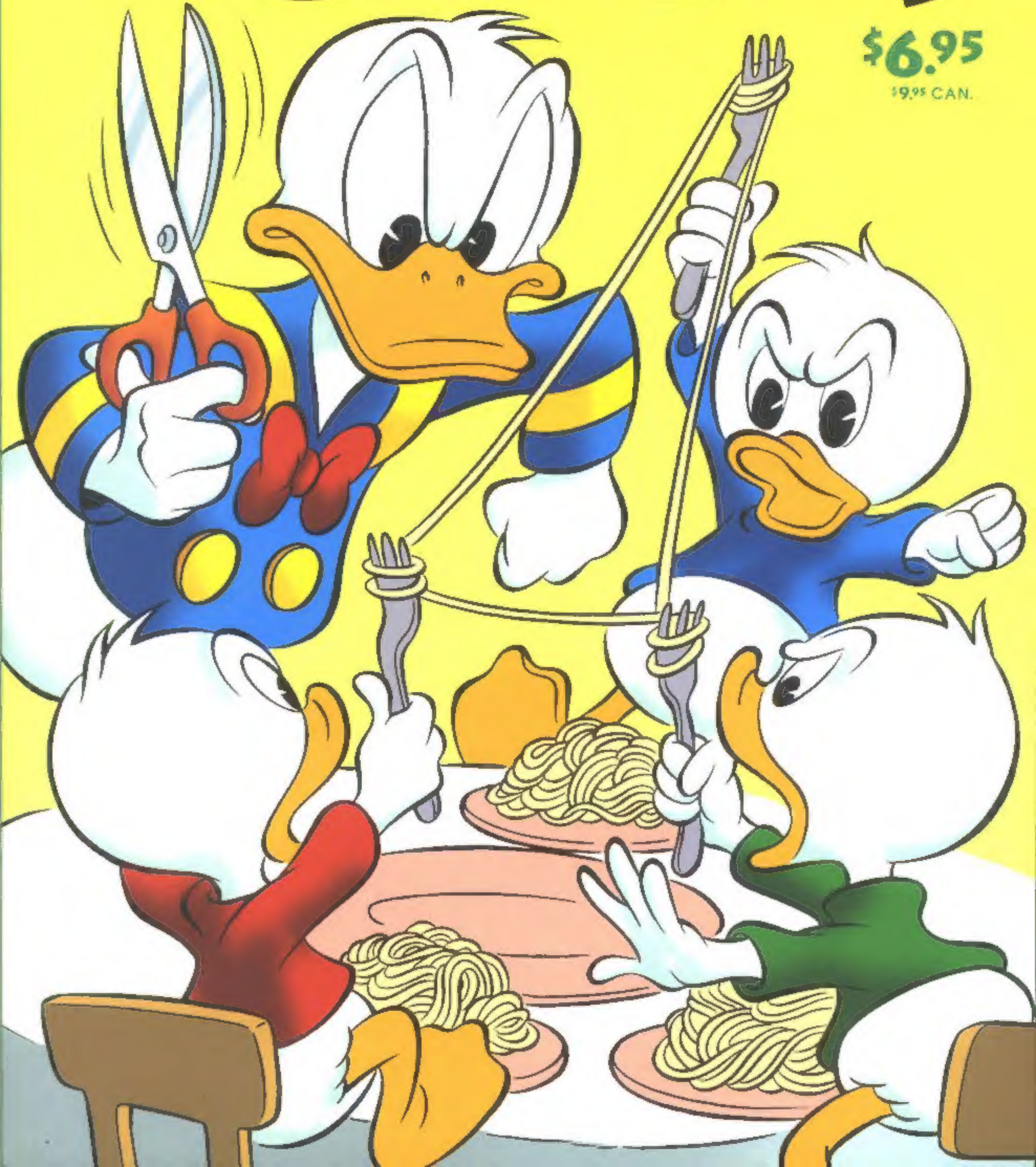




MARCH
No. 610

WALT Disney's COMICS

\$6.95
\$9.95 CAN.



Perceptive readers will notice that this month's cover date (March) duplicates last month's date. This is not a mistake! Please refer to "About the Cover," on page two, for further details.

Walt Disney's Comics and Stories really is a gem! I love the added title page featuring Barks' paintings and other rarely seen works of art. The comics, of course, are as superb as always, and additional background information in

"The Year That Was ..." articles makes them even more interesting. I also love the old reprints of **Mickey Mouse Magazine** and other vintage books and stories. They are like little time machines, giving us a look into the way people were thinking 60 years ago, when our parents (or grandparents) were kids — the pre-video clip age when children could be entertained by long-winded stories. In one of your letter pages you wrote you colorize the old comics for the younger readers. Isn't it possible to have one low-budget (and low edition size?) black and white title for us purists? As much as I love the ducks, I do read other stories as well, and the sad demise of **Donald Duck and Mickey Mouse** and **Walt Disney Giant** leaves only **Comics and Stories** for them, which also contains 50 percent duck stories. Couldn't some of these duck stories be moved to duck titles?

Speaking of duck titles — apart from the paper (as a collector I am not pleased about them being too easily biodegradable — I don't envy tomorrow's collectors who are trying to find a mint copy), they are brilliant. Thank you for the artist biographies —

it's nice to know the man behind the duck. Please don't stop reprinting the Taliaferro strips! Most of them are still funny — even after 50 or 60 years.

Heike Duerr
Eggenstein, Germany

As everyone should know by now, we're gearing up to put slick covers back on our regular comic books, beginning with those shipping in February, 1997. That should bring back the added "toughness" you're yearning for.

Comics and Stories, being an anthology title, does and will vary from issue to issue with regard to its content — some will have more ducks, some will have less. We think that's part of what keeps things interesting.

It's difficult to know whether small edition size black and white books would sell well enough for us to justify them or not, but it's a matter we will discuss.

WDC&S 605 was one of the best comic books ever printed. "Pachyderm Up Your Troubles" was as good as the best stories of the great master Carl Barks, the contributions of Jippes and Rosa had the high quality of all their stories, but the highlight was Gottfredson's

"Mickey Mouse Outwits the Phantom Blot." In your second series you've printed only Gottfredson stories we've already read in your albums. Maybe you could publish some of the never reprinted strips of the 40s and 50s.

I heard you are dropping **Donald Duck and Mickey Mouse** and **Walt Disney Giant**. Although it was good, I think I will not miss the first title. The second can be replaced by **Walt Disney's Comics and Stories** if each book is dedicated to one character or writer (without, of course, dropping the Van Horn, Rosa and Gottfredson stories). For **Uncle Scrooge**, you could give us Rosa, Van Horn, Barks and Block! For **Uncle Scrooge Adventures**, the best of Europe (Branca, some Italian and Dutch artists, but not Vicar). I would also like to see new stories by Giorgio Cavazzano (the first you printed was great), and stories with Scarpa's strong female characters Paperetta Ye Ye and Brigitta.

Maybe you could send the comic books well protected against damage in the mail! If you did so I would order all of the comics directly from Gladstone even if you had to



ADDRESS ALL CORRESPONDENCE TO:
COMIC COMMENTS • BOX 2079 • PRESCOTT, AZ 86303
OR E-MAIL US AT: wdcshamlco.com

CONTINUED ON INSIDE BACK COVER

WALT DISNEY'S **COMICS** AND STORIES



GLADSTONE
Prescott, Arizona



WALT DISNEY'S COMICS and STORIES

IN THIS ISSUE:

Donald Duck TREASURES UNTOLD

Cover: Art by Daan Jippes, color by Gary Leach

Title Page: Detail of **Dam Disaster at Money Lake** by Carl Barks (shown in full, above); released in 1986 as the eighth lithograph by Another Rainbow (Gladstone's sister company) in its ongoing fine art series.

Story, Art and Lettering:
William Van Horn
Color: Katy Llwellyn

Mickey Mouse THE MAIL PILOT Part 1 of 3

Plot and Pencils: Floyd Gottfredson
Story: Ted Osborne
Inks: Ted Thwaites
(KFS 2/27-6/10/33)
Color: Mike McCormick
and Colleen Winkler

Mickey Mouse SHOP 'TIL YOU DROP

Art: Escandell
Color: Pat Keane

Bucky Bug BUCKY THE JOCKEY

Story and Art: Carl Buettner
(WDC&S 61, October 1945)
Color: Colleen Winkler

The Li'l Bad Wolf HUFF AND BLUFF

Art: Ken Champin
(WDC&S 163, April 1954)
Color: Colleen Winkler

Chip 'N' Dale IN THE MOOD FOR FOOD

Art: Al Hubbard
(WDC&S 251, August 1961)
Color: Colleen Winkler

Gladstone Index: WILLIAM VAN HORN

Listing his American Disney comic book appearances from 1988 to the present.

Uncle Scrooge A MATTER OF SOME GRAVITY

Story and Art: Don Rosa
Color: Scott Rockwell

WALT DISNEY'S
COMICS AND STORIES

Walt Disney's Comics and Stories (USPS 0000-983) No. 610 (Series II), March 1997. Published by The Bruce Hamilton Company, 212 S. Montezuma, Prescott, AZ 86303, under the Gladstone imprint. Periodicals postage rates paid at Prescott, AZ and at additional mailing offices. © Disney Enterprises, Inc. All rights reserved. Nothing contained herein may be reproduced without the written permission of Disney Enterprises, Inc., Burbank, CA. Subscription rate is \$39.00 for six monthly issues, \$43.00 Canadian and foreign, or \$78.00 for twelve monthly issues (one year), \$86.00 Canadian and foreign, payable in U.S. funds. Postmaster: send address changes to Walt Disney's Comics and Stories, P.O. Box 2079, Prescott, AZ 86302. Printed in the U.S.A.

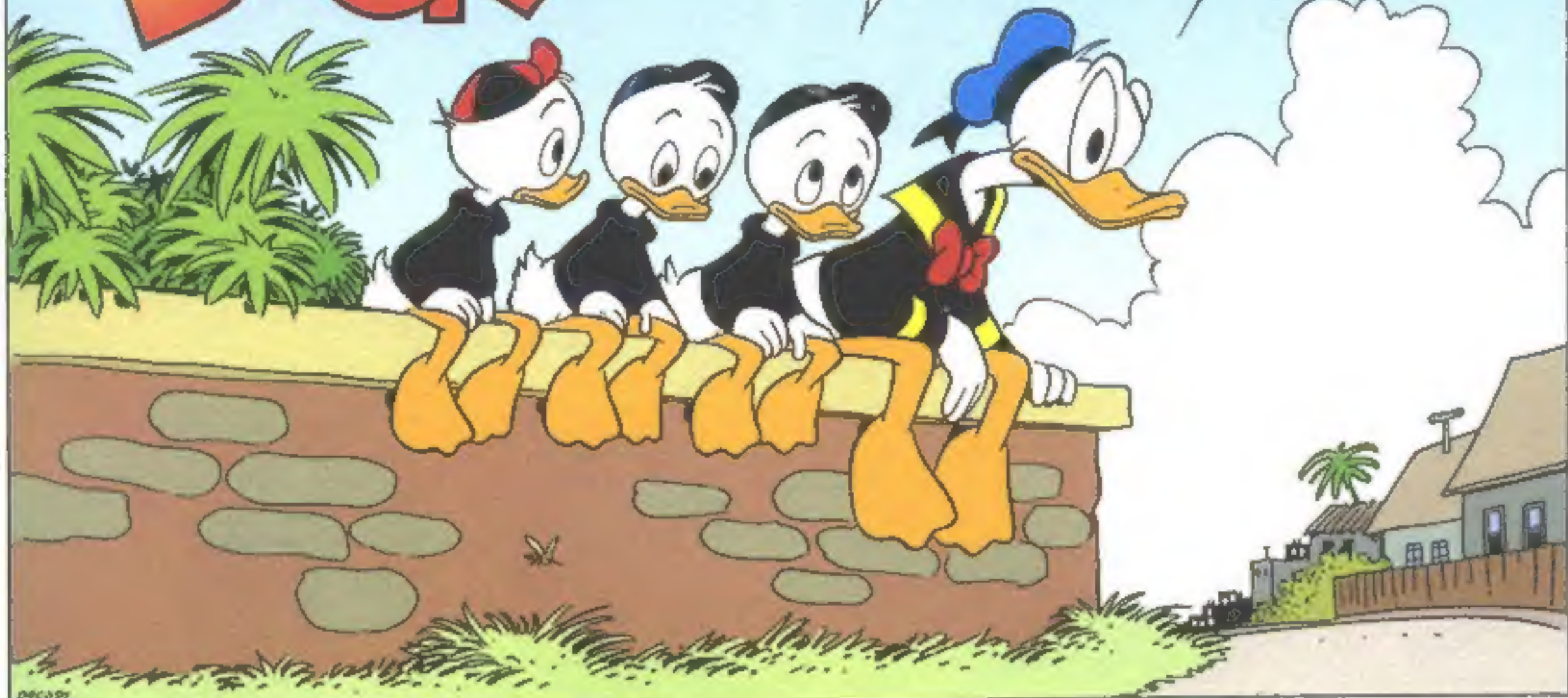
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ABOUT THE COVER

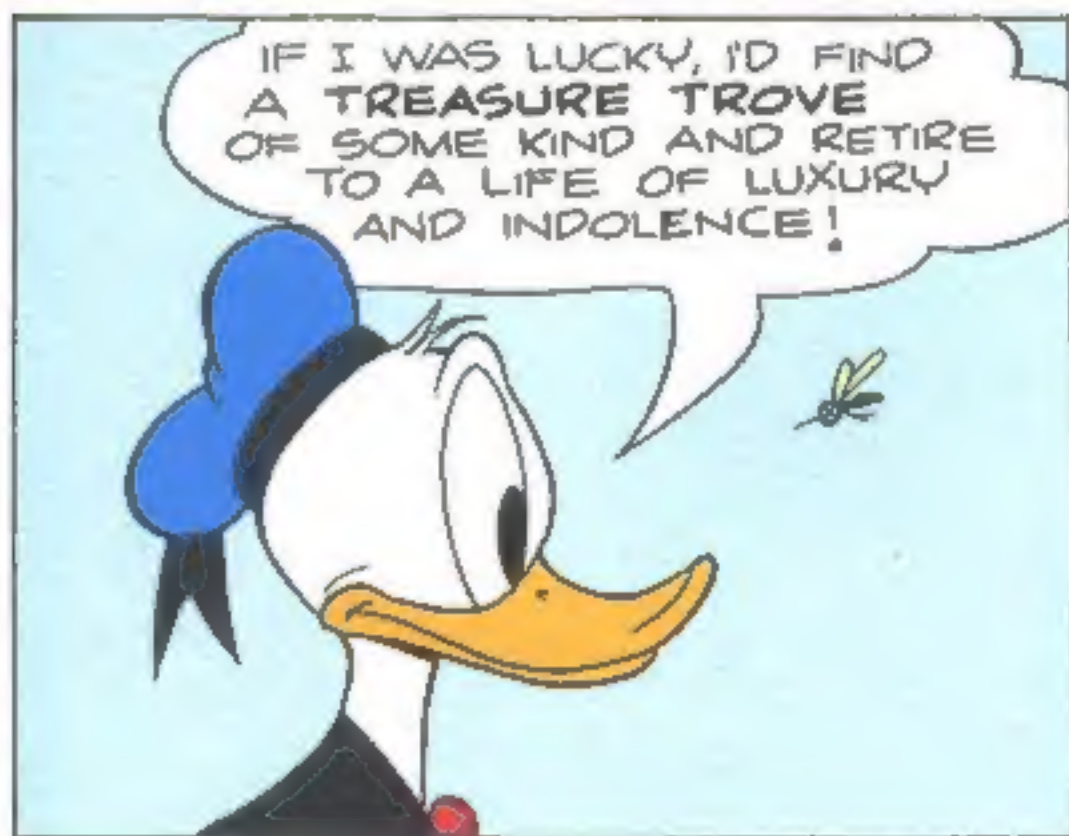
Yes, this month's issue features the same cover date as last month, but this is not an error! The policy here at Gladstone — for reasons that have to do with newsstand sales — is to issue a cover date one month beyond the month that our next issue will be on sale. So, when we originally reintroduced WDC&S as a newsstand comic with a bimonthly frequency we established the cover date at three months from the on sale date (two months plus one). But now that the title is monthly and direct sales only, there's no reason for the cover date to be so far in the future, so we've bumped it back one month, ergo **two** March issues!

WALT DISNEY'S DONALD DUCK

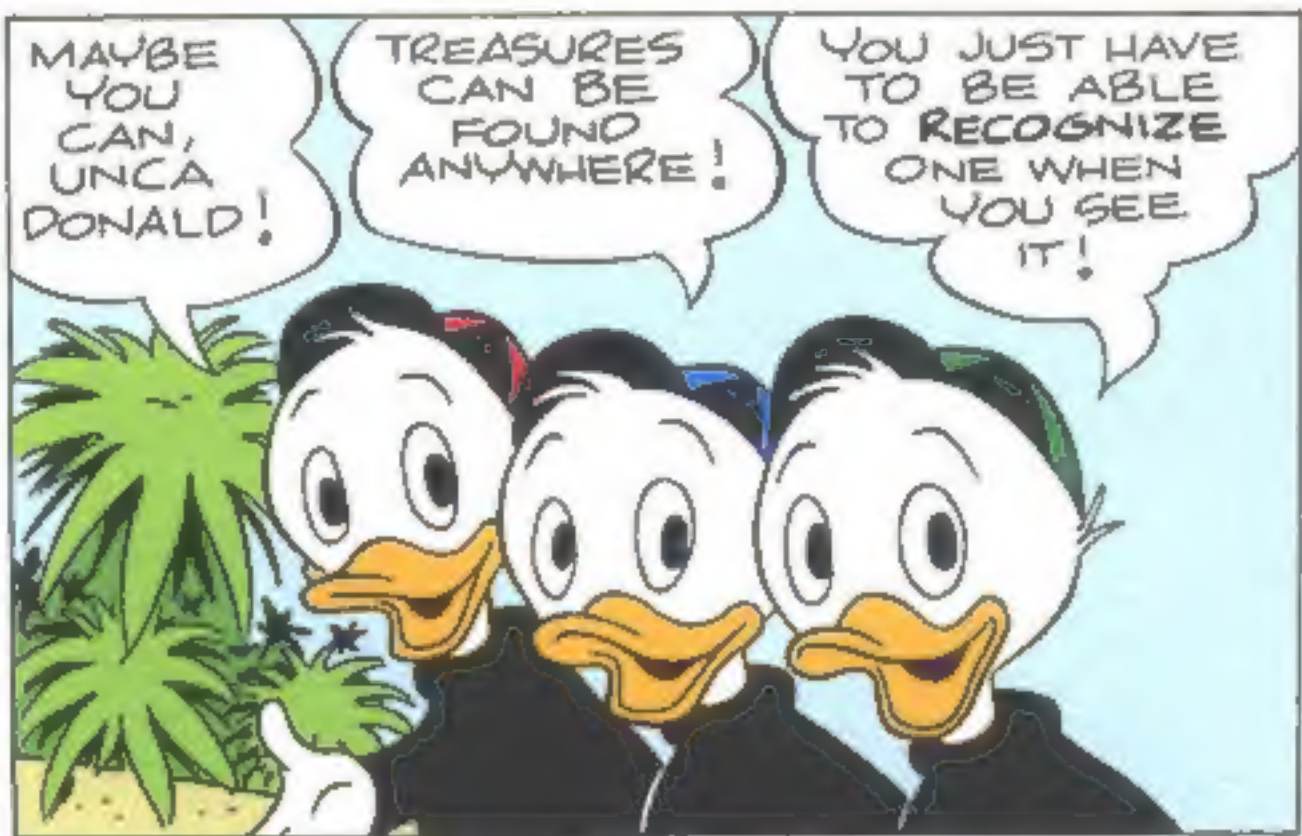


WHY COULDN'T I HAVE BEEN BORN AS RICH AS UNCLE SCROOGE IS, OR AT LEAST AS LUCKY AS COUSIN GLADSTONE?

THE CAPRICIOUSNESS OF FATE!



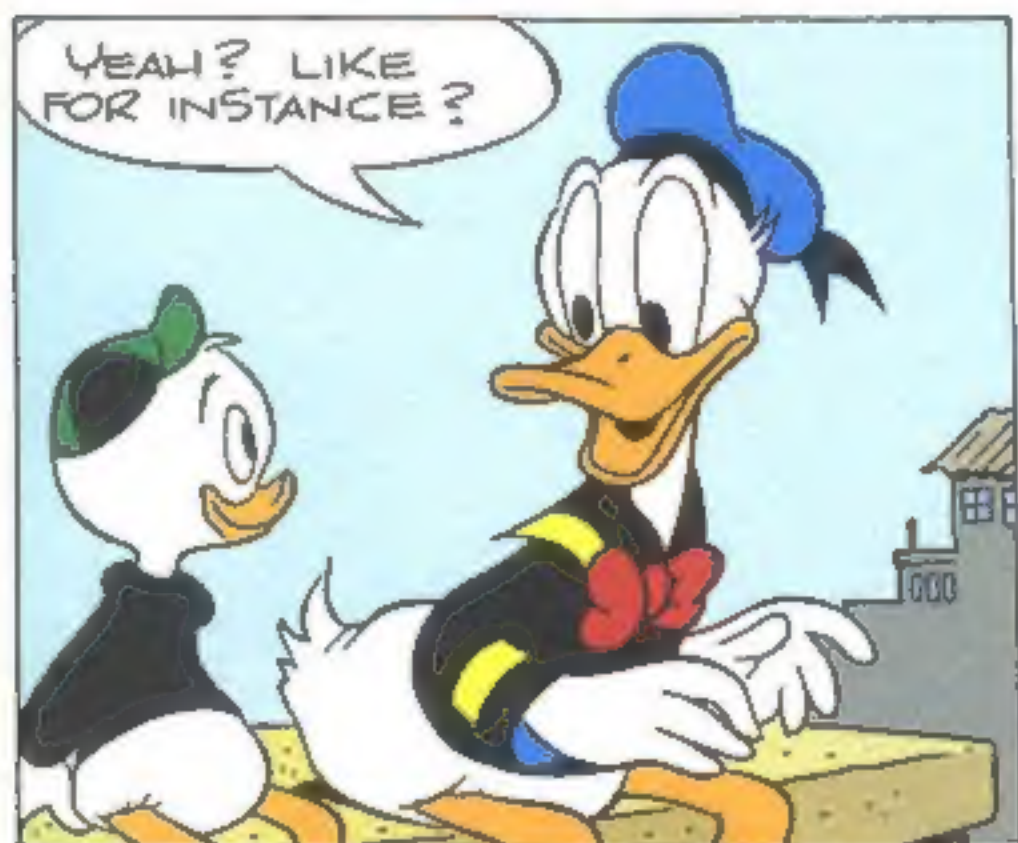
IF I WAS LUCKY, I'D FIND A TREASURE TROVE OF SOME KIND AND RETIRE TO A LIFE OF LUXURY AND INDOLENCE!



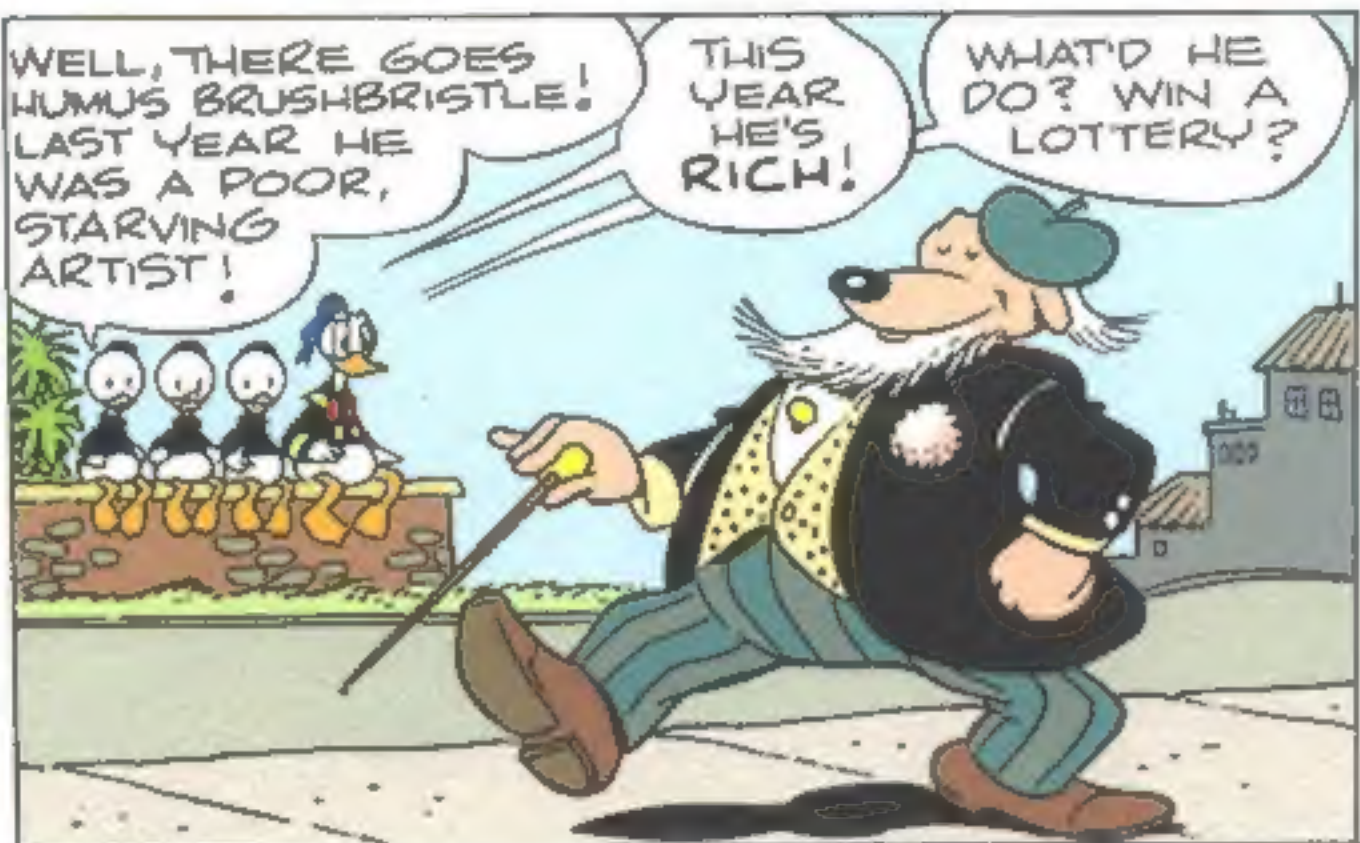
MAYBE YOU CAN, UNCA DONALD!

TREASURES CAN BE FOUND ANYWHERE!

YOU JUST HAVE TO BE ABLE TO RECOGNIZE ONE WHEN YOU SEE IT!



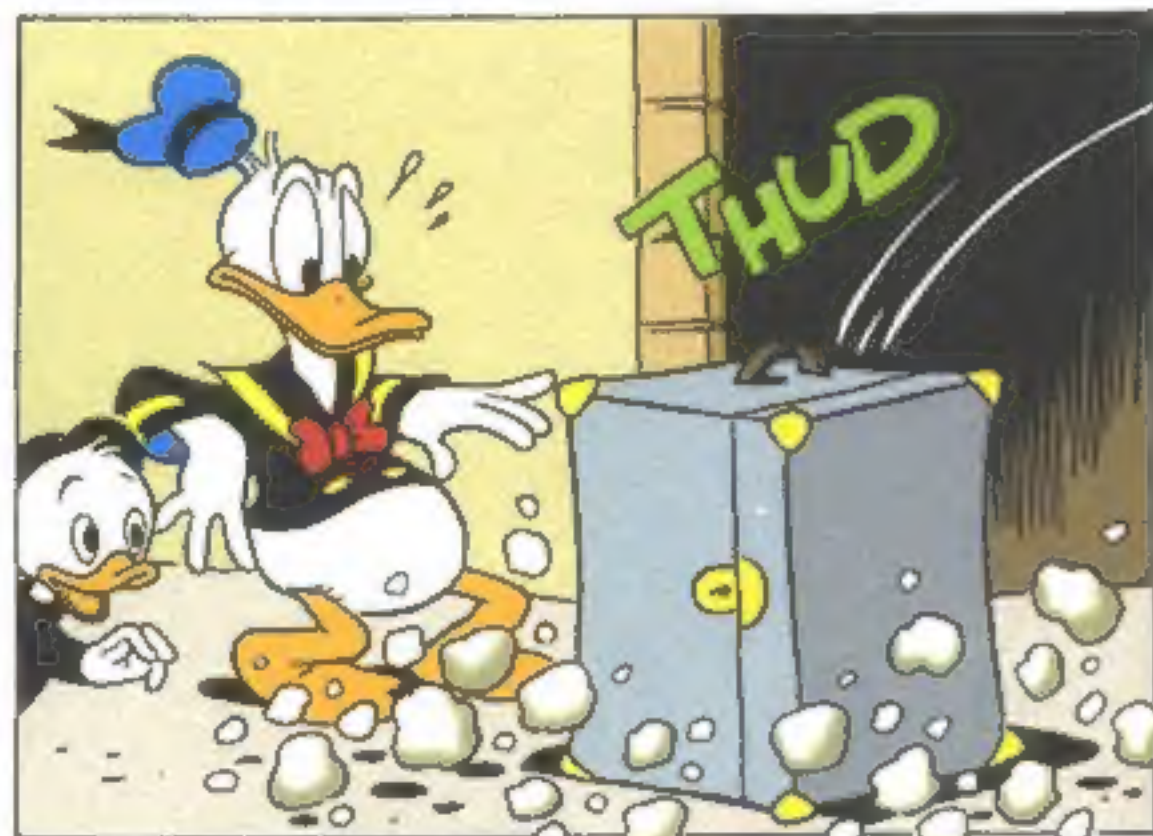
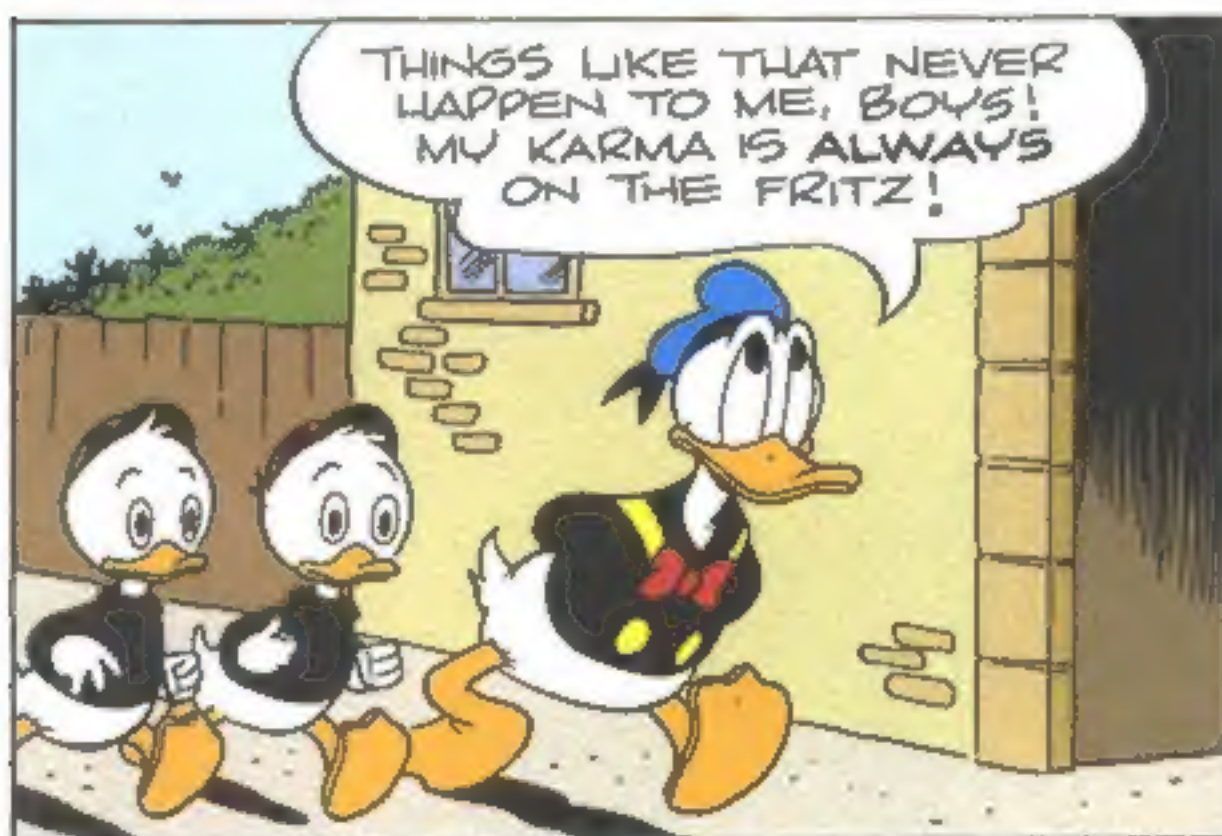
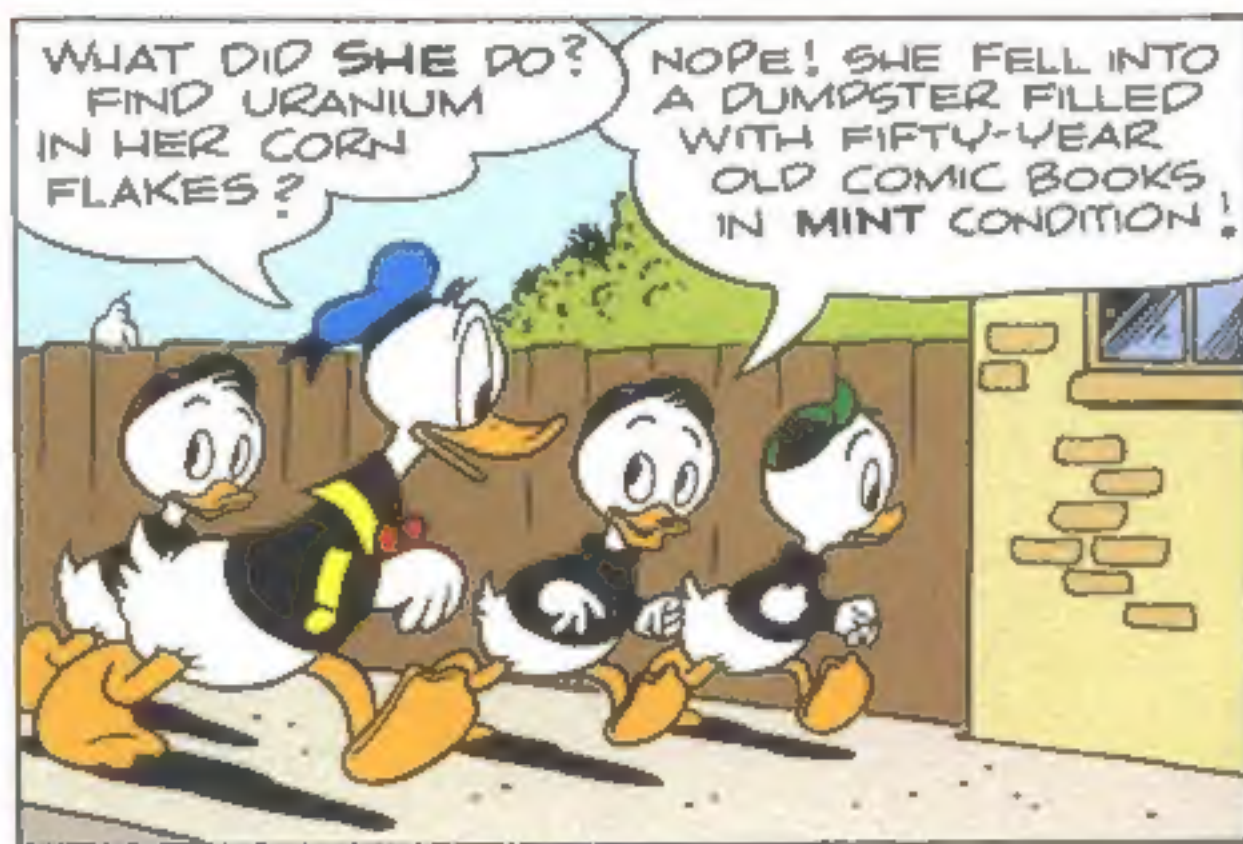
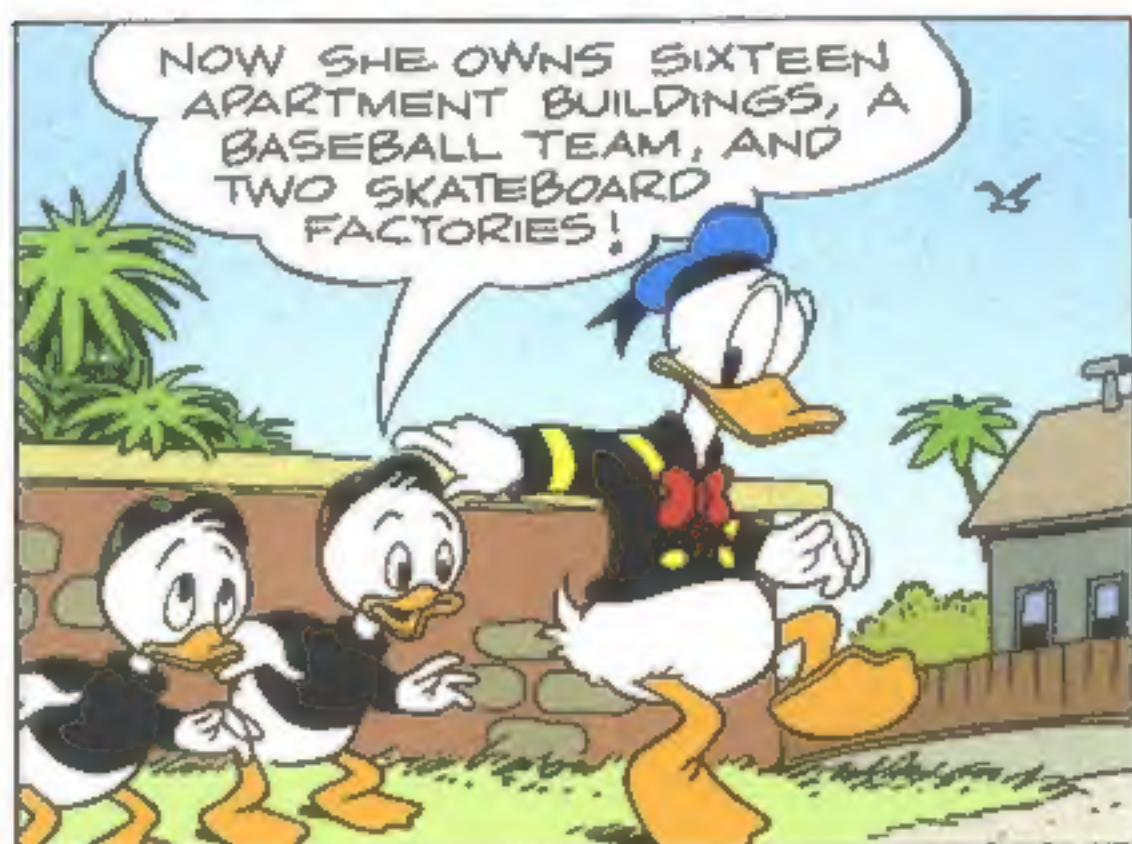
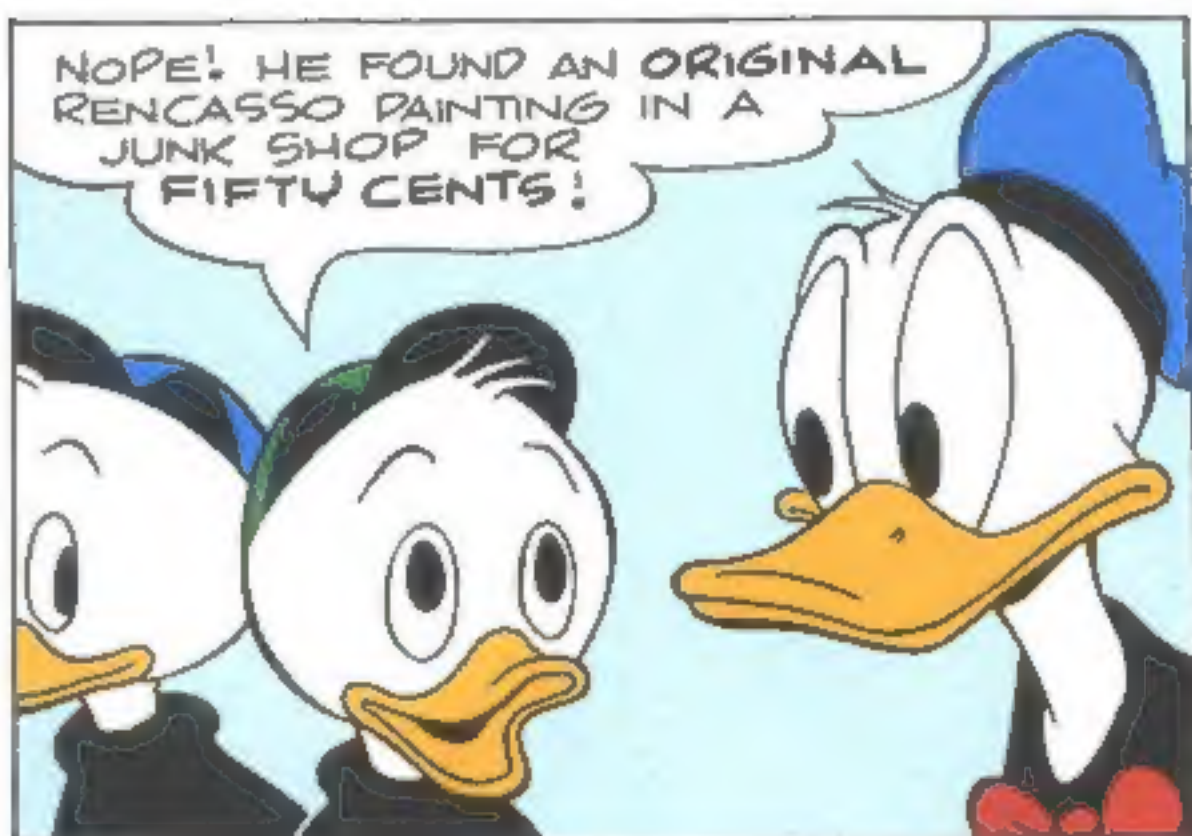
YEAH? LIKE FOR INSTANCE?

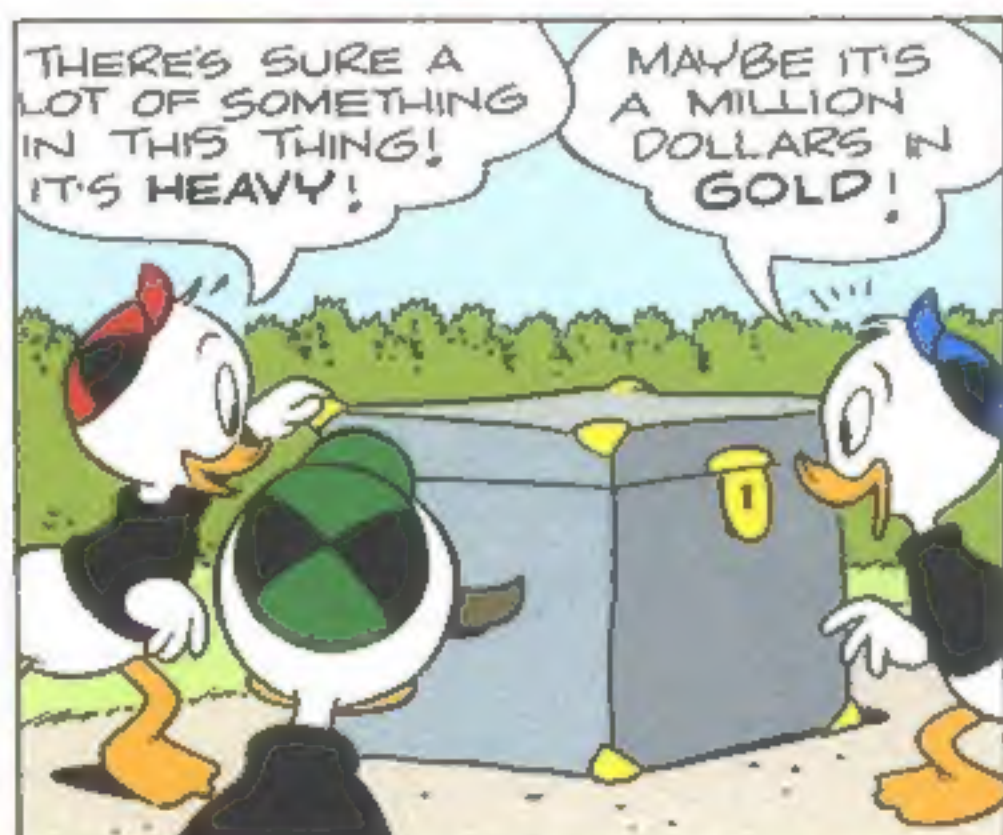
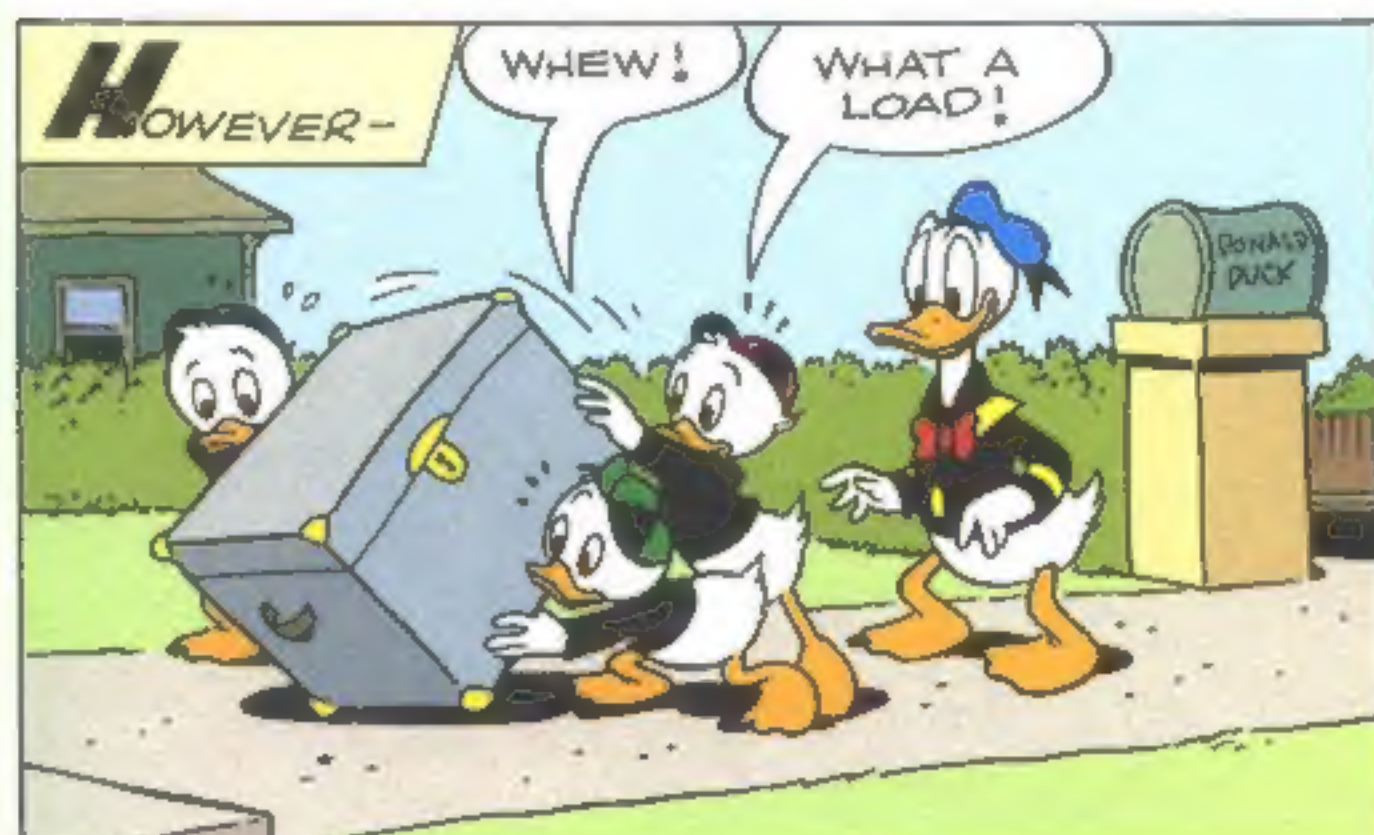
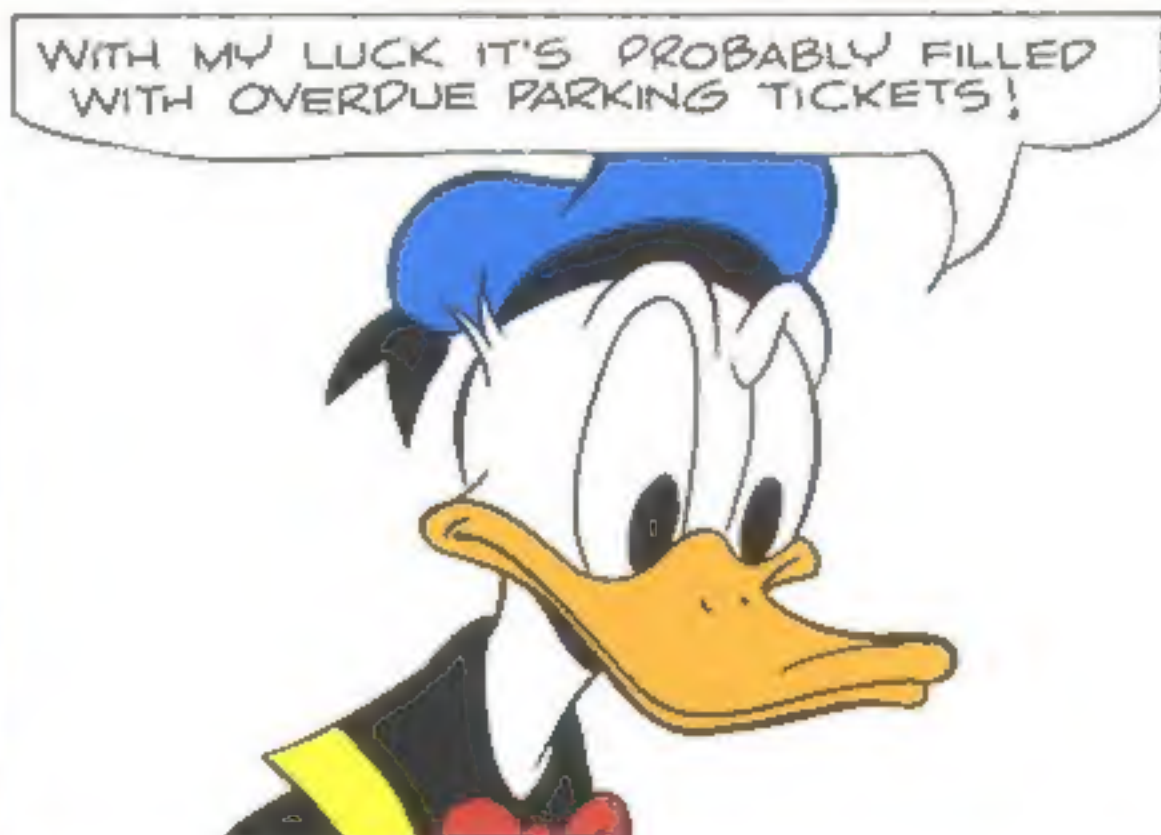
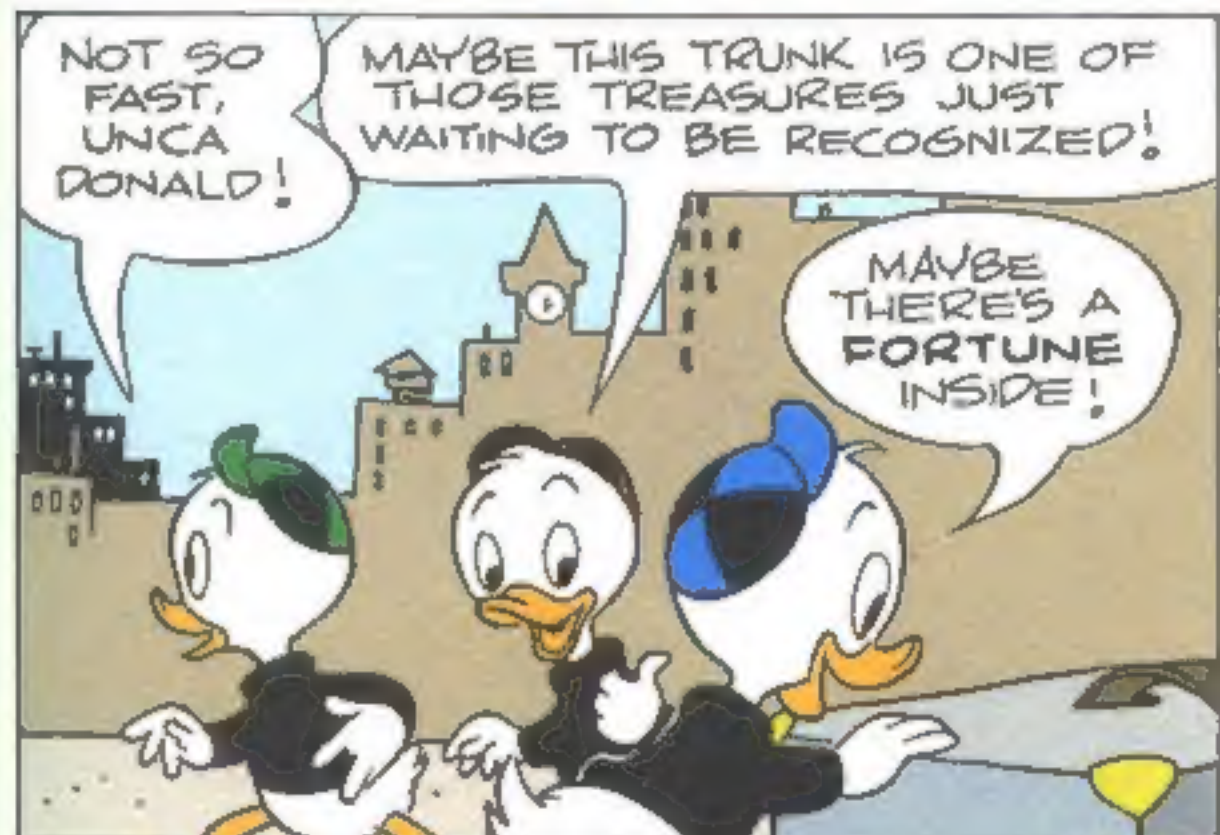
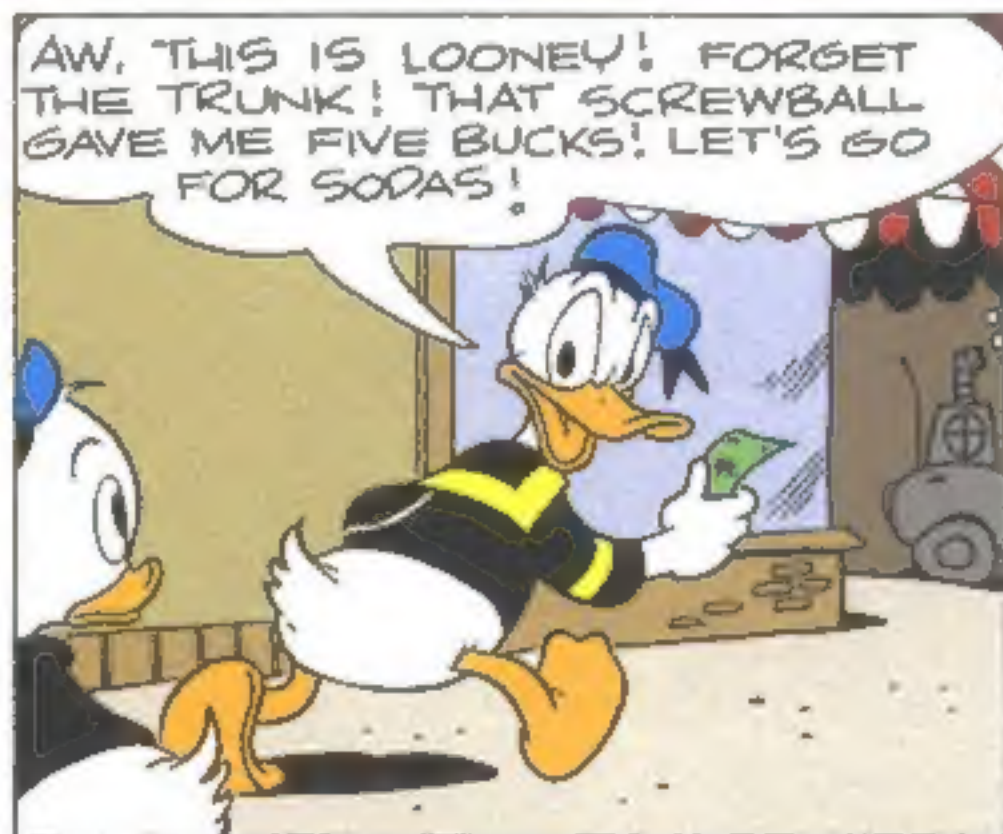
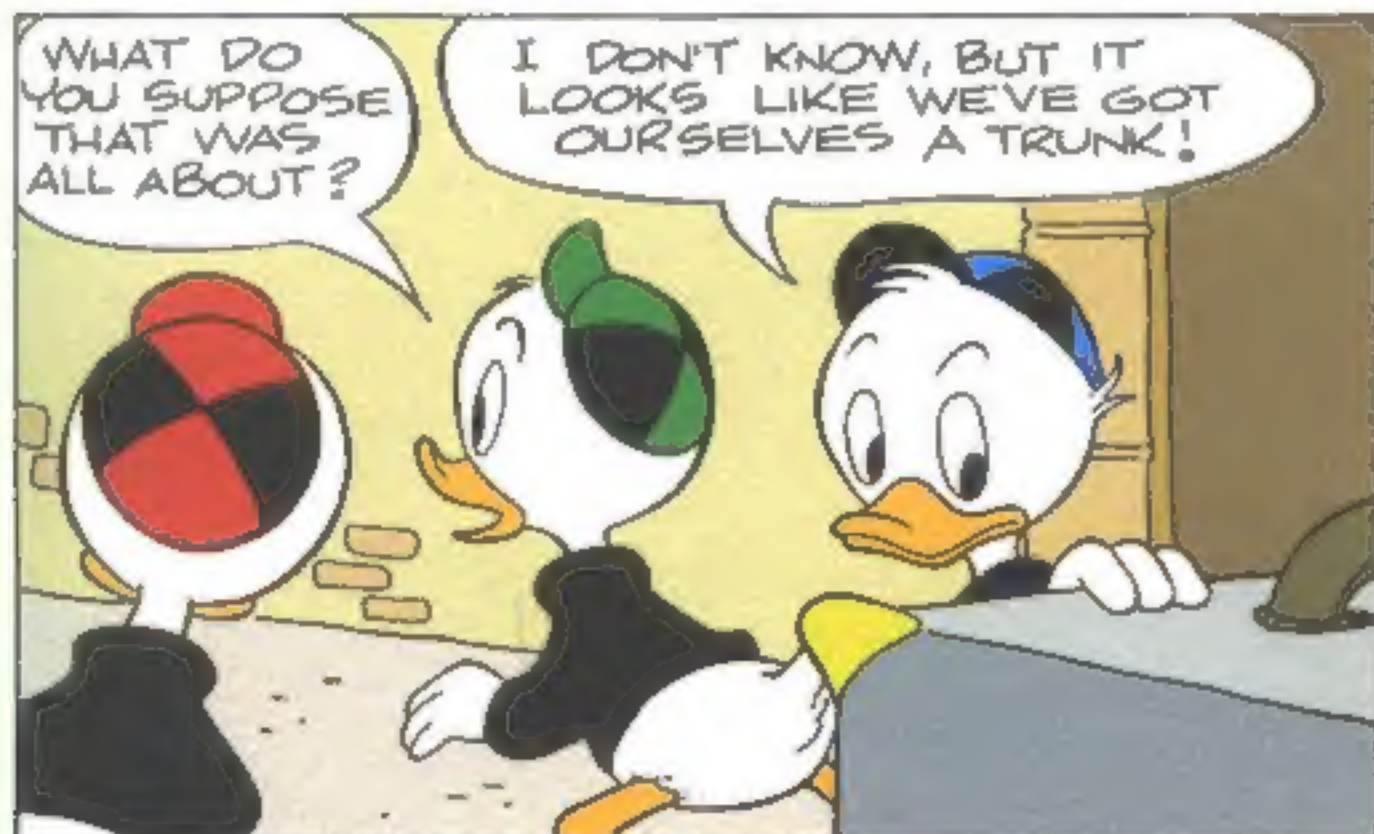


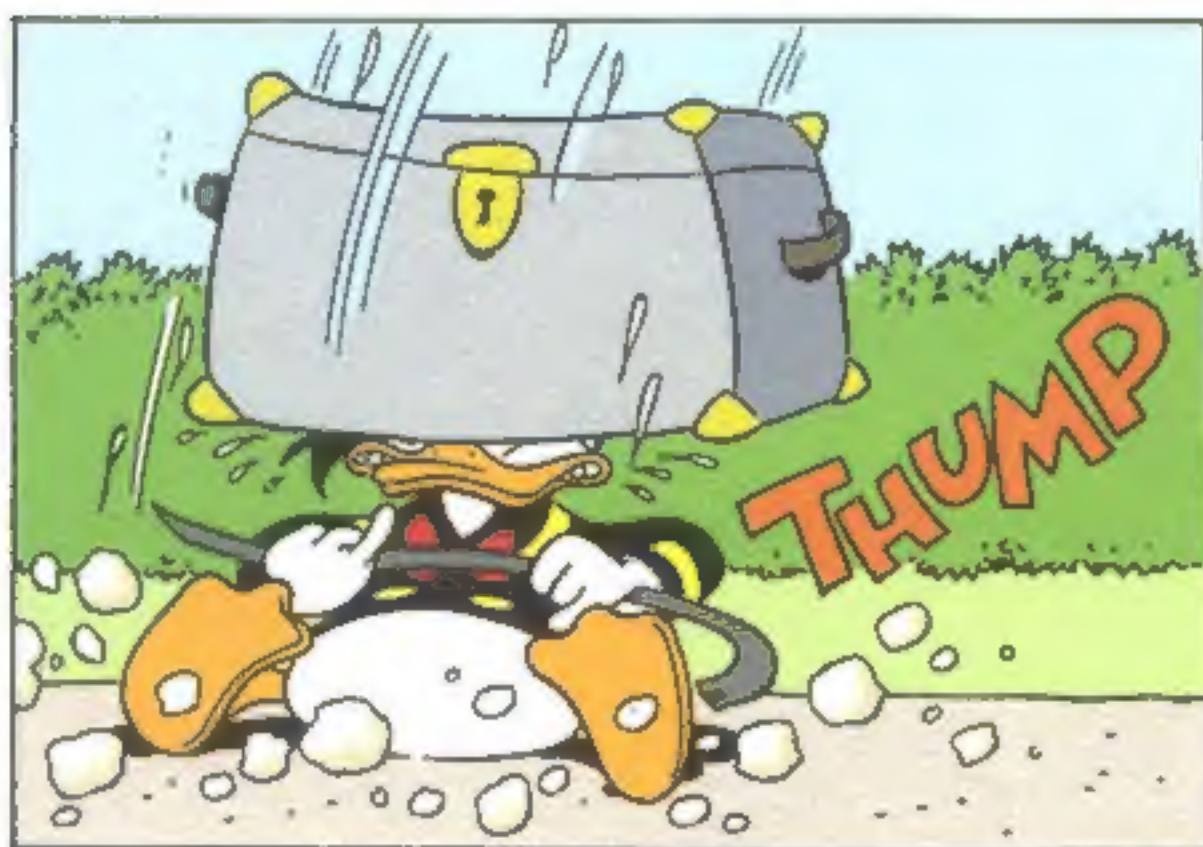
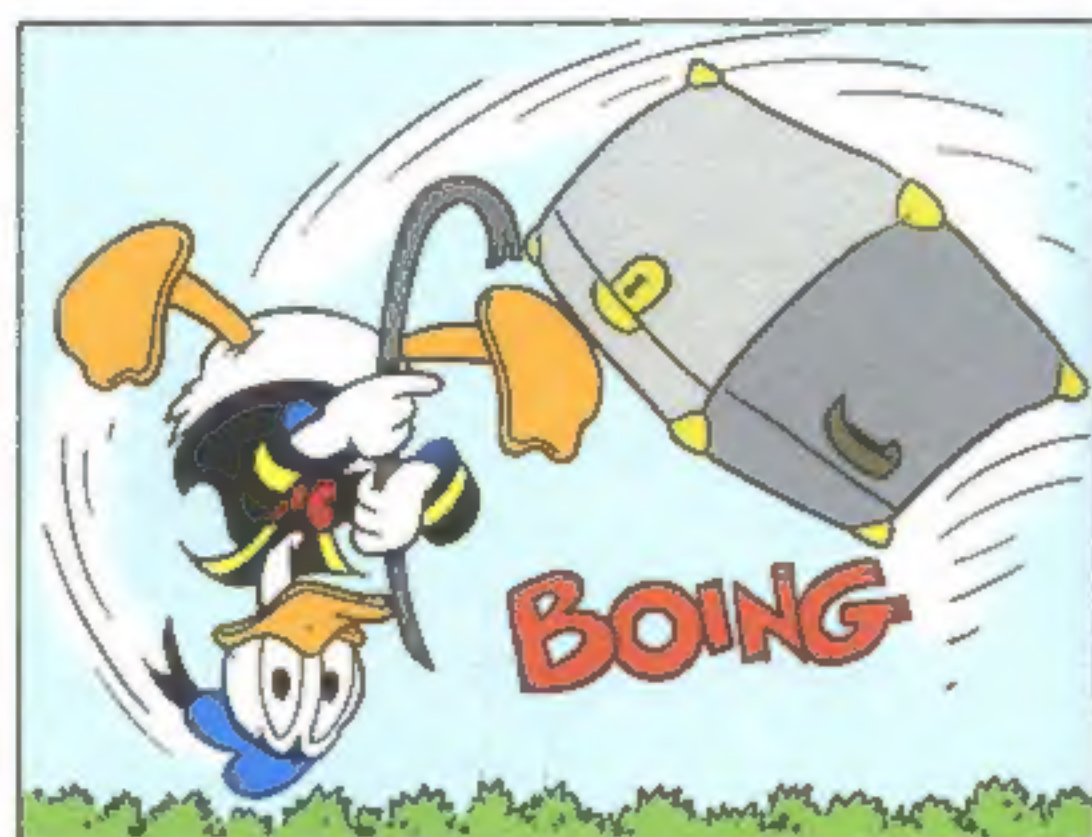
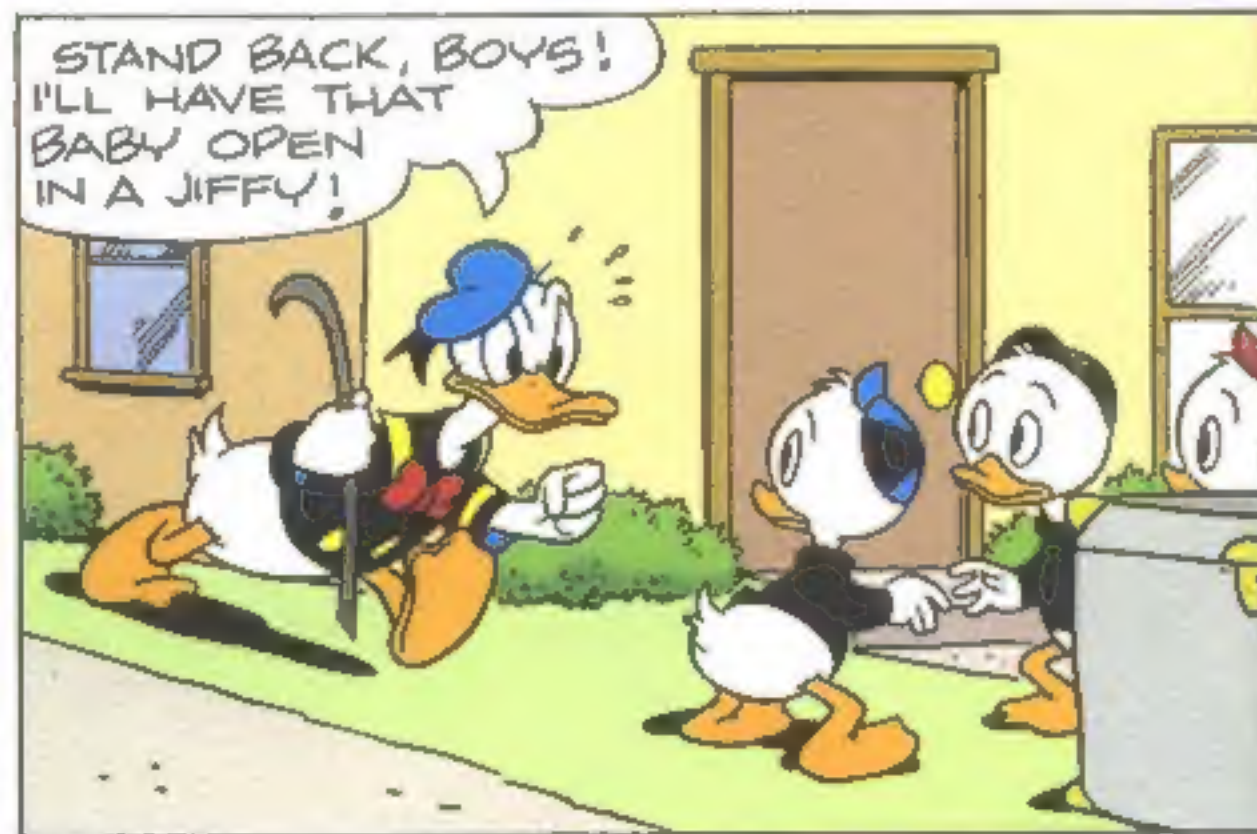
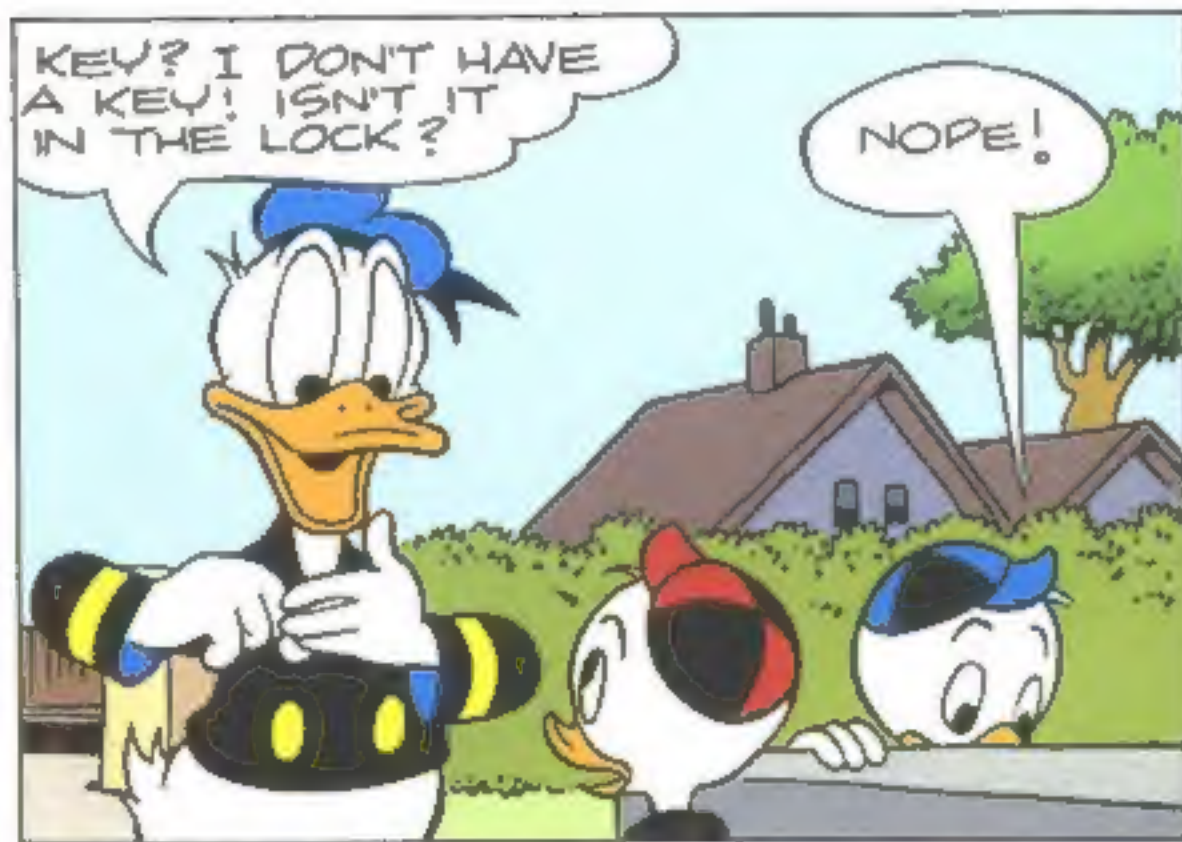
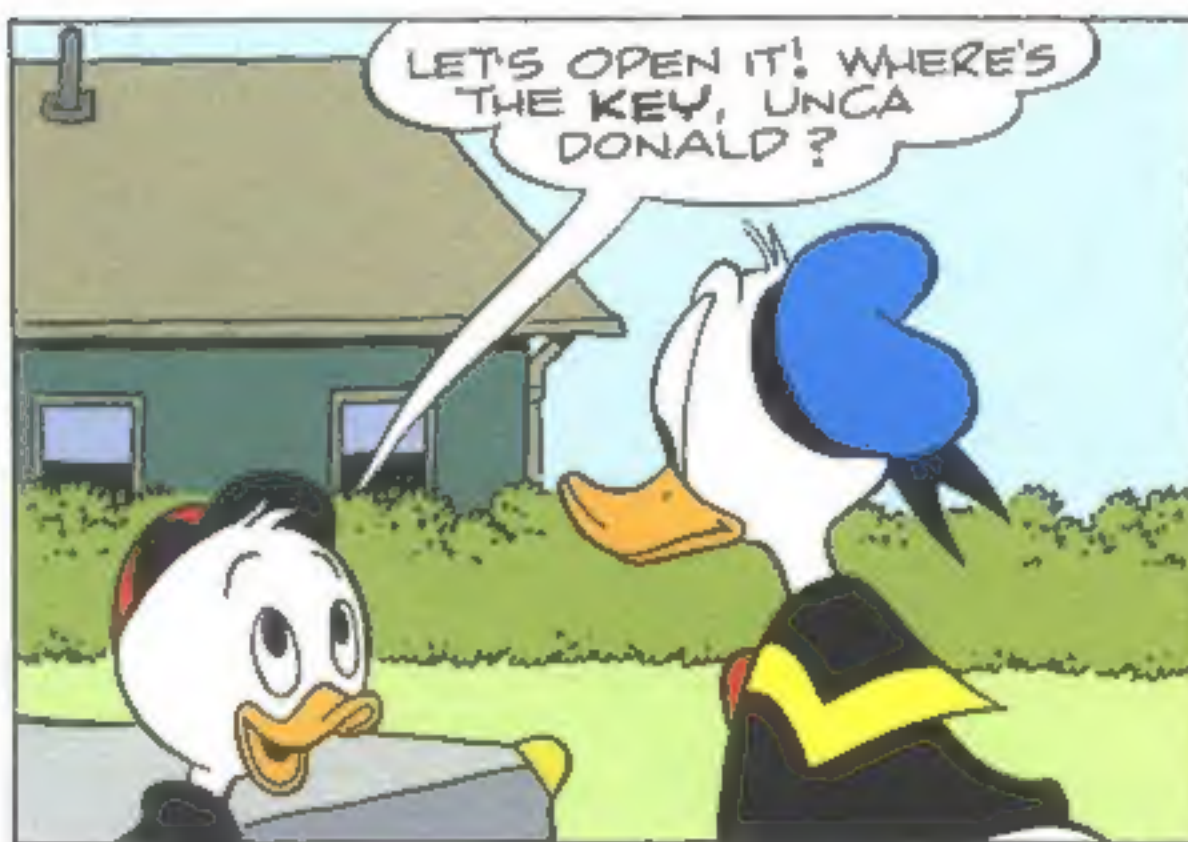
WELL, THERE GOES HUMUS BRUSHBRISTLE! LAST YEAR HE WAS A POOR, STARVING ARTIST!

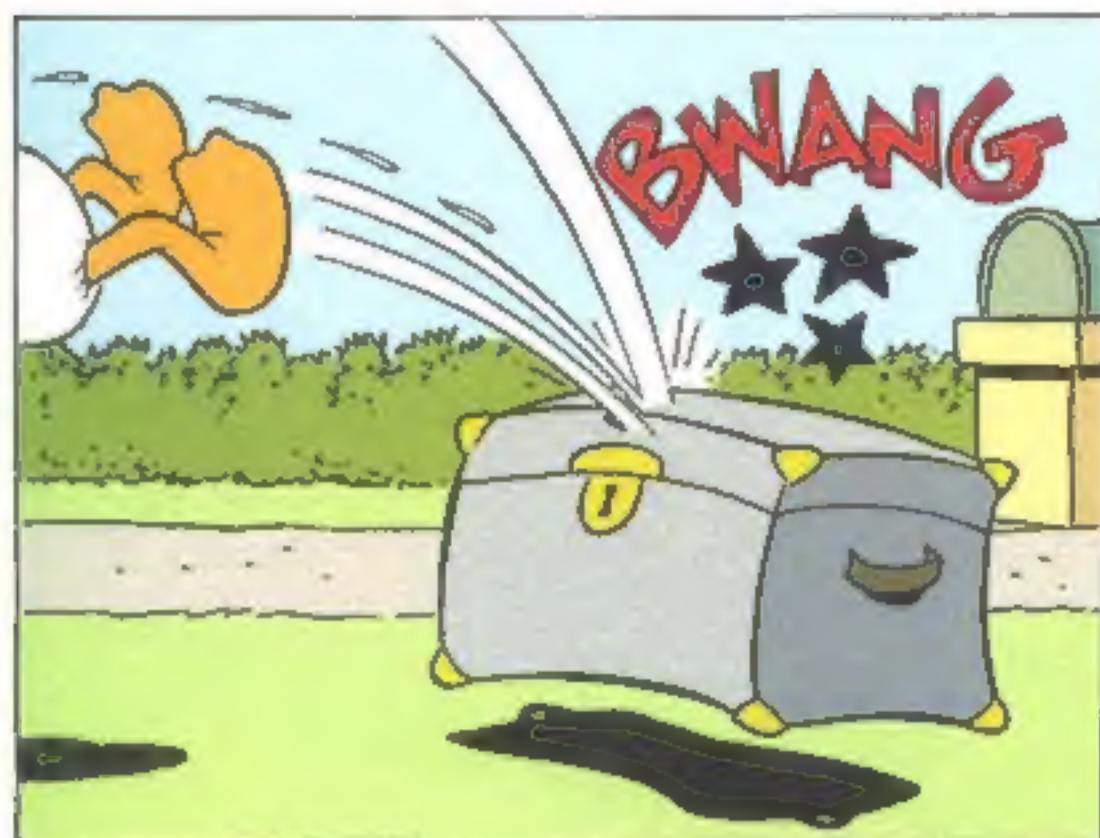
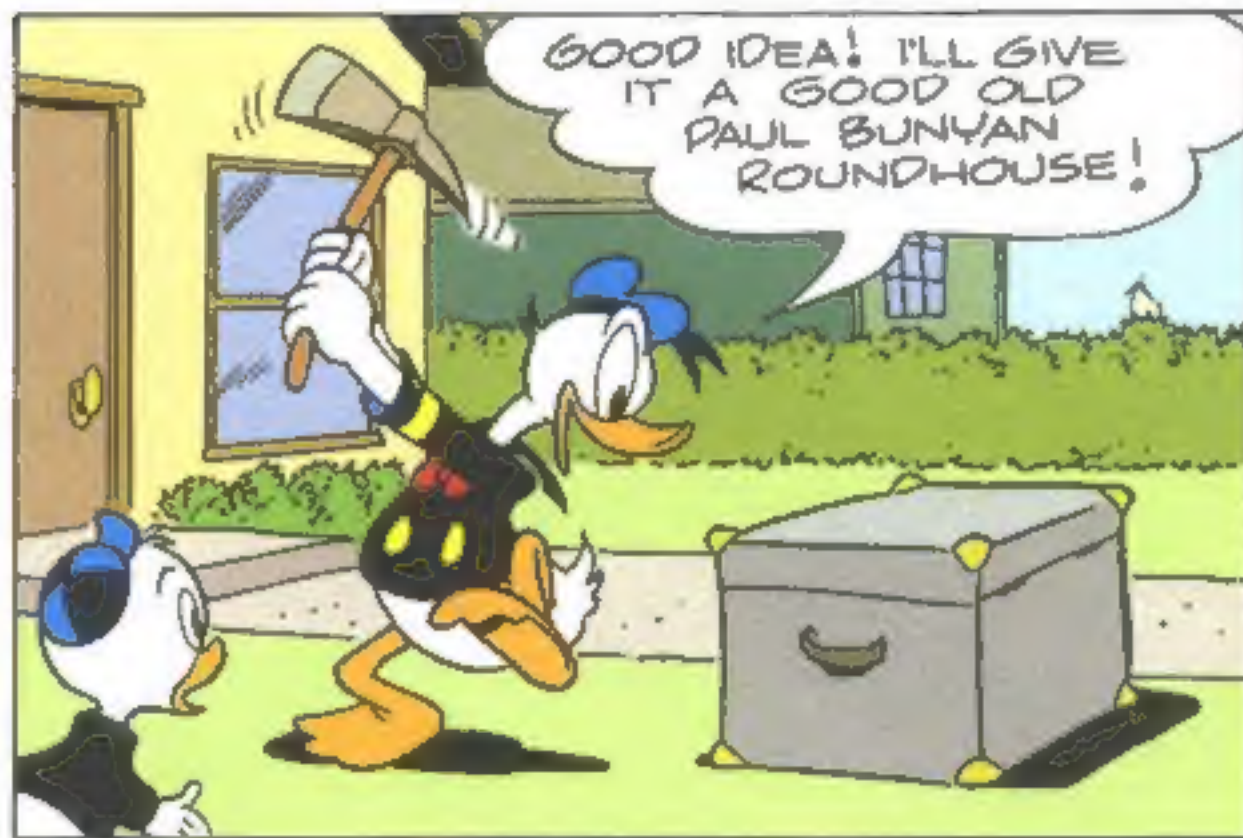
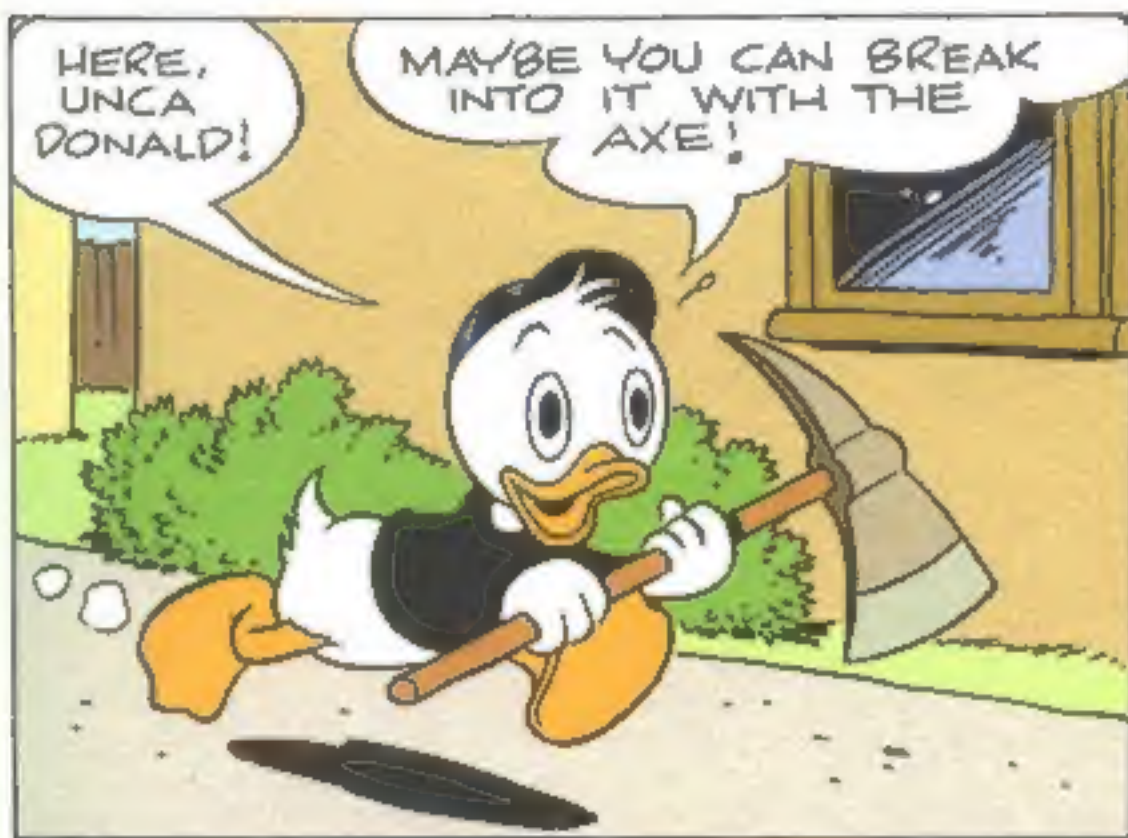
THIS YEAR HE'S RICH!

WHAT'D HE DO? WIN A LOTTERY?

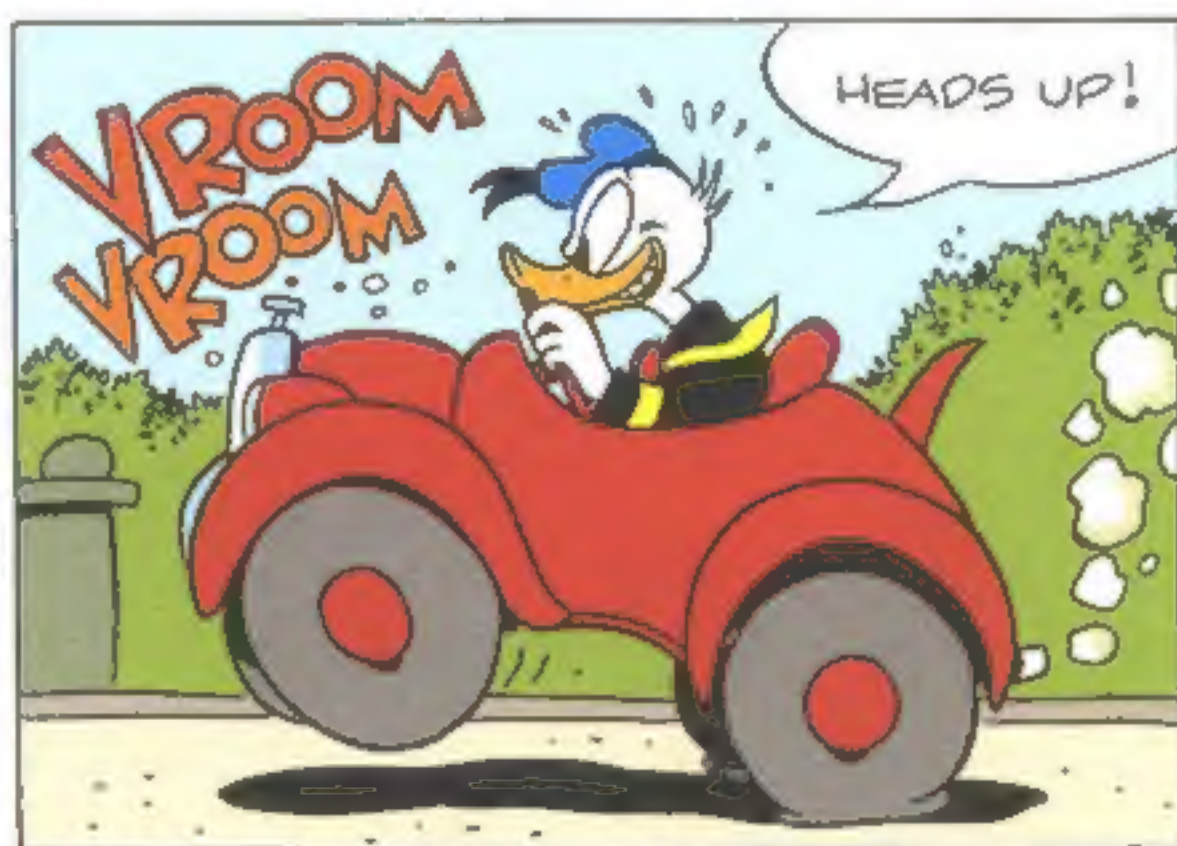
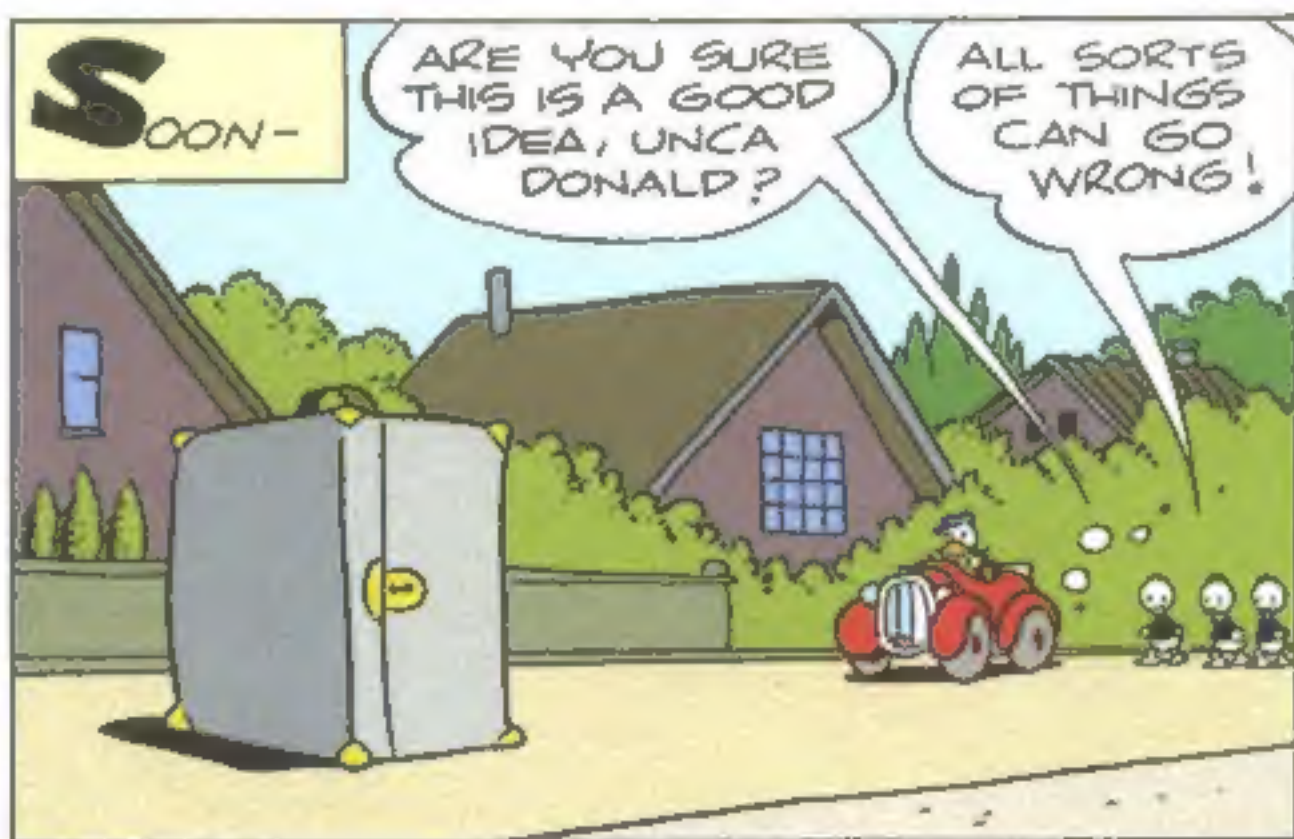


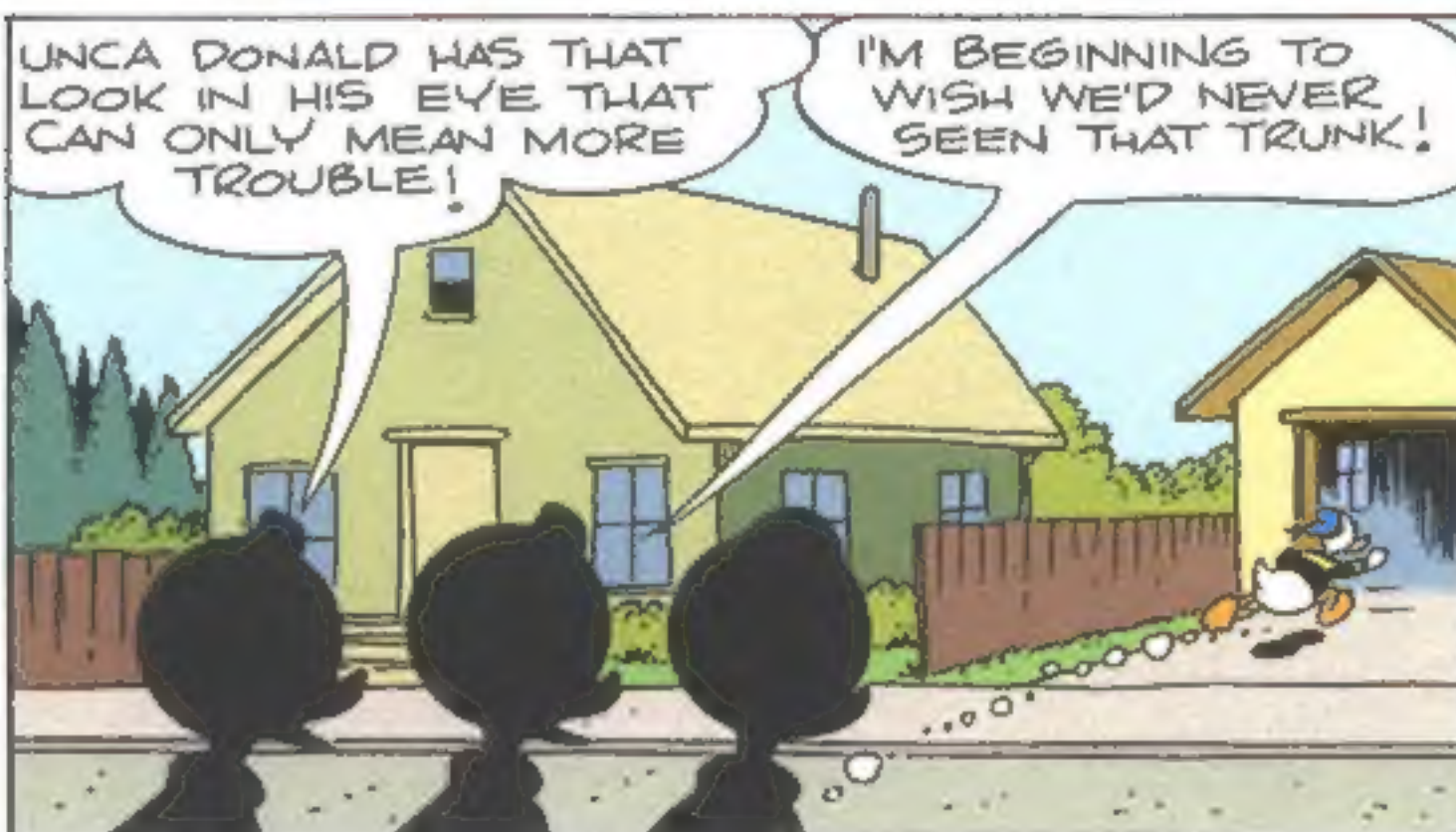
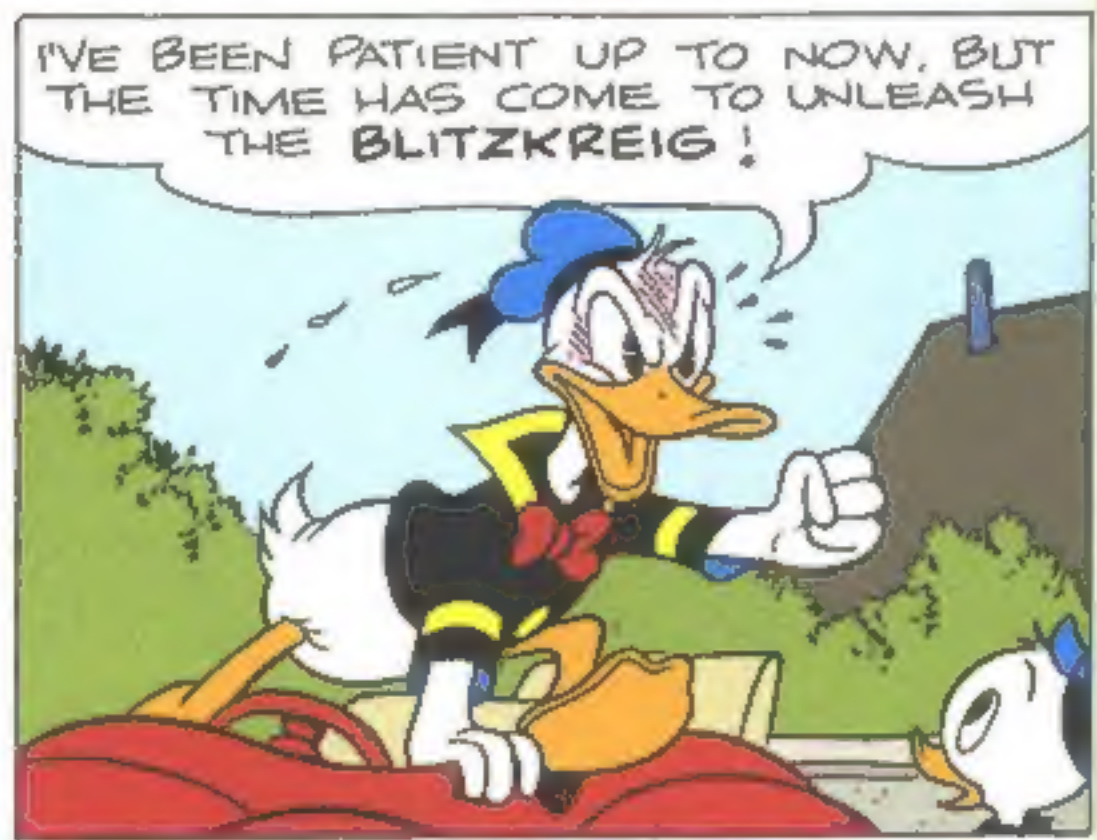
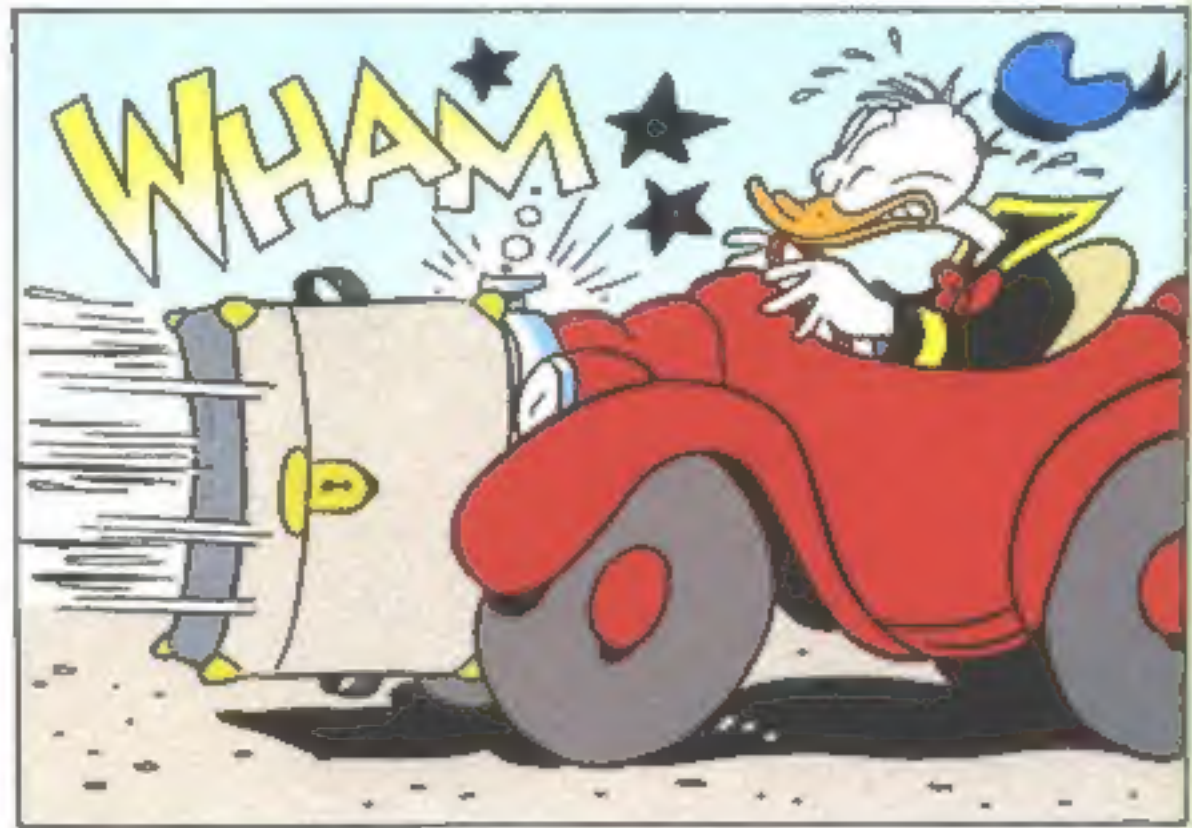
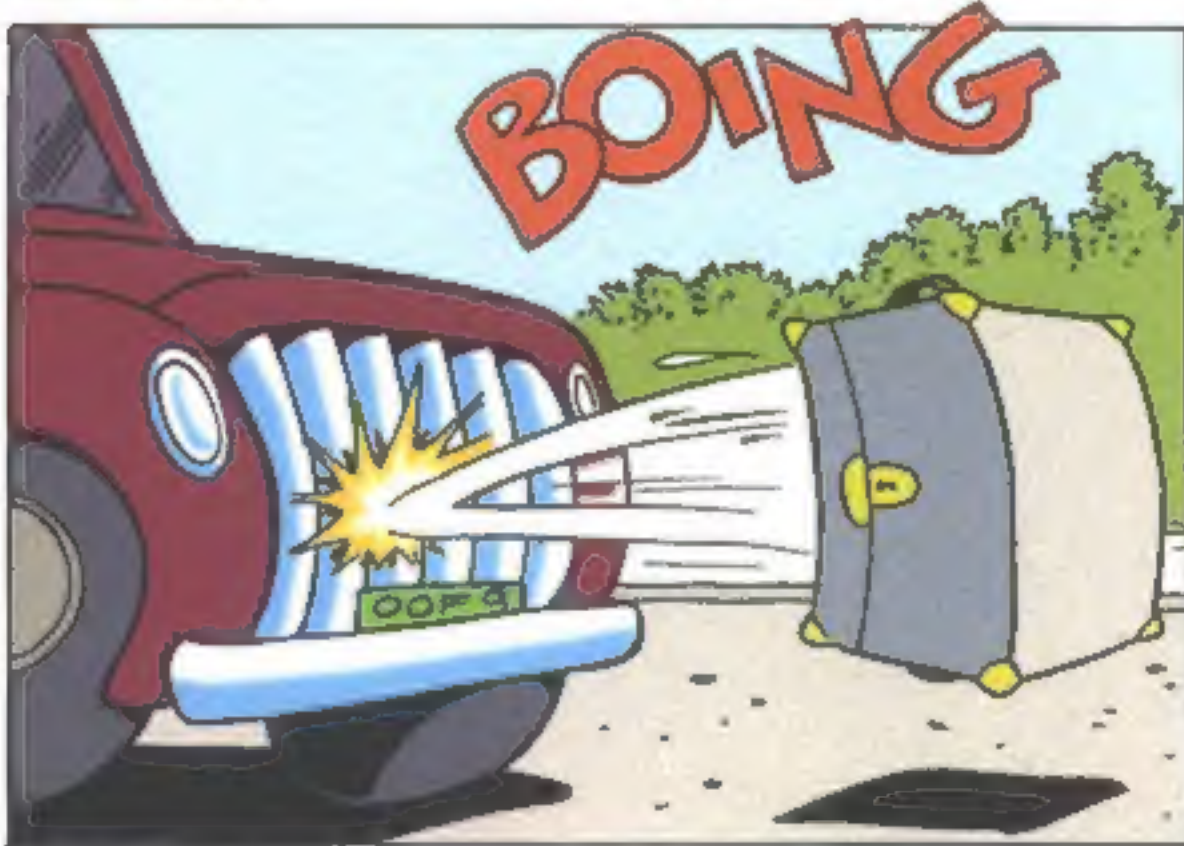
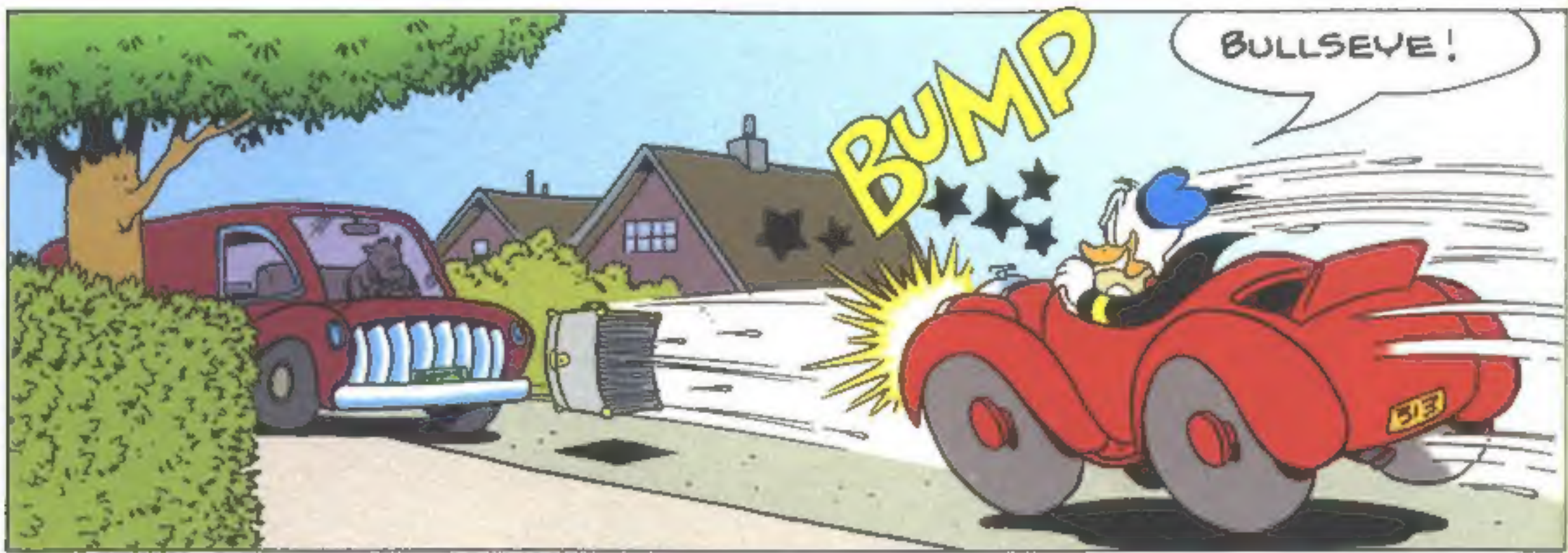




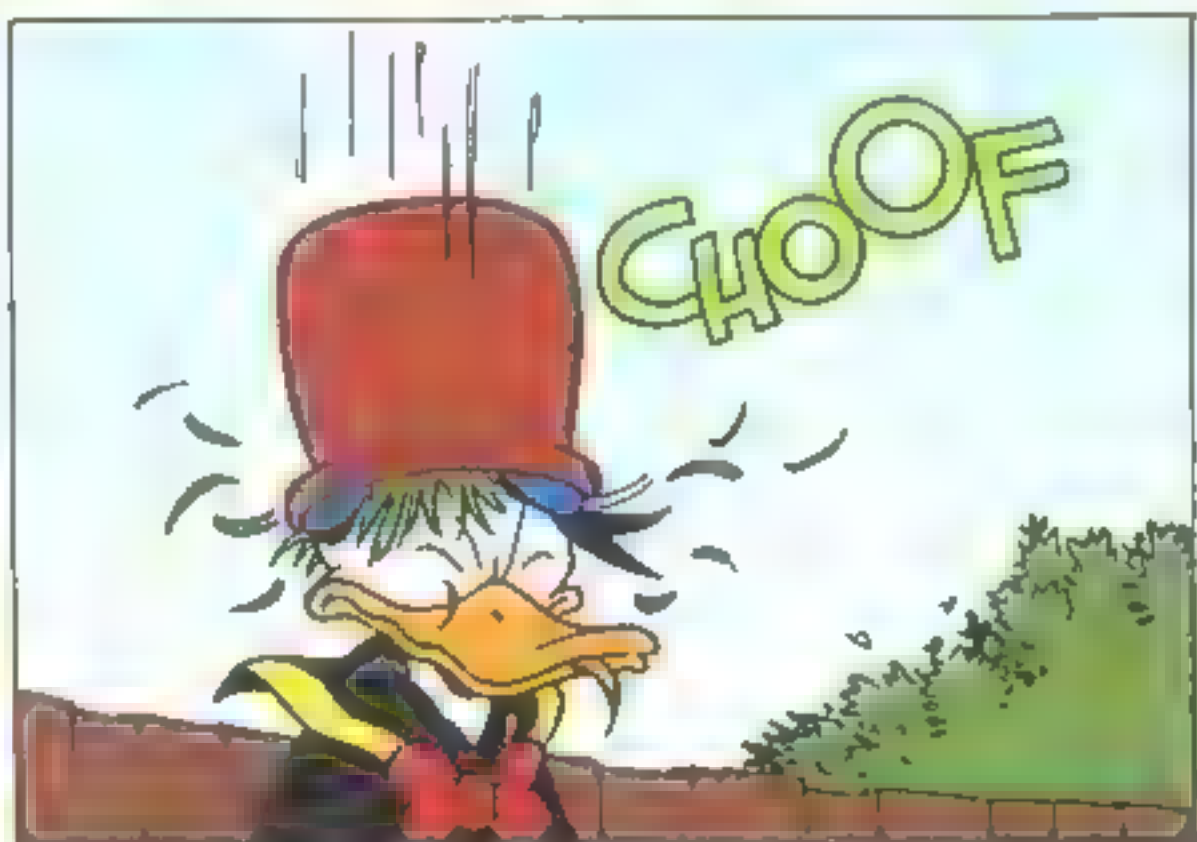
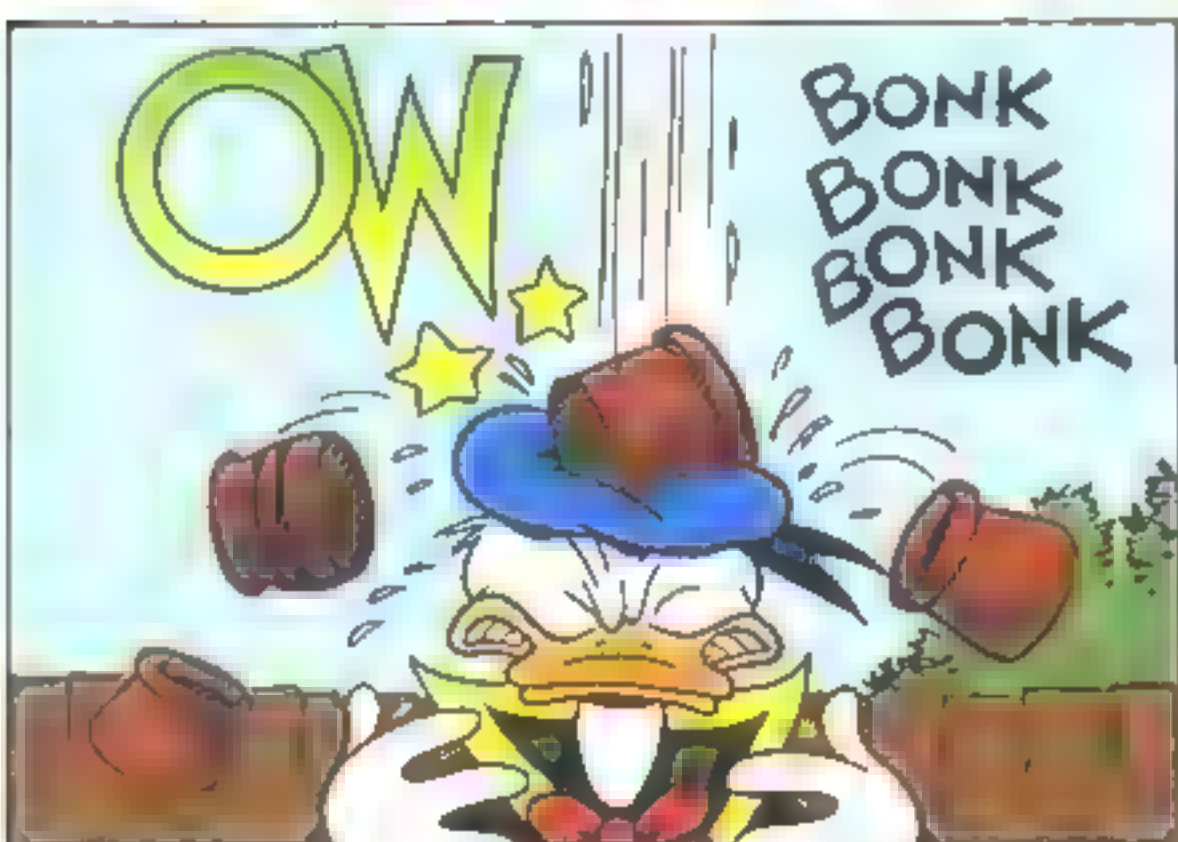
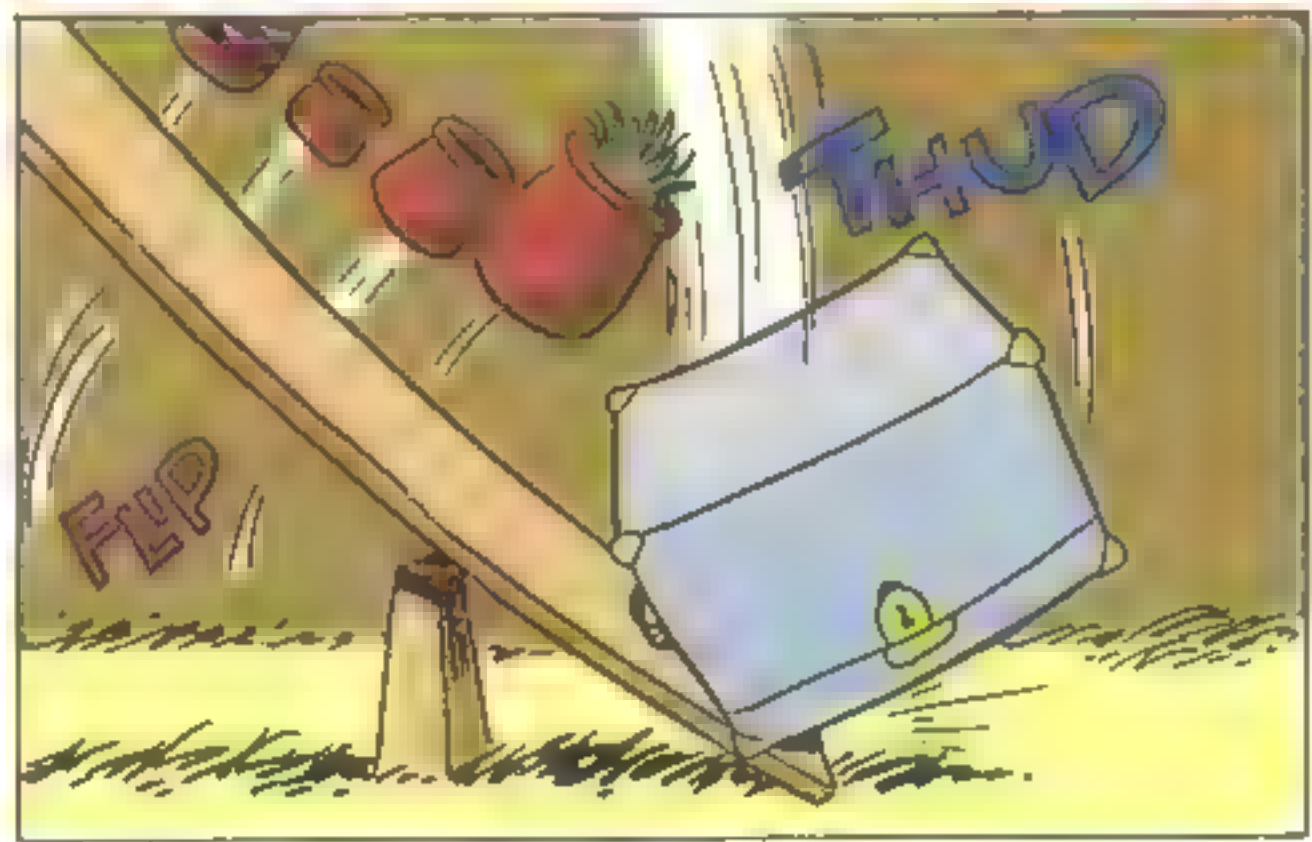
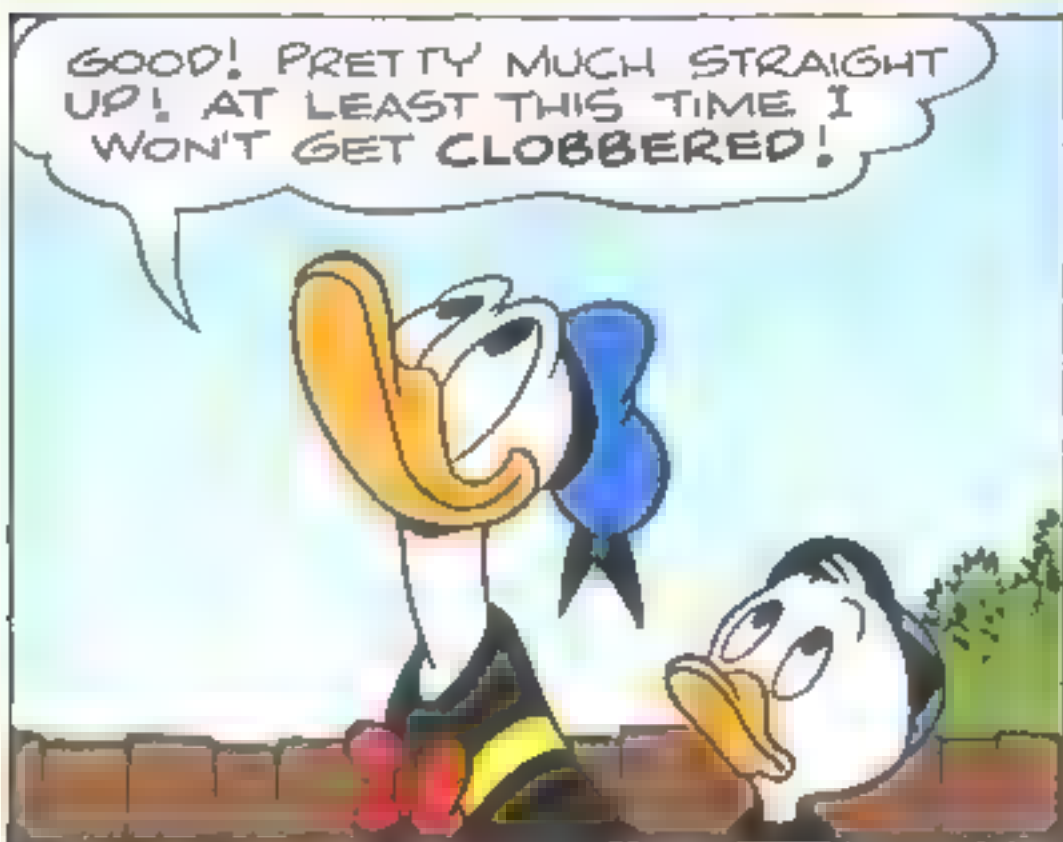
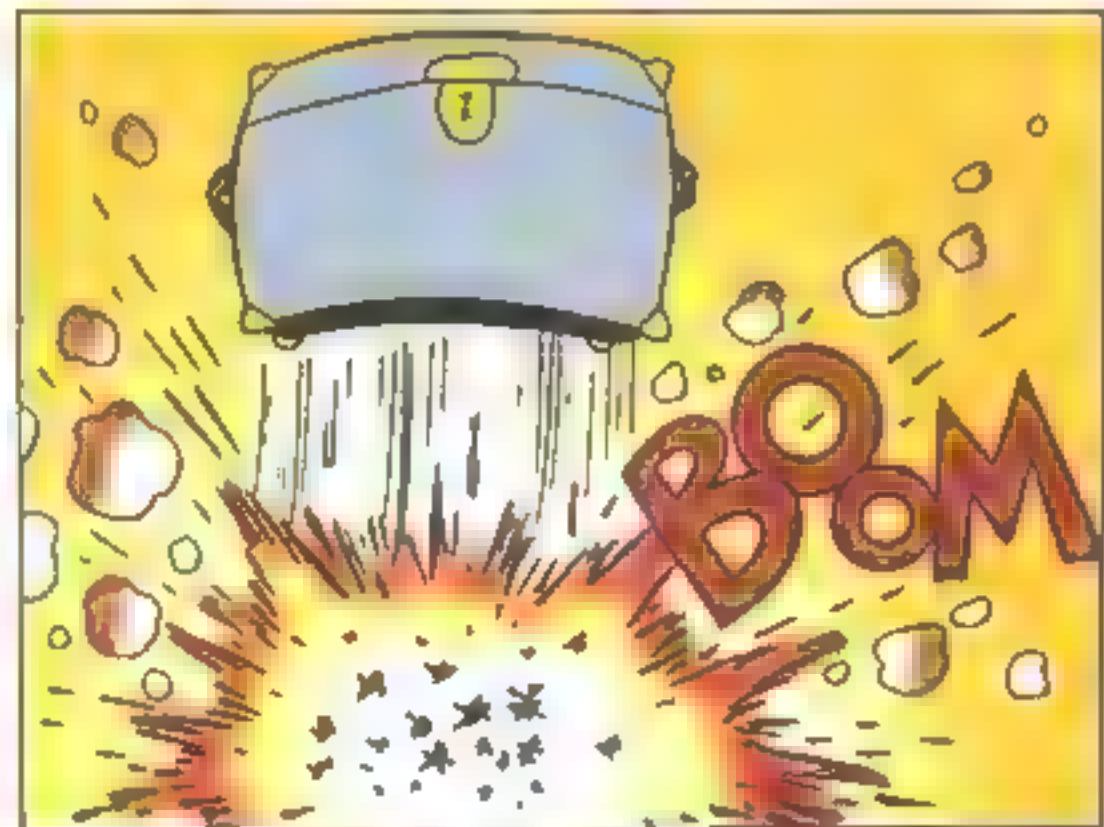
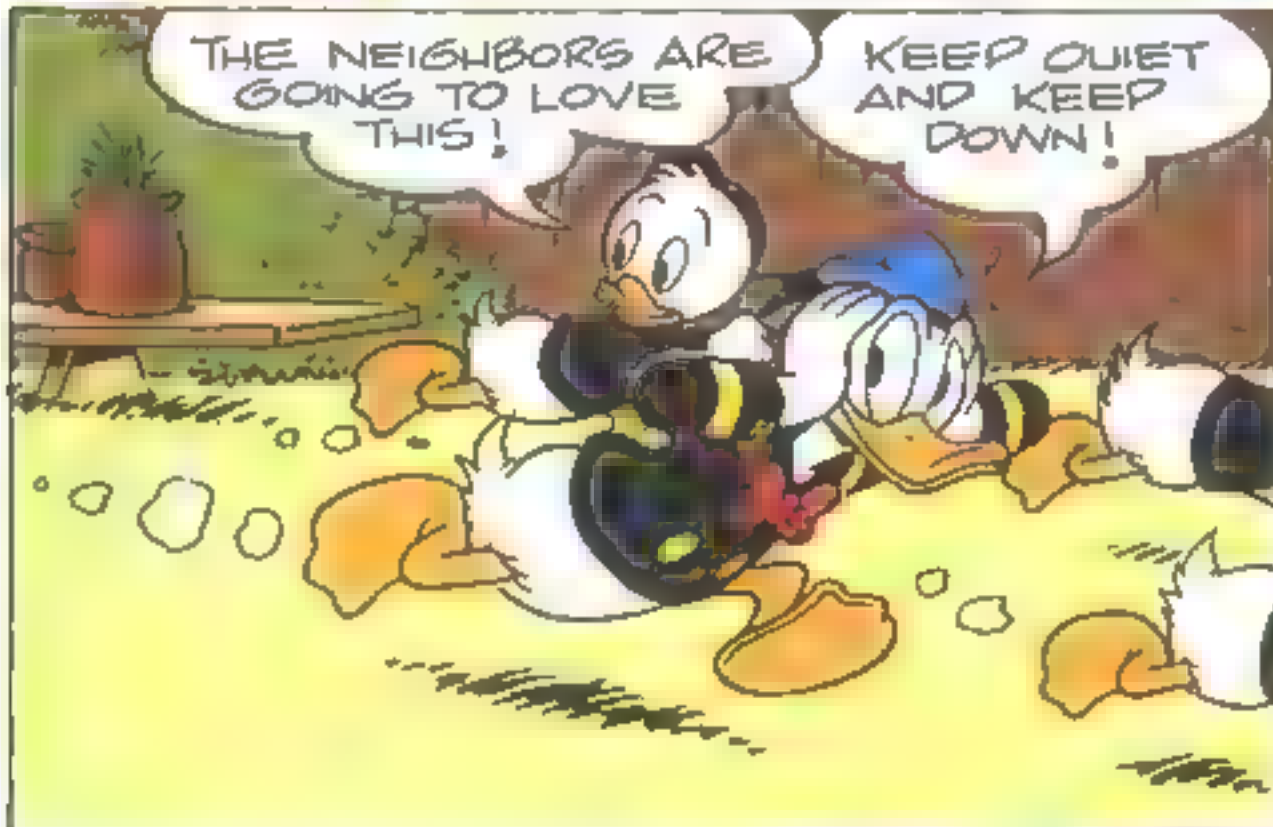
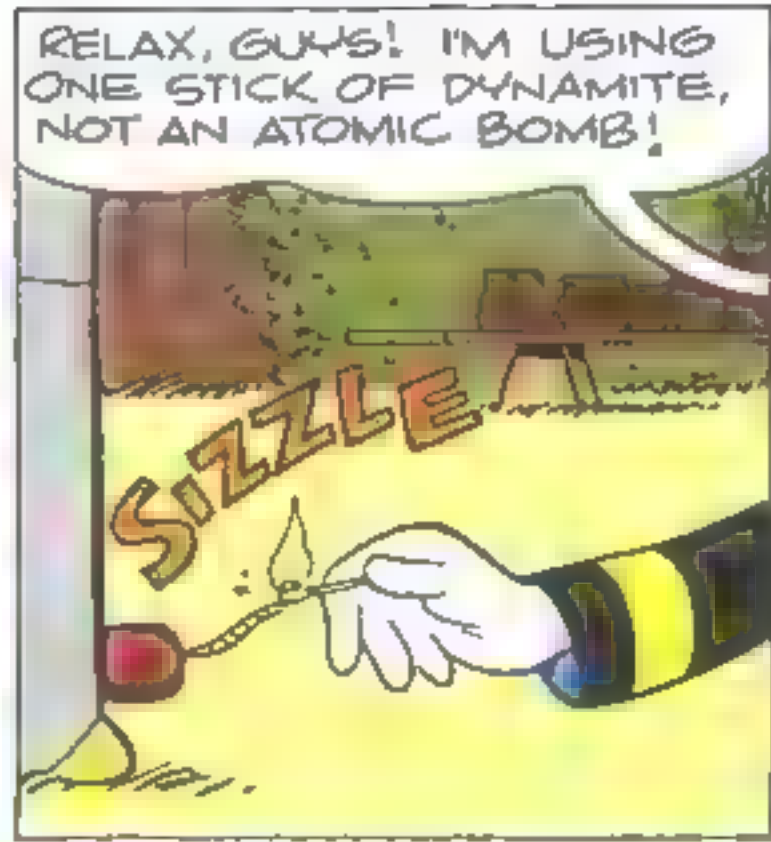
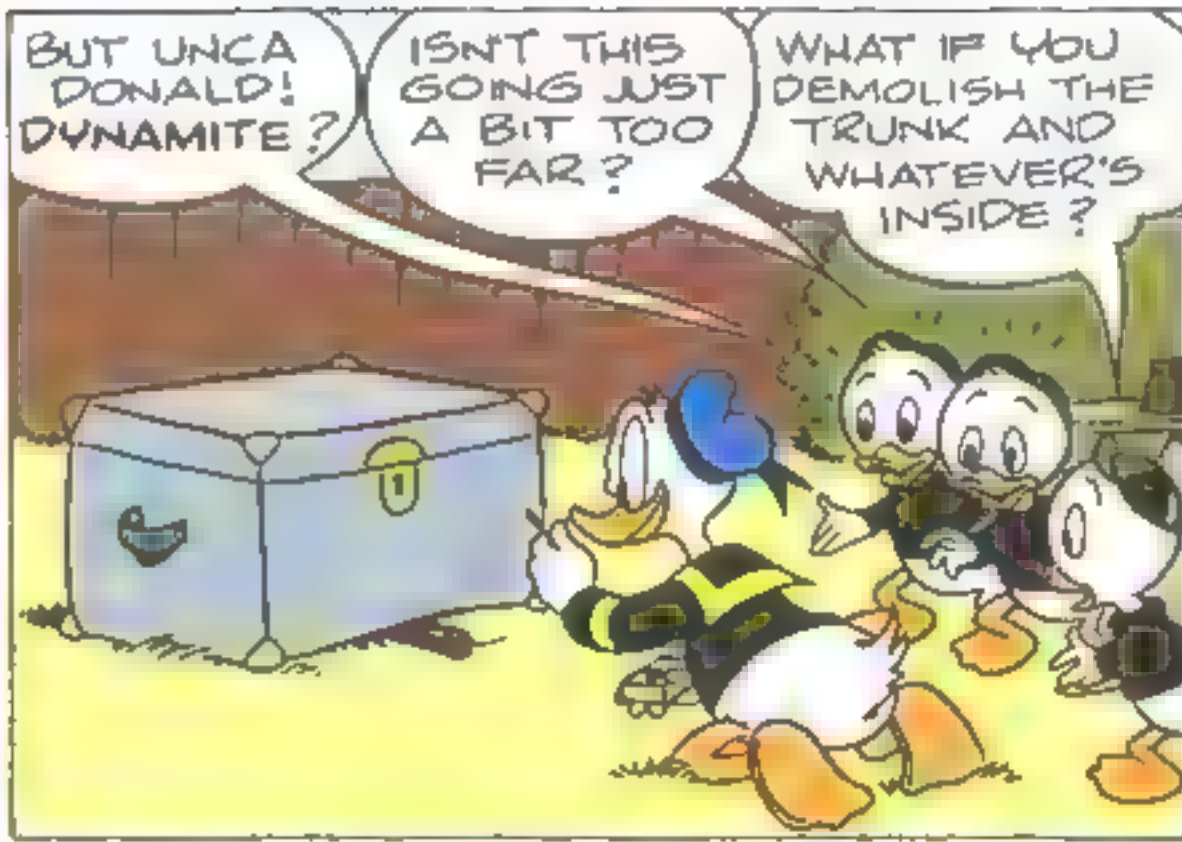


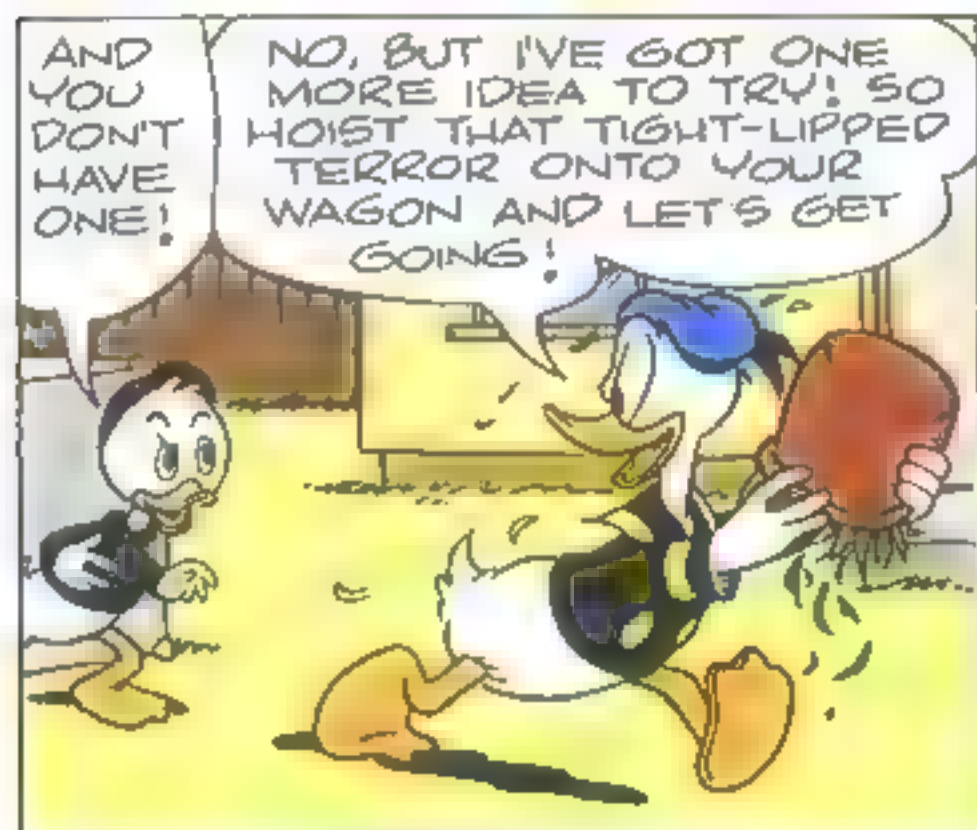
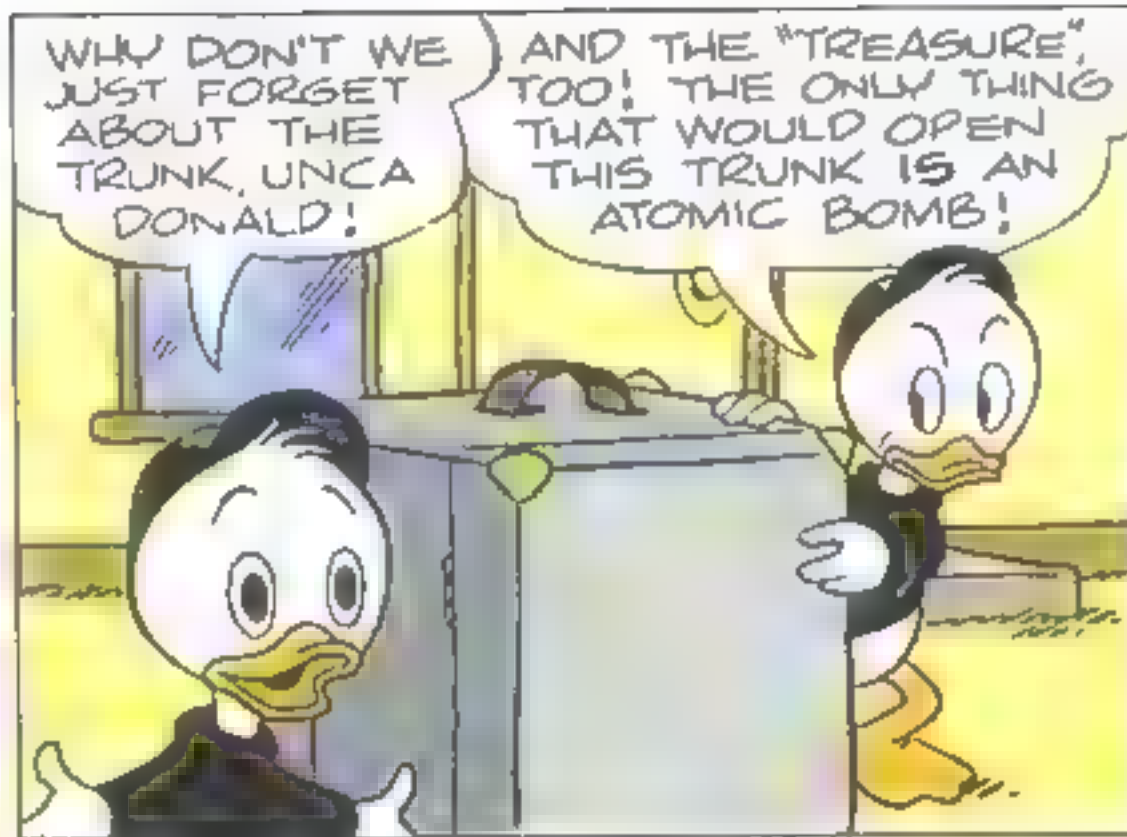
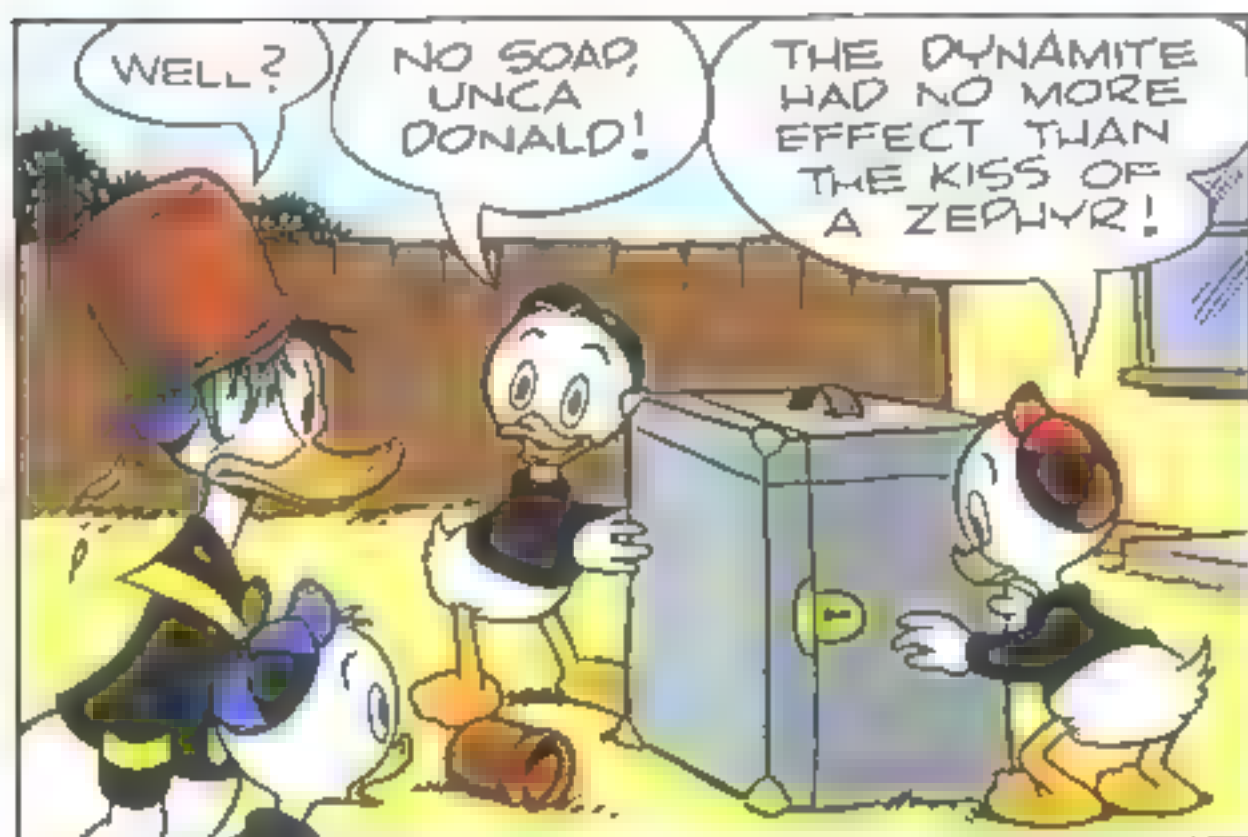
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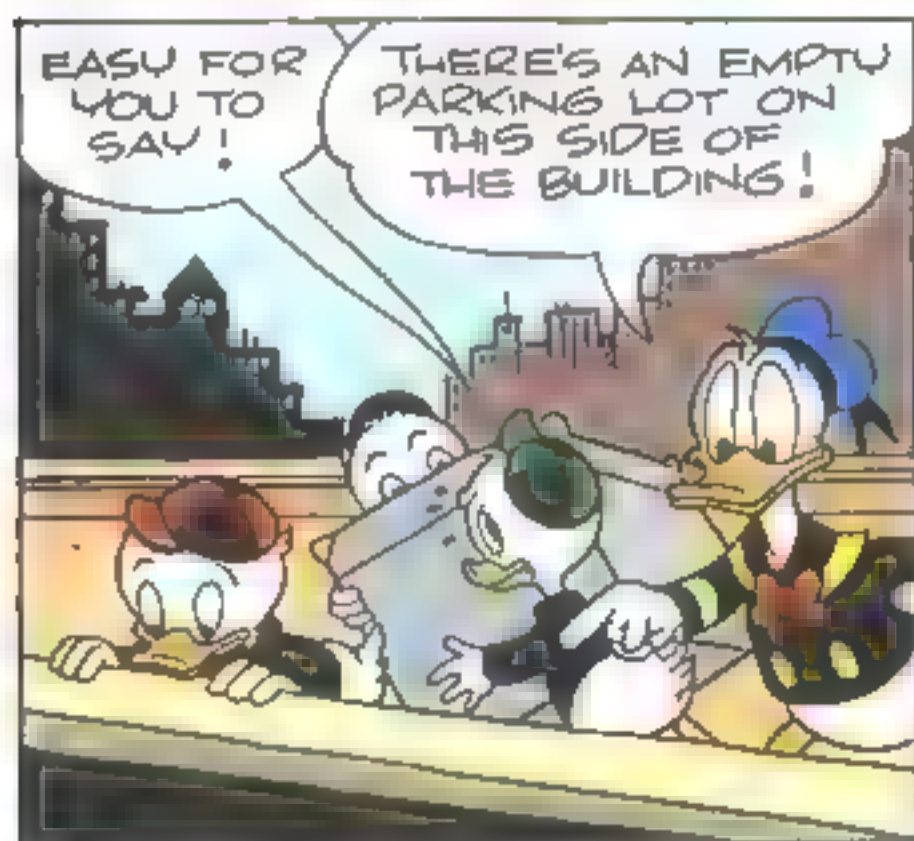
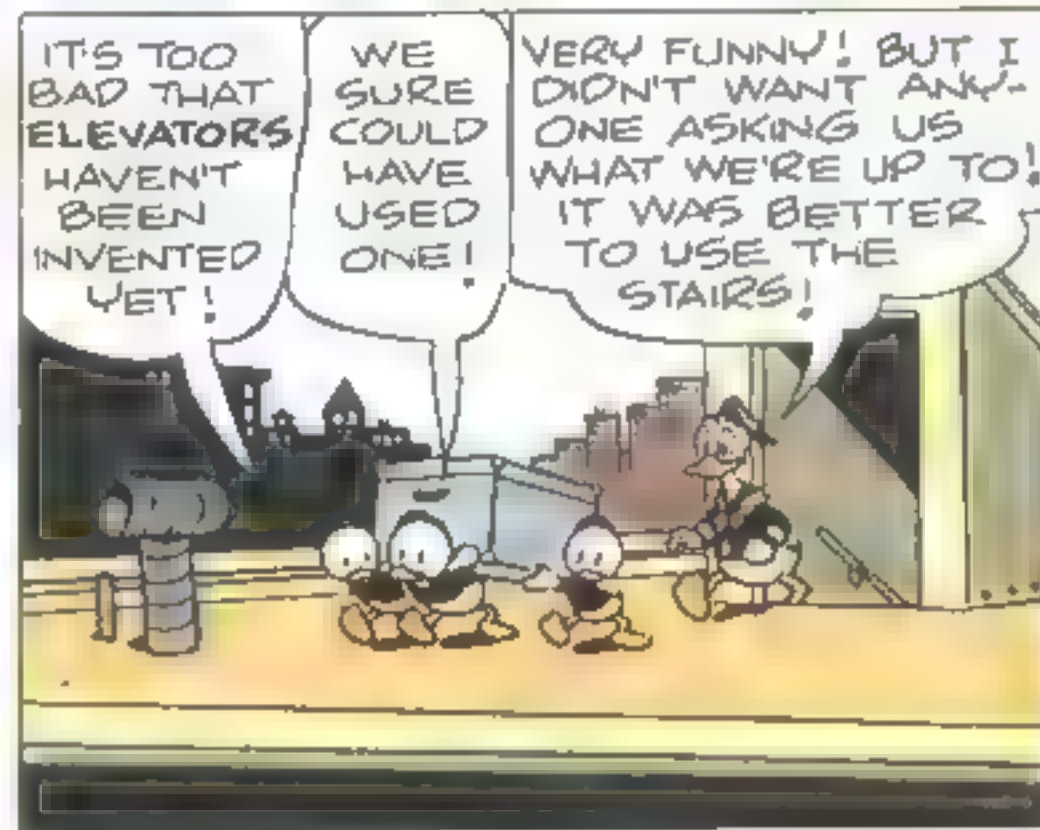


A SHORT TIME LATER, DONALD IS READY FOR HIS BLITZ ON THE TRUNK!

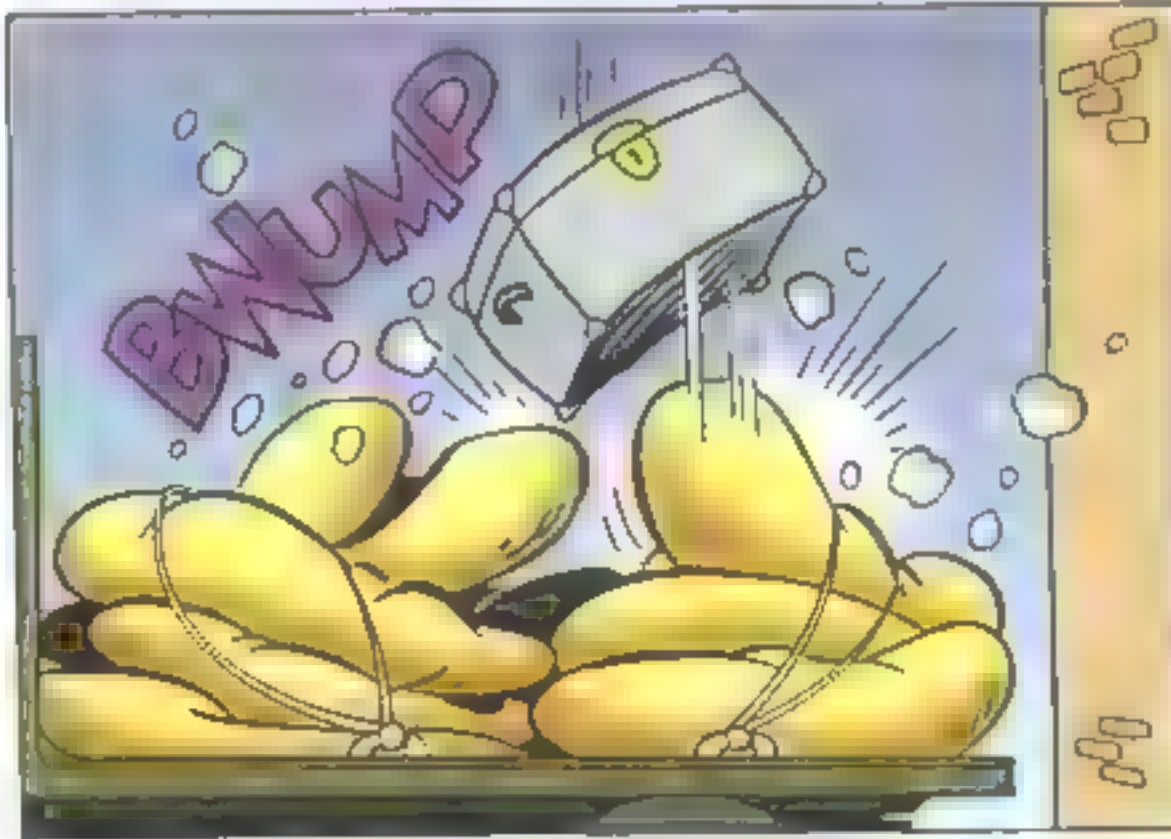
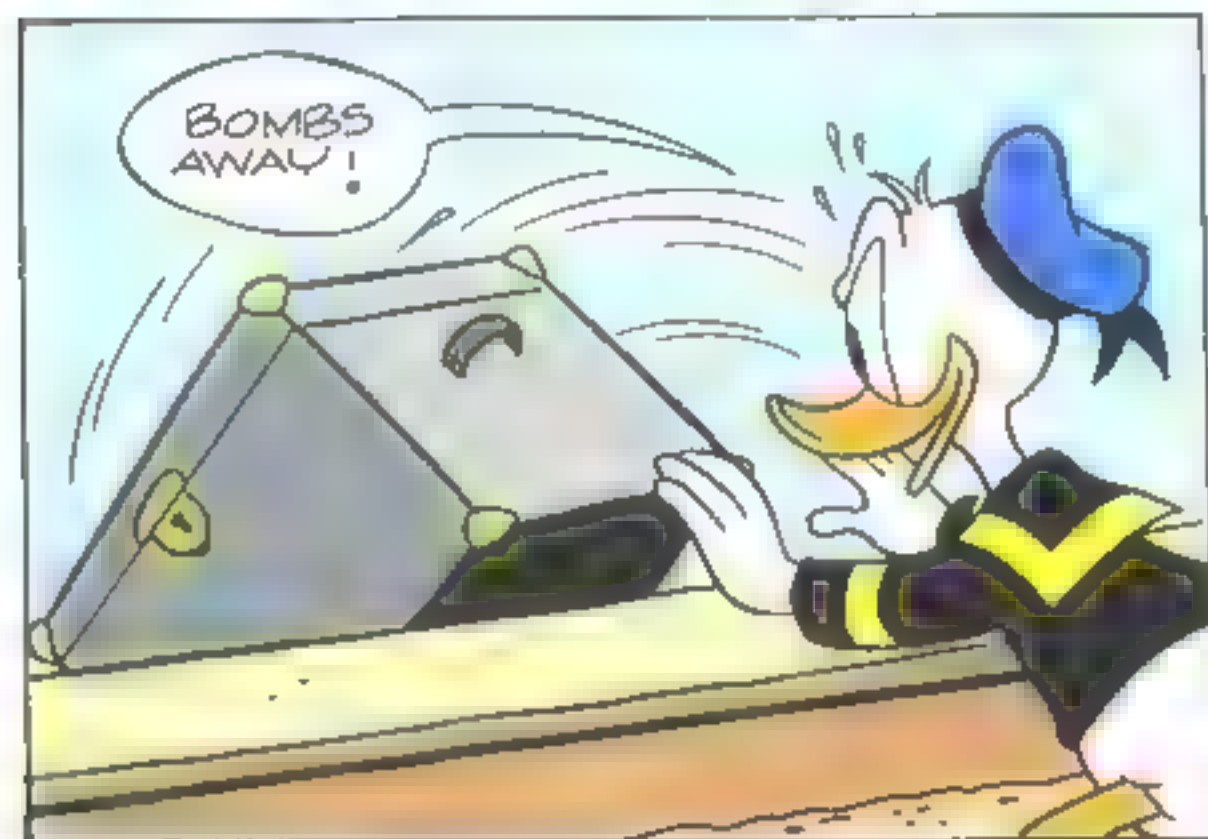
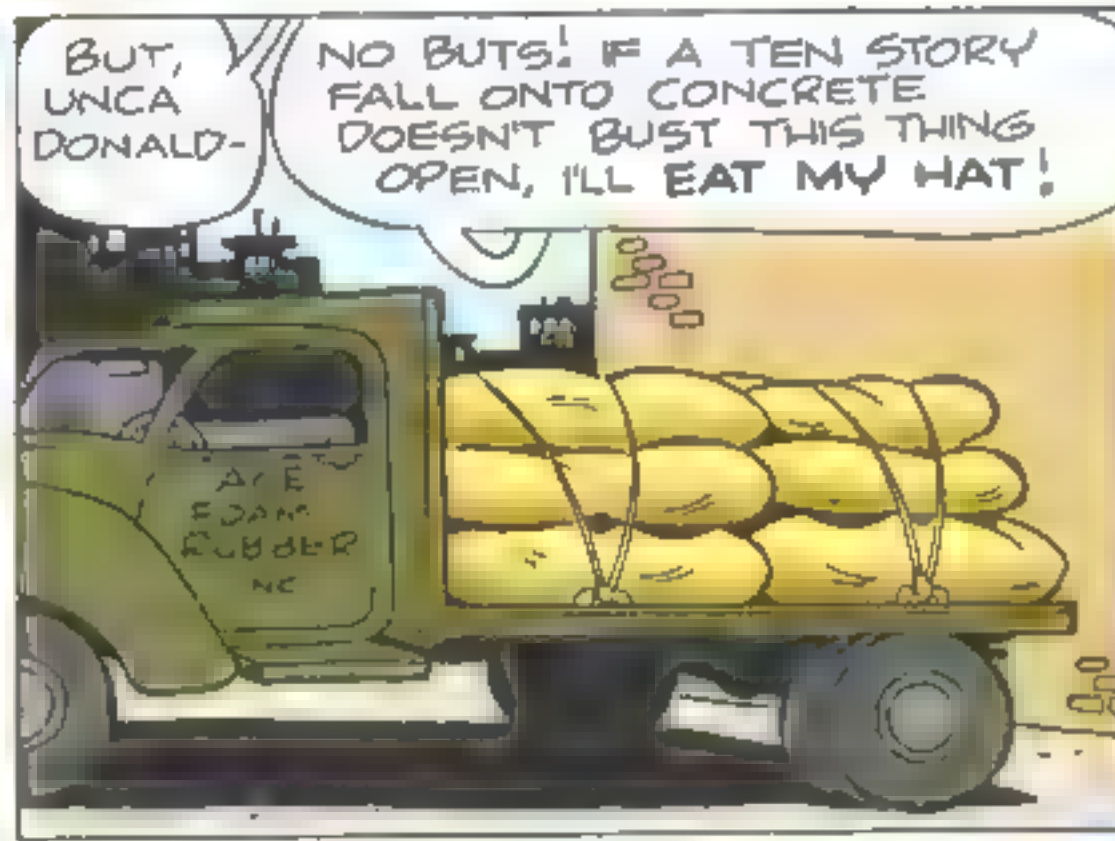


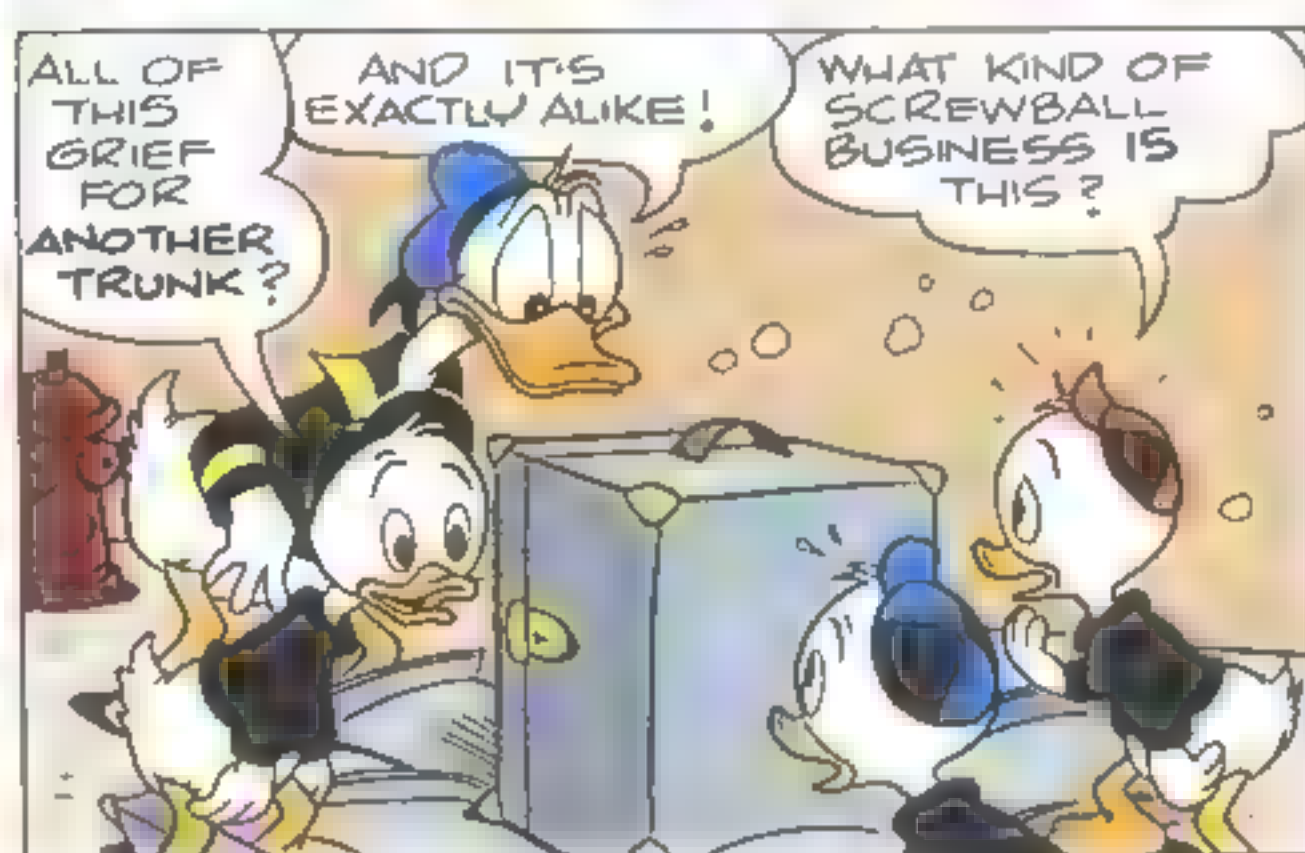
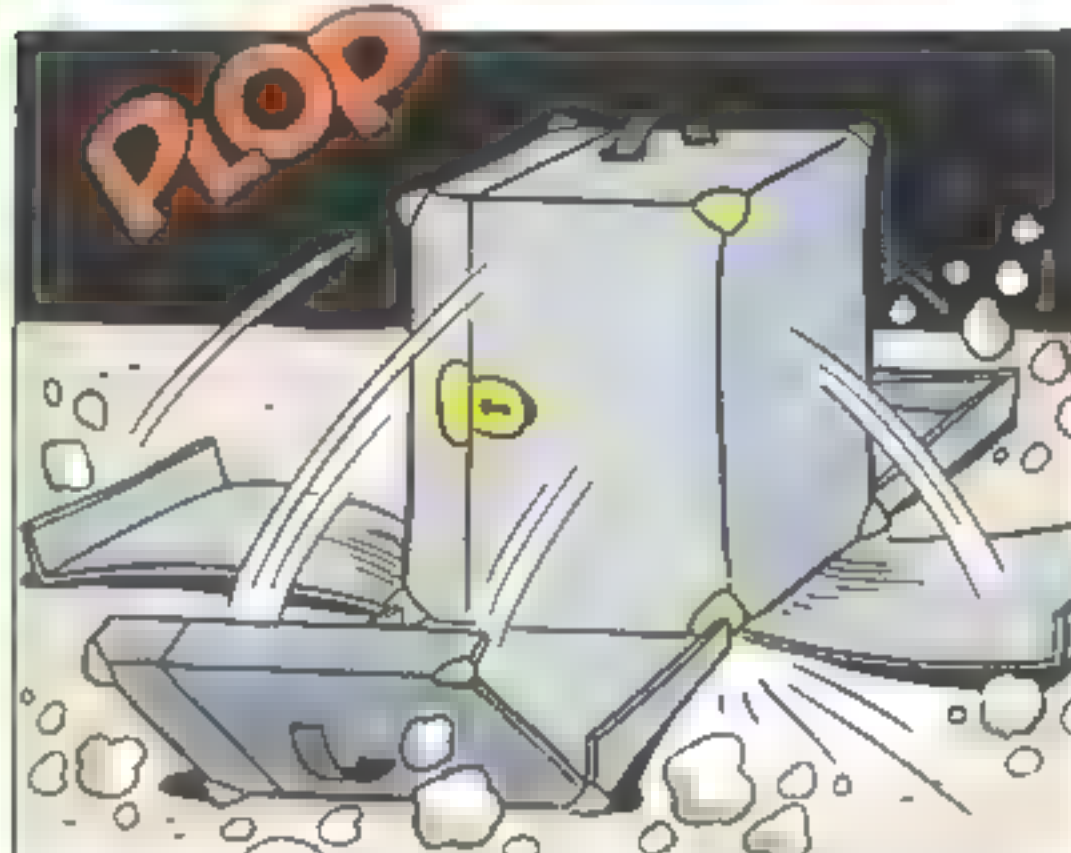
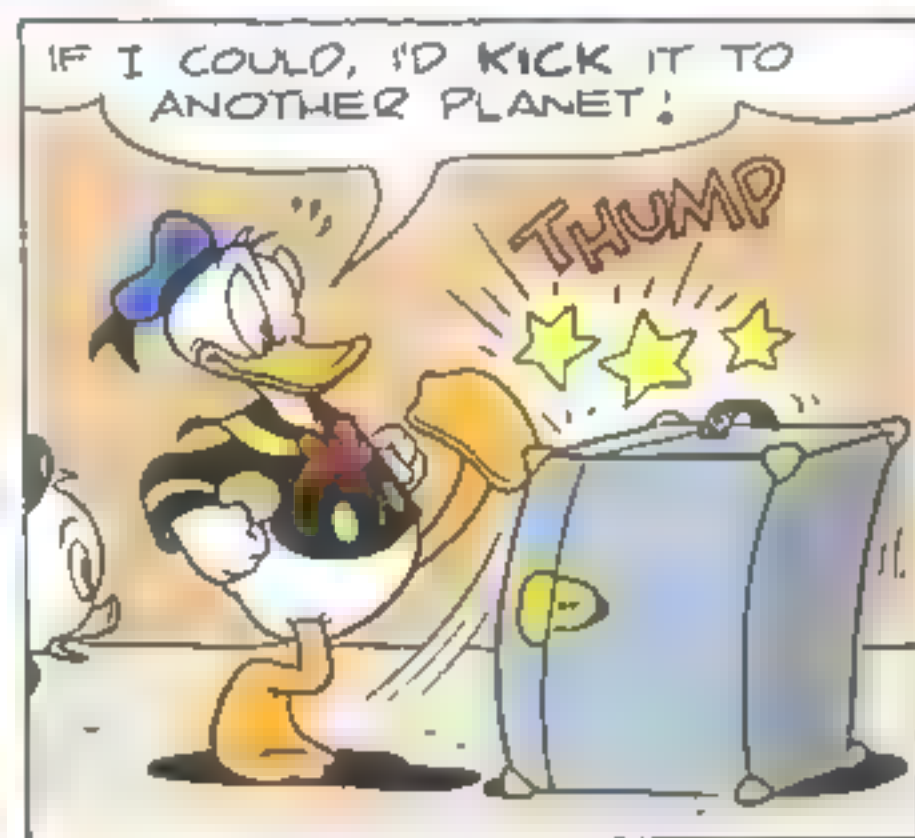
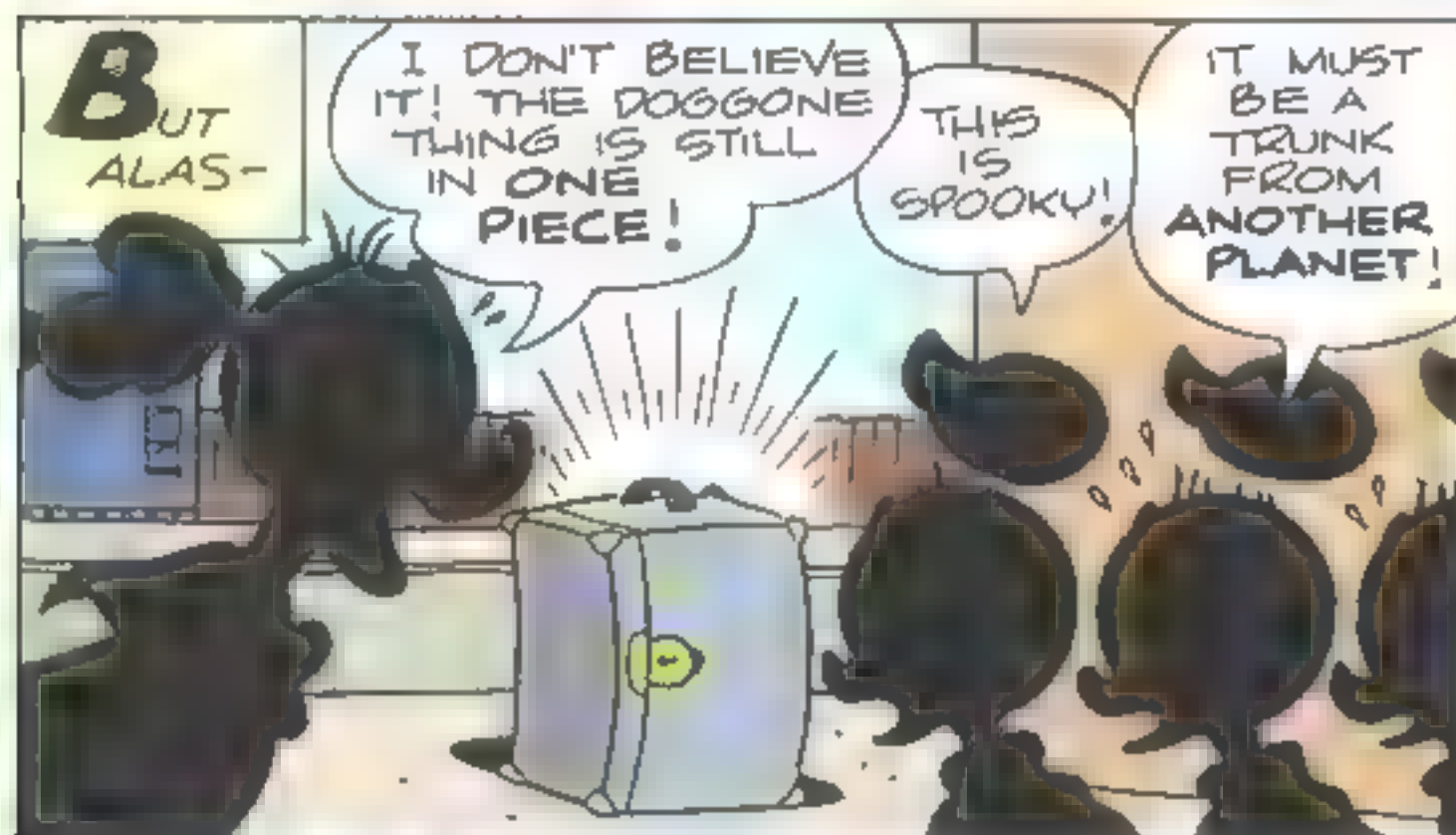
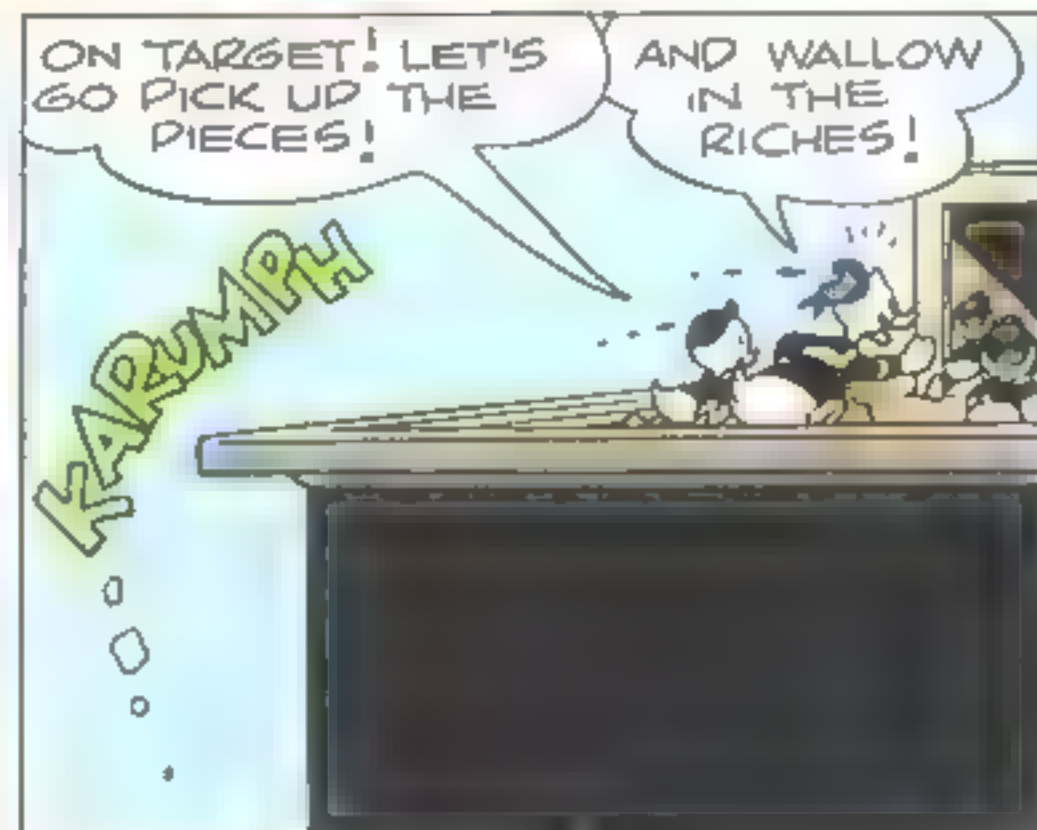
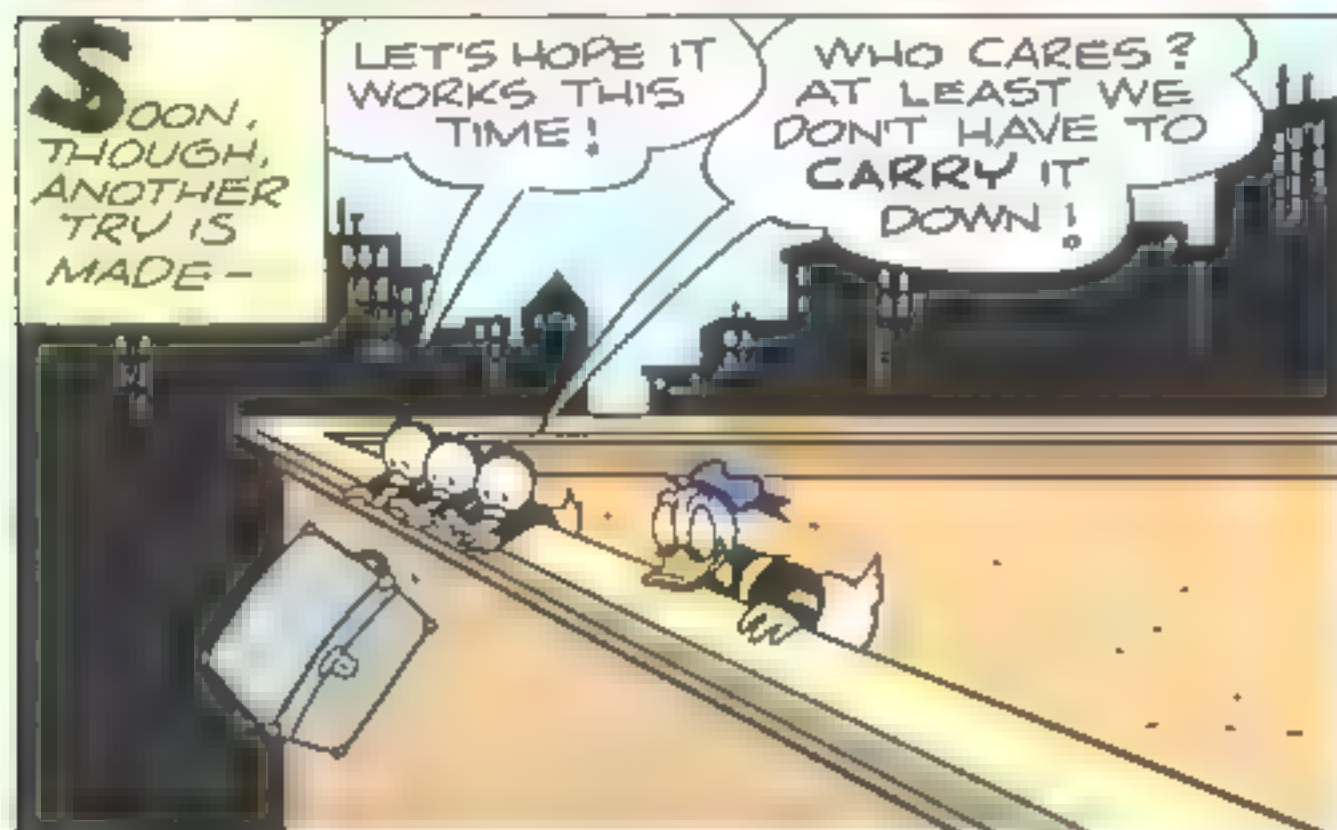
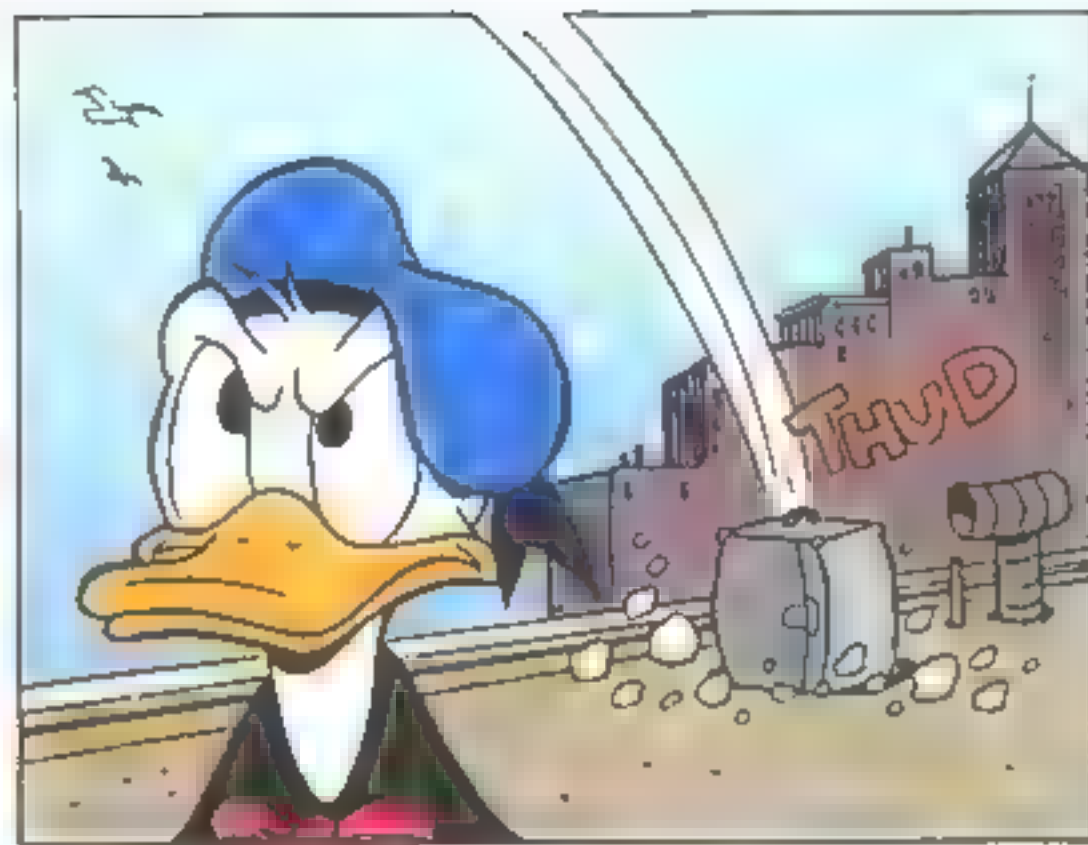
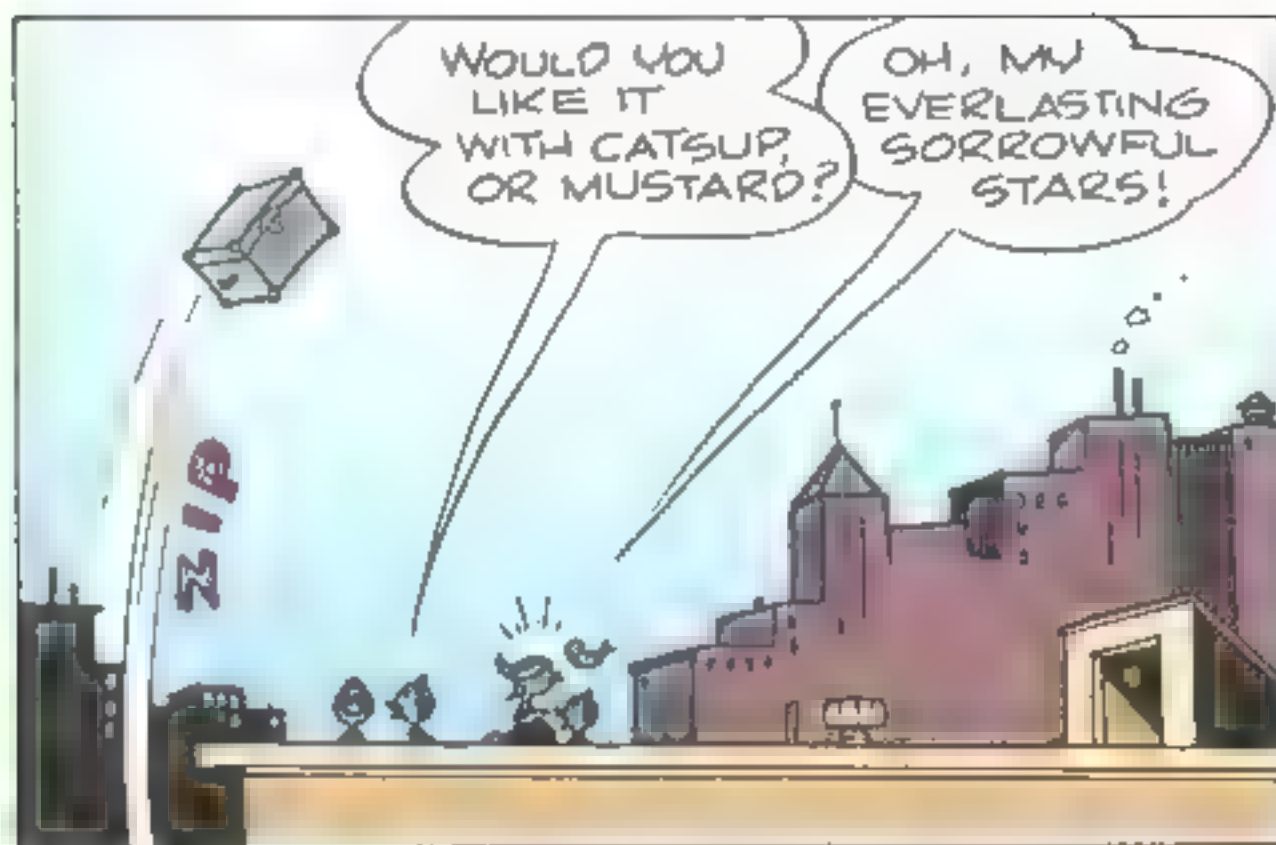


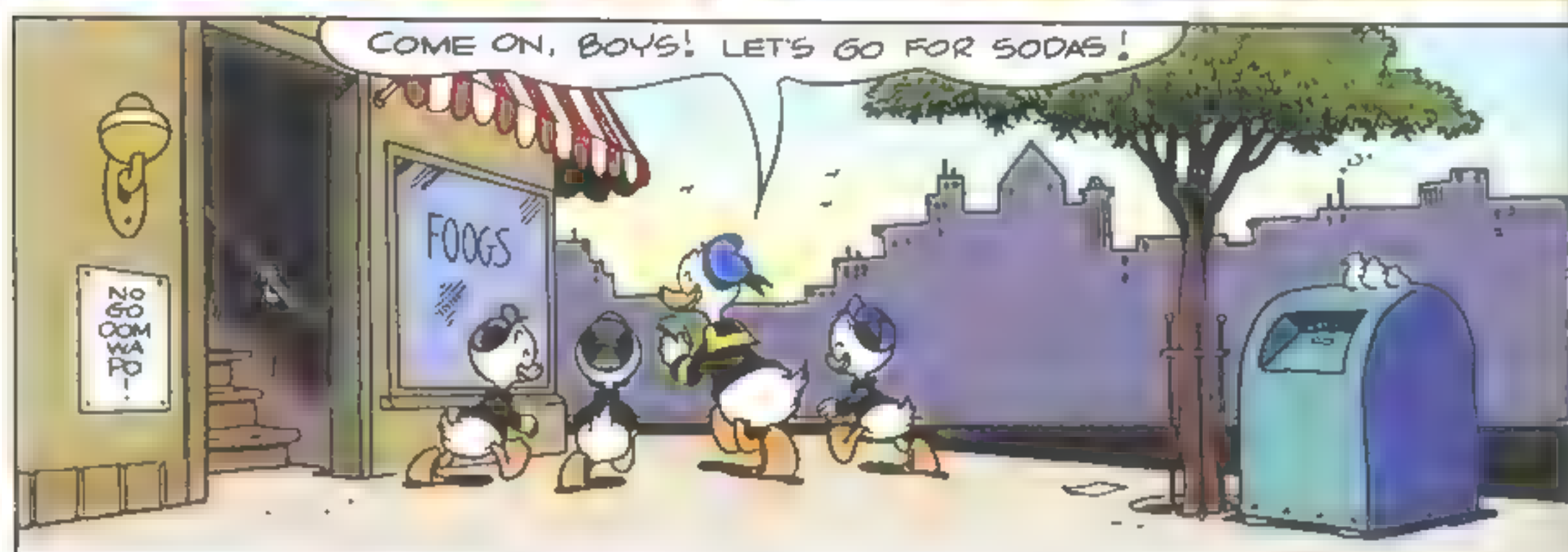
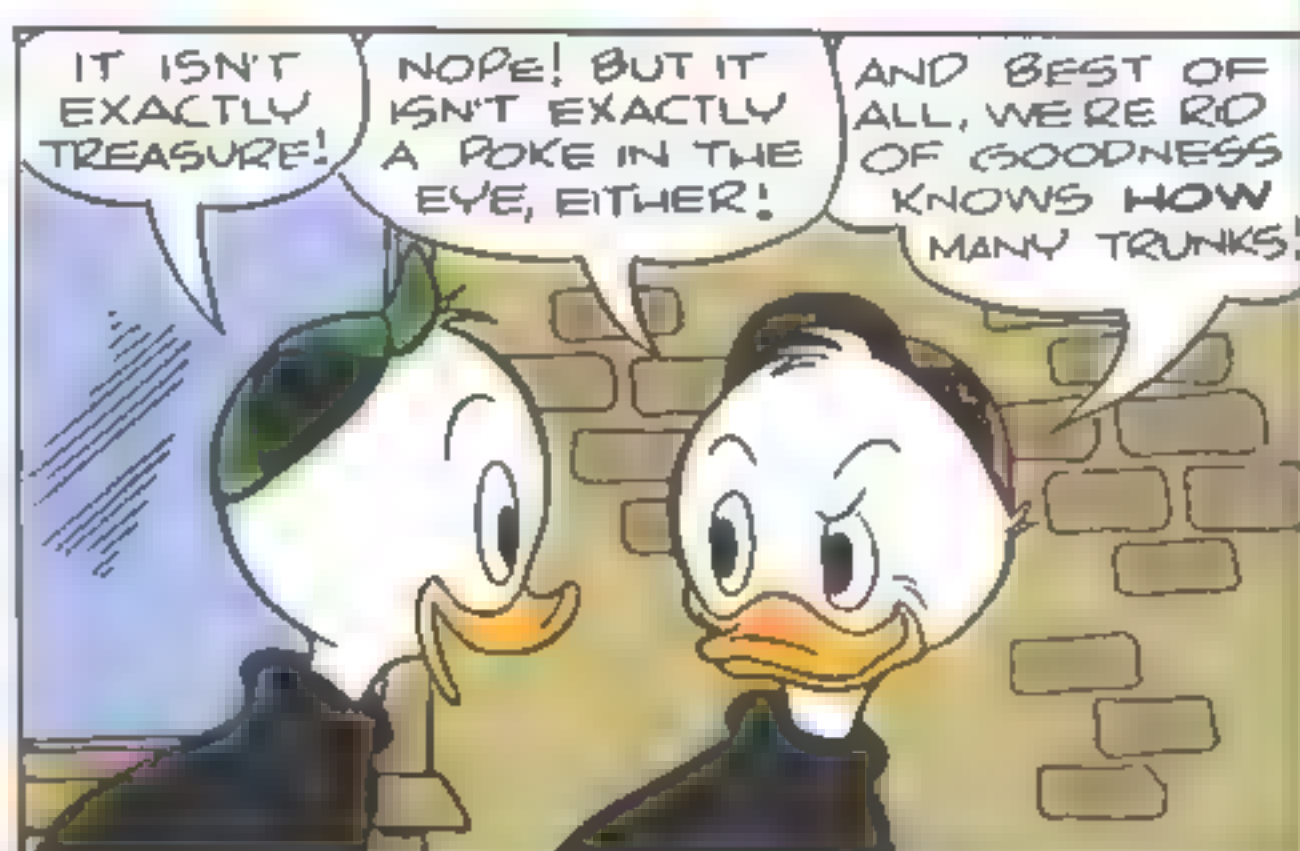
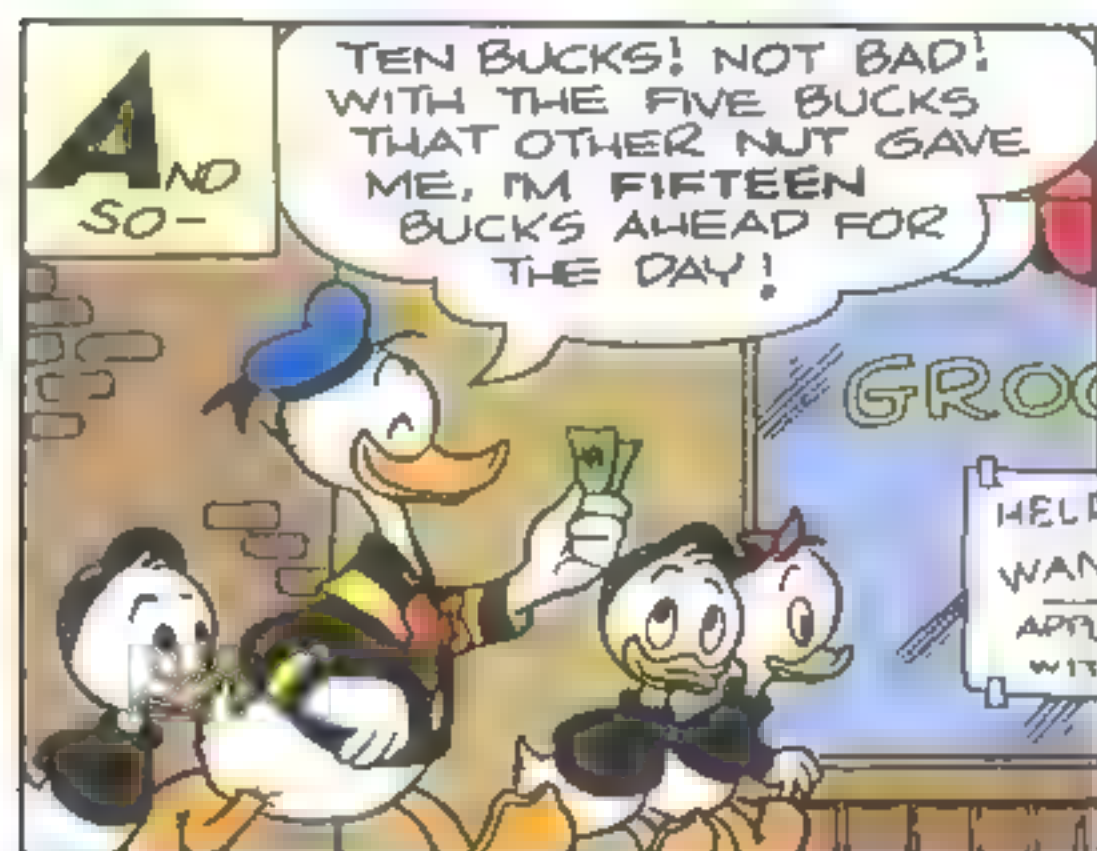
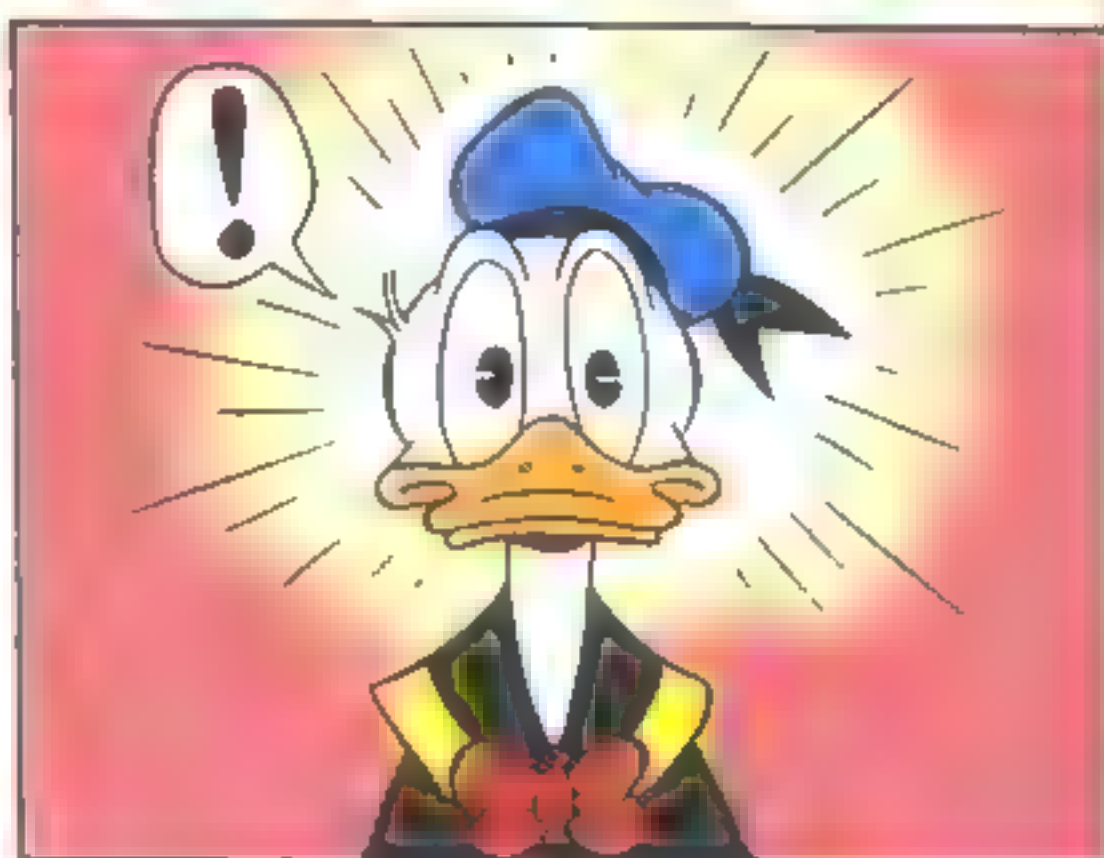
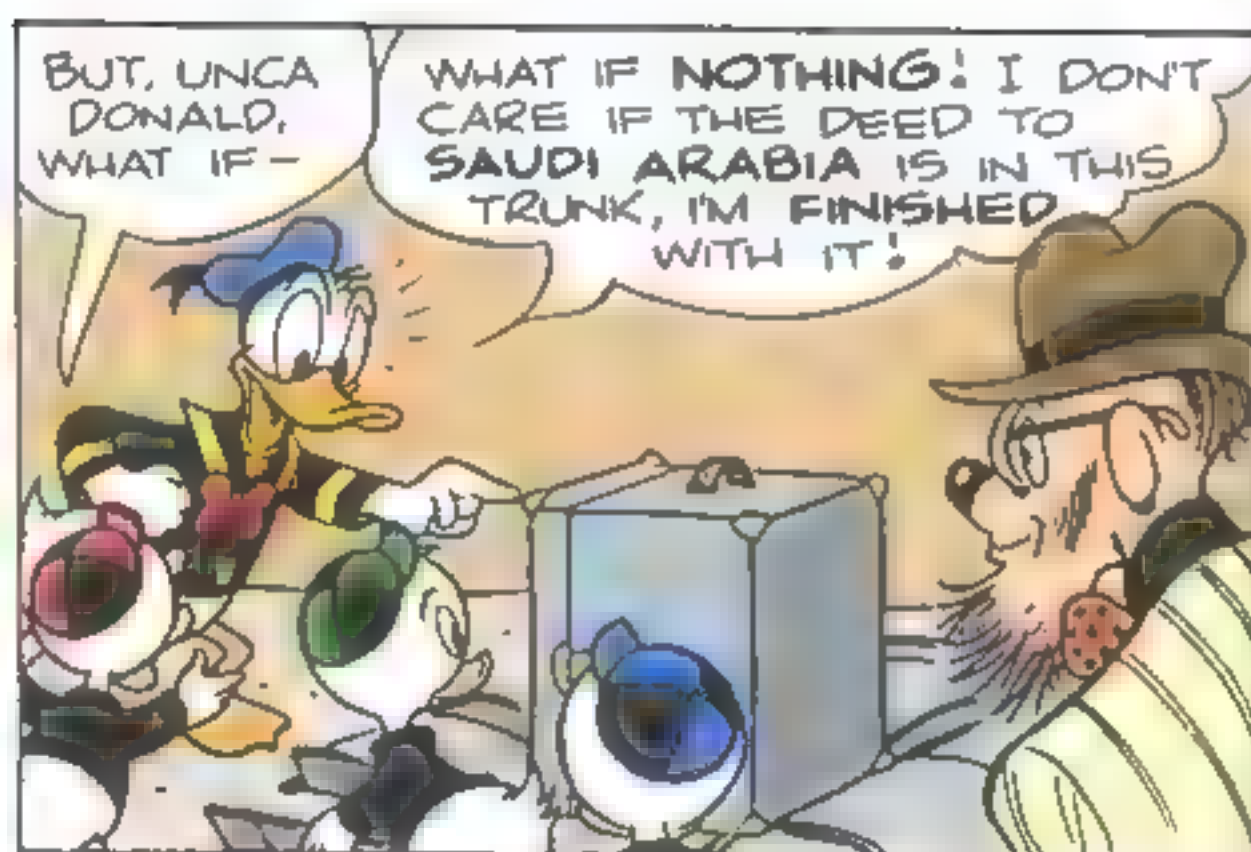
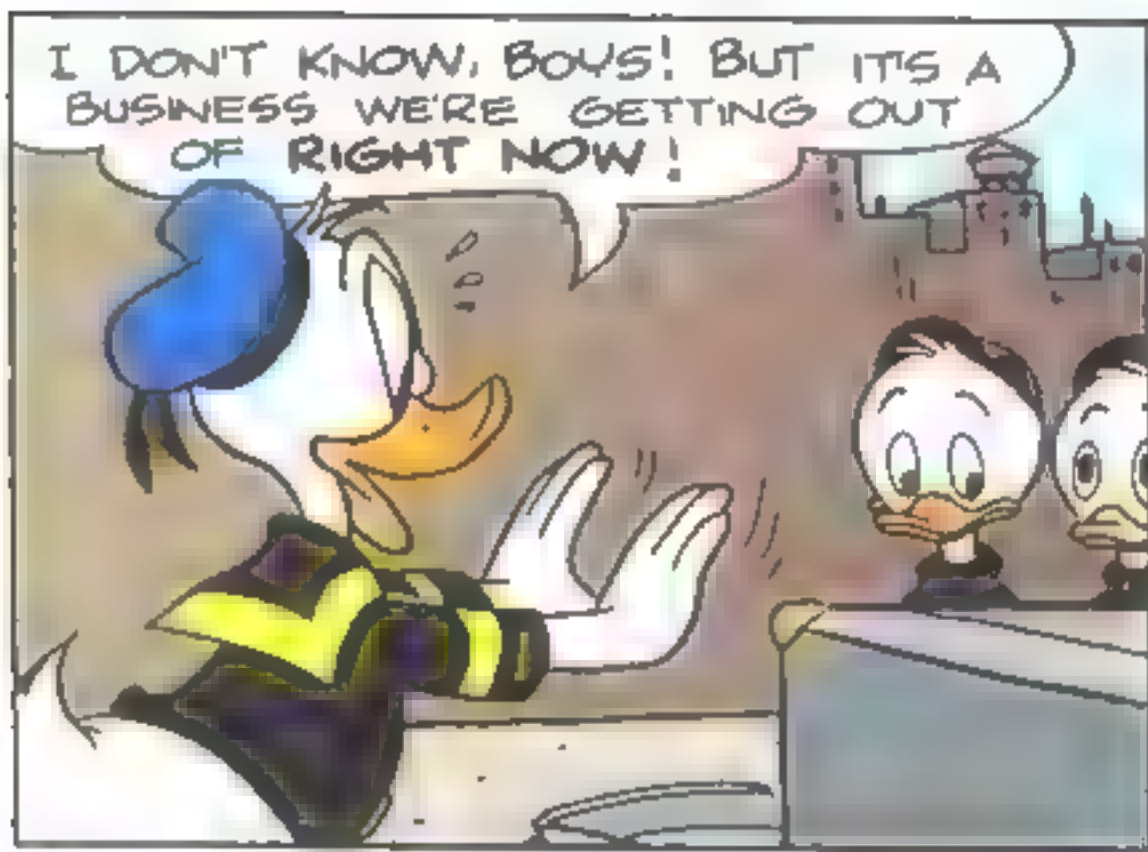
SEVERAL BLOCKS AND MANY FLIGHTS OF STAIRS LATER—

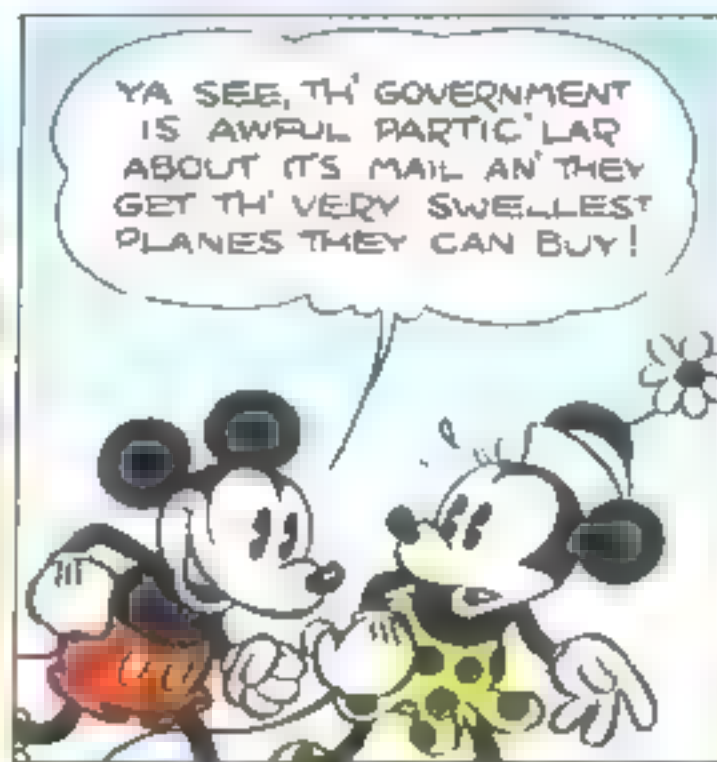
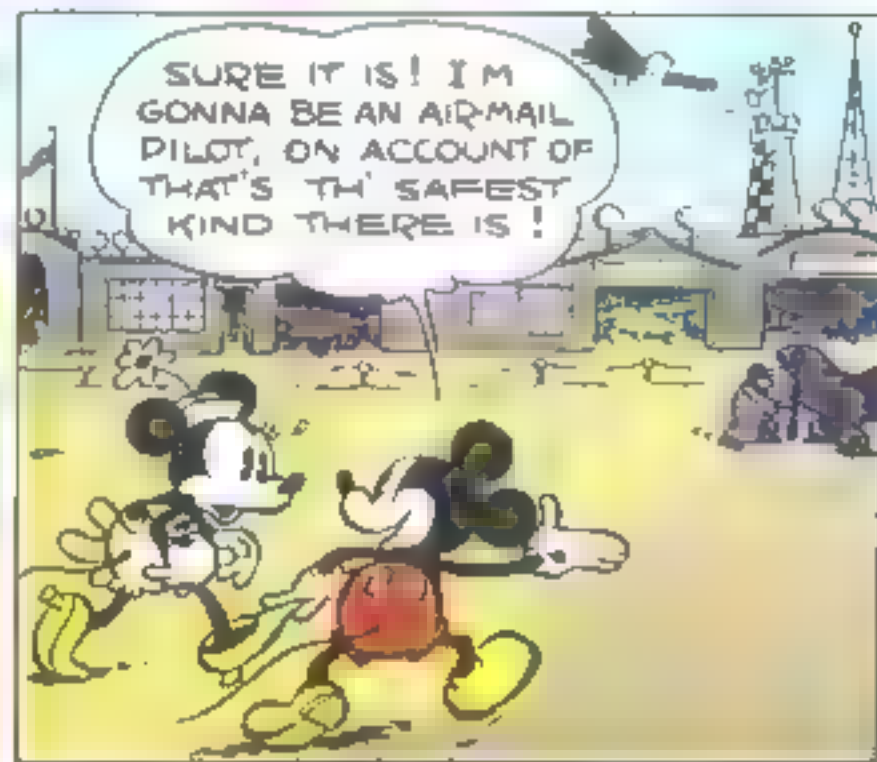
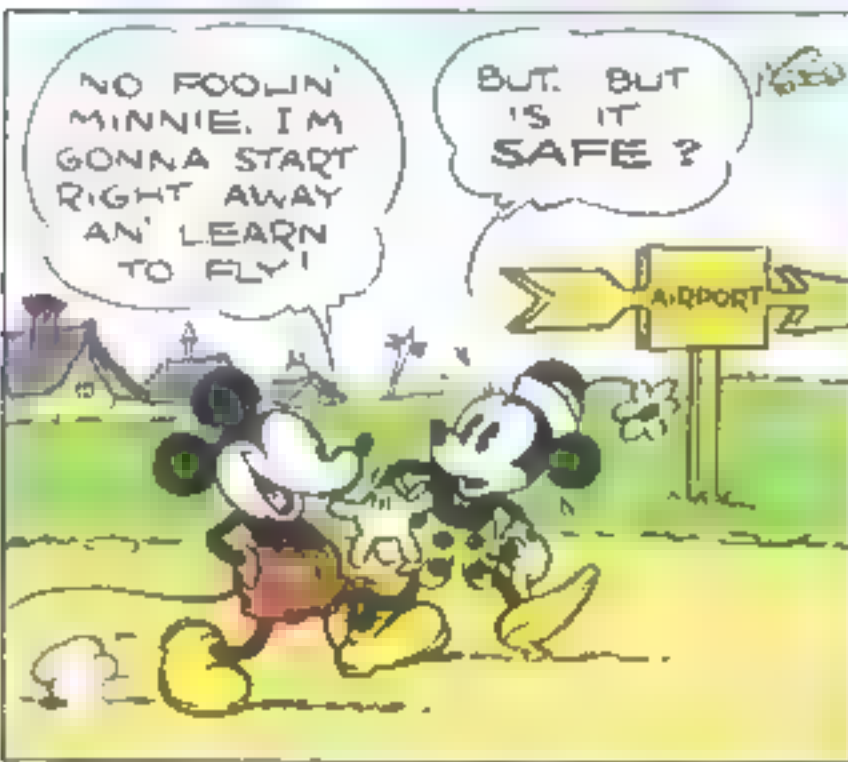
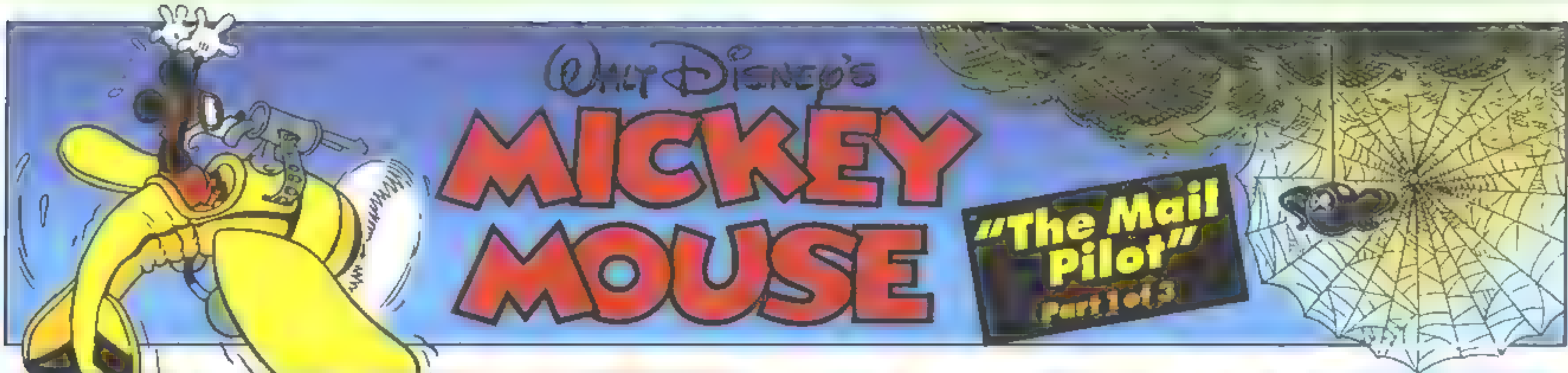


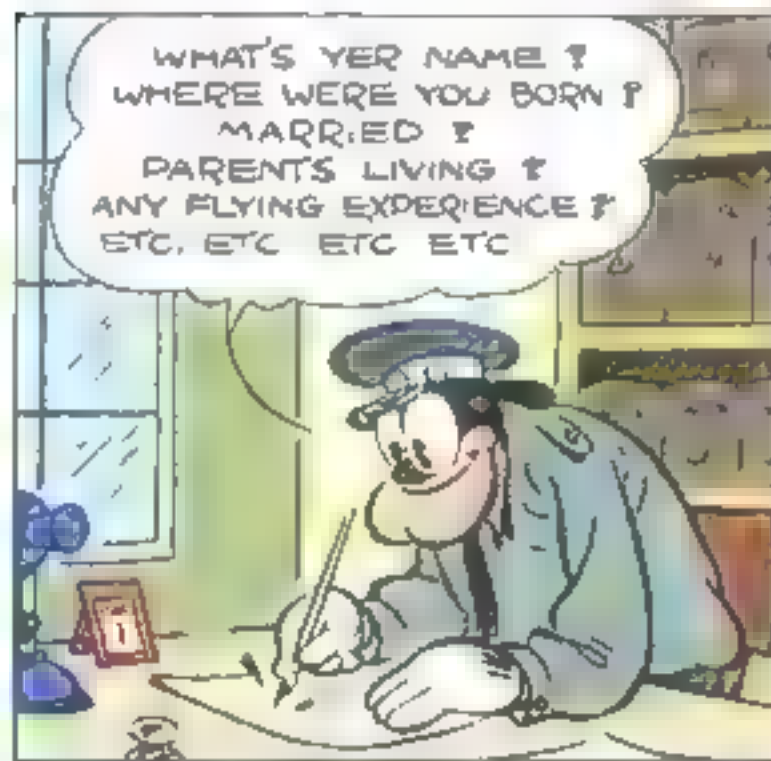
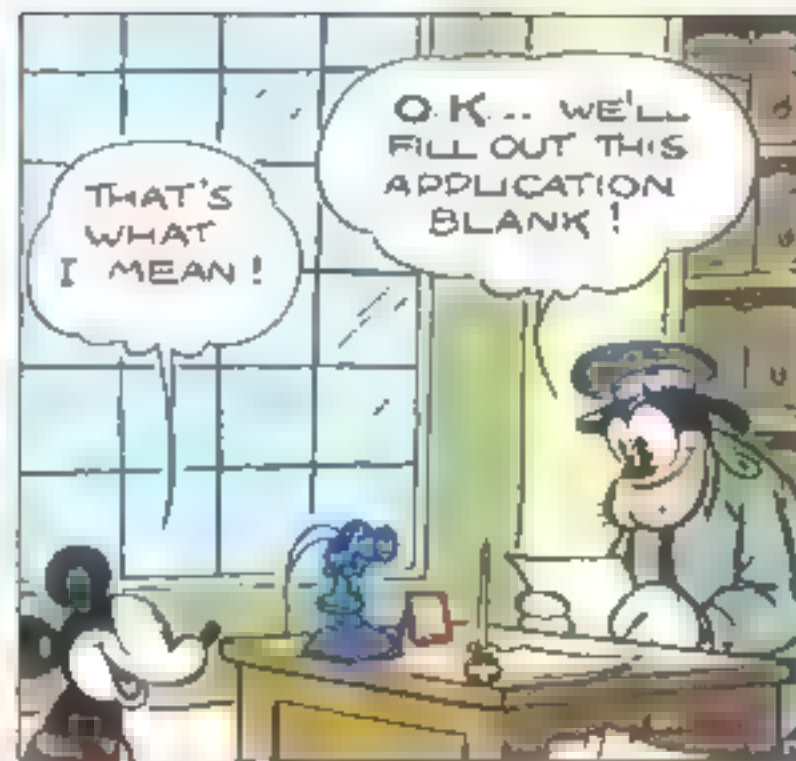
BUT ALAS, SOMETHING NEW HAS BEEN ADDED!



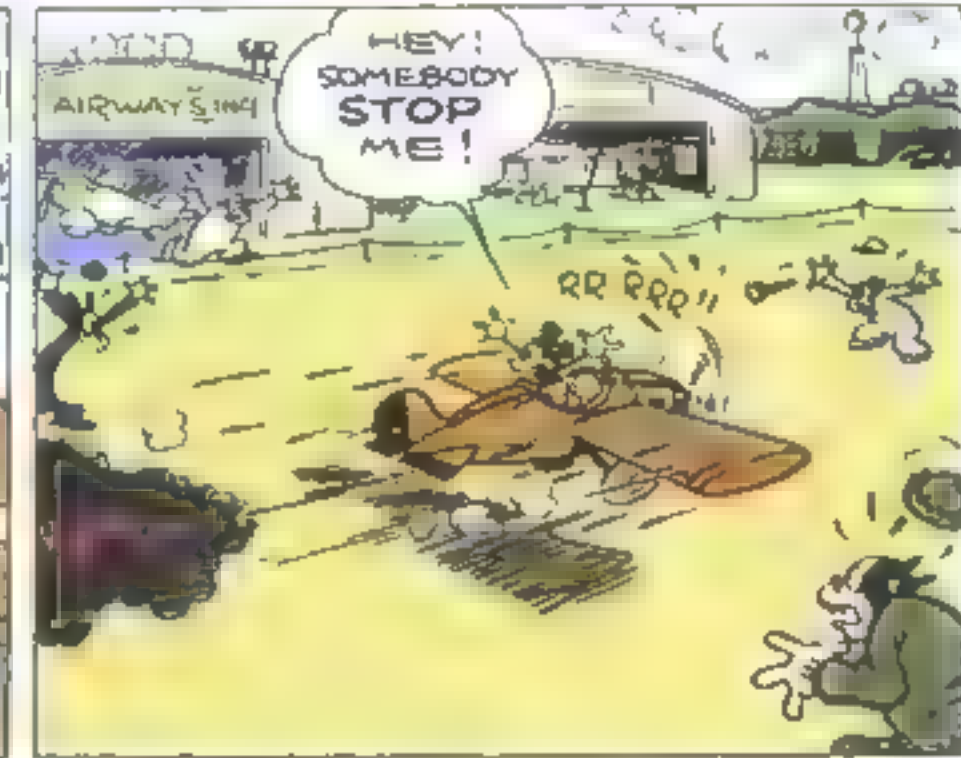
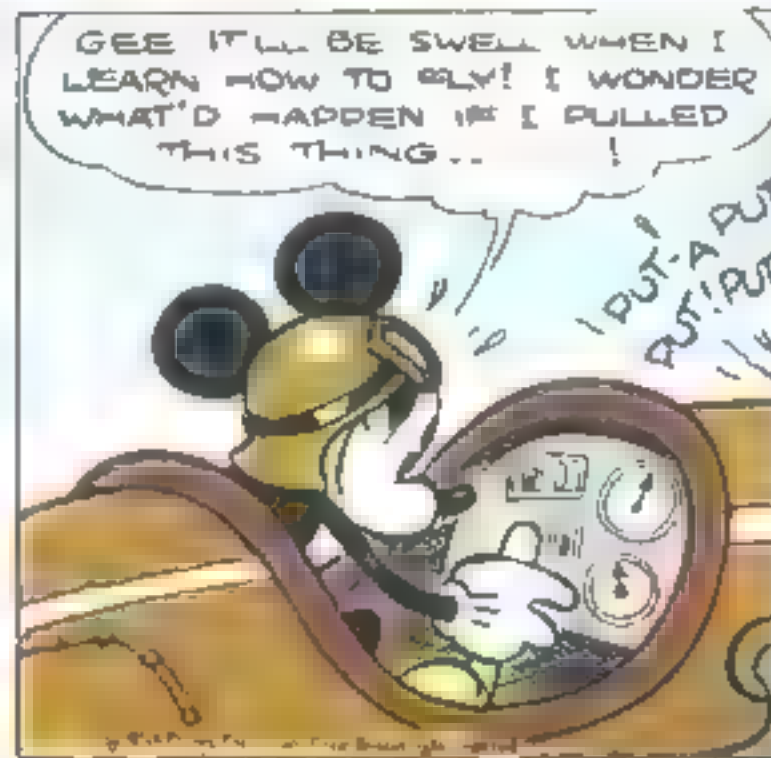
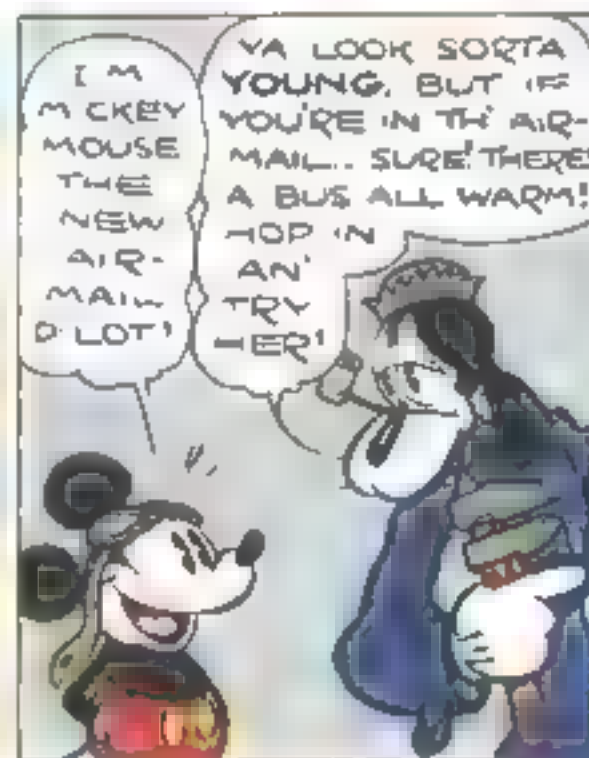




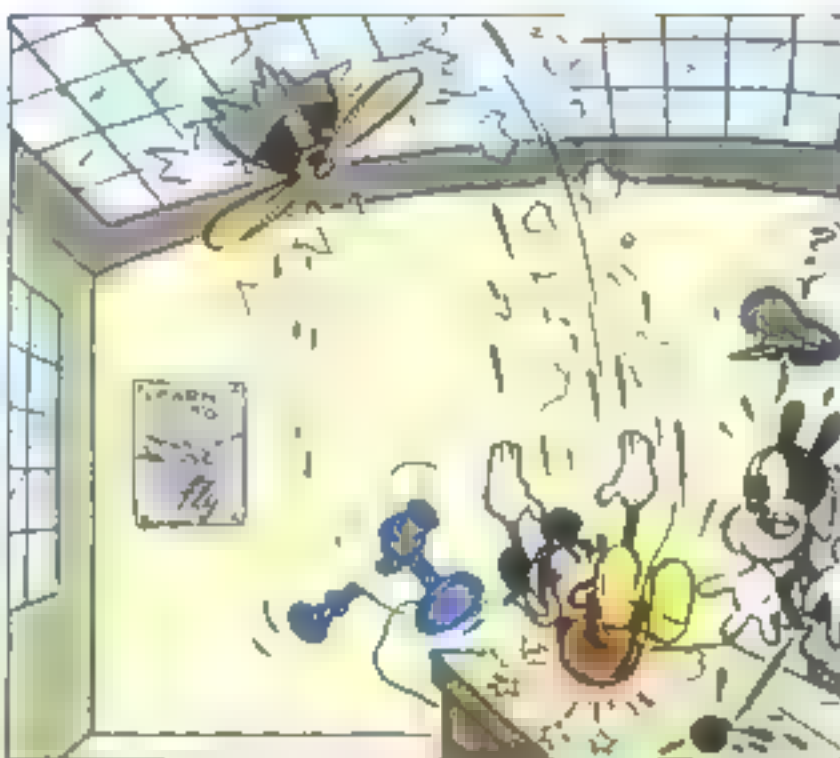
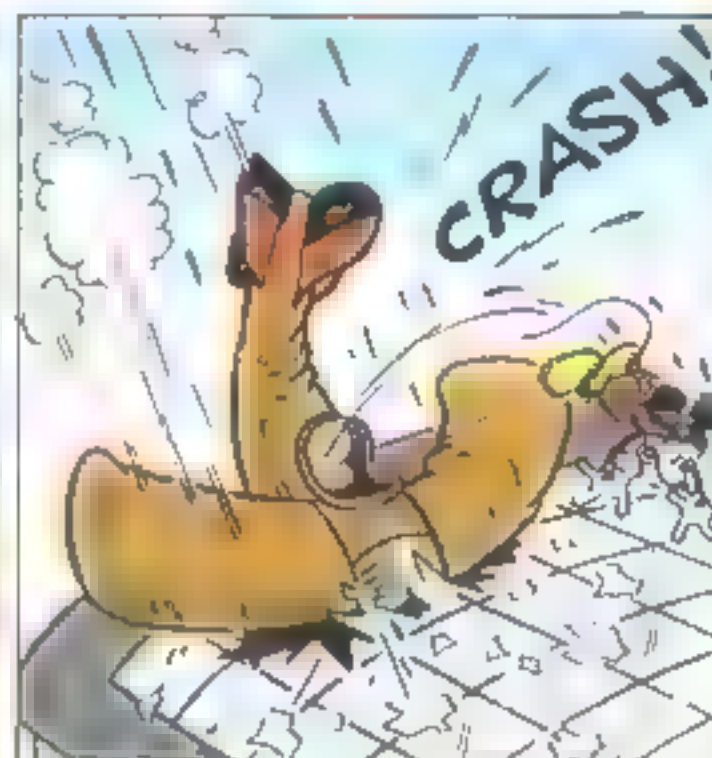


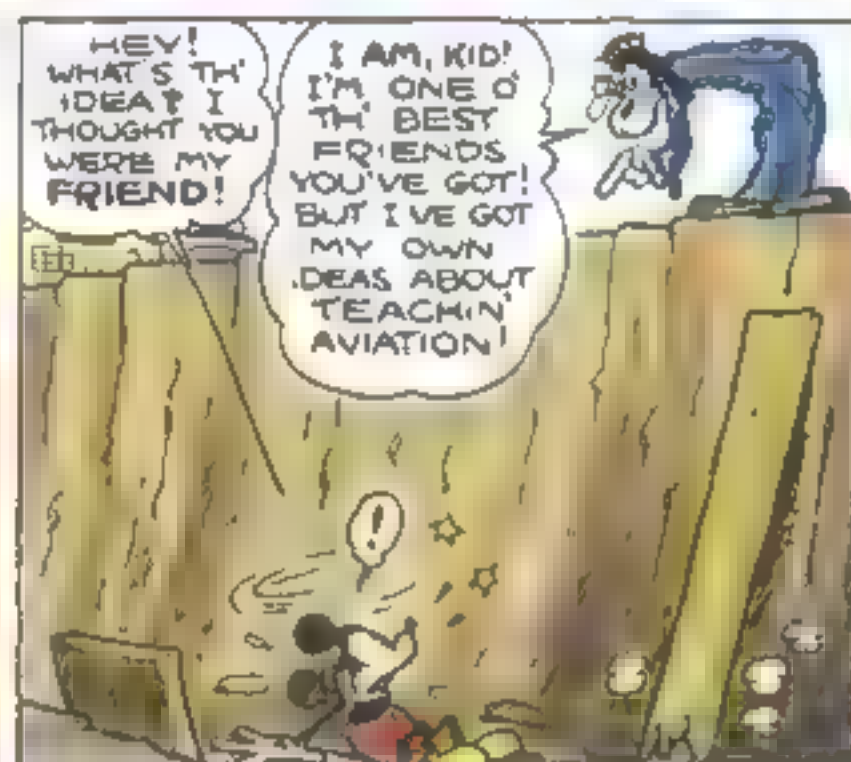
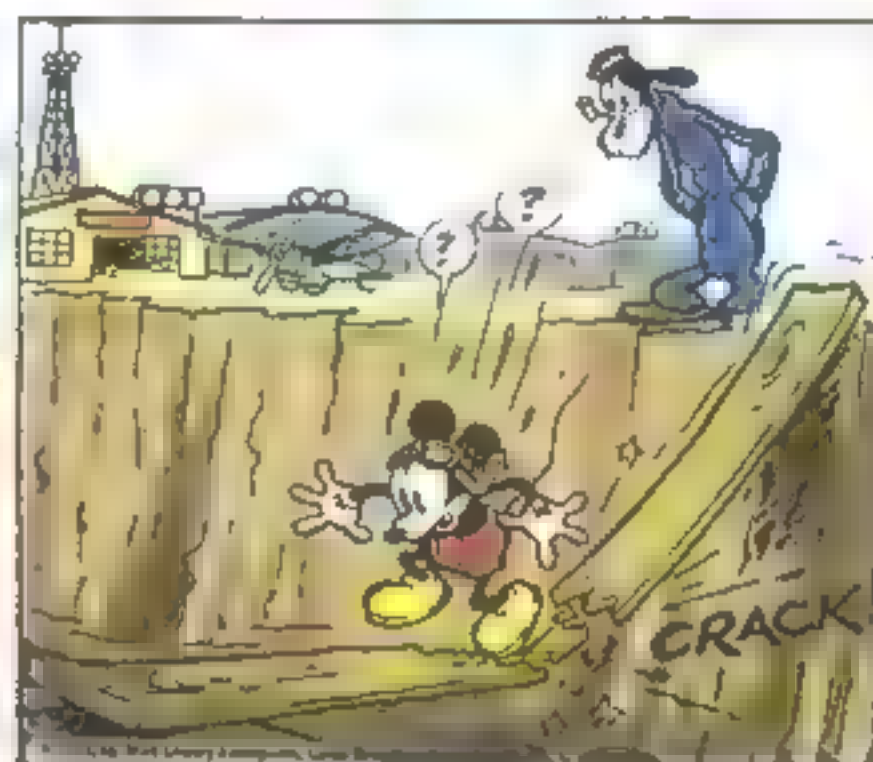
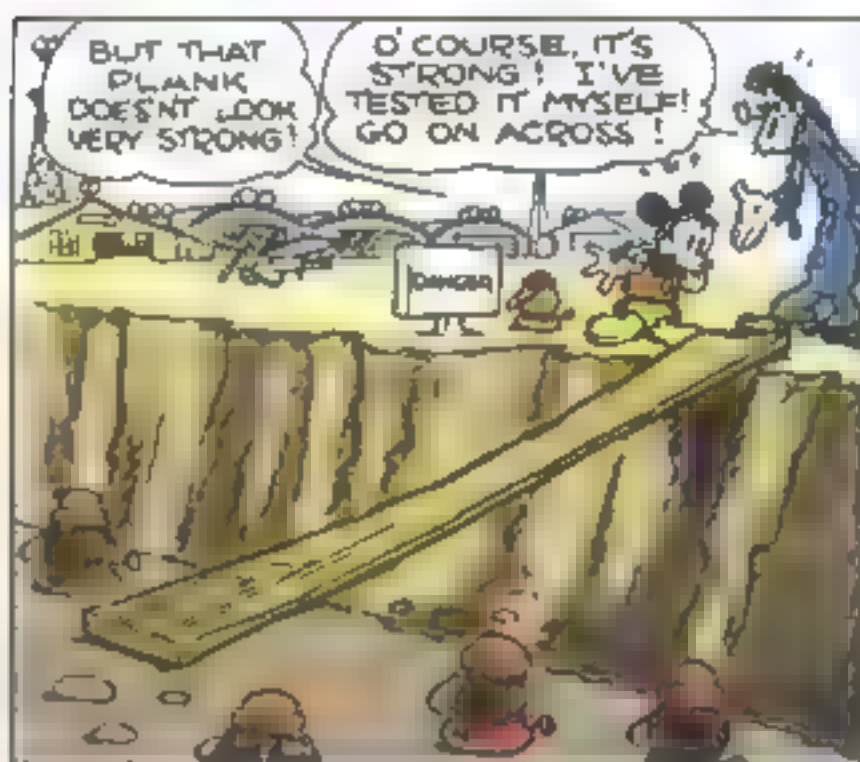
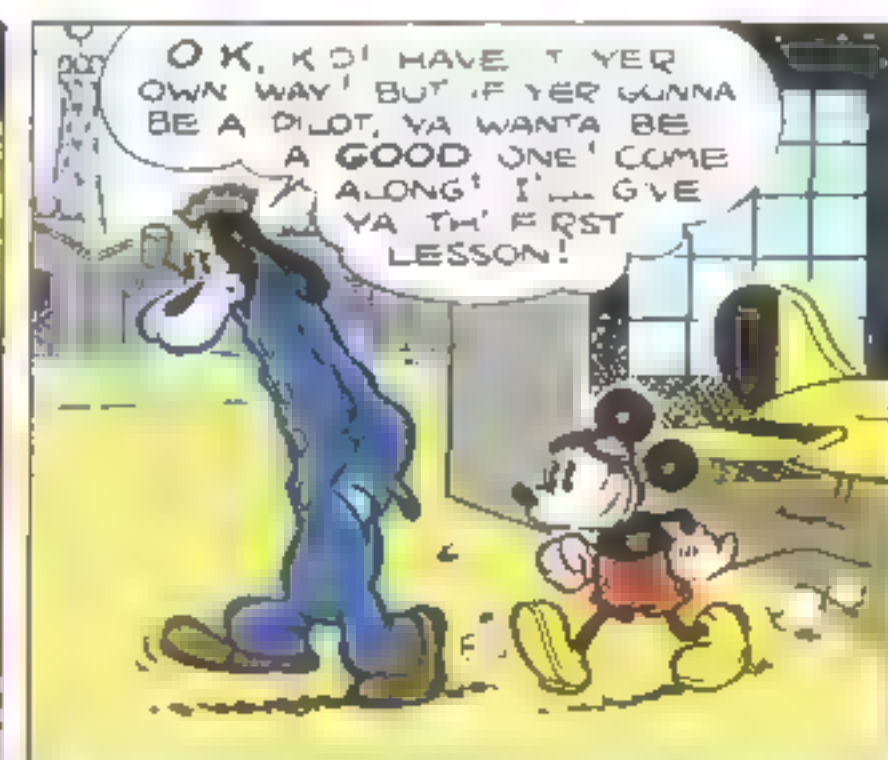
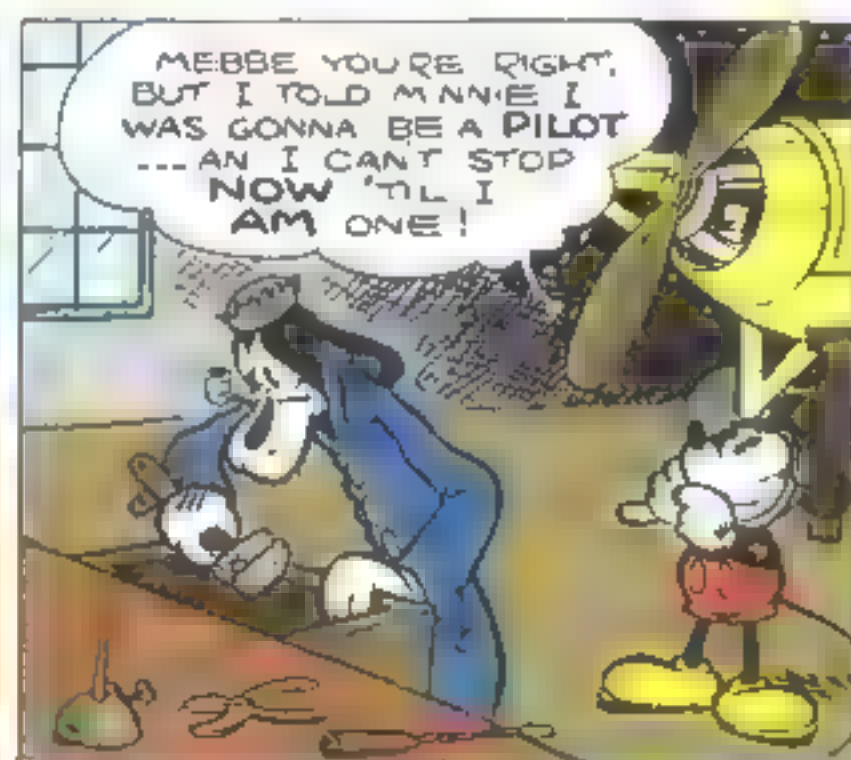
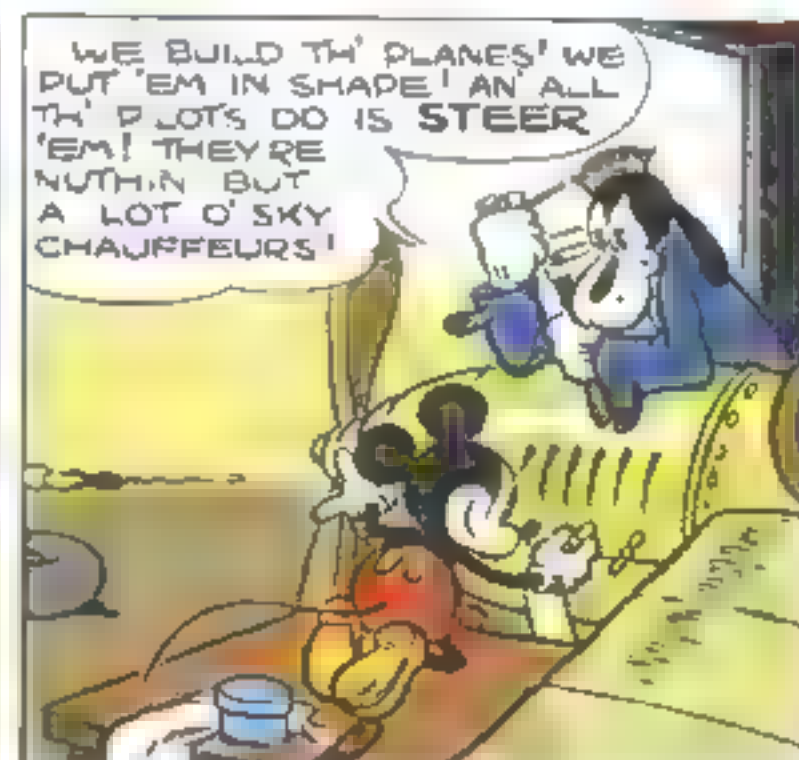
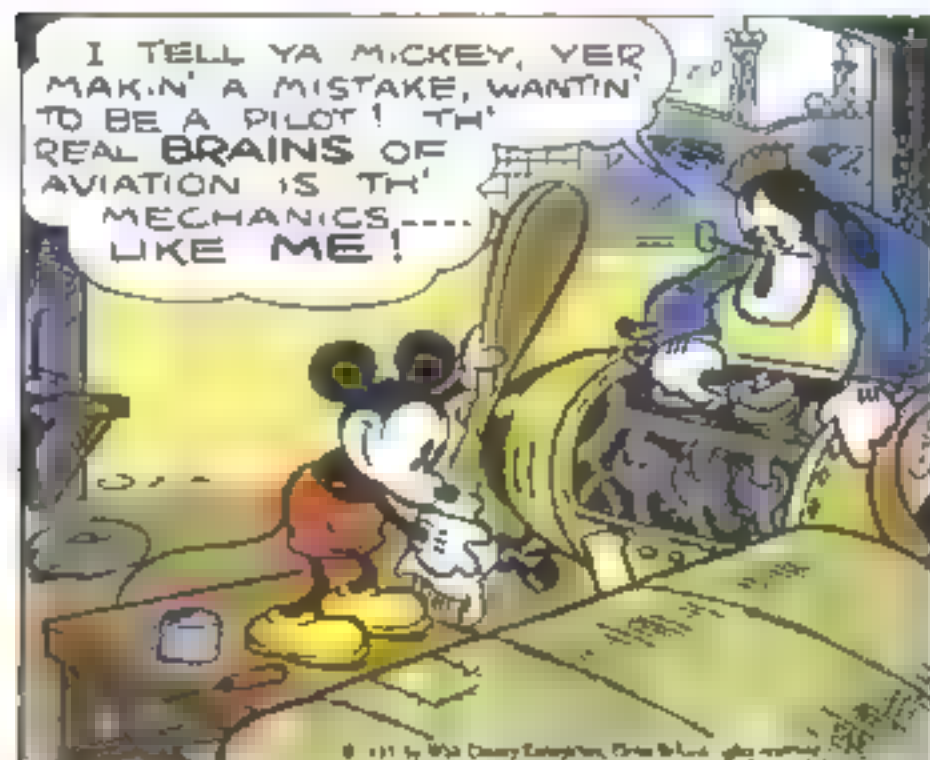
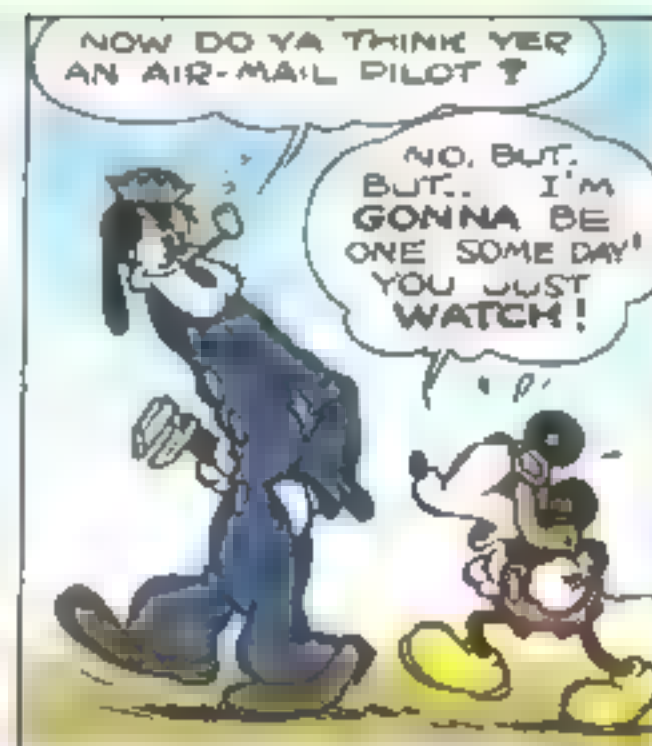
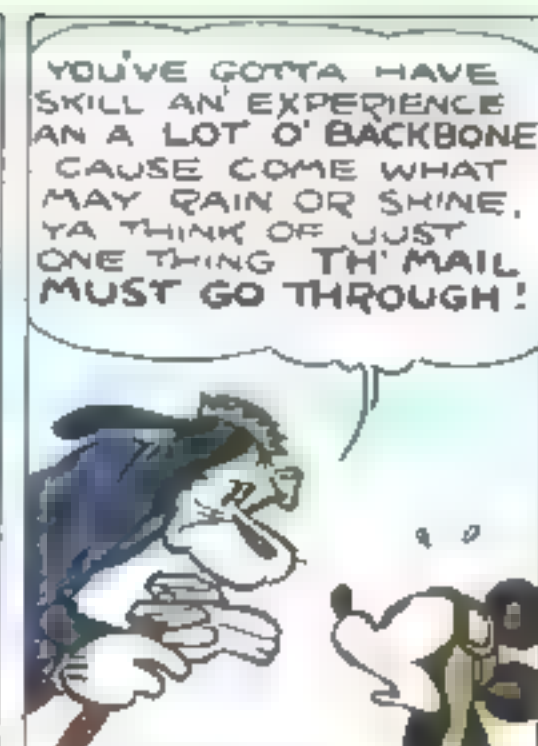


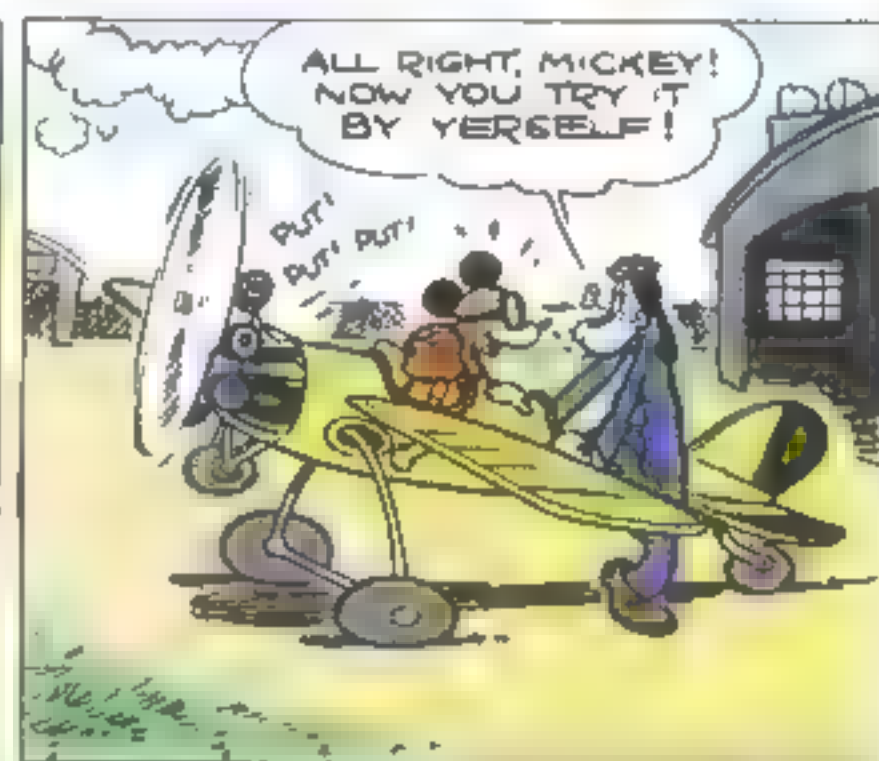
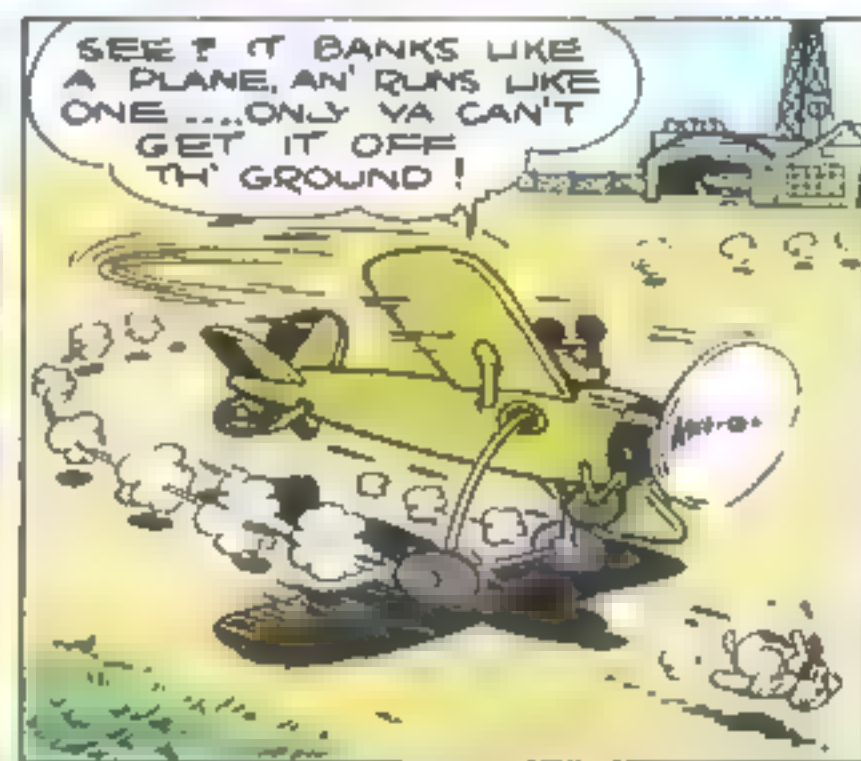
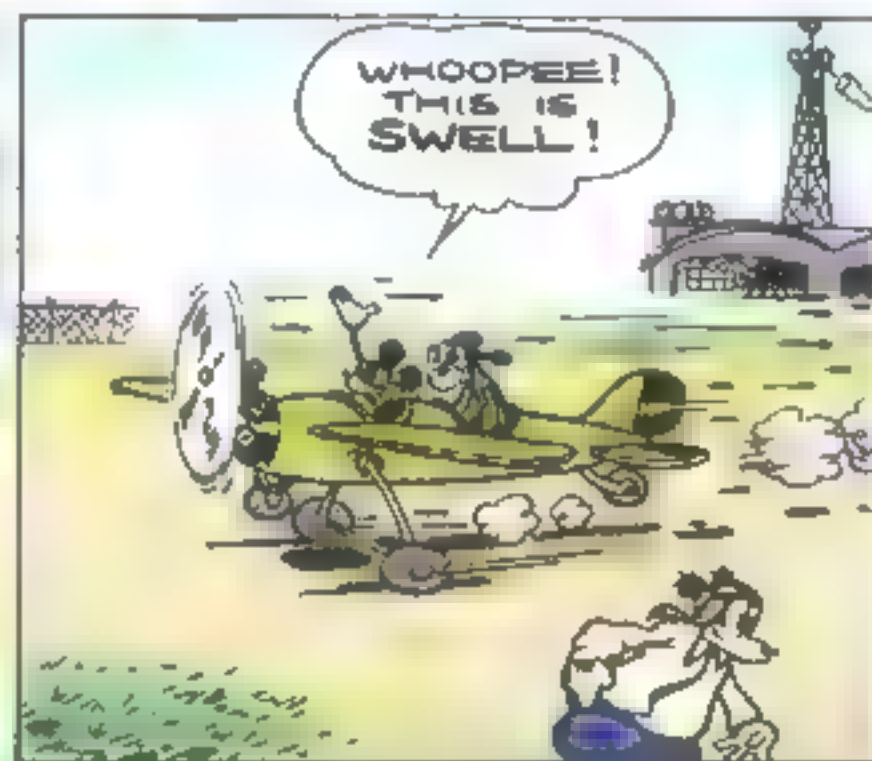
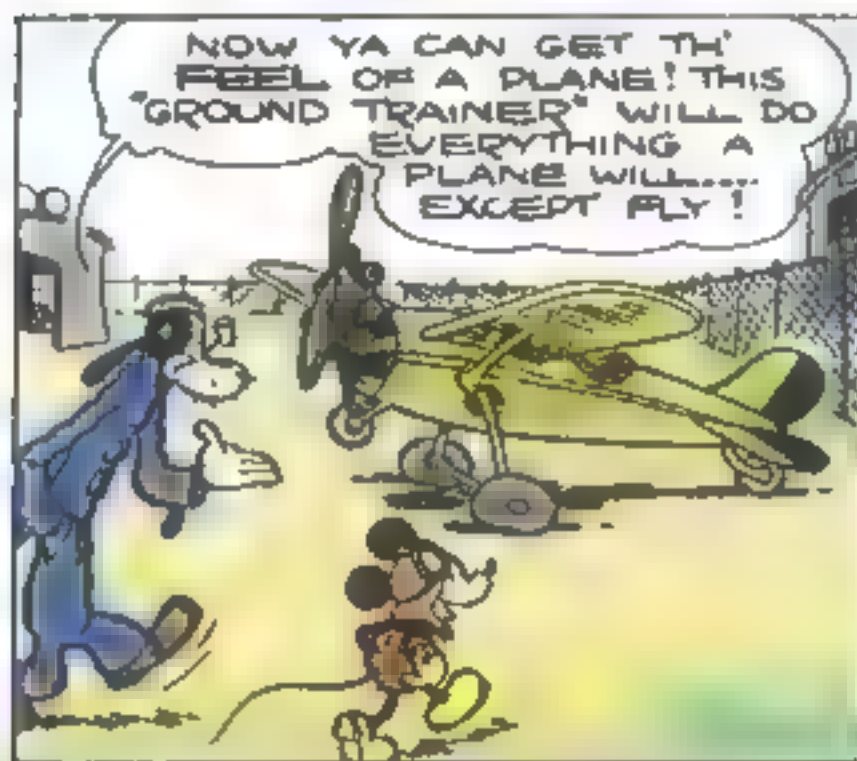
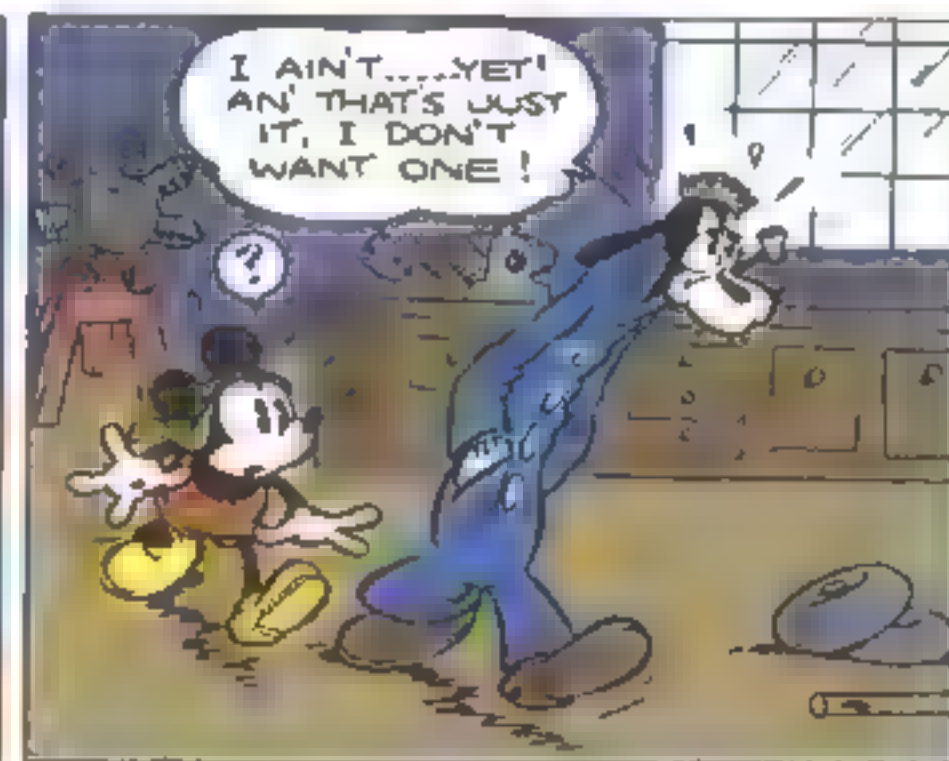
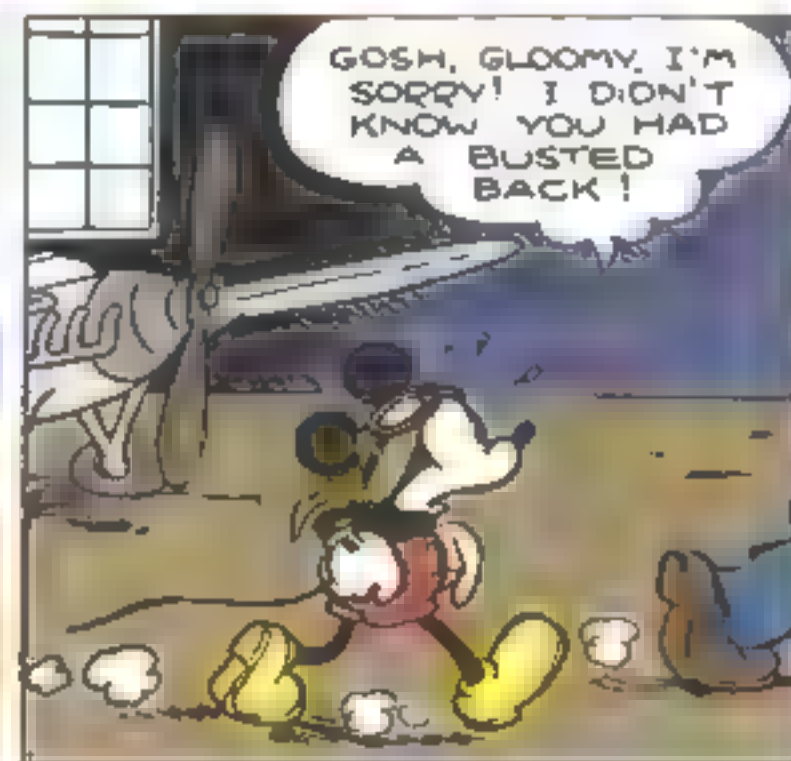
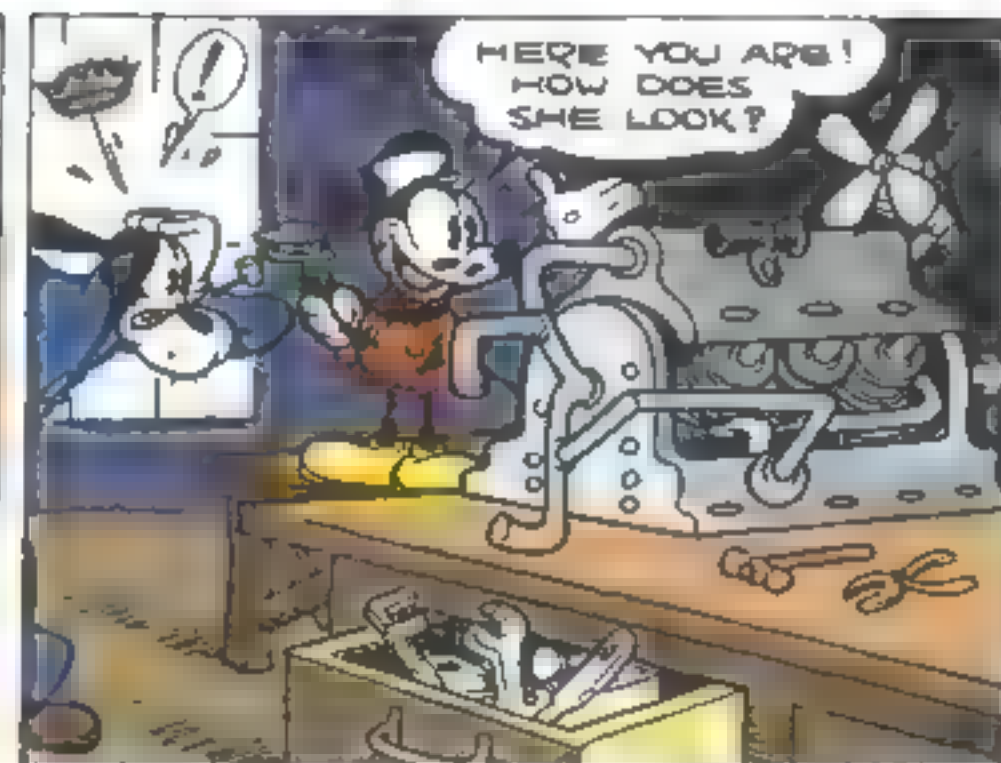
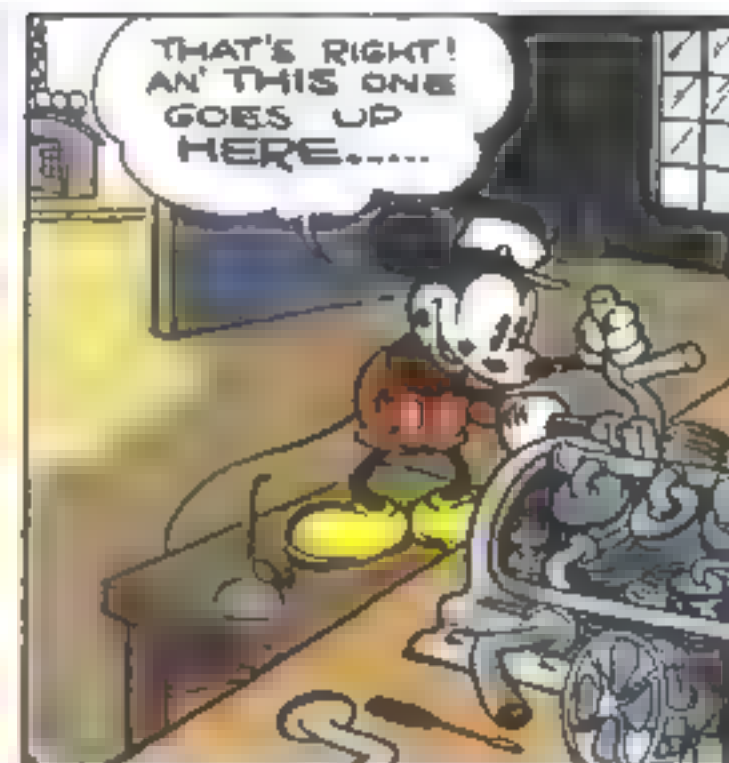
HAVING ENROLLED IN AN AIRPLANE SCHOOL, MICKEY REPORTS TO THE FLYING FIELD.

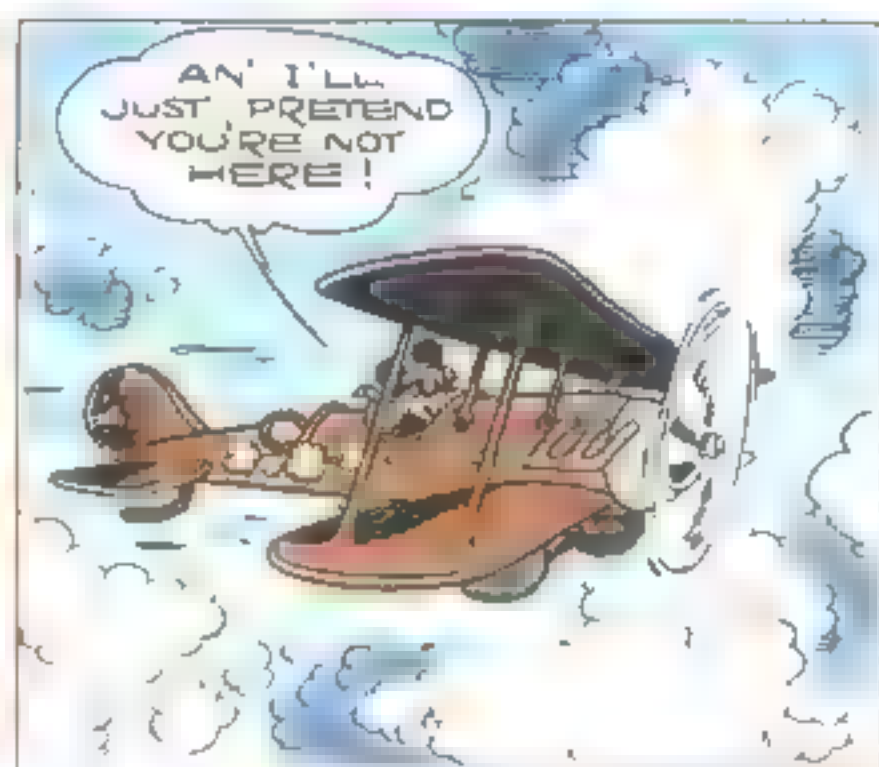
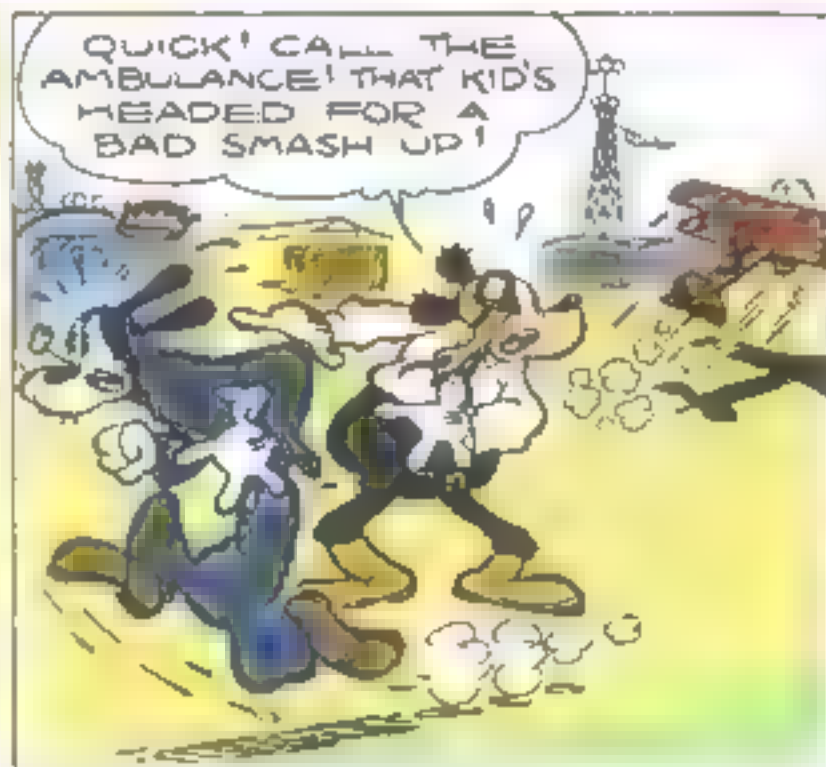
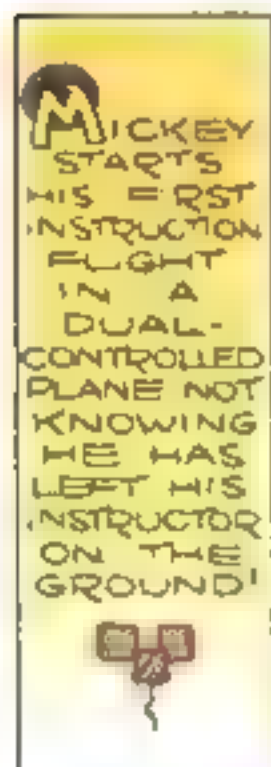
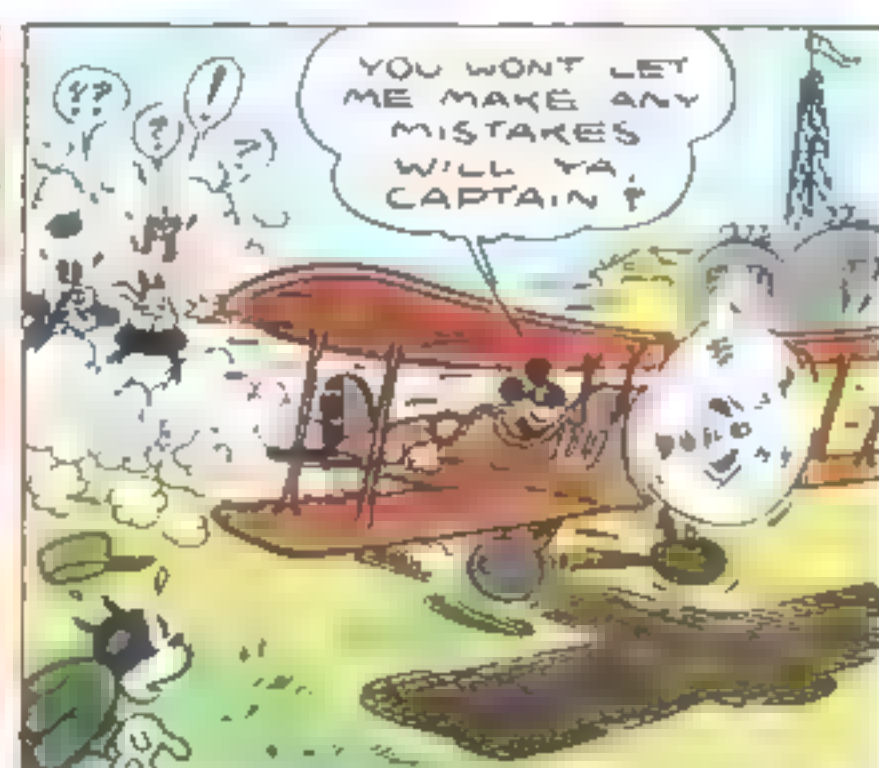
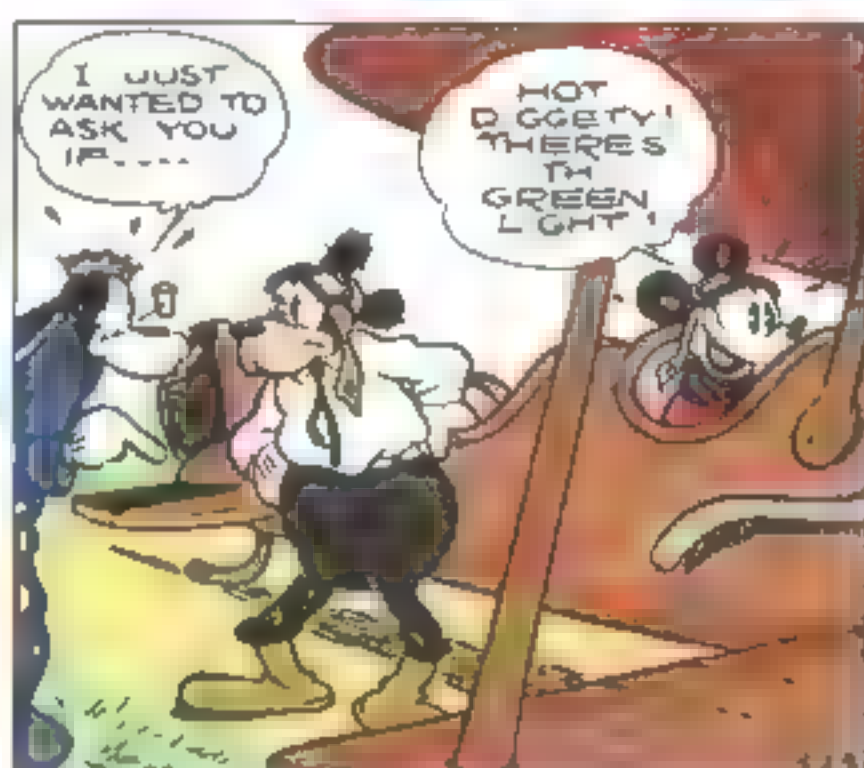
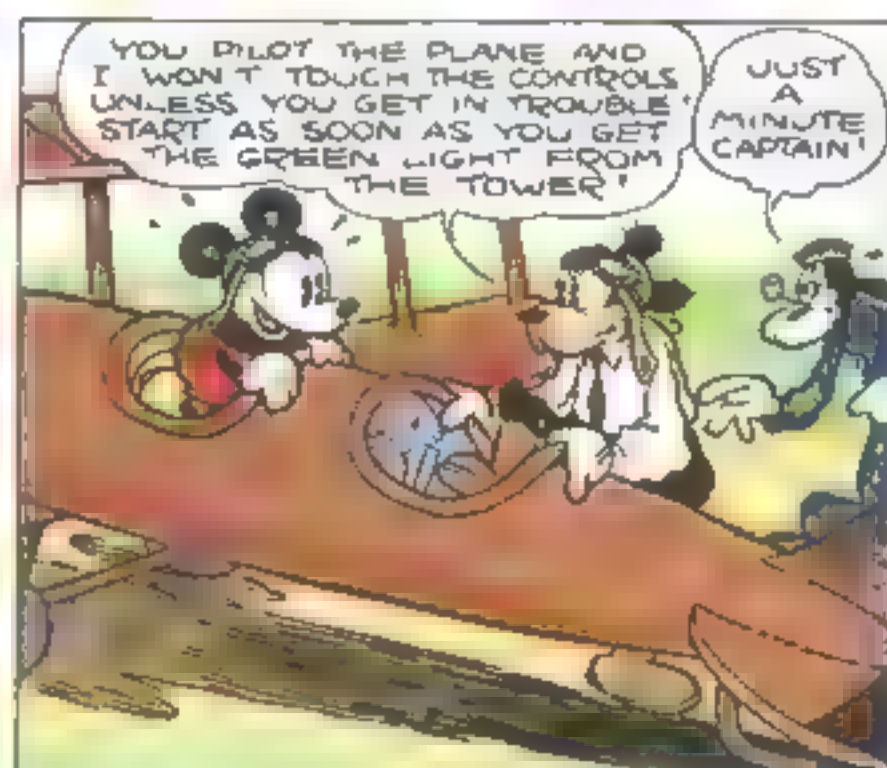
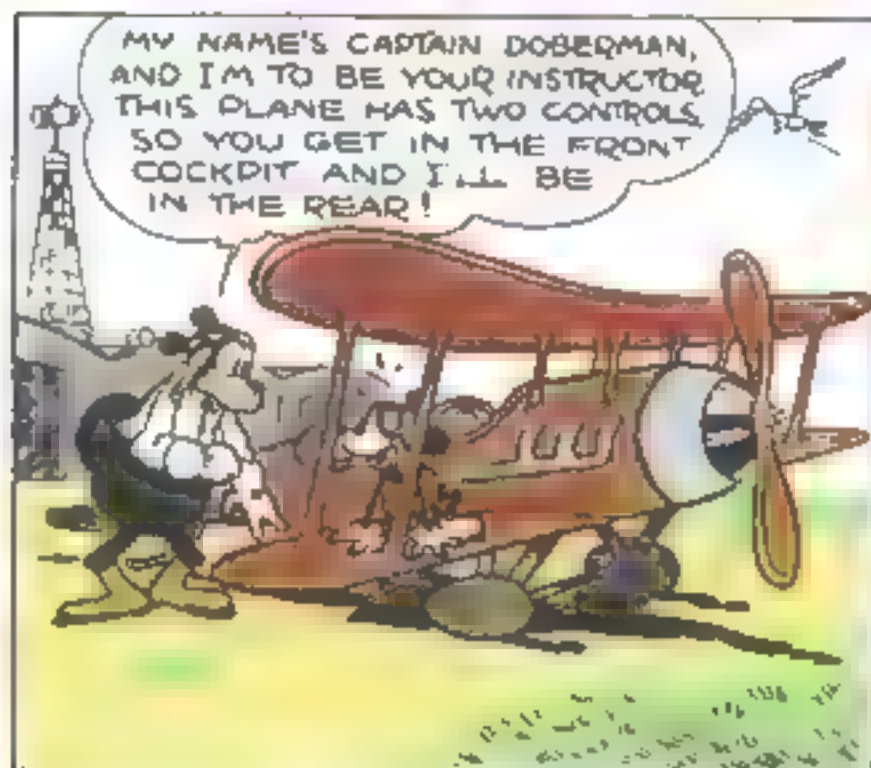
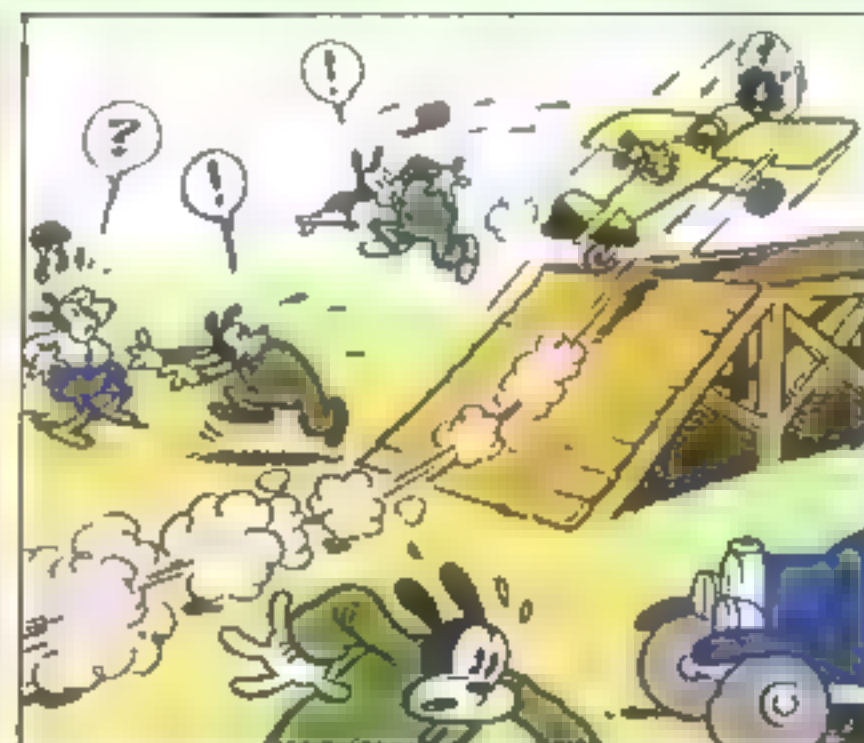
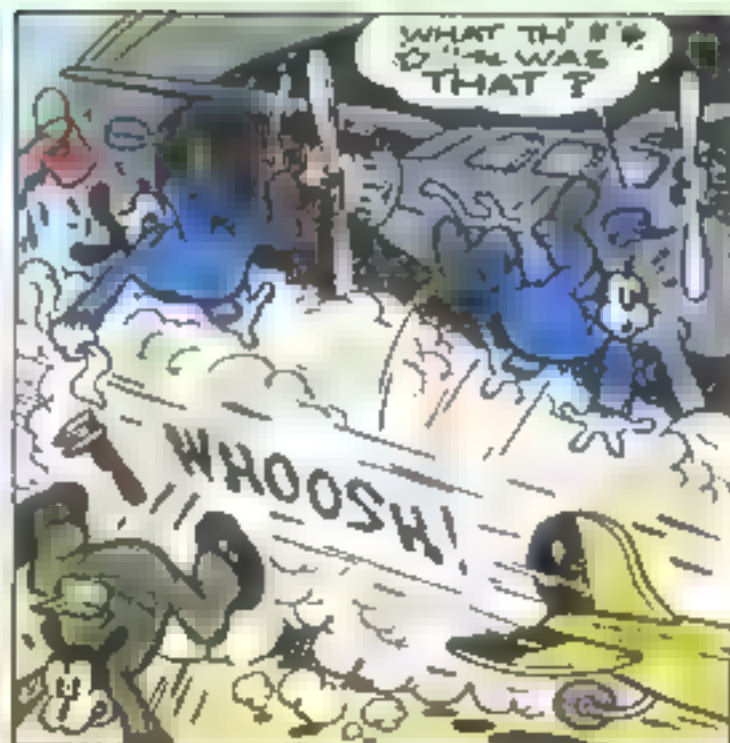
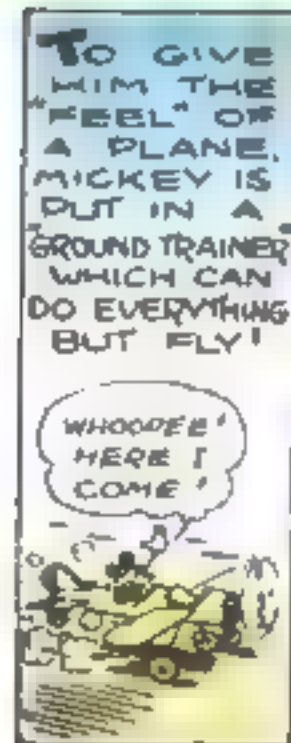


HIS FIRST DAY IN AVIATION SCHOOL, MICKEY CLIMBS IN A PLANE, PULLS SOME LEVERS, AND...

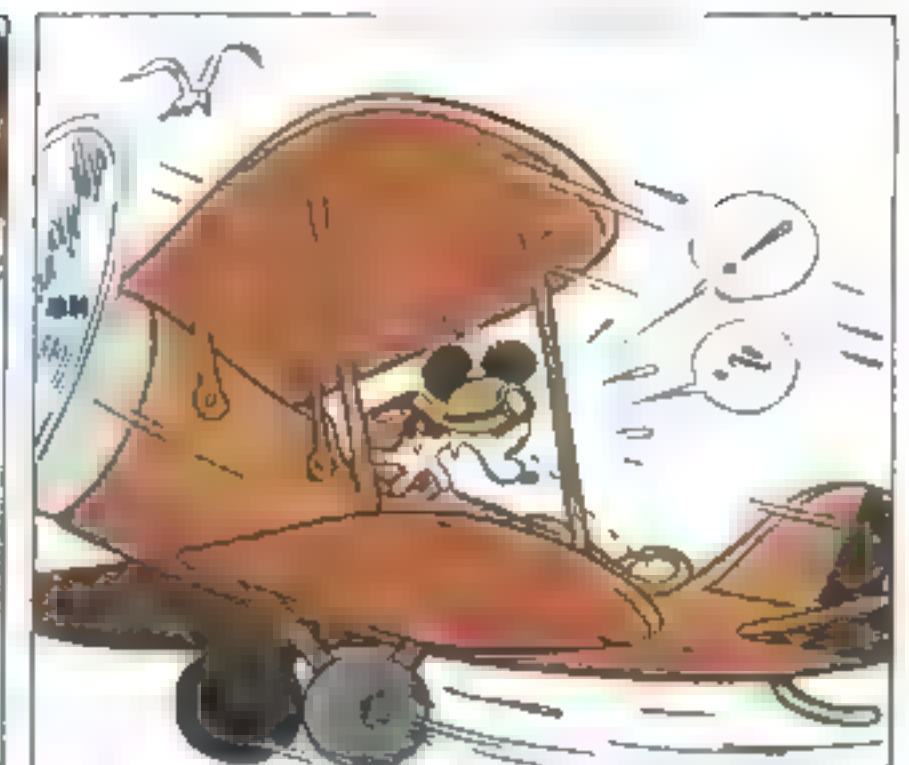
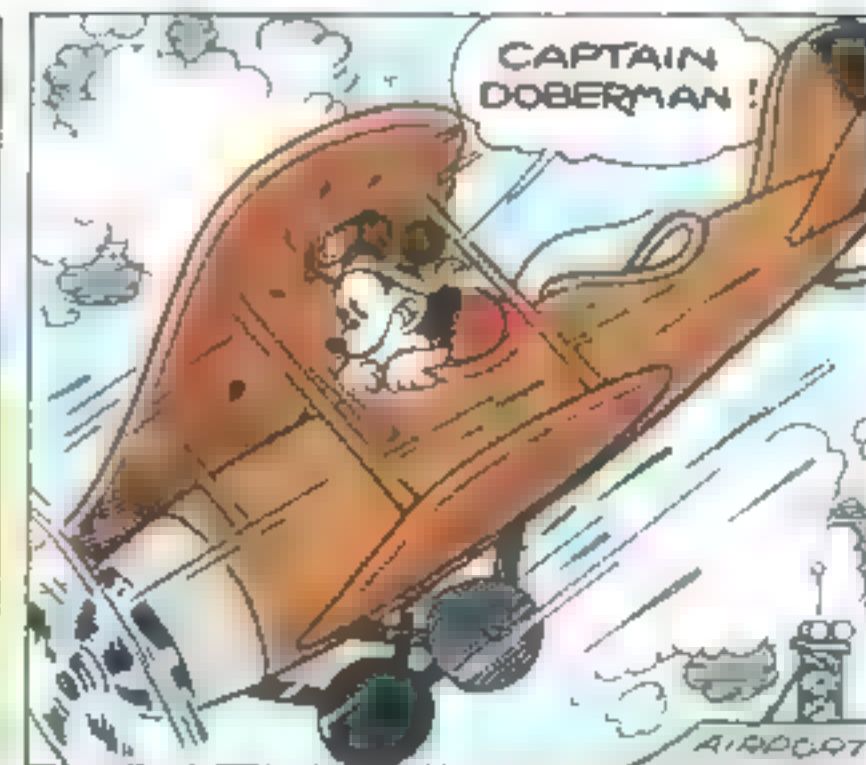
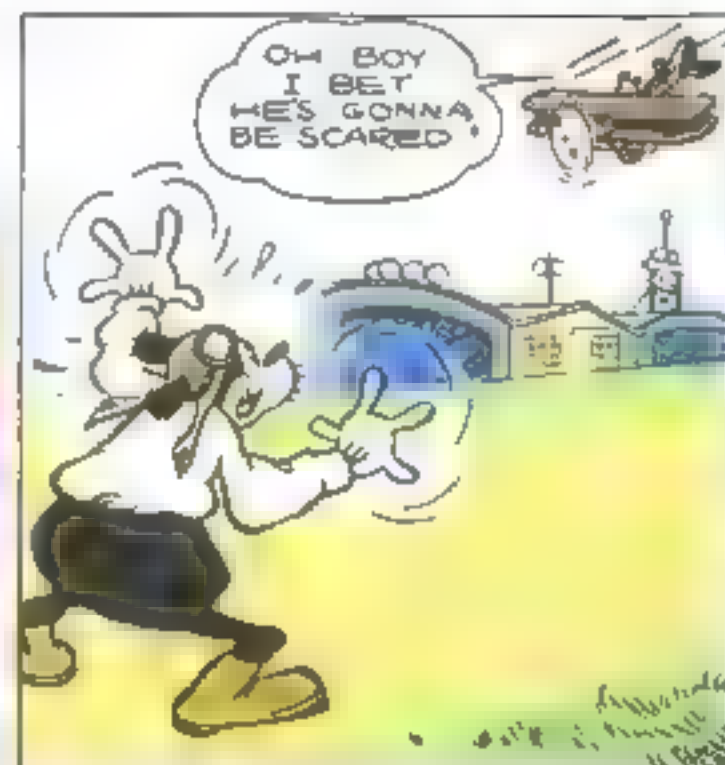
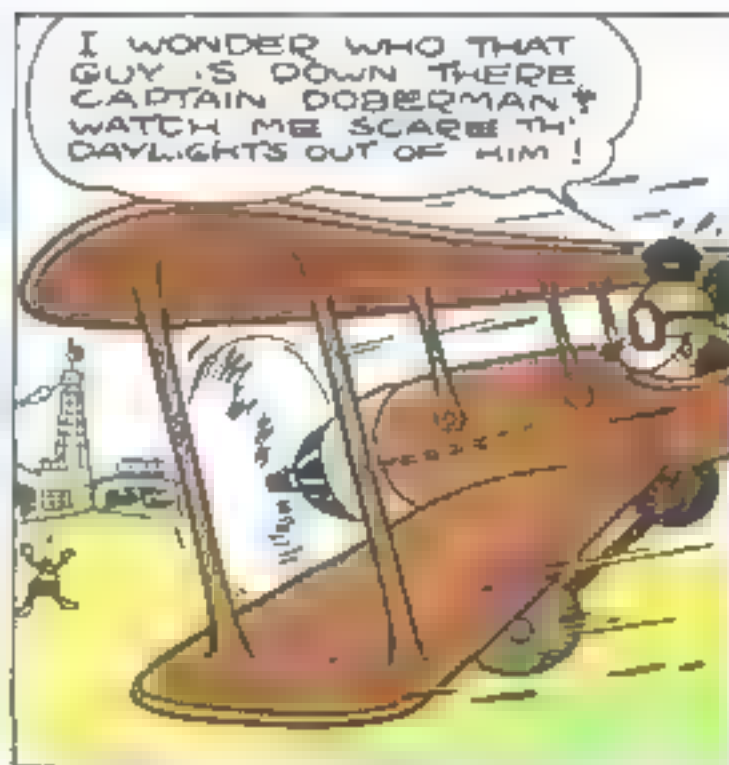




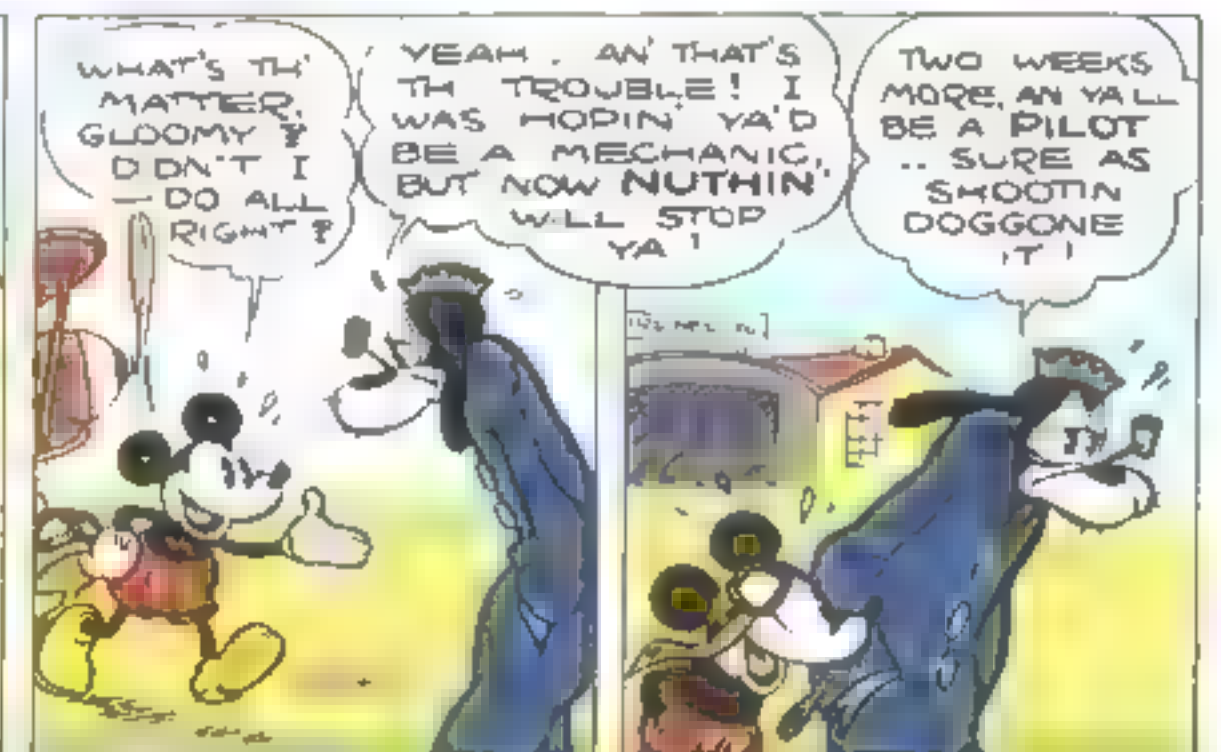
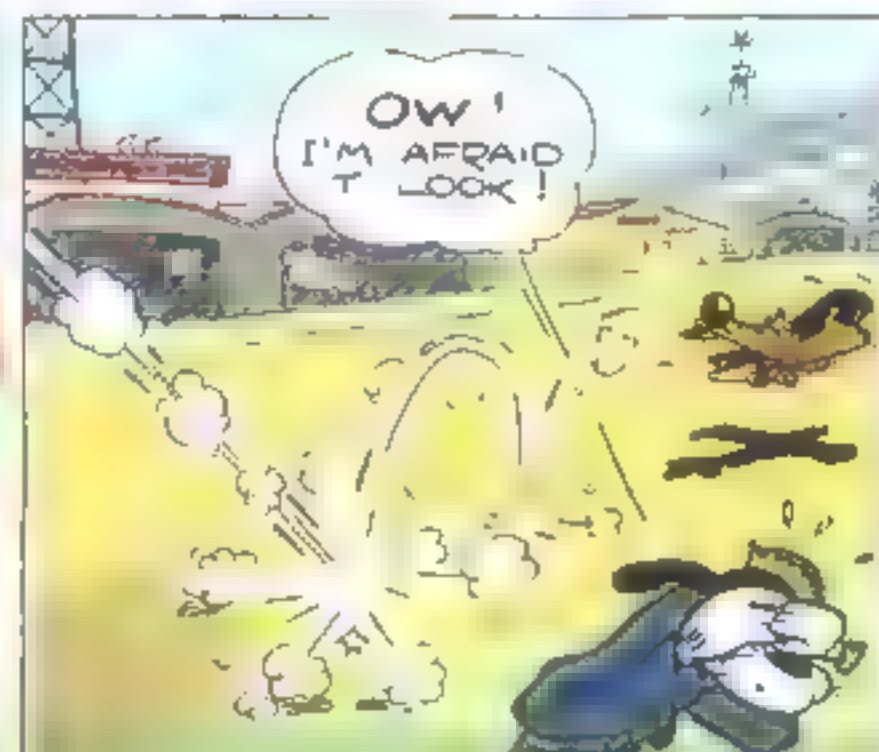
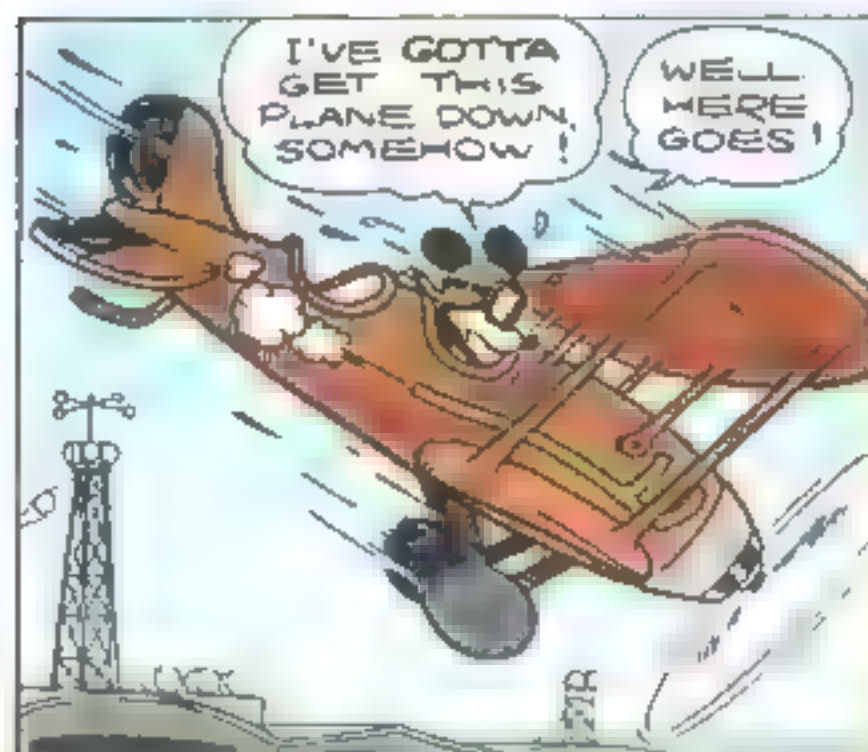
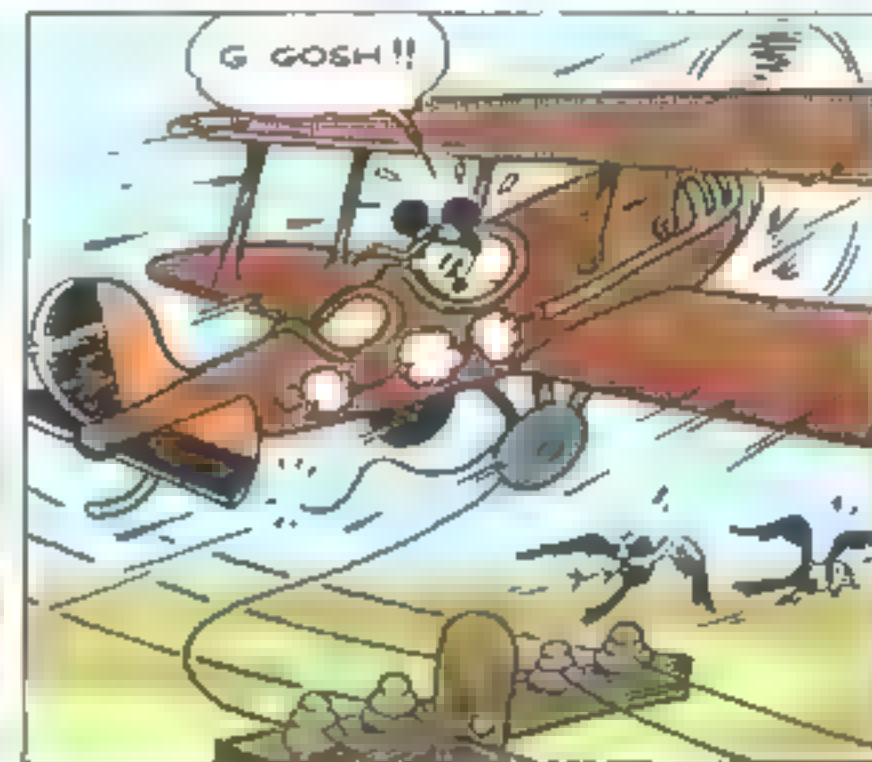


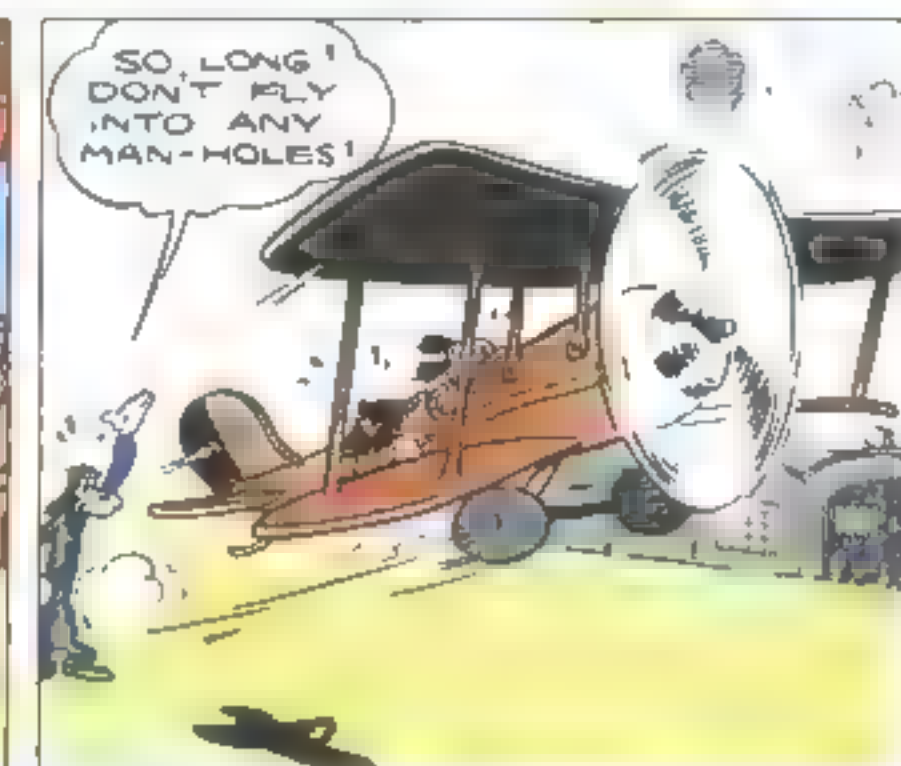
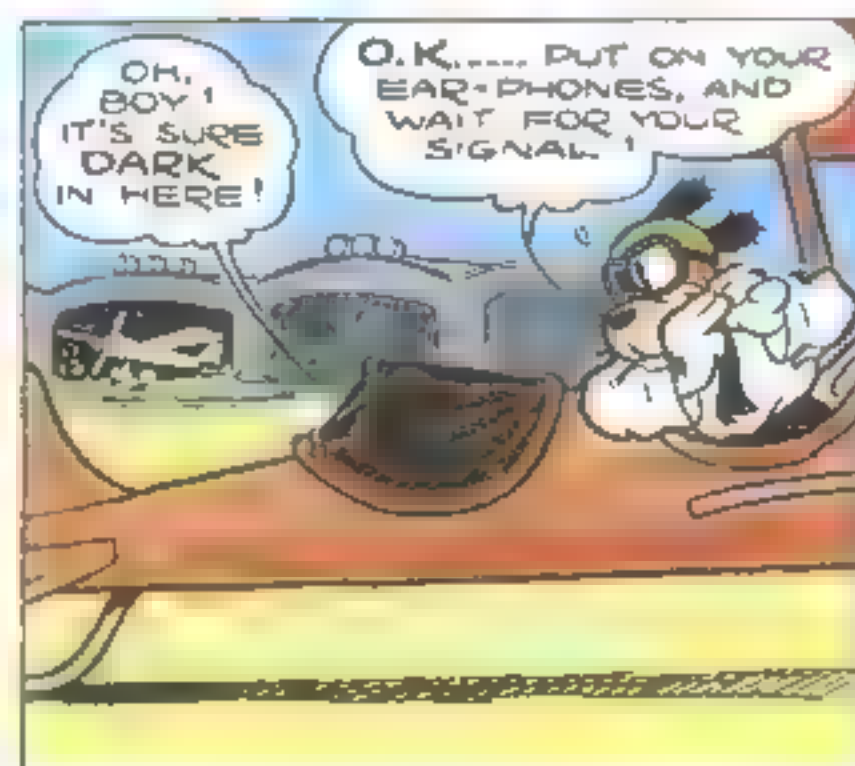
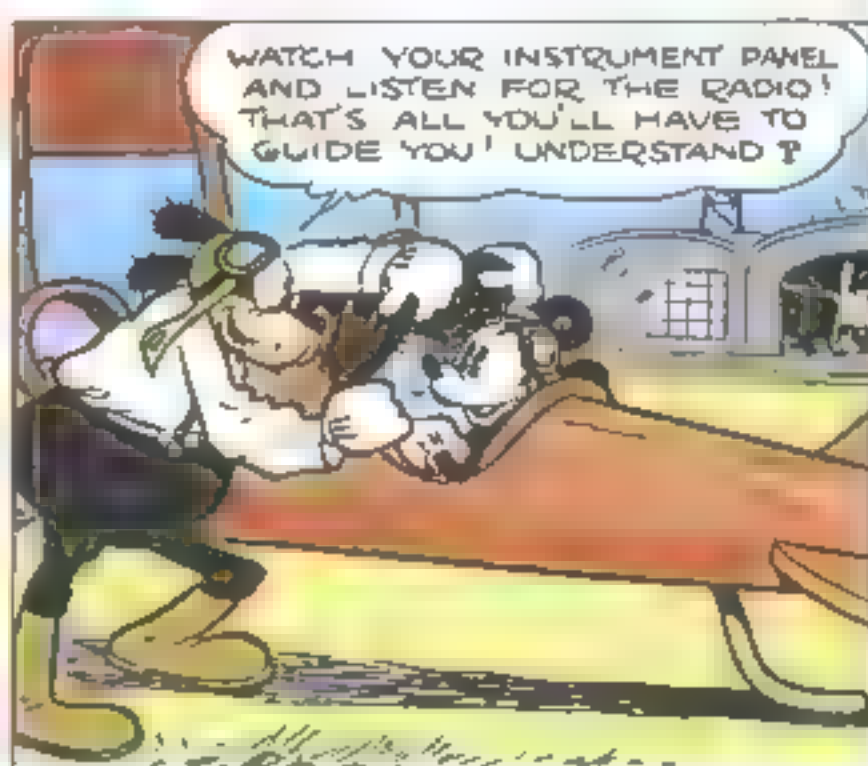
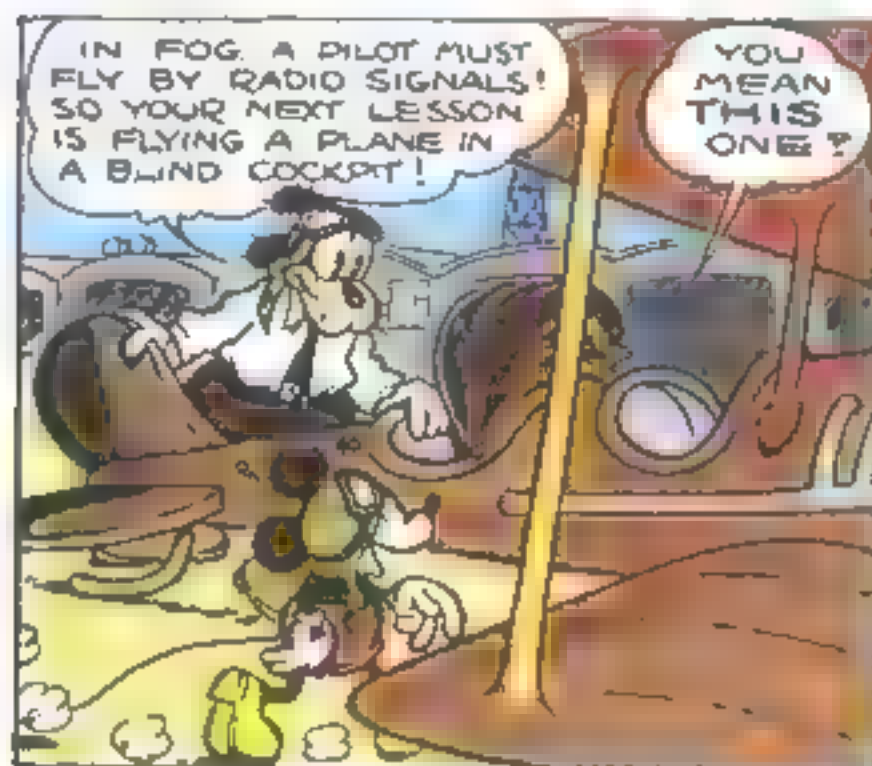
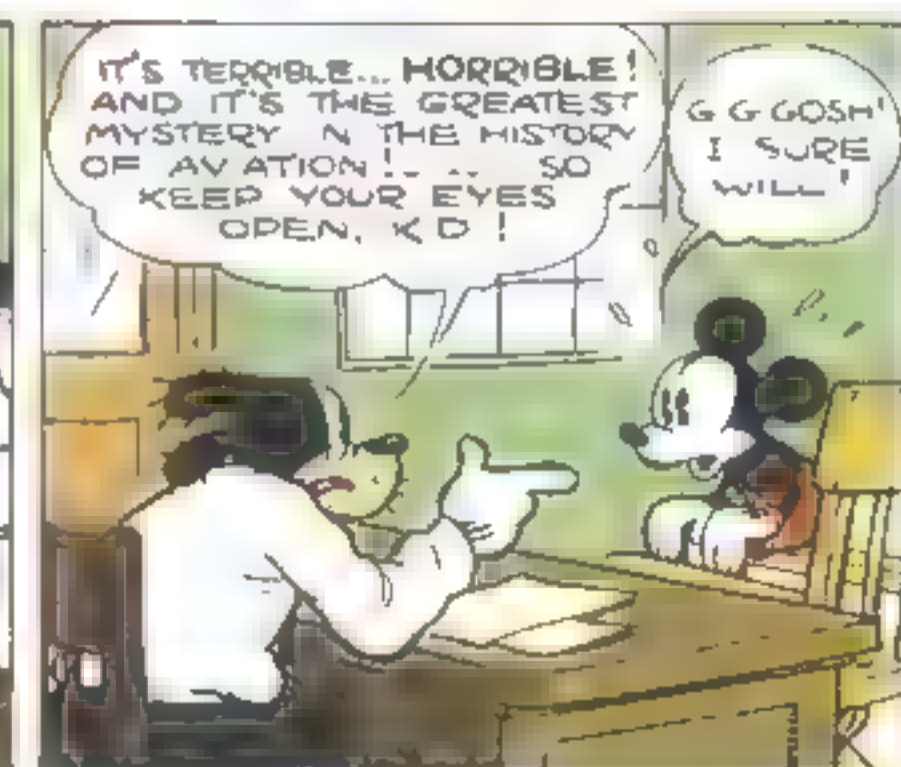
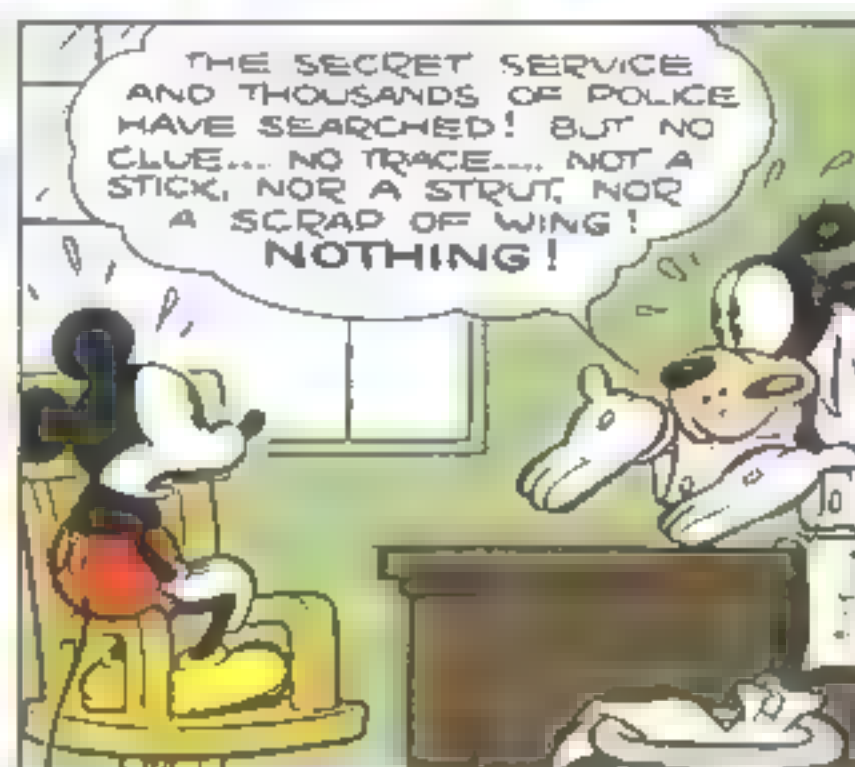
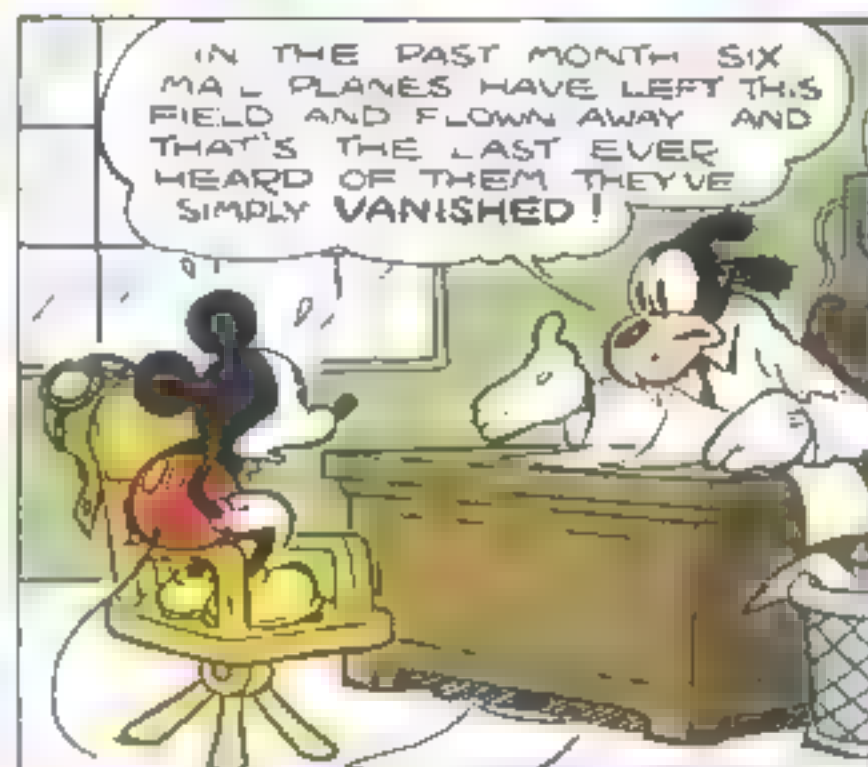
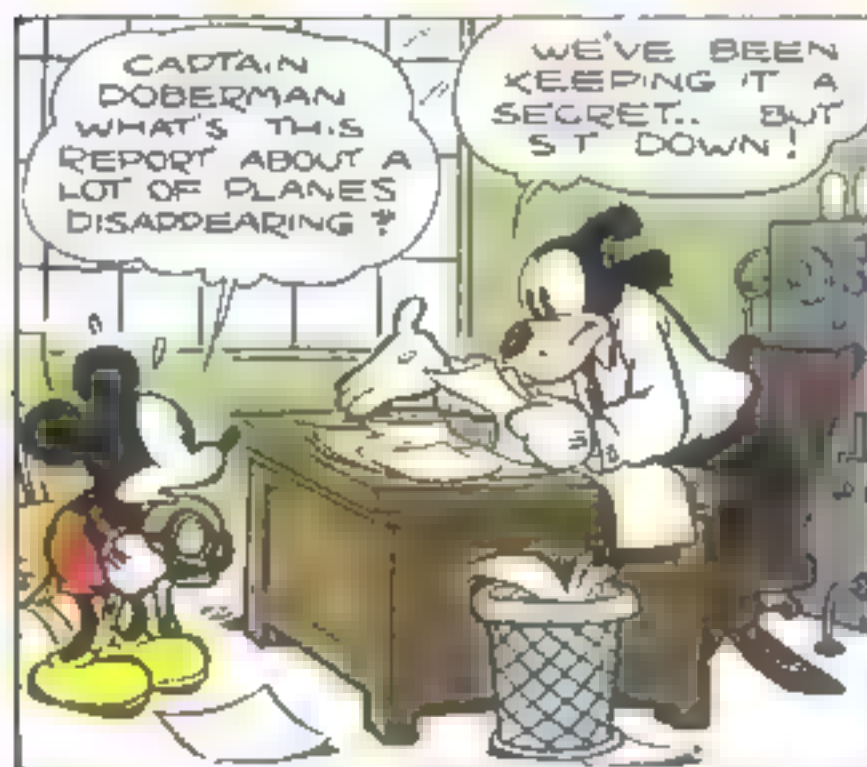


THINKING CAPTAIN DOBERMAN, HIS INSTRUCTOR, IS IN THE PLANE WITH HIM. MICKEY IS HAVING A GLORIOUS TIME!

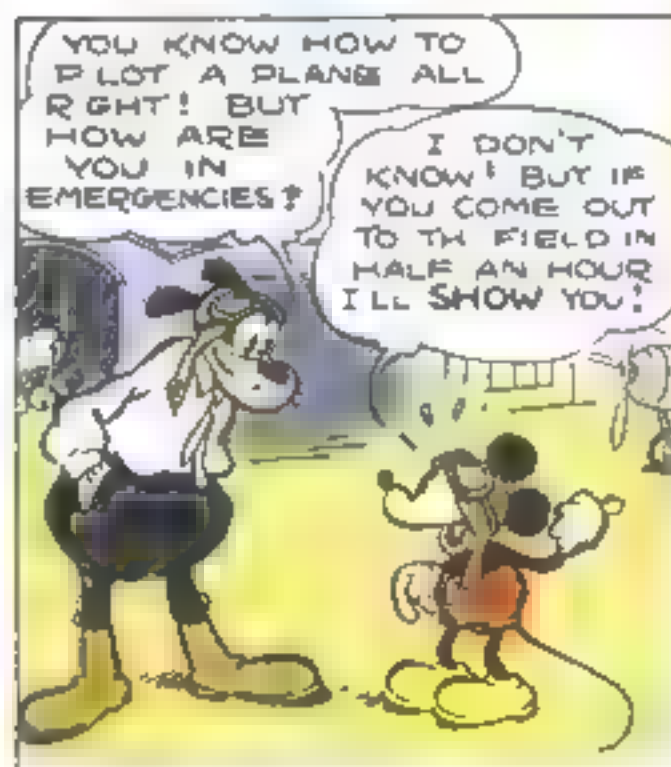
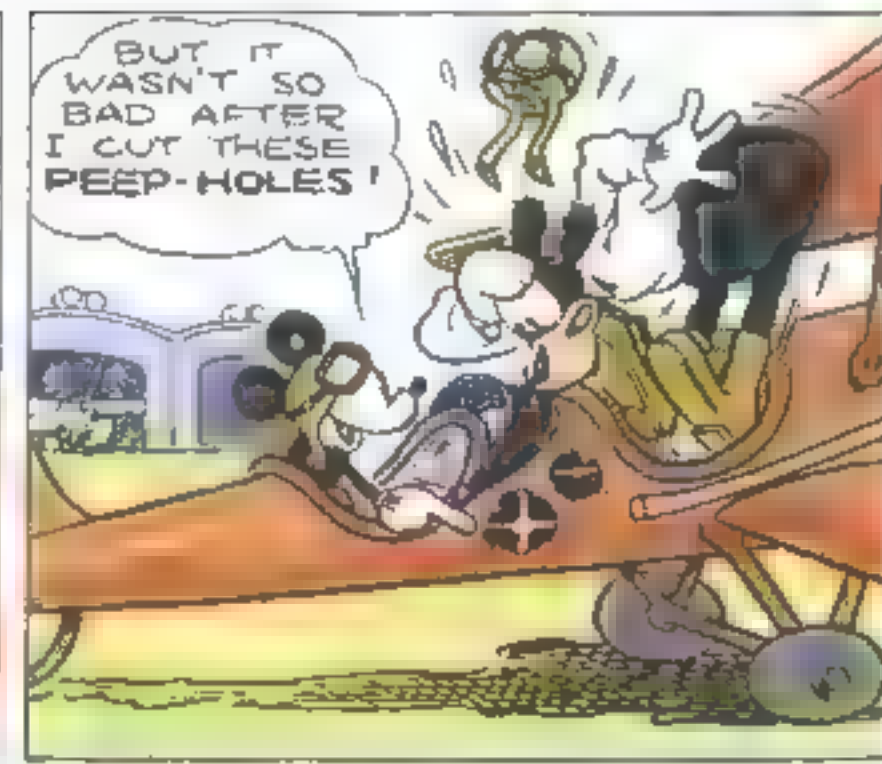
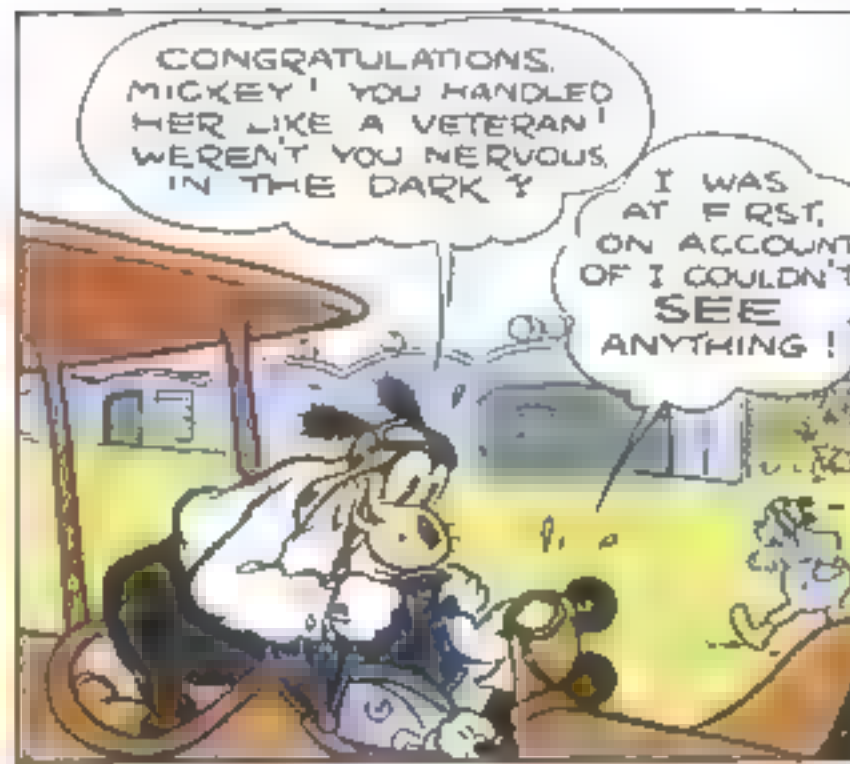
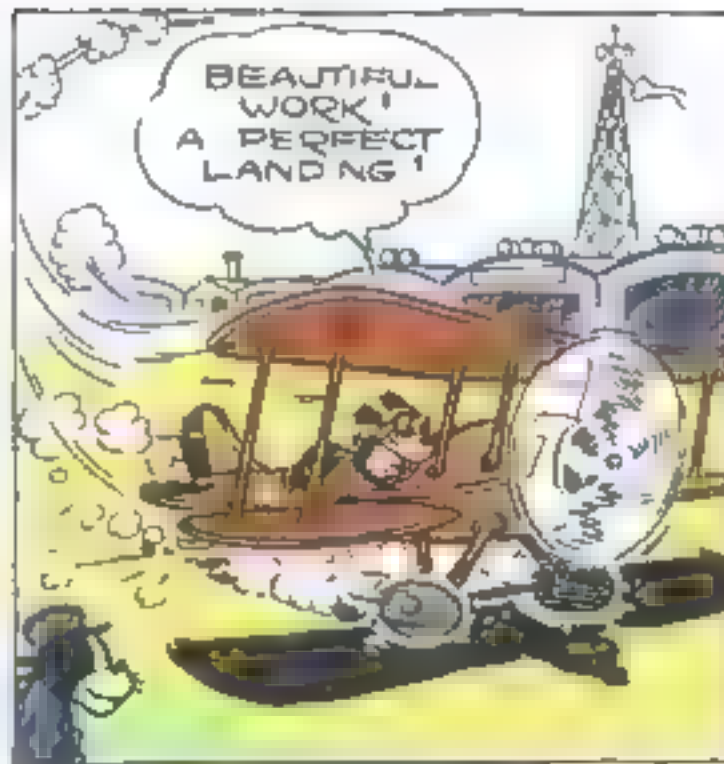
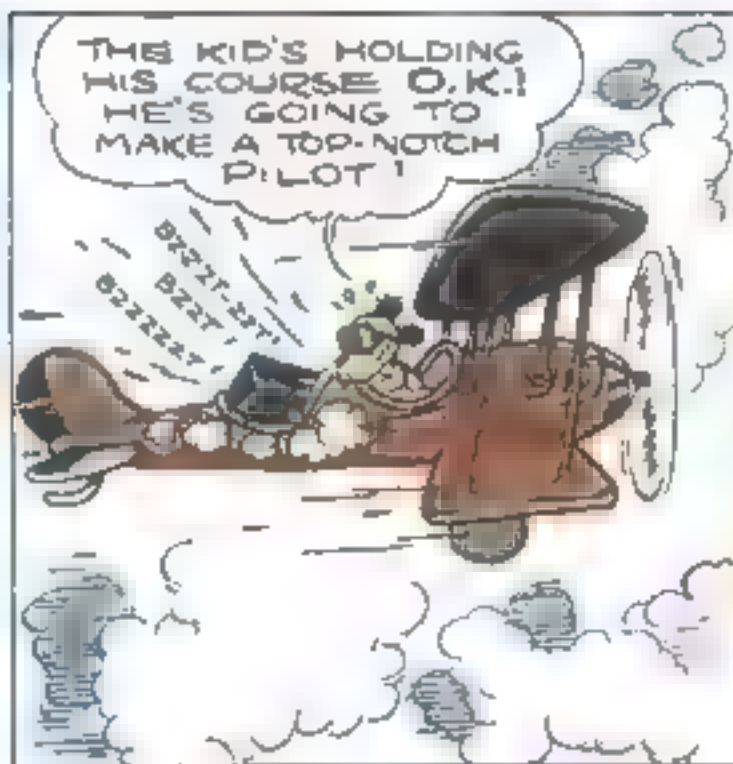


THINKING I'VE LOST MY INSTRUCTOR IN THE PLANE, MICKEY IS HORRIFIED TO BEZD HIM ALONE!

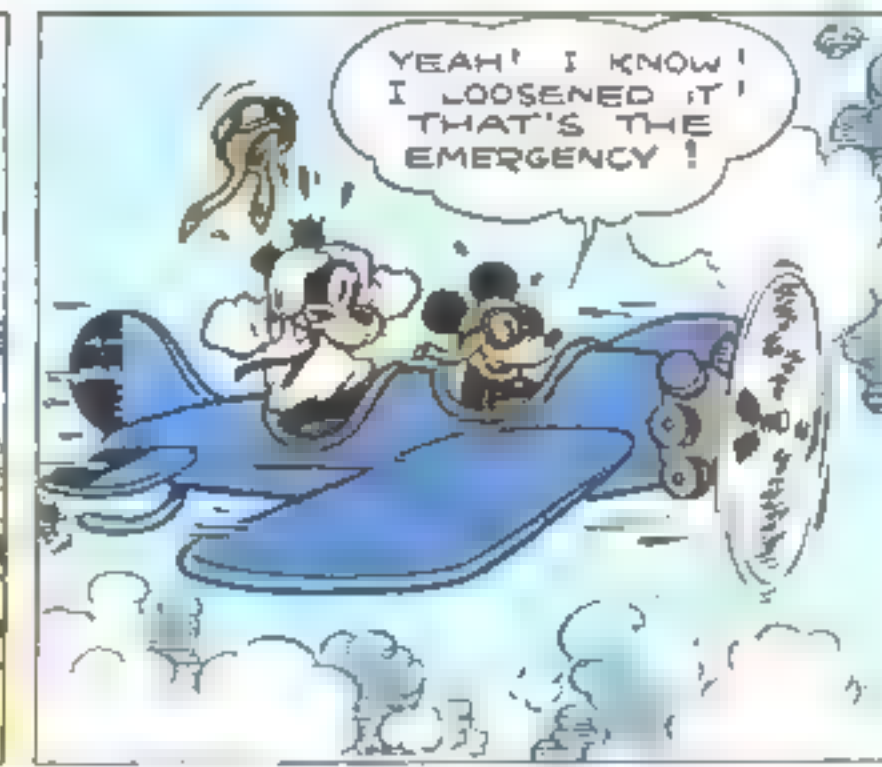
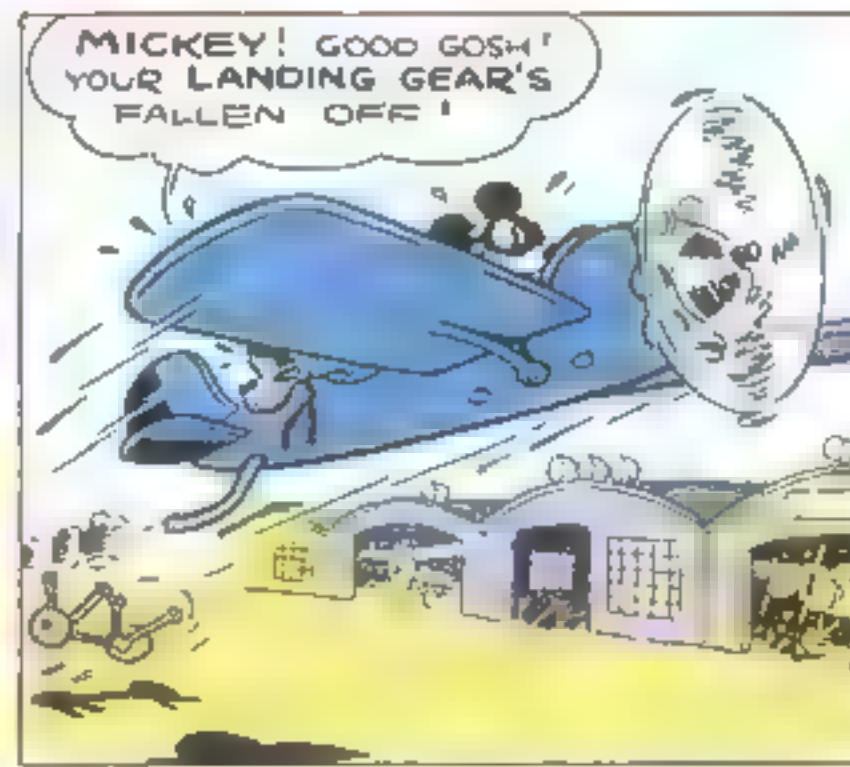
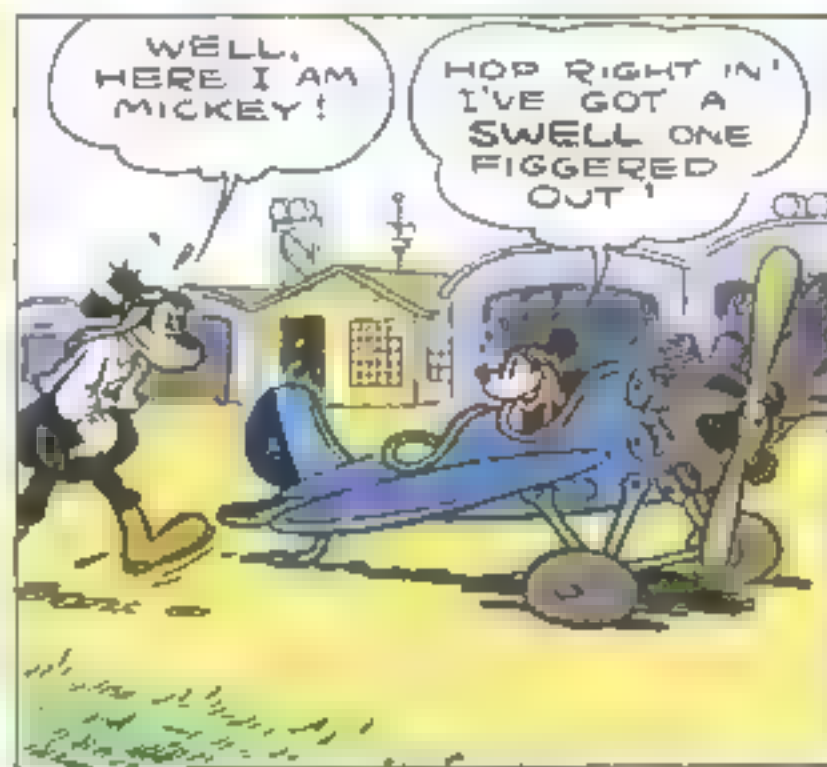




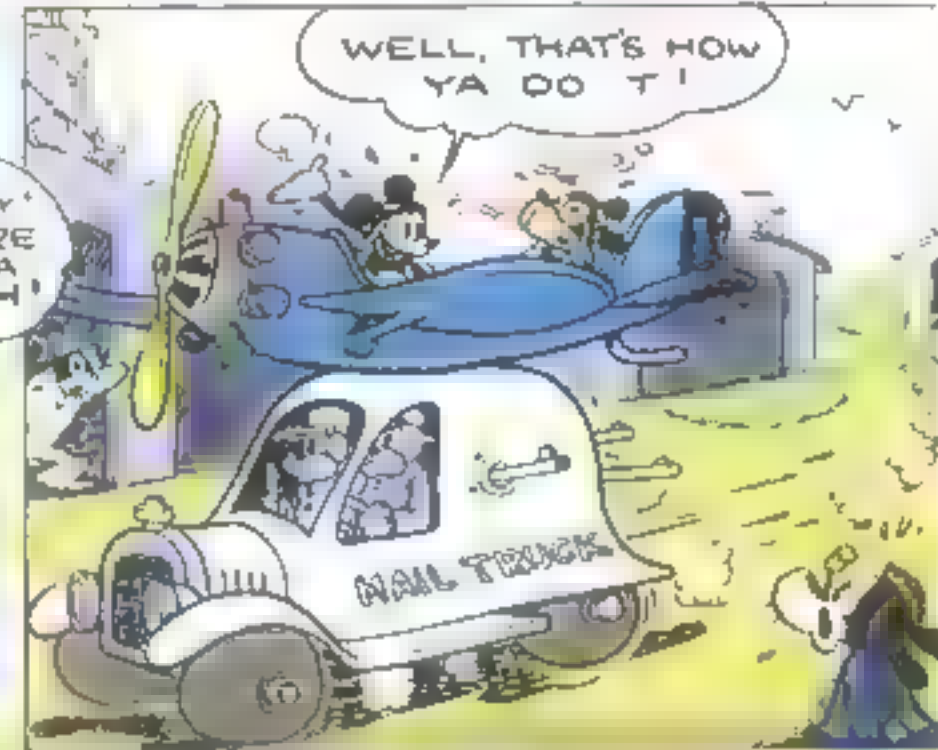
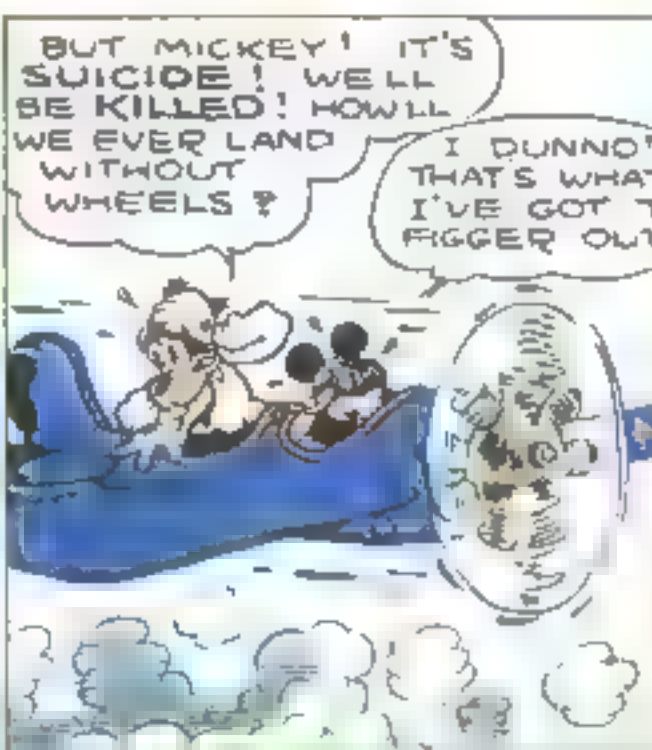
IN A "BLIND COCKPIT," MICKEY IS FLYING HIS INSTRUCTION PLANE BY RADIO SIGNALS ONLY!

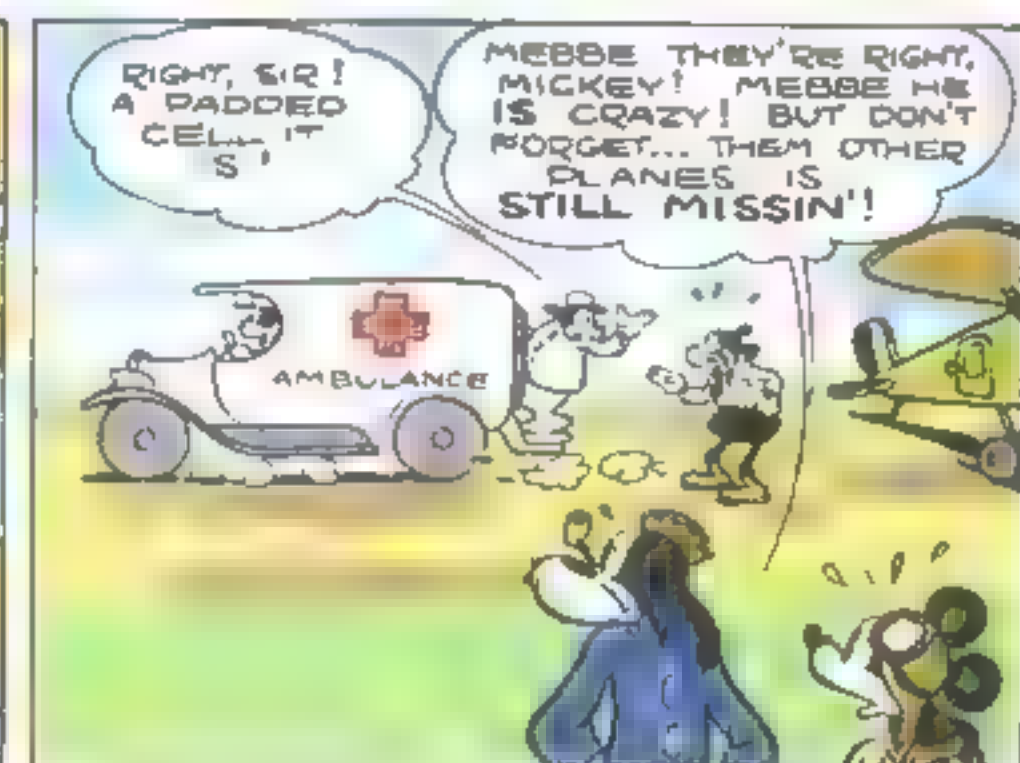
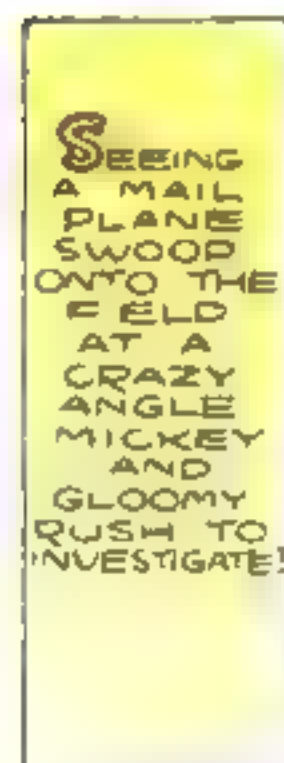
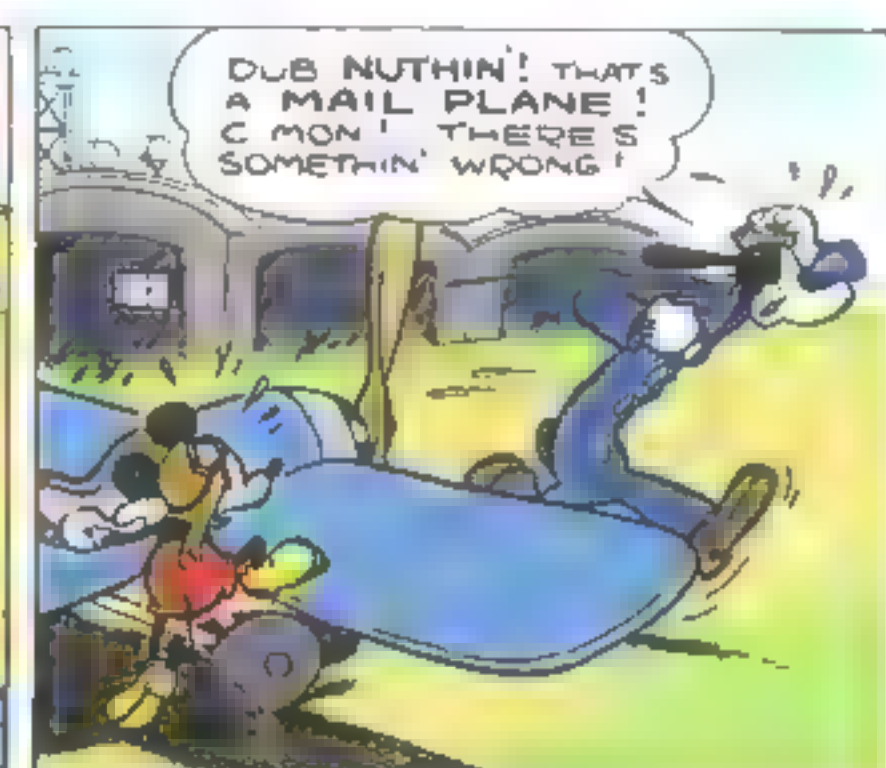
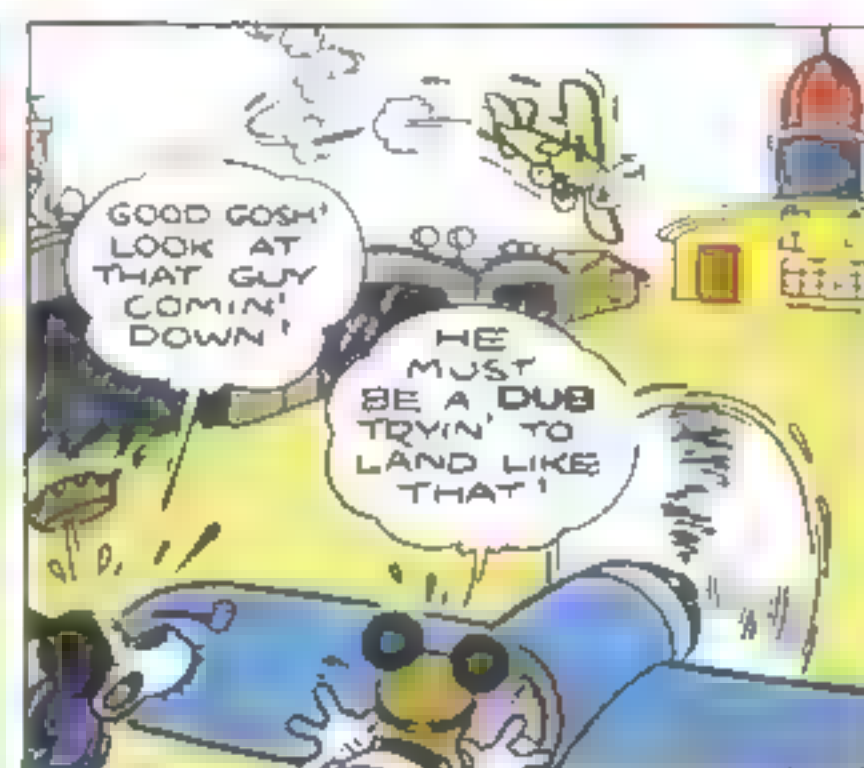
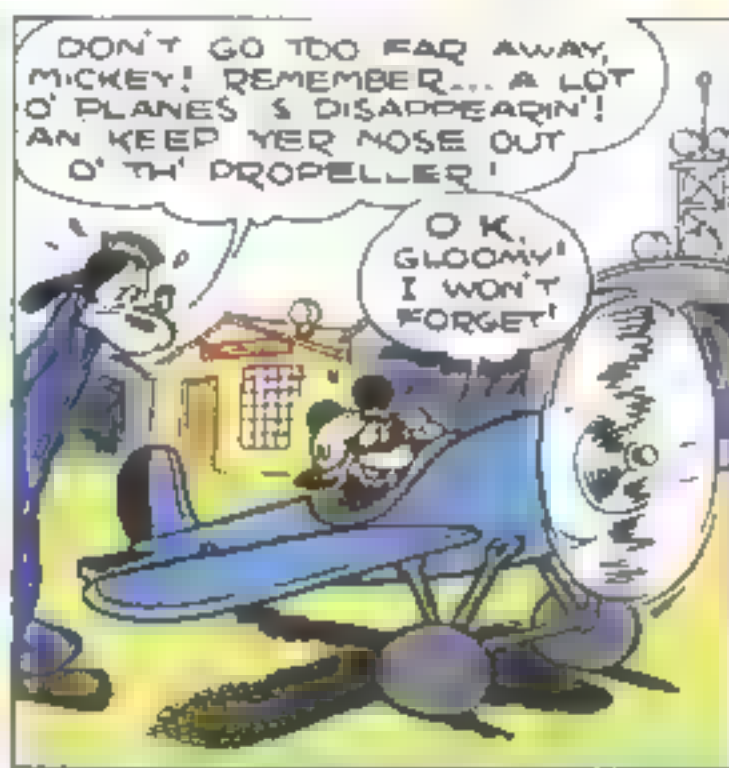
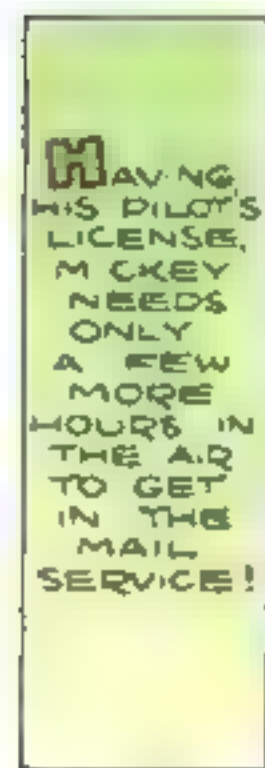
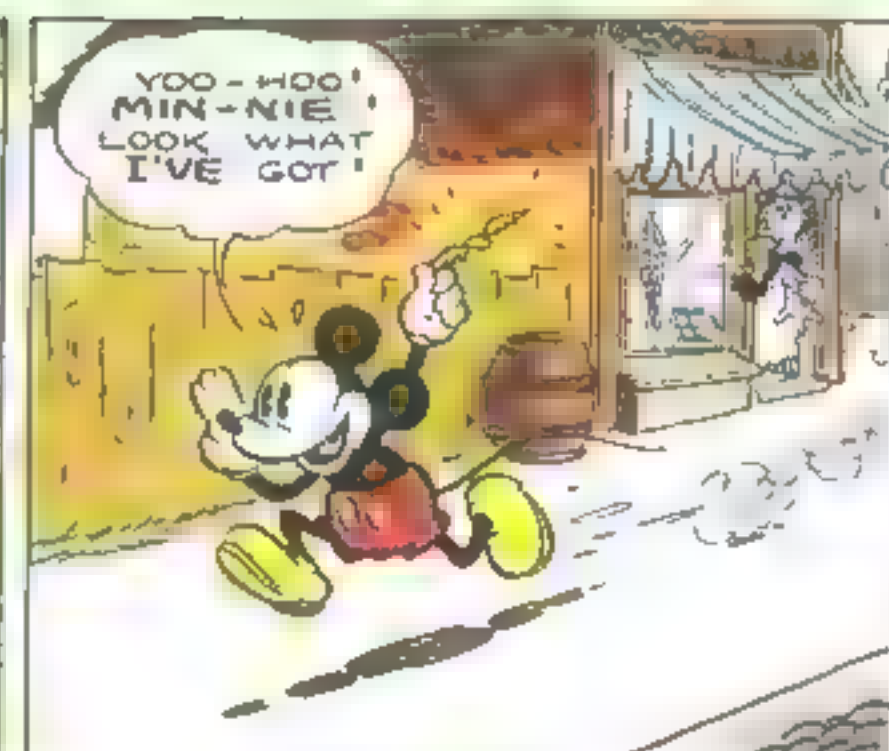
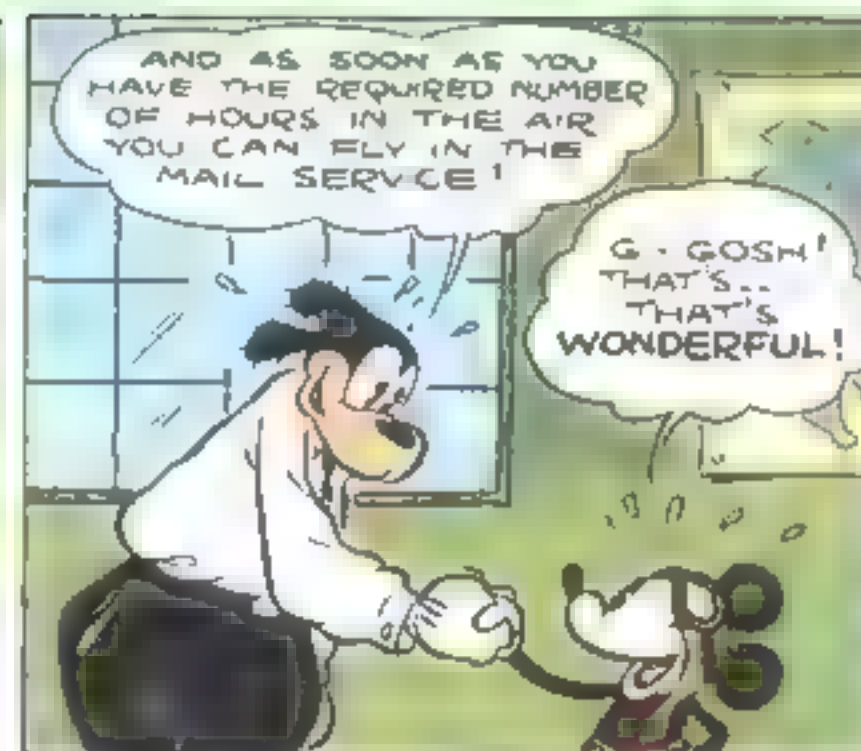
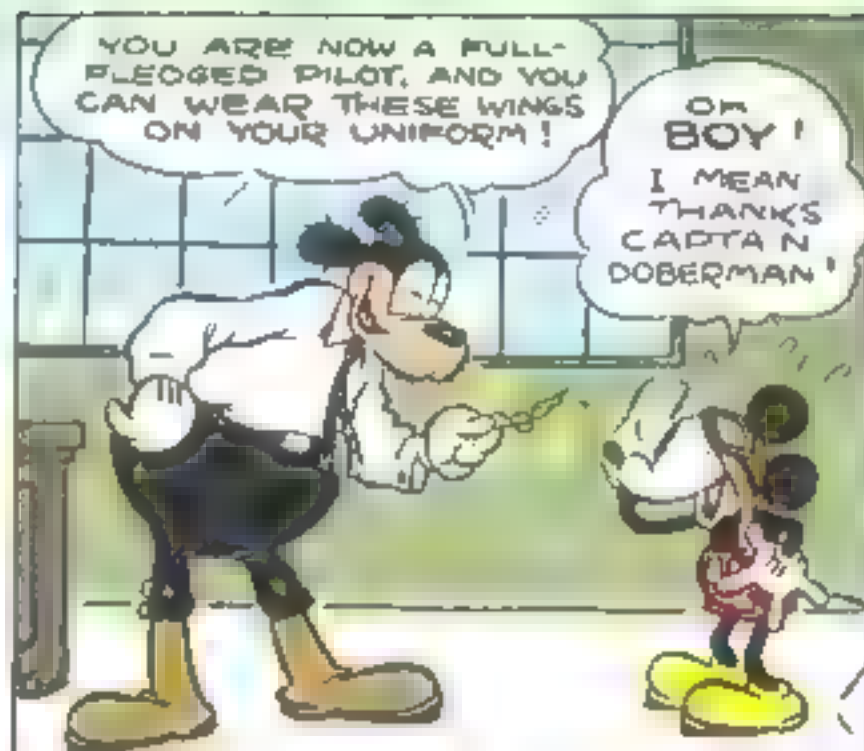
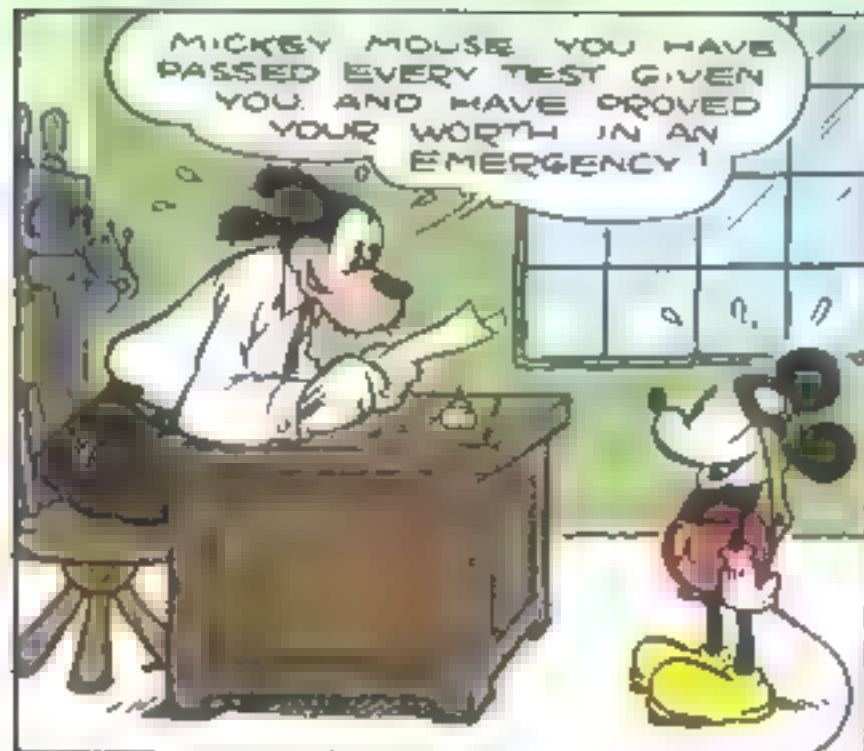


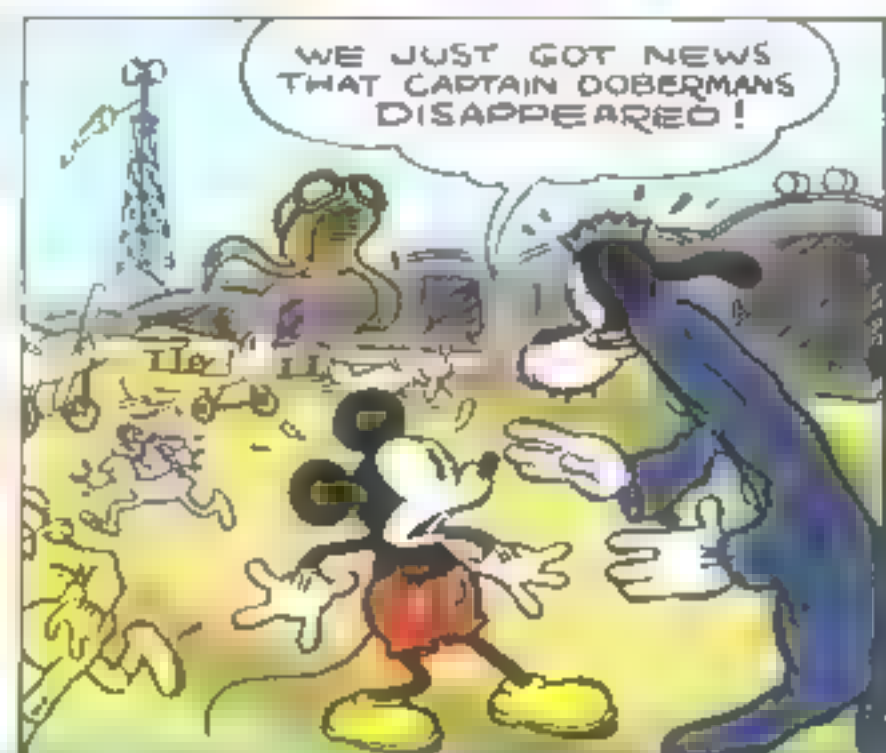
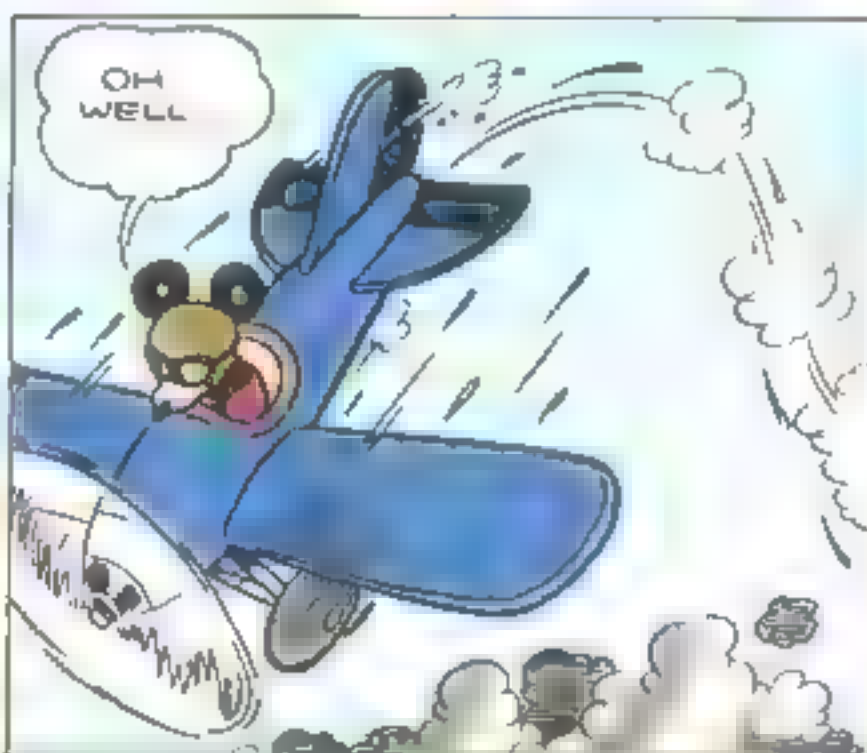
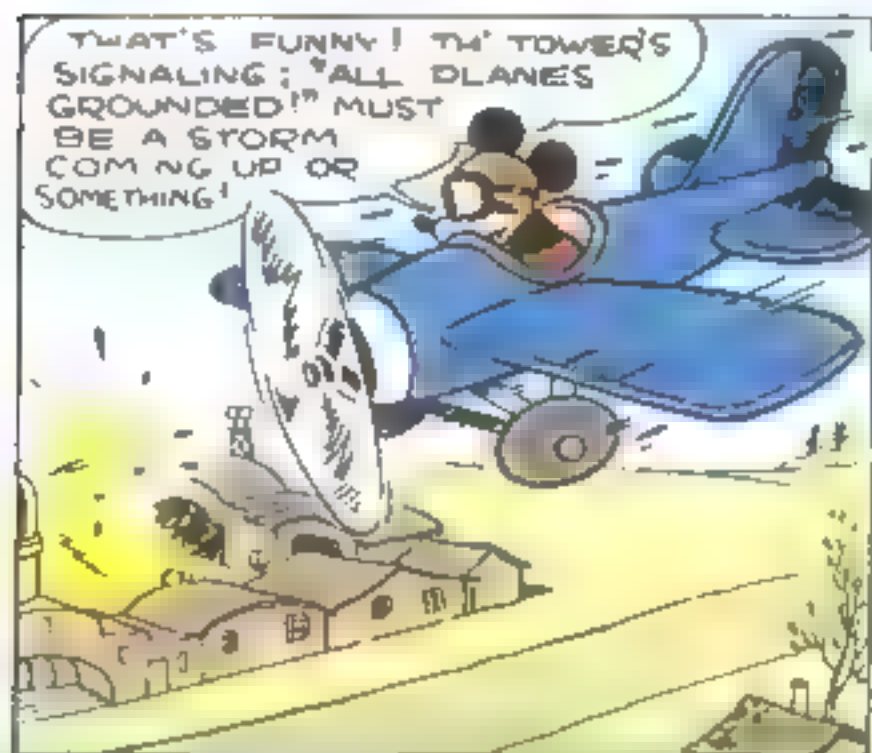
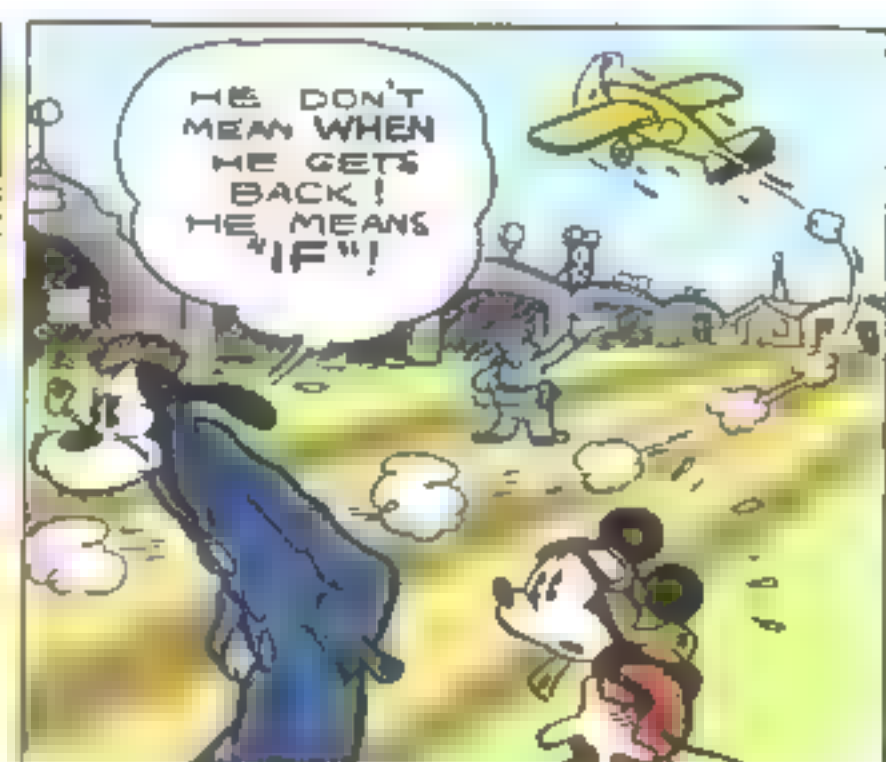
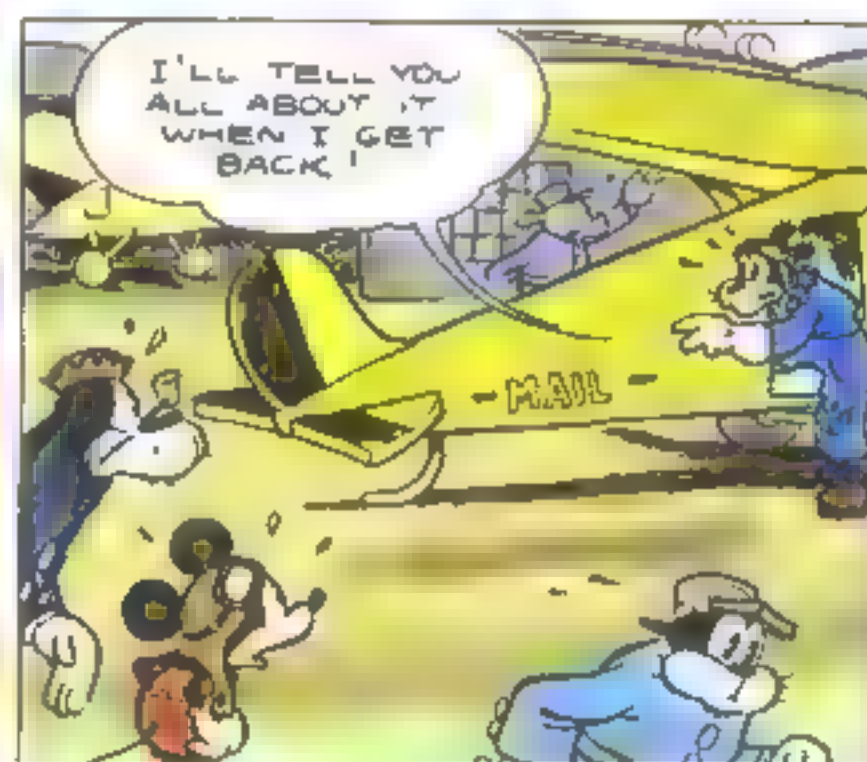
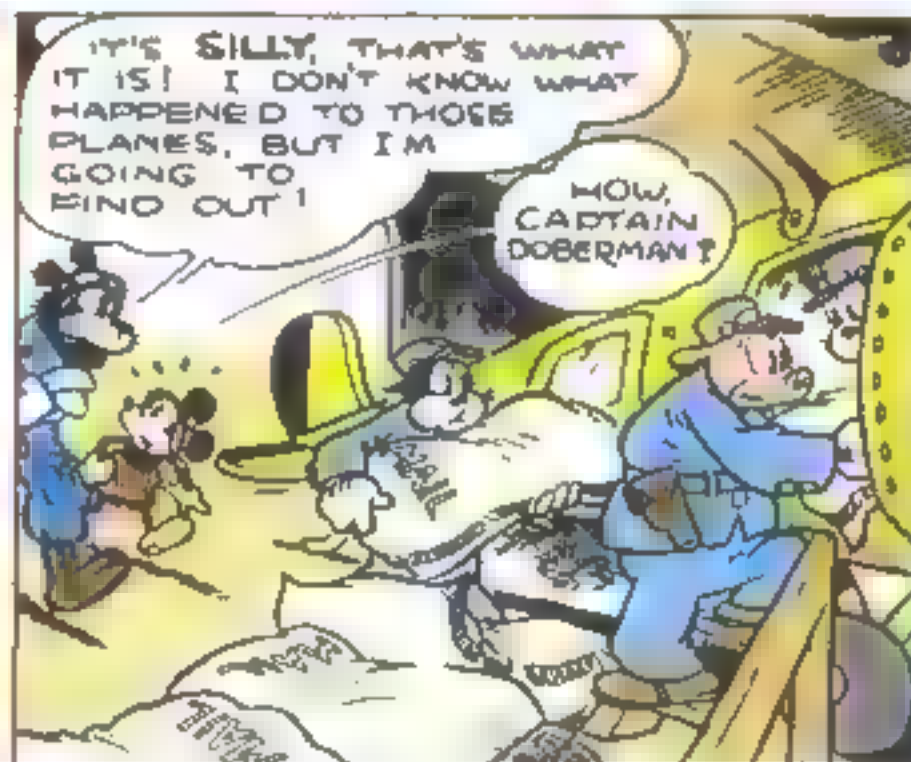
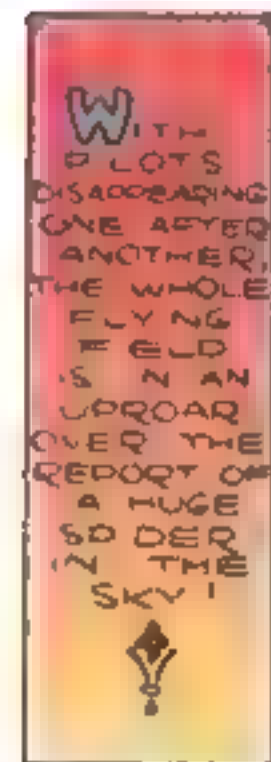
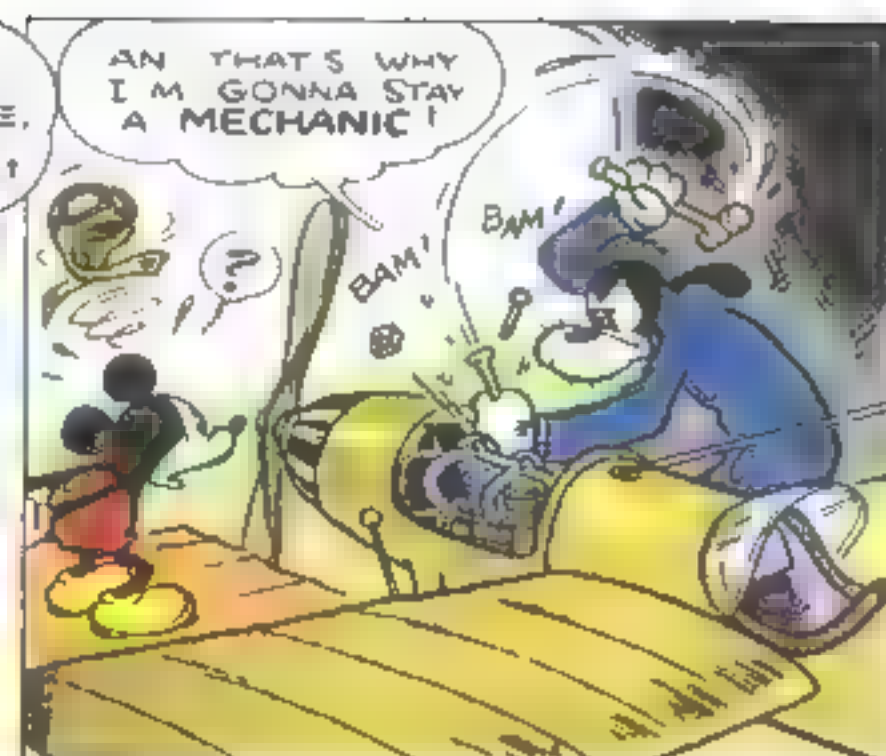
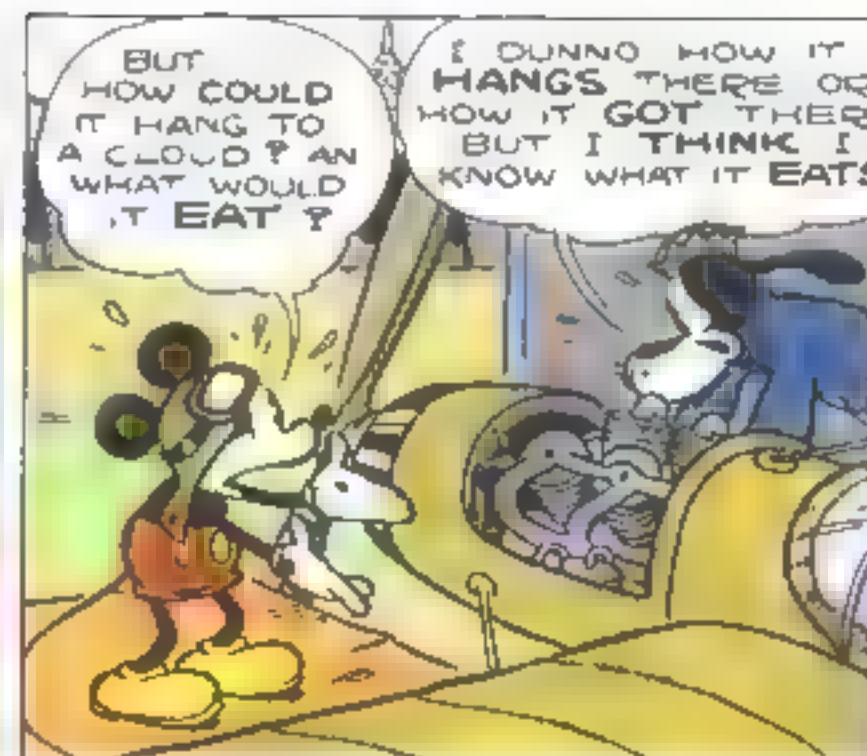
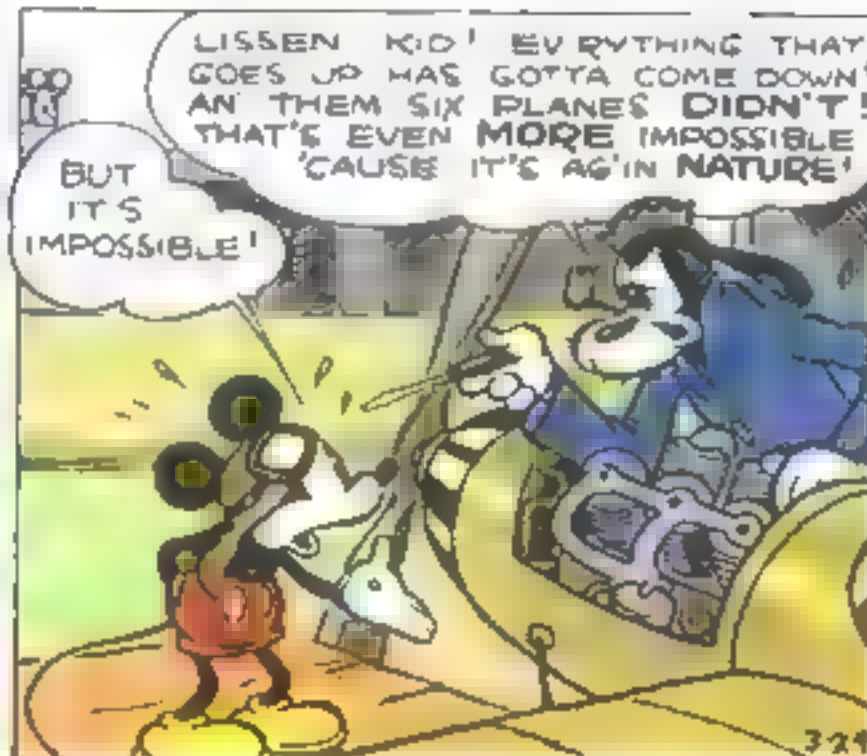
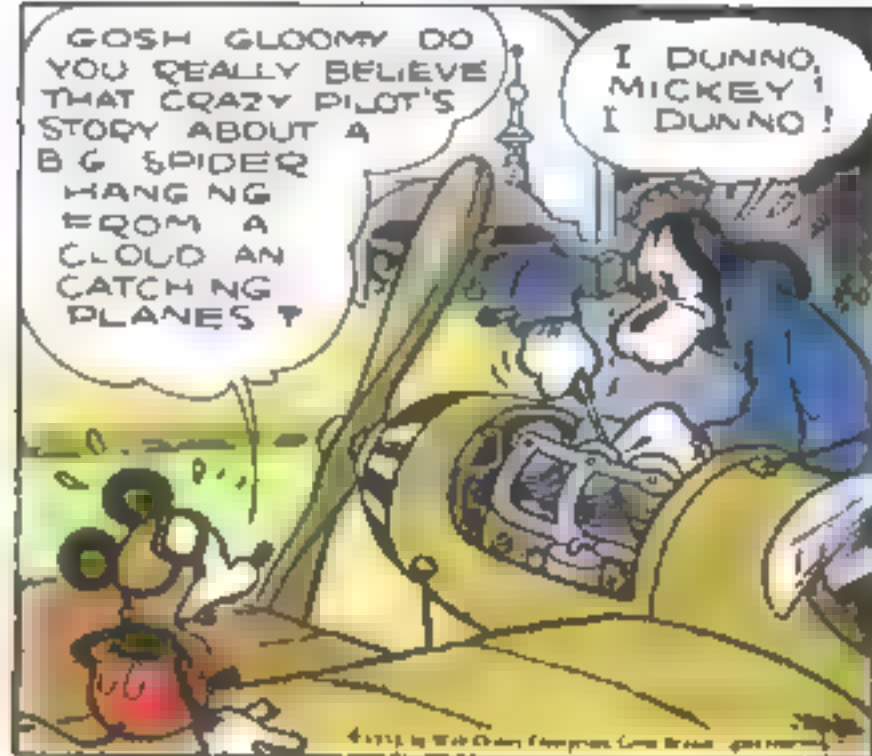
AND SO, THIRTY MINUTES LATER--

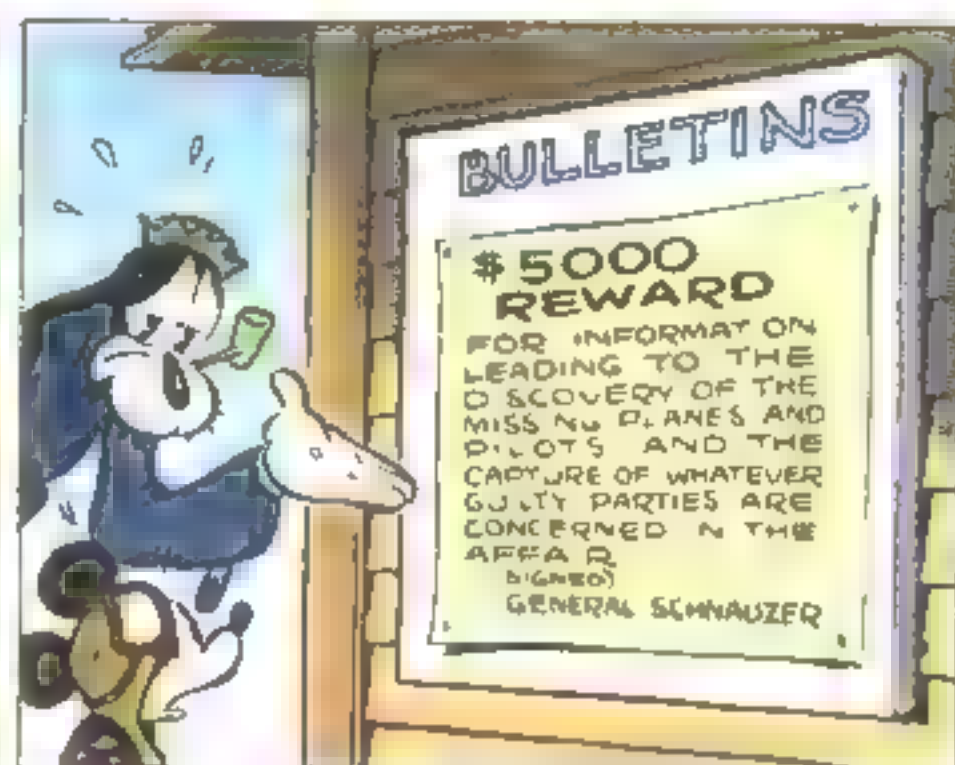
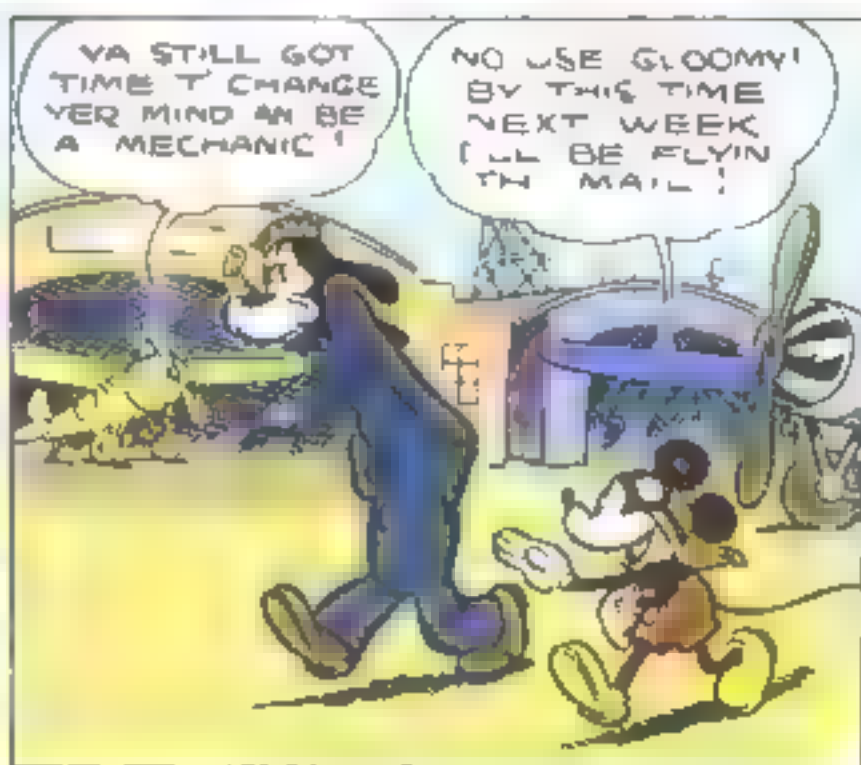
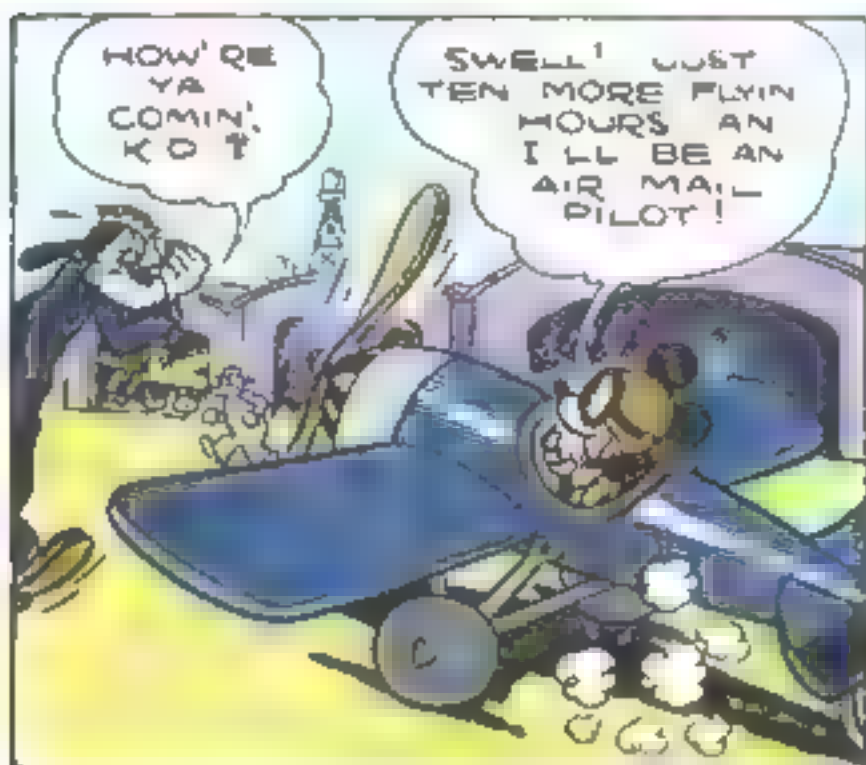
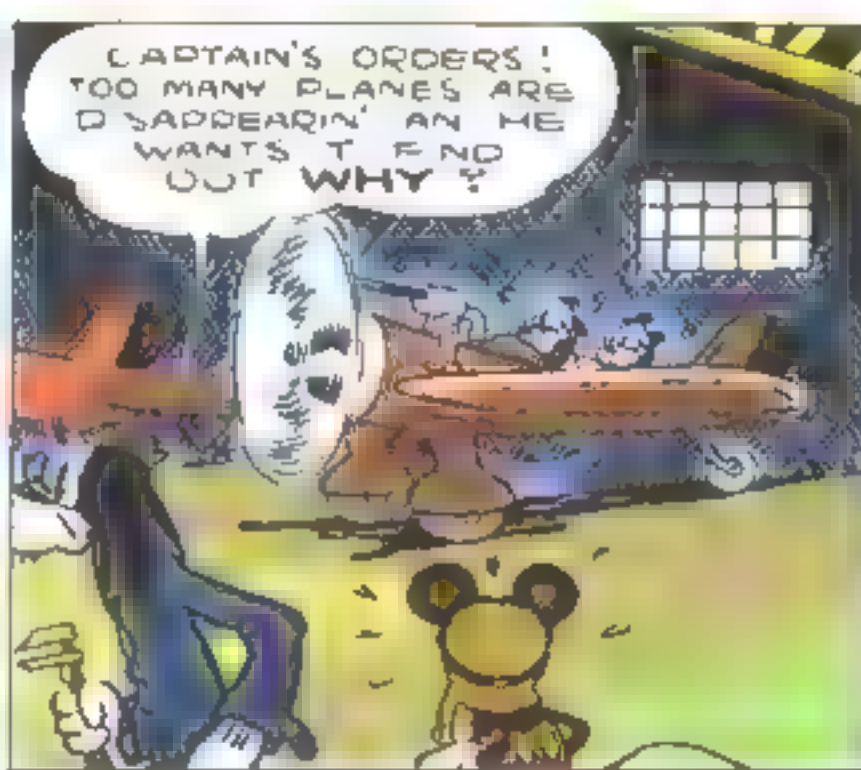
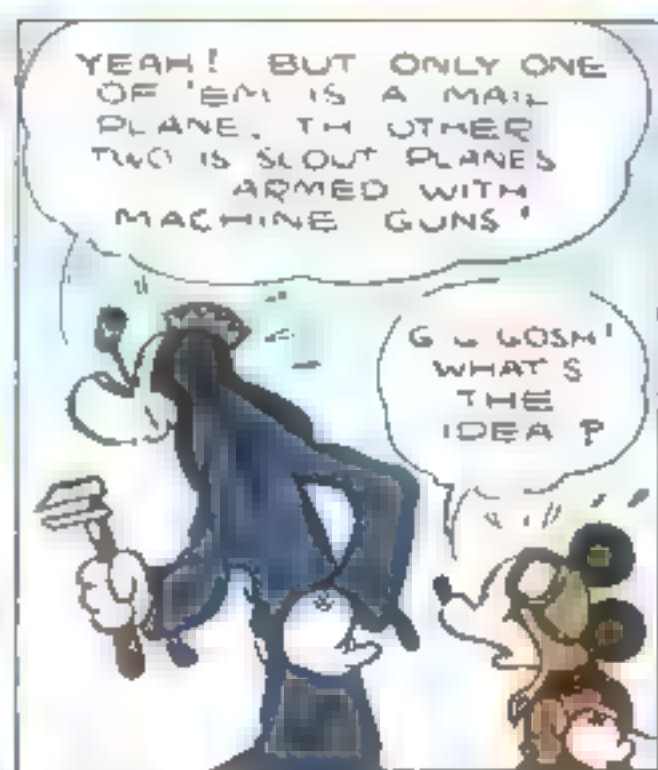
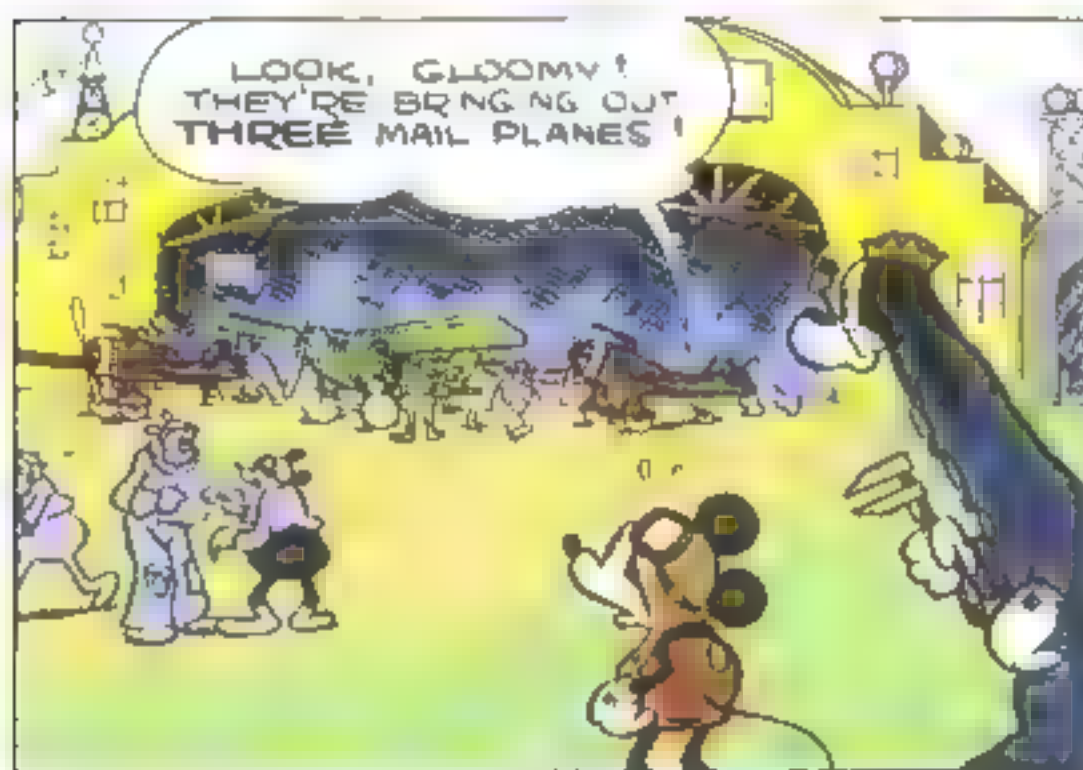
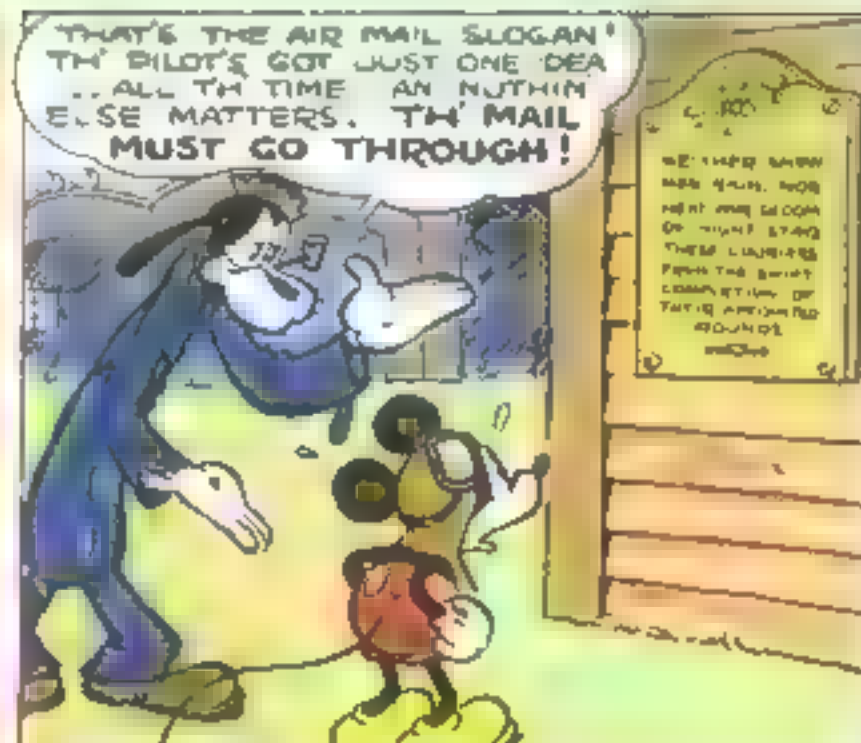
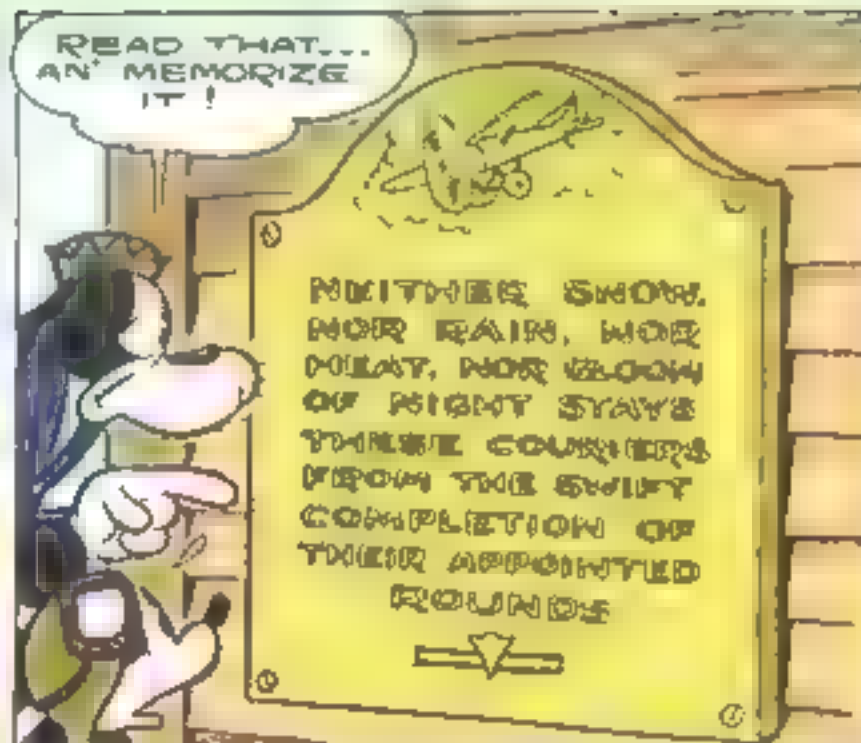
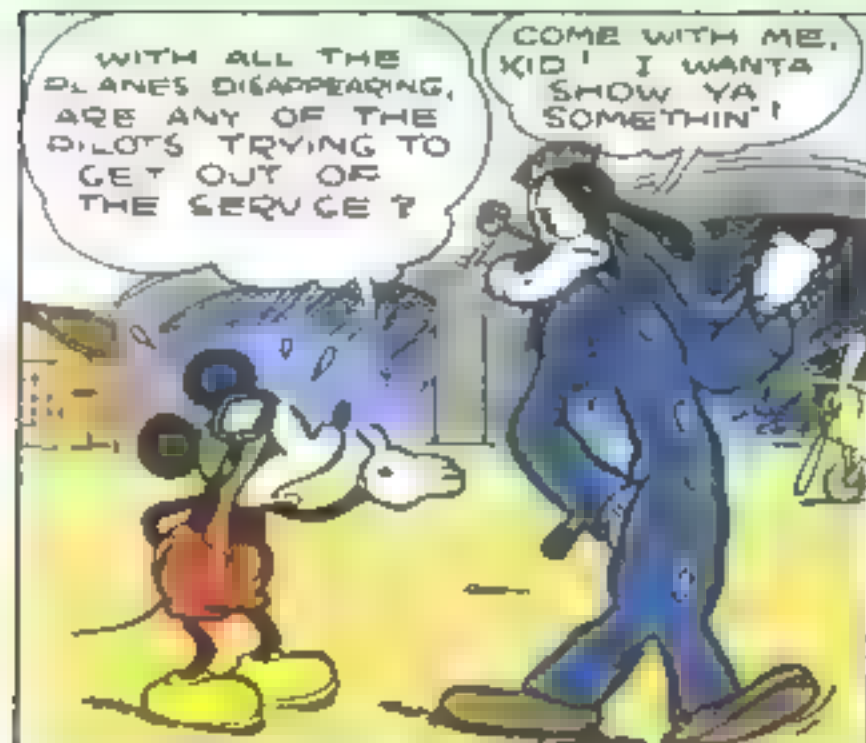


MICKEY PROVIDES A HOME-MADE EMERGENCY BY DROPPING THE LANDING GEAR OFF HIS PLANE AS HE TAKES OFF!



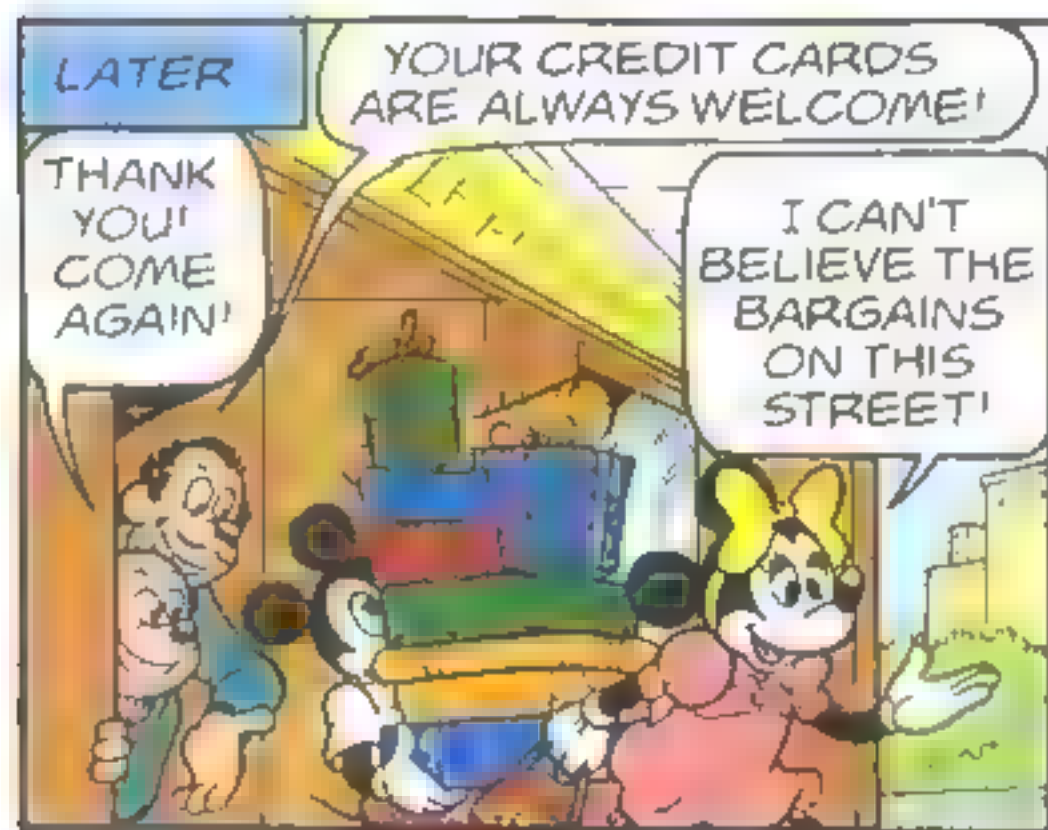
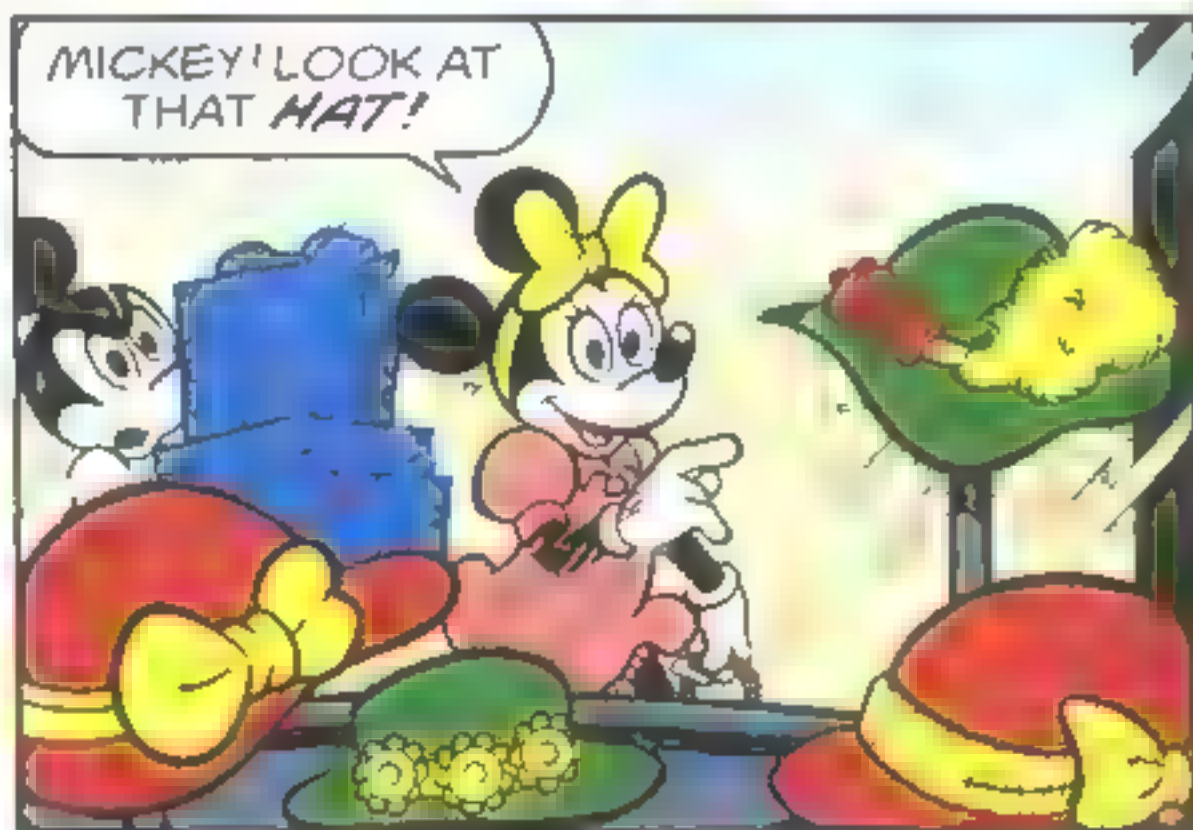
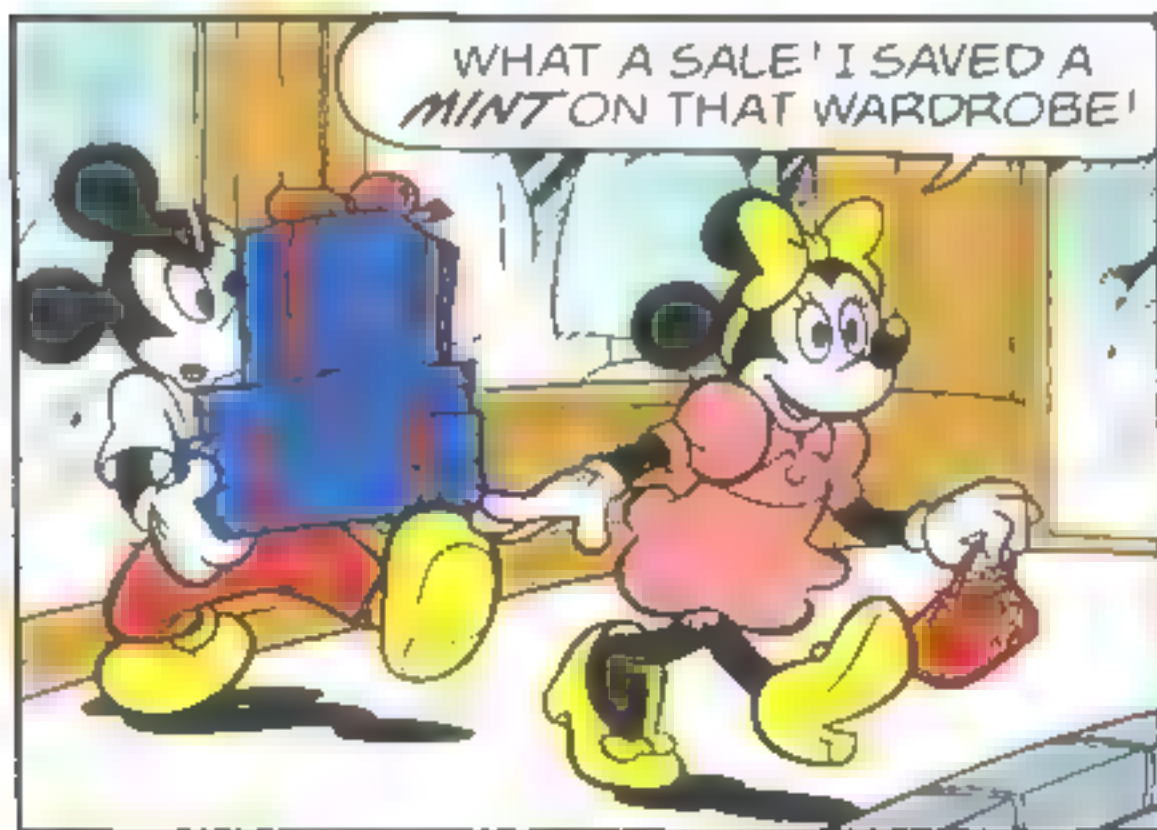
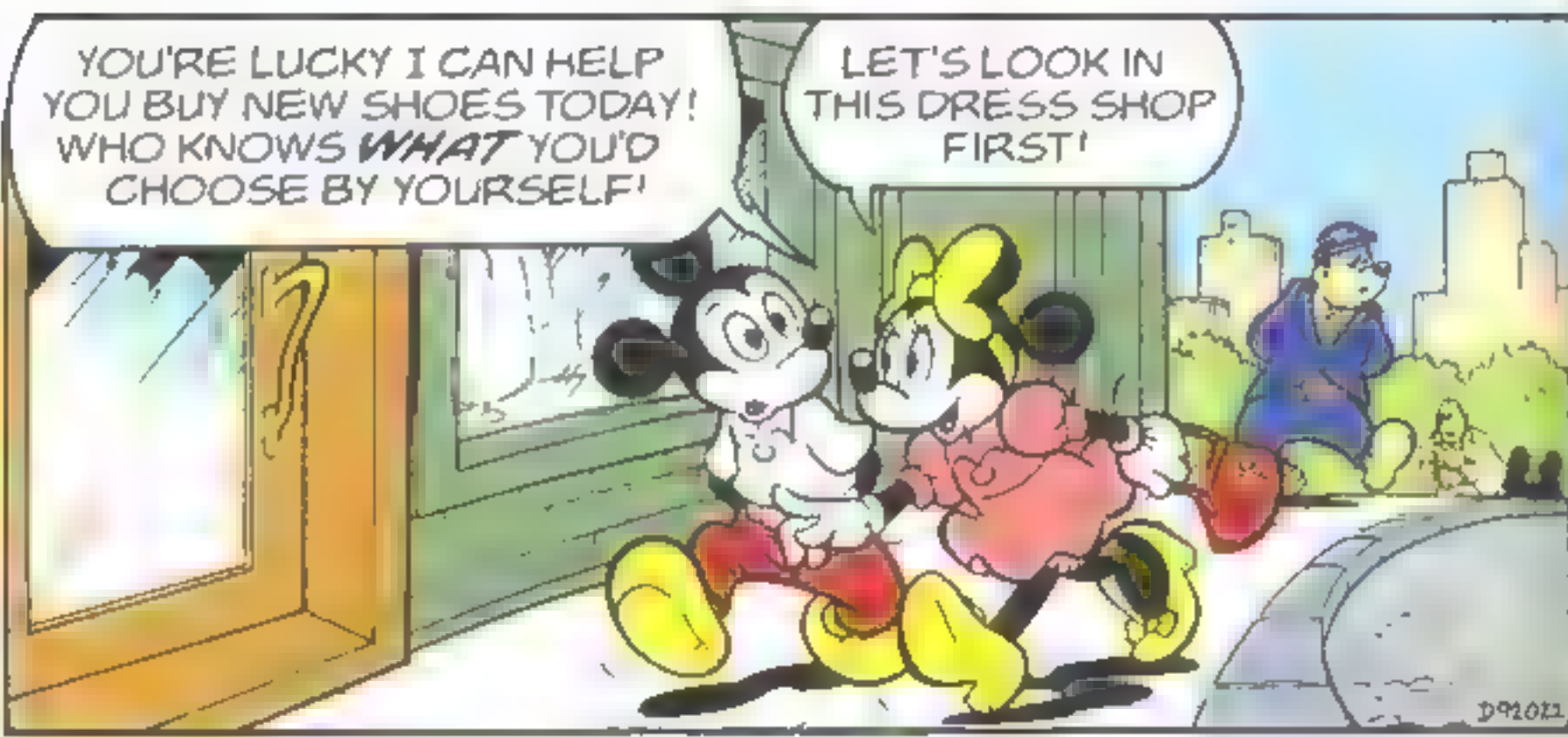


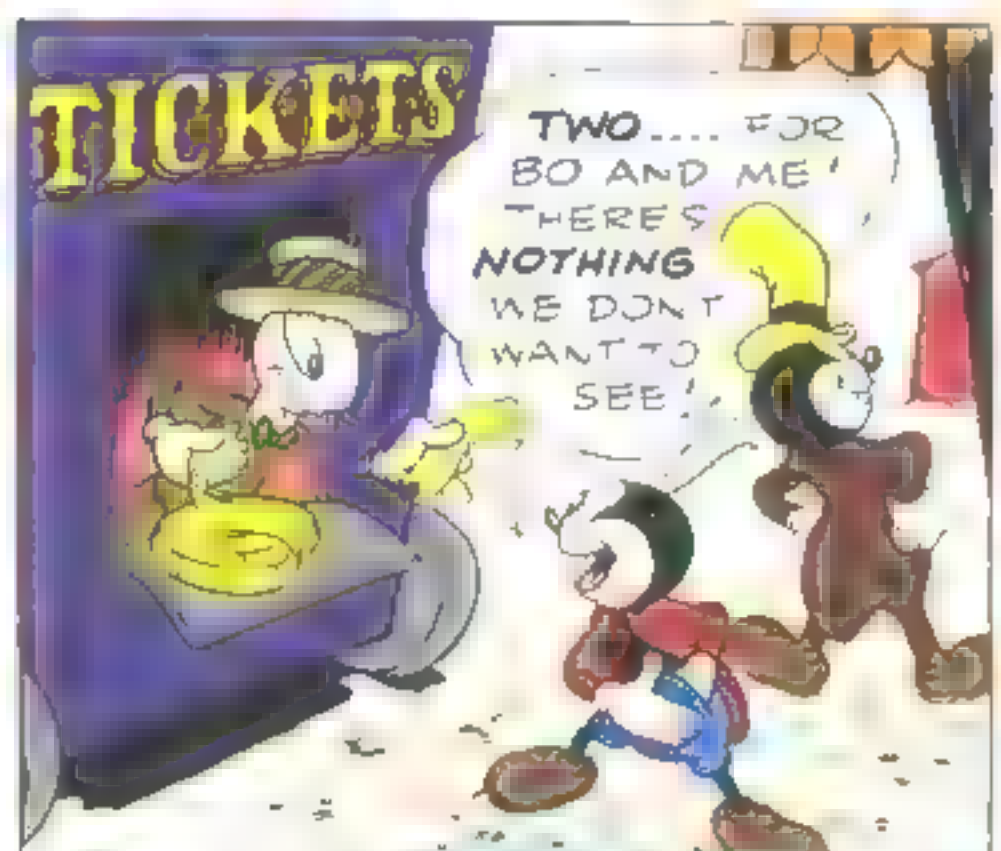
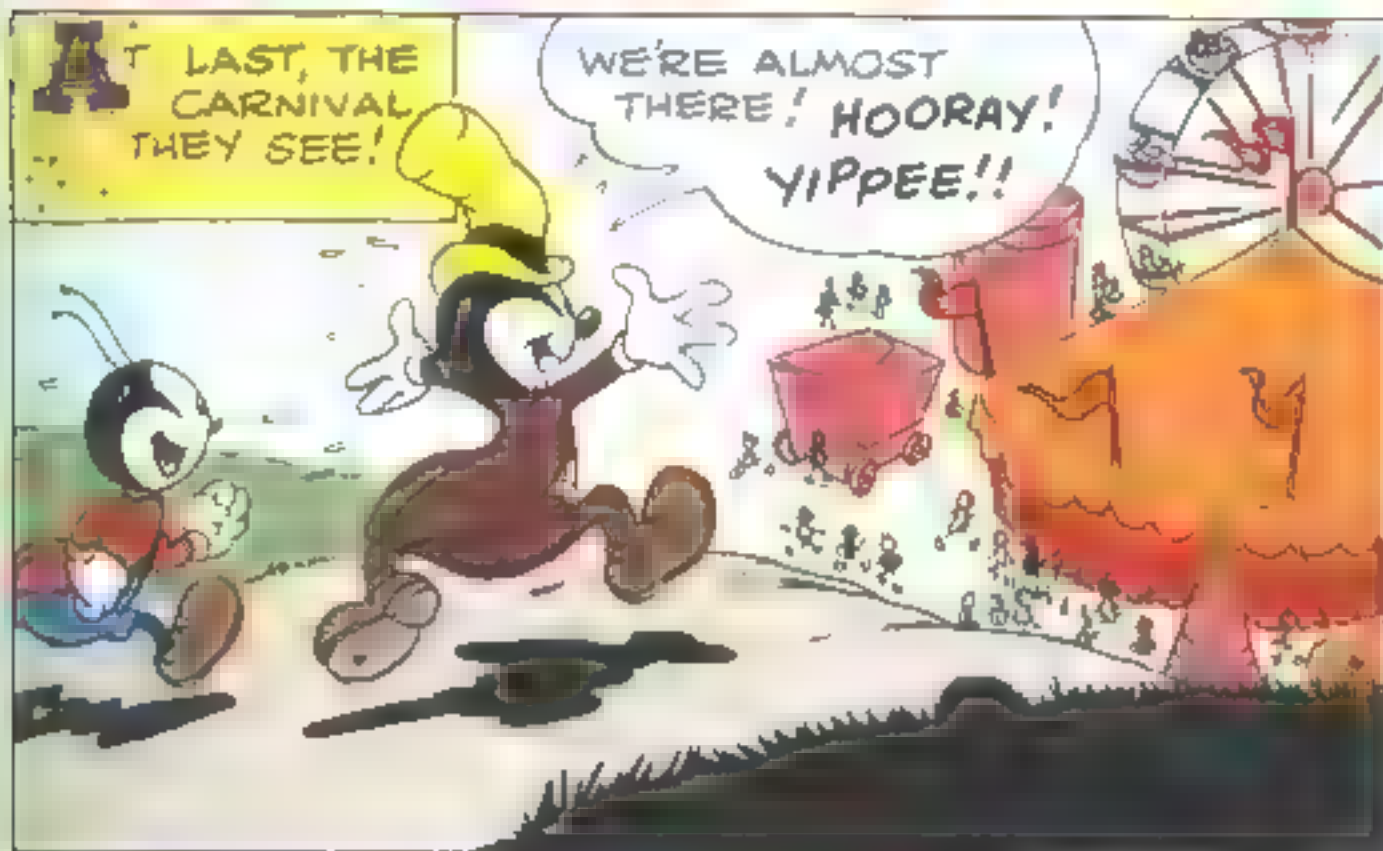
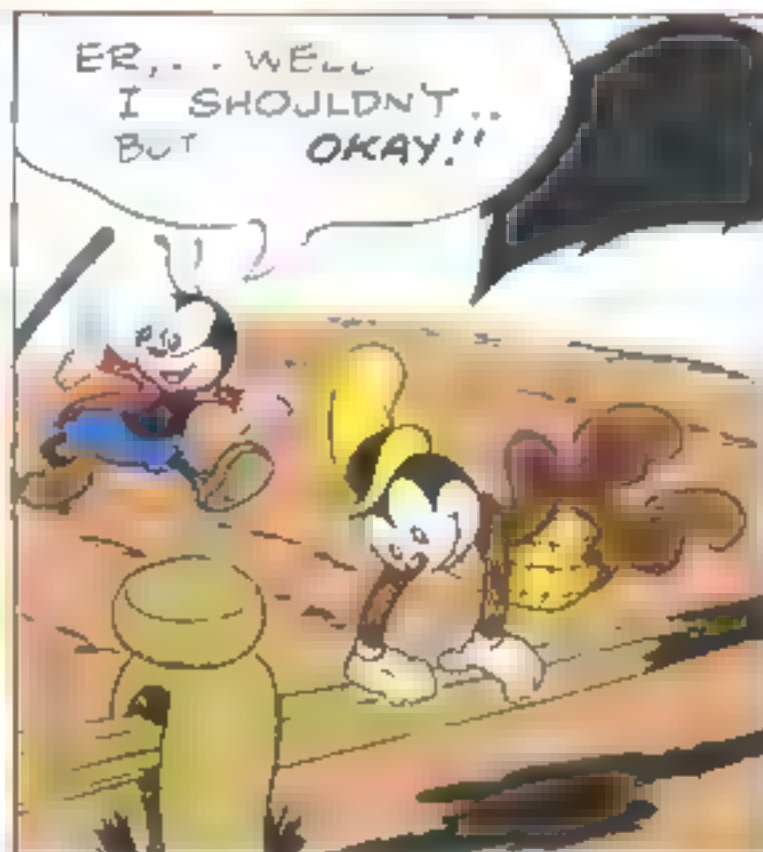
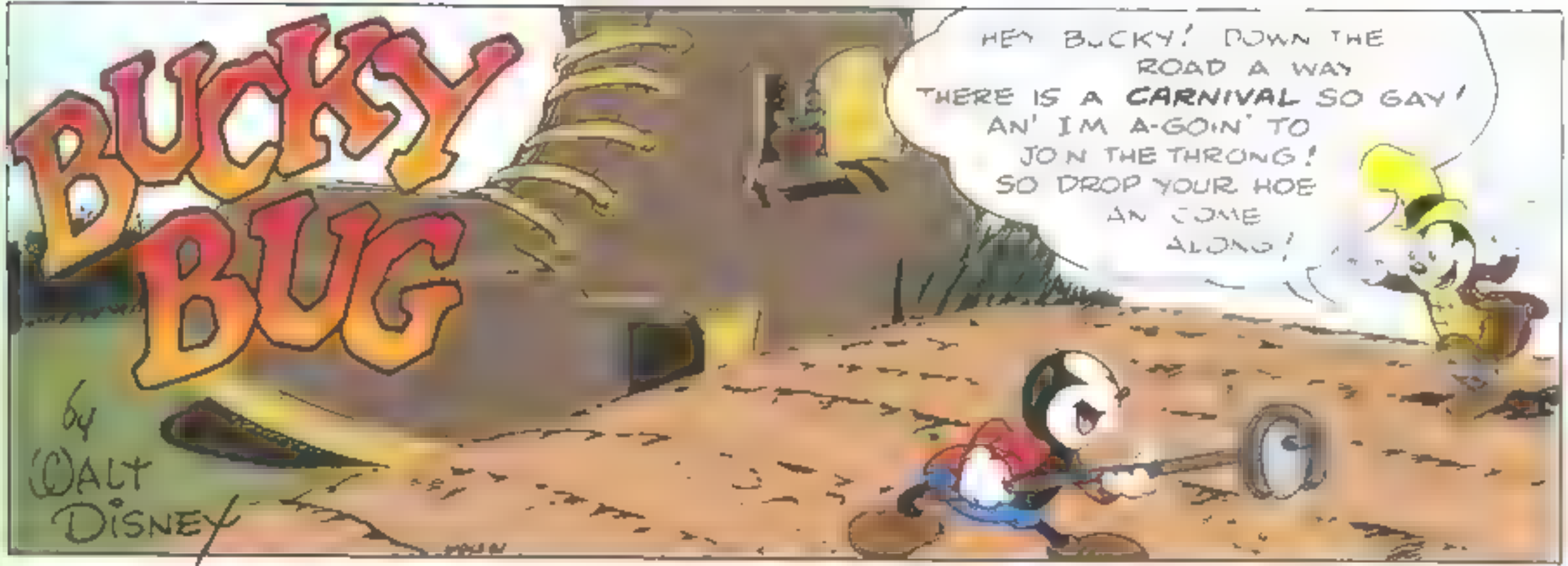


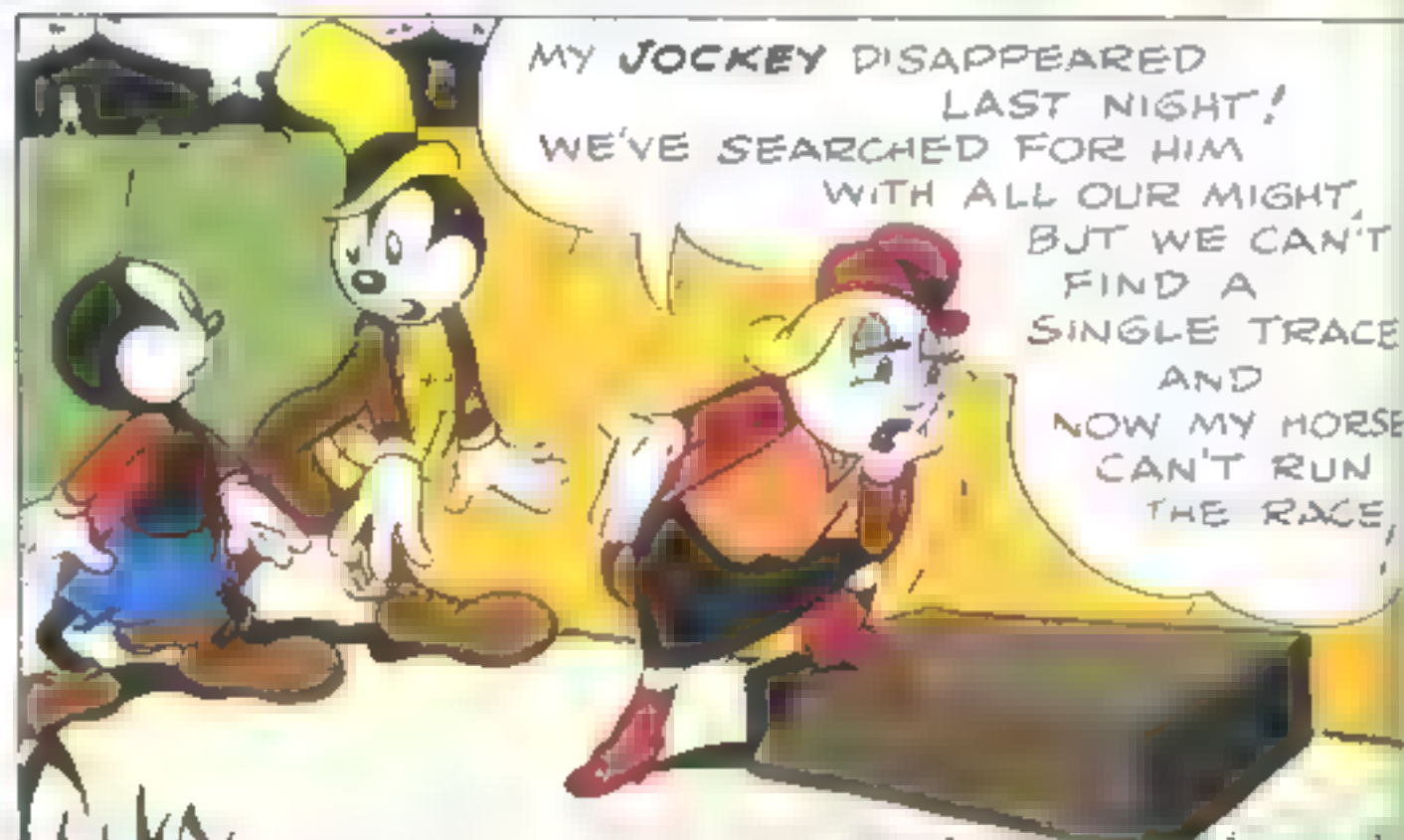
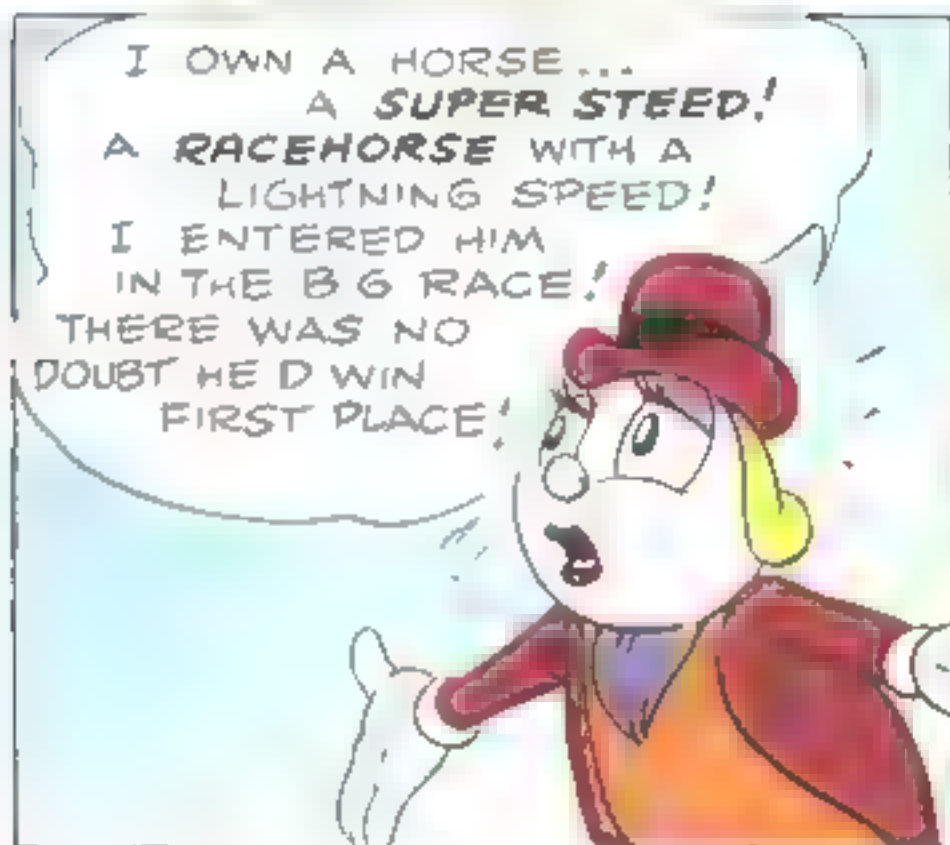
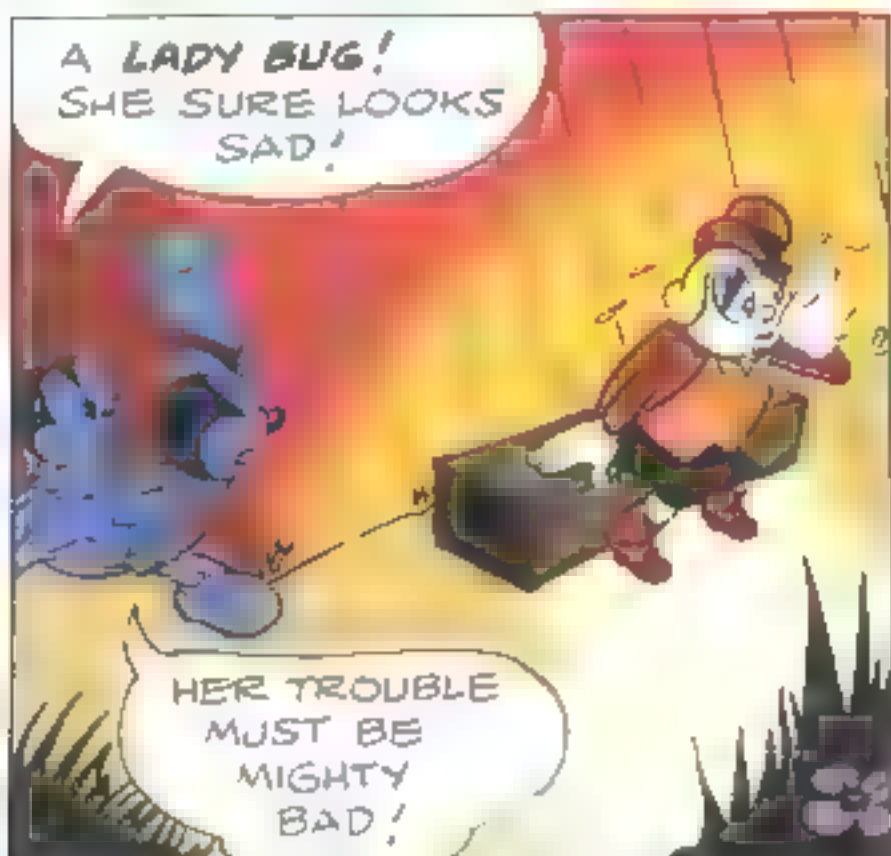
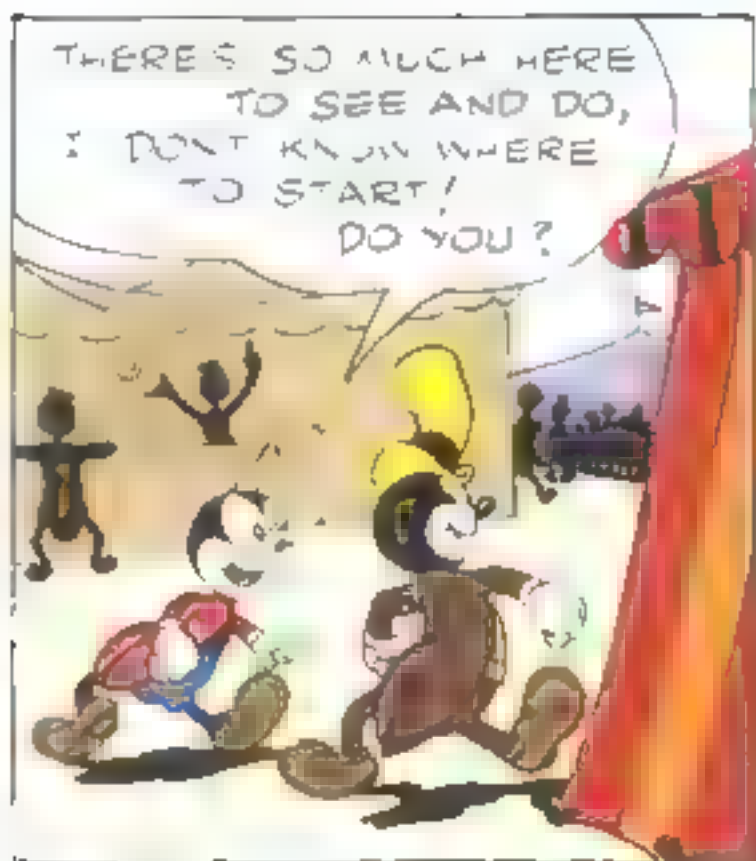


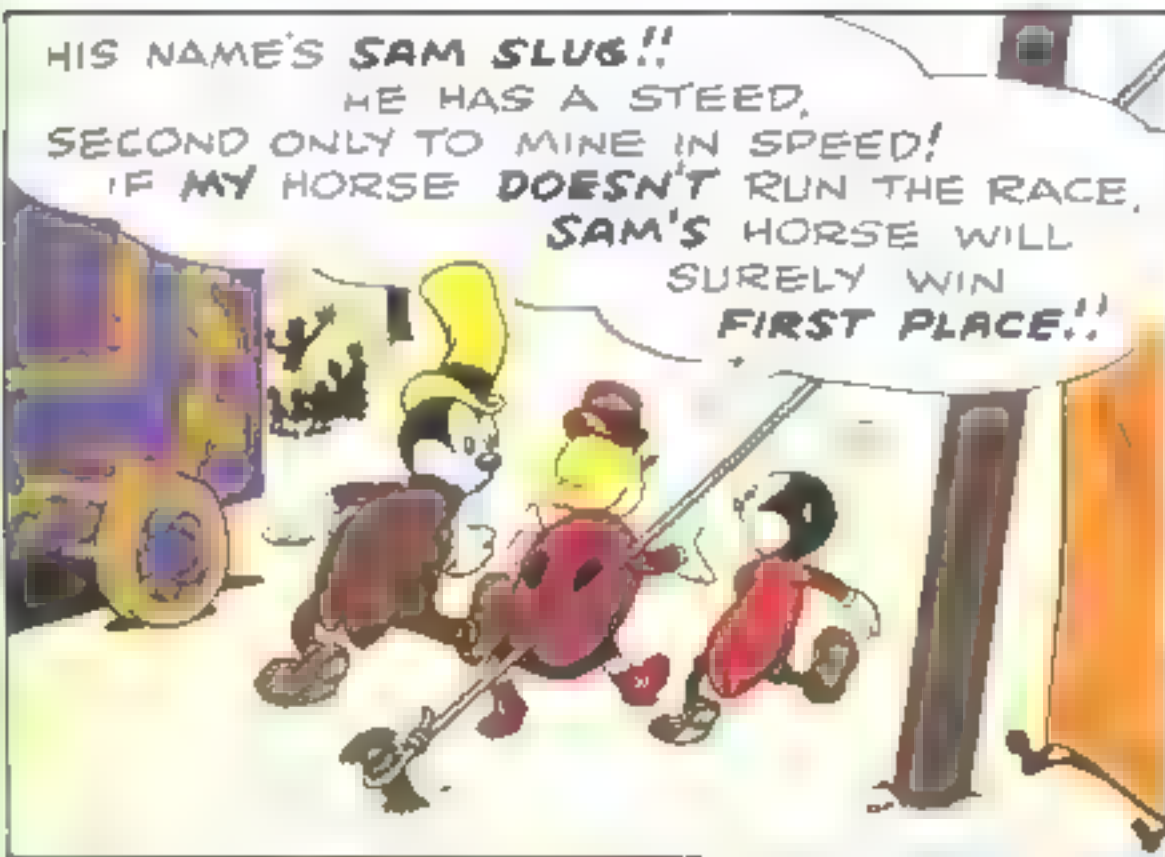
TO BE CONTINUED!

Walt Disney's MICKEY MOUSE









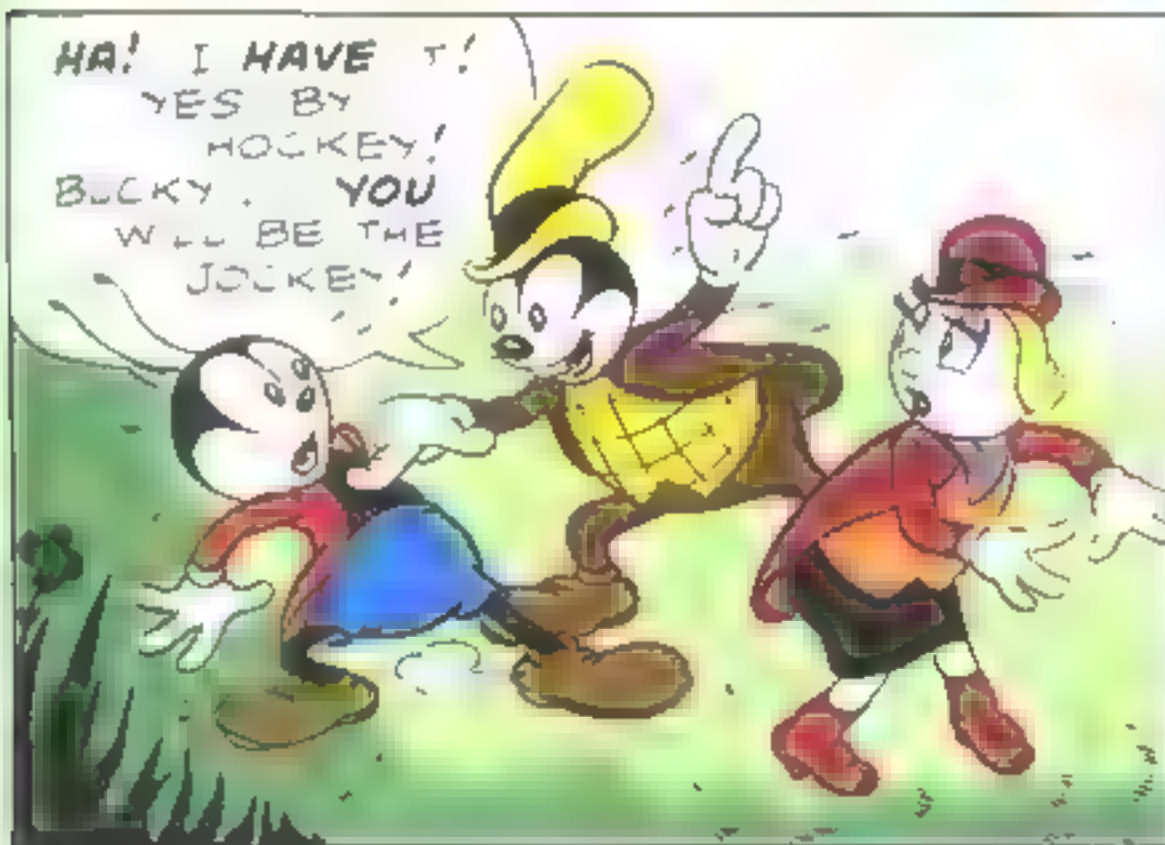
HIS NAME'S SAM SLUG!!
HE HAS A STEED,
SECOND ONLY TO MINE IN SPEED!
IF MY HORSE DOESN'T RUN THE RACE,
SAM'S HORSE WILL
SURELY WIN
FIRST PLACE!!



AND SO I'M
SURE THAT
MEAN SAM SLUG
KIDNAPED MY
JOCKEY,
BENNY BUG!



DADBLAME HIM! THAT
WILL NEVER DO!
WE'LL FIND SOMEONE
TO RIDE
FOR YOU!!

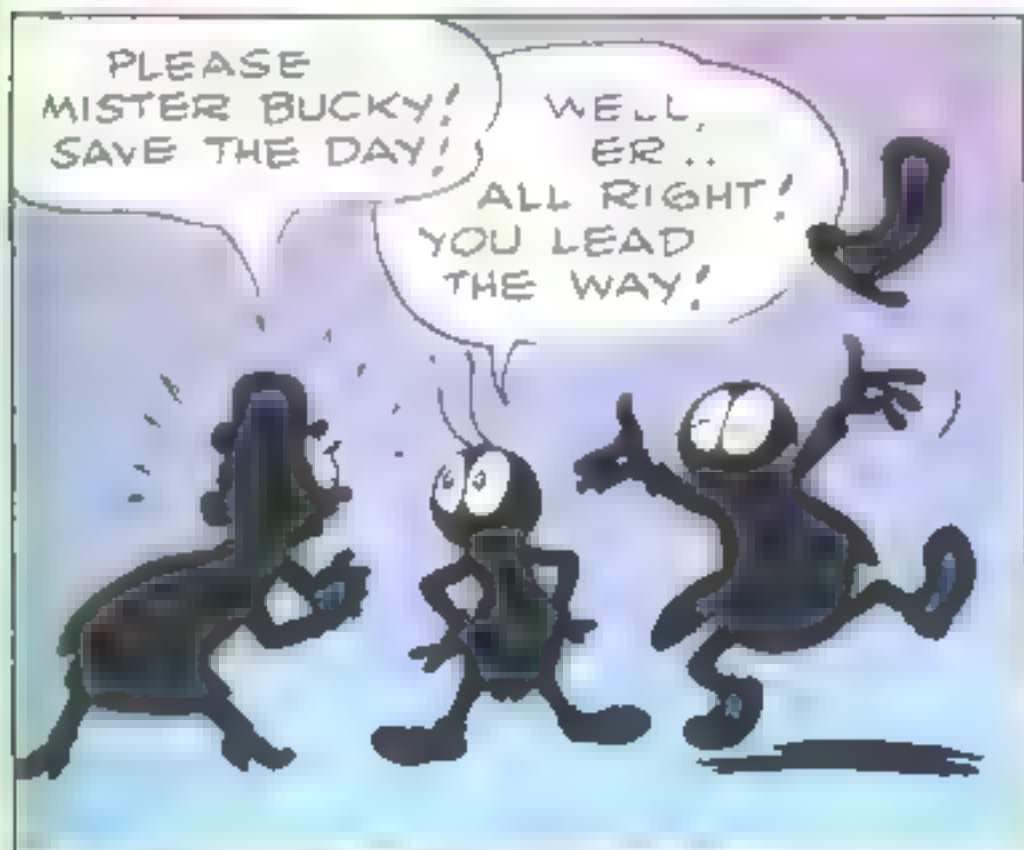


HA! I HAVE IT!
YES BY
HOCKEY!
BUCKY, YOU
WILL BE THE
JOCKEY!



BUT HOW
ABOUT YOUR
OWN SELF,
BO?

I CAN'T RIDE
GOOD ENOUGH,
YOU KNOW!
YOU ARE A
YOUNG AND
AGILE BUG!
YOU'LL HAVE
TO RIDE AN
BEAT
SAM SLUG!!



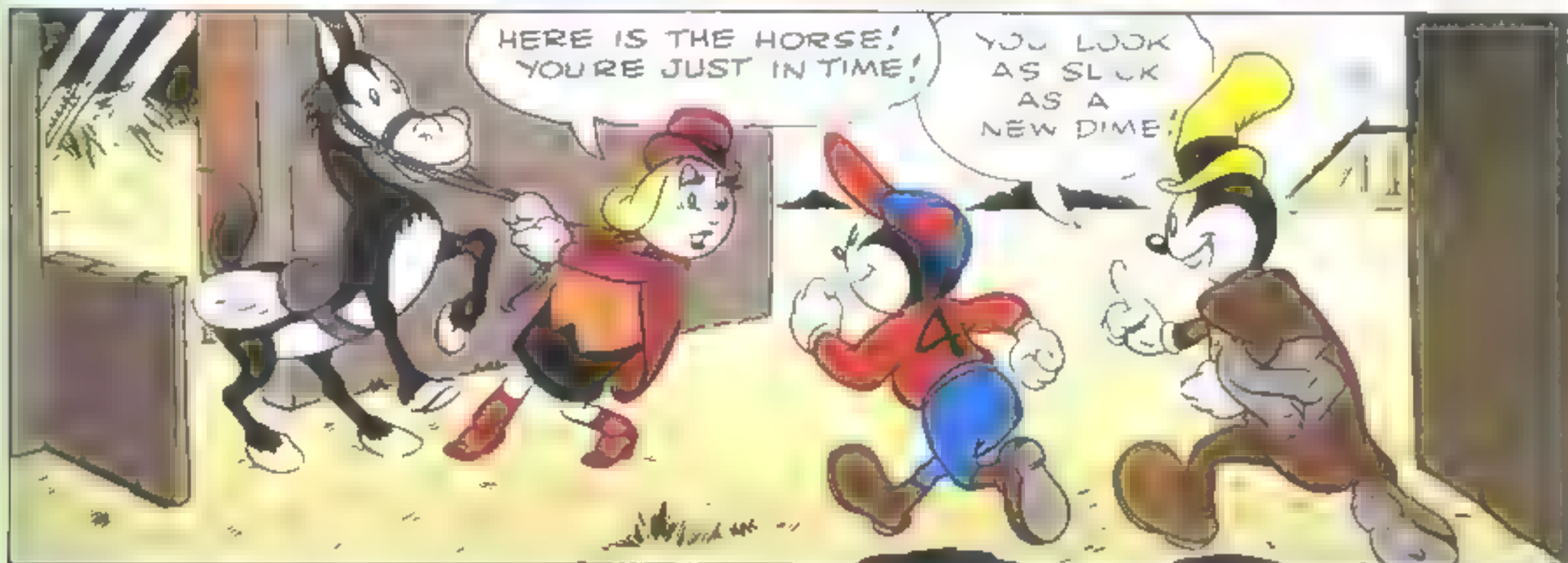
PLEASE
MISTER BUCKY!
SAVE THE DAY!

WELL,
ER...
ALL RIGHT!
YOU LEAD
THE WAY!



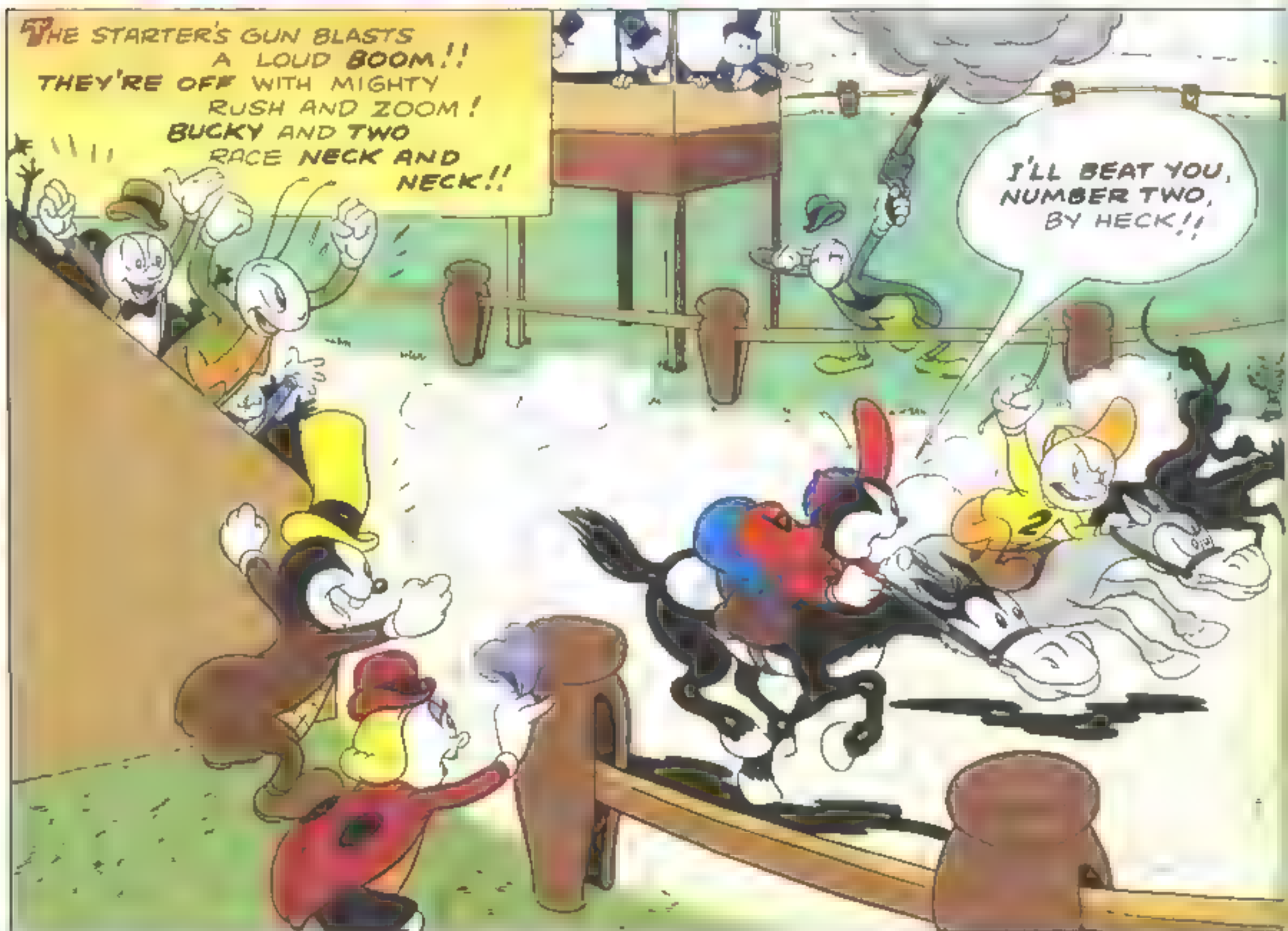
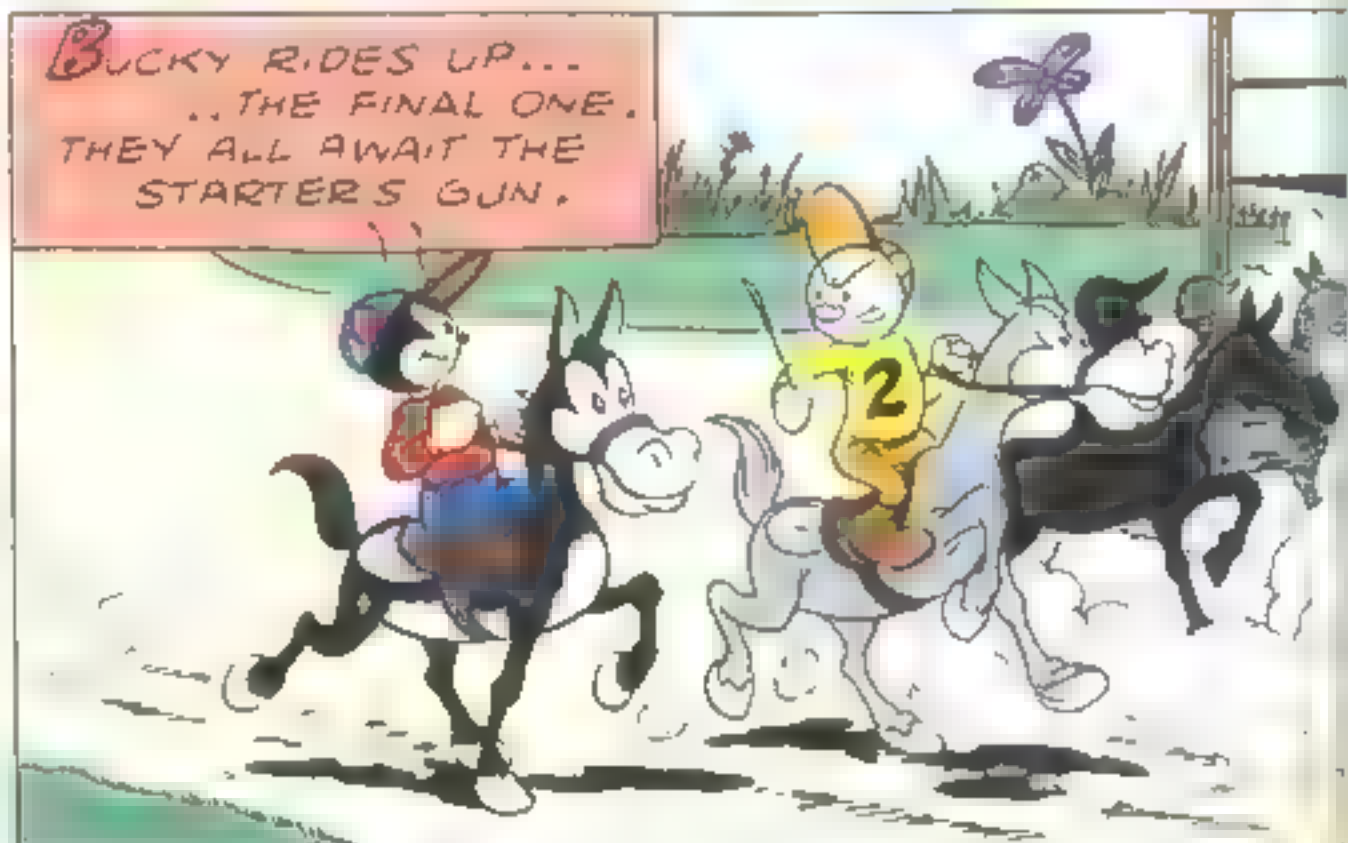
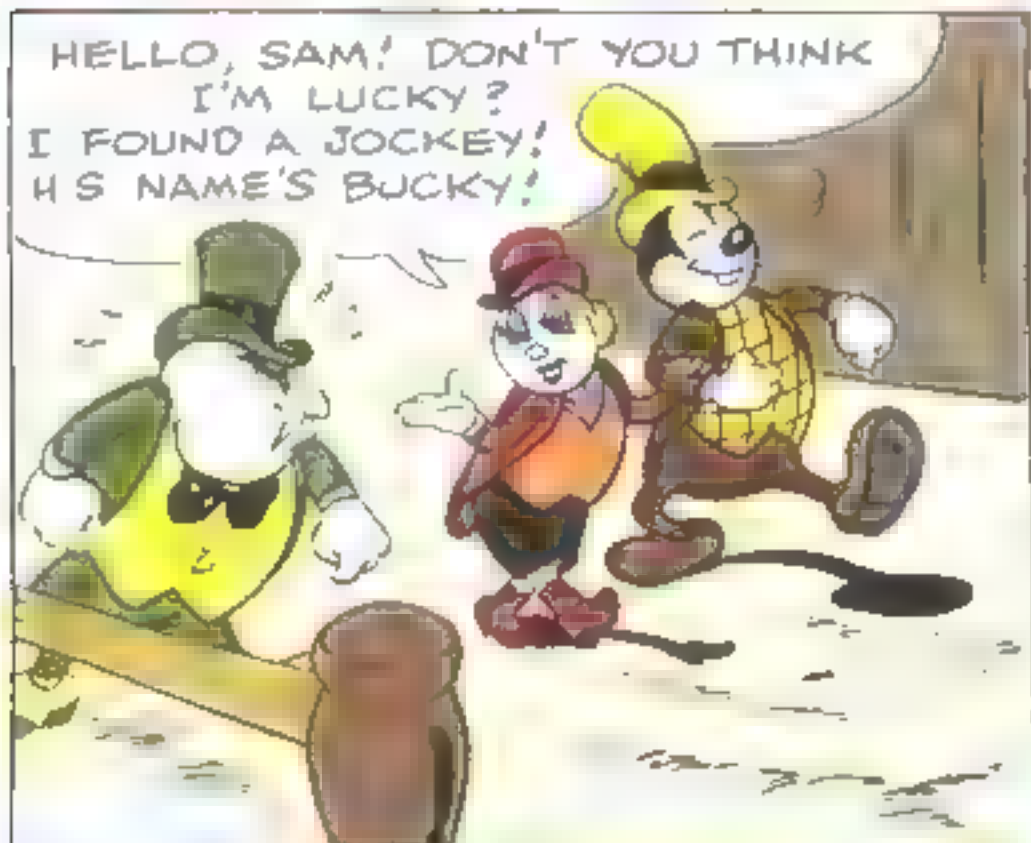
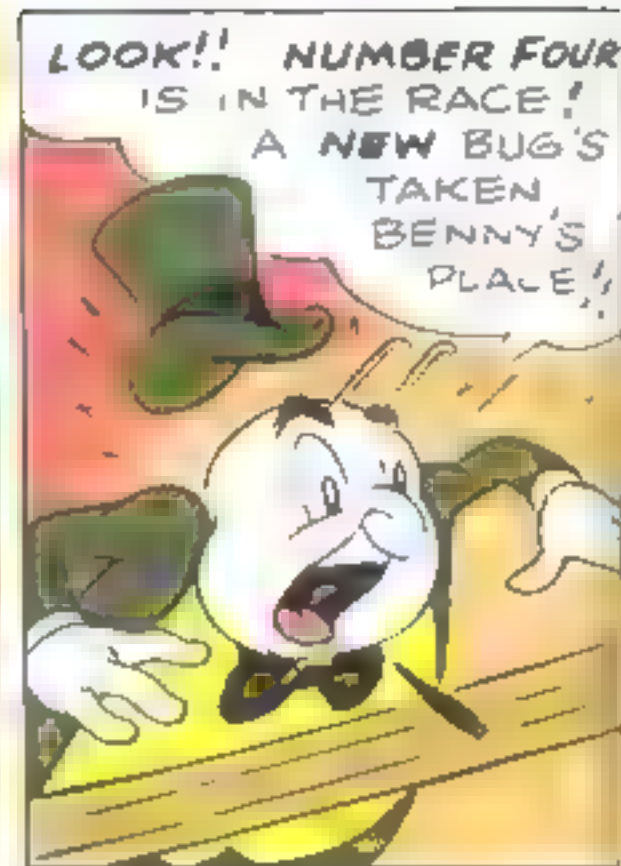
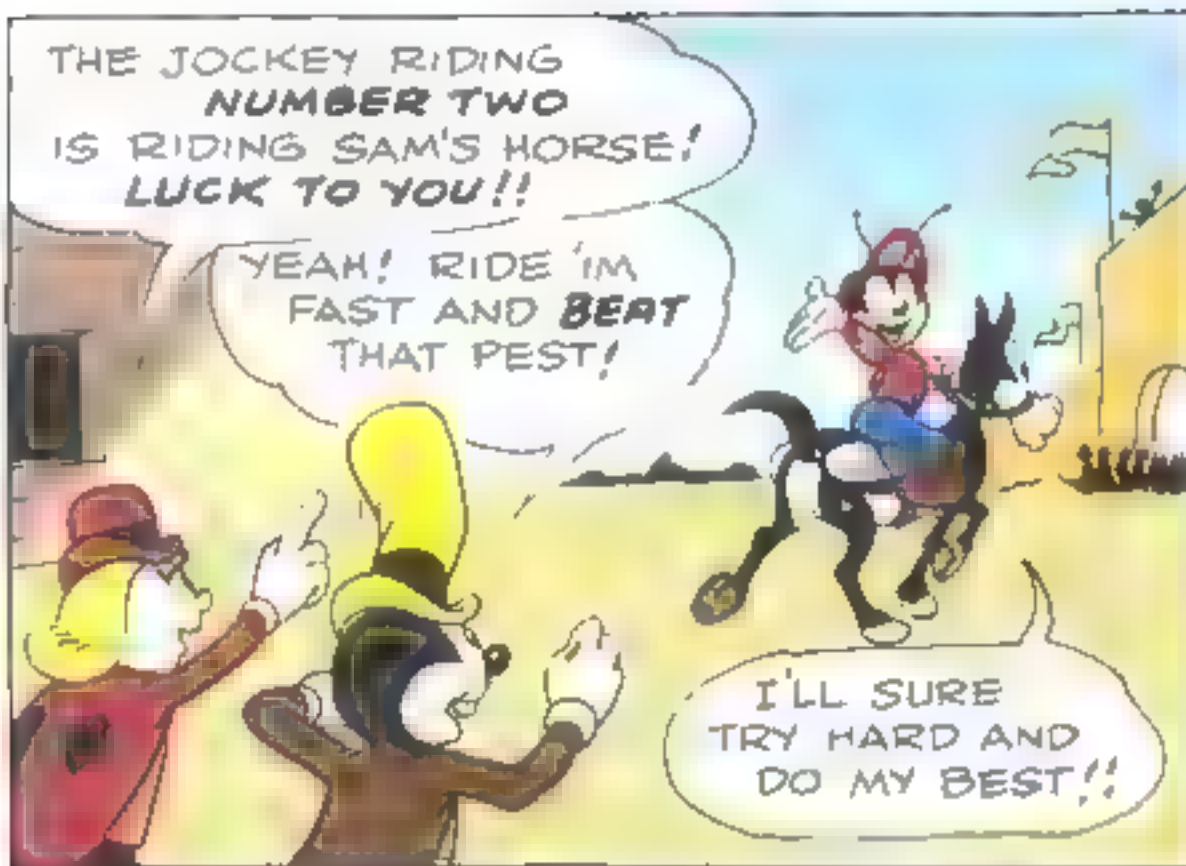
LET'S HURRY! IT'S TIME
FOR THE RACE!
I WANT TO SEE OLD
SAM SLUG'S FACE,
WHEN YOU RIDE OUT
BEFORE HIS EYES!

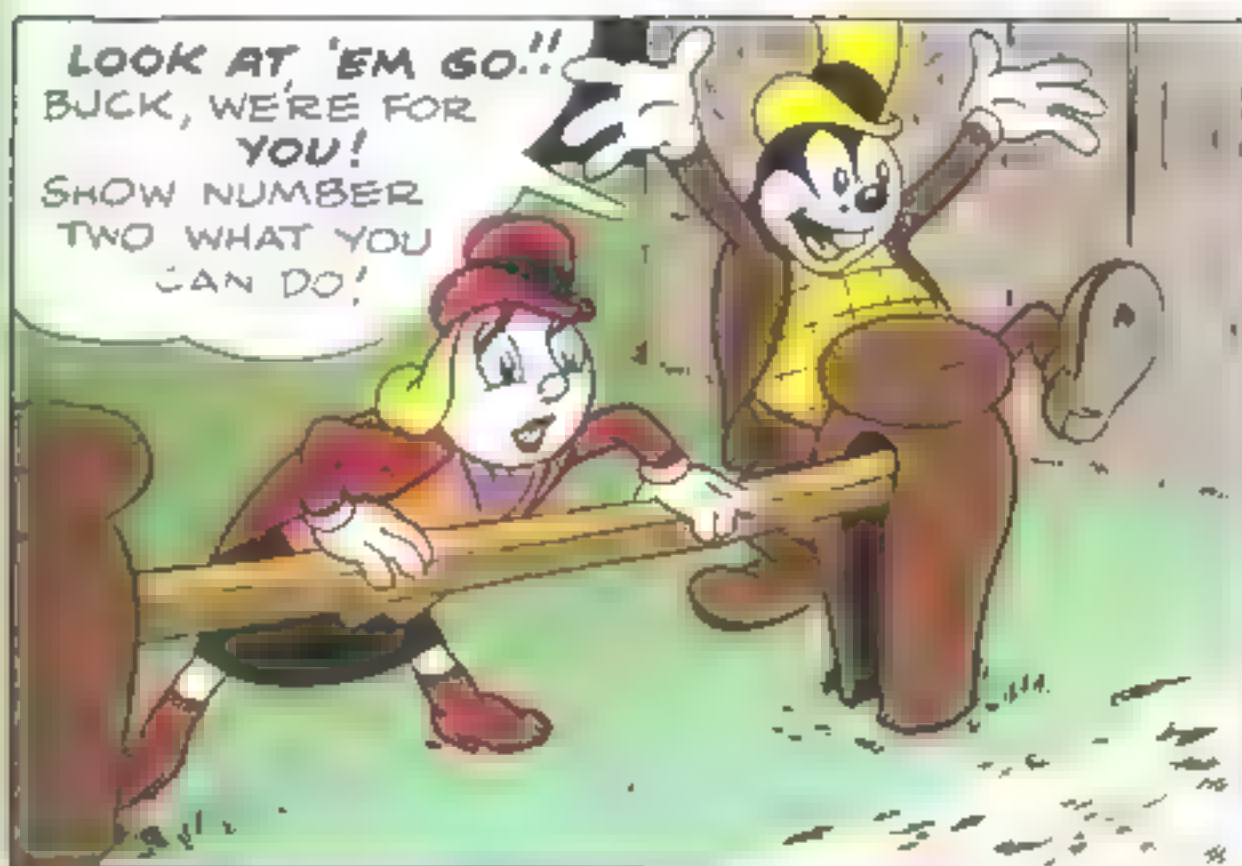
IT SURE
WILL BE A
BIG SURPRISE!



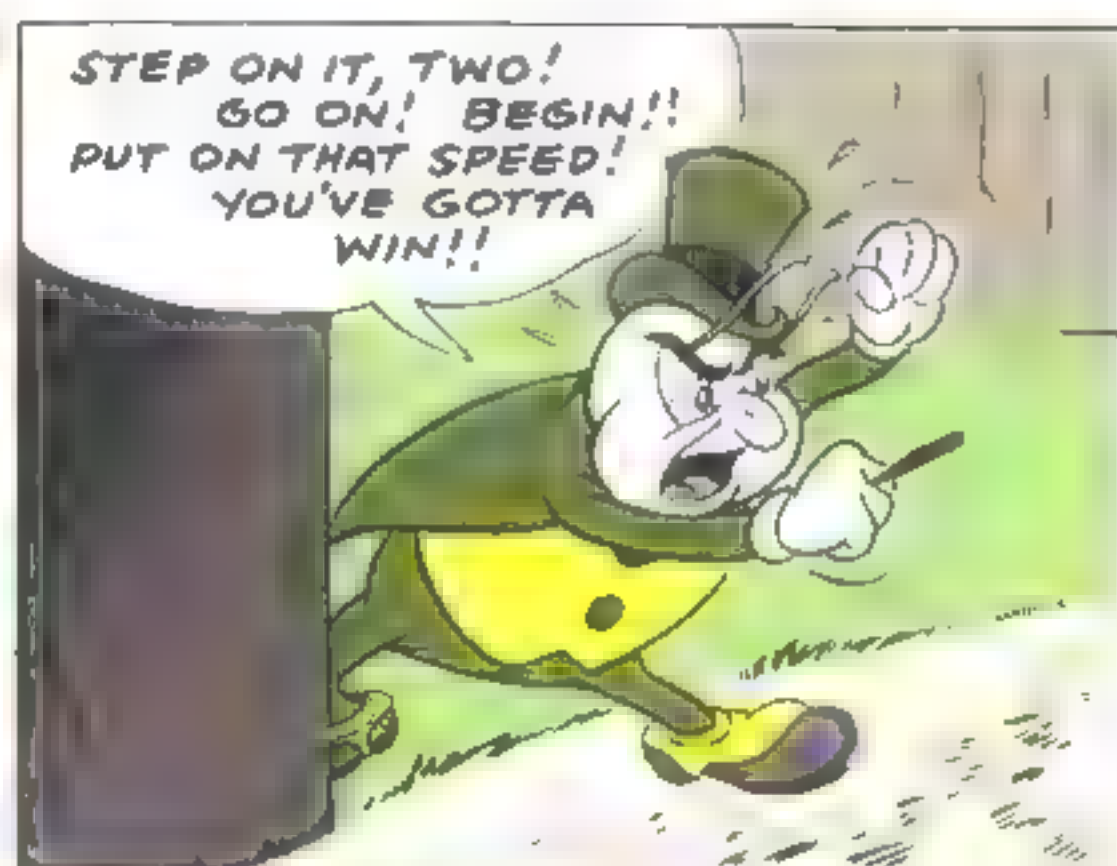
HERE IS THE HORSE!
YOU'RE JUST IN TIME!

YOU LOOK
AS SLEEK
AS A
NEW DIME!

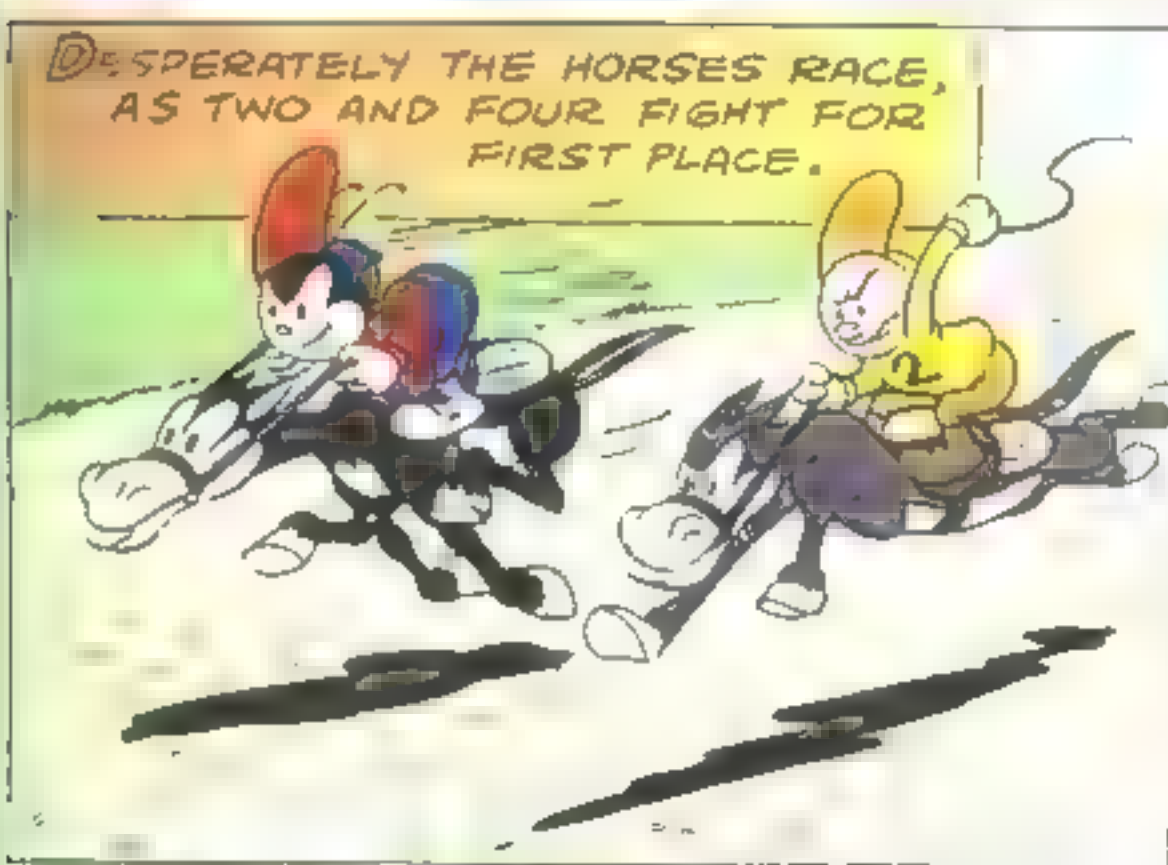




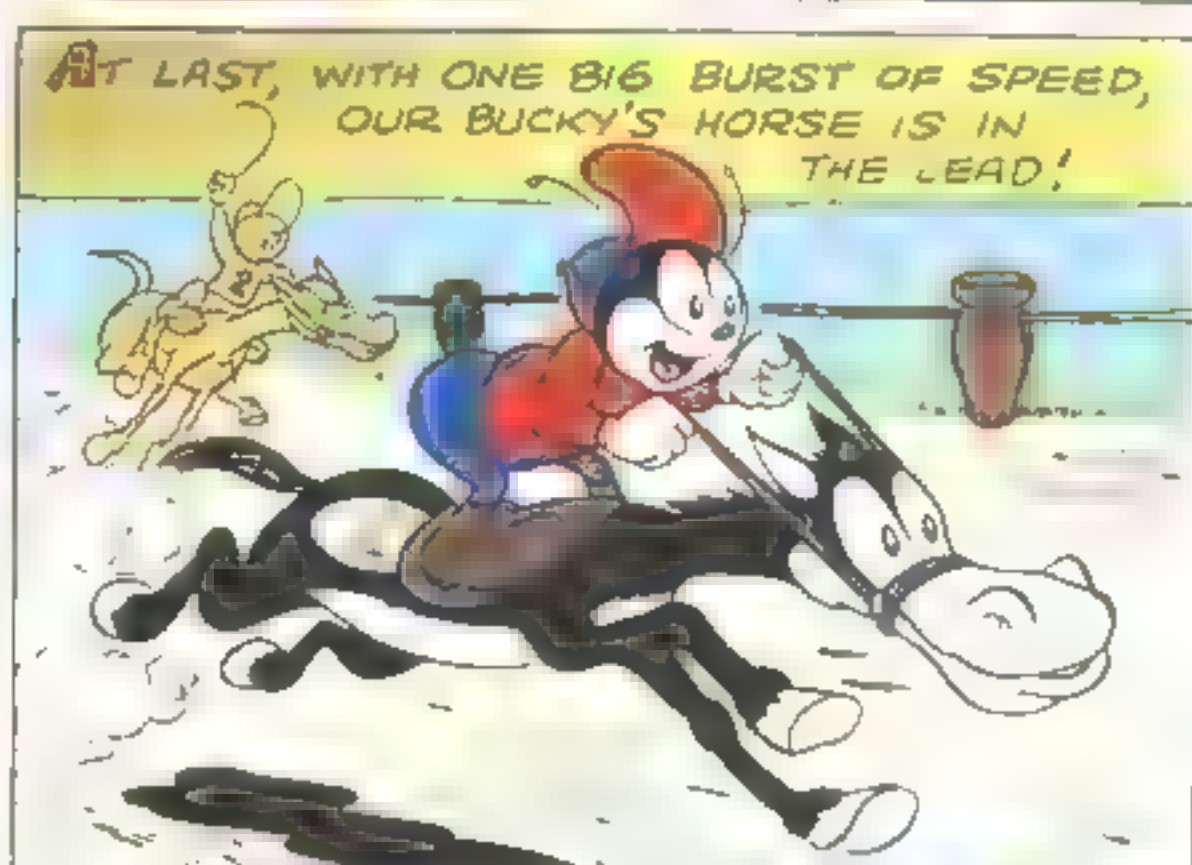
LOOK AT 'EM GO!!
BUCK, WE'RE FOR
YOU!
SHOW NUMBER
TWO WHAT YOU
CAN DO!



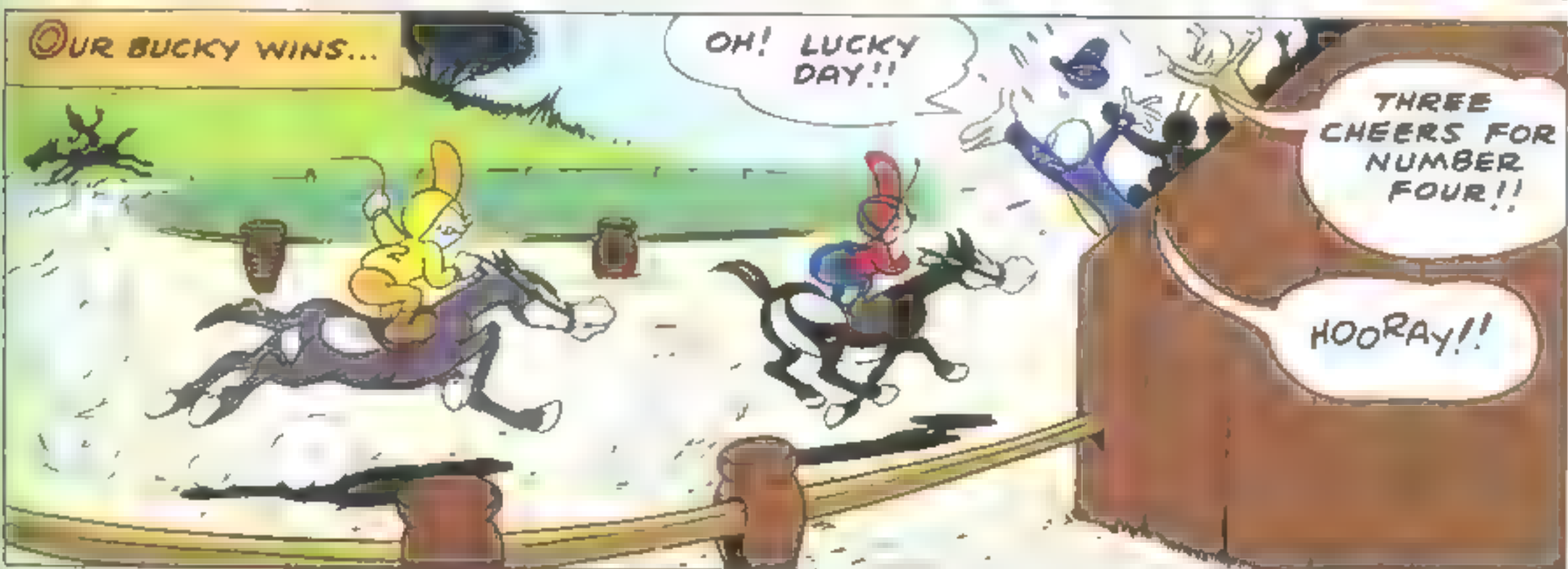
STEP ON IT, TWO!
GO ON! BEGIN!!
PUT ON THAT SPEED!
YOU'VE GOTTA
WIN!!



DESPERATELY THE HORSES RACE,
AS TWO AND FOUR FIGHT FOR
FIRST PLACE.



AT LAST, WITH ONE BIG BURST OF SPEED,
OUR BUCKY'S HORSE IS IN
THE LEAD!

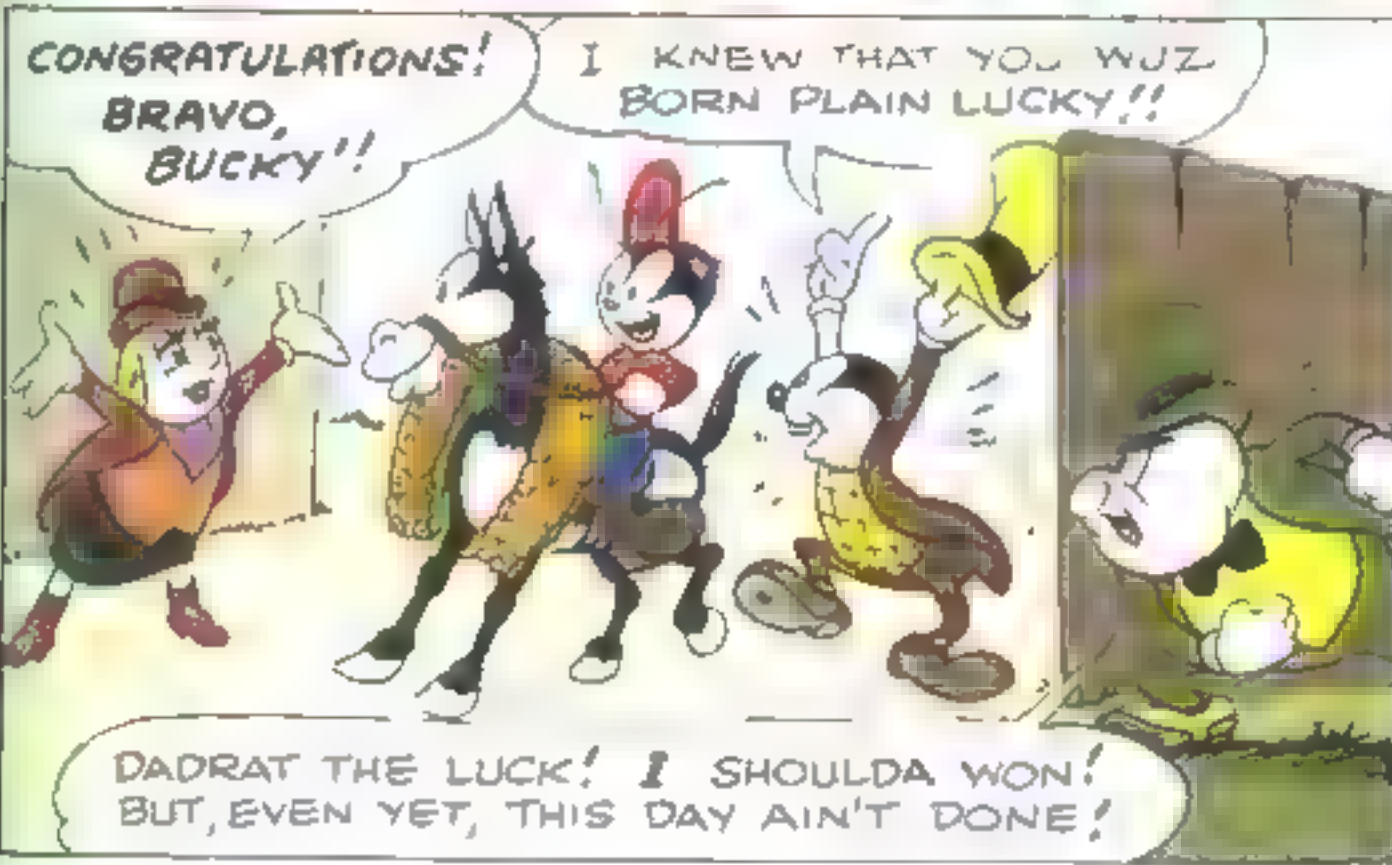


OUR BUCKY WINS...

OH! LUCKY
DAY!!

THREE
CHEERS FOR
NUMBER
FOUR!!

HOORAY!!



CONGRATULATIONS!
BRAVO,
BUCKY!!

I KNEW THAT YOU WUZ
BORN PLAIN LUCKY!!

DADRAT THE LUCK! I SHOULD'A WON!
BUT, EVEN YET, THIS DAY AIN'T DONE!



HERE'S THE
MONEY...
THE FIRST
PRIZE!!

GOSH! THAT'S
A SIGHT FOR
MY PORE
EYES!

SINCE YOU HELPED ME
BEAT OLD SAM SLUG,
THE PRIZE IS **YOURS**,
DEAR BUCKY BUG!

OH, THANK YOU, MISSUS
BUG! AND NOW
WE MUST START
HOME!

I'LL SAY!
AND
HOW!

GOODBYE... AND THANKS!!

OUR THANKS
TO YOU!

I'LL HAVE TO PLAN
NOW WHAT TO DO!
I **NEED** THAT
DOUGH!
I'LL FIND A
WAY
TO GRAB IT
FROM
THOSE
BUGS
TODAY!!

I'LL FOLLOW THEM....
SEE WHERE THEY GO...
AND WATCH MY CHANCE TO GET THAT DOUGH!

THEN
SOME TIME
LATER...

BUCKY,
STOP!
I AM SO TRED
THAT I
COULD DROP!

WHAT DO
YOU SAY WE
REST
AWHILE?

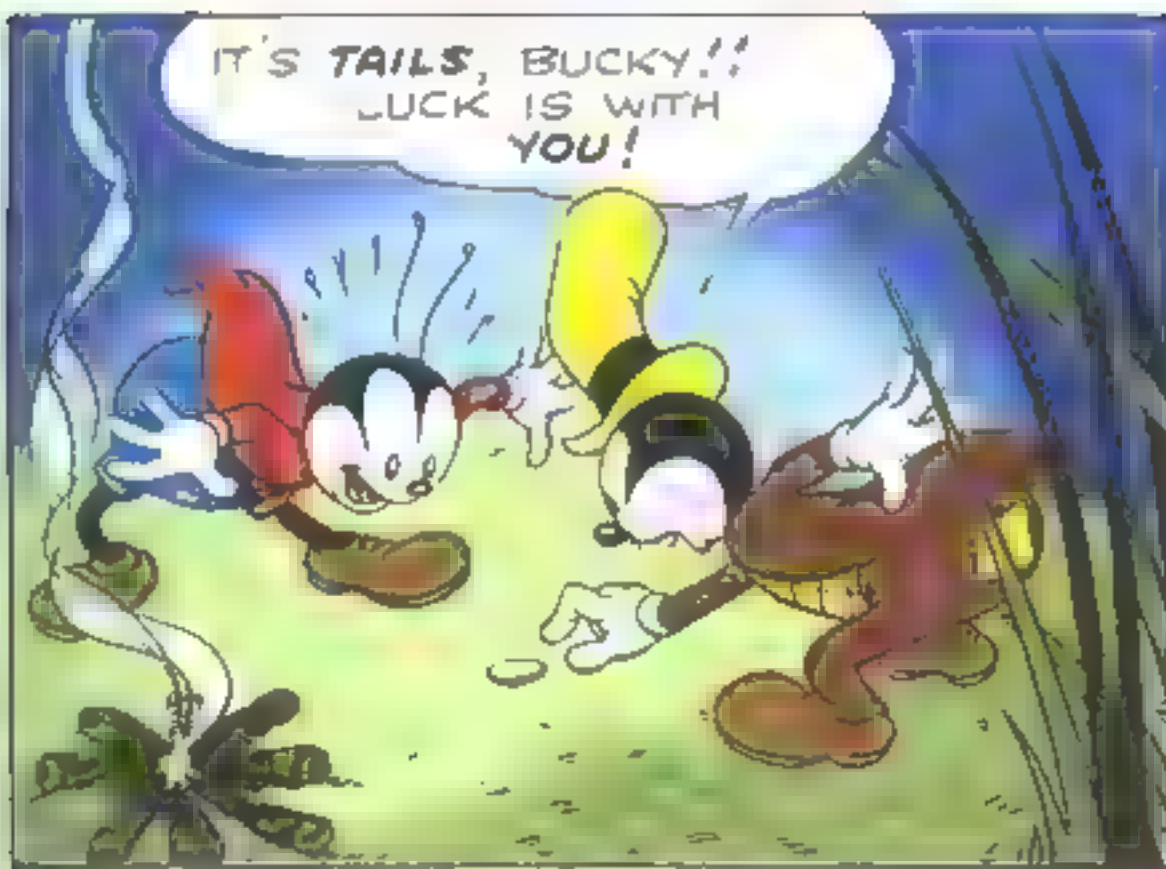
WE'LL BUILD A
FIRE, AND REST
N' STYLE!!

LET'S SPEND THE NIGHT
RIGHT HERE, AN' THEN
GO HOME WHEN IT'S
DAYLIGHT AGAIN!

OKAY! BUT EACH OF US
MUST TAKE
HIS TURN TO GUARD AND
STAY AWAKE!!
I'LL FLIP A COIN AND WE
WILL SEE

WHO WILL
SLEEP
FIRST...
YOU,
BO, OR
ME!

SO HEADS,
YOU SLEEP...
AND TAILS,
I DO!



IT'S TAILS, BUCKY!!
LUCK IS WITH
YOU!



BE CAREFUL, BO!
DON'T GO TO SLEEP!
THE MONEY YOU
MUST GLARD AND
KEEP!

Poor Bo! To stay awake he tries!
He nods his head and rubs his eyes!
And finally he falls asleep!
He does not see
A shadow creep
through the bushes, still and slow!



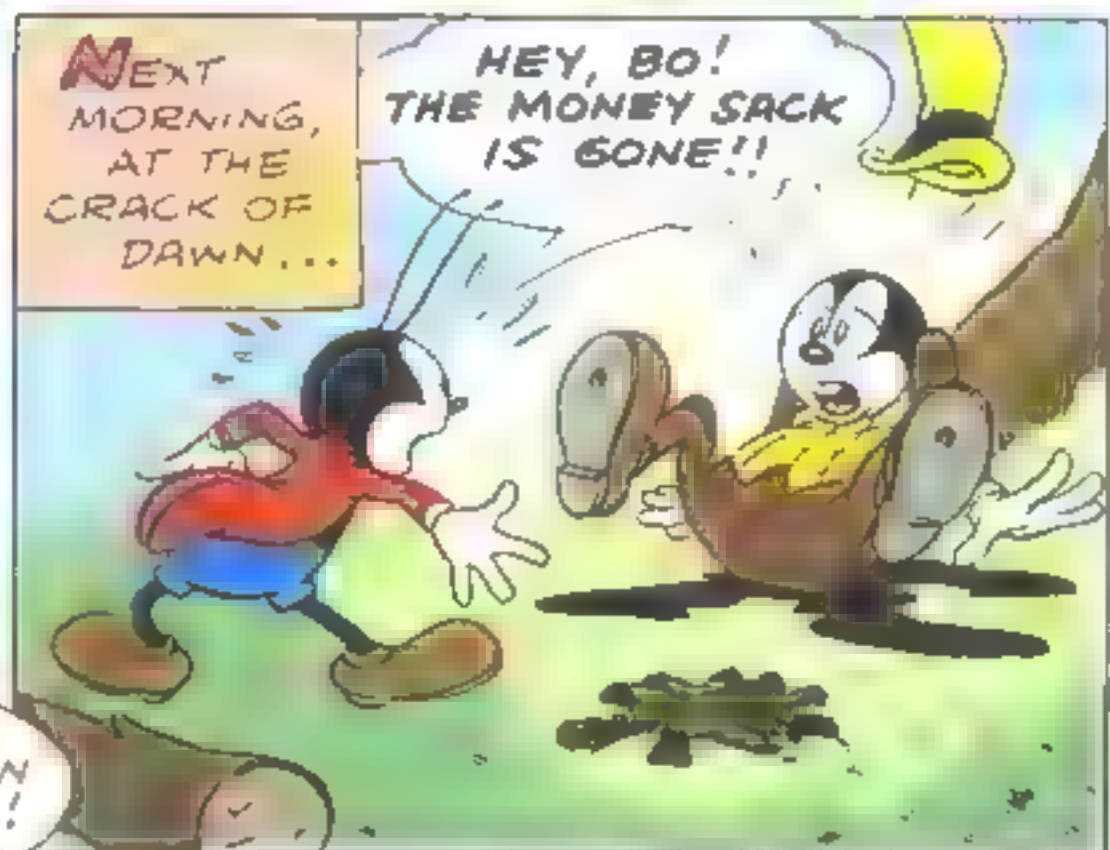
NOW'S MY CHANCE
TO GRAB THE
DOUGH!!



HE
SURE
SLEEPS
SOUND!



THEY'LL NEVER KNOW
I'VE BEEN AROUND!



NEXT
MORNING,
AT THE
CRACK OF
DAWN...

HEY, BO!
THE MONEY SACK
IS GONE!!

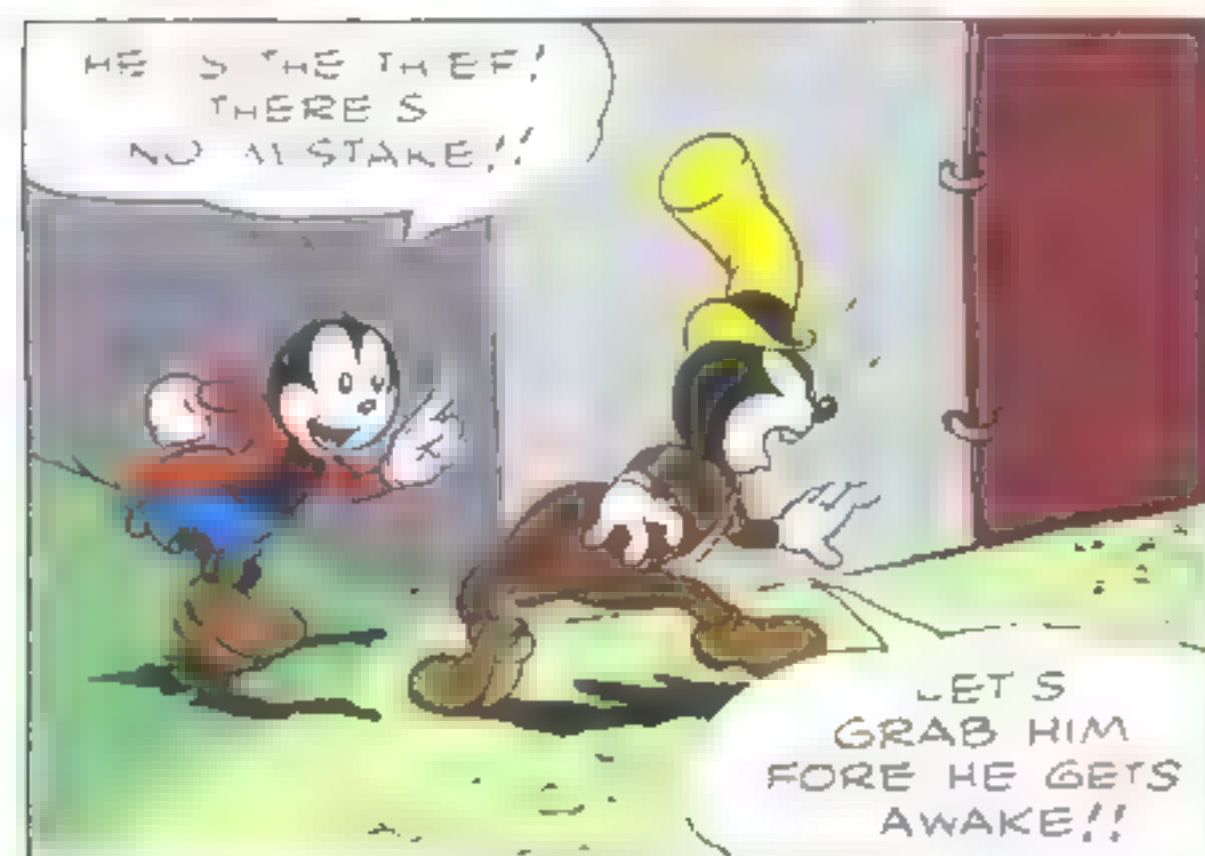
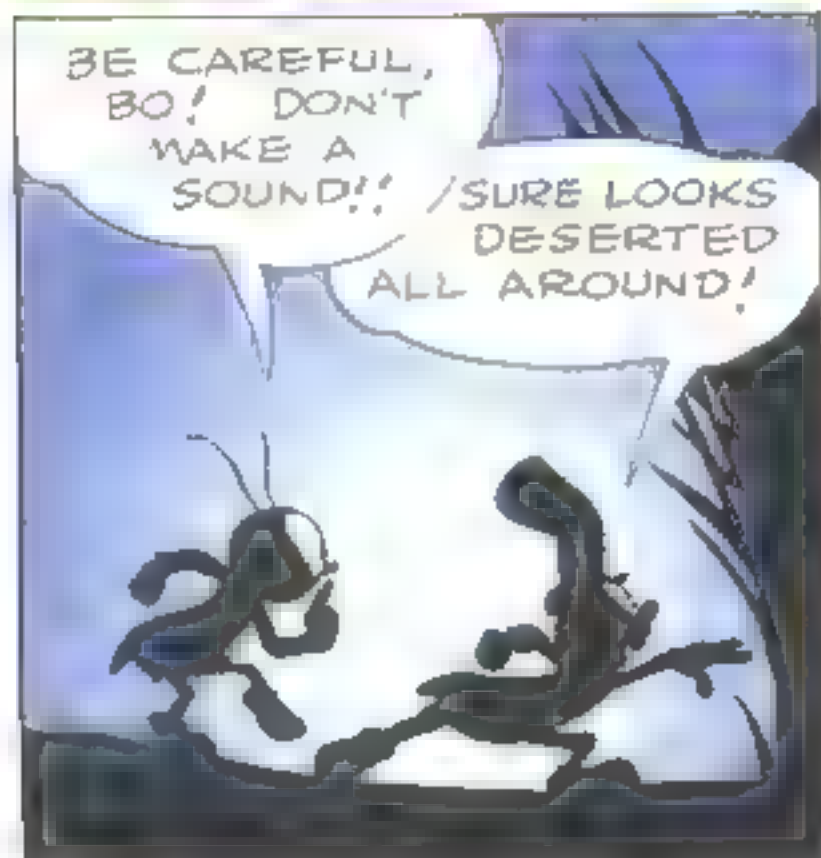
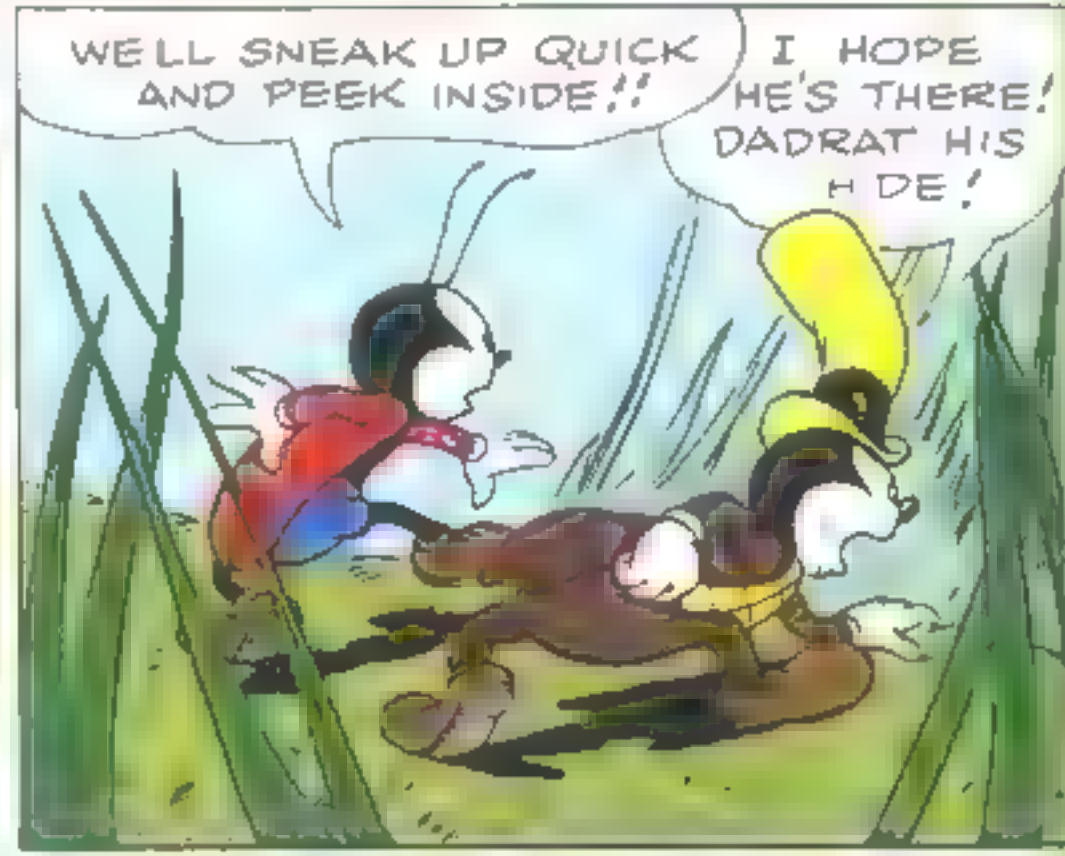
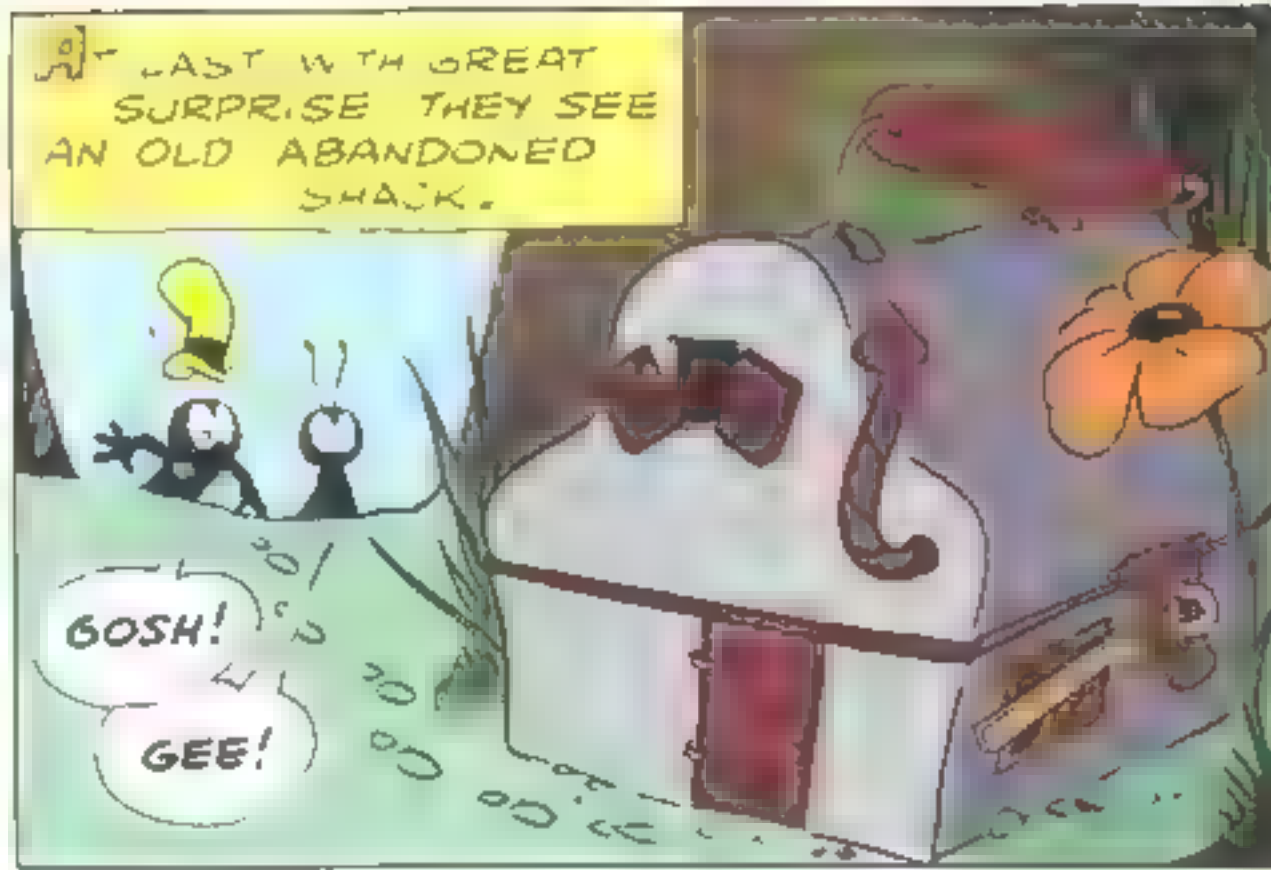
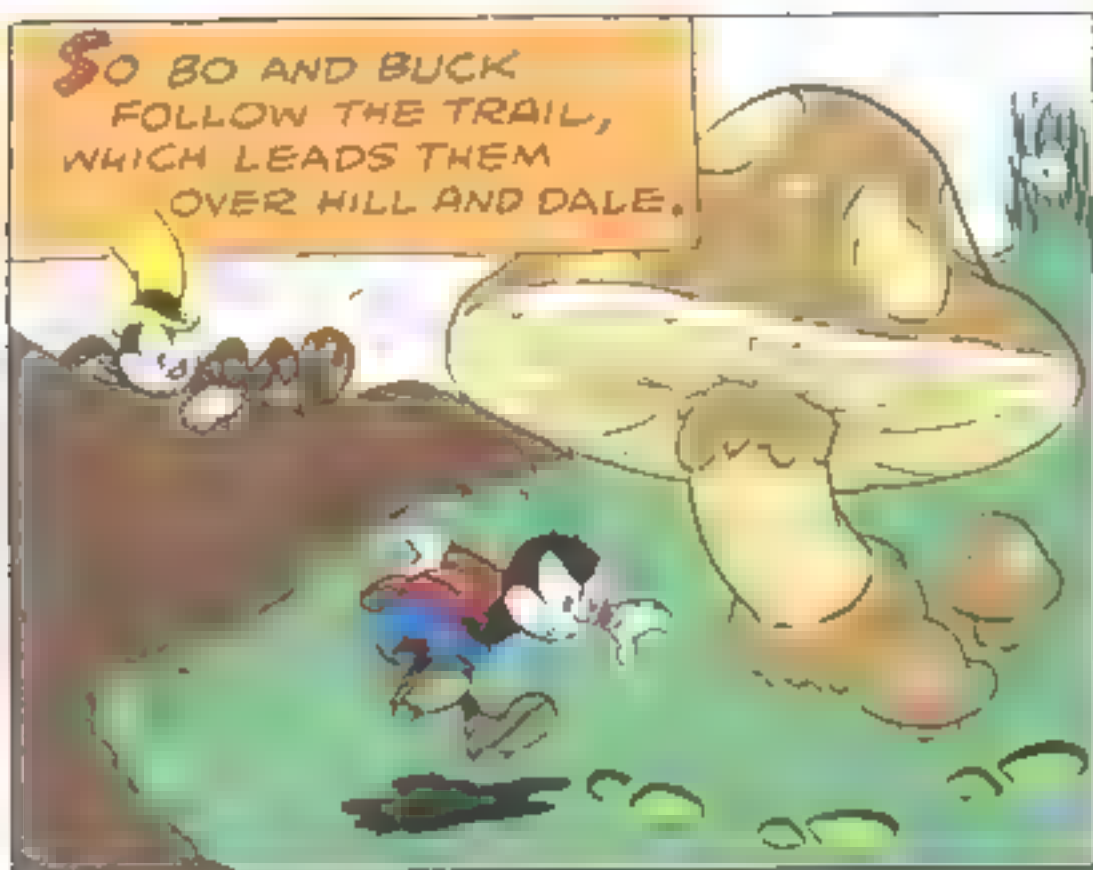


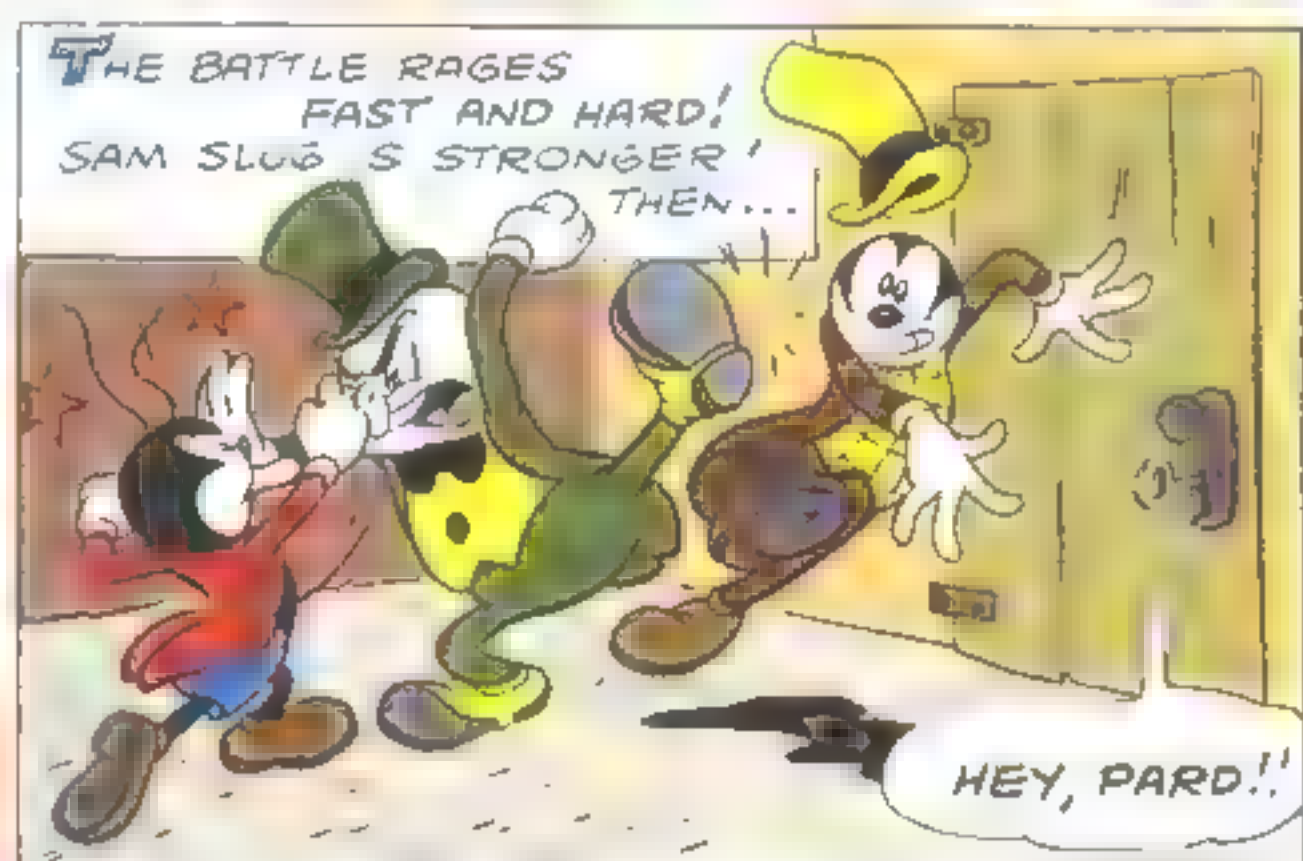
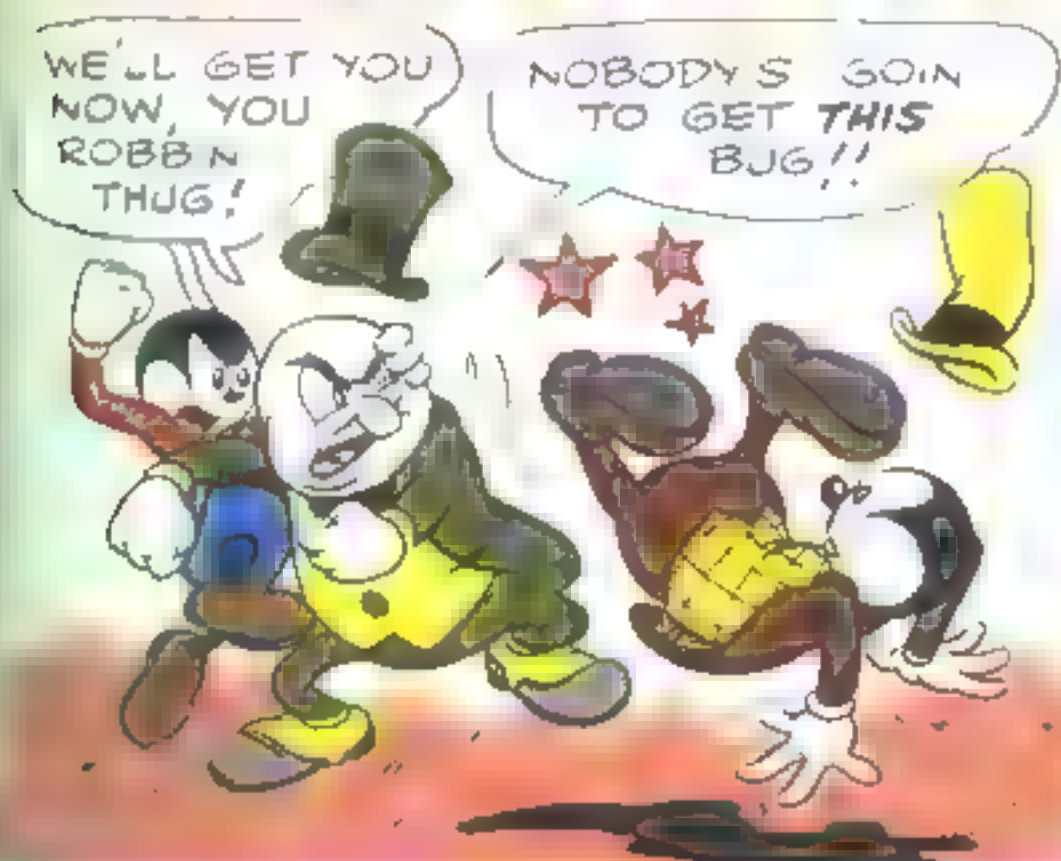
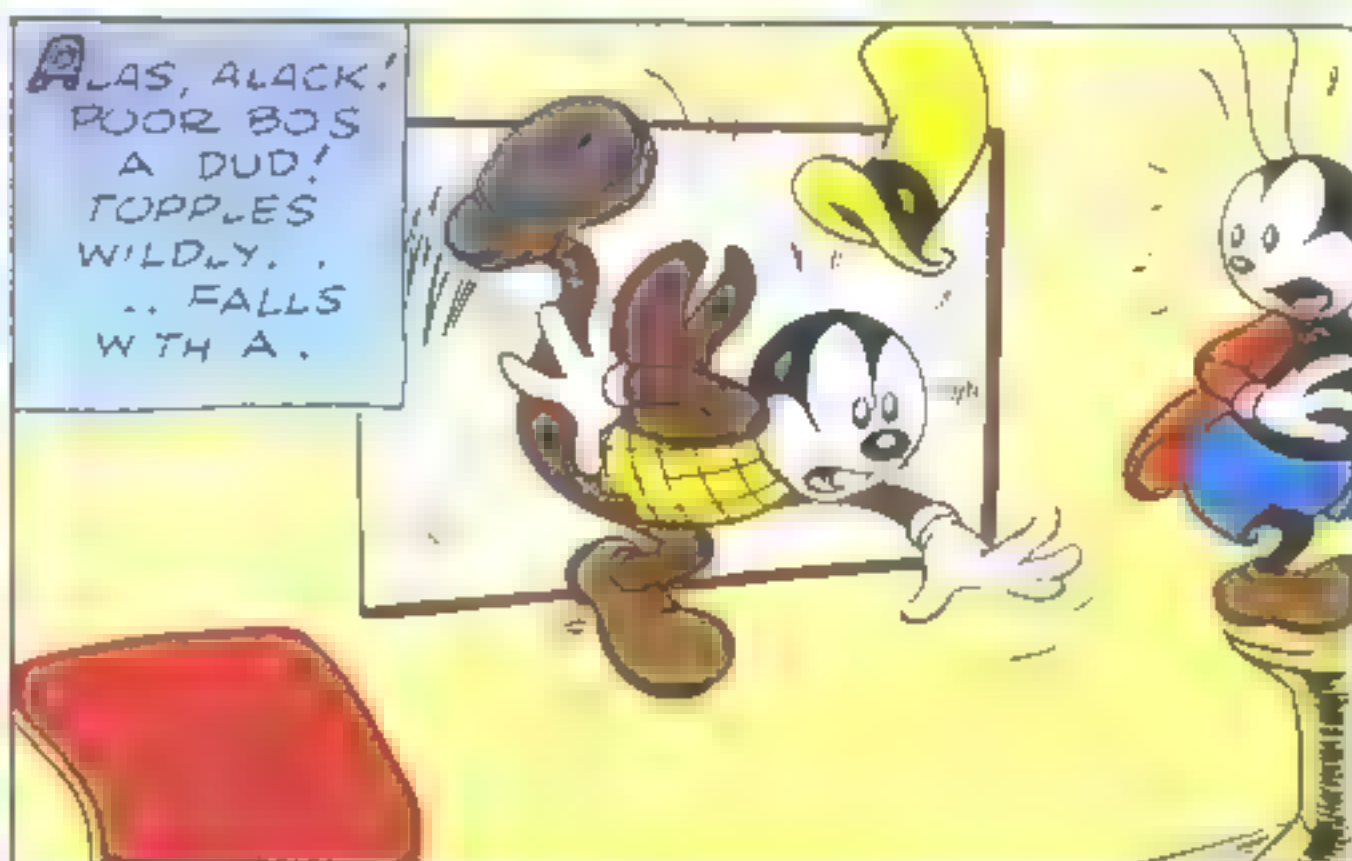
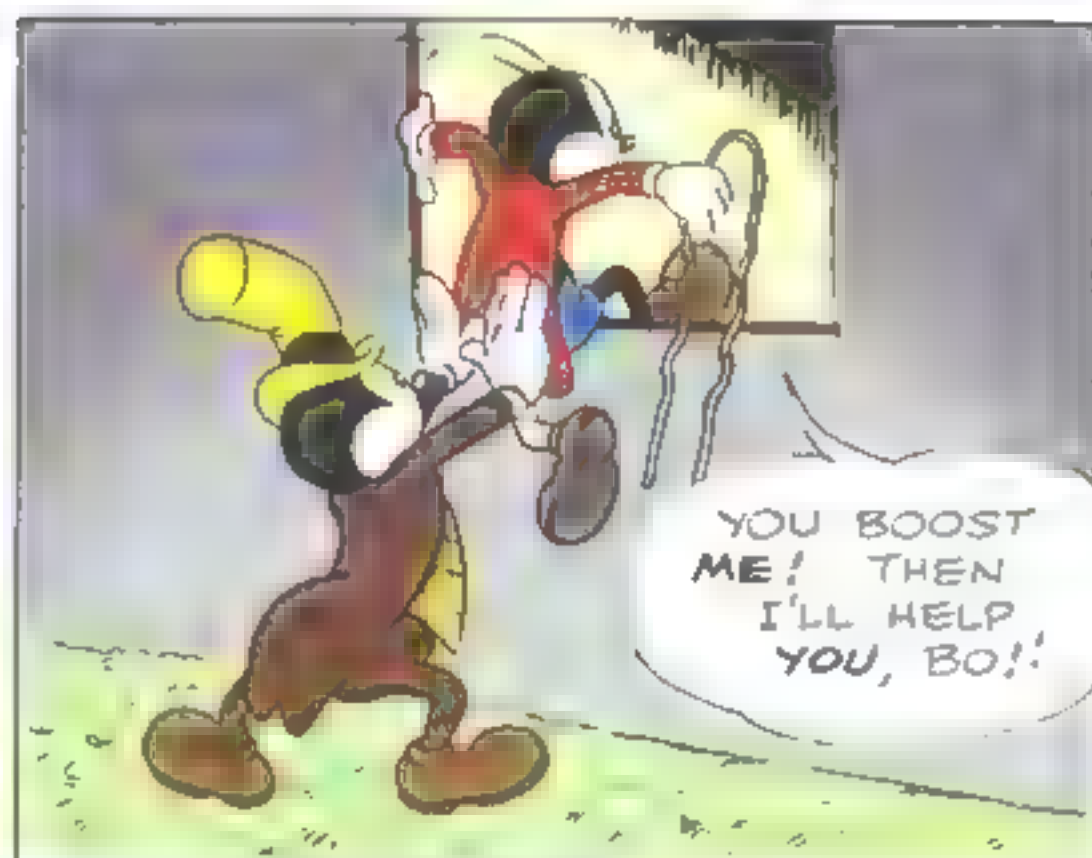
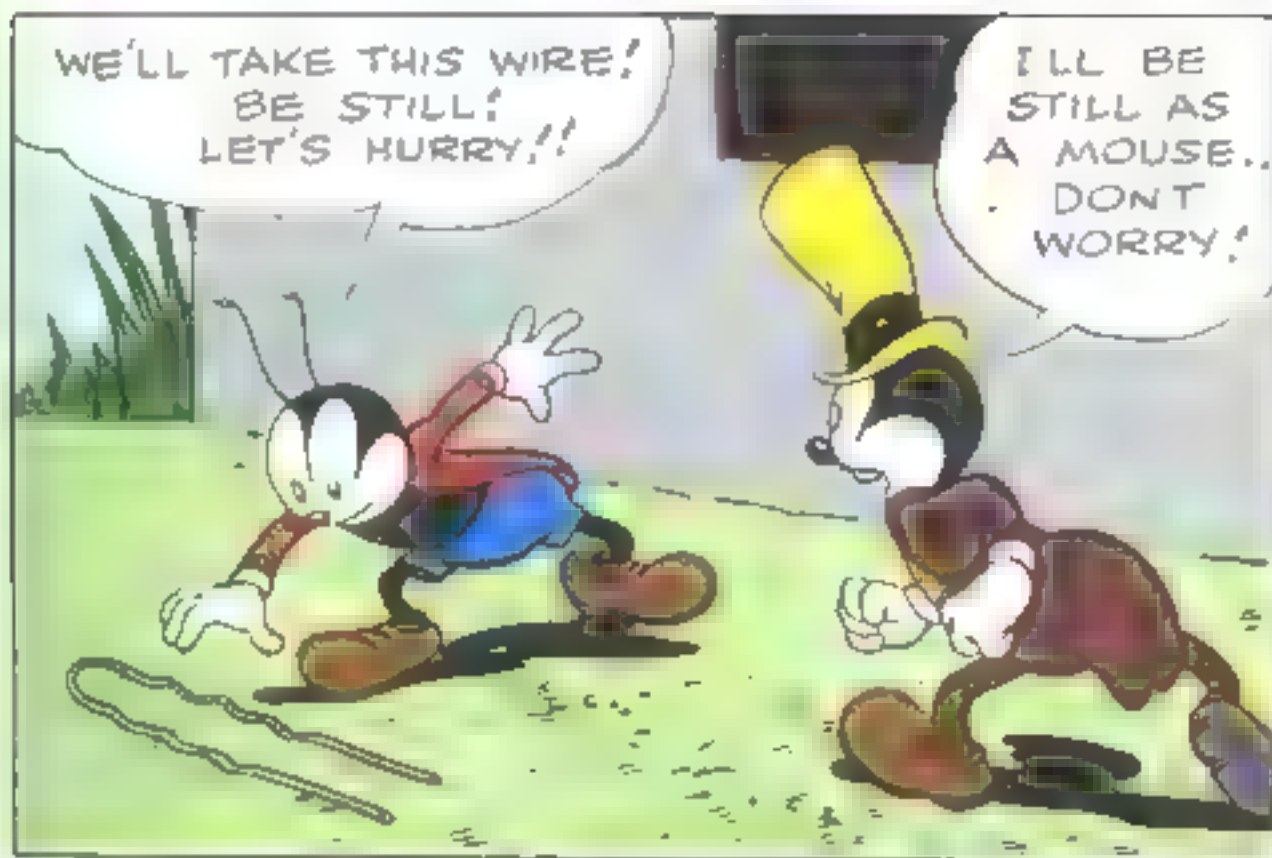
OH, GOSH! I'M
SORRY! WHAT
A JERK!!

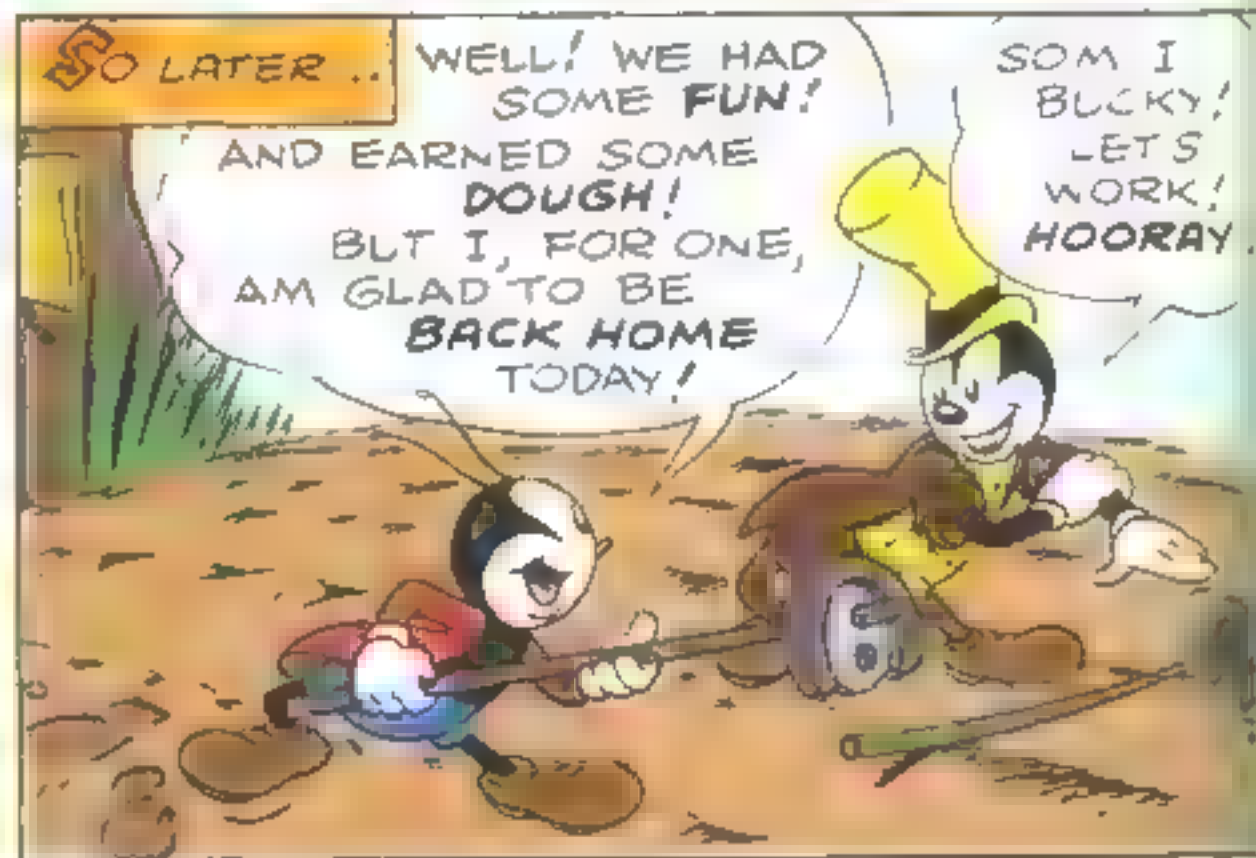
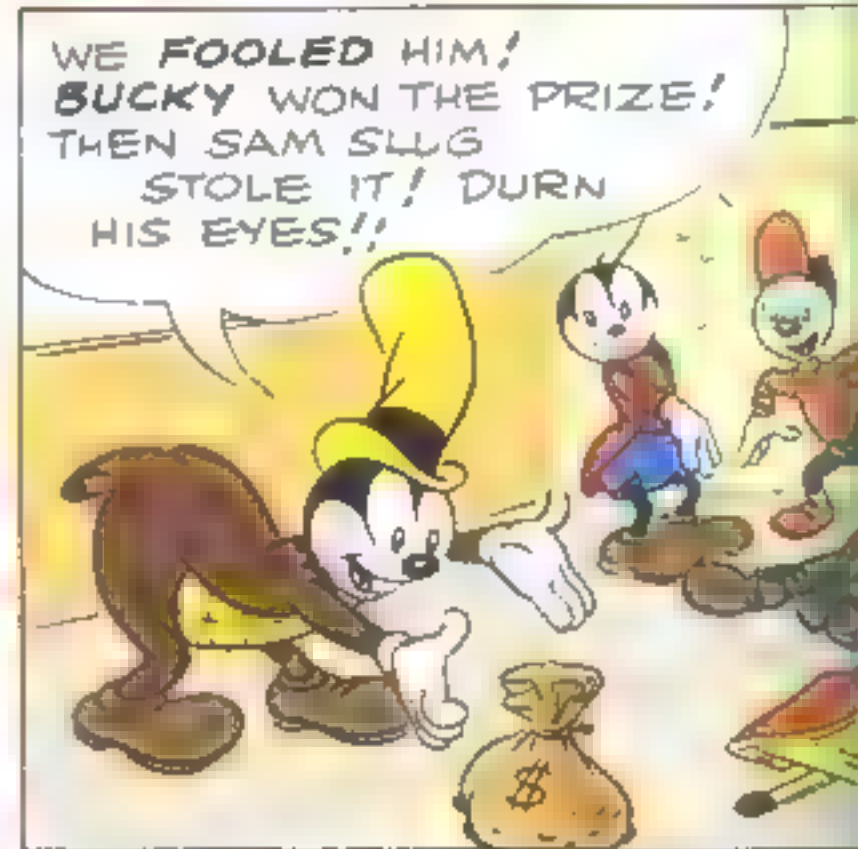
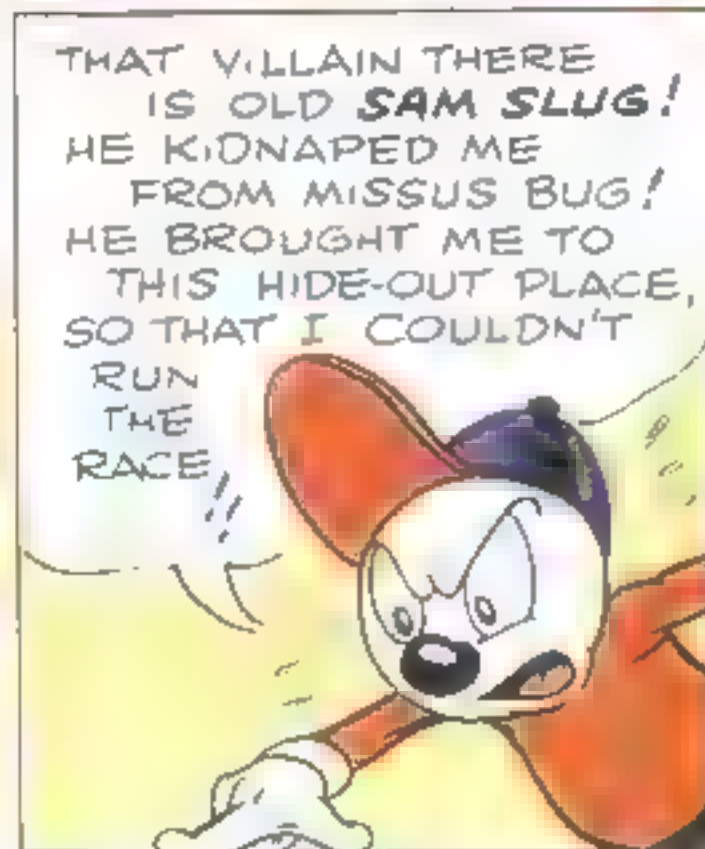
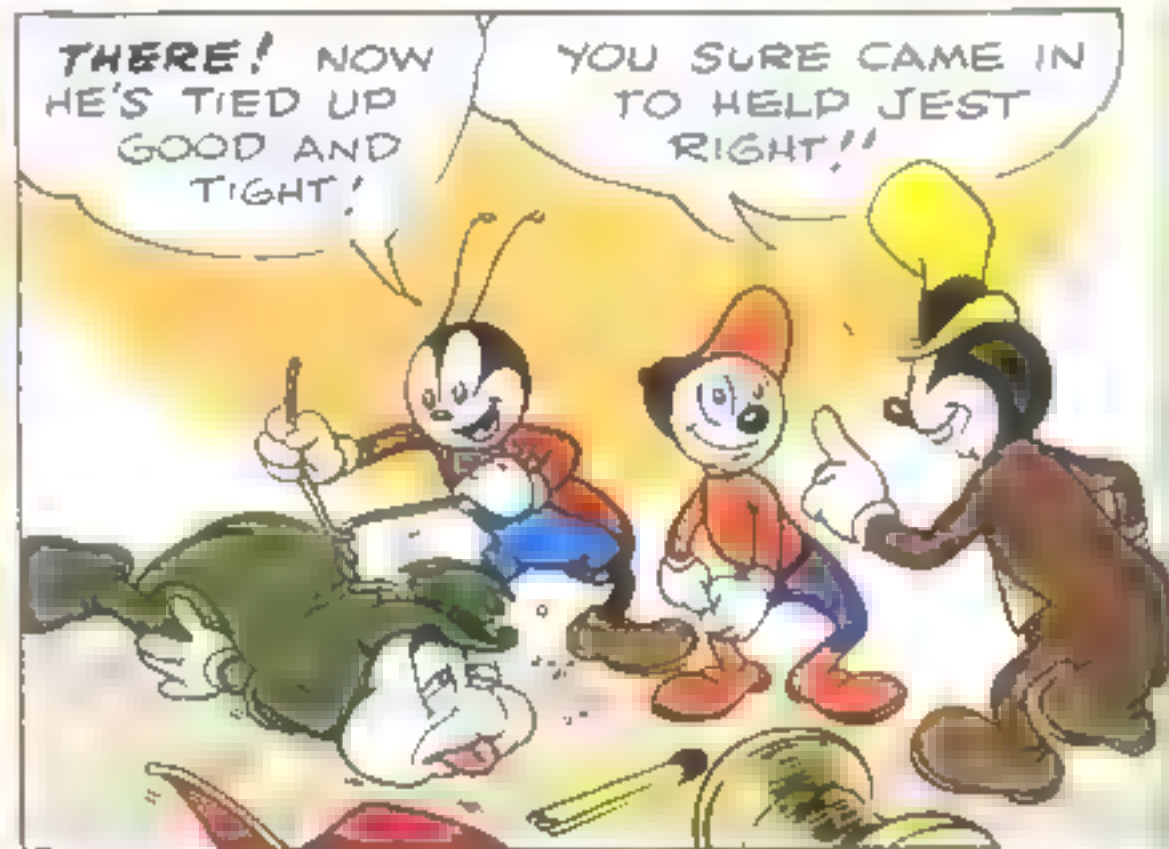
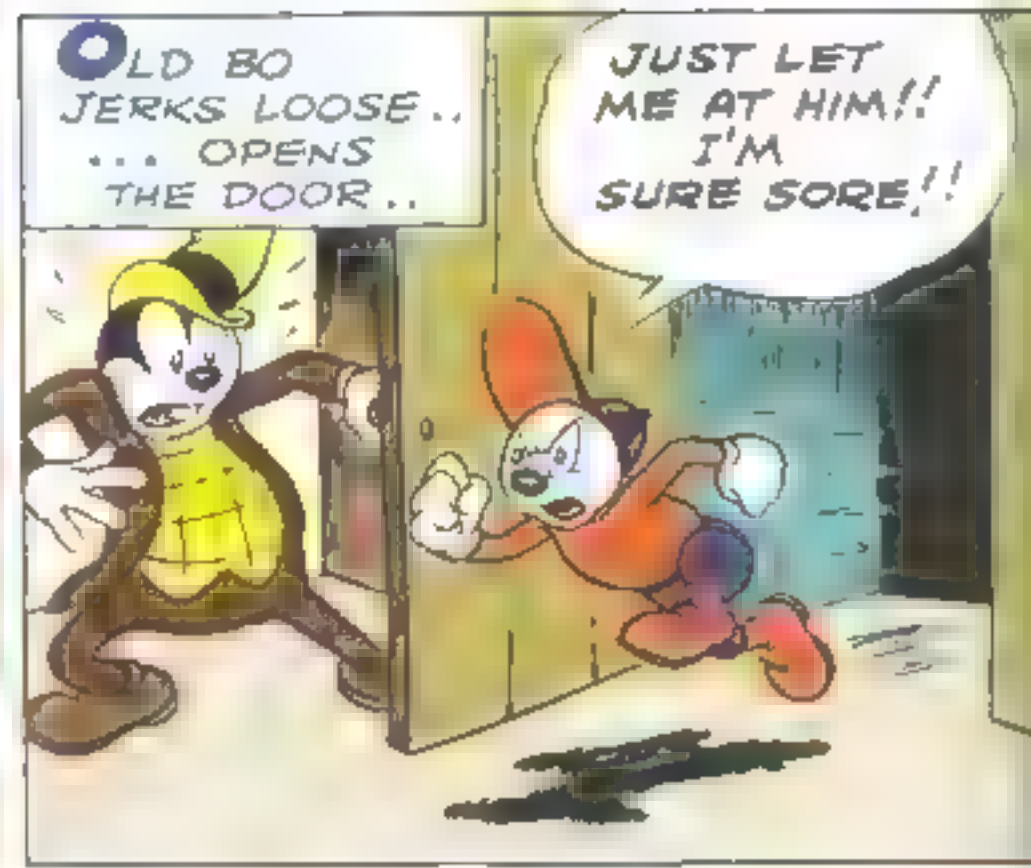
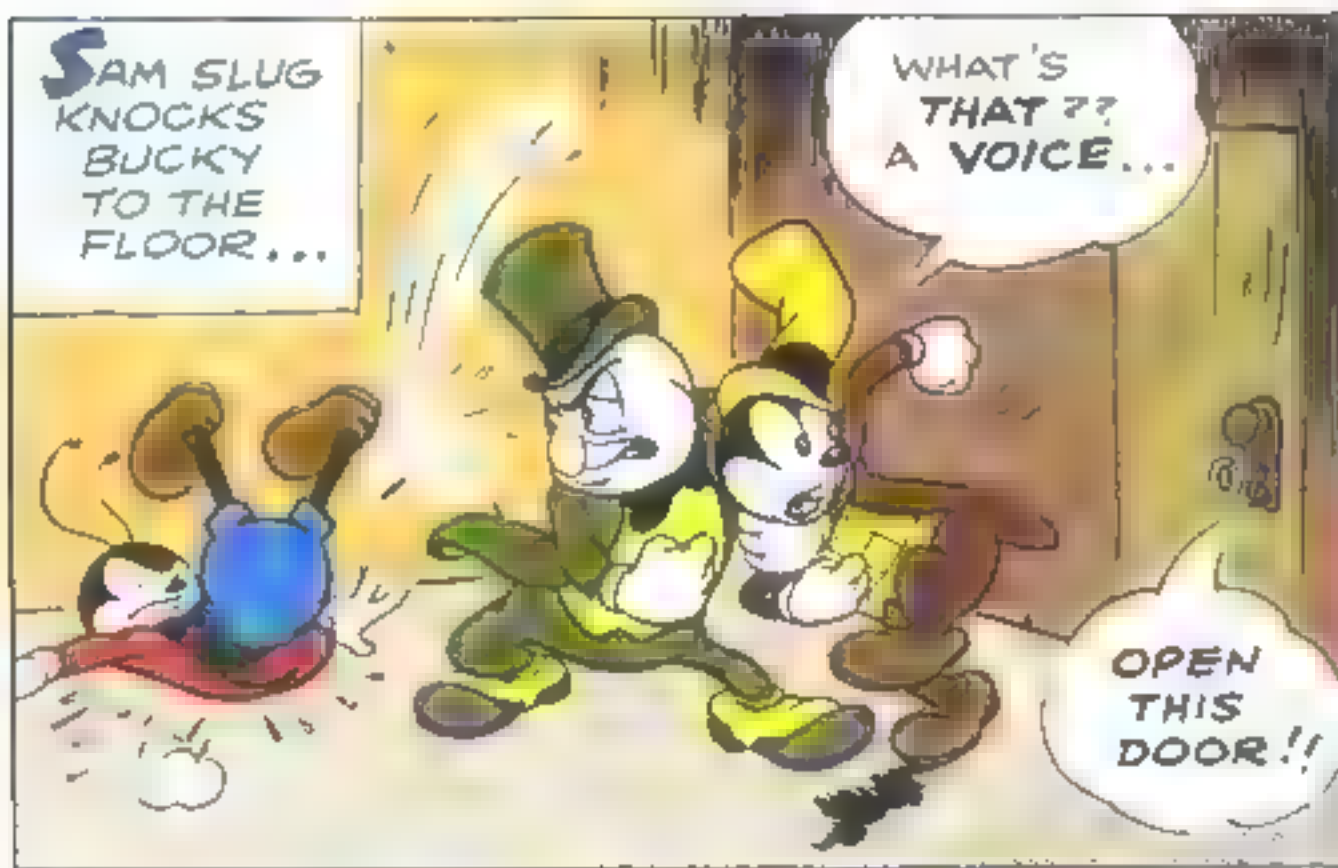
STOP MOANING AND
BEGIN TO WORK!
LOOK EVERYWHERE,
BOTH FAR AND NEAR!
WE MAY FIND
TRACES SOMEWHERE
HERE!



FRESH FOOTPRINTS ON THE
GROUND! LOOK, BO!
LET'S FOLLOW THEM...
SEE WHERE THEY GO!!







WALT DISNEY
presents

The LI'L BAD WOLF

IT'S PRETTY CHILLY TO BE
SWIMMING, FELLAS... BUT SO
MUCH THE BETTER! POP WON'T
THINK TO LOOK FOR YOU HERE!

YOUR POP
SURE MAKES LIFE
DIFFICULT FOR US
PIGS, LITTLE WOLF!

WE DON'T ENVY
YOU ~~FOR~~ HAVING
TO LIVE WITH
HIM!

OH, POP'S NOT SO BAD!
IN FACT, IF YOU EVER
REALLY GOT TO KNOW
HIM, YOU MIGHT
LIKE HIM!

NOT A
CHANCE!

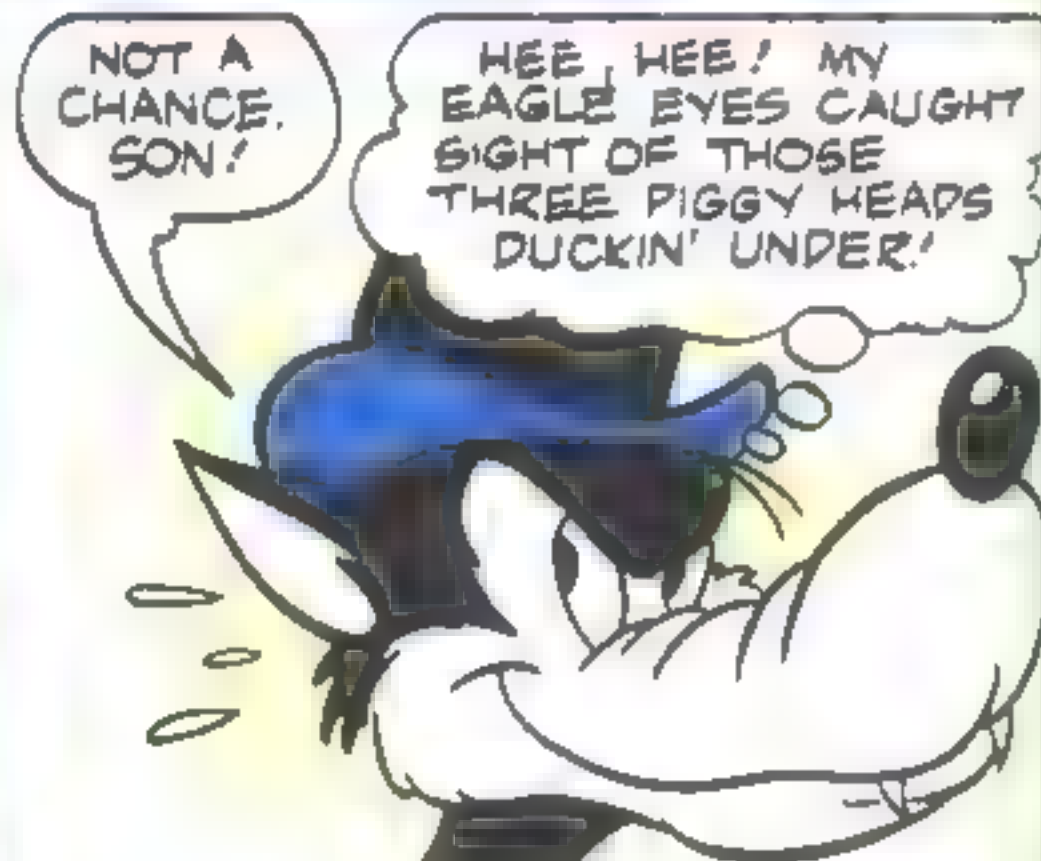
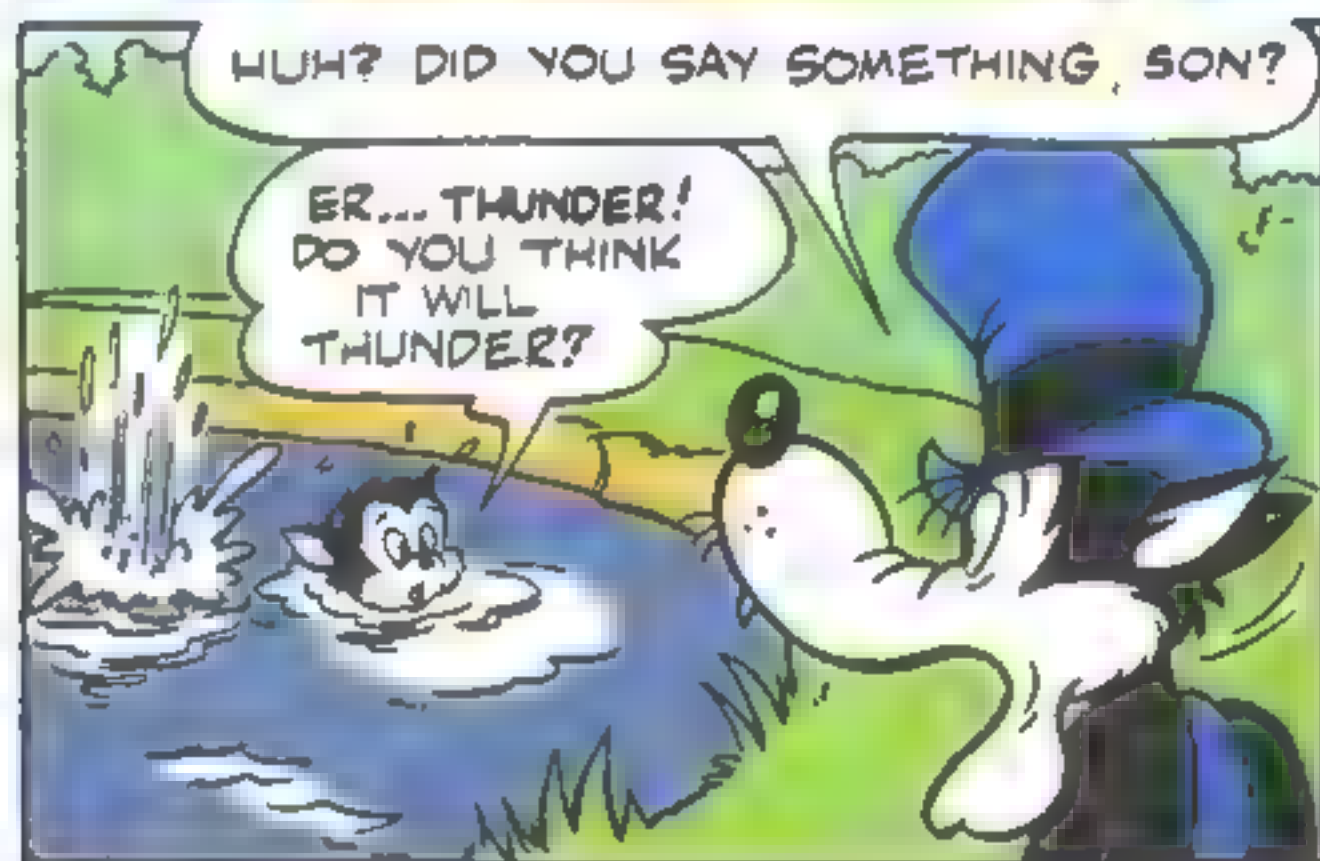
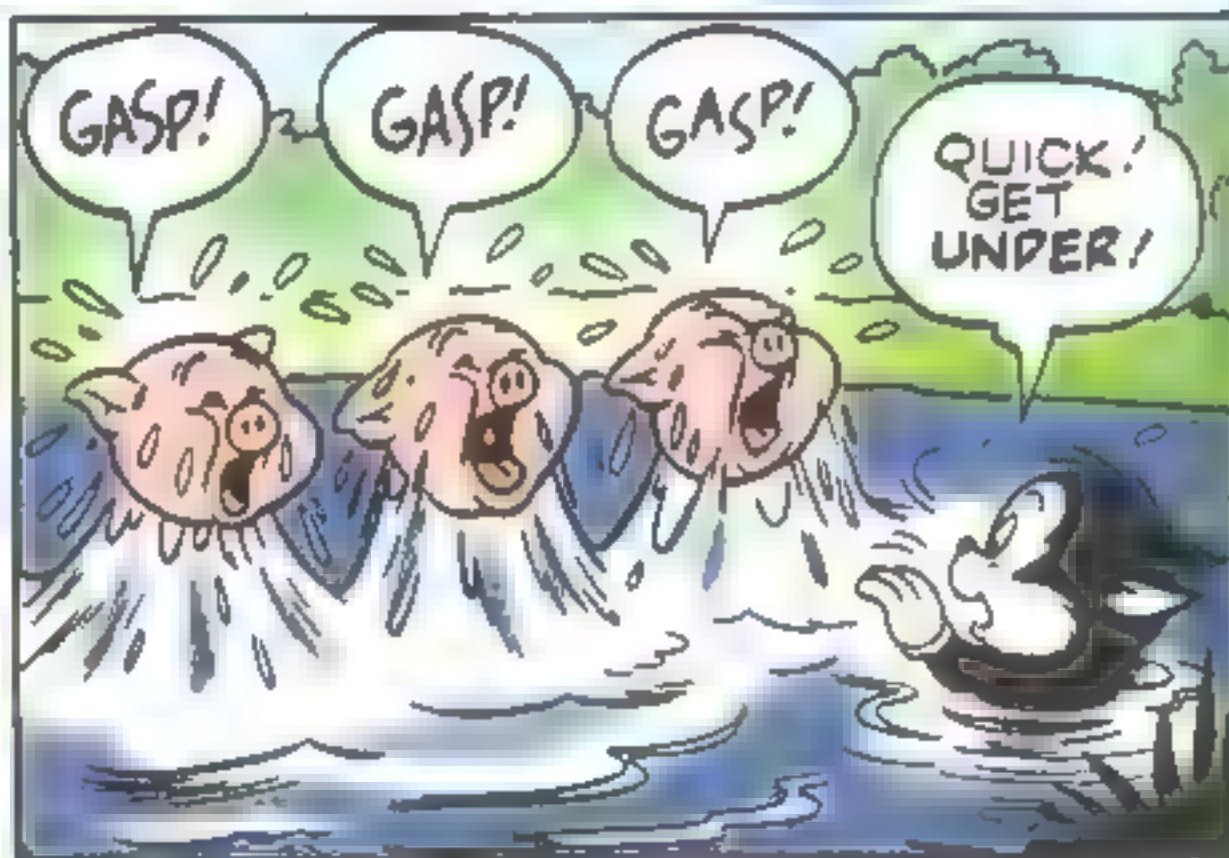
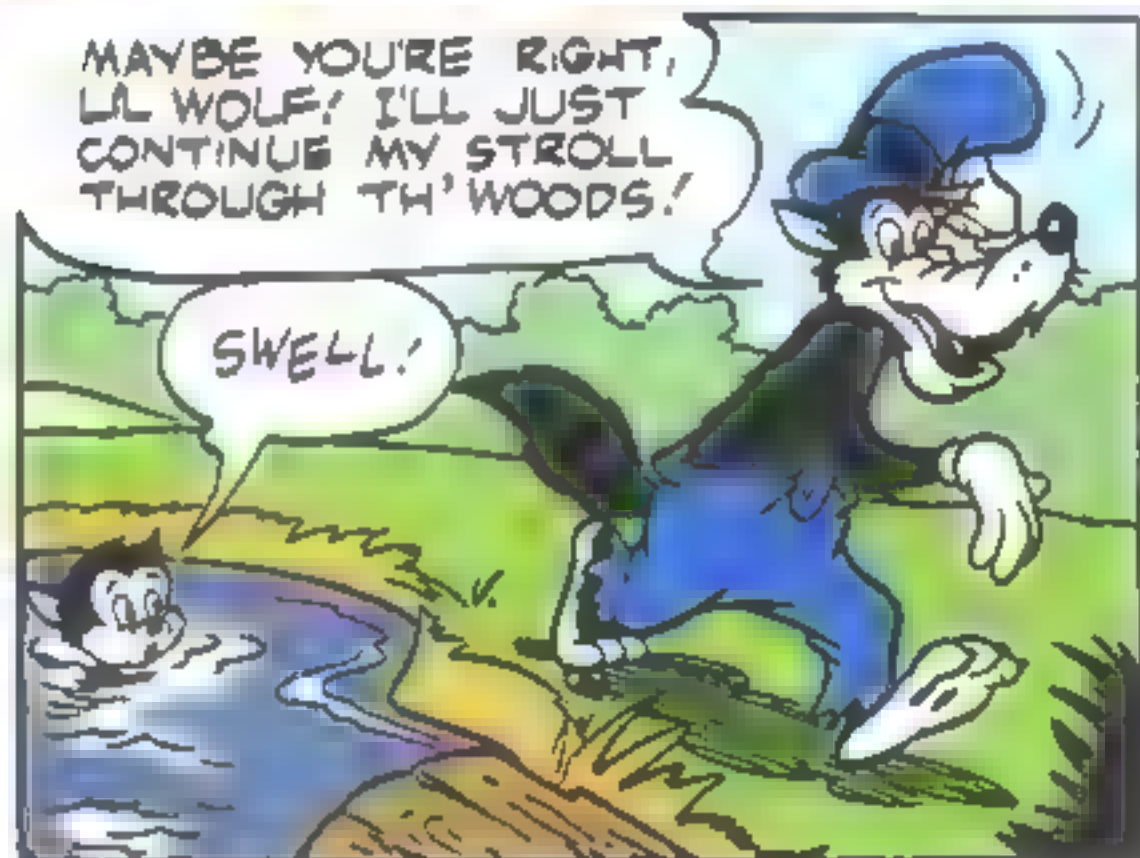
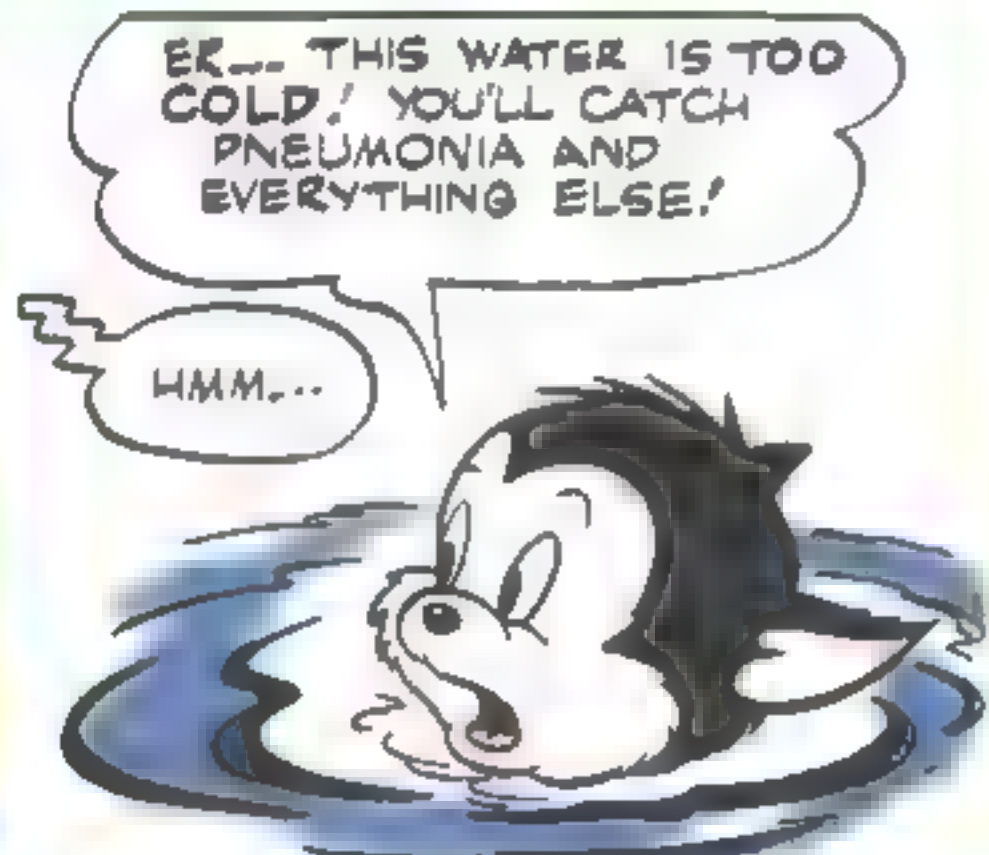
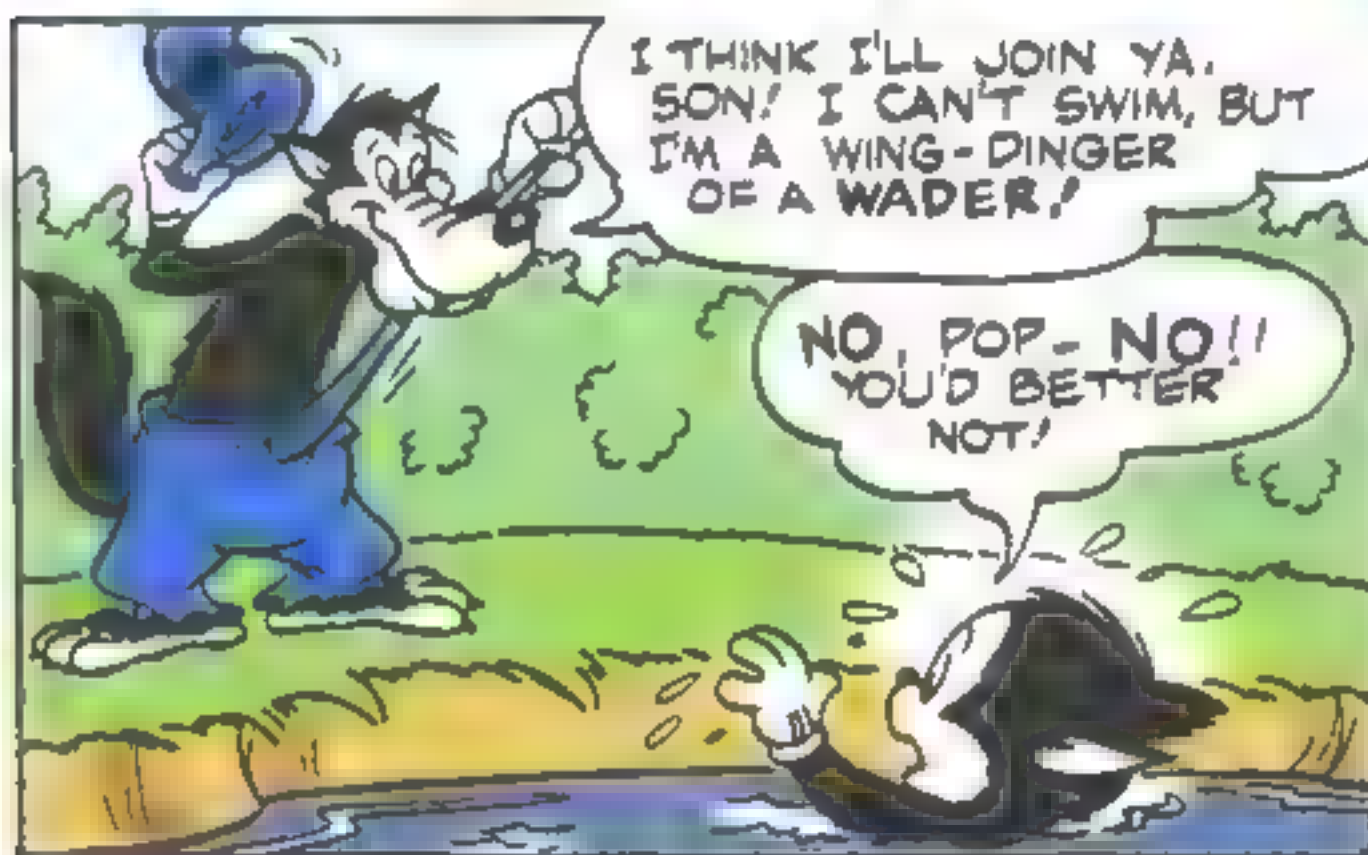
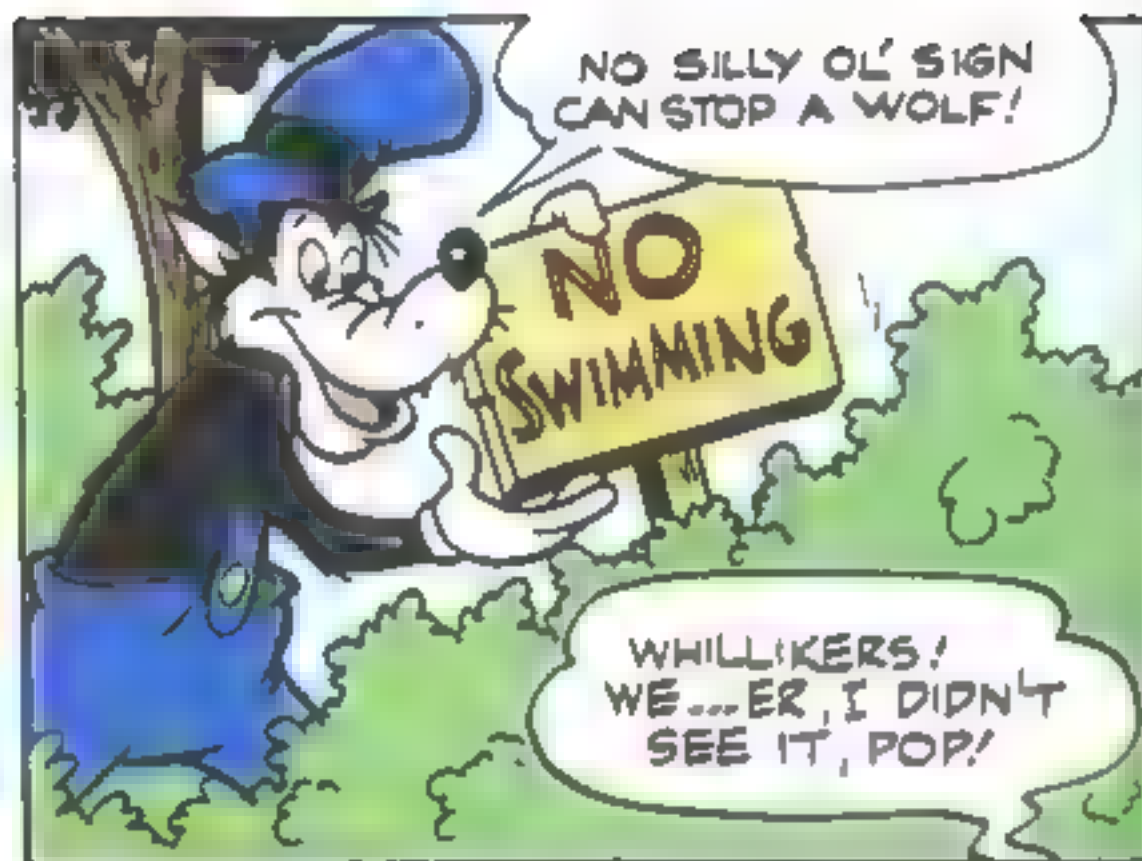
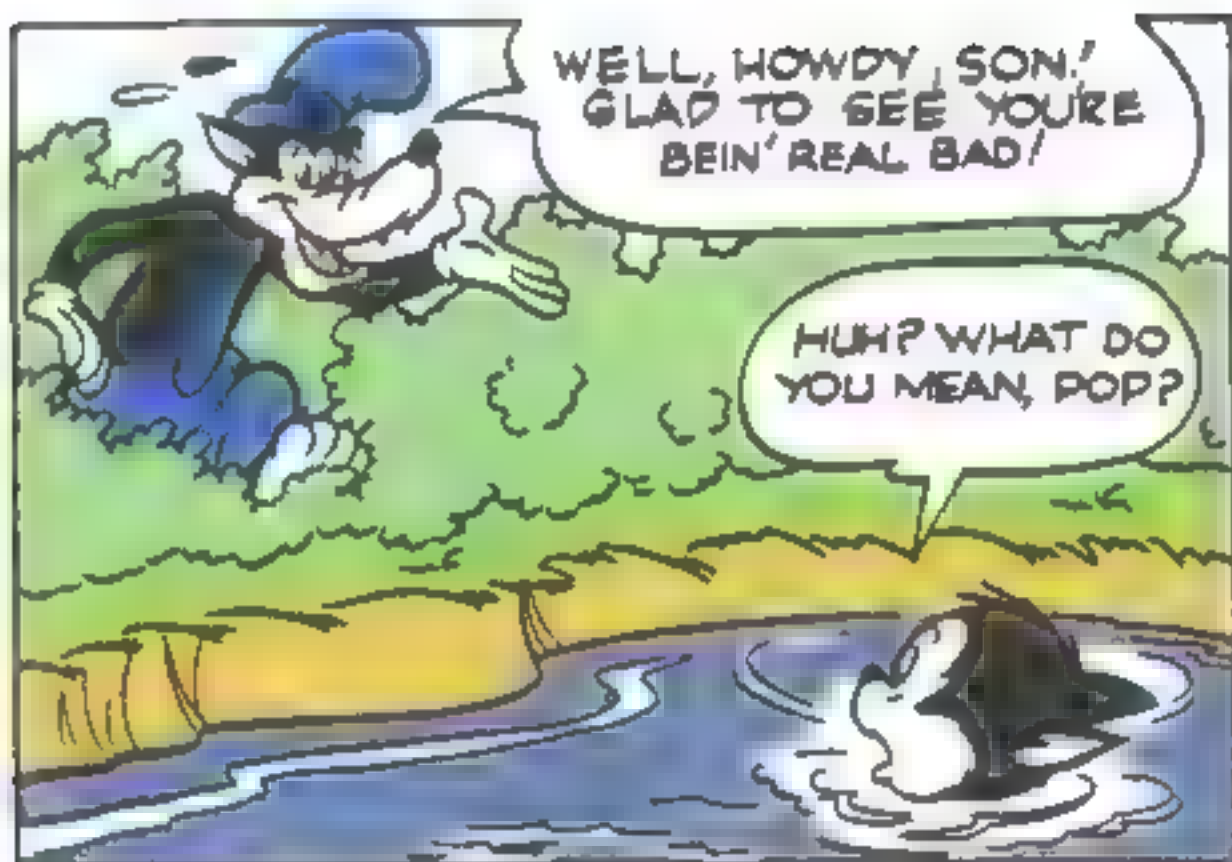
OH, FIDDLE DEE DEE AND
HI DEE HO-THROUGH THE
WOODS I GO!

WHILLIKERS! THAT
SOUNDS LIKE
POP!

IT'S TOO LATE TO RUN...
WE'D SEE US!

QUICK! HIDE
OUR CLOTHES
IN THIS HOLLOW
LOG, PRACTICAL!

GET RID OF HIM, LI'L WOLF!
WE'LL TAKE A DEEP BREATH
AND DUCK UNDER THE WATER!



I'D JUMP IN AFTER 'EM RIGHT NOW...
BUT I'VE GOT A BETTER IDEA!
NO SENSE GETTIN' MYSELF ALL WET!

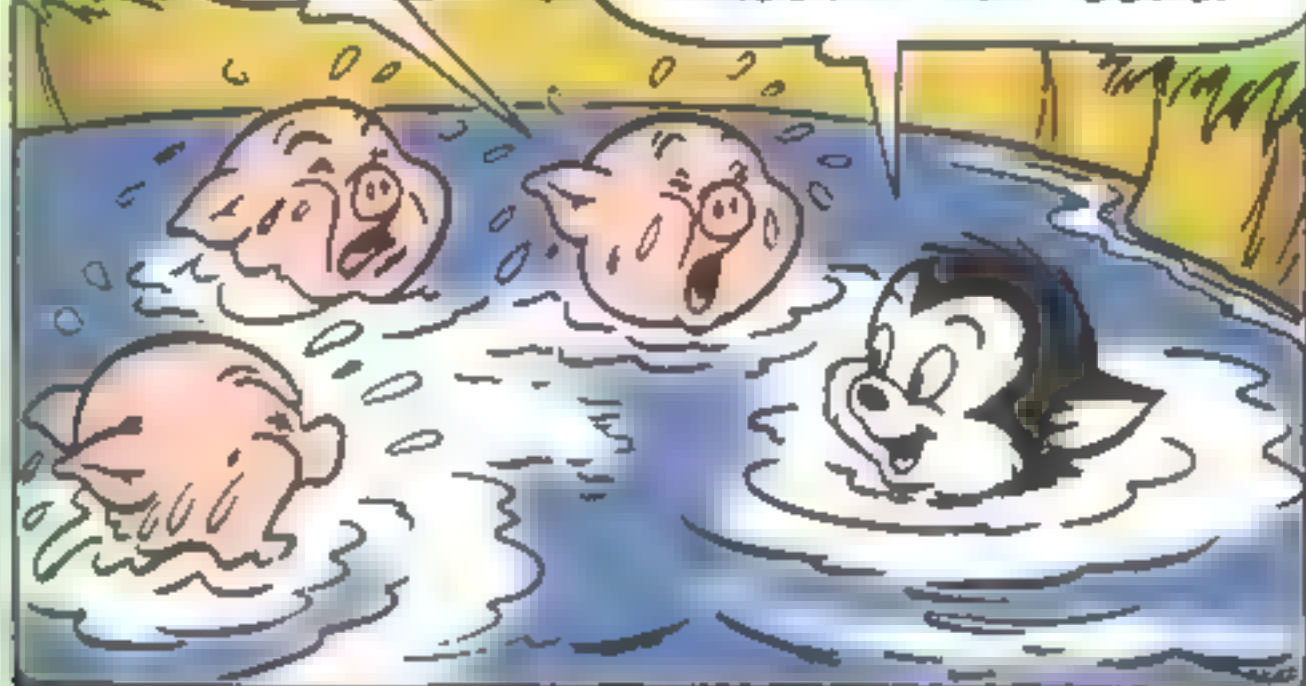


THEY'LL BE GOIN' HOME SOON
TO DRY OFF... AN' GUESS WHO'LL
BE THERE WAITIN'? HEE, HEE!
ME!

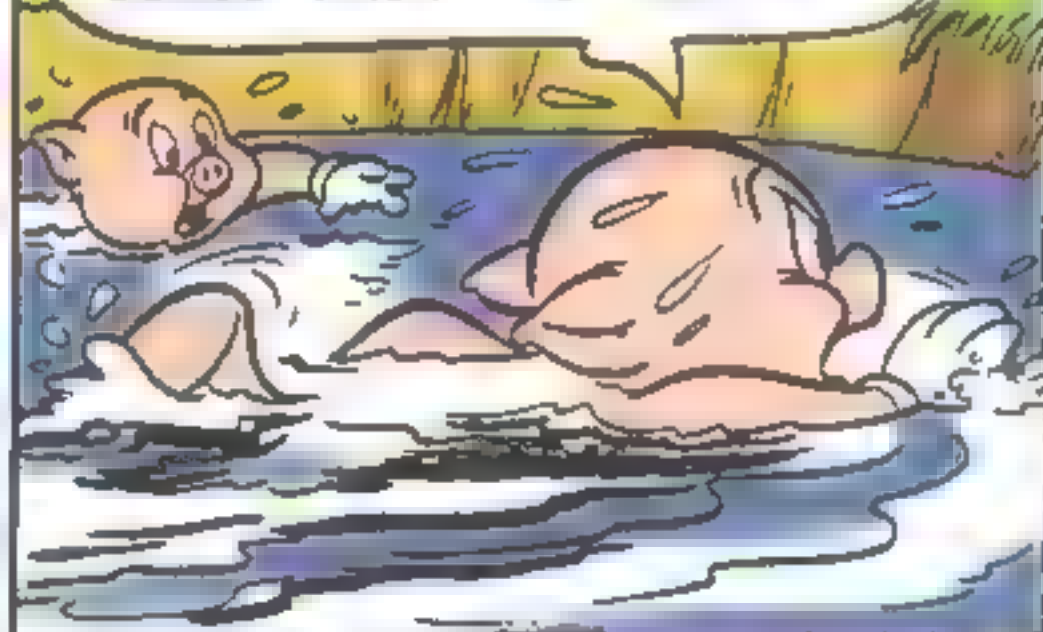


(GASP!) IS HE
GONE?

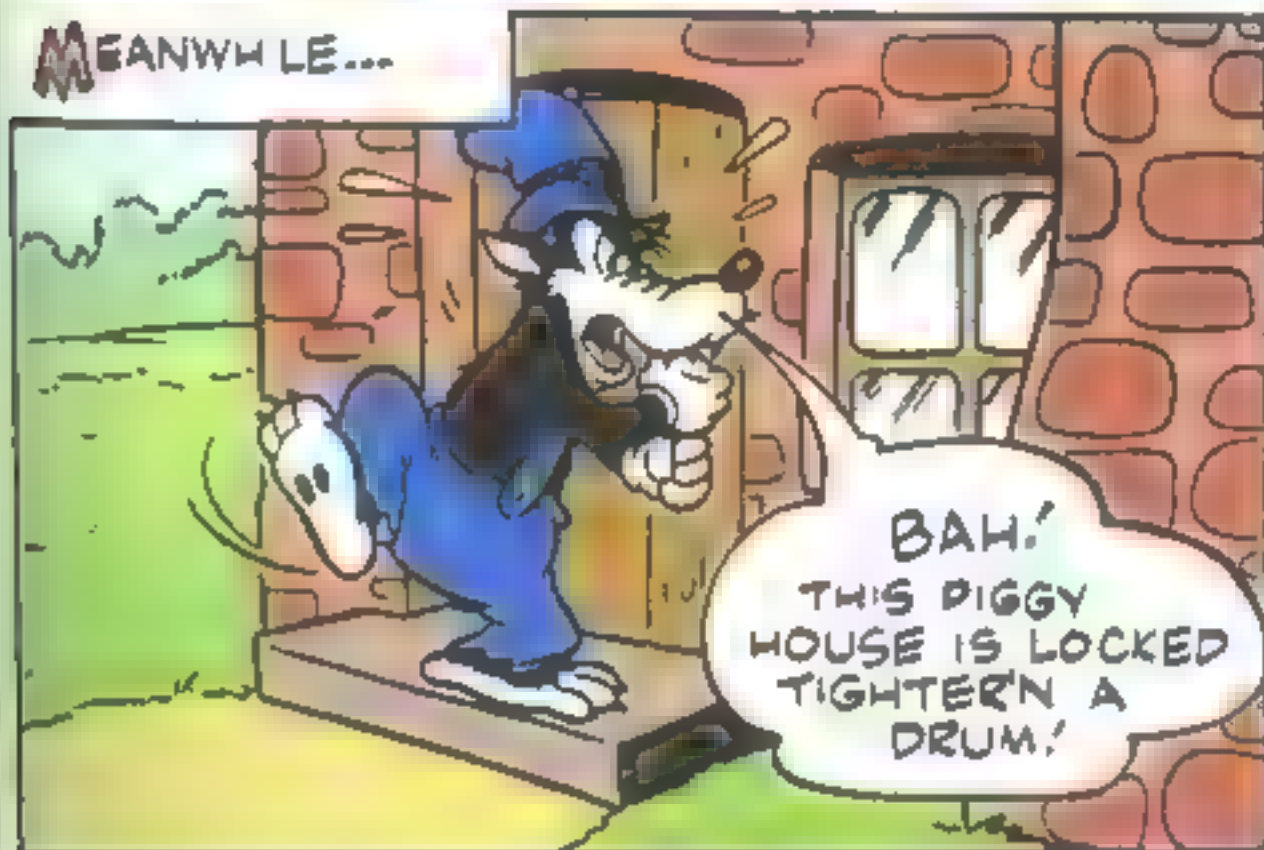
YEP! YOU'RE SAFE
NOW! HE'S STROLLING
THROUGH THE WOODS!



JUST THE SAME, I THINK
WE BETTER GET OUT AND
GET DRESSED BEFORE HE
COMES BACK THIS WAY!



MEANWHILE...



BAH!
THIS PIGGY
HOUSE IS LOCKED
TIGHTER'N A
DRUM!

THERE'S NO LOCK ON THE
CHIMNEY, THOUGH! HEE HEE!
IF SANTA CLAUS CAN GET
DOWN THAT THING, SO CAN I!

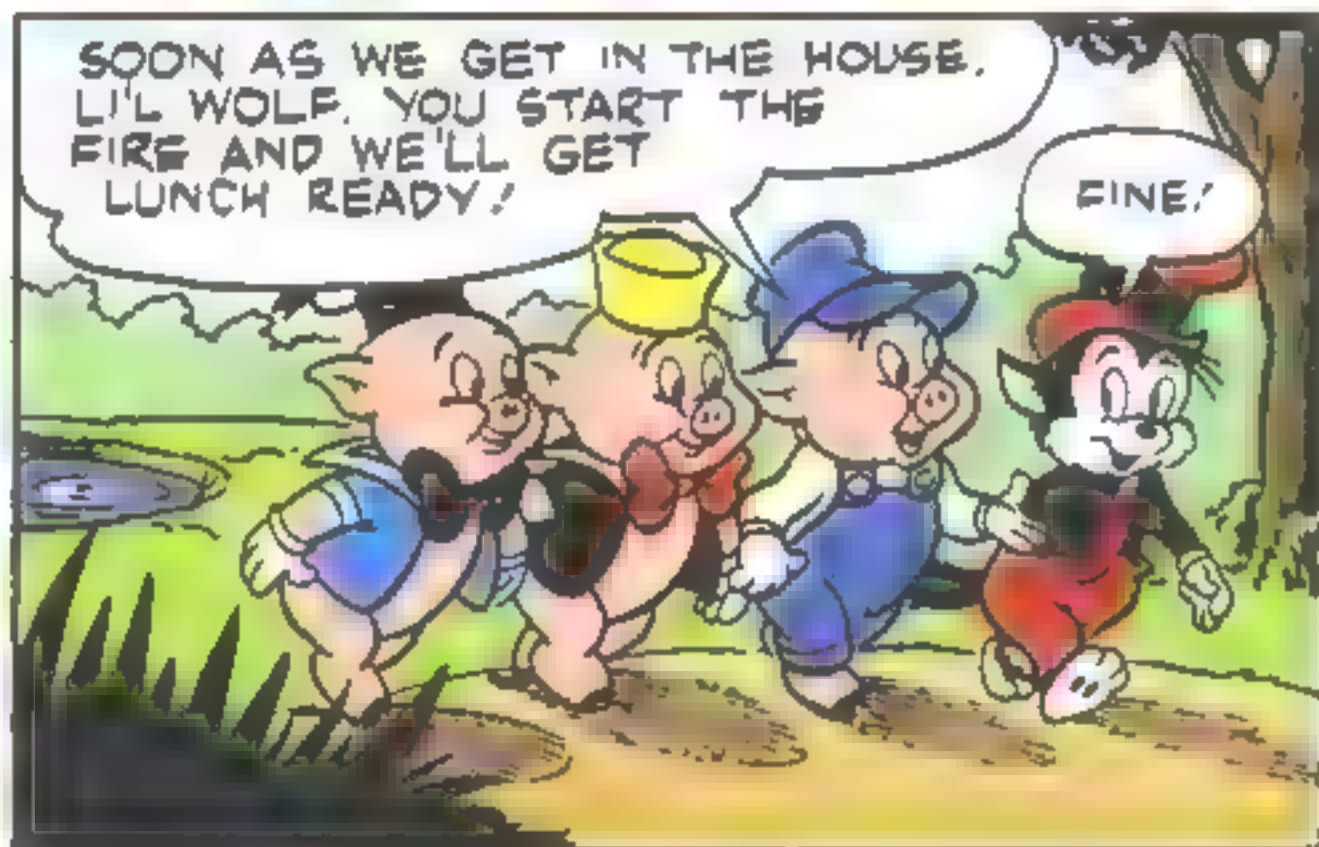


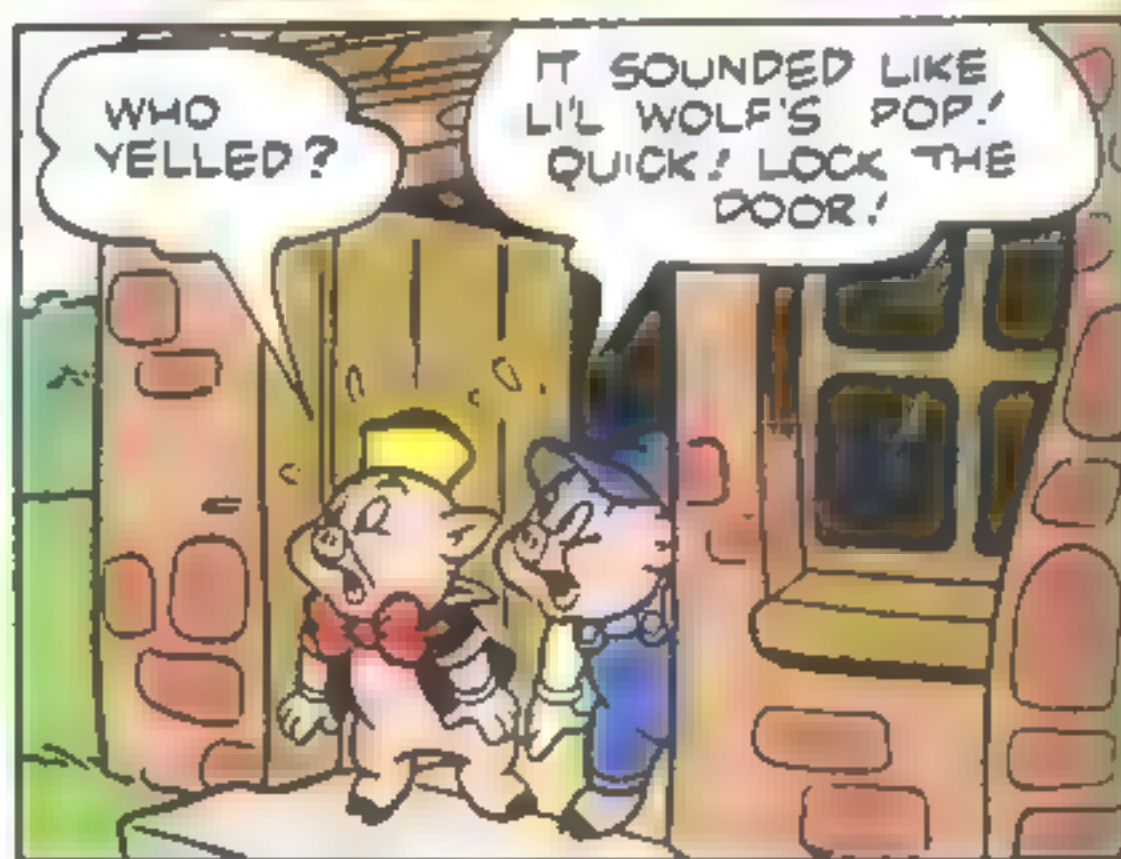
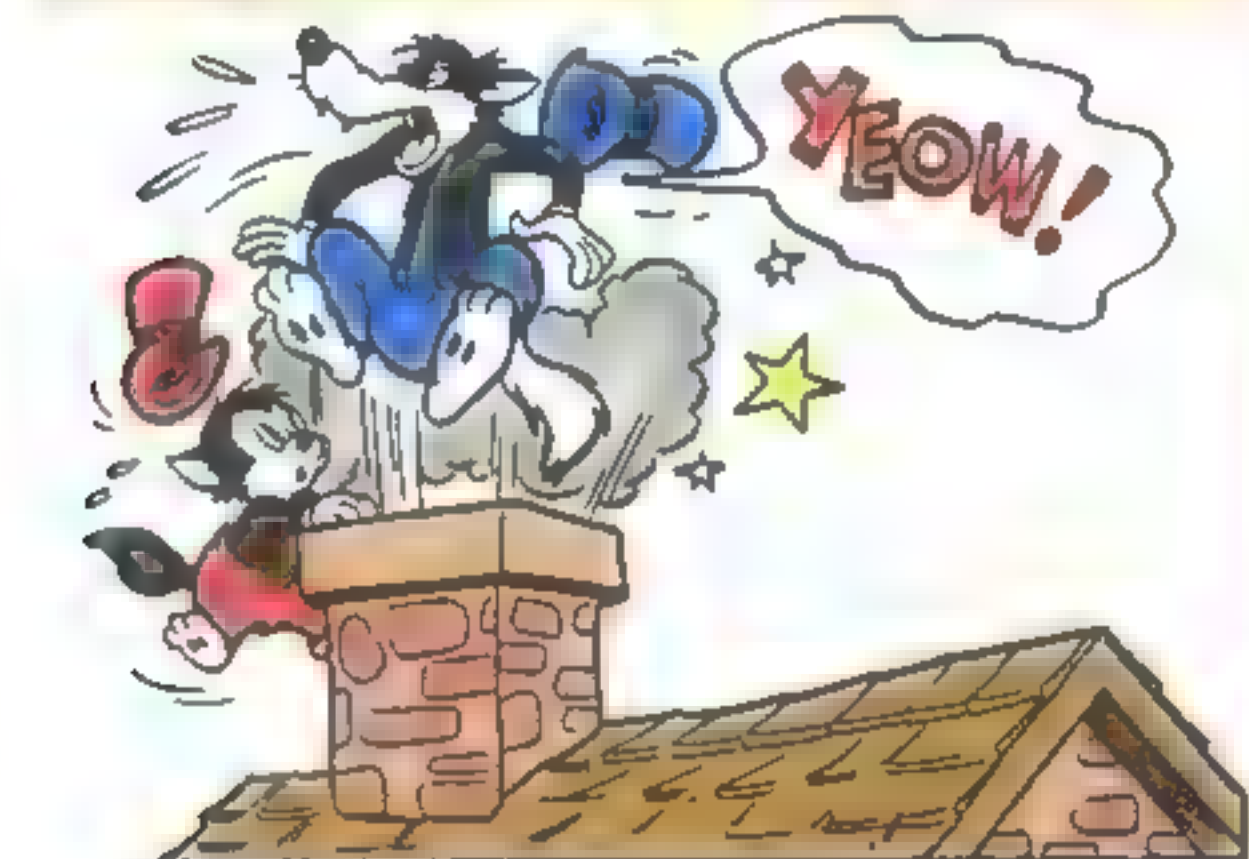
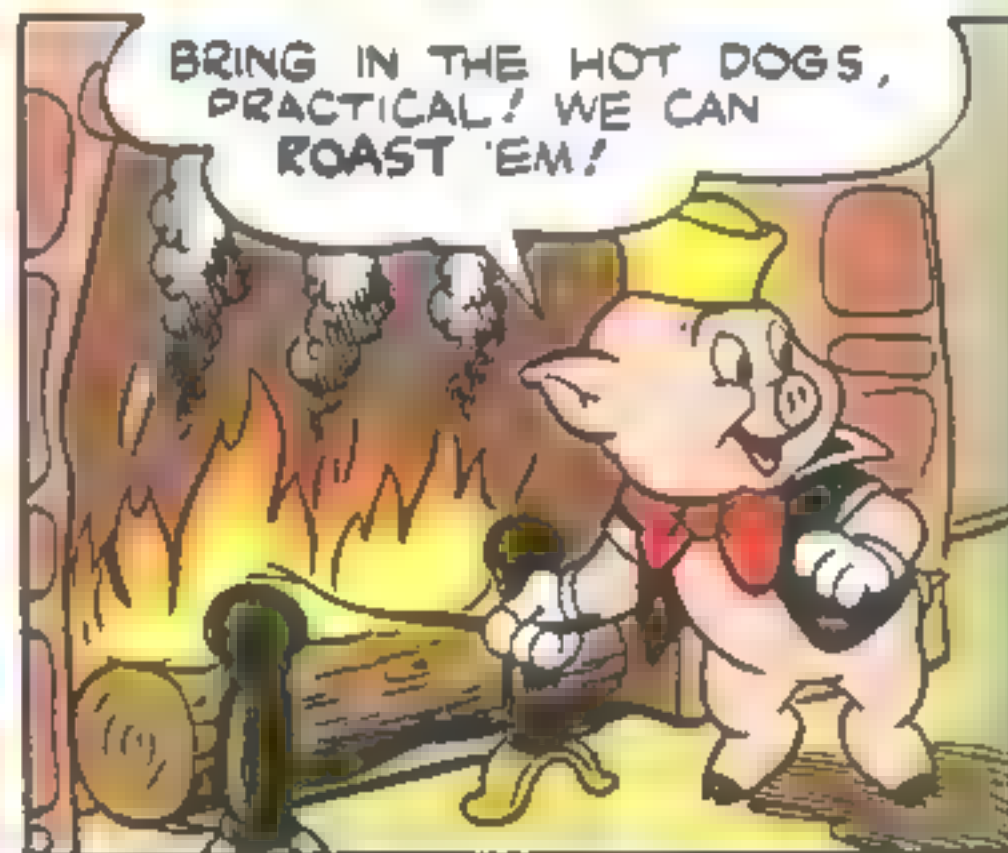
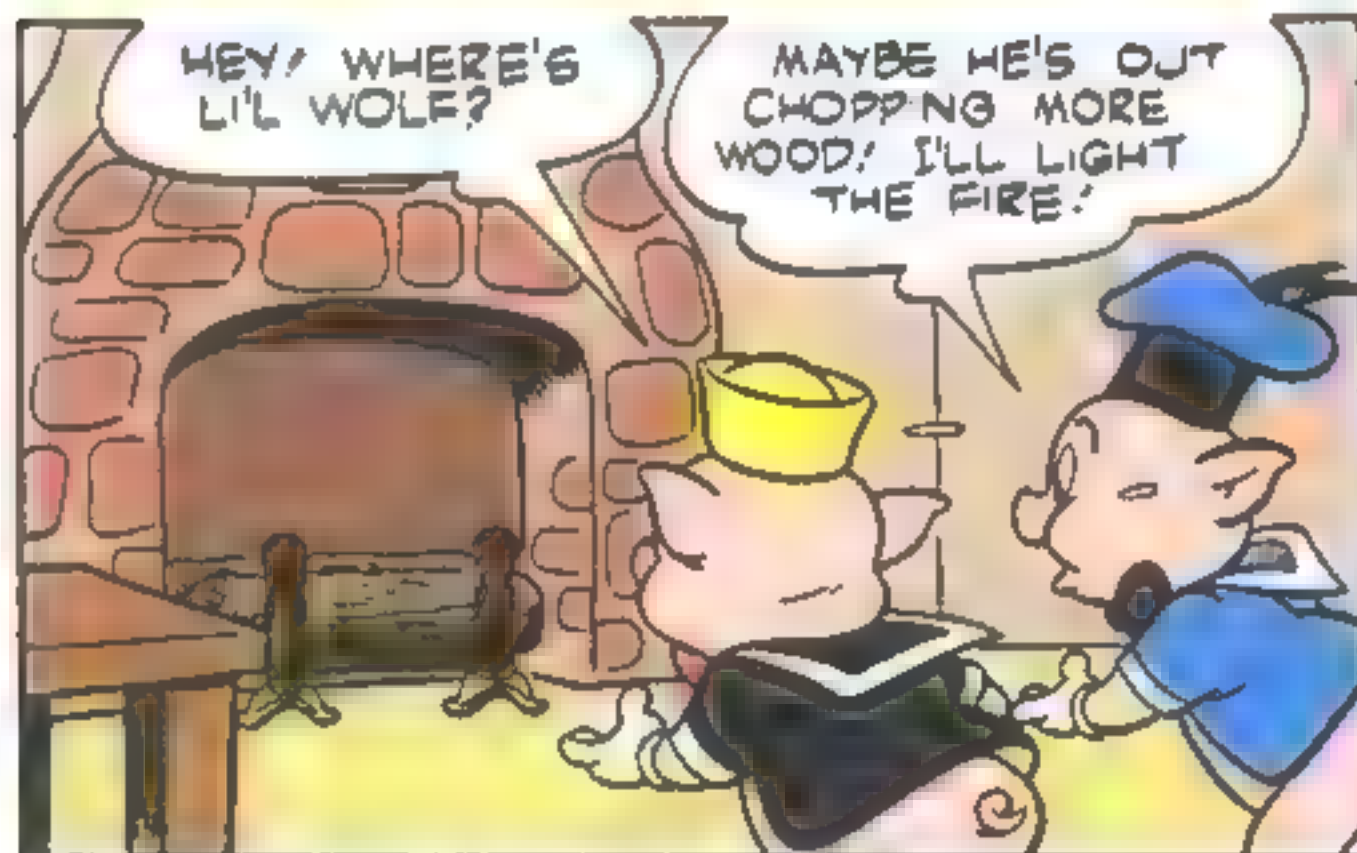
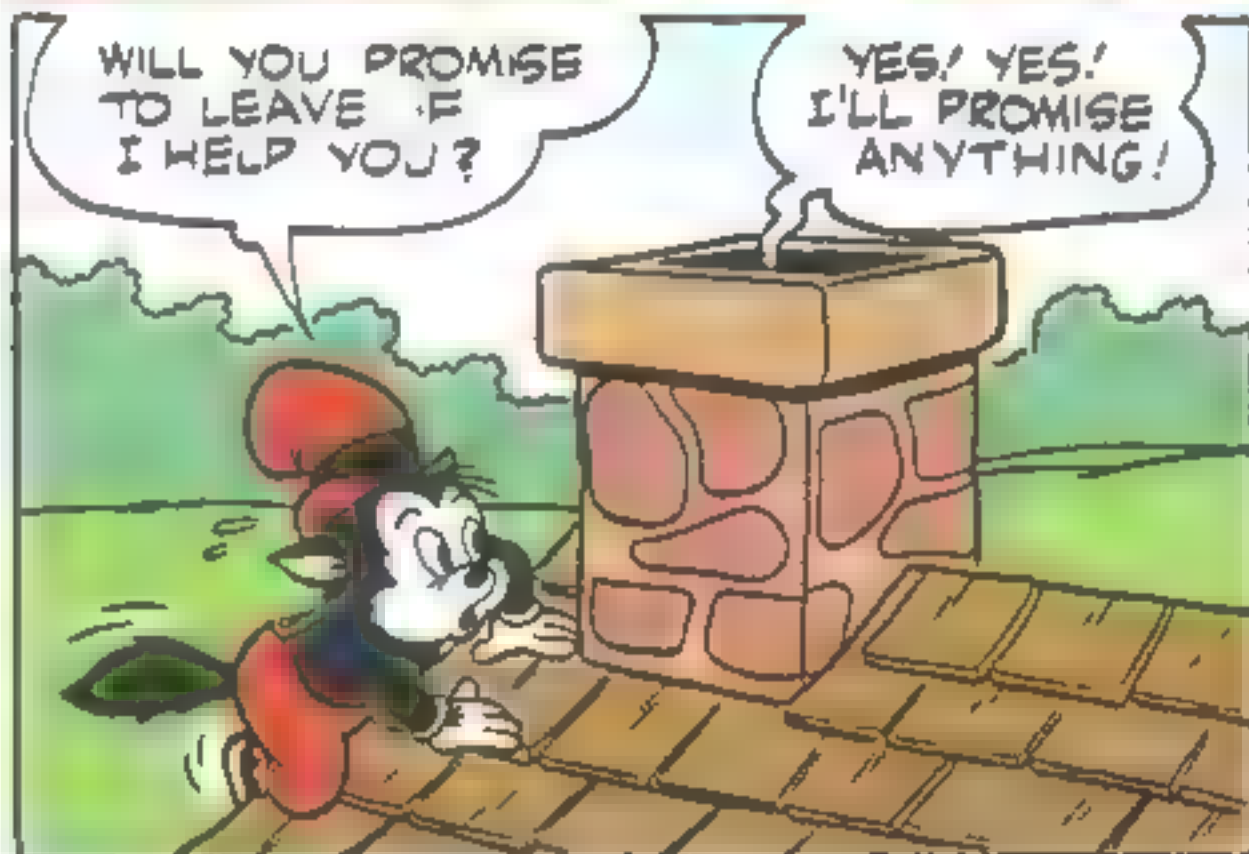
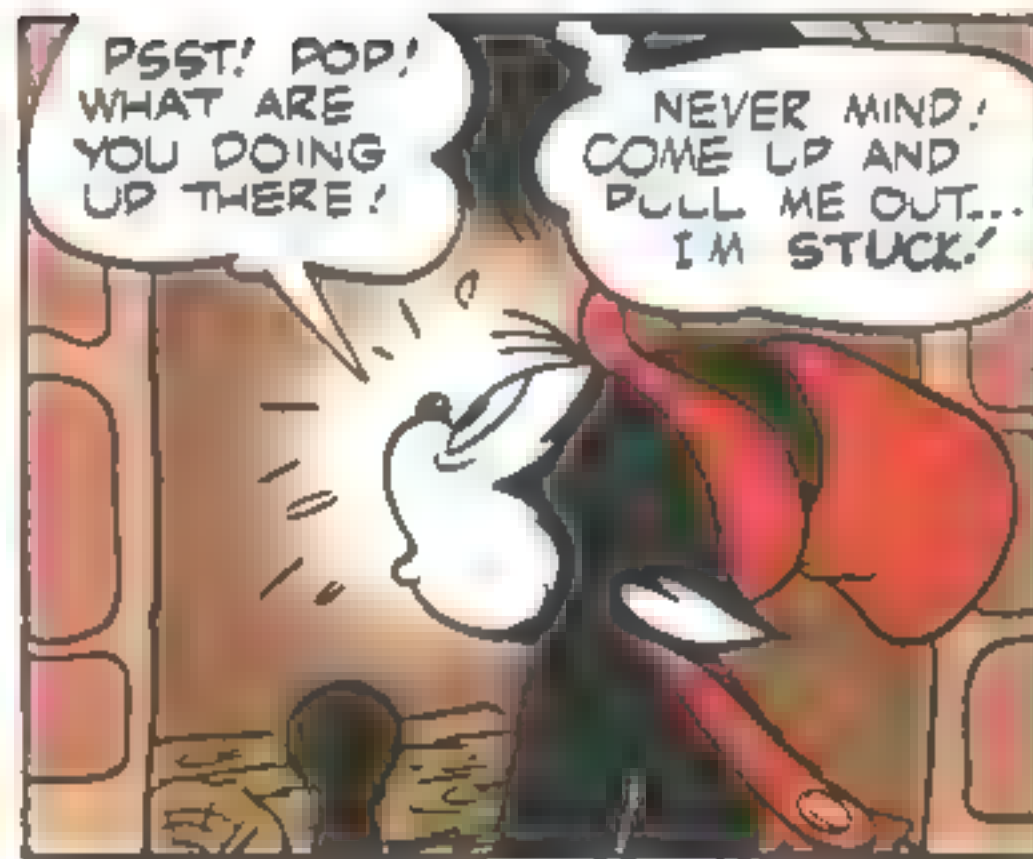
WHEW! JUST IN TIME!
HERE THEY COME!

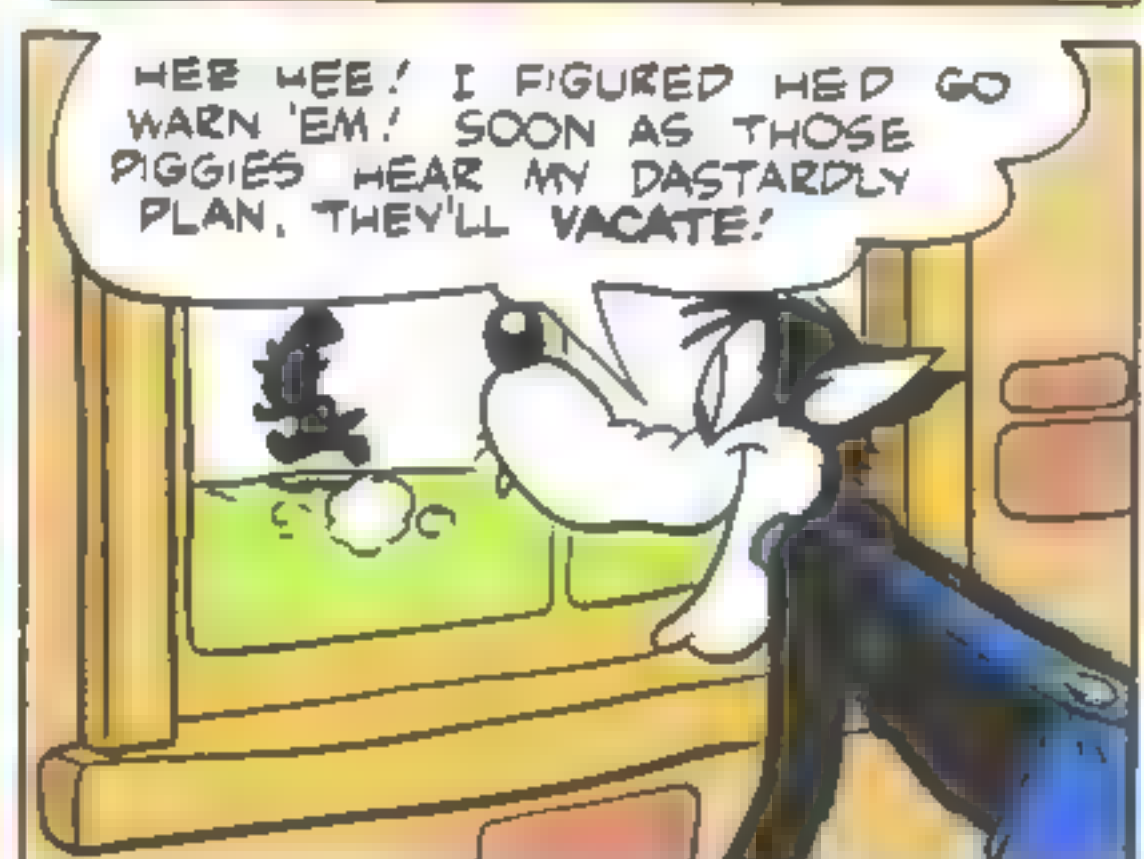
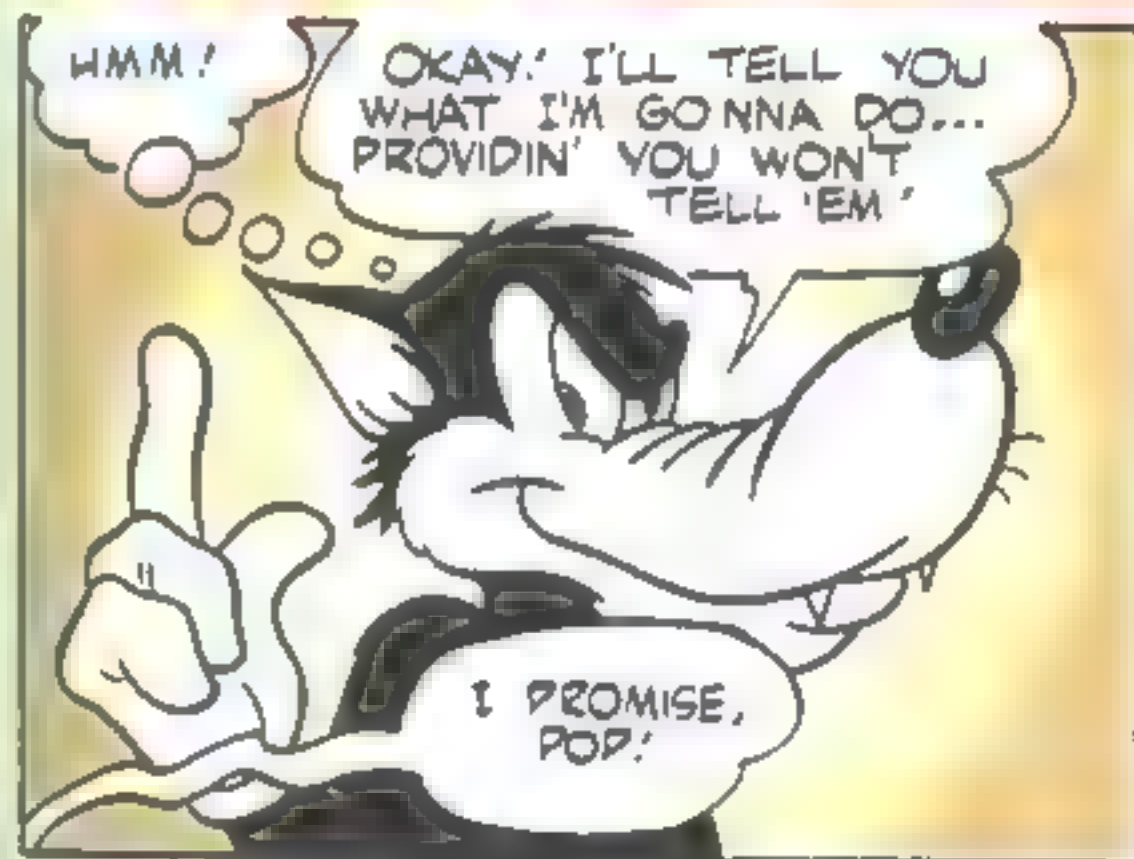
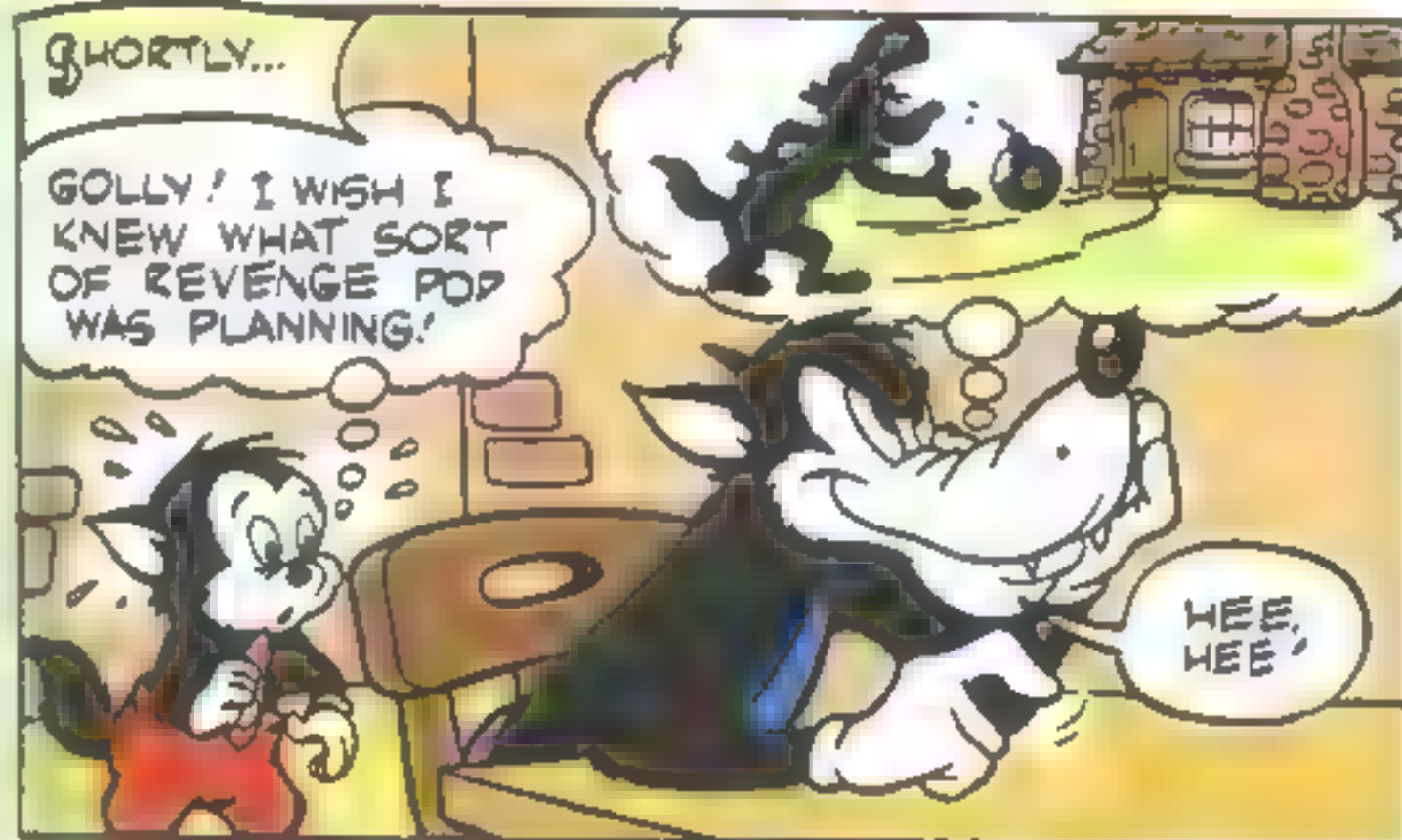
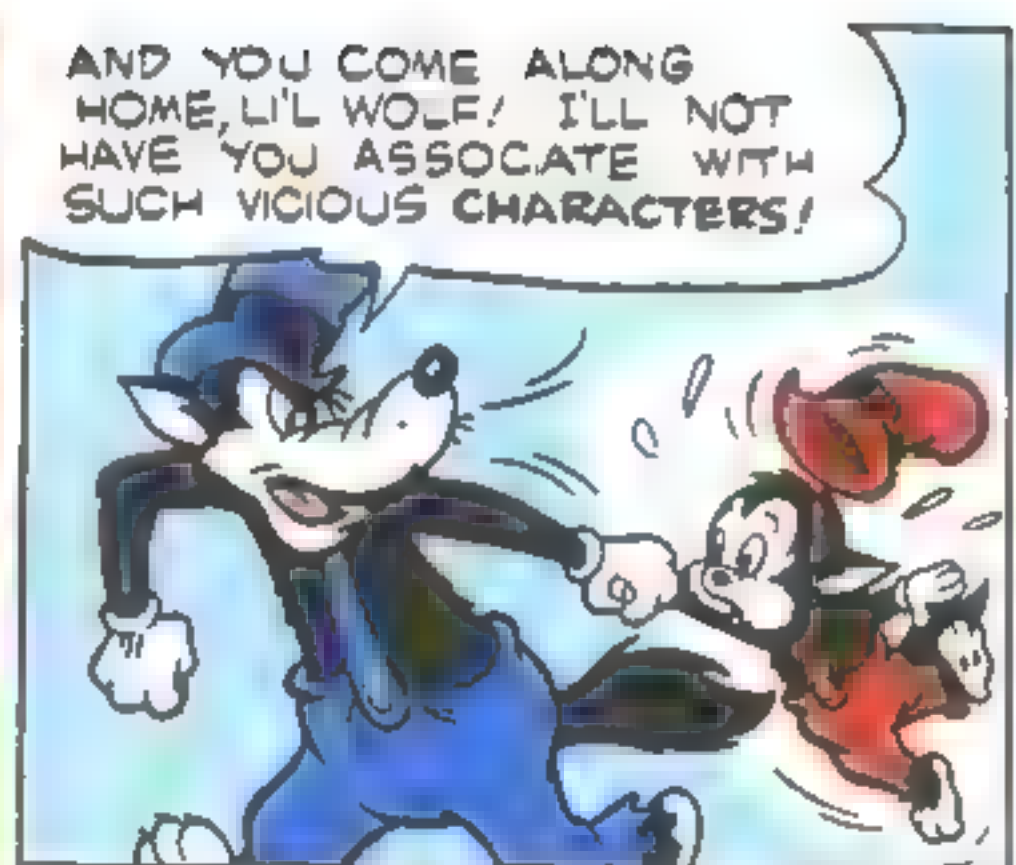
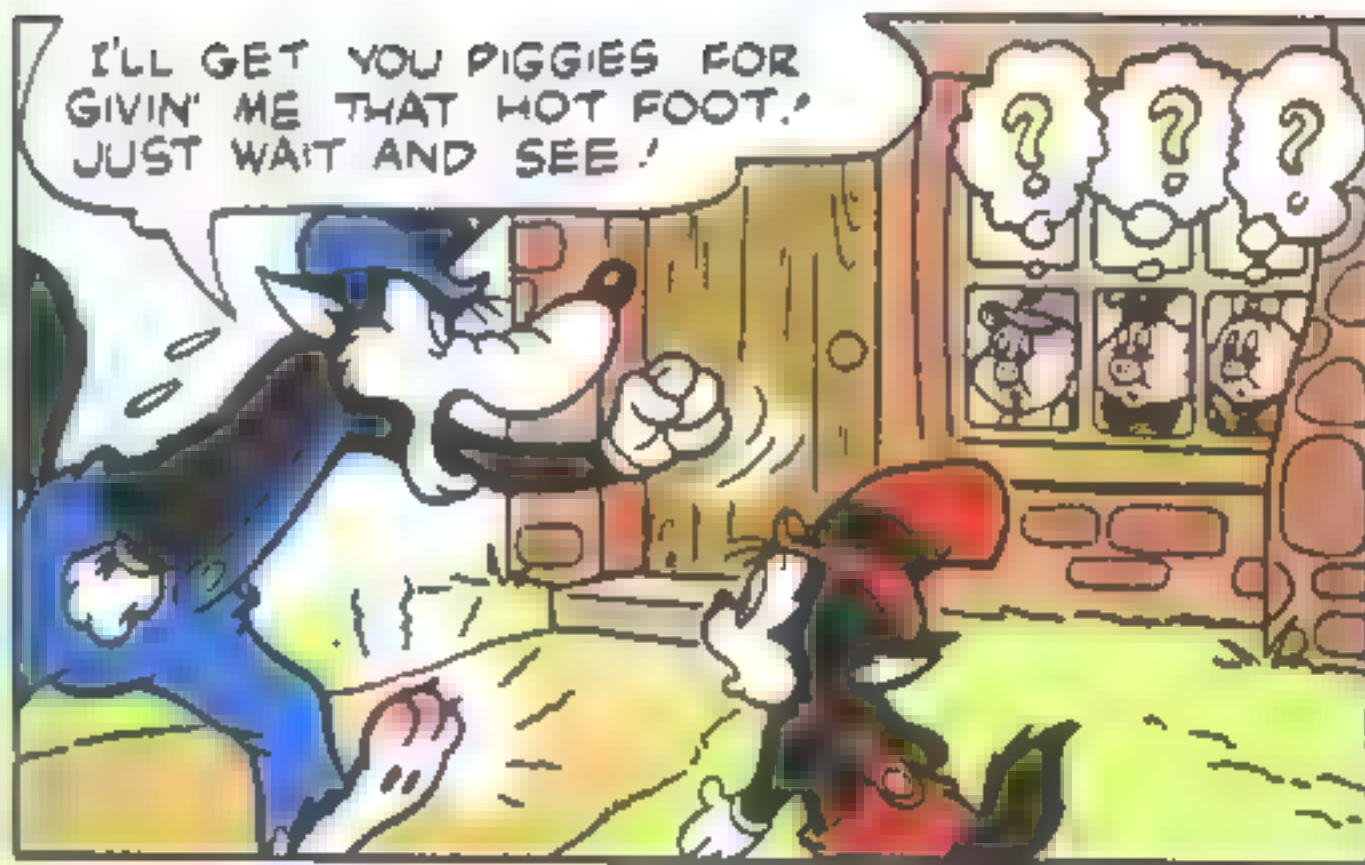


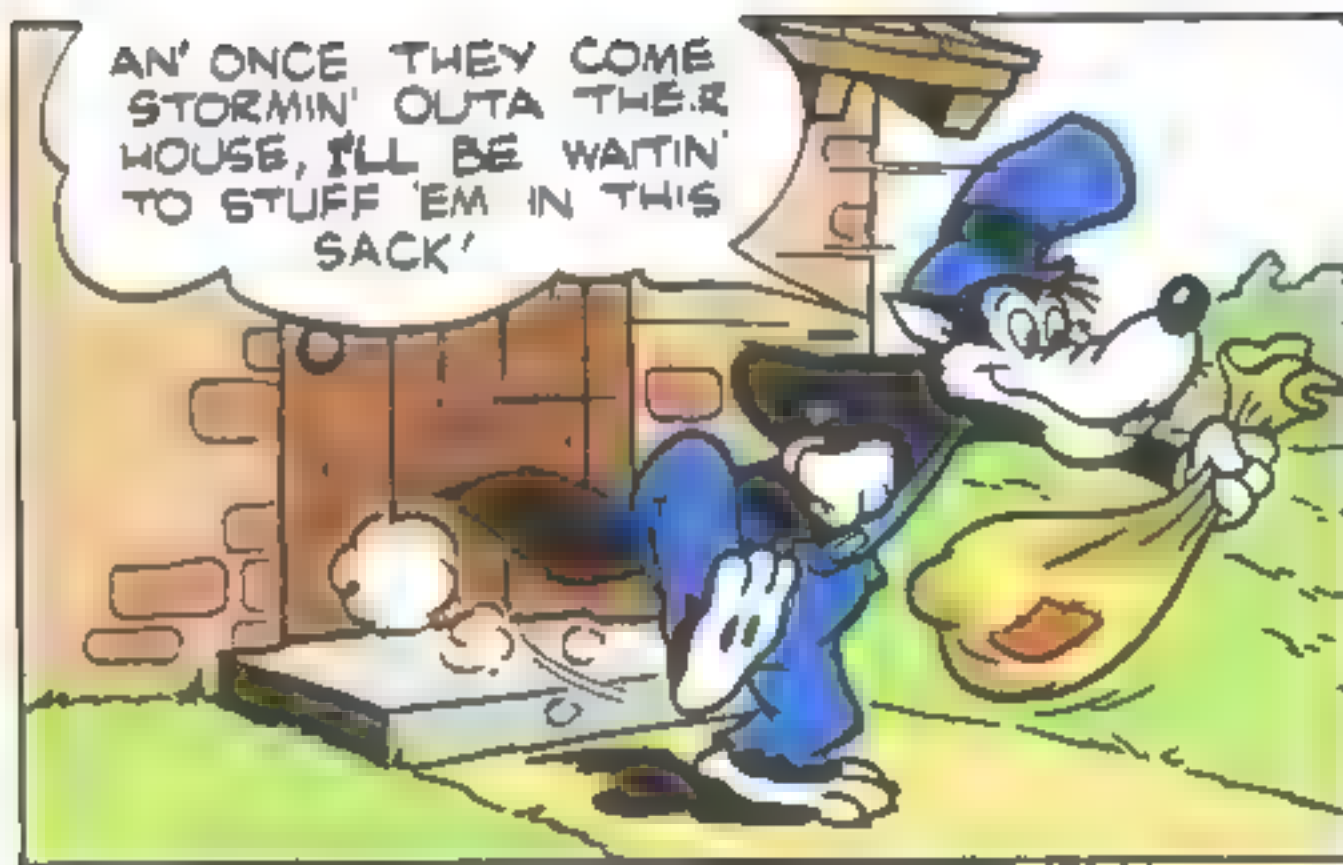
SOON AS WE GET IN THE HOUSE,
LIL' WOLF, YOU START THE
FIRE AND WE'LL GET
LUNCH READY!

FINE!









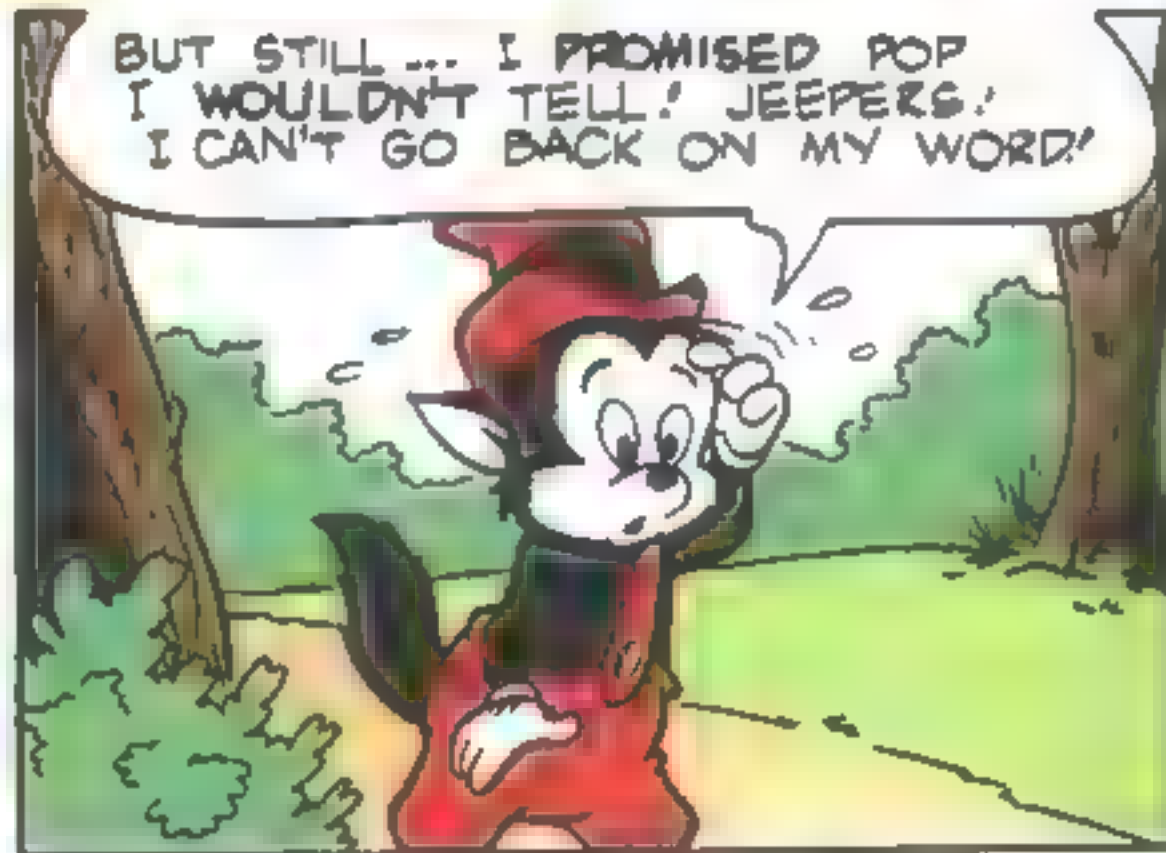
AN' ONCE THEY COME
STORMIN' OUTA THEIR
HOUSE, I'LL BE WAITIN'
TO STUFF 'EM IN THIS
SACK!



I'M GLAD IT'S WORKIN' OUT
THIS WAY! I DON'T KNOW
THE FIRST THING ABOUT
MAKIN' A BOMB!



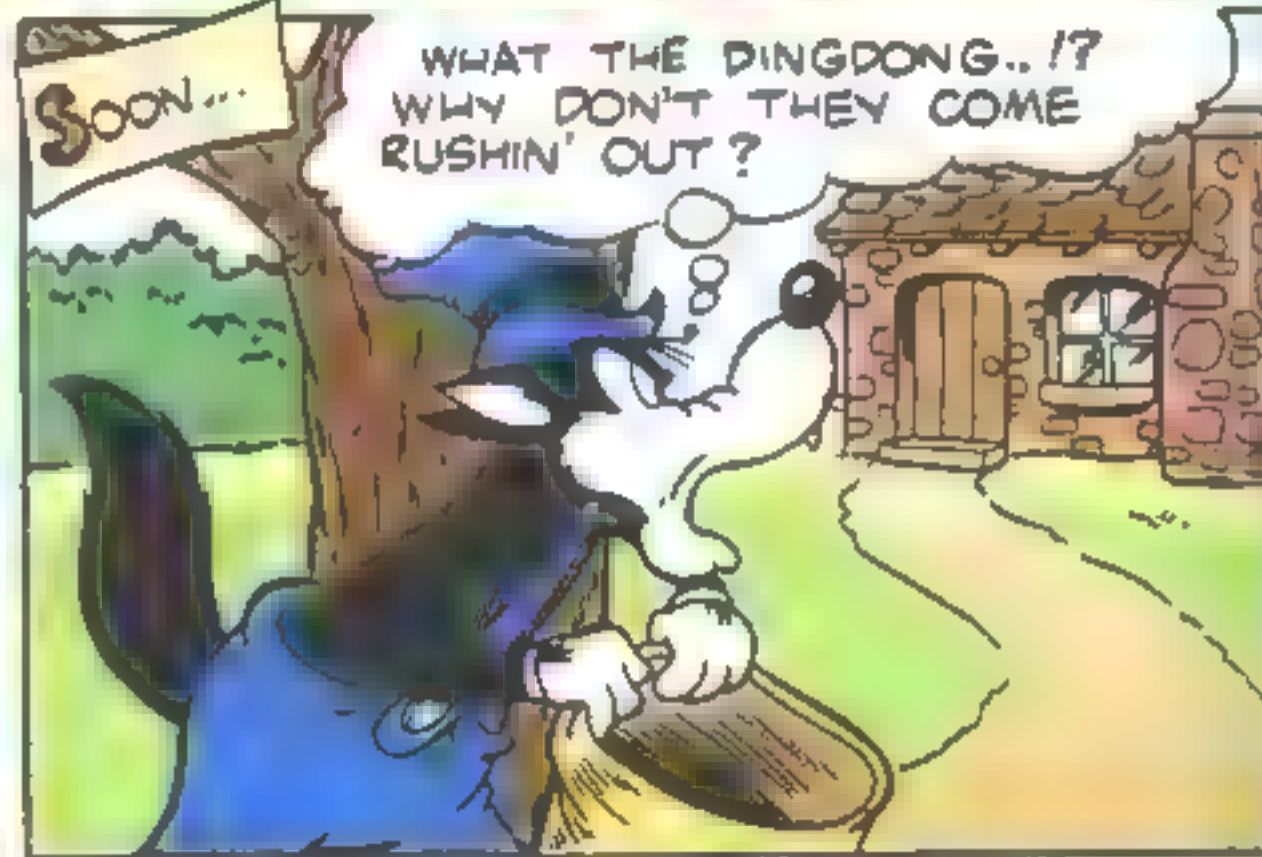
I'VE GOT TO WARN MY FRIENDS TO
LEAVE! THEY WON'T HAVE A
CHANCE ONCE POP BLASTS THEIR
DOOR DOWN!



BUT STILL ... I PROMISED POP
I WOULDN'T TELL! JEEPERG!
I CAN'T GO BACK ON MY WORD!

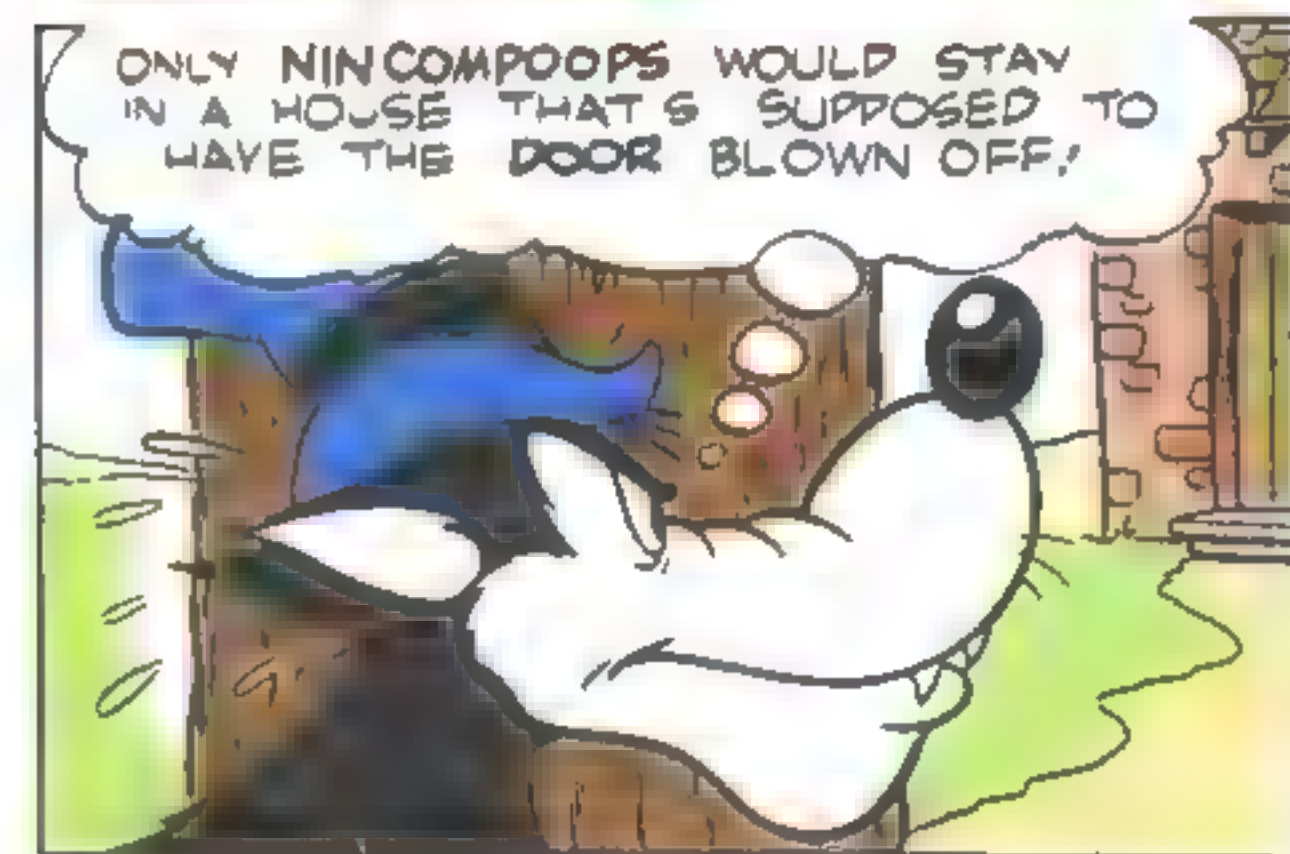


(SIGH!) I'LL JUST KEEP QUIET
AND TRUST TO LUCK THAT THE
PIGGIES GET AWAY SAFELY
AFTER THE BLAST!



SOON...

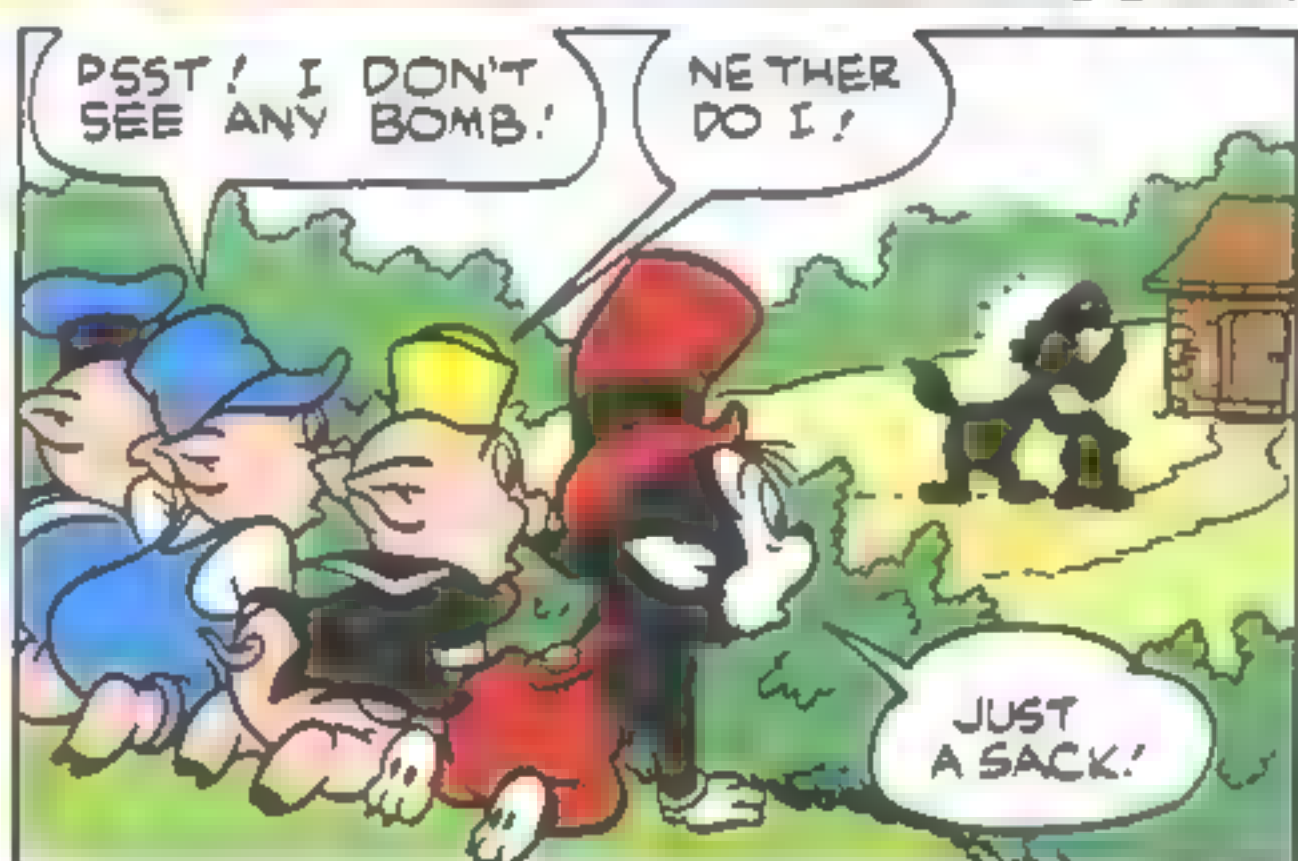
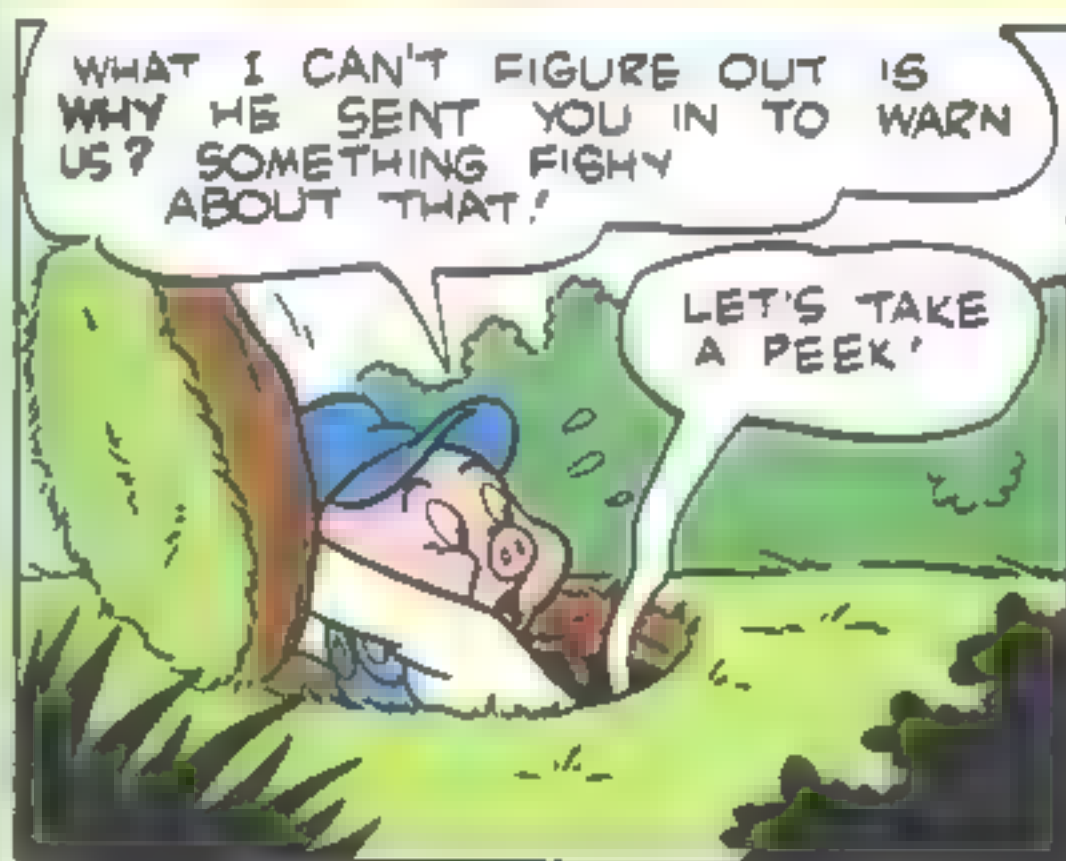
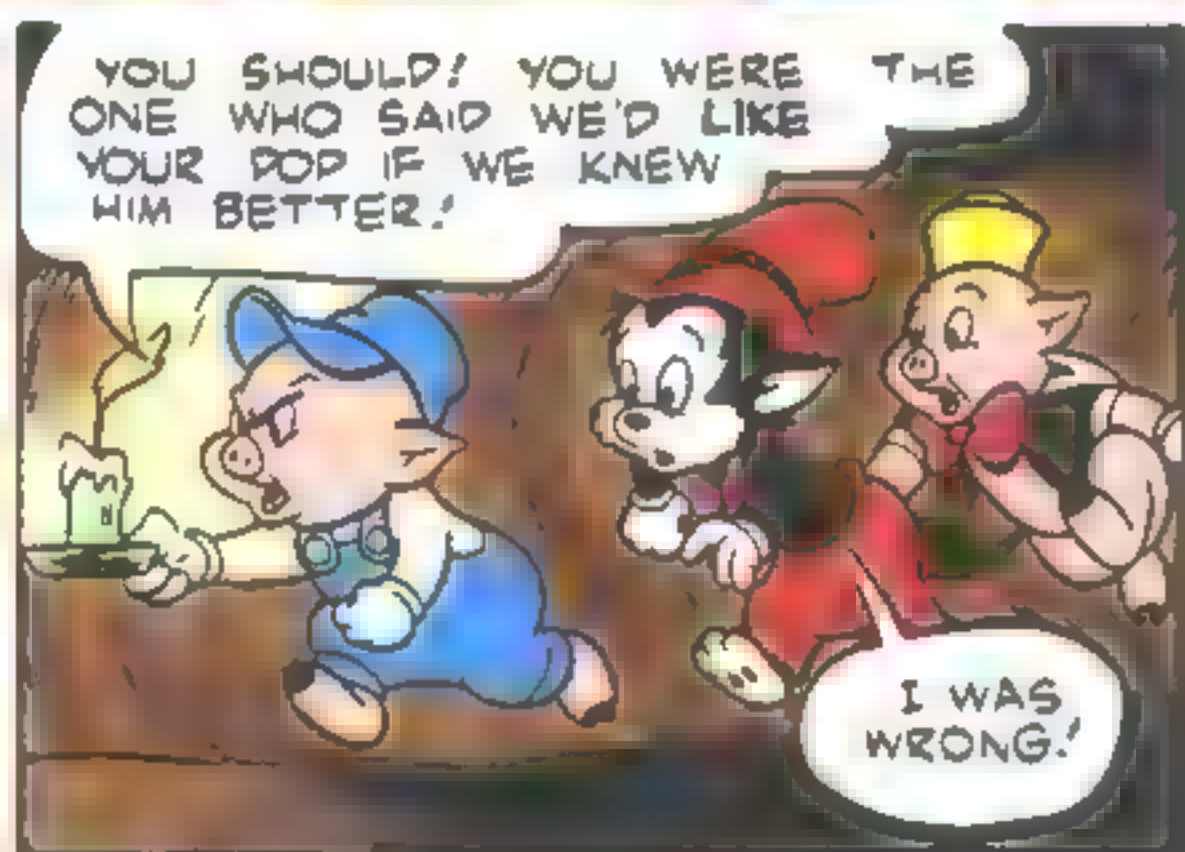
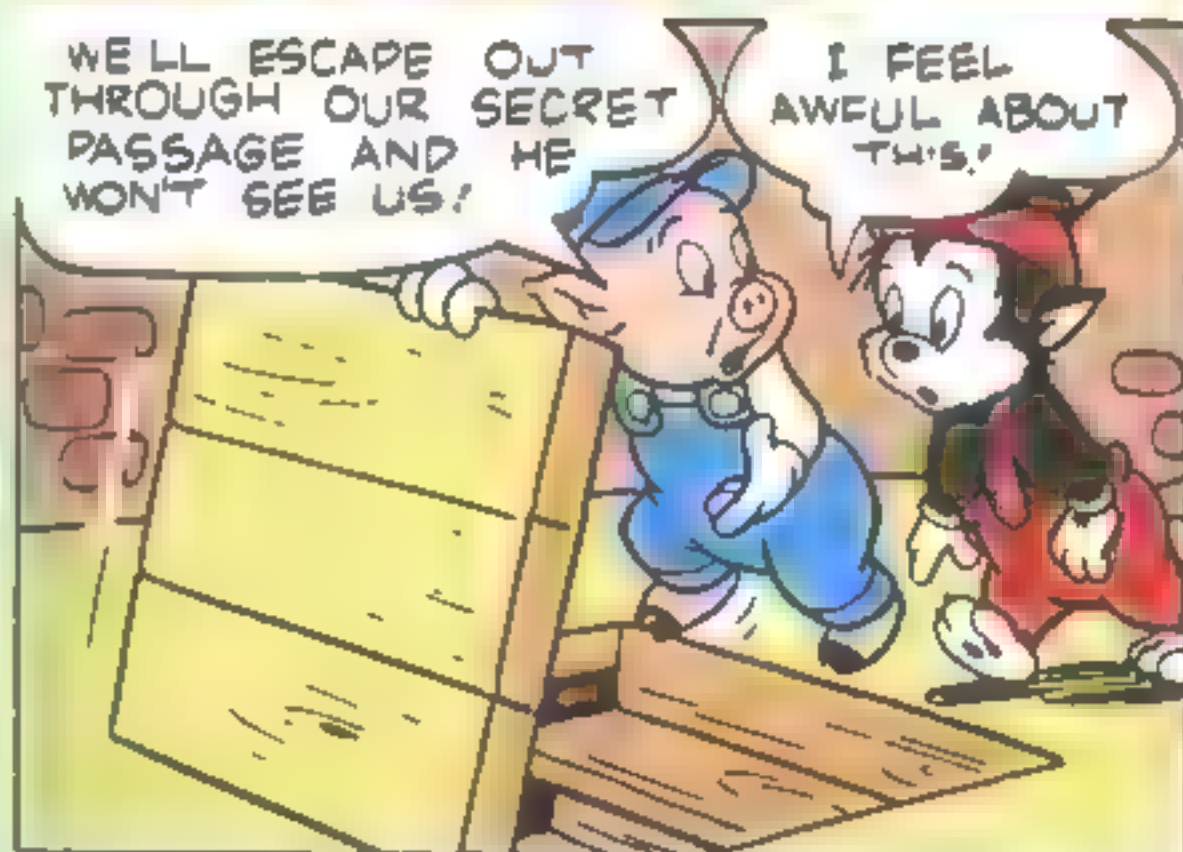
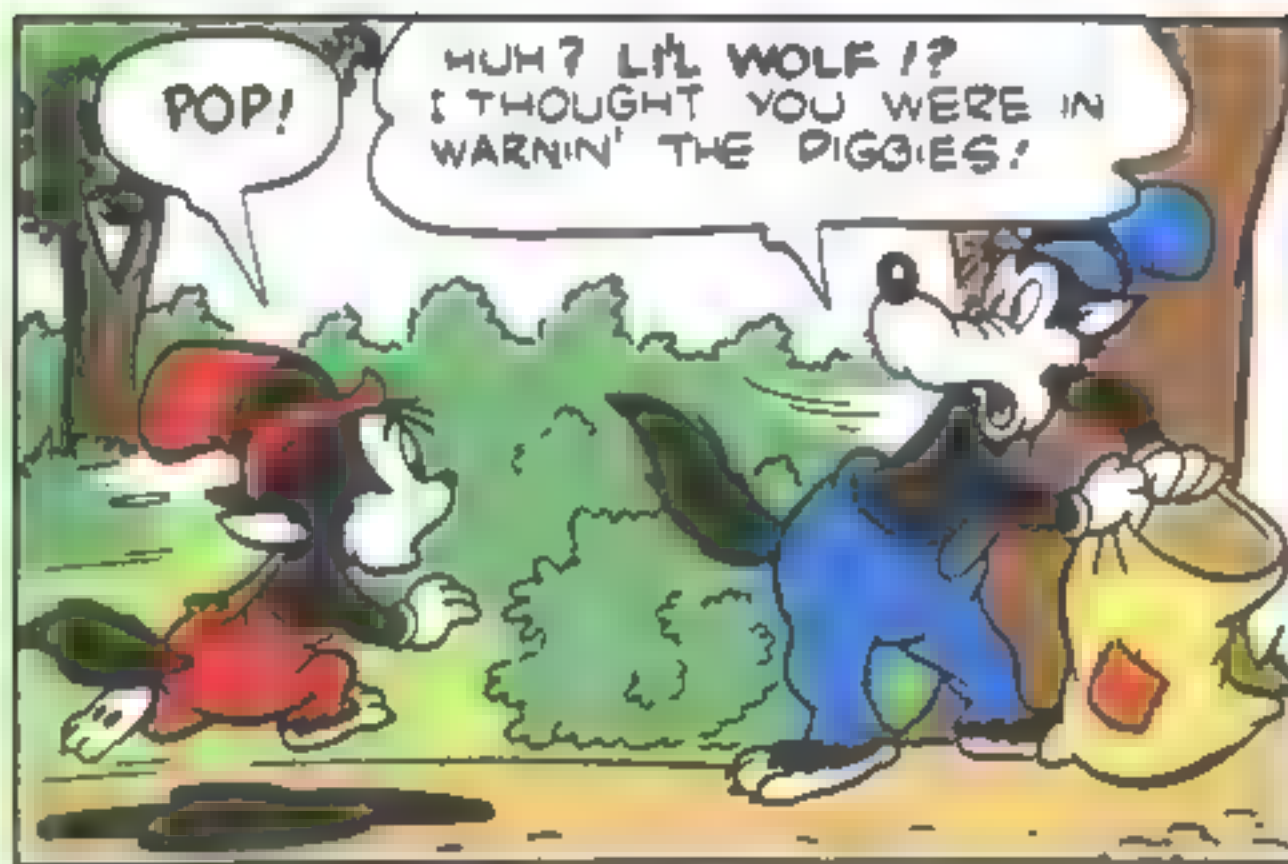
WHAT THE DINGDONG..!?
WHY DON'T THEY COME
RUSHIN' OUT?

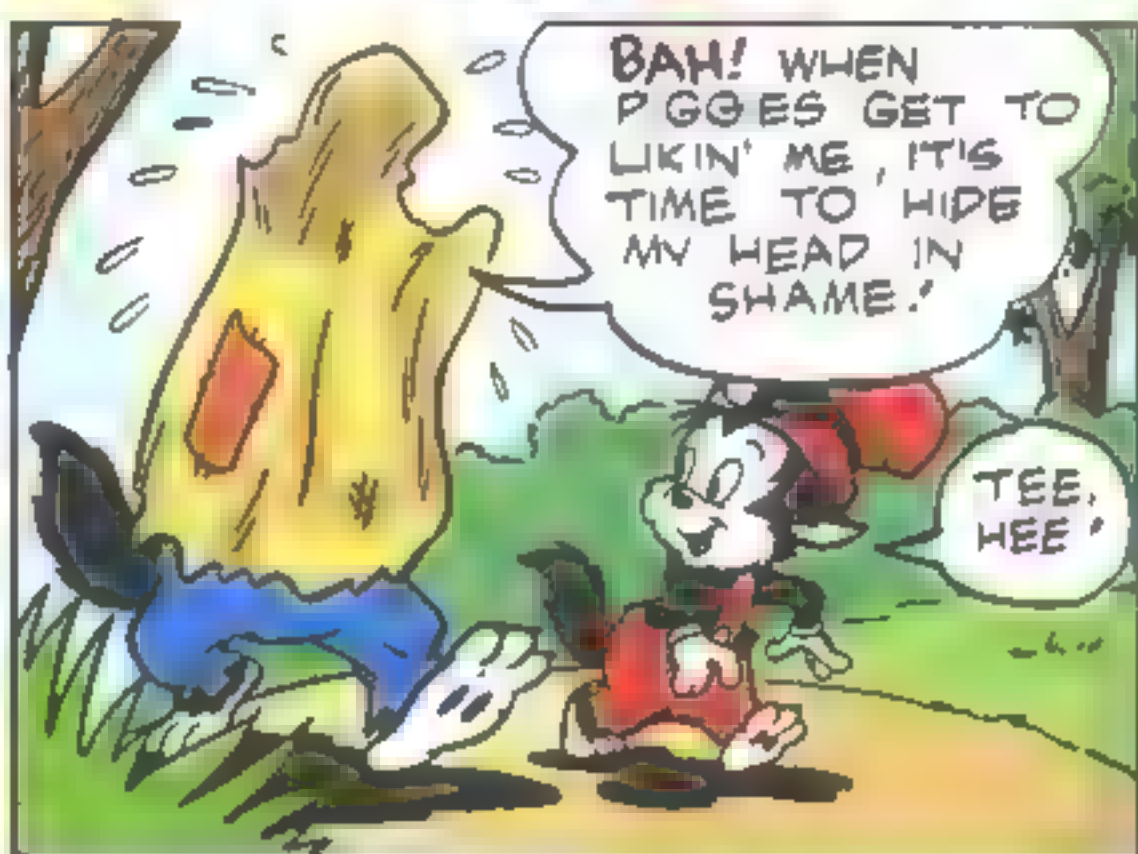


ONLY NINCOMPOOPS WOULD STAY
IN A HOUSE THAT'S SUPPOSED TO
HAVE THE DOOR BLOWN OFF!

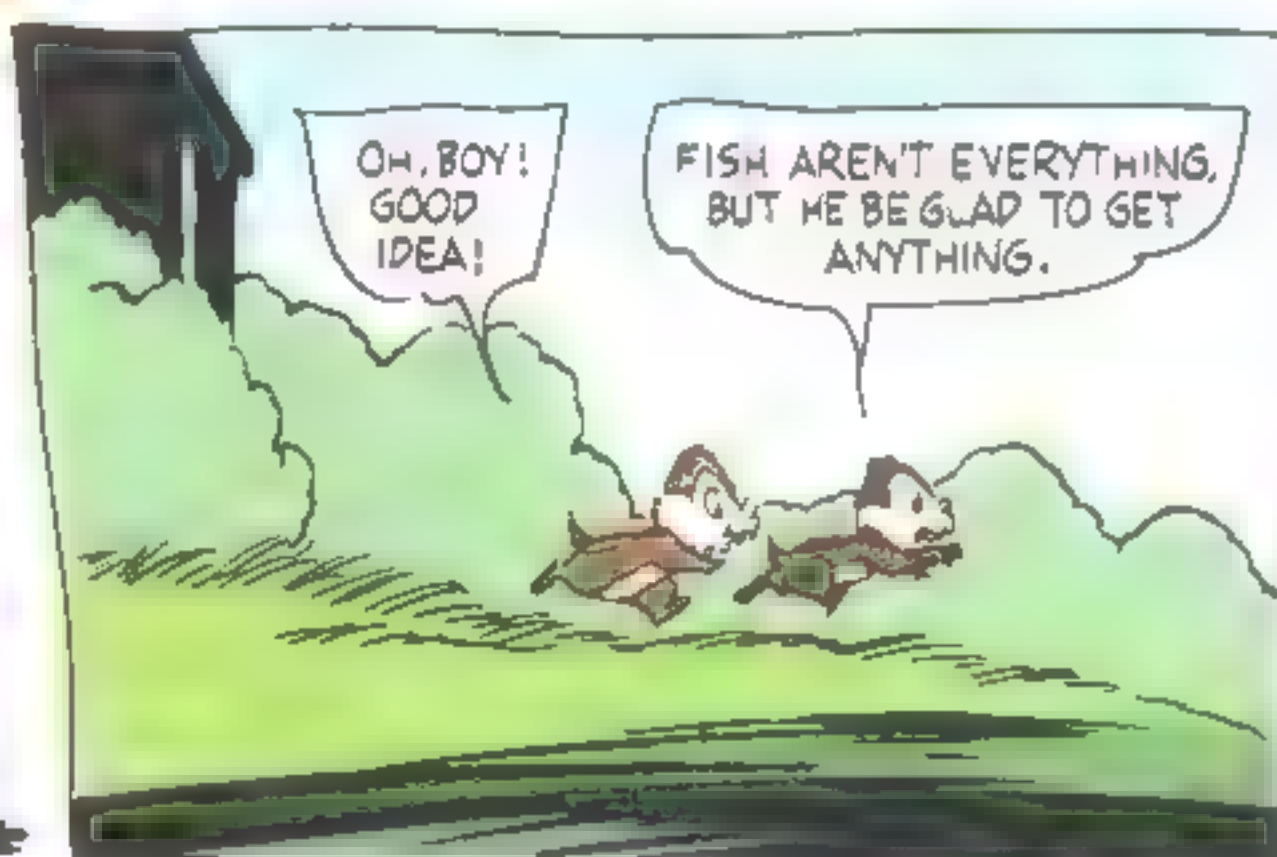
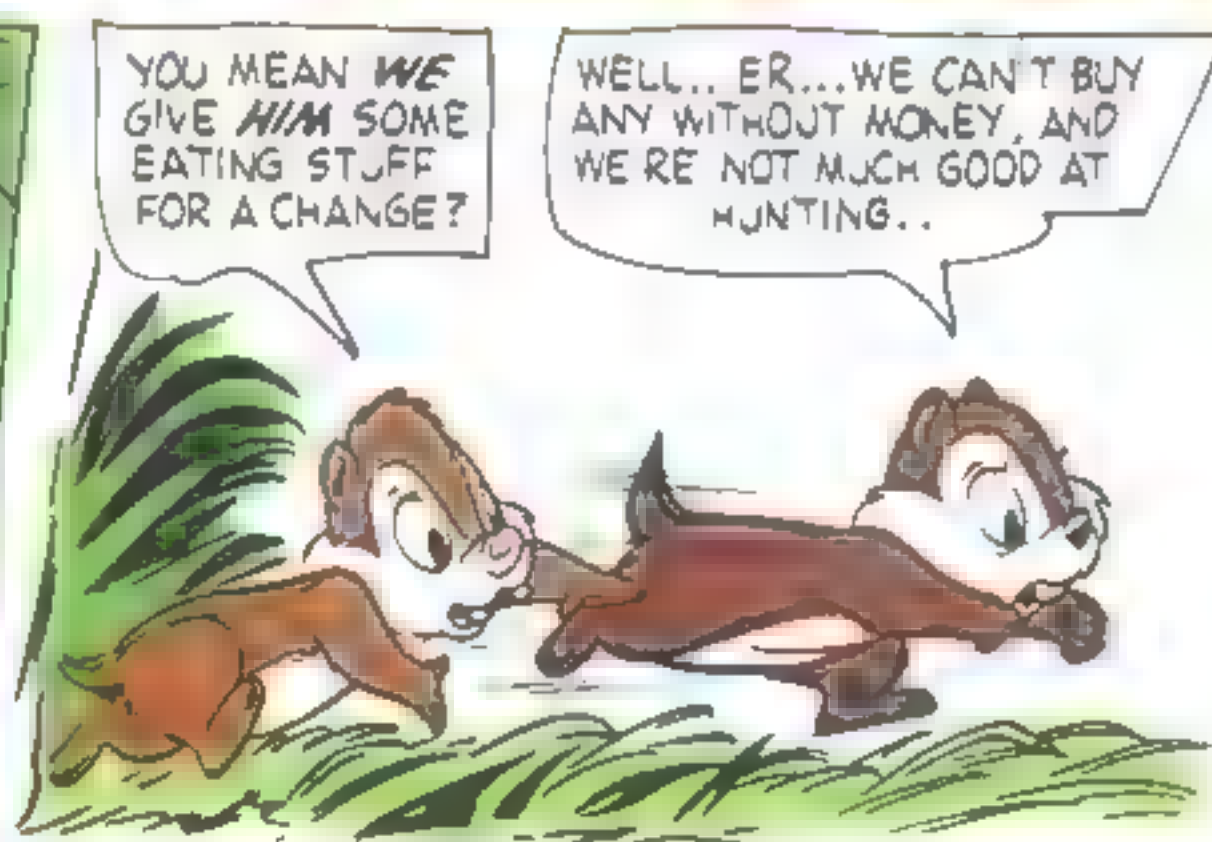
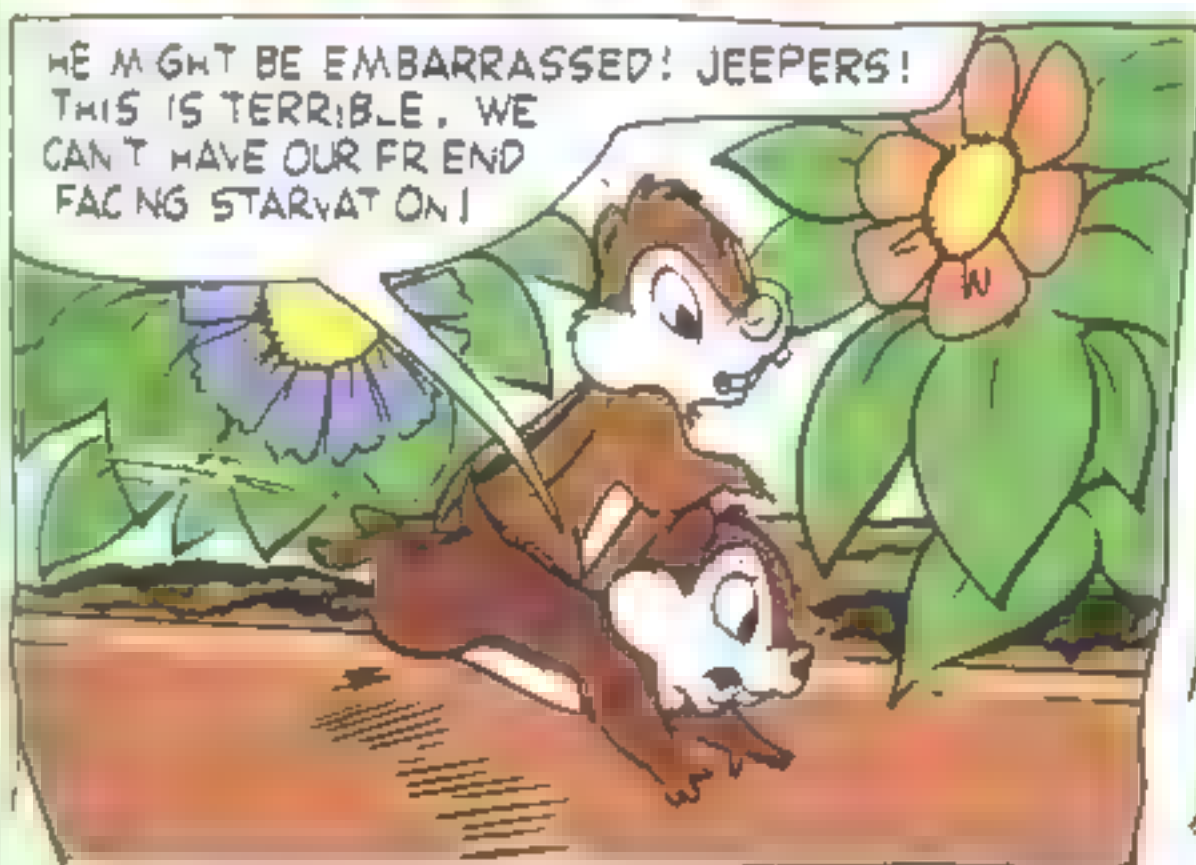
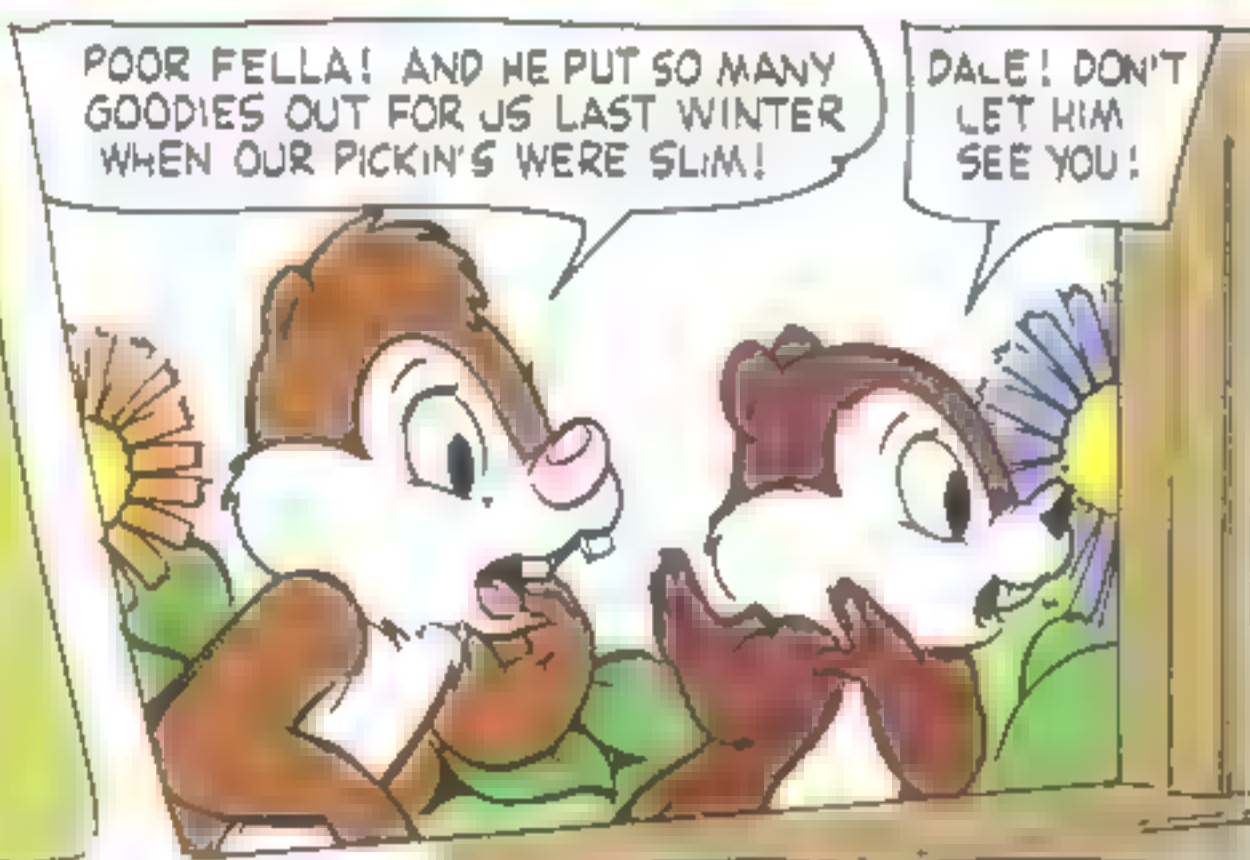
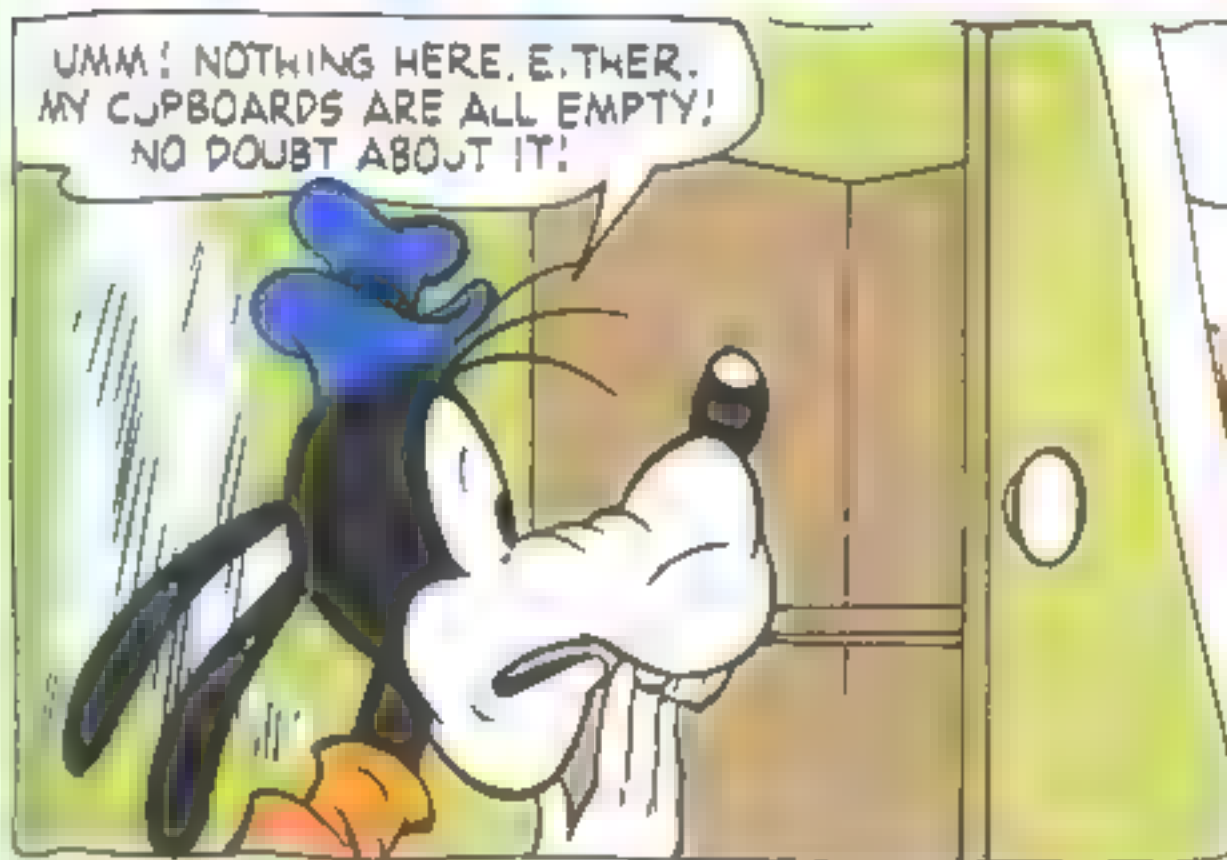
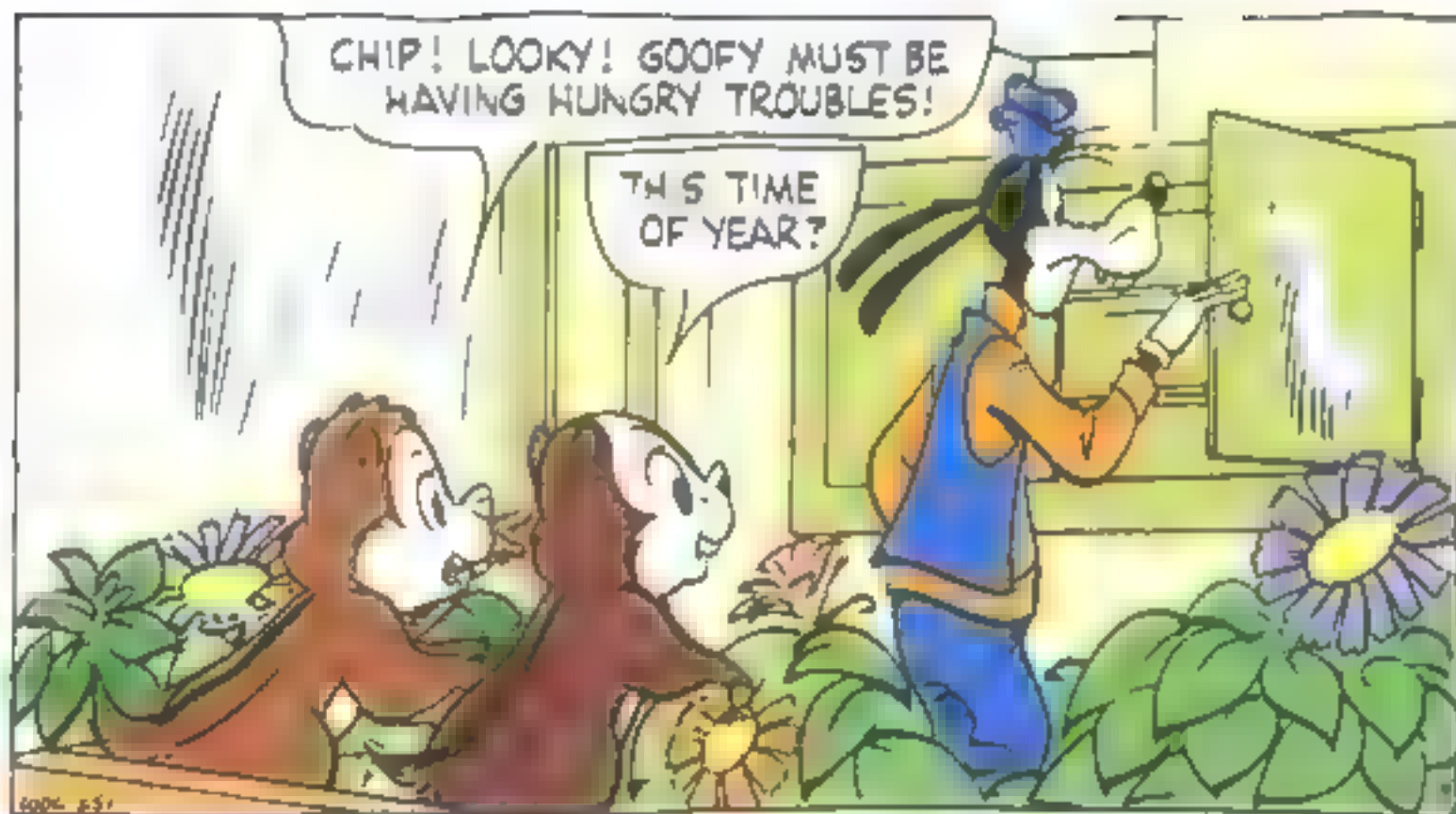


I KNOW! I'LL GO NEAR THE
PIGS' HOUSE AND WAIT FOR
POP! MAYBE I CAN TALK HIM
OUT OF IT!

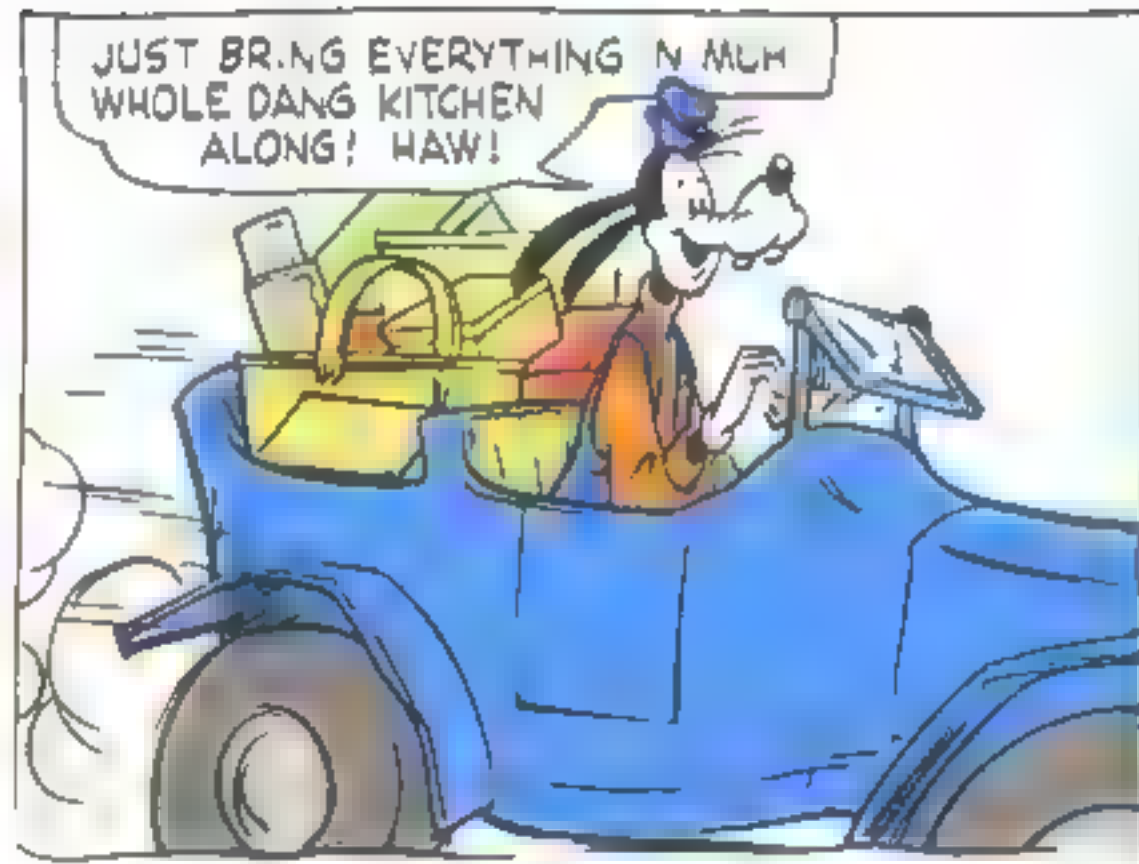
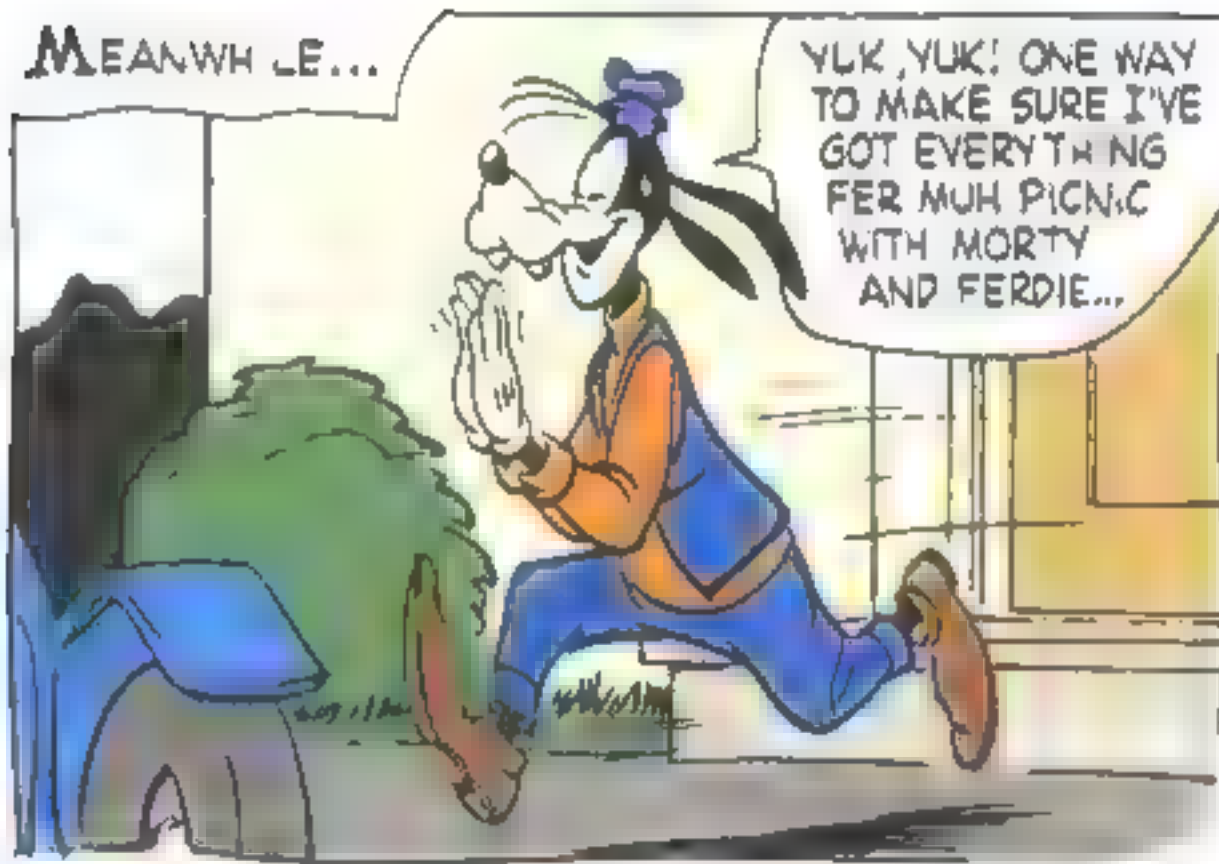




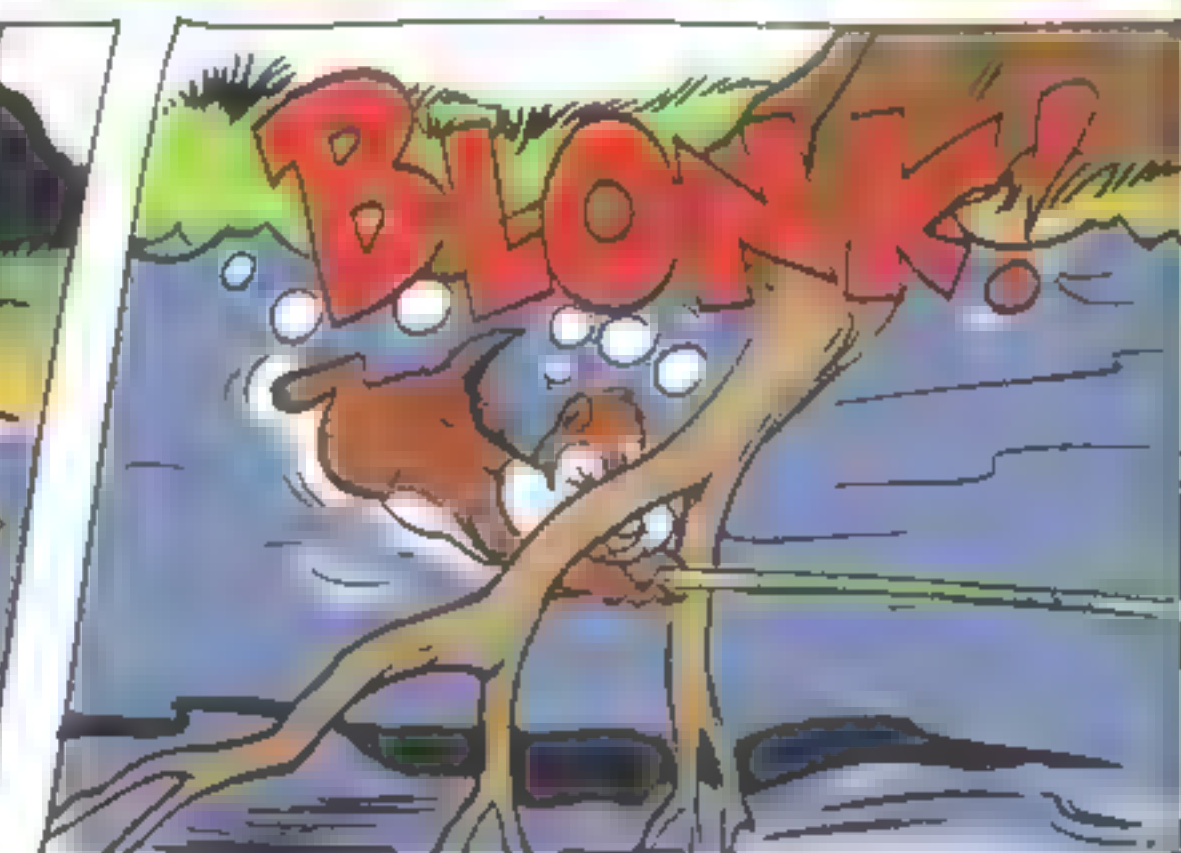
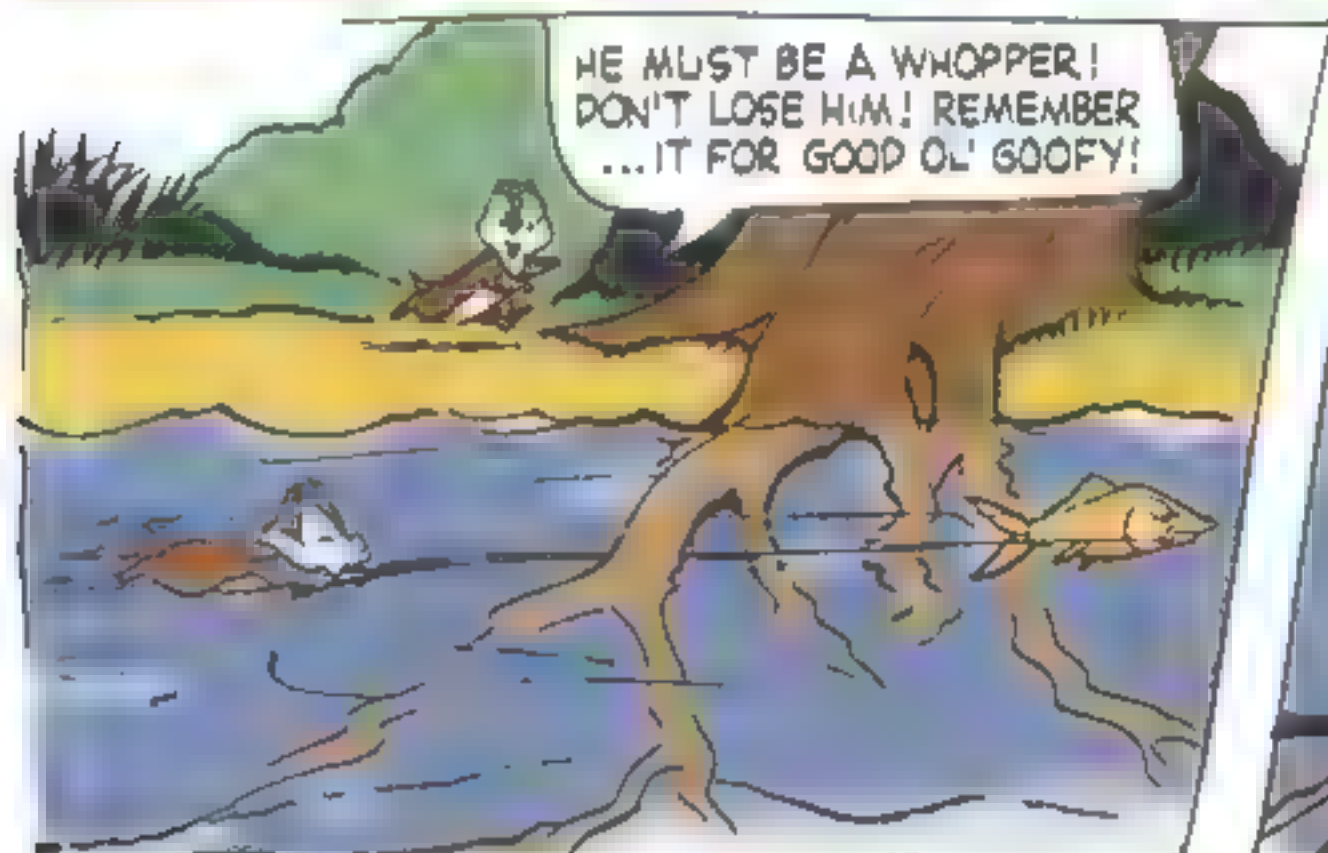
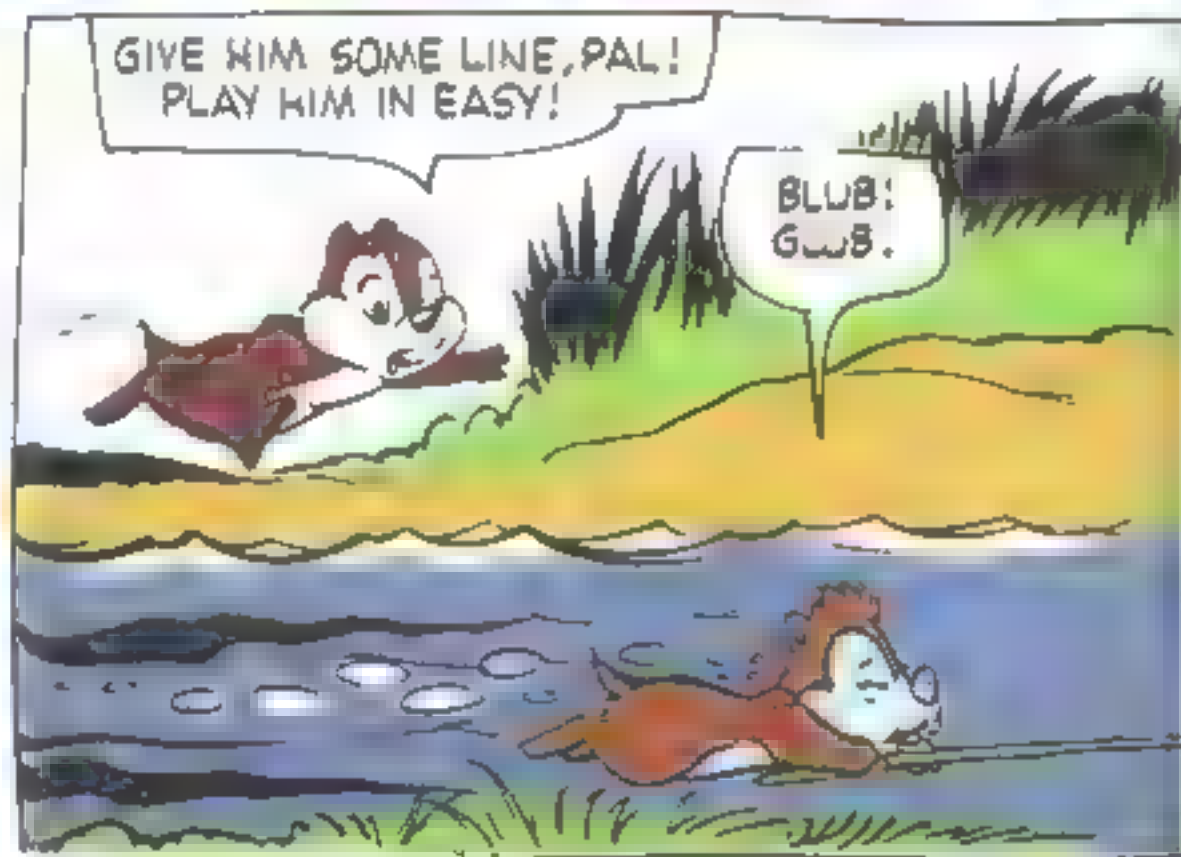
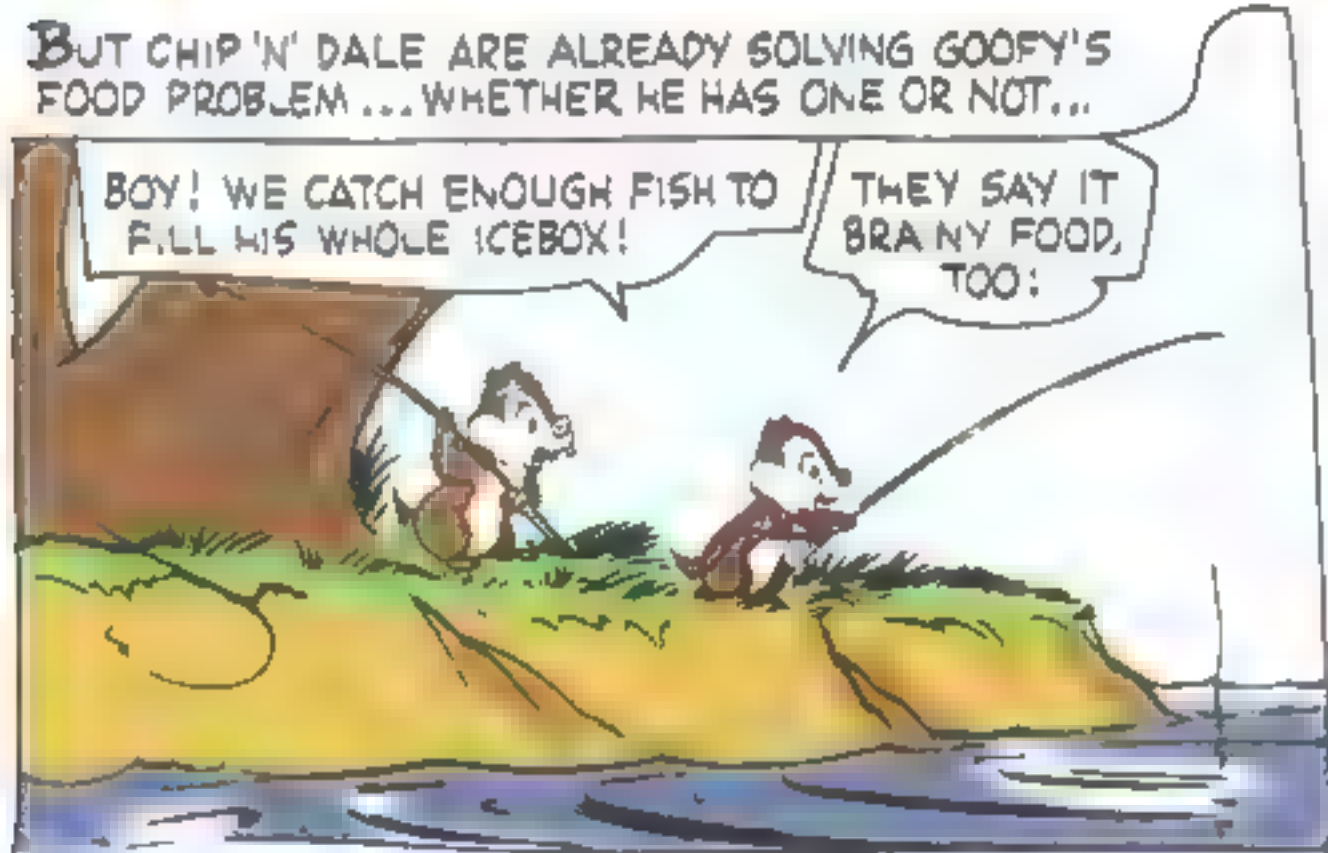
Walt Disney's
CHIP 'N' DALE
in the
MOOD
for
FOOD

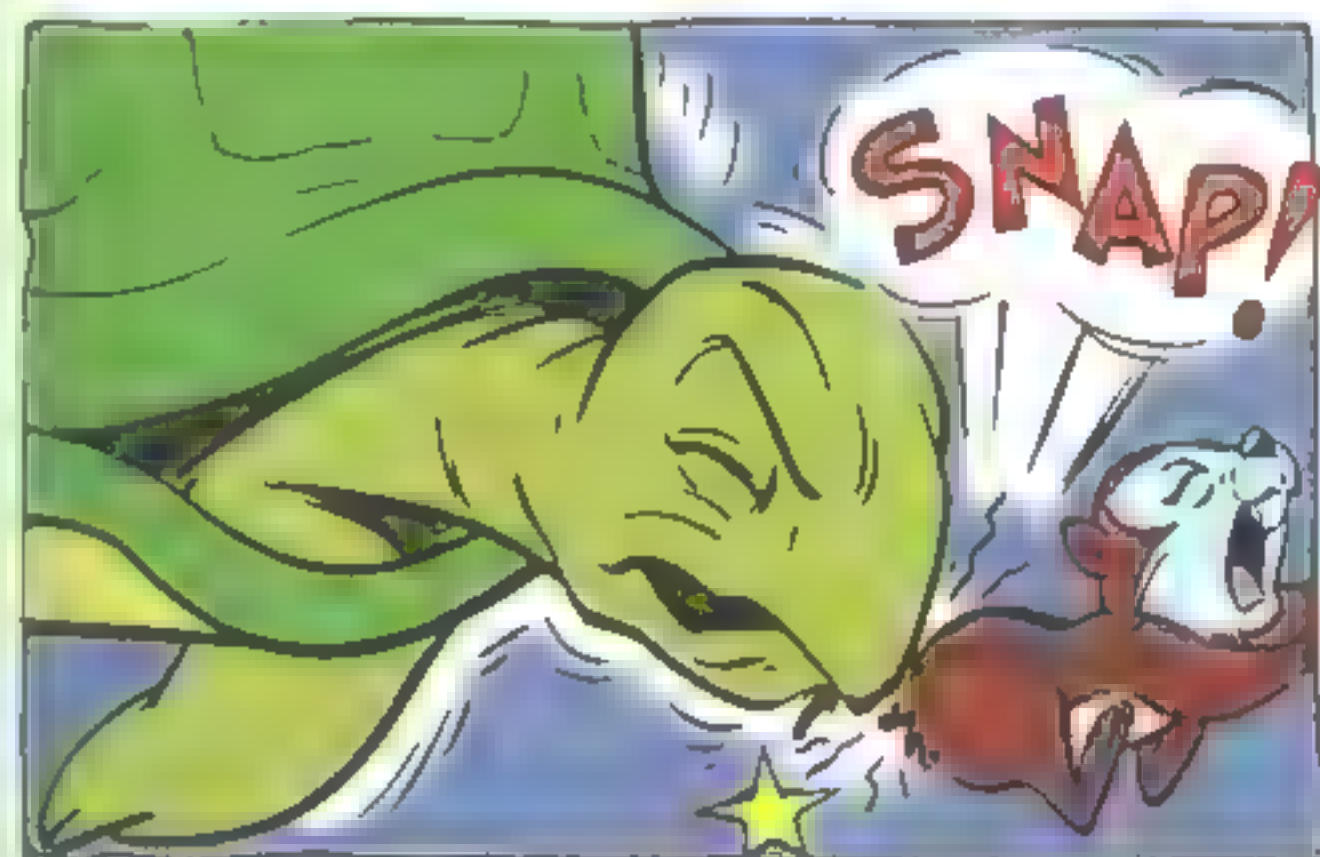
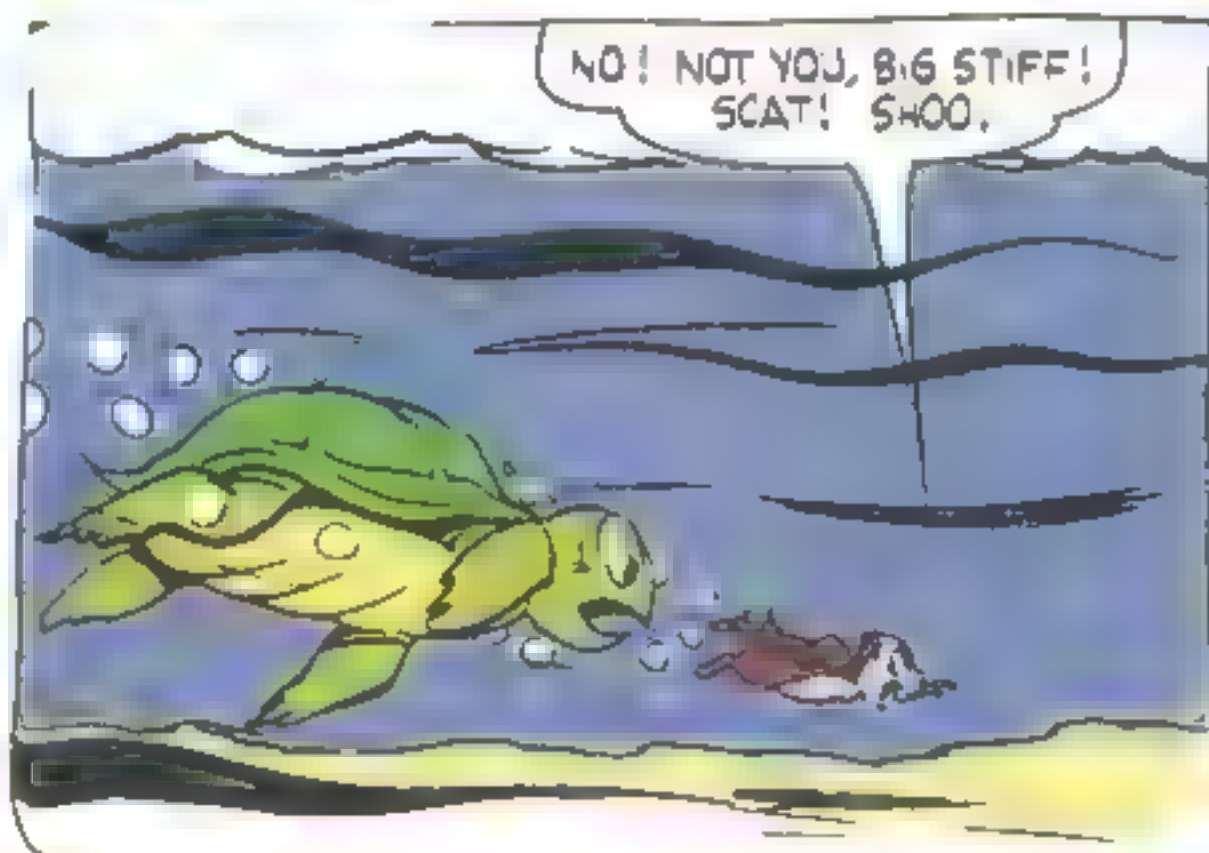
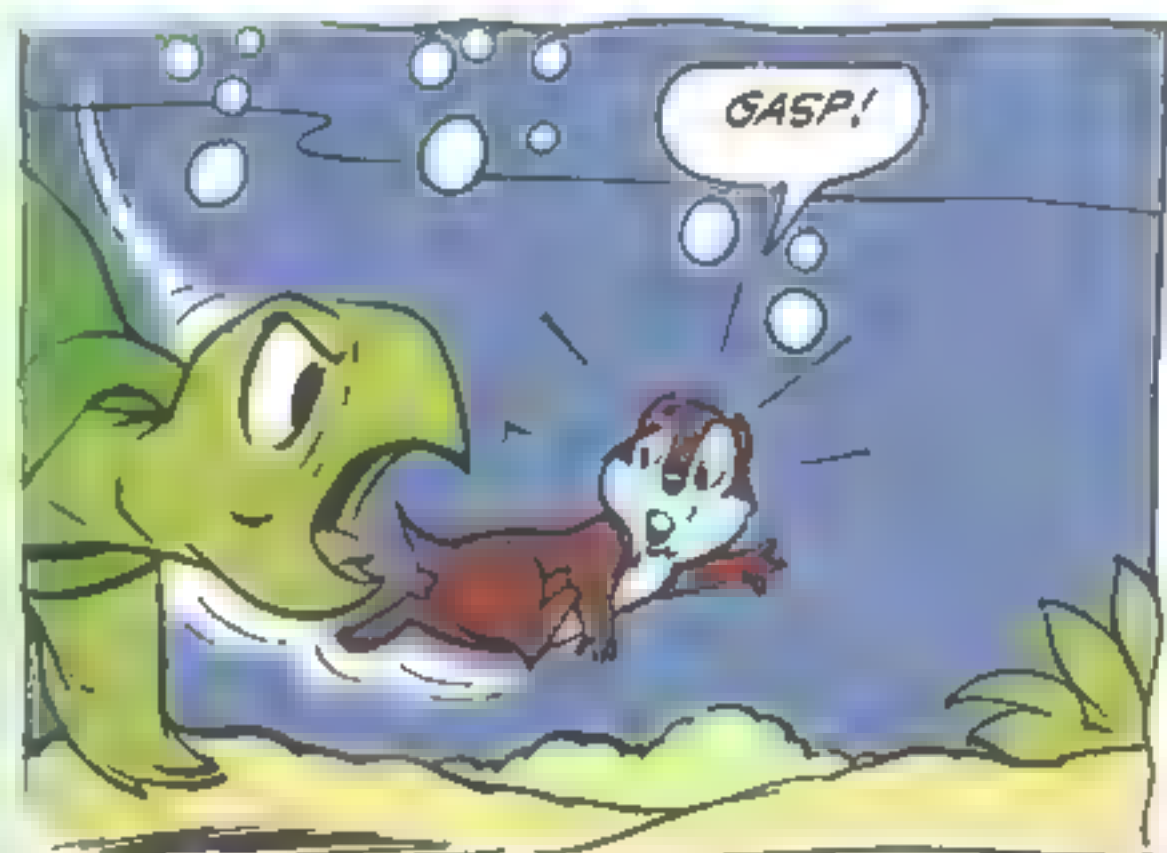
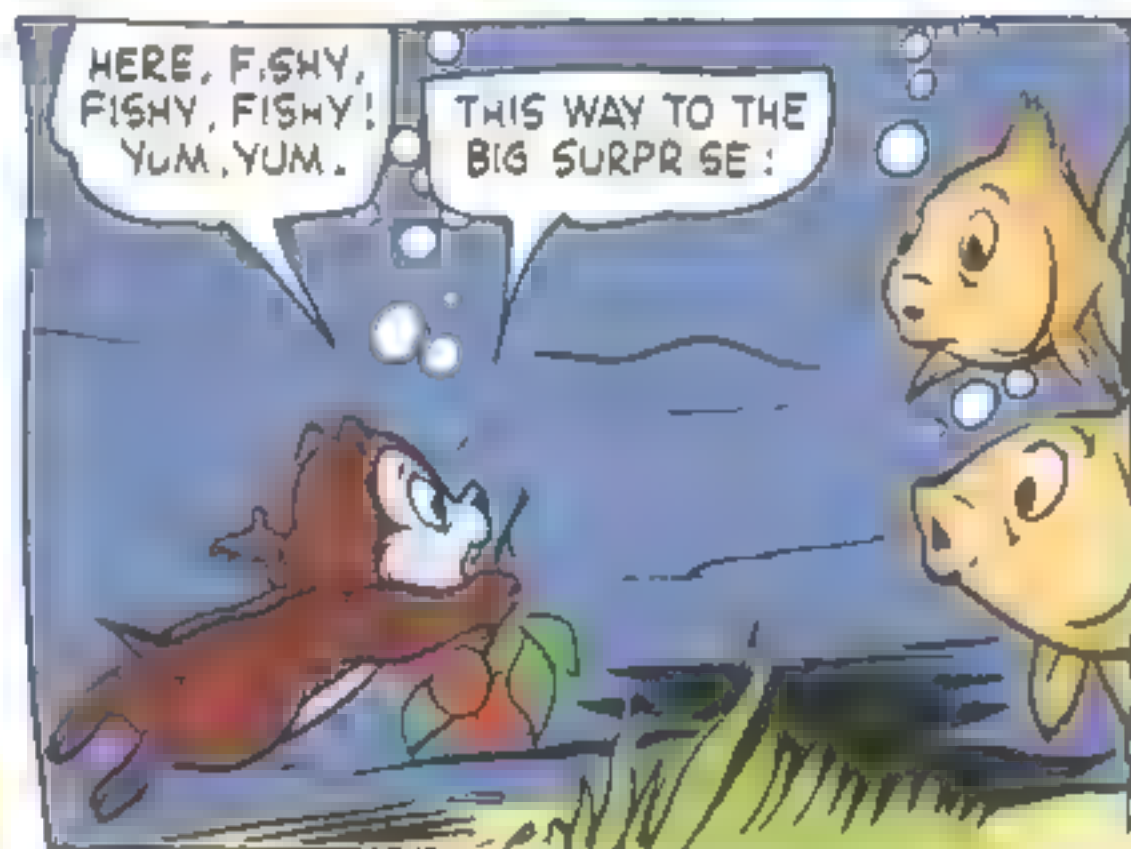
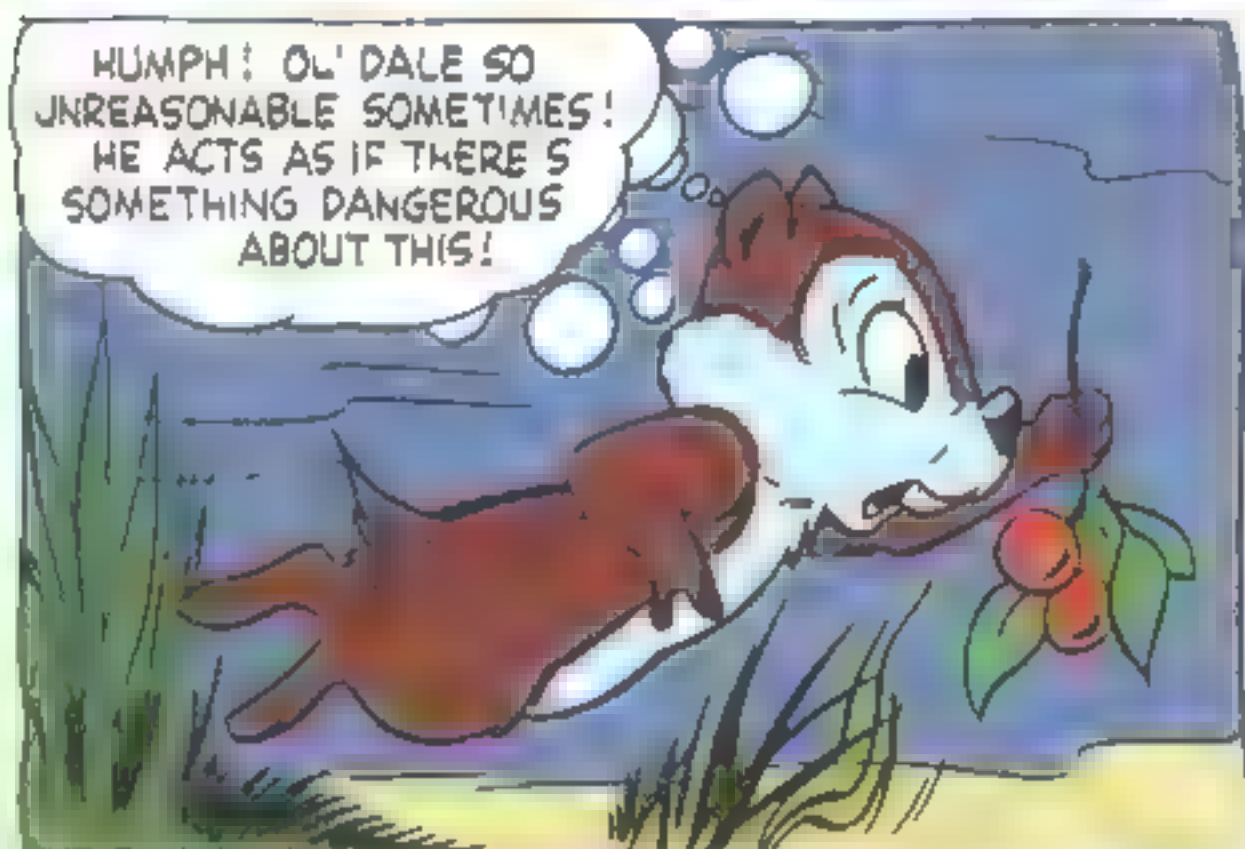
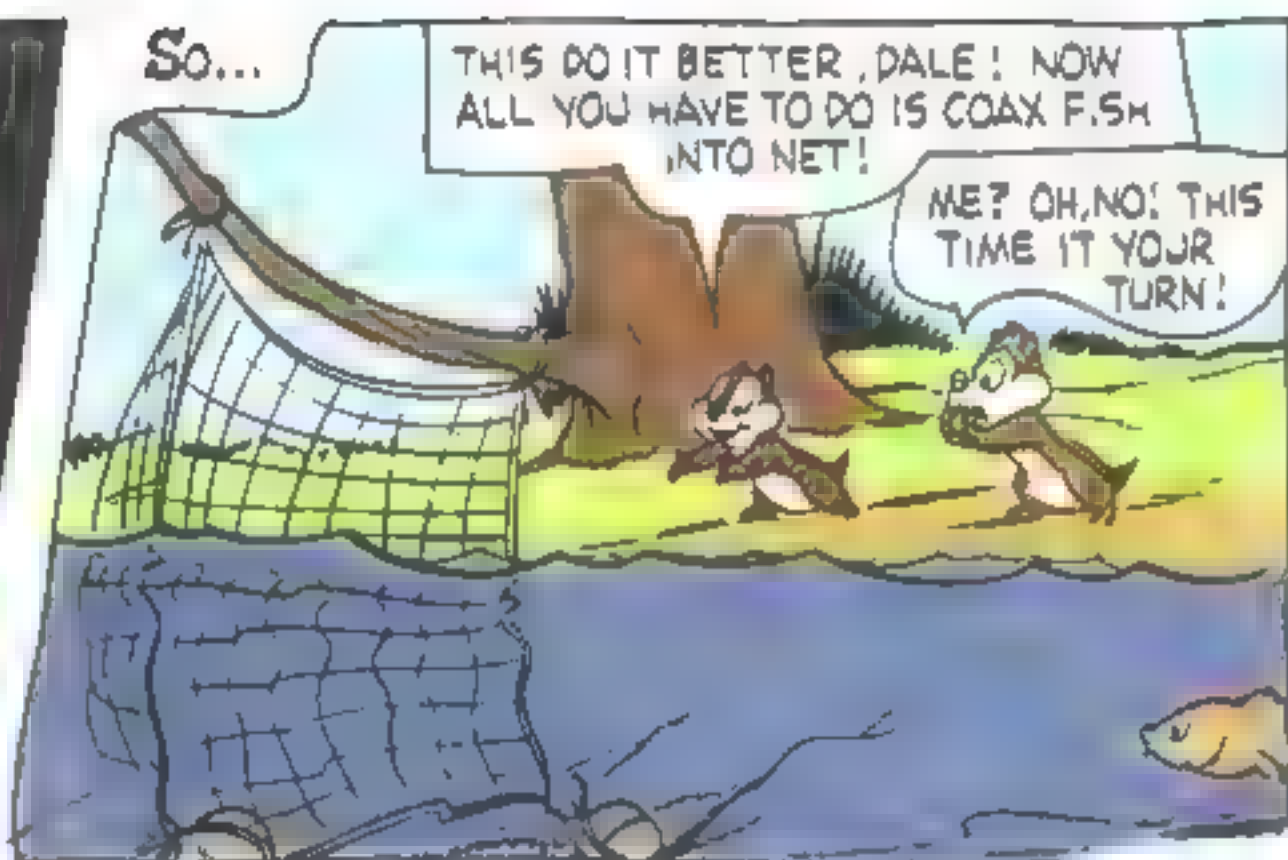


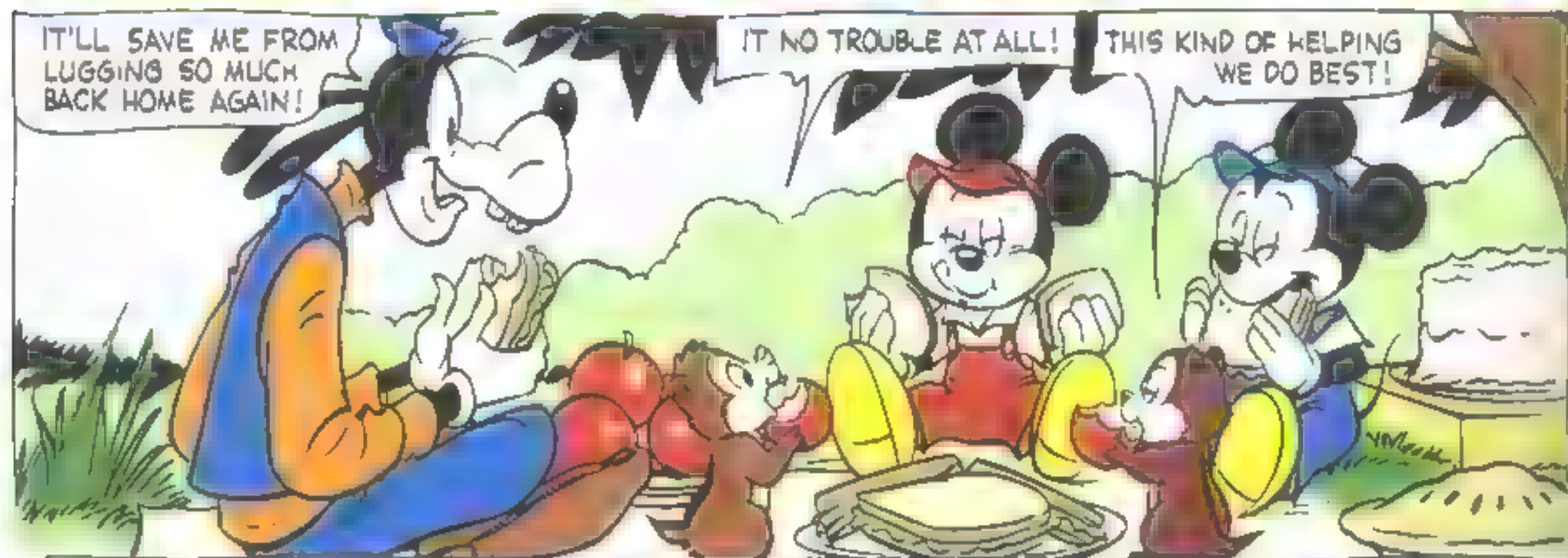
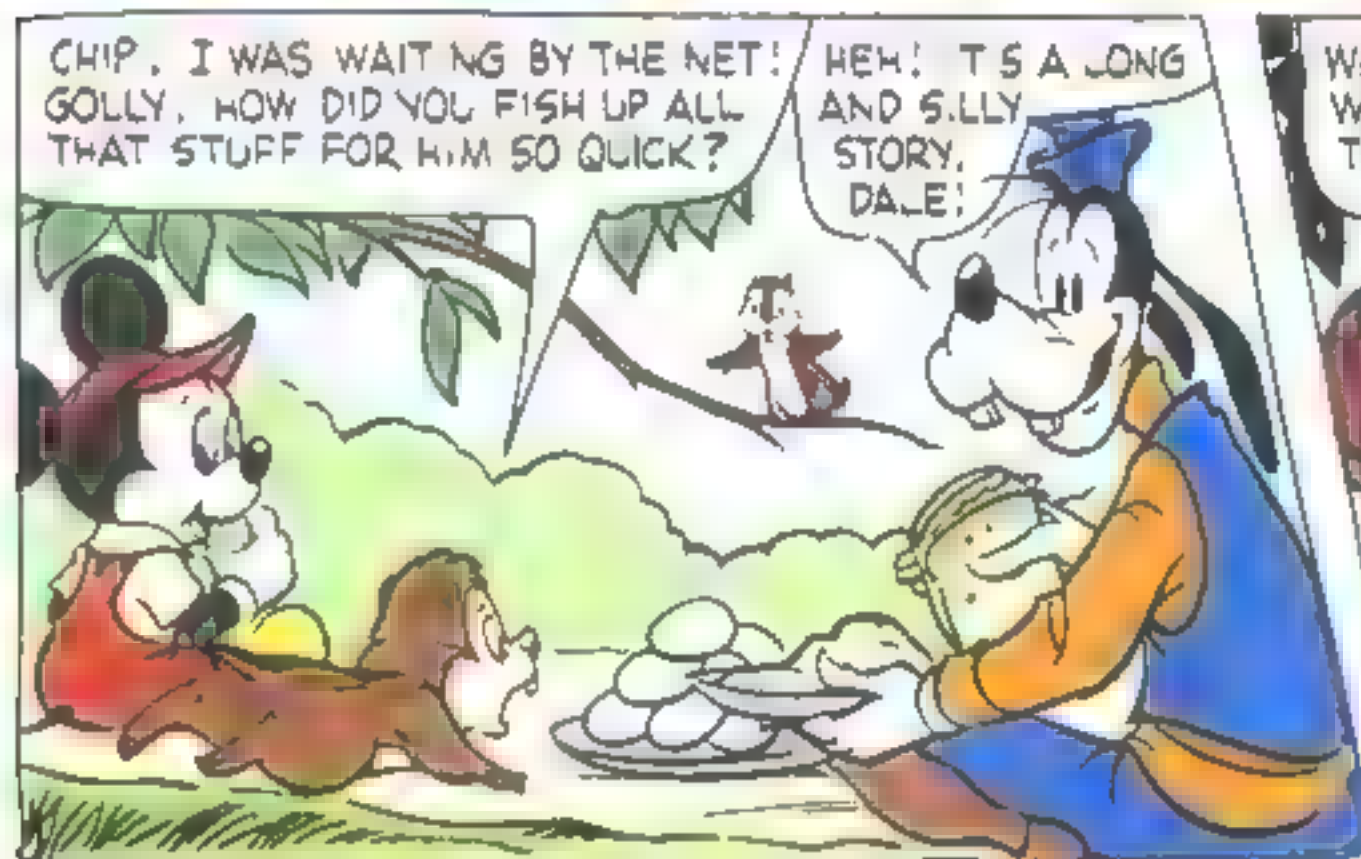
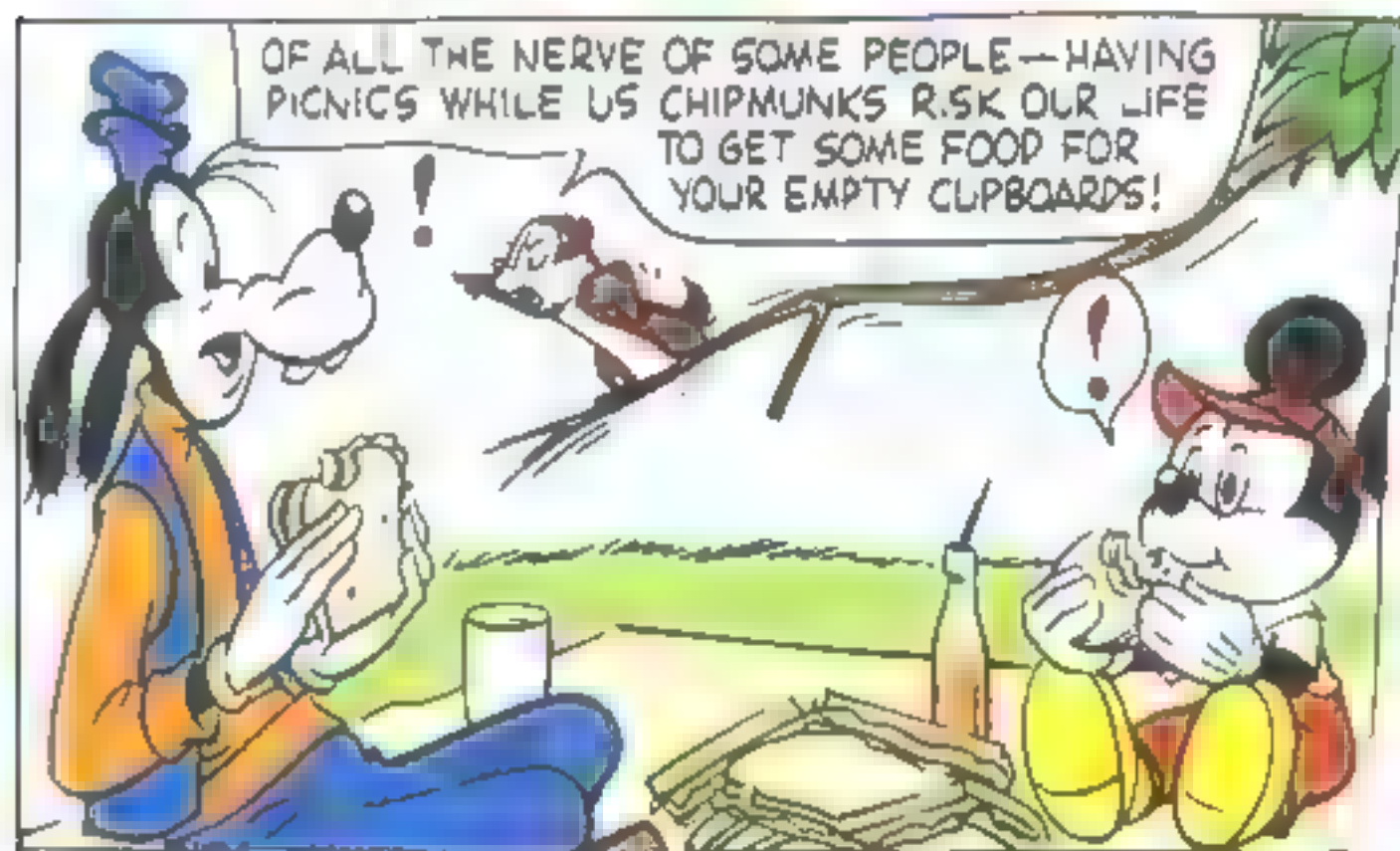
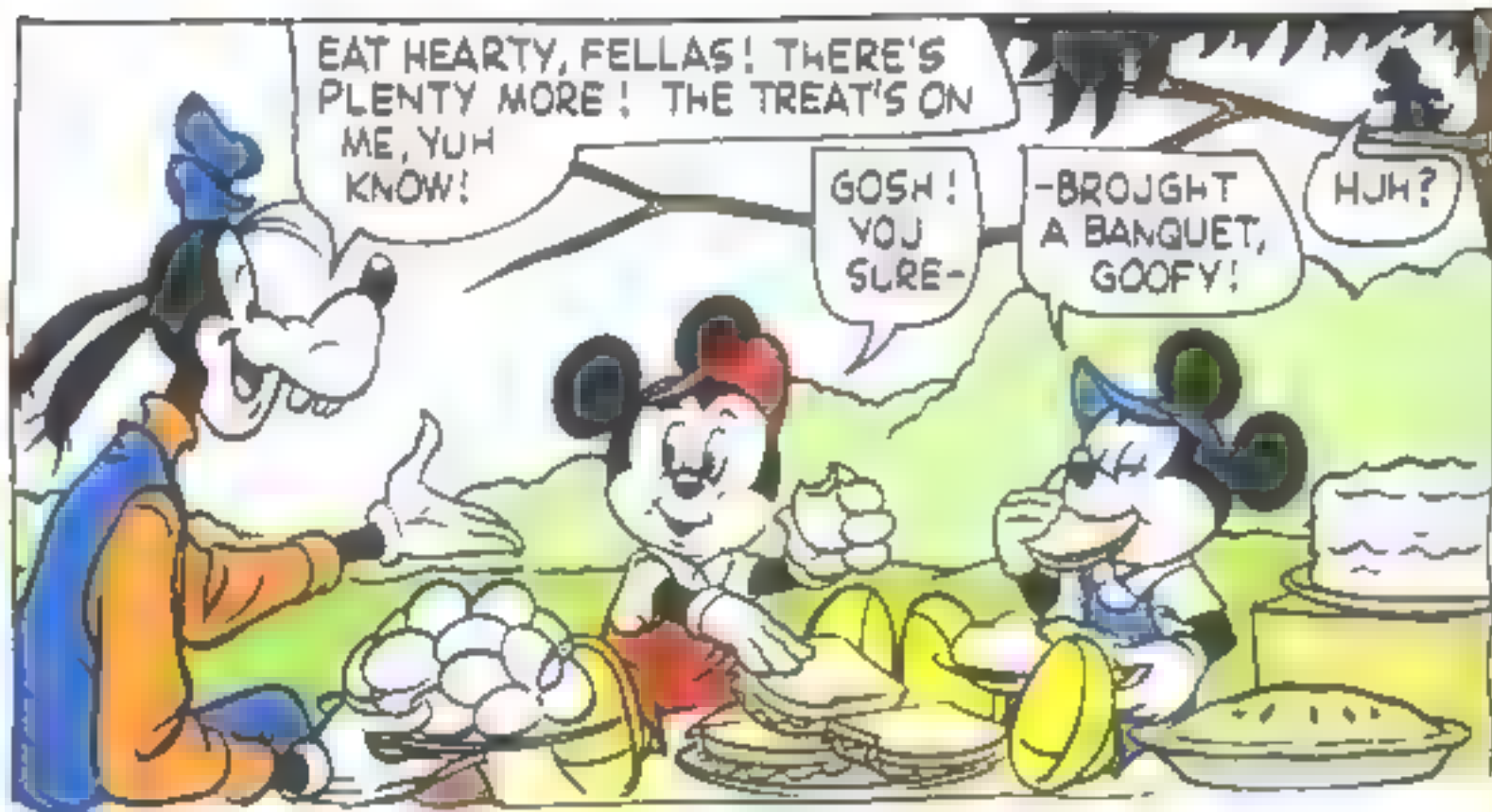
MEANWHILE...



BUT CHIP 'N' DALE ARE ALREADY SOLVING GOOFY'S FOOD PROBLEM...WHETHER HE HAS ONE OR NOT...

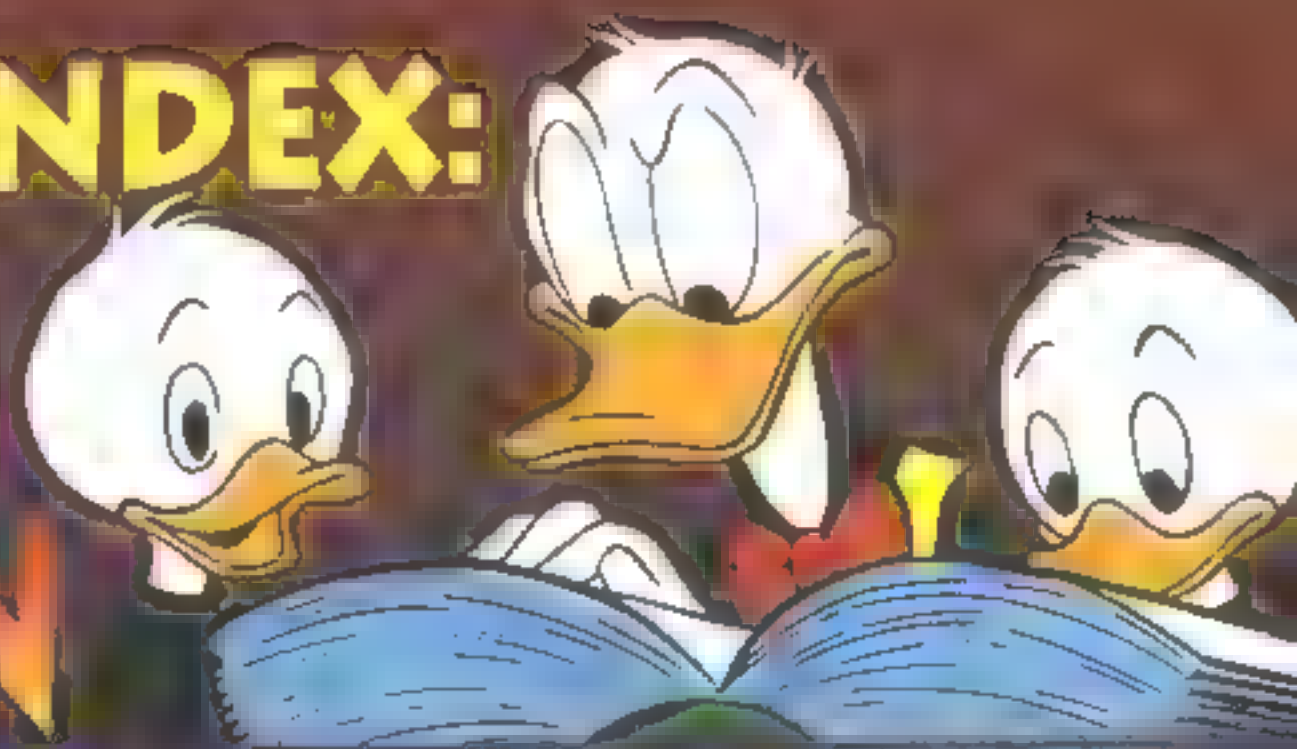






GLADSTONE INDEX:

WILLIAM VAN HORN



All stories are listed in chronological order of first American publication, and are written, drawn, and lettered by William Van Horn, except where noted. **TITLE CODES:** CS-Walt Disney's Comics & Stories; DD-Donald Duck; DDA-Donald Duck Adventures; DT-DuckTales; MD-Mickey & Donald; US-Uncle Scrooge; USA-Uncle Scrooge Adventures; (D)-First published by Egmont Publishing Services, Denmark. **WRITER CODES:** 1-Written by John Lustig; 2-Written by Gary Leach; 3-Written by Bill Rilling; 4-Written by Michael T. Gilbert; 5-Written by Carl Barks.

GLADSTONE SERIES I (1988-1990)

A Sound Deal 4 pages, MD 2 (1988)

A Prickly Relation 1 page, US 226 (1988)

Fly Now, Pay Later 4 pages, DD 263 (1988)

Tightrope 1 page, DD 264 (1988)

Dime Collector 1 page, US 227 (1988)

Backyard Bet 1 page, DD 265 (1988)

Floating Alone 9 pages, USA 6 (1988)

Tents, Anyone? 4 pages, DDA 7 (1988)

Large Deduction 1 page, US 229 (1988)

His Money's Worth 1 page, US 230 (1988)

Lost on a Dog 4 pages, USA 8 (1988)

Shaping Up¹ 1 page, US 231 (1988)

Poisoned Palate¹ 1 page, DD 268 (1988)

The Bright Side 5 pages, DD 269 (1989)

Flights of Fancy² 4 pages, DT 4 (1989)

Heavy Duty 10 pages, CS 537 (1989)

Duel Personalities 4 pages, MD 9 (1989)

Seeing the Blight 5 pages, DT 5 (1989)

The Three Bs 1 page, USA 12 (1989)

Coin of the Realm 10 pages, DT 6 (1989)

Seafood Blues¹ 2 pages, DDA 12 (1989)

Quick Trim 1 page, US 234 (1989)

Tree's a Crowd 8 pages, DD 271 (1989)

Windfall on Mt. G'Zootight¹ 10 pages, DT 7 (1989)

Be My Gust 4 pages, DD 272 (1989)

Shooting to the Top 1 page, US 235 (1989)

The Bedeviled Dime 14 pages, DT 8 (1989)

False Economy 1 page, US 237 (1989)

The Whistling Ghost 16 pages, DT 10 (1989)

Another Vine Mess 10 pages, CS 545 (1989)

Sky-High Hi-Jinks¹ 12 pages, DT 11 (1990)

Call Off the Wild 2 pages, MD 17 (1990)

Amazon Queen¹ 24 pages, DDA 20 (1990)

Billion Bean Stampede¹ 14 pages, DT 13 (1990)



GLADSTONE INDEX:

WILLIAM VAN HORN

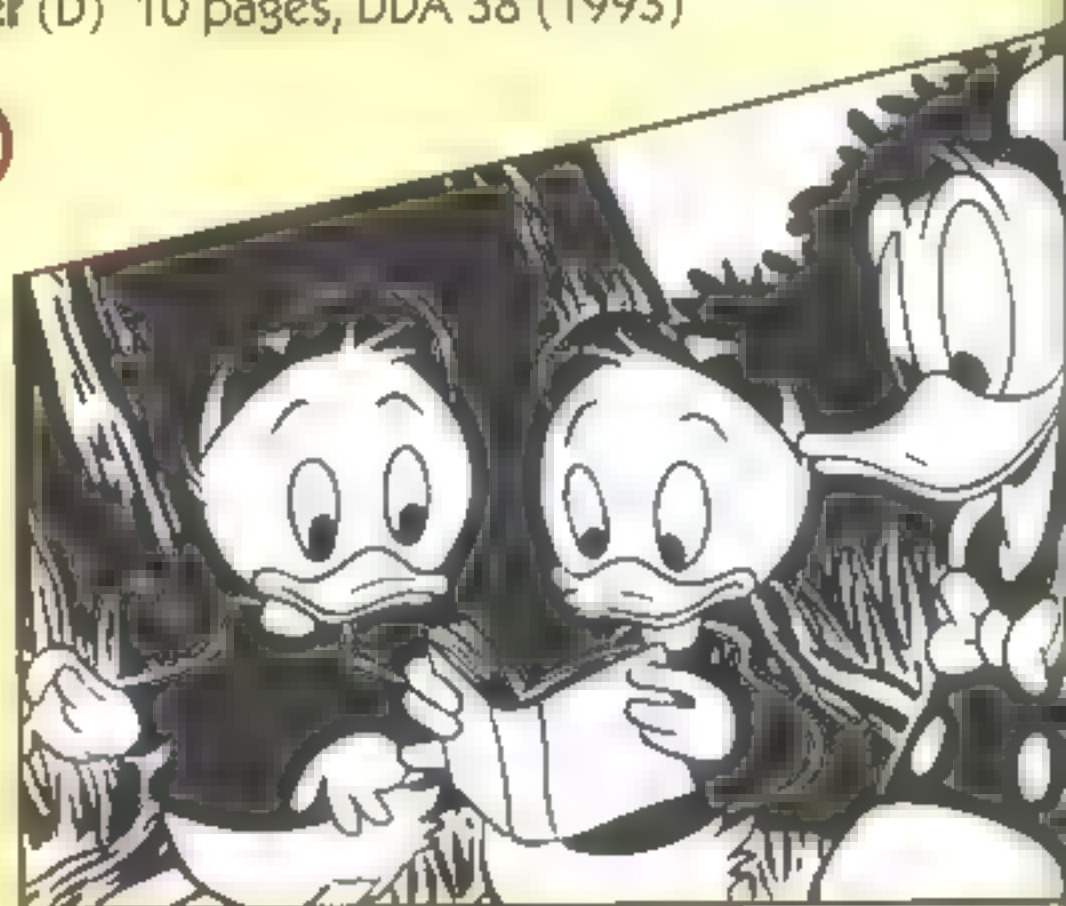


DISNEY COMICS (1990-1993)

- Pie in the Sky³ 14 pages, US 243 (1990)
Rootin' Tootin' Duck¹ 12 pages, DDA 2 (1990)
Beachhead Bathos 12 pages, DDA 3 (1990)
The Bees Have It 12 pages, DDA 4 (1990)
Snore Losers 12 pages, DDA 5 (1990)
It's Bats, Man¹ 14 pages, DDA 6 (1990)
It's in the Bag 12 pages, DDA 7 (1990)
Public Ugly #1 12 pages, DDA 8 (1991)
Run-Down Runner¹ 12 pages, DDA 10 (1991)
No Room For Human Error¹ 26 pages, US 252 (1991)
Just a Humble, Bumbling Duck 12 pages, DDA 13 (1991)
Li'l Bad Wolf story 2 pages, CS 561 (1991)
A Tuft Luck Tale 19 pages, DDA 15 (1991)
Kid Stuff 12 pages, DDA 16 (1991)
That Ol' Soft Soap⁴ 14 pages, DDA 18 (1991)
The Not So Silent Service 12 pages, DDA 19 (1991)
Ghost of Kamikaze Ridge 12 pages, DDA 20 (1992)
Nap in Nature 2 pages, DDA 27 (1992)
Magic Trick 2 pages, CS 574 (1992)
Balms Away (D) 10 pages, DDA 37 (1993)
A Small Matter (D) 10 pages, DDA 38 (1993)

GLADSTONE SERIES II (1993-PRESENT)

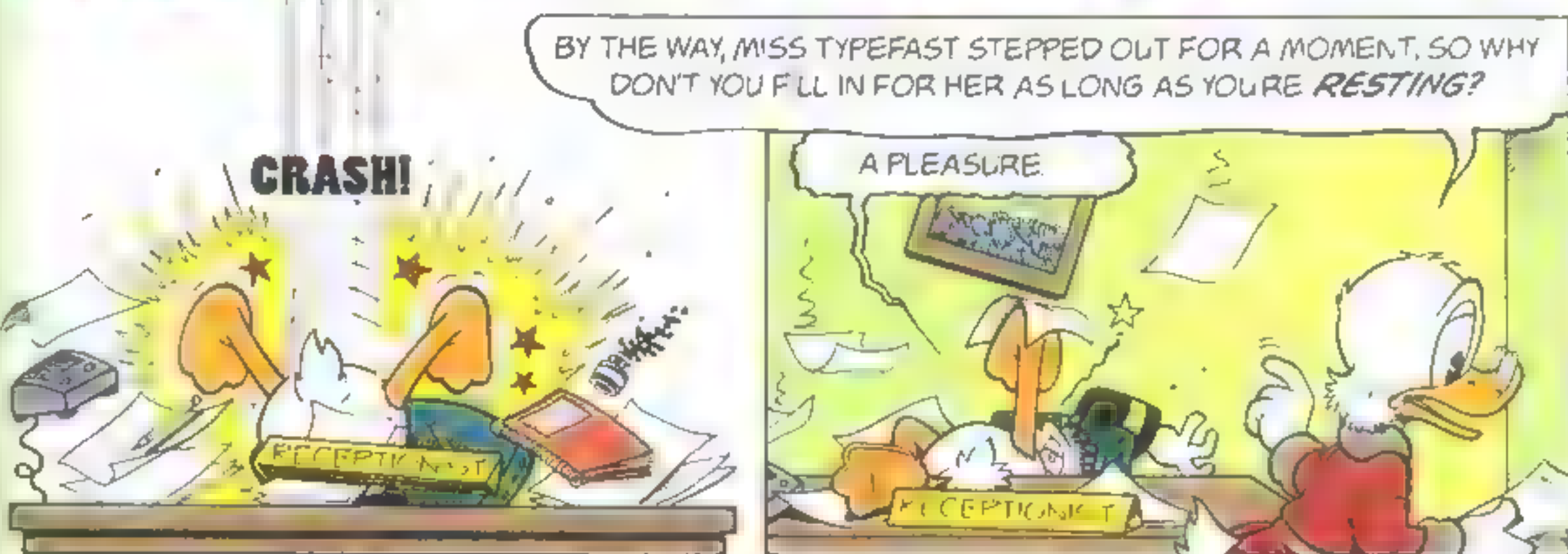
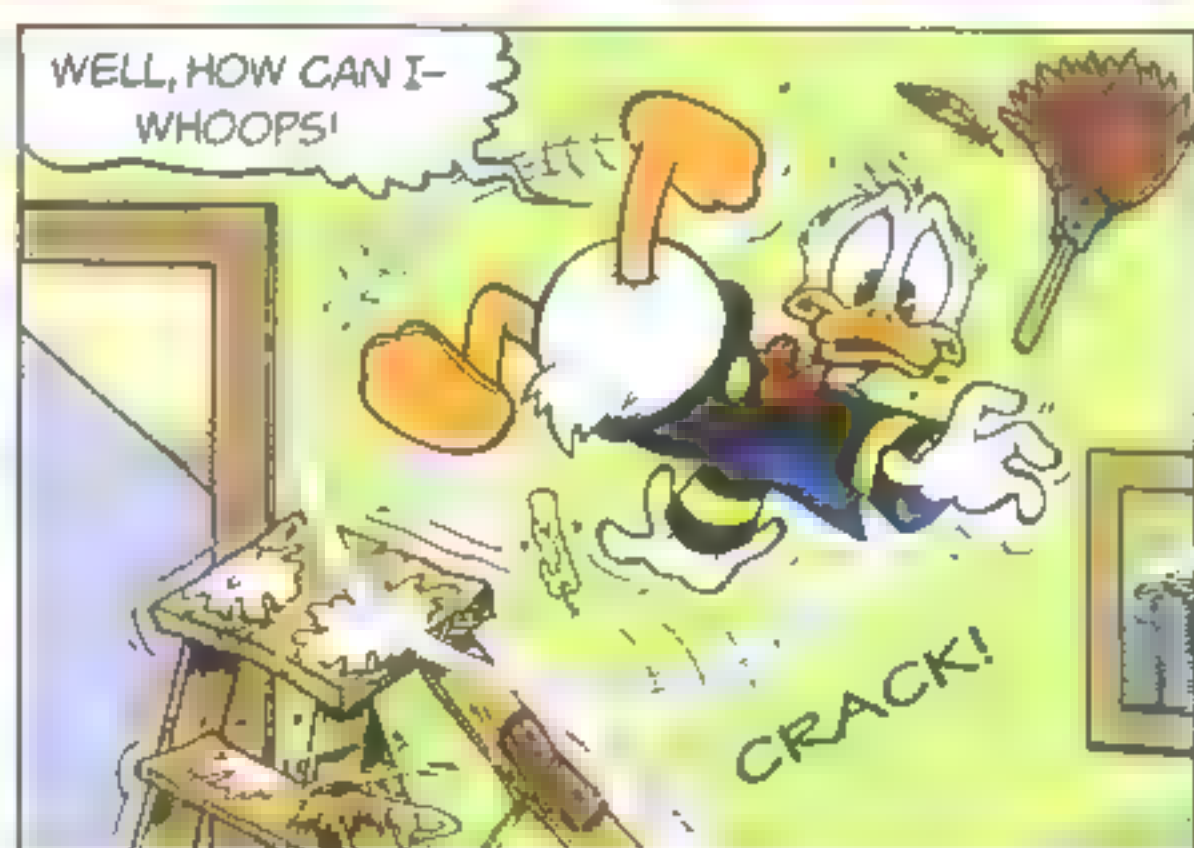
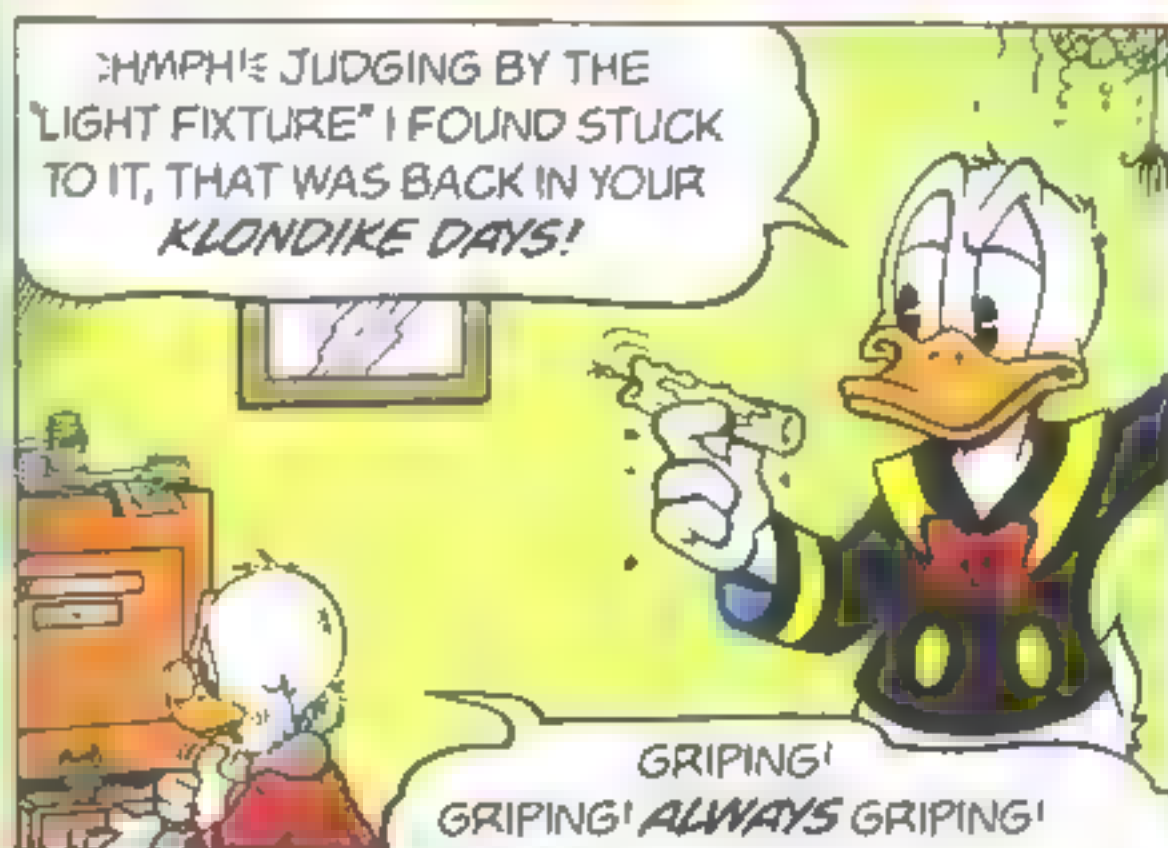
- Out of Harmony's Way (D) 10 pages, CS 587 (1993)
Spotless Don (D) 10 pages, CS 588 (1993)
The Black Moon (D) 21 pages, DDA 24 (1994)
Magica's Missin' Magic (D) 10 pages, CS 591 (1994)
Cluck of the Draw (D) 10 pages, CS 592 (1994)
The Birthday Boy
(framing sequences) 10 pages, DD 286 (1994)
It's All Relative (D) 10 pages, CS 593 (1994)
The Better Life (D) 10 pages, CS 594 (1994)
Stampede and Deliver¹ (D) 12 pages, DDA 29 (1994)
Deck Us All (D) 10 pages, CS 595 (1995)

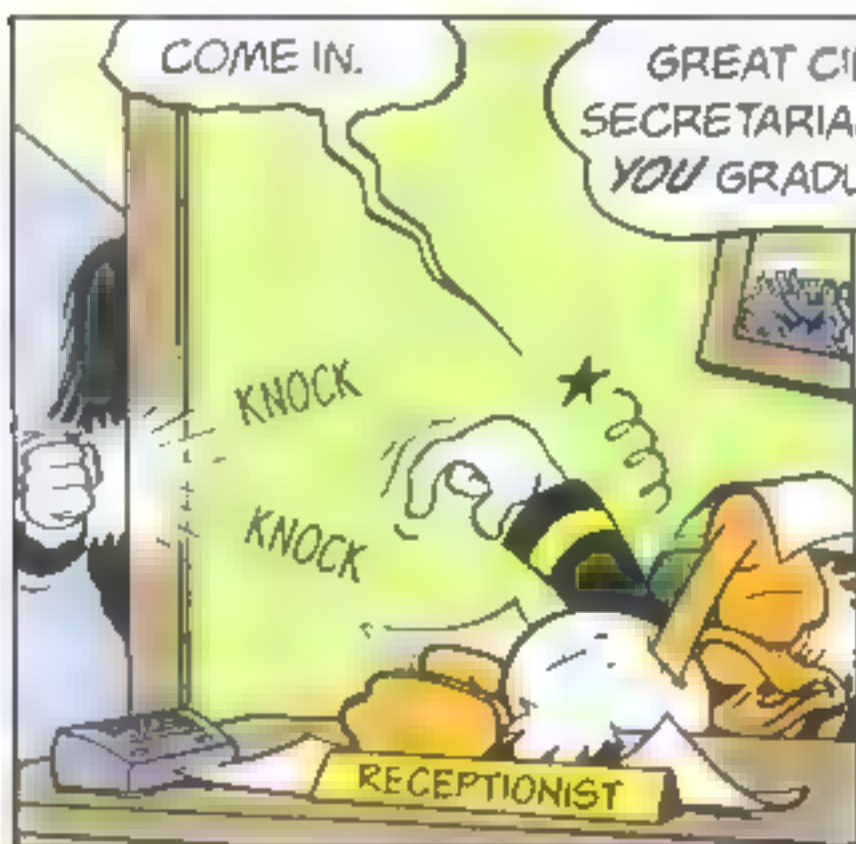


- Terror of Duckburg (D) 10 pages, CS 596 (1995)
Rite of Spring (D) 10 pages, CS 597 (1995)
Horsing Around With History³ (D) 24 pages, USA 33 (1995)
Meteor Madness (D) 10 pages, CS 598 (1995)
Yawn Patrol (D) 10 pages, CS 599 (1995)
Dupe in the Deep (D) 10 pages, CS 601 (1996)
The Woes Garden (D) 10 pages, CS 602 (1996)



- Say Uncle (D) 11 pages, CS 603 (1996)
Hauntland Treasure 19 pages, DDA 38 (1996)
From Wince We Came (D) 10 pages, CS 604 (1996)
Pachyderm Up Your Troubles (D) 10 pages, CS 605 (1996)
Winging It! (D) 10 pages, CS 606 (1996)
Number 401 (D) 10 pages, CS 607 (1997)
Sleepless in Duckburg (D) 10 pages, CS 608 (1997)
T.V. Stakes
(a.k.a. Tube Stakes) (D) 10 pages, CS 609 (1997)
Treasures Untold (D) 10 pages, CS 610 (1997)

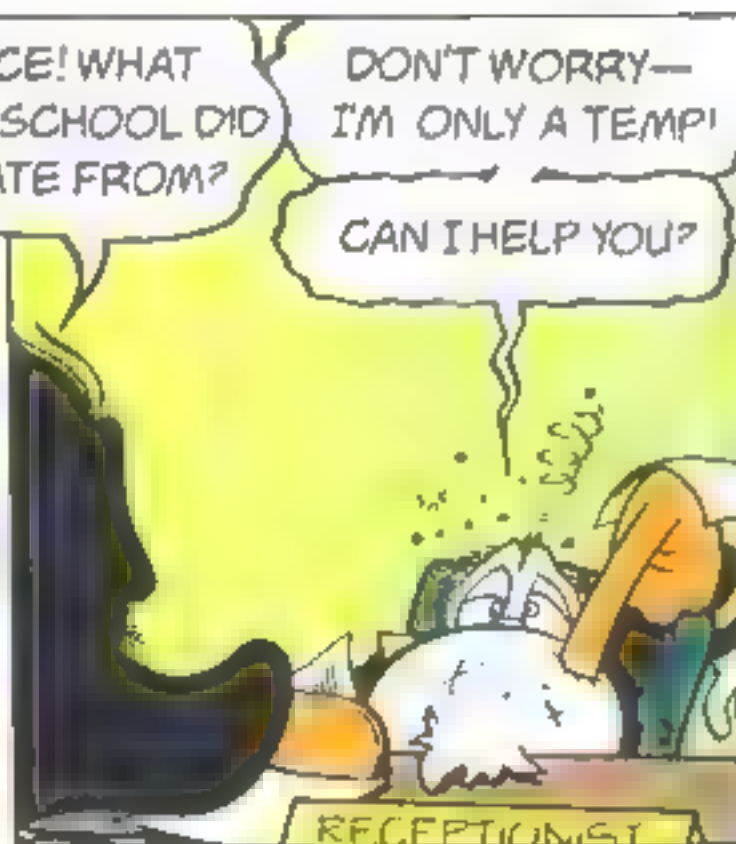




COME IN.

KNOCK
KNOCK

RECEPTIONIST



GREAT GIRL! WHAT
SECRETARIAL SCHOOL DID
YOU GRADUATE FROM?

DON'T WORRY—
I'M ONLY A TEMP!
CAN I HELP YOU?

RECEPTIONIST



JUST TELL MR. MCDUCK
I'M HERE!
CERTAINLY—
GO RIGHT IN!

RECEPTIONIST

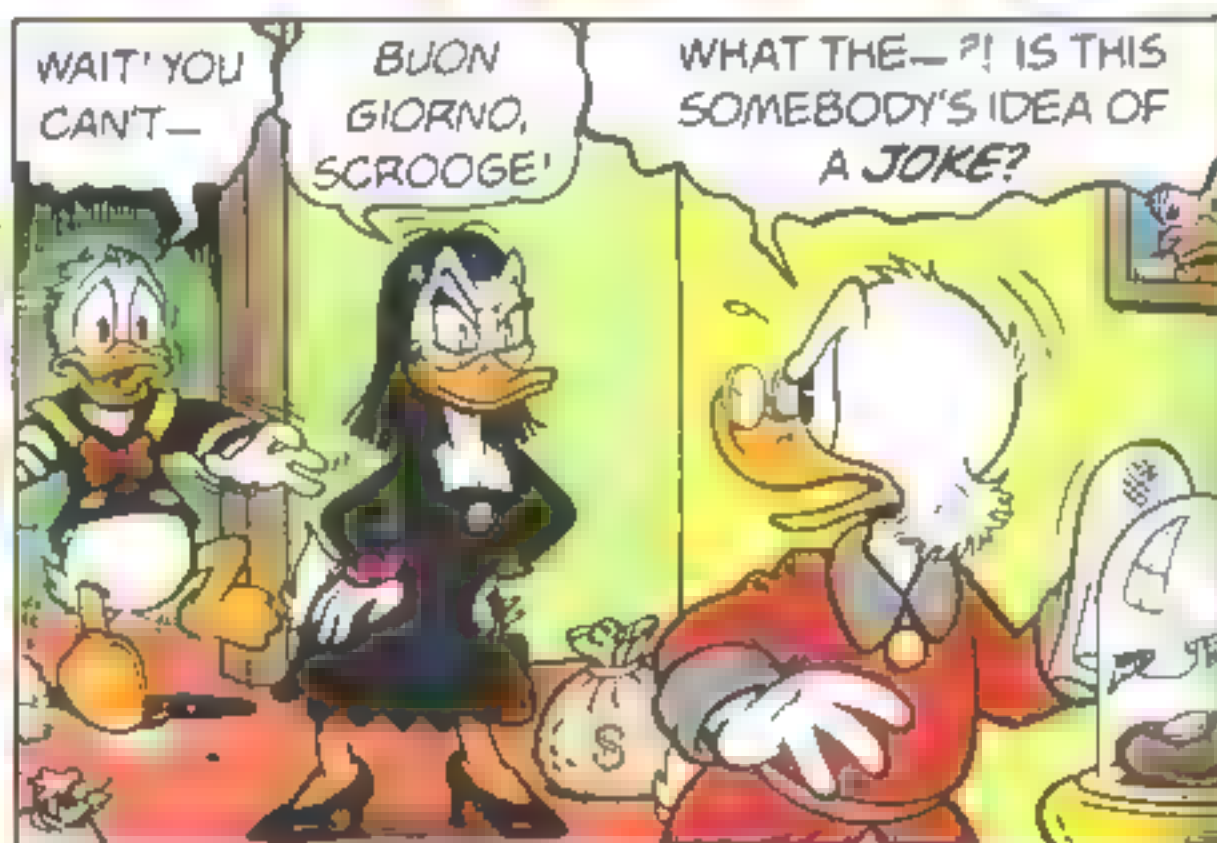


UNCLE SCROOGE... MAGICA
DE SPELL TO SEE YOU...

CLIK



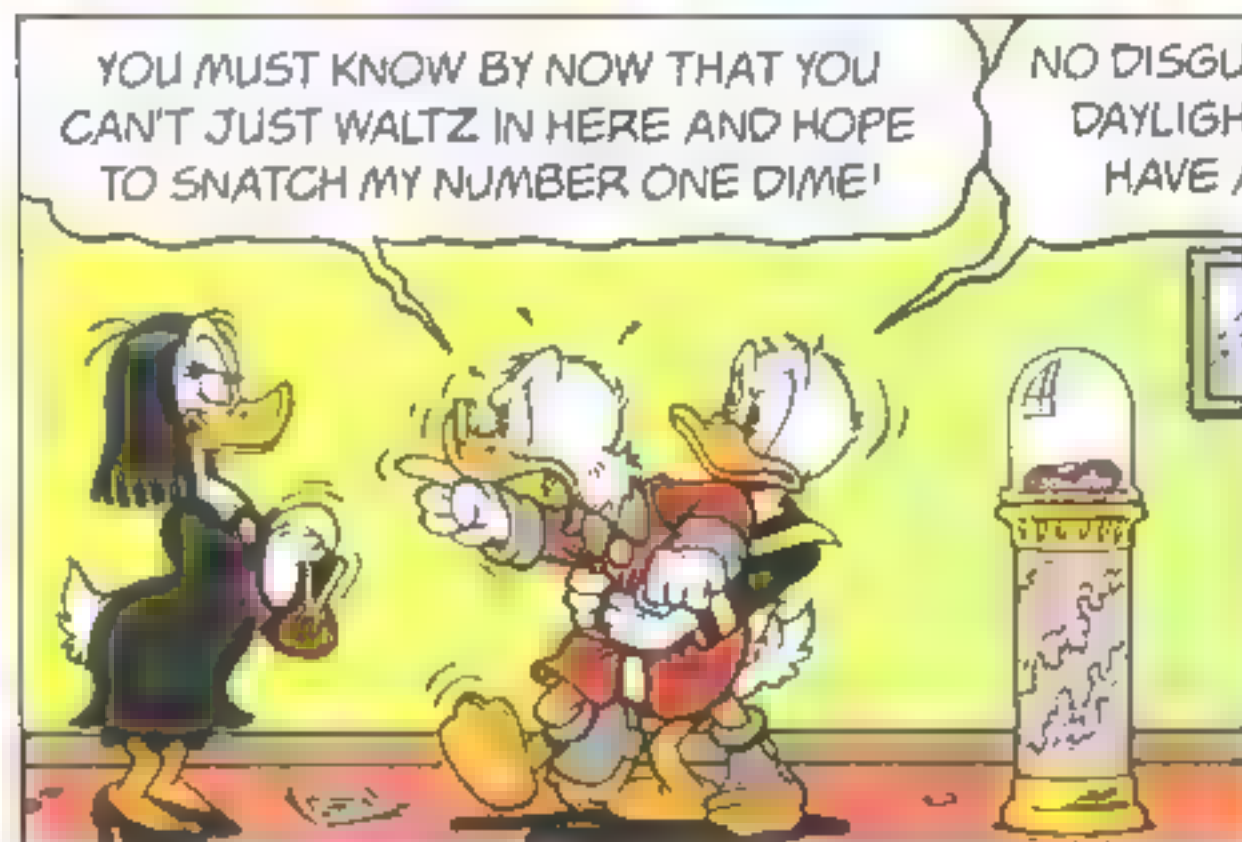
!!!



WAIT! YOU
CAN'T—

BUON
GIORNO,
SCROOGE!

WHAT THE—?! IS THIS
SOMEBODY'S IDEA OF
A JOKE?



YOU MUST KNOW BY NOW THAT YOU
CAN'T JUST WALTZ IN HERE AND HOPE
TO SNATCH MY NUMBER ONE DIME!

NO DISGUISE. IN BROAD
DAYLIGHT... YOU DON'T
HAVE A CHANCE!



AH, BUT I HAVE A *NEW SPELL*
IN MY BAG OF TRICKS!
A *NEW MAGIC WAND!*

YIPES! LOOK OUT,
UNCLE SCROOGE



GRAVITATUS HORIZONTALIS!

ZAP!



DOOGIE
WHA...
WHAT'D SHE
DO TO US?

CHECK YOURSELF!
ARE WE STILL *DUCKS*?
DID WE GROW
MONKEY TAILS OR
ANYTHING FOOLISH?

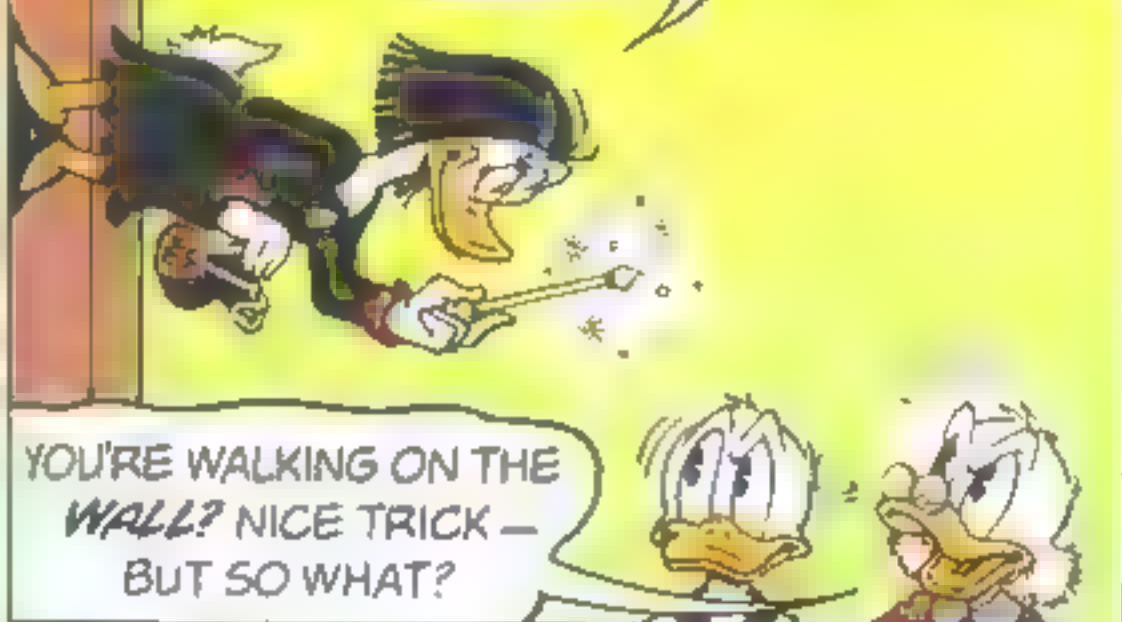


HA! HER
NEW WAND
DIDN'T
WORK!

NOW...
WHERE'D SHE
RUN OFF TO?

I HAVEN'T BUDGED AN
INCH, MCDUCK!

BUT I SEE THIS WAND IS *WORTH* WHAT I PAID FOR IT AT THE *SORCERERS' CONVENTION* IN LUCCA!

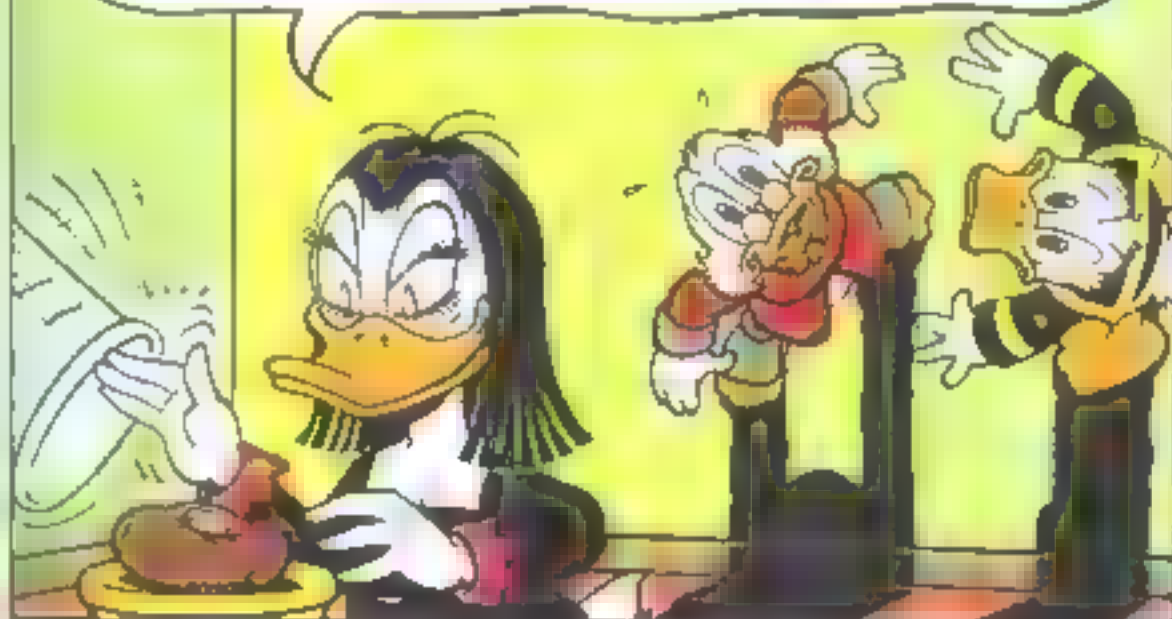


YOU'RE WALKING ON THE *WALL*? NICE TRICK — BUT SO WHAT?

LOOK AGAIN, MCDUCK! *YOU'RE* THE ONES DOING THE WALL-WALKING!

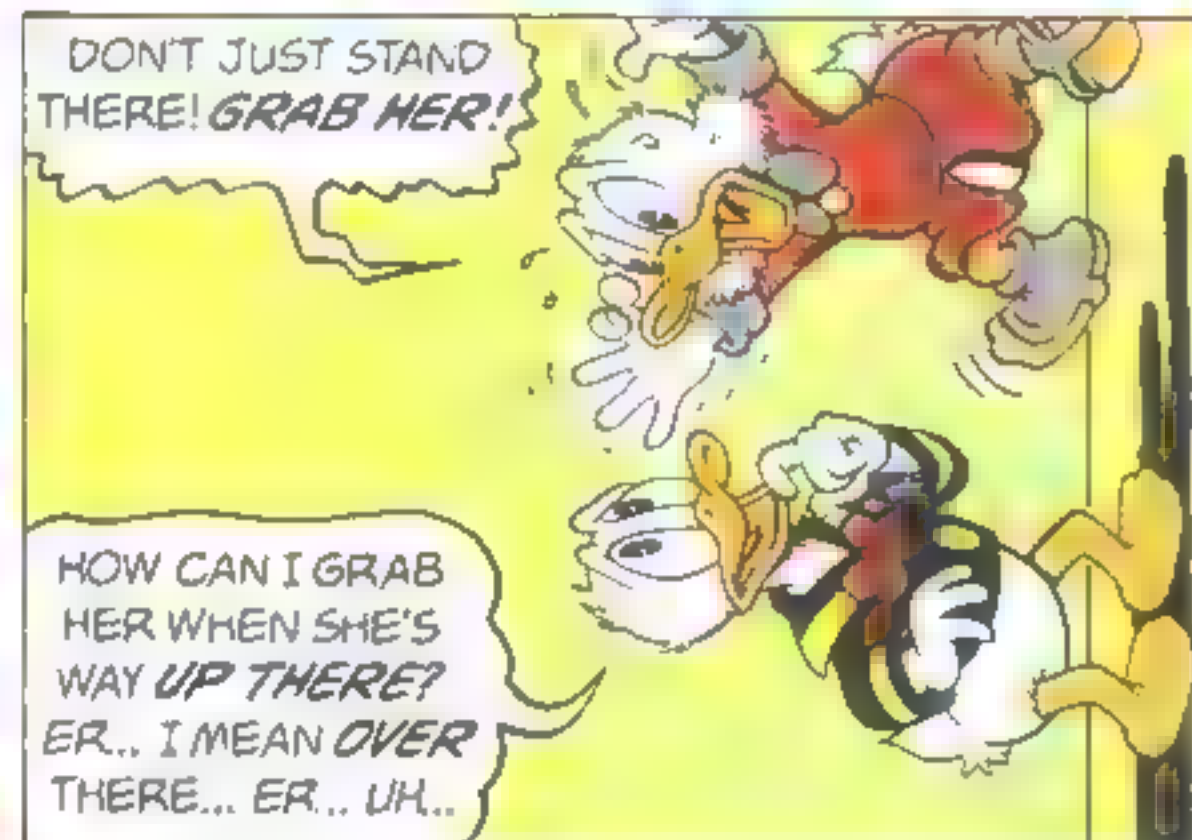


I'VE REDIRECTED YOUR PERSONAL GRAVITY *HORIZONTALLY*! AND WHILE YOU'RE HUNG UP, I'LL JUST HELP MYSELF TO THIS LOVELY *COIN*!



DON'T JUST STAND THERE! *GRAB HER*!

HOW CAN I GRAB HER WHEN SHE'S WAY UP THERE? ER.. I MEAN *OVER* THERE... ER.. UH..



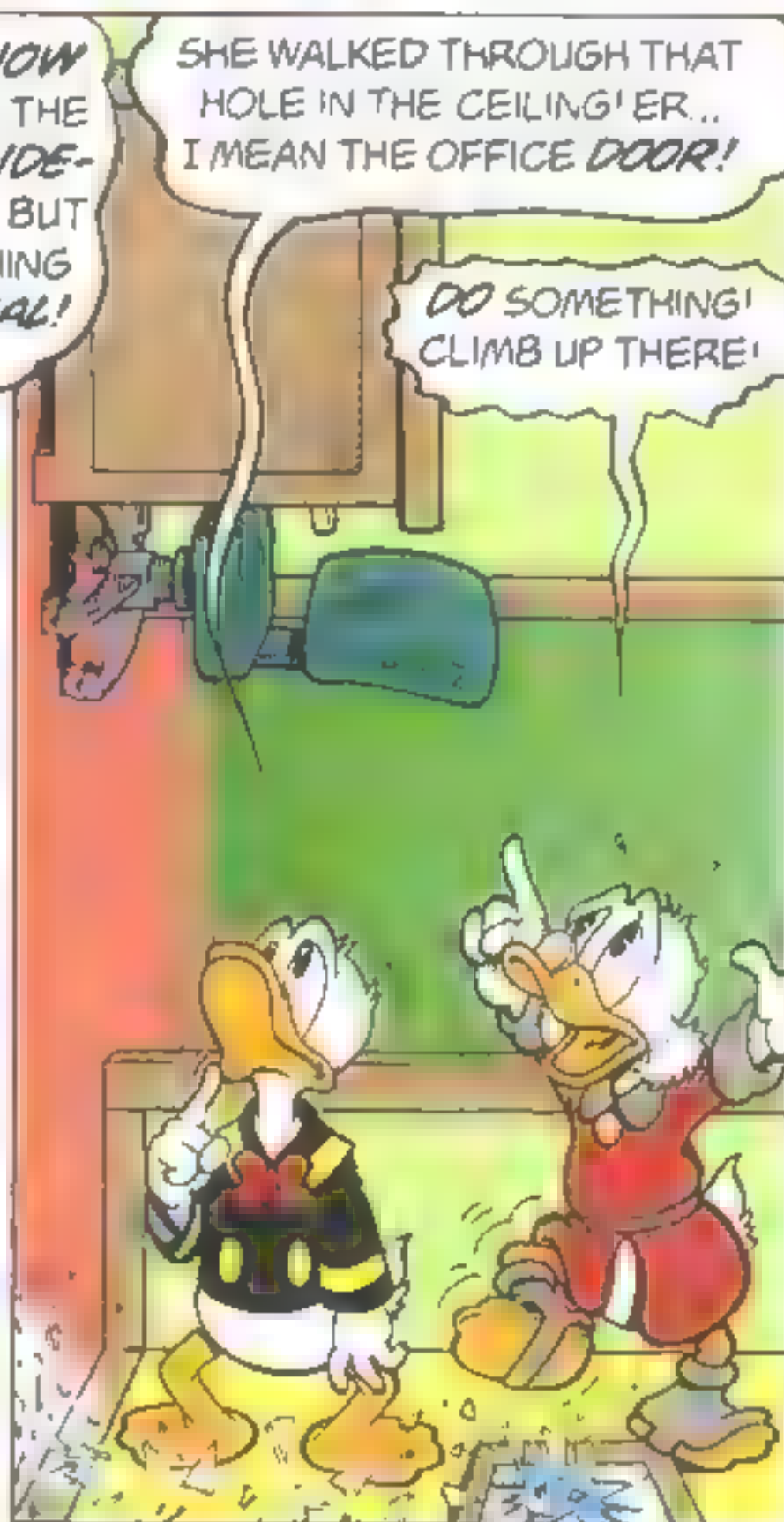
YES, IT'S ALL IN *HOW YOU LOOK* AT IT! THE WORLD IS NOW *SIDEWAYS* TO YOU — BUT TO *ME*, EVERYTHING IS QUITE *NORMAL*!

CIAO!



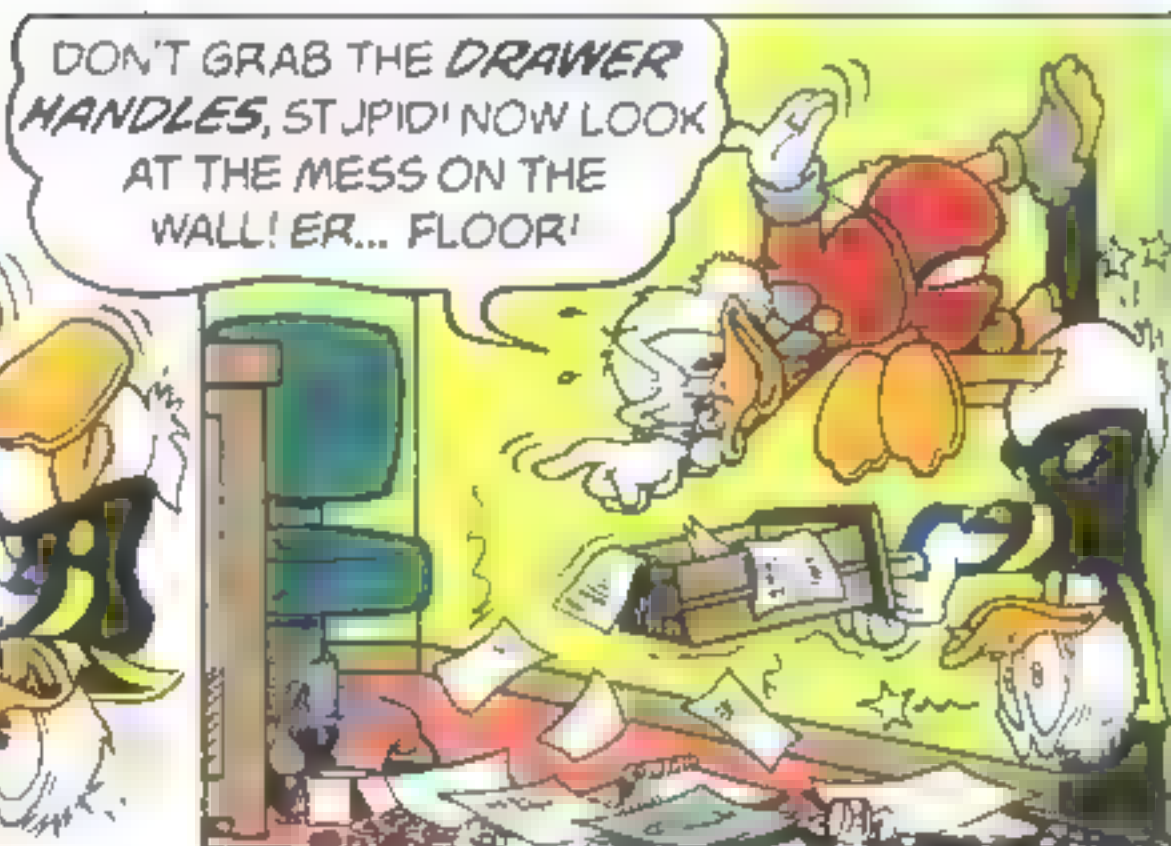
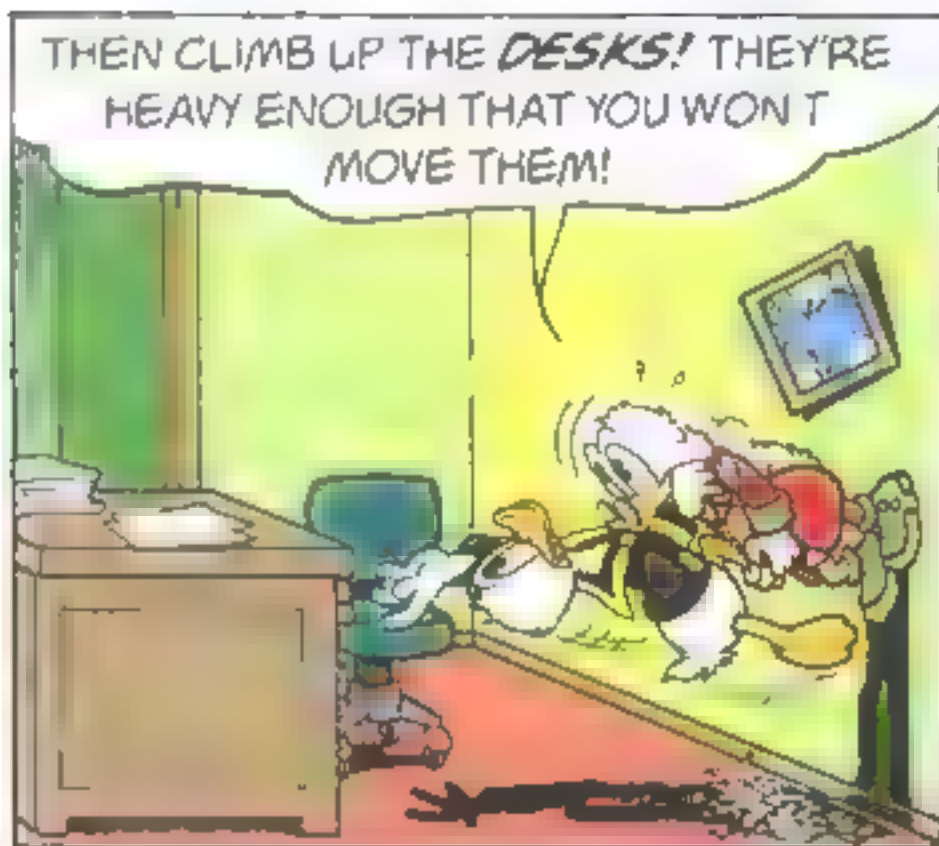
SHE WALKED THROUGH THAT HOLE IN THE CEILING! ER.. I MEAN THE OFFICE *DOOR*!

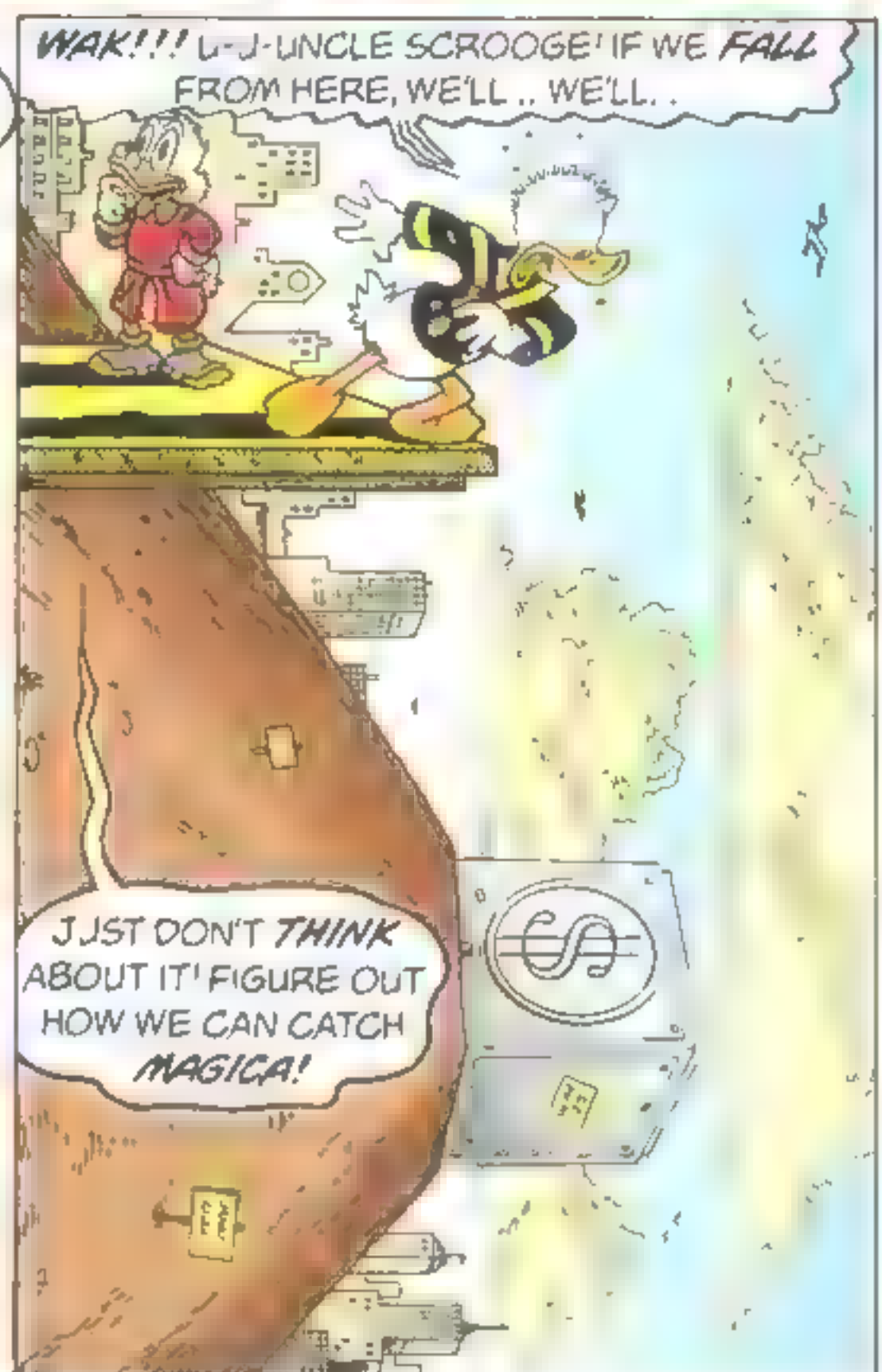
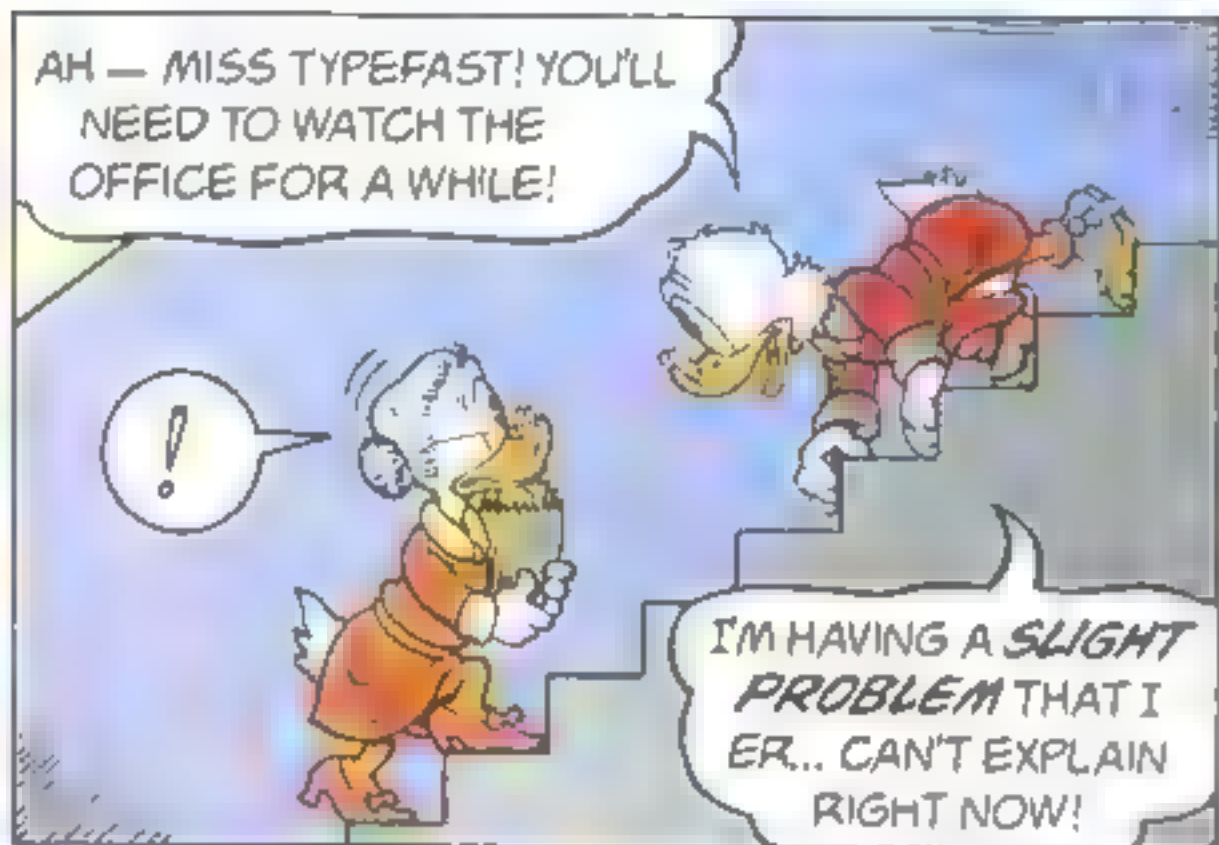
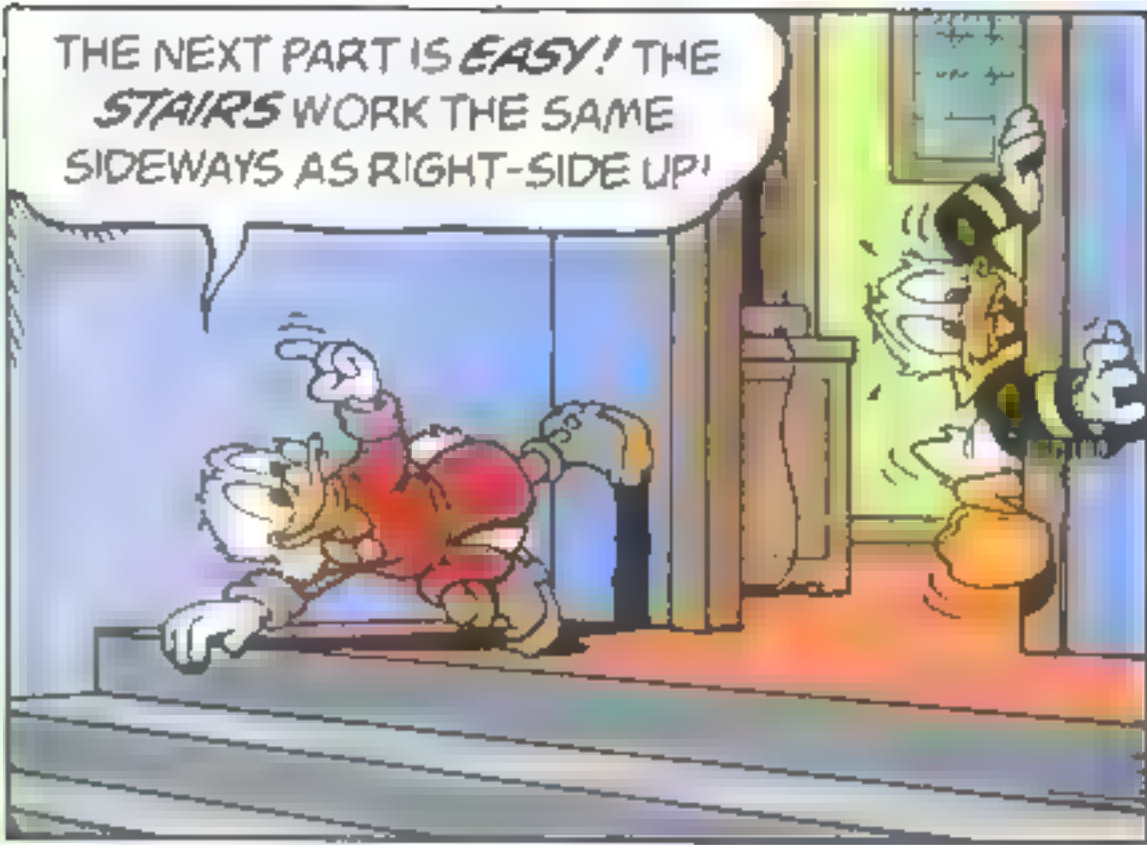
DO SOMETHING! CLIMB UP THERE!

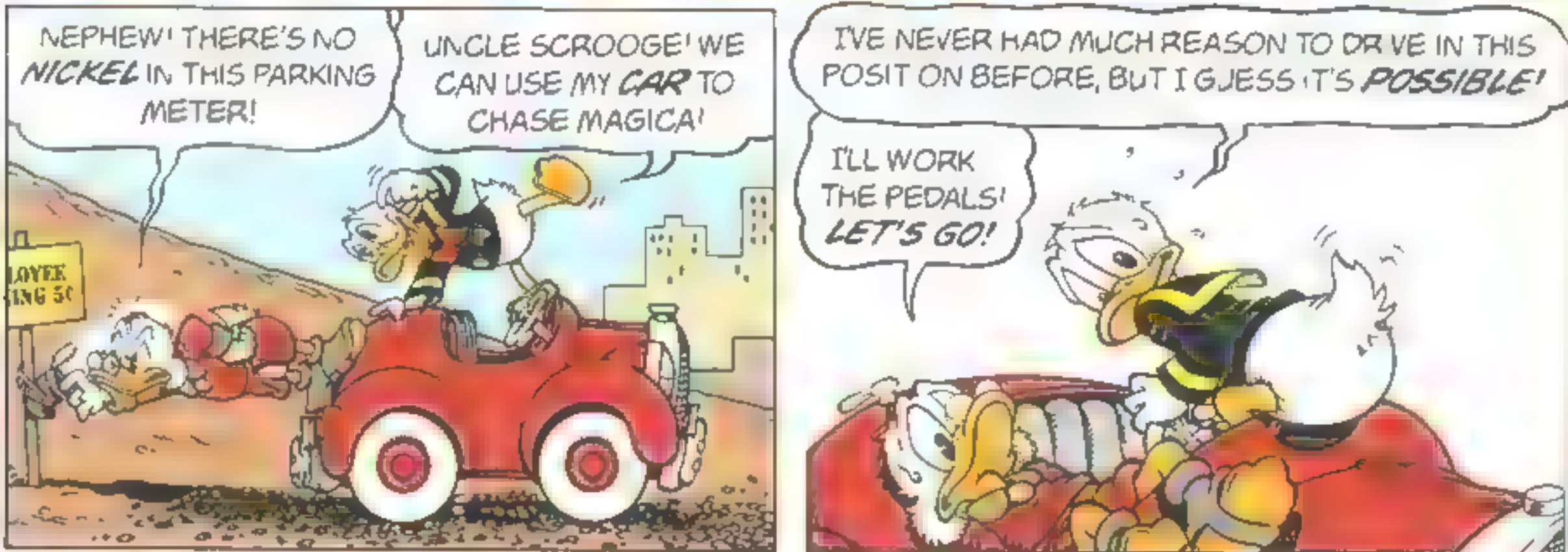
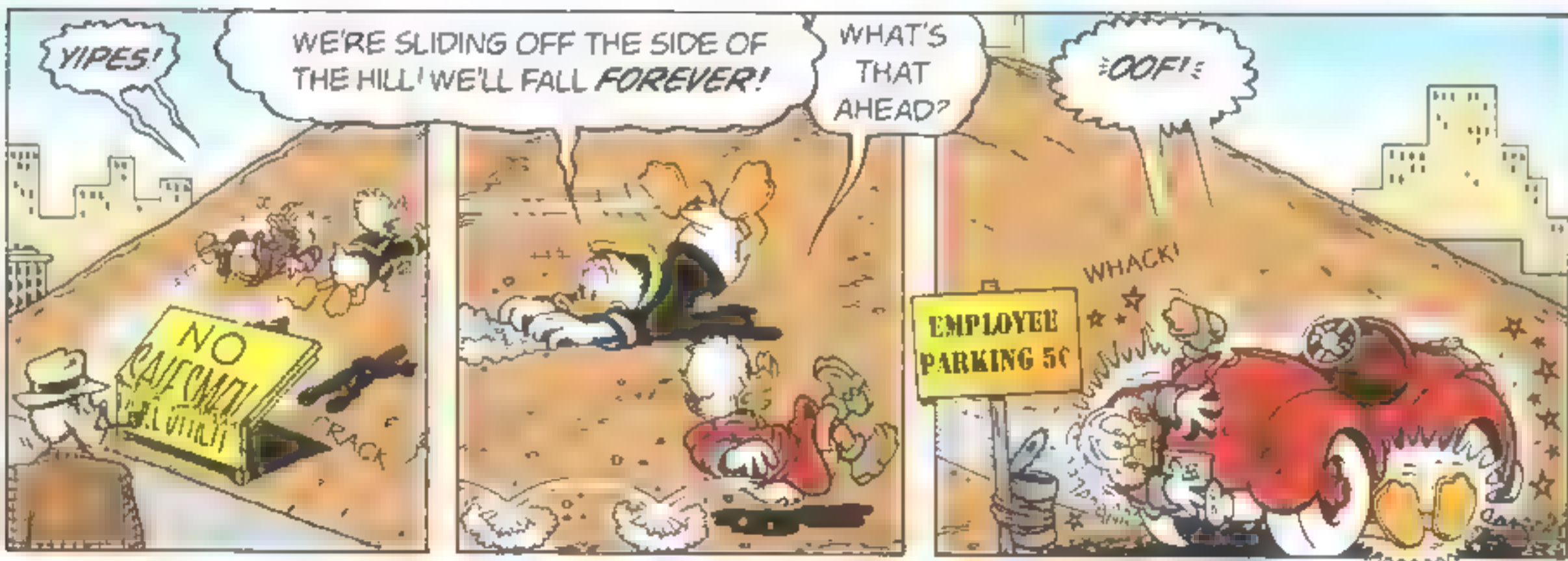


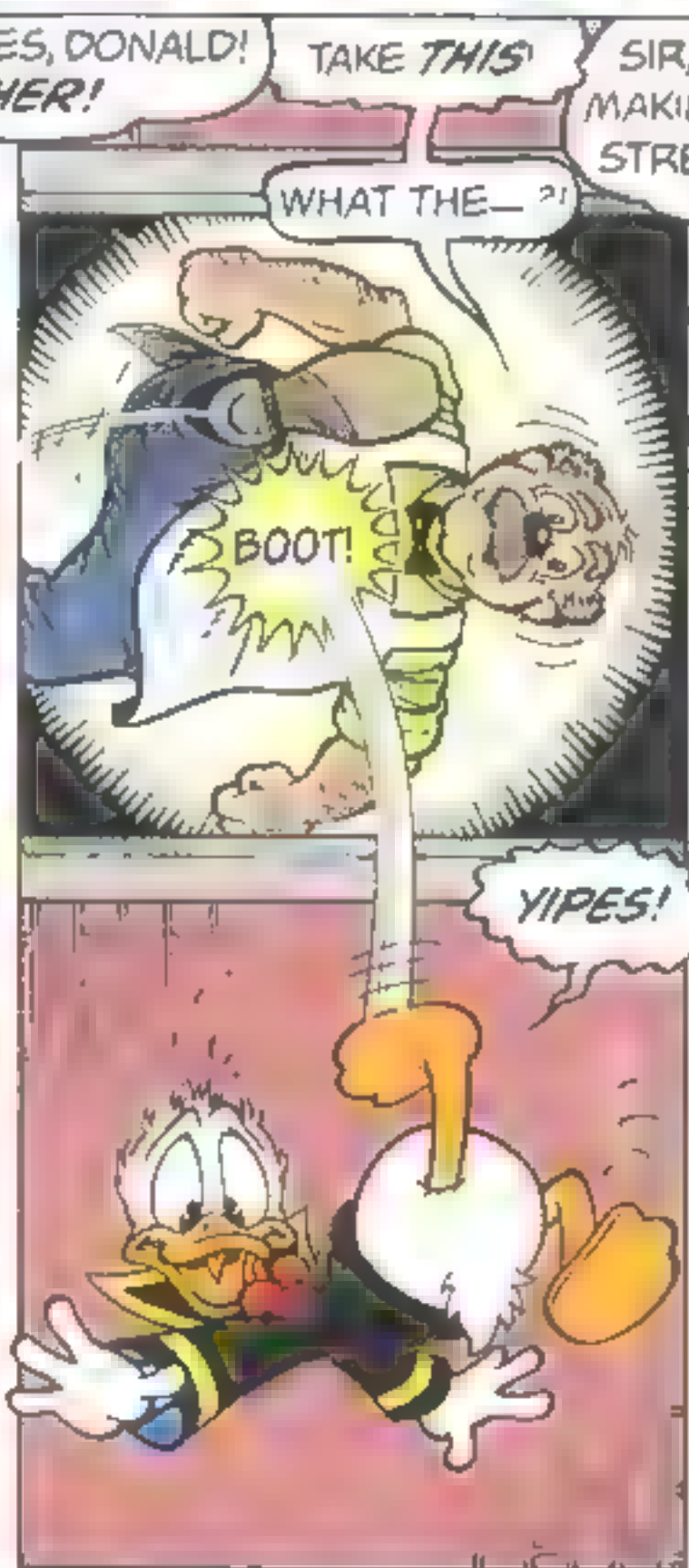
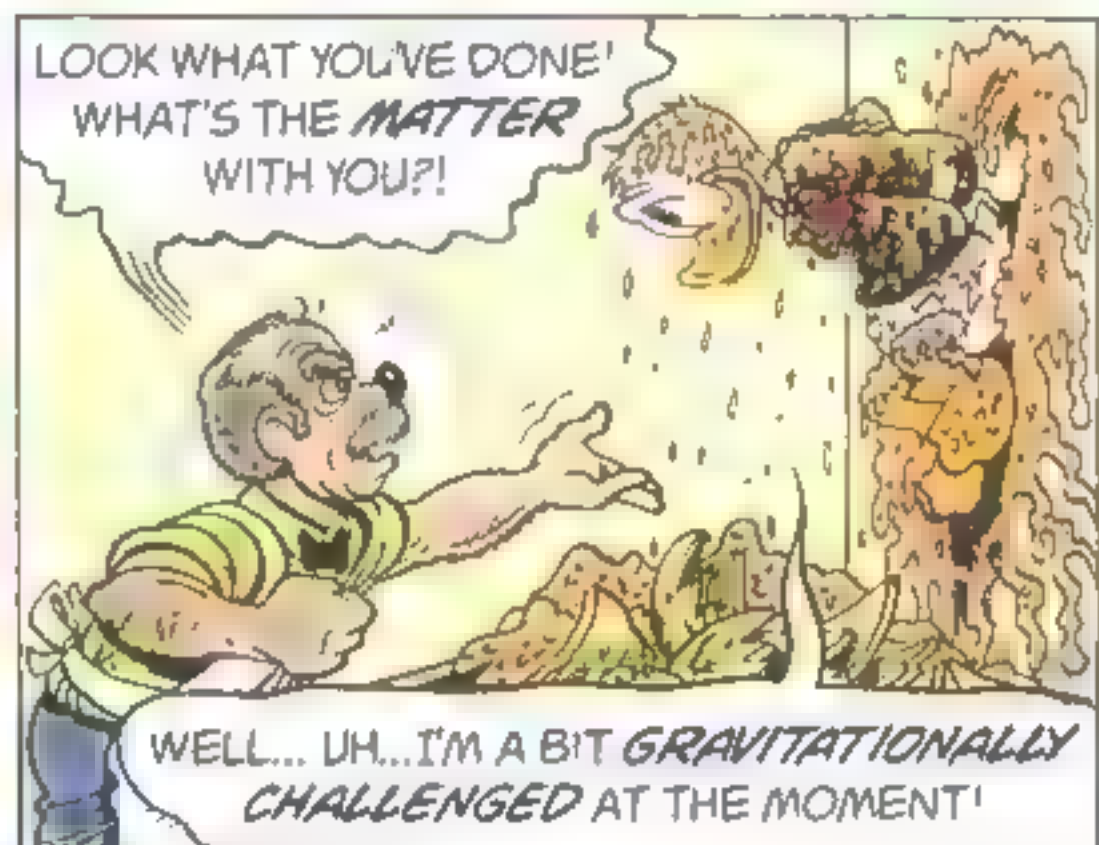
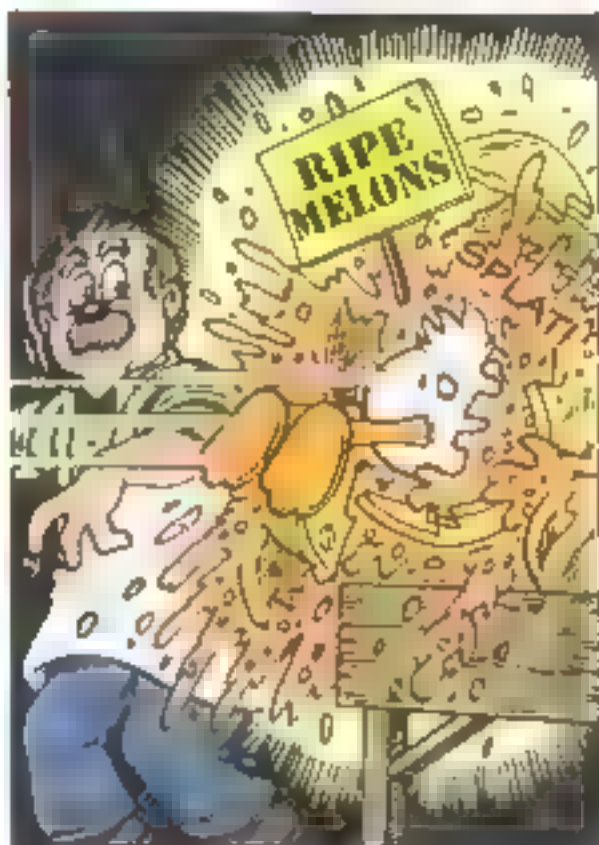
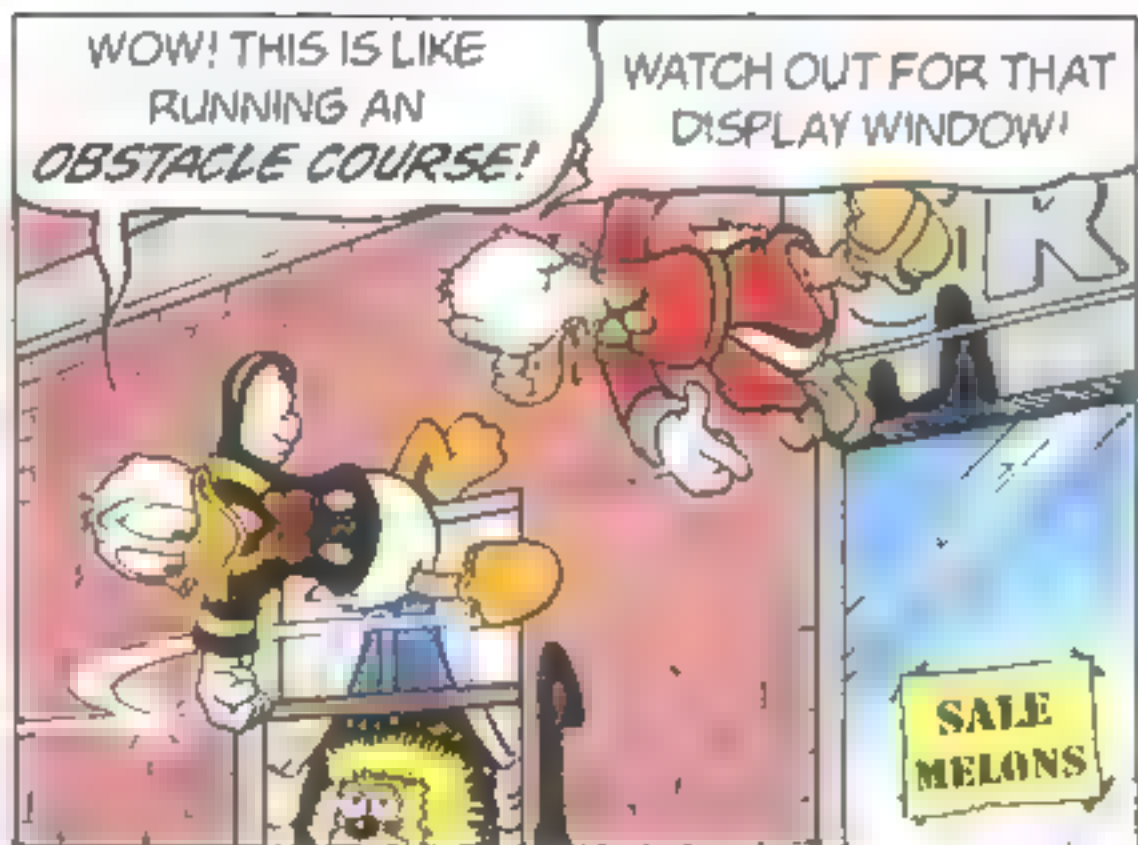
I CAN'T! THIS FURNITURE ONLY *LOOKS* LIKE IT'S NAILED DOWN! I'M TOO *HEAVY* FOR IT!





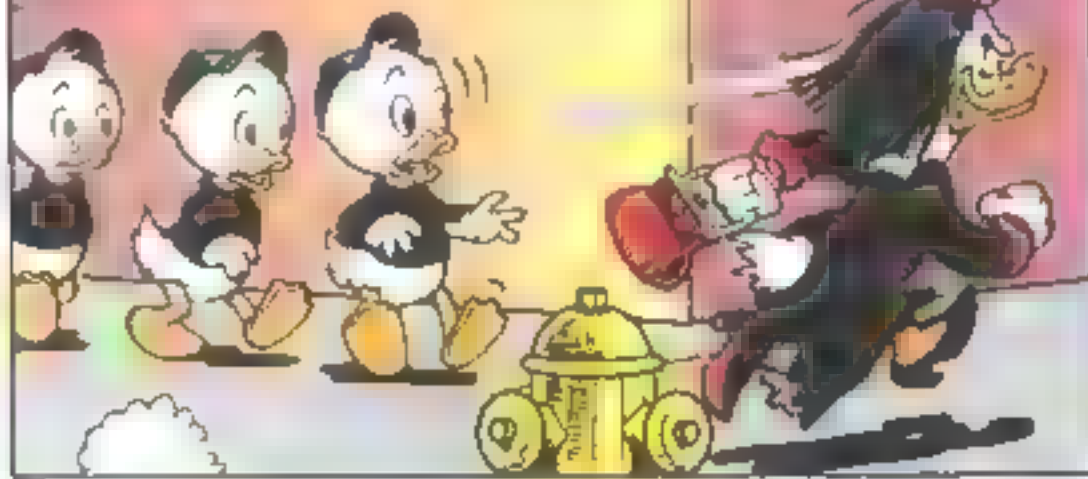






MEANWHILE, HALF A
BLOCK BELOW...
ER... AWAY?

!!!



WHA-HOO-HOO-eee!

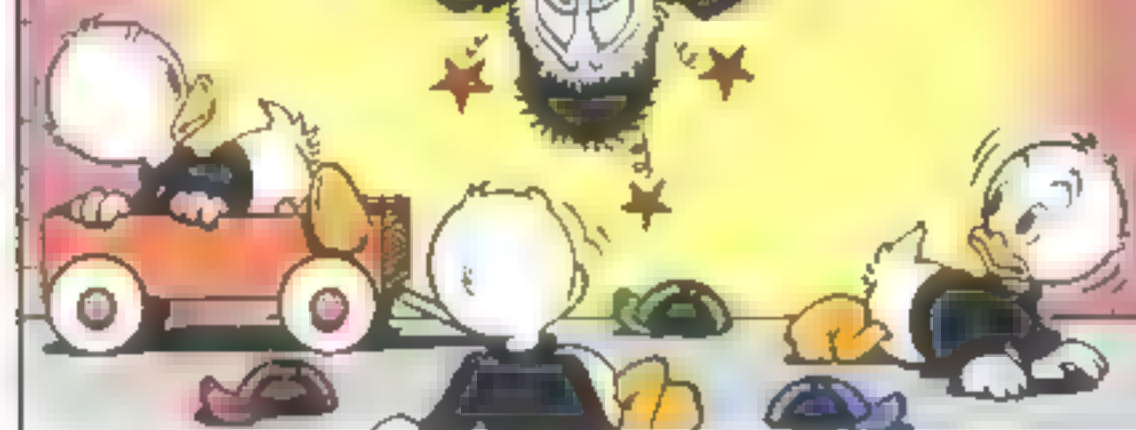
WHAP!



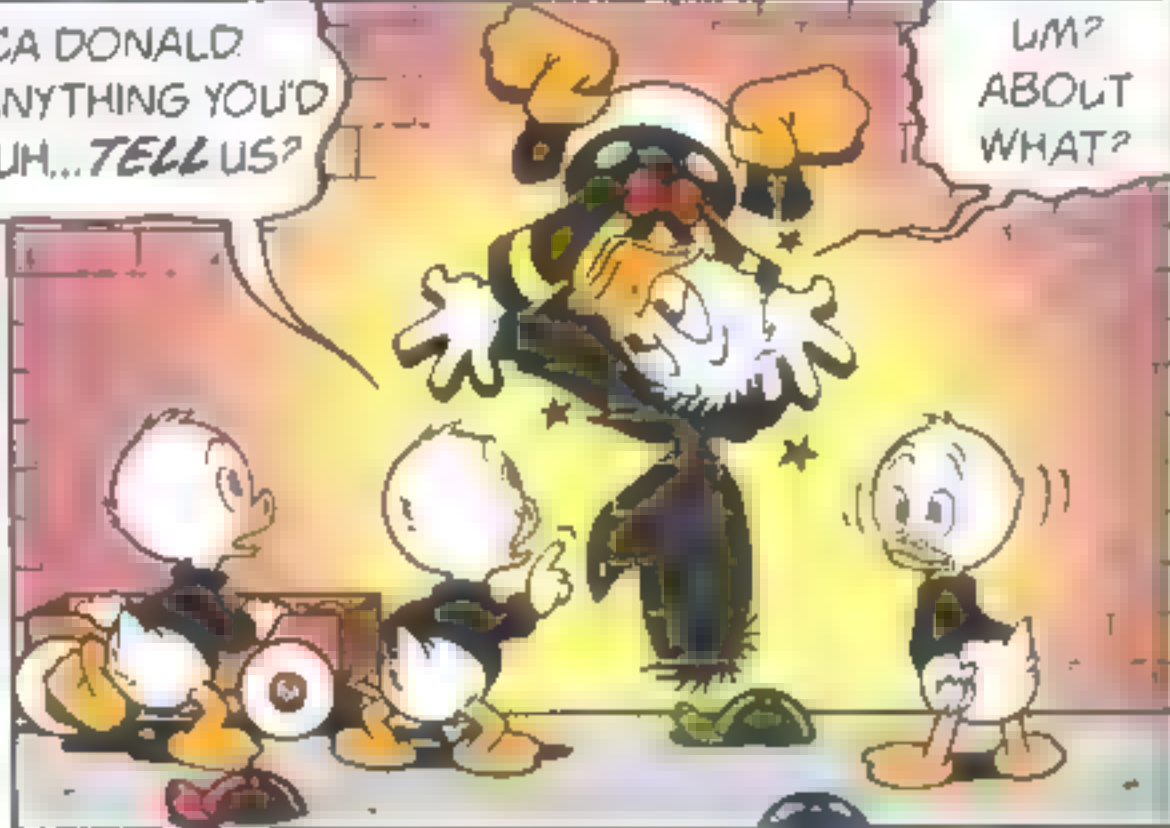
UHHH..



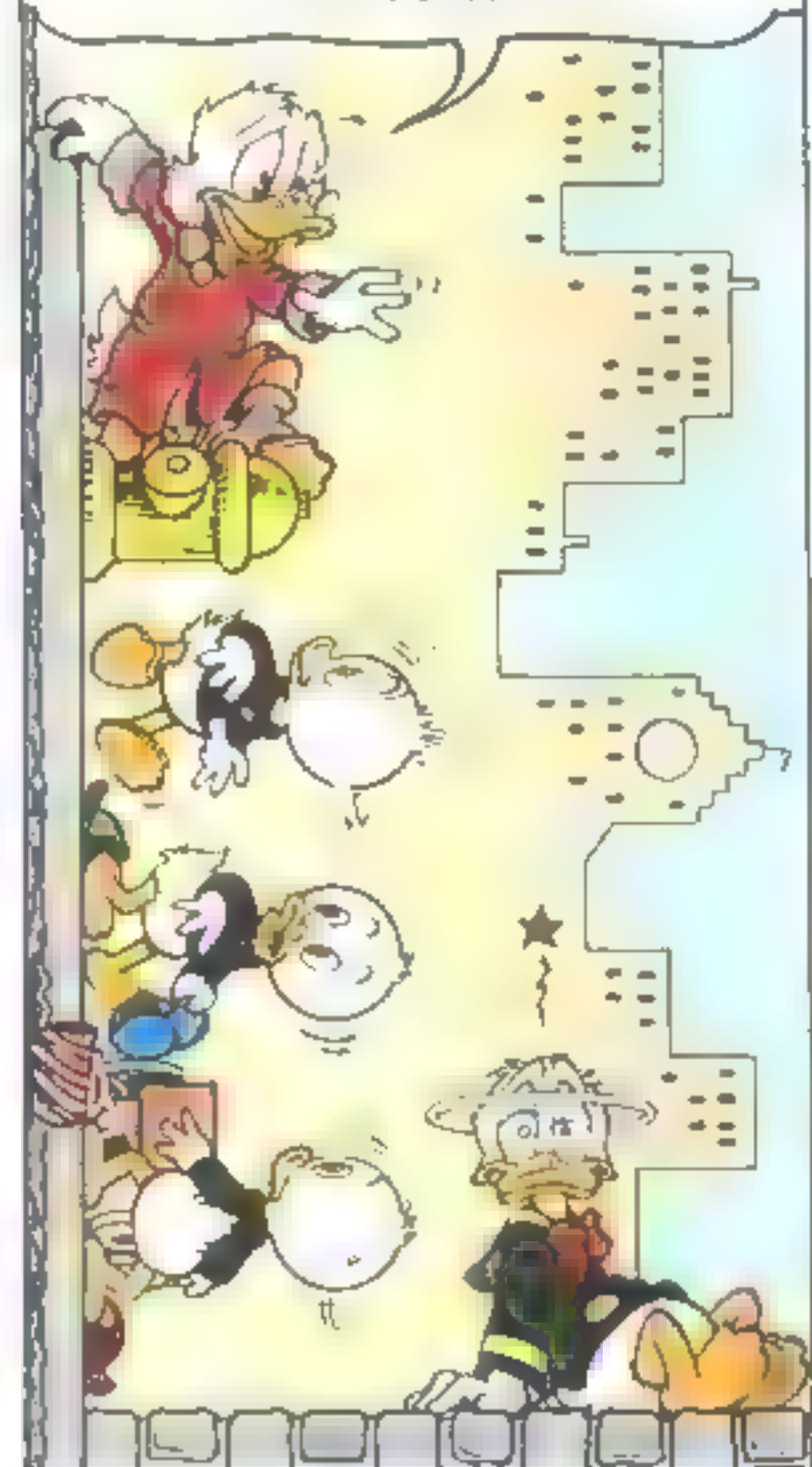
ER UNCA DONALD
IS THERE ANYTHING YOU'D
LIKE TO... UH... TELL US?



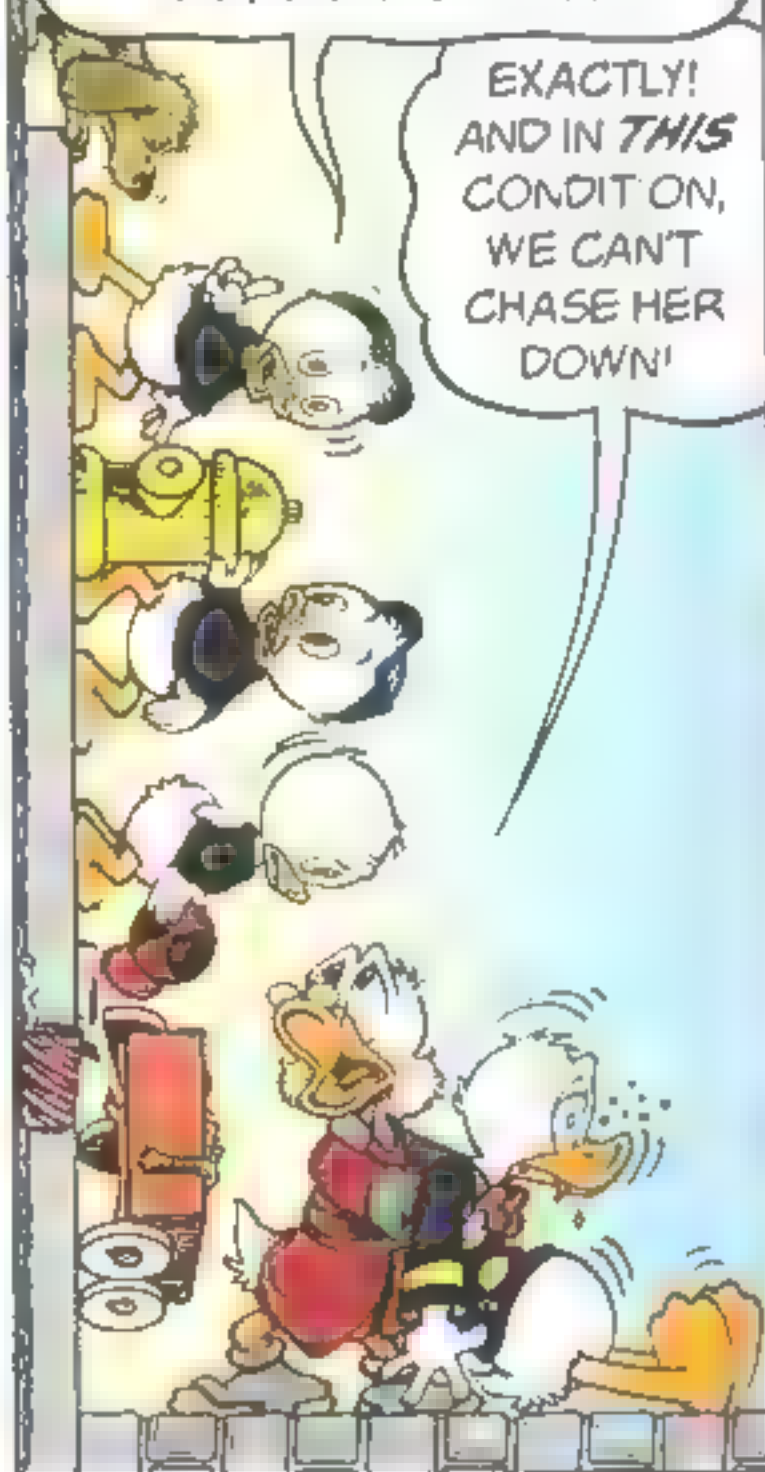
UM?
ABOUT
WHAT?



BOYS! AM I GLAD TO SEE YOU!
MAGICA CAST ANOTHER OF HER
NASTY SPELLS AND SWIPED
MY DIME AGAIN!



NOW IT ALL MAKES SENSE...
SORTA! SHE PUT SOME KIND OF
SIDEWAYS-GRAVITY
WHAMMY ON YOU!



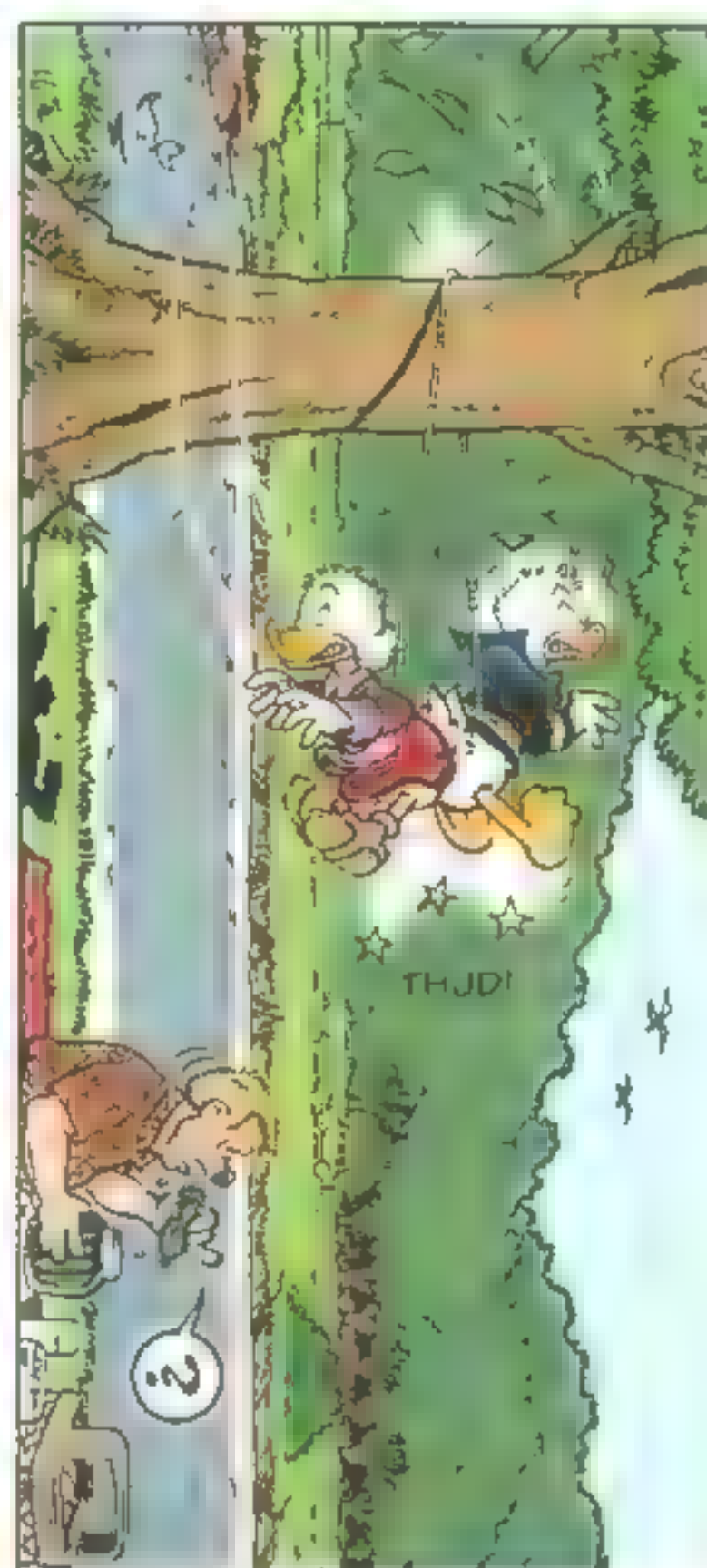
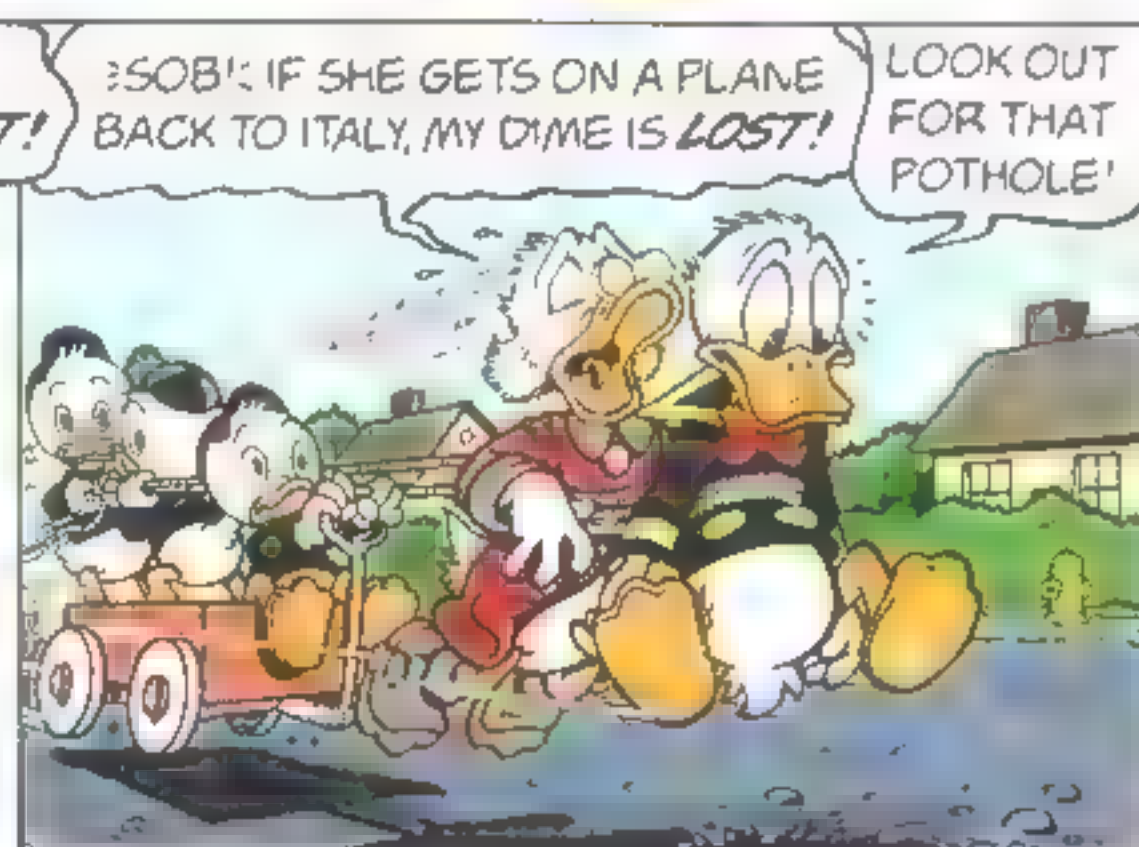
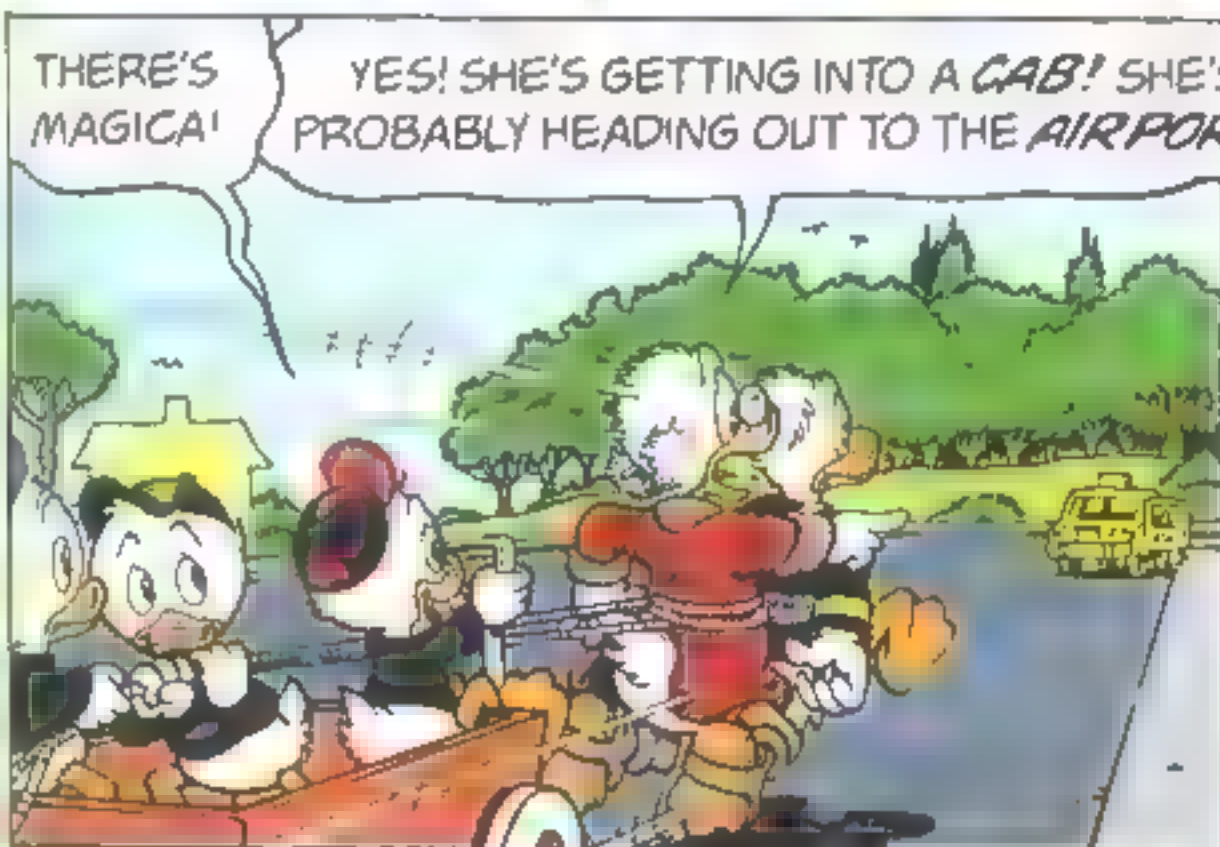
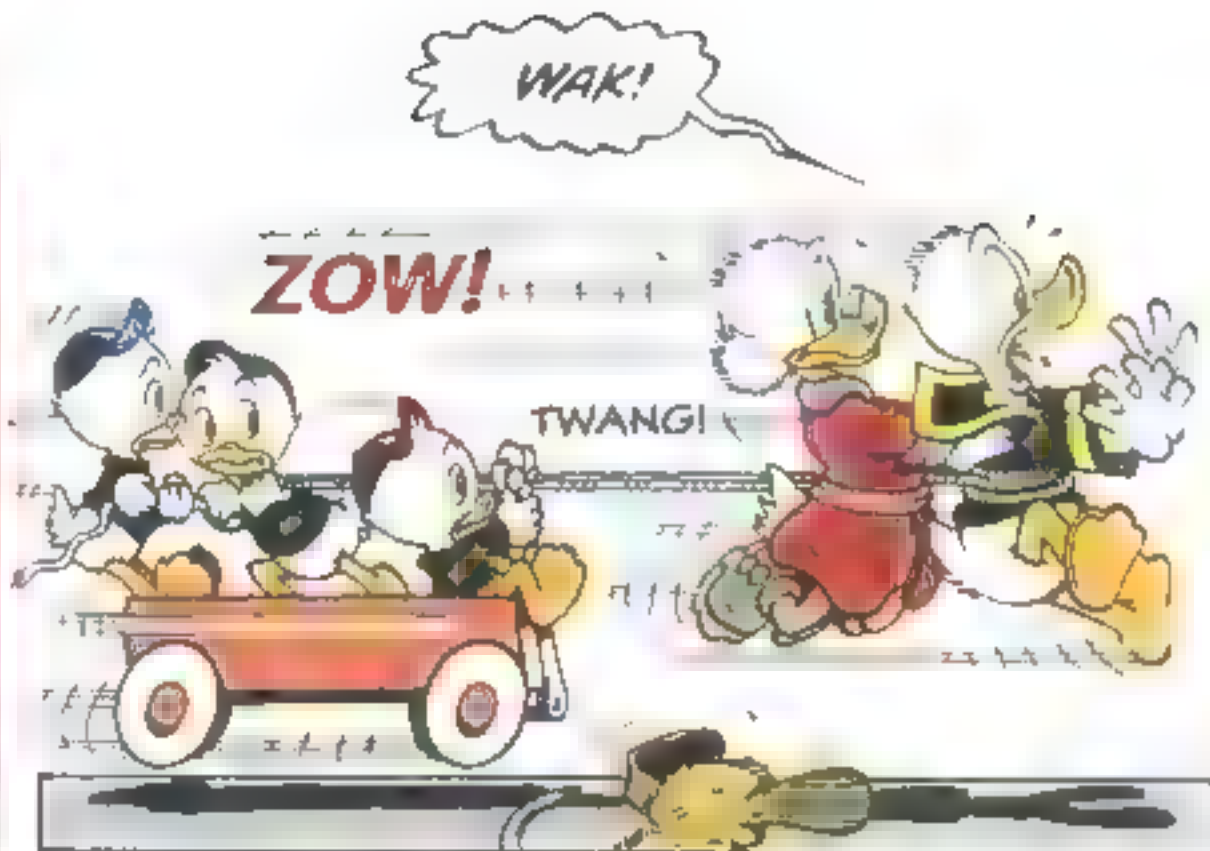
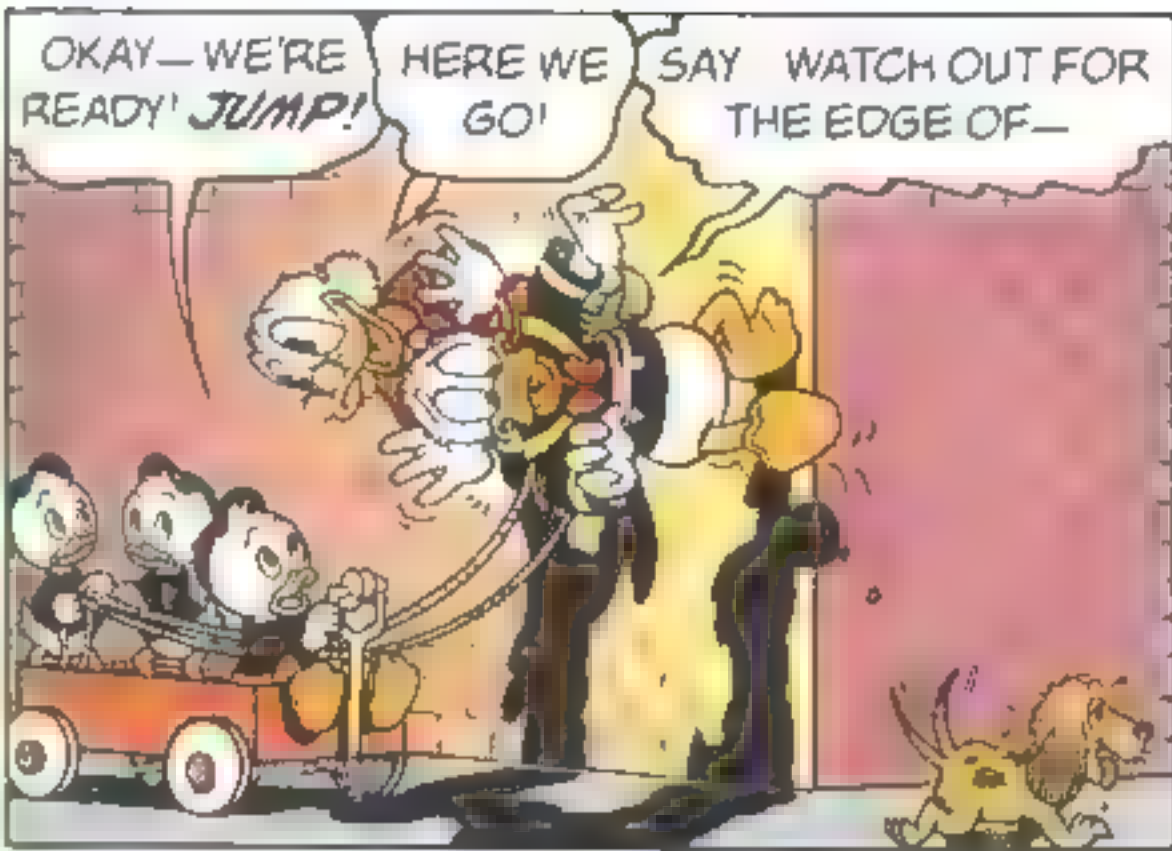
EXACTLY!
AND IN *THIS*
CONDIT ON,
WE CAN'T
CHASE HER
DOWN!

TIE YOURSELVES TO THIS ROPE!
WE CAN STEER OUR WAGON AT
HIGH SPEEDS IF YOU *PULL* IT
WITH YOUR *WEIGHT*!



GREAT IDEA!

WHA'S
HOPPIN'?

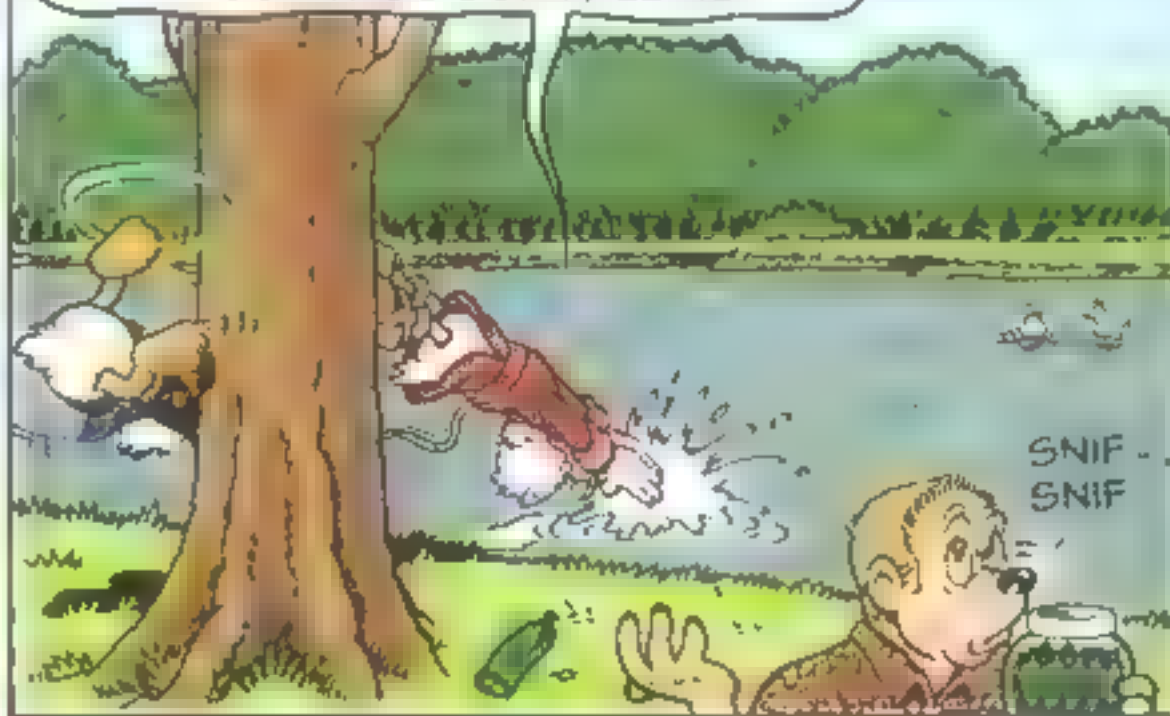


RATS! THERE GOES MAGICA'S CAB AROUND THE LAKE, BUT WE'RE **STRANDED** HERE!

NO, WE'RE **NOT**! I HAVE AN **IDEA**!

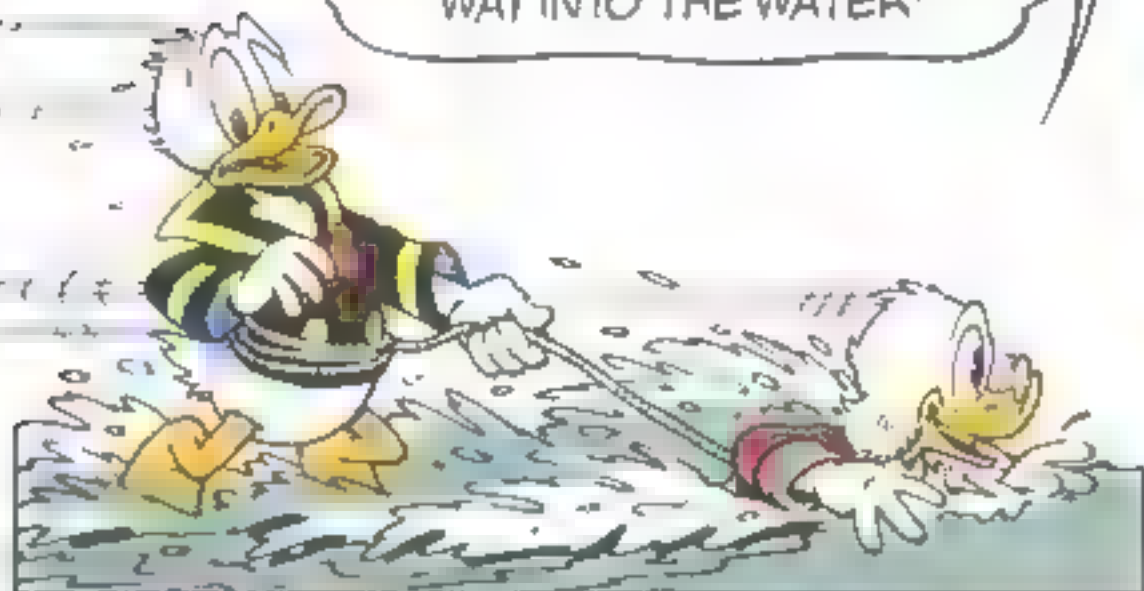


JUMP INTO THE LAKE! THE **WATER** WILL CONTROL OUR FALLING!

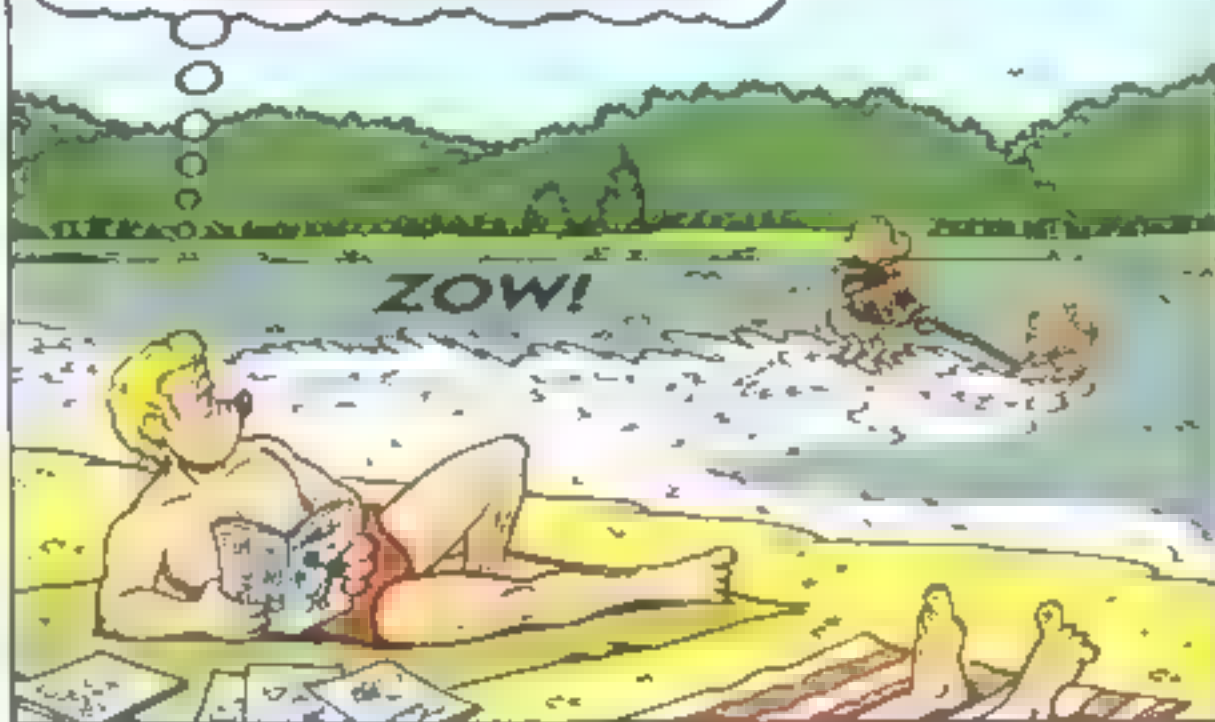


WHOOPEE! I CAN USE MY FEET LIKE A **RUDDER**! WE'RE ON OUR WAY AGAIN!

JH-OH! I DIDN'T GET ALL THE WAY INTO THE WATER!



BROTHER— THAT'S WHAT I CALL A **POWERFUL SWIMMER**!



THUD!

ACK! THE BEACH! BOOF!

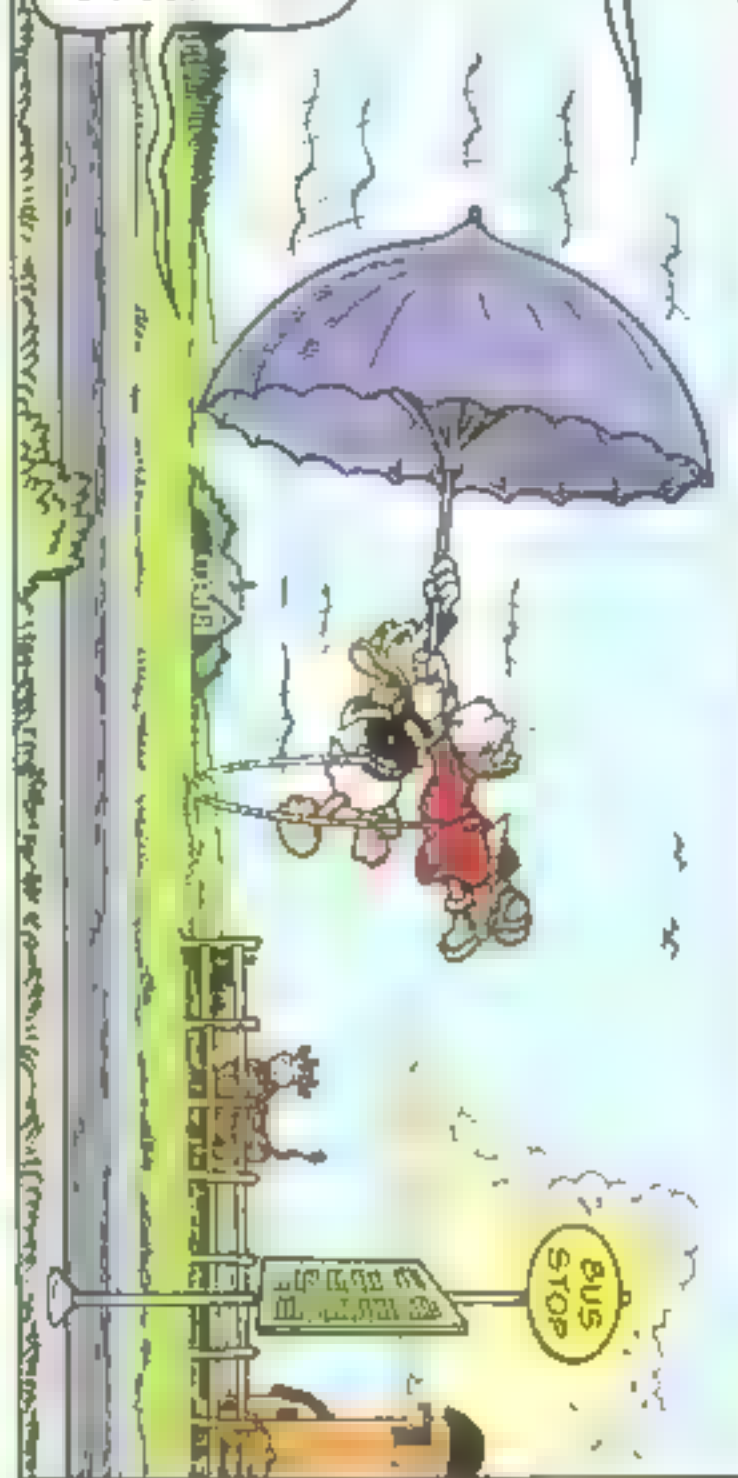
EXCUSE ME! MAY I BORROW YOUR UMBRELLA?

JH... SURE!



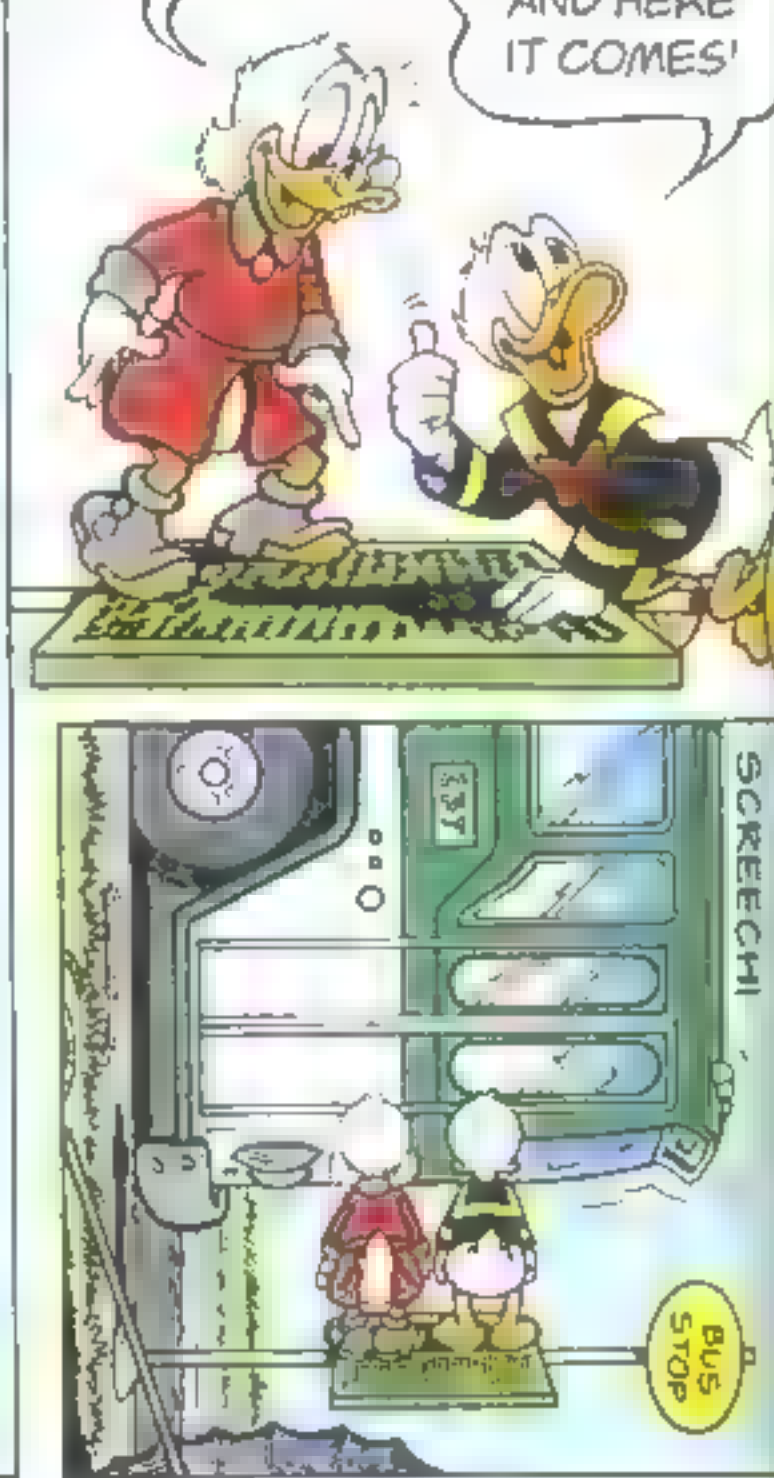
SULP! THE UMBRELLA'S STARTING TO COLLAPSE!

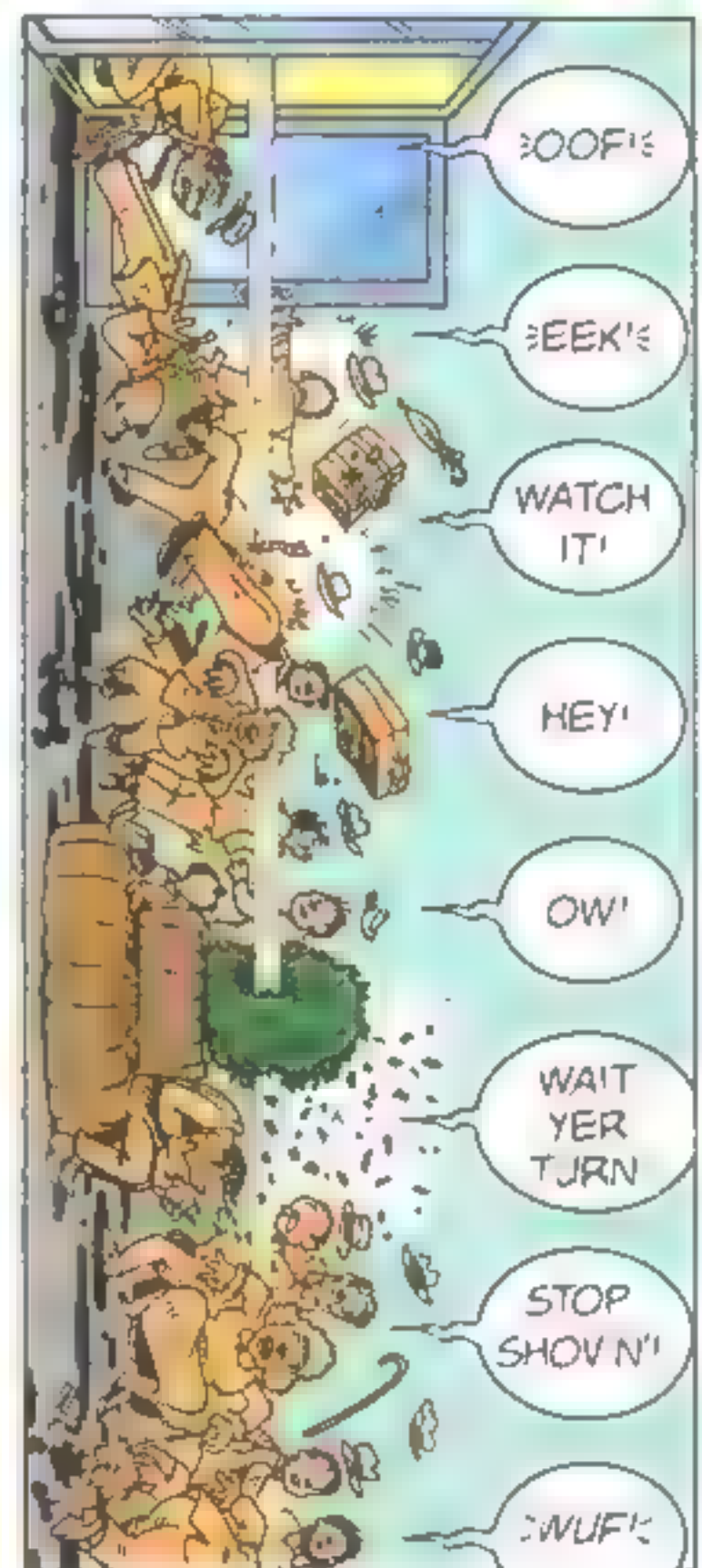
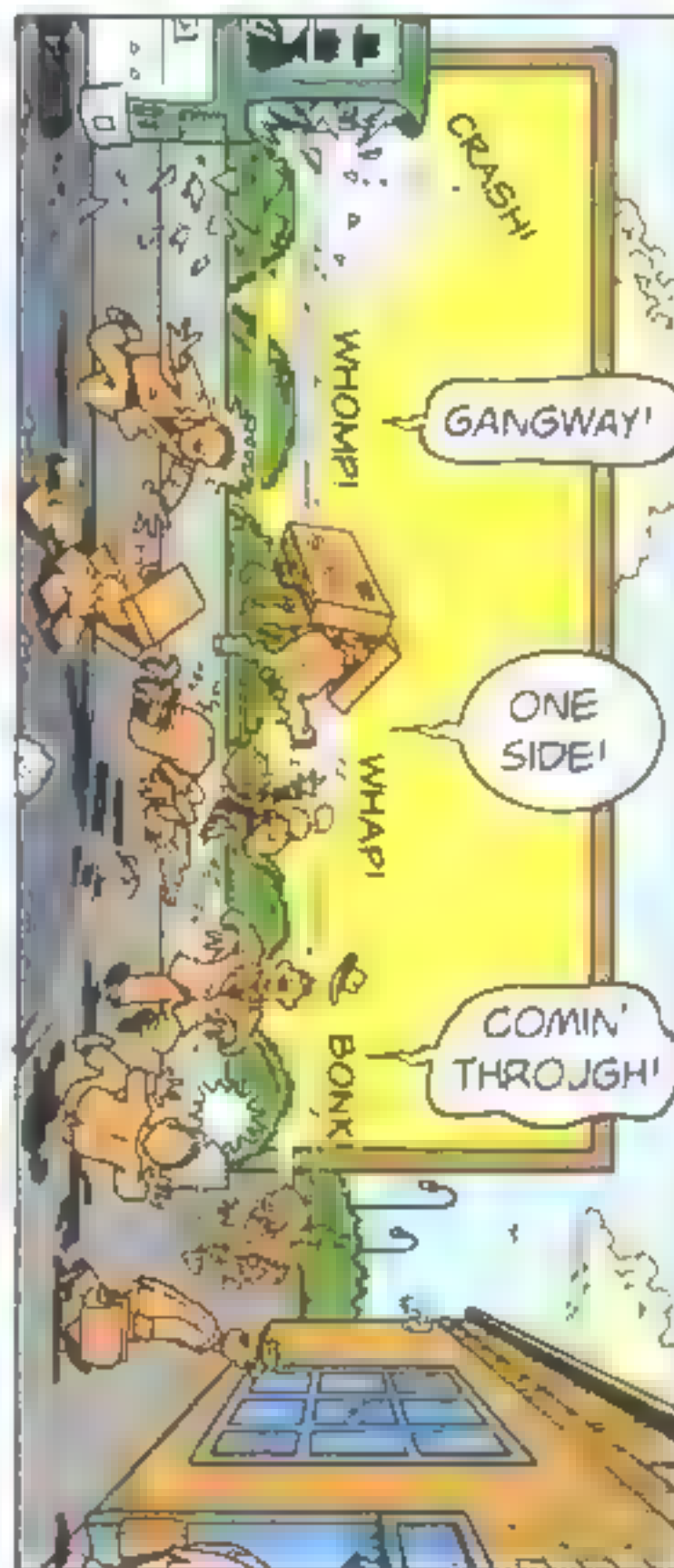
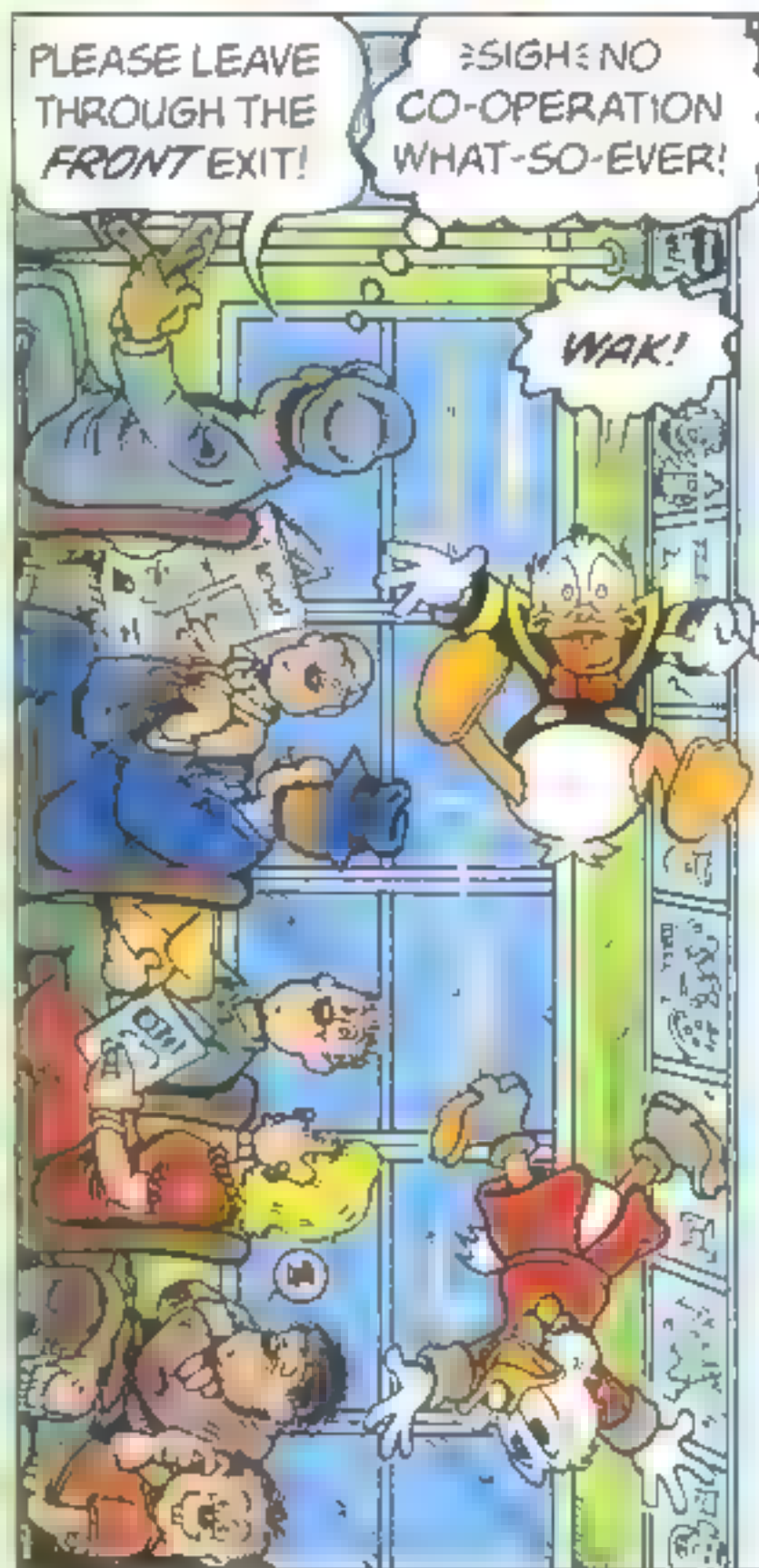
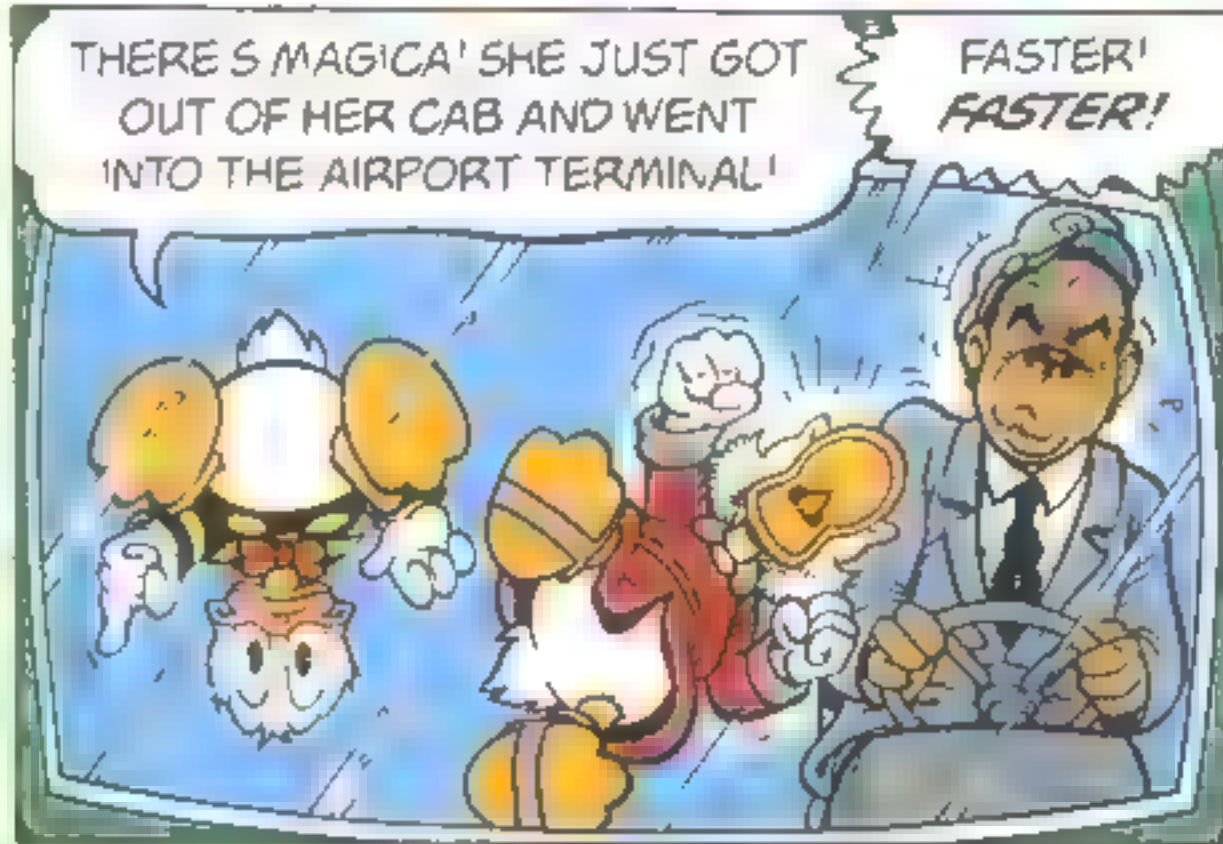
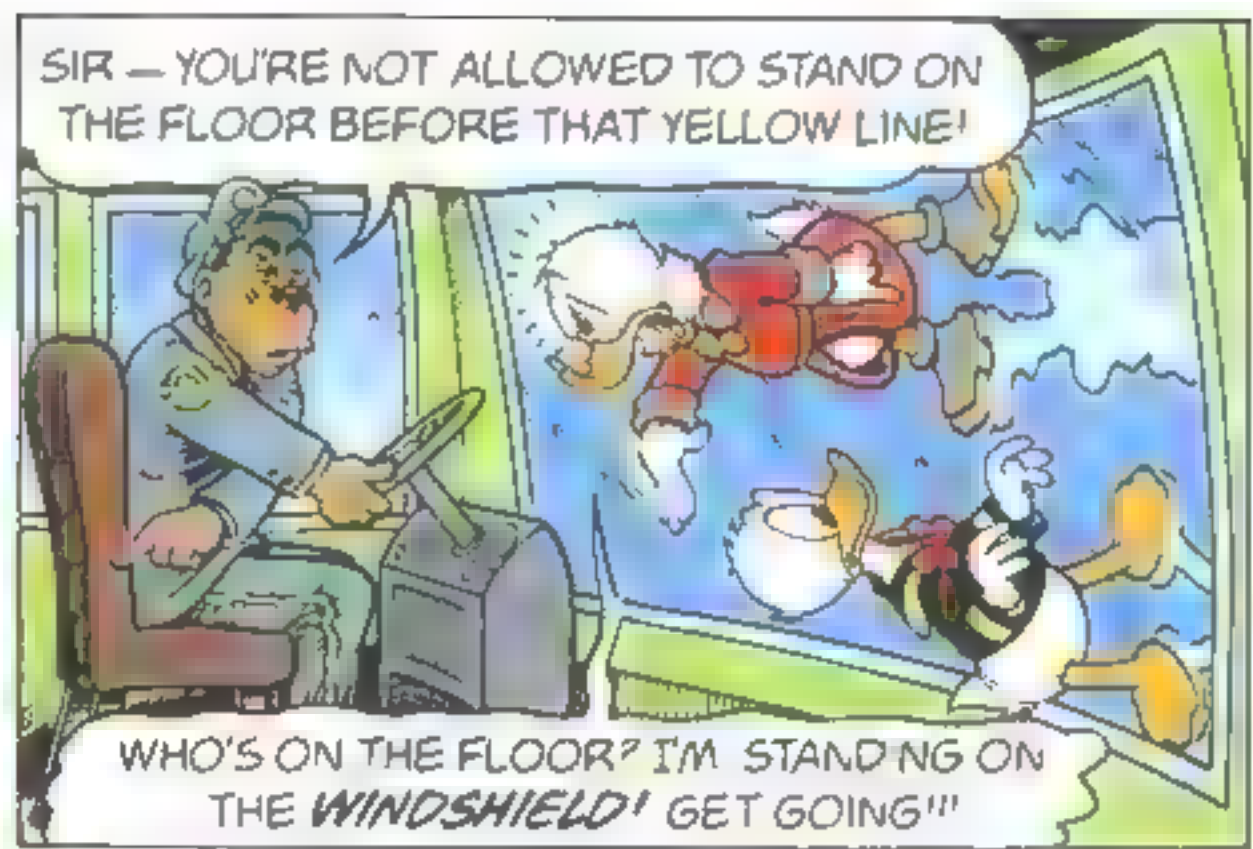
AIM FOR THAT SIGNPOST!

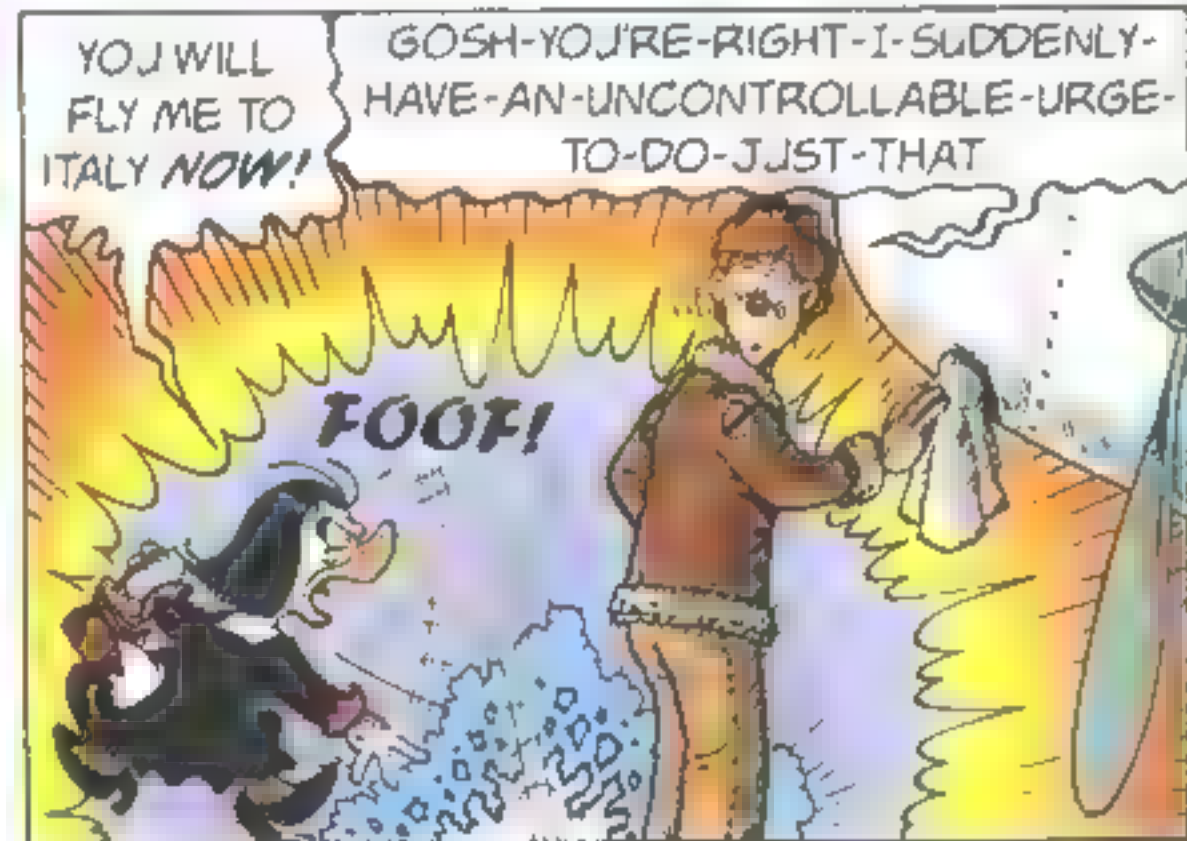
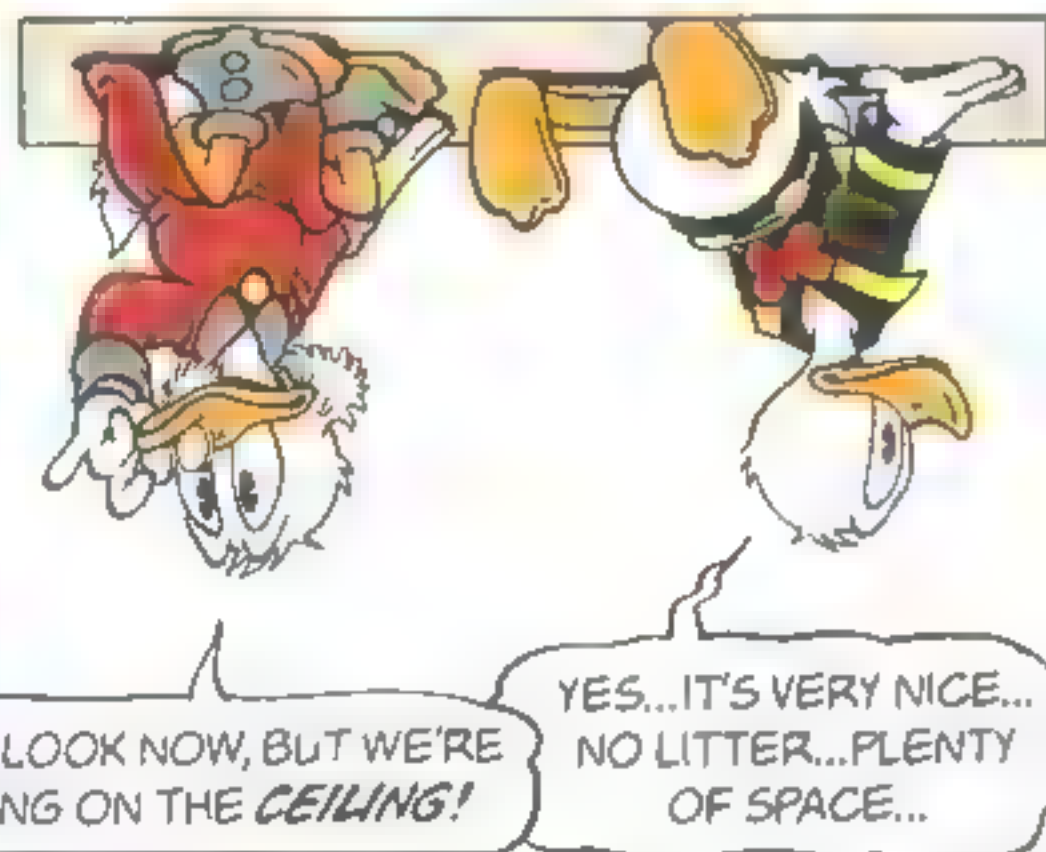
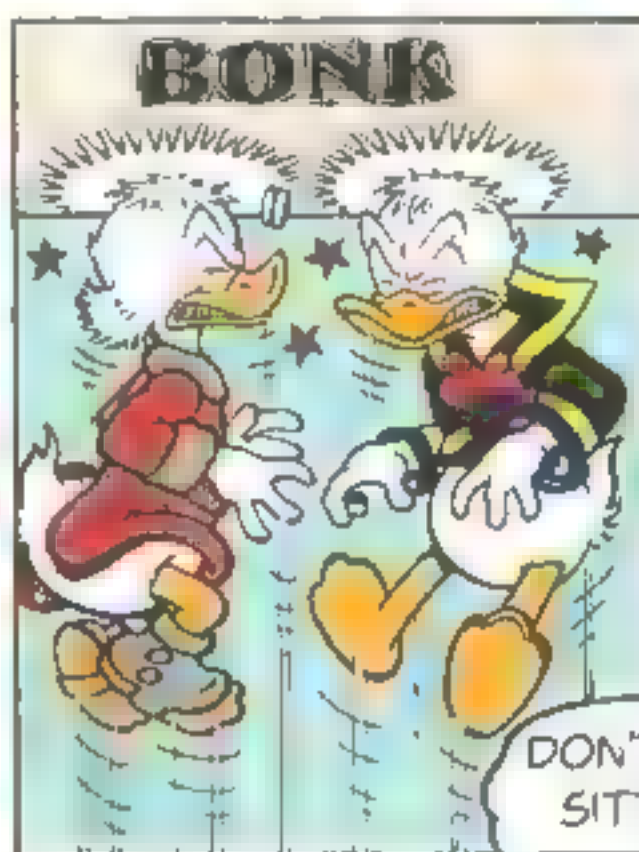
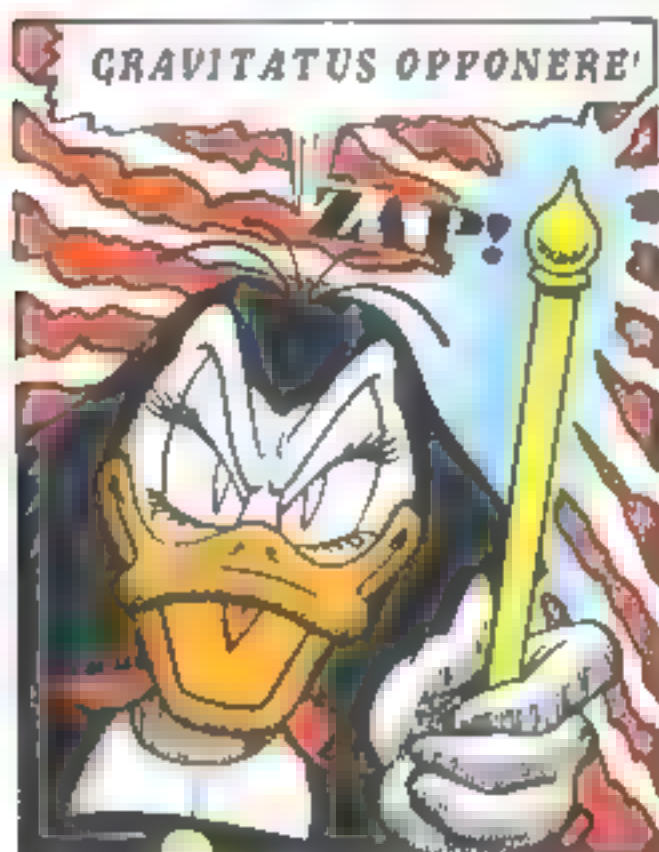
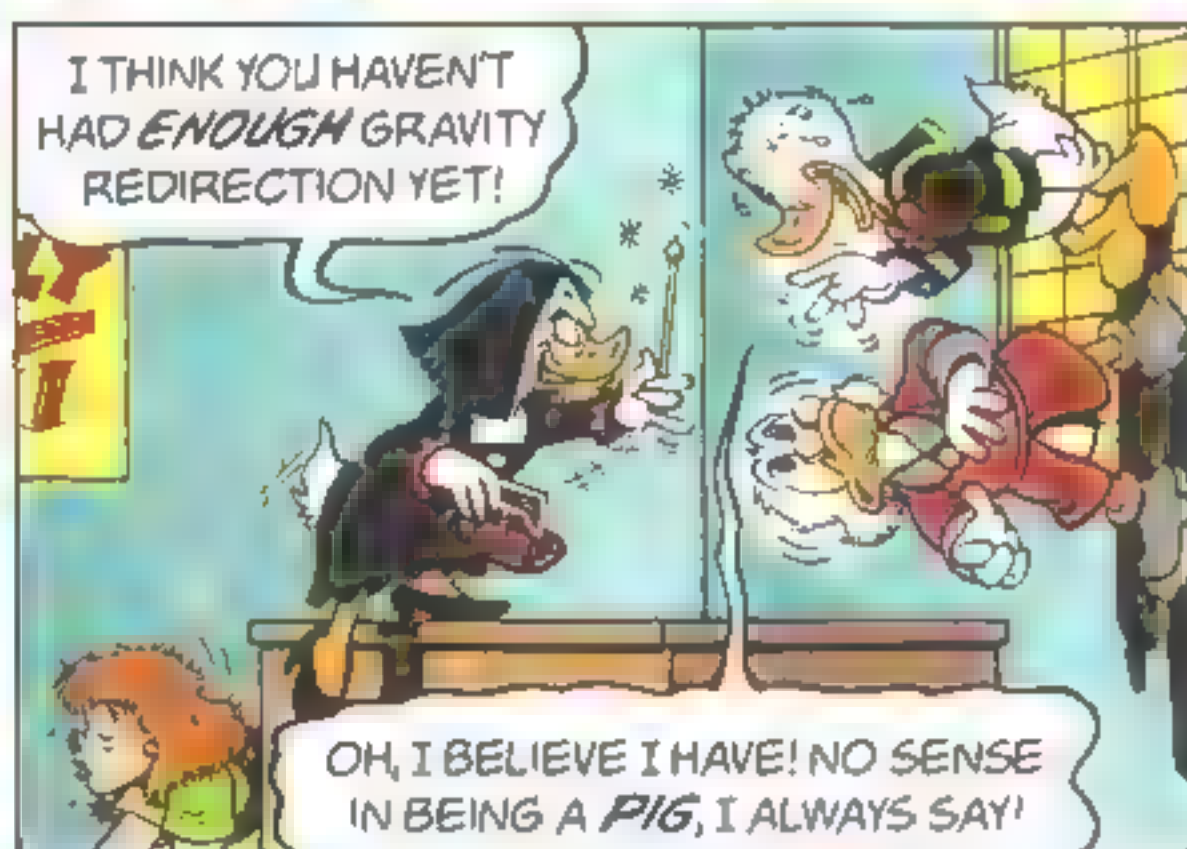
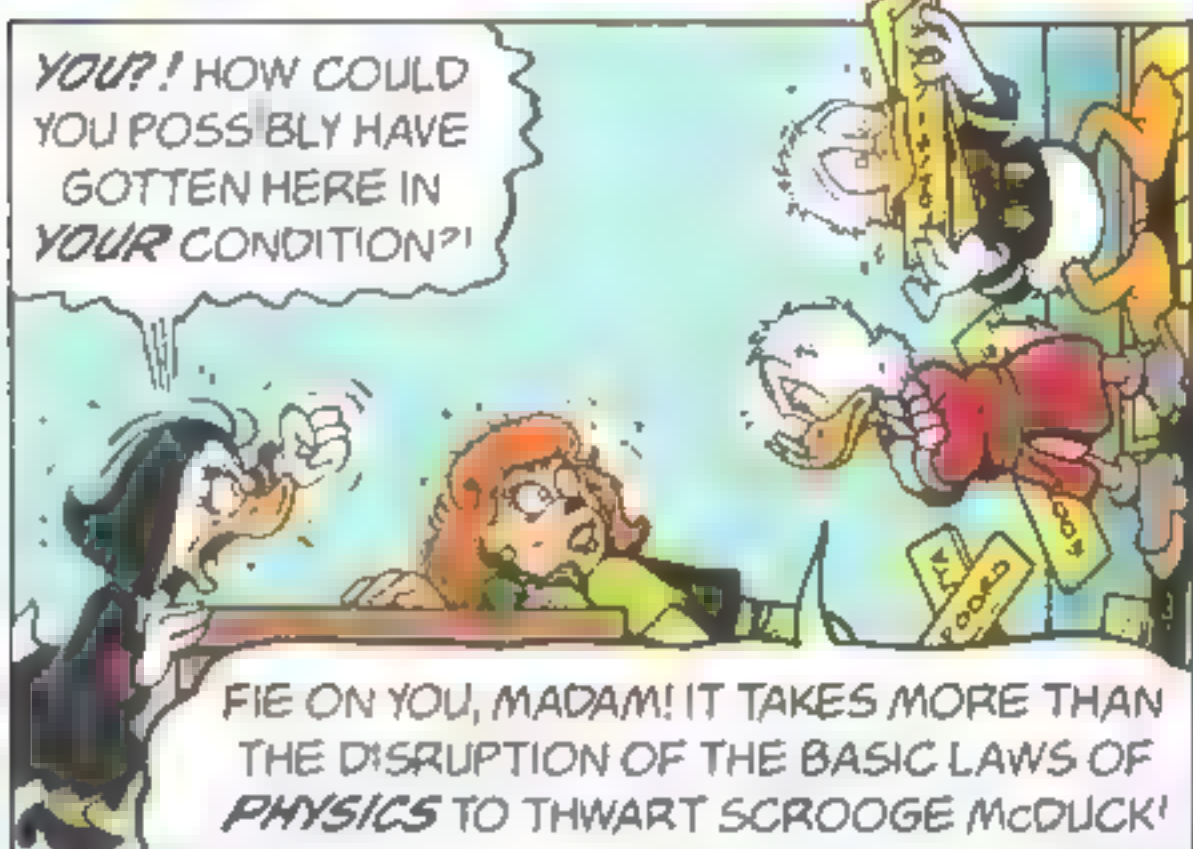
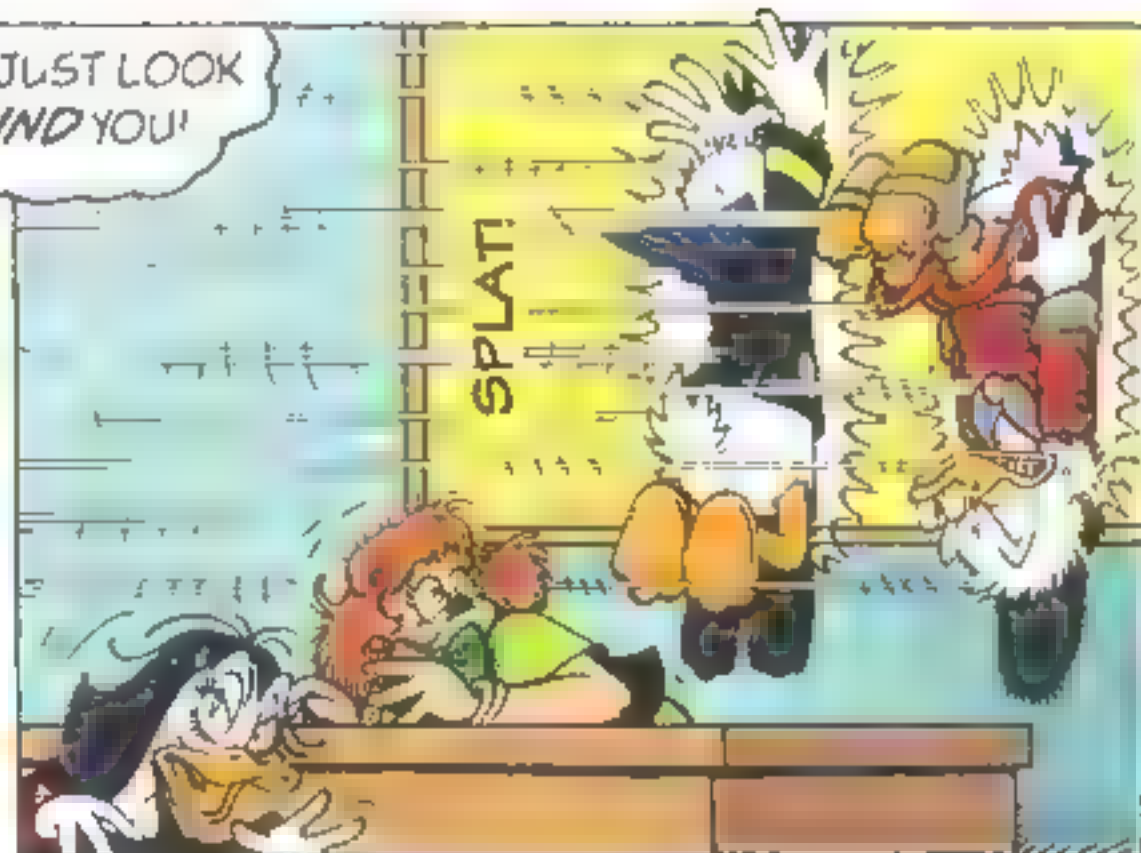


PERFECT! THIS IS THE PICK-UP SPOT FOR THE **AIRPORT BUS**!

AND HERE IT COMES!







UNCA SCROOGE! WHERE **ARE** YOU? MAGICA JUST CHARTERED A PLANE . SO TO SPEAK!

DRAT! AND SHE PUT A **DOUBLE WHAMMY** ON US! WE'RE HELPLESS!

WHAT ARE **YOU** LOOKING AT, BUDDY?

THINK! THERE MUST BE **SOME** WAY TO USE MAGICA'S SPELL **AGAINST** HER!

WAIT FOR US BY THAT DOOR, UNCA SCROOGE! WE'RE GOING UP TO THE **OBSERVATION DECK**!

I'LL GET THE **FIRE EXTINGUISHER**!

THE WE GHT OF YOU GROWNUPS WILL STILL BE **SLIGHTLY MORE** THAN US KIDS **PLUS** THIS EXTINGUISHER!

OOOOO. THS LOOKS **VERY** DANGEROUS!

WHAT IF I FALL? I'D SHOOT CLEAR OUT INTO **SPACE**!

THAT'S A CHANCE I'M WILLING TO TAKE!

OKAY! TURN ON THE EXTINGU **SHER**!

JUST IN TIME! MAGICA'S PLANE IS TAKING OFF!

A'M CAREFULLY! WE ONLY GET **ONE** SHOT!

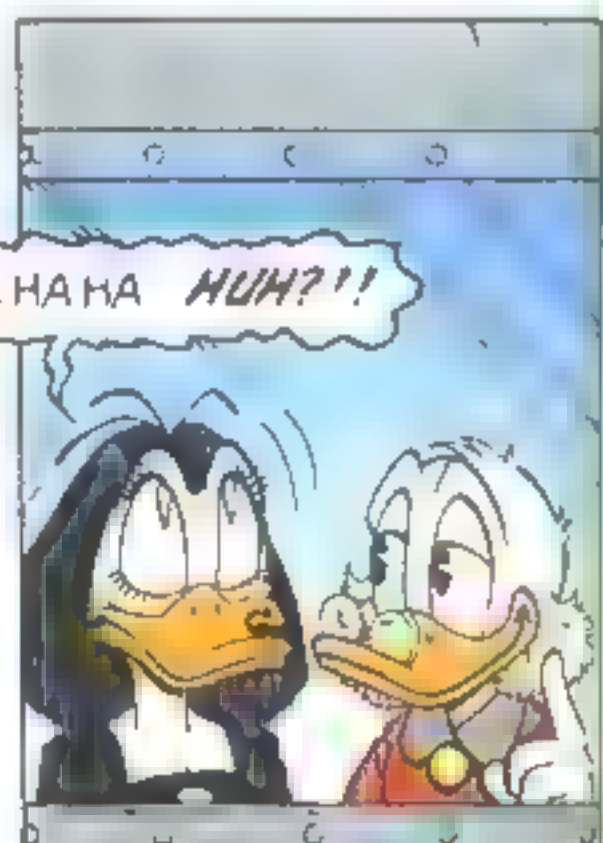
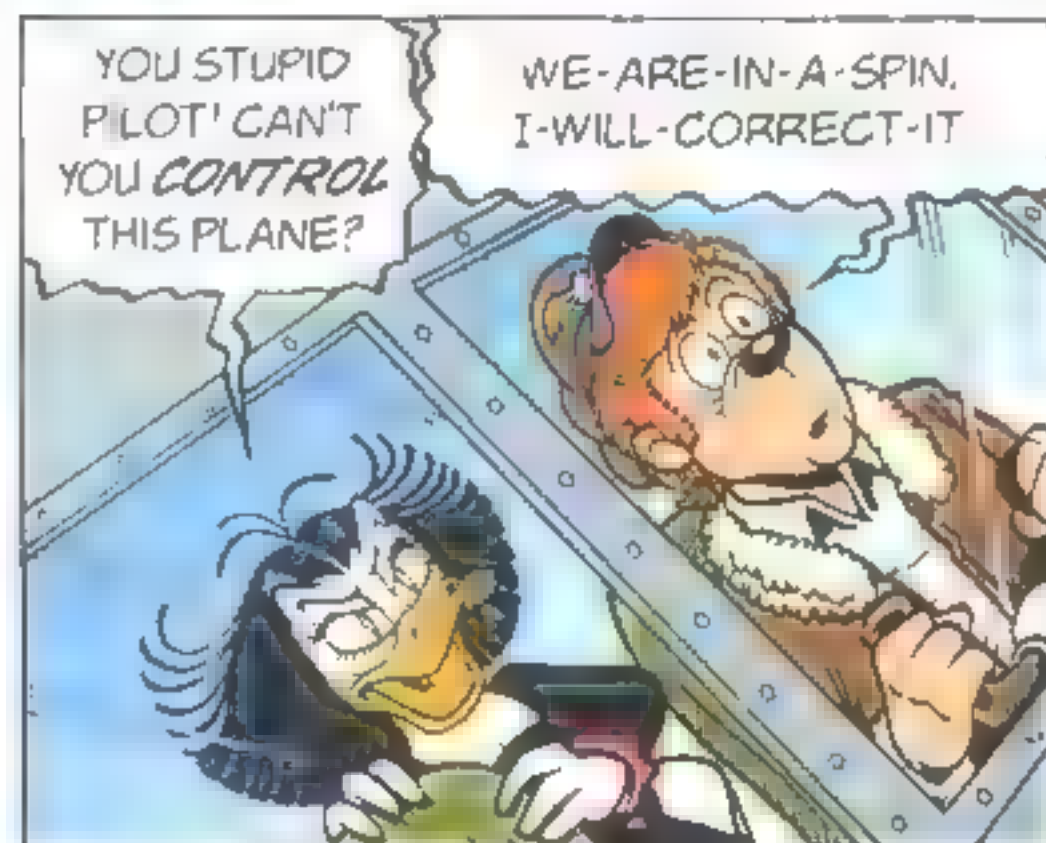
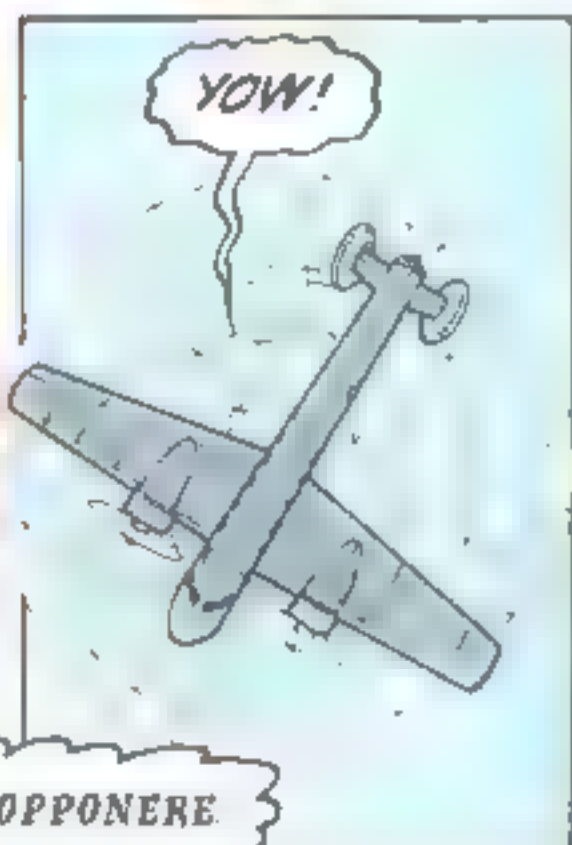
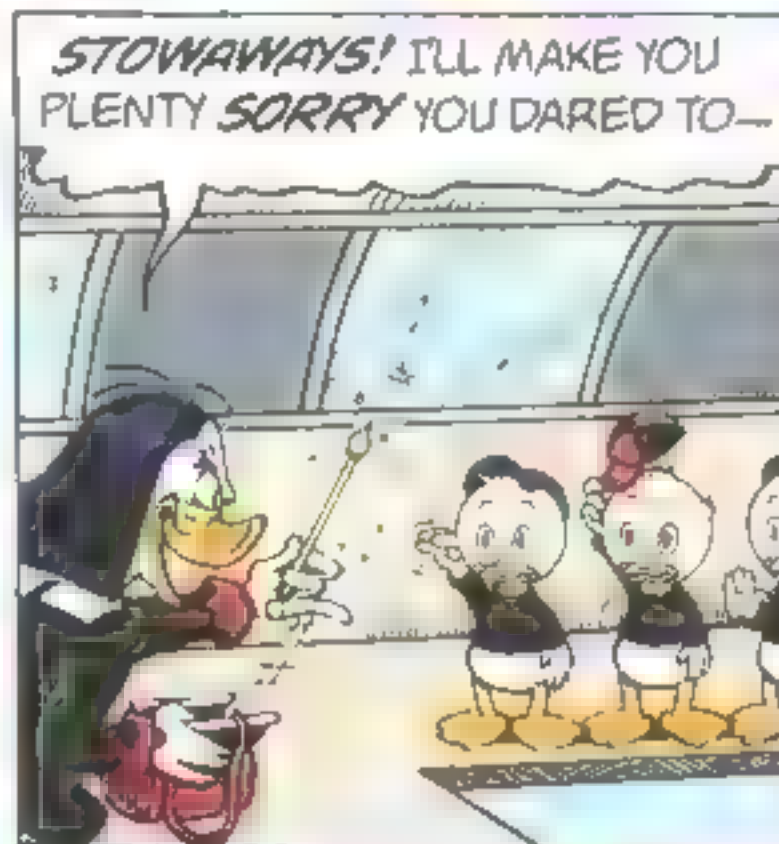
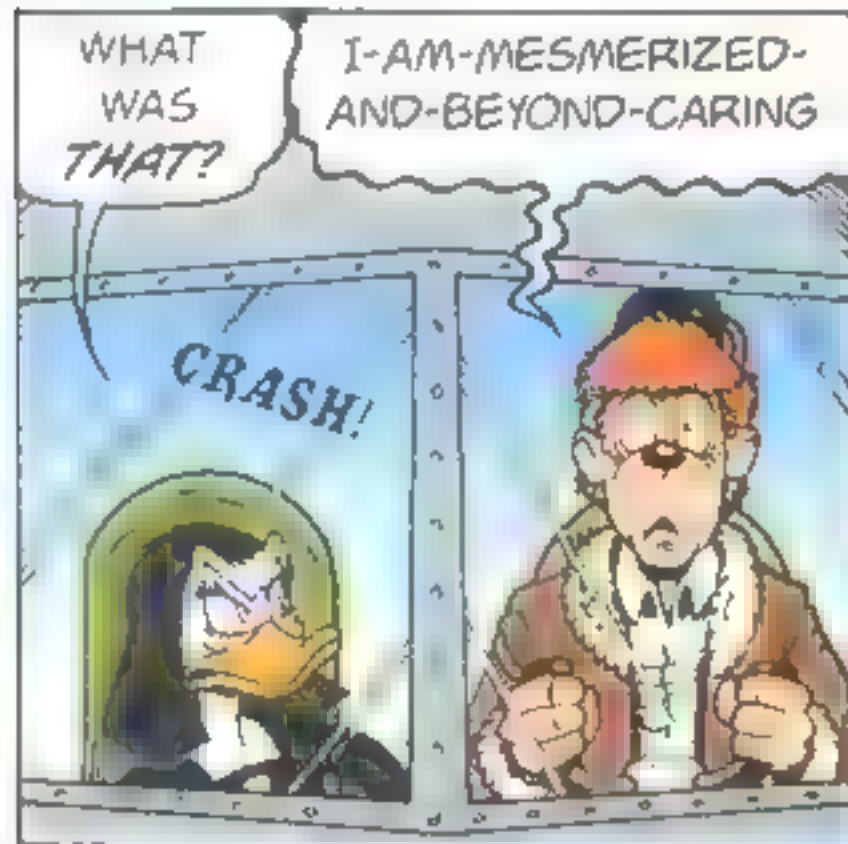
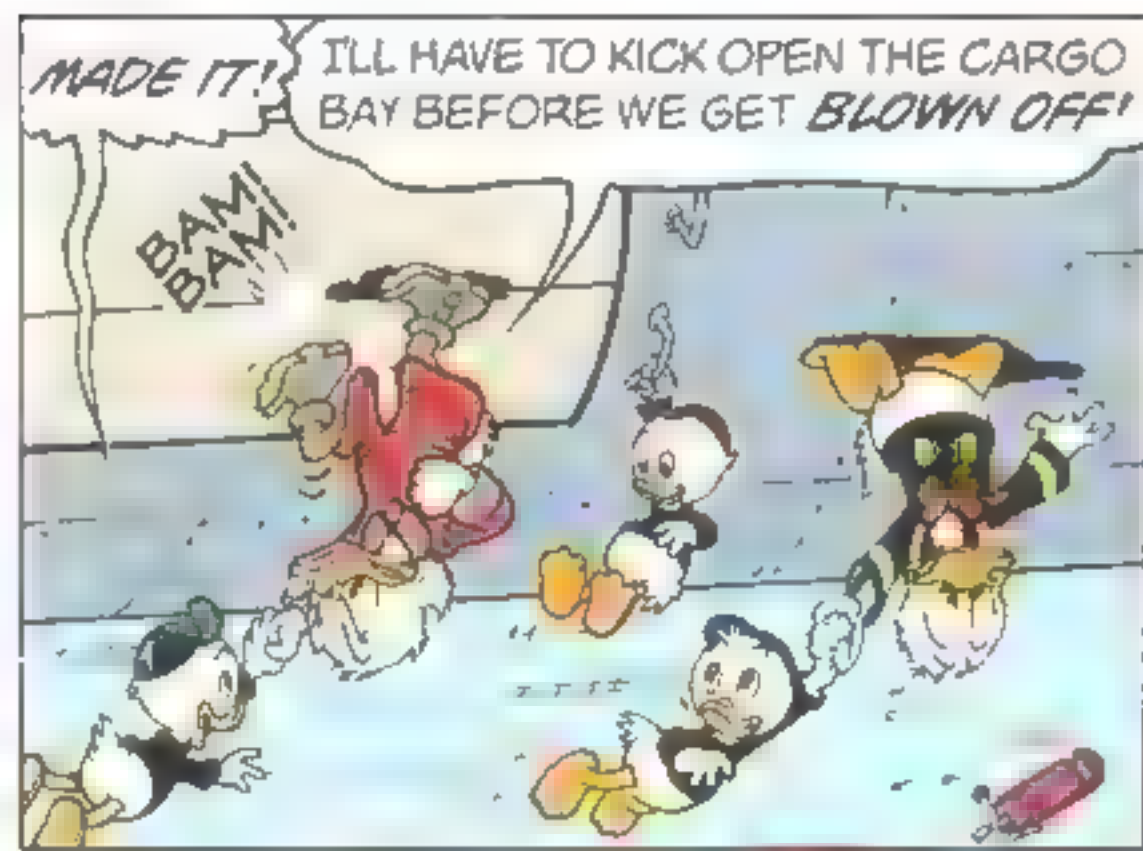
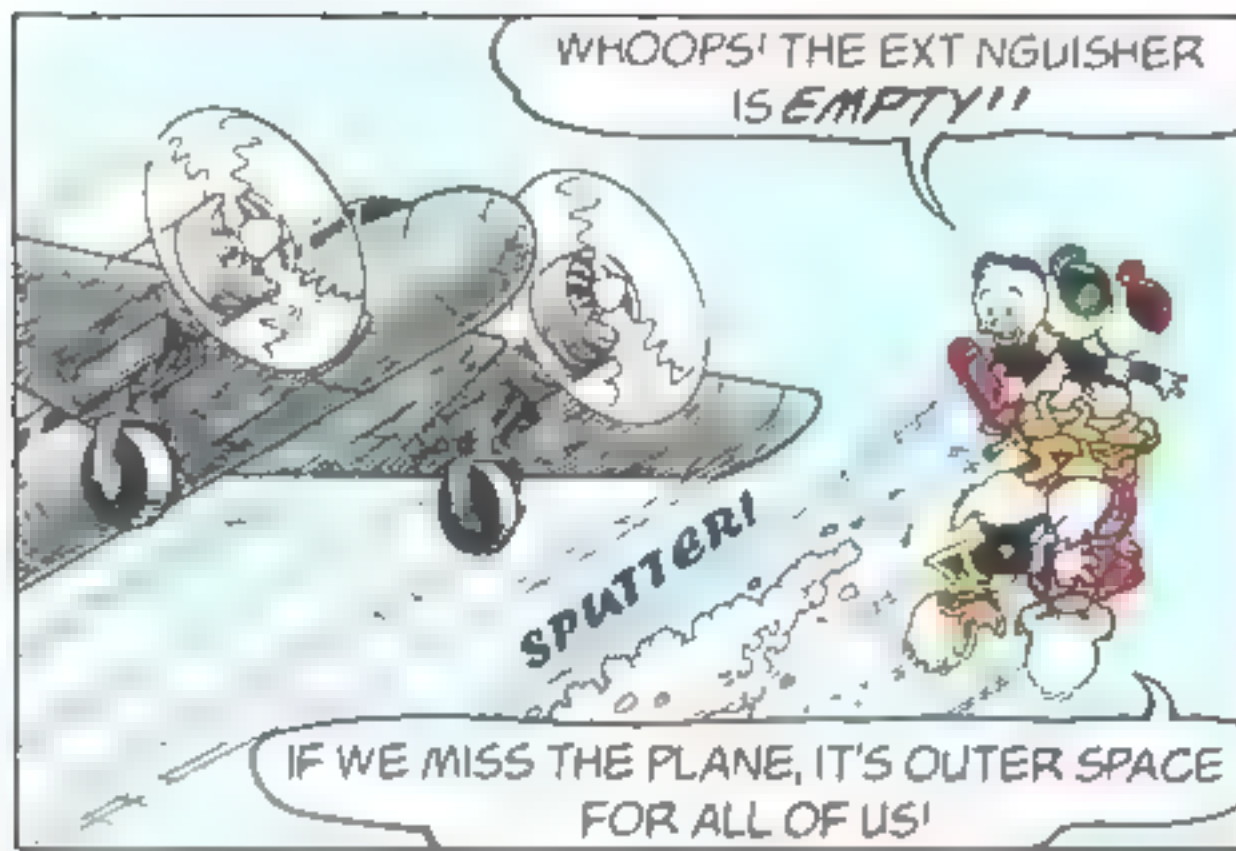
TWOOSH!

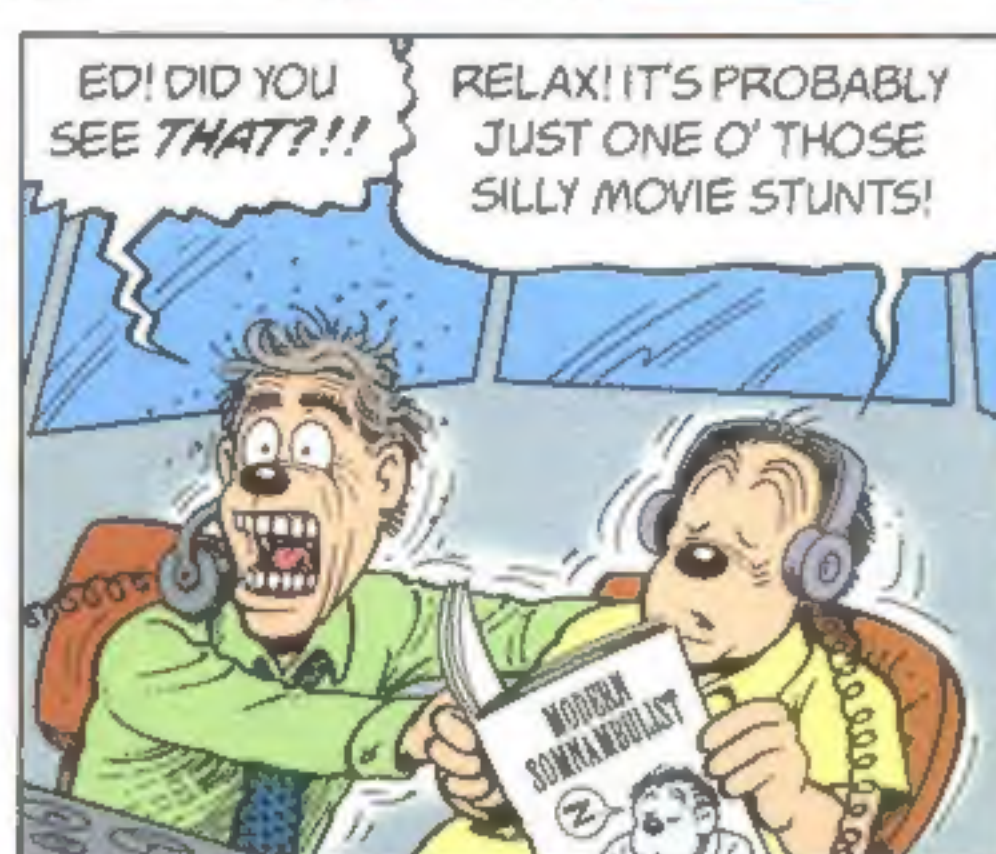
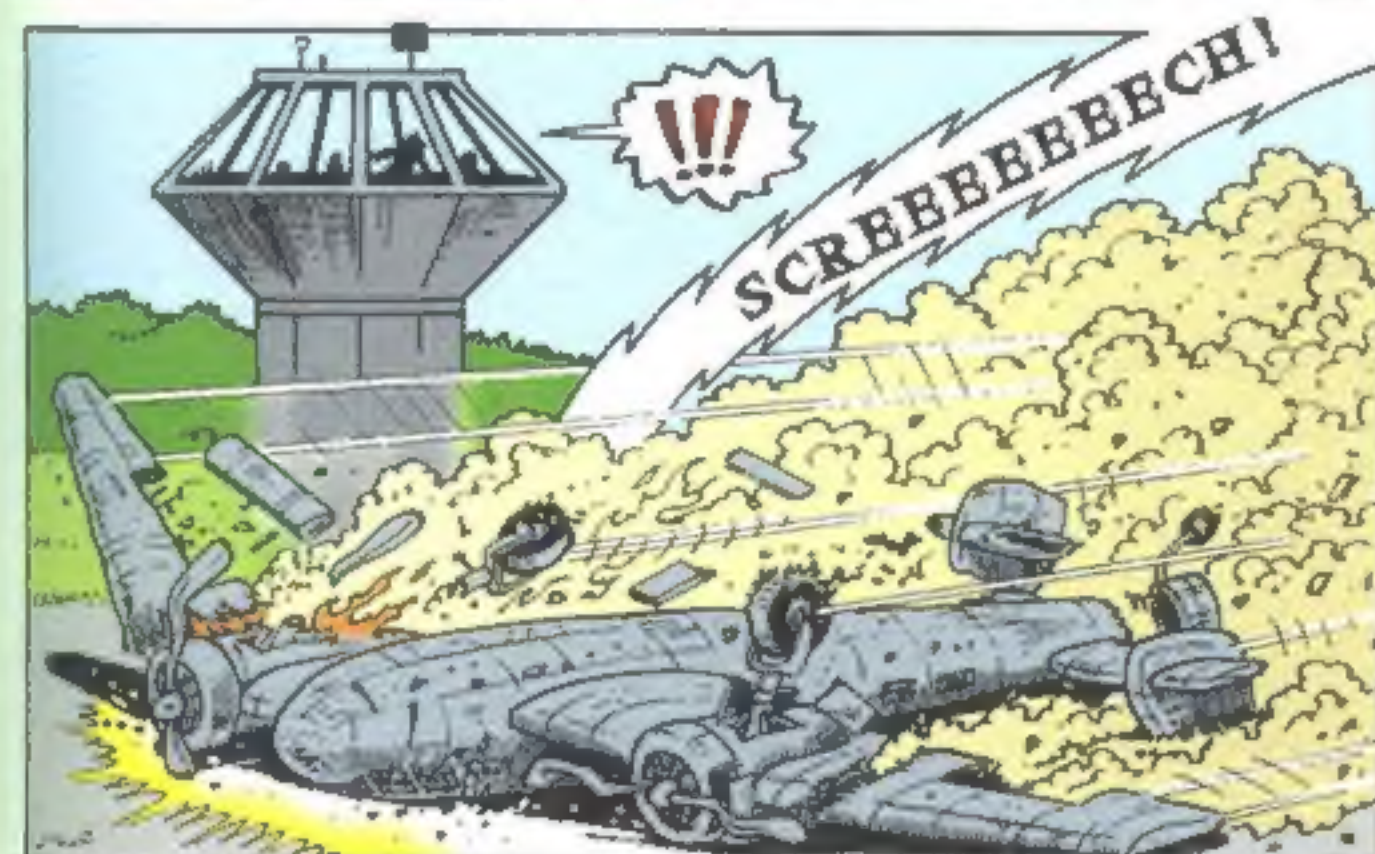
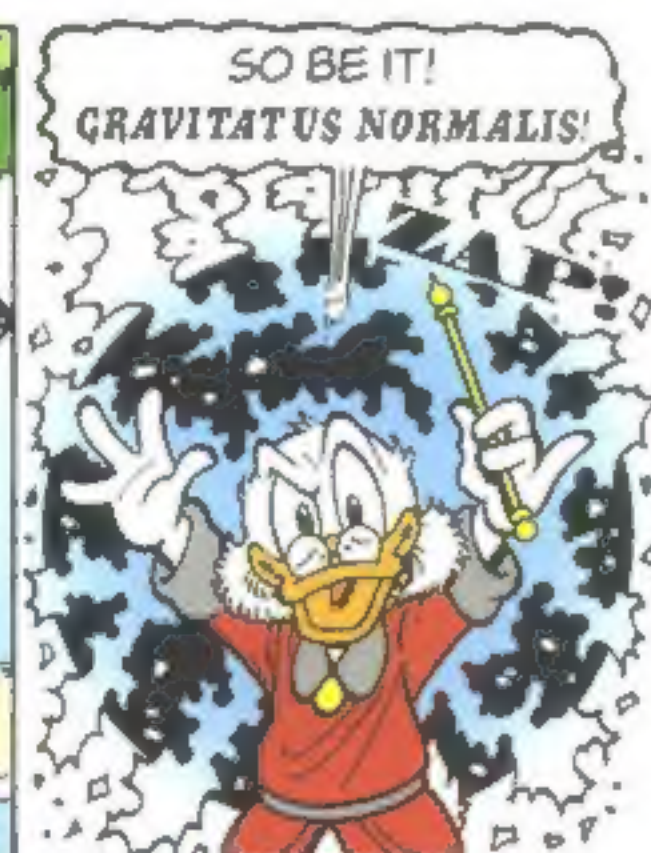
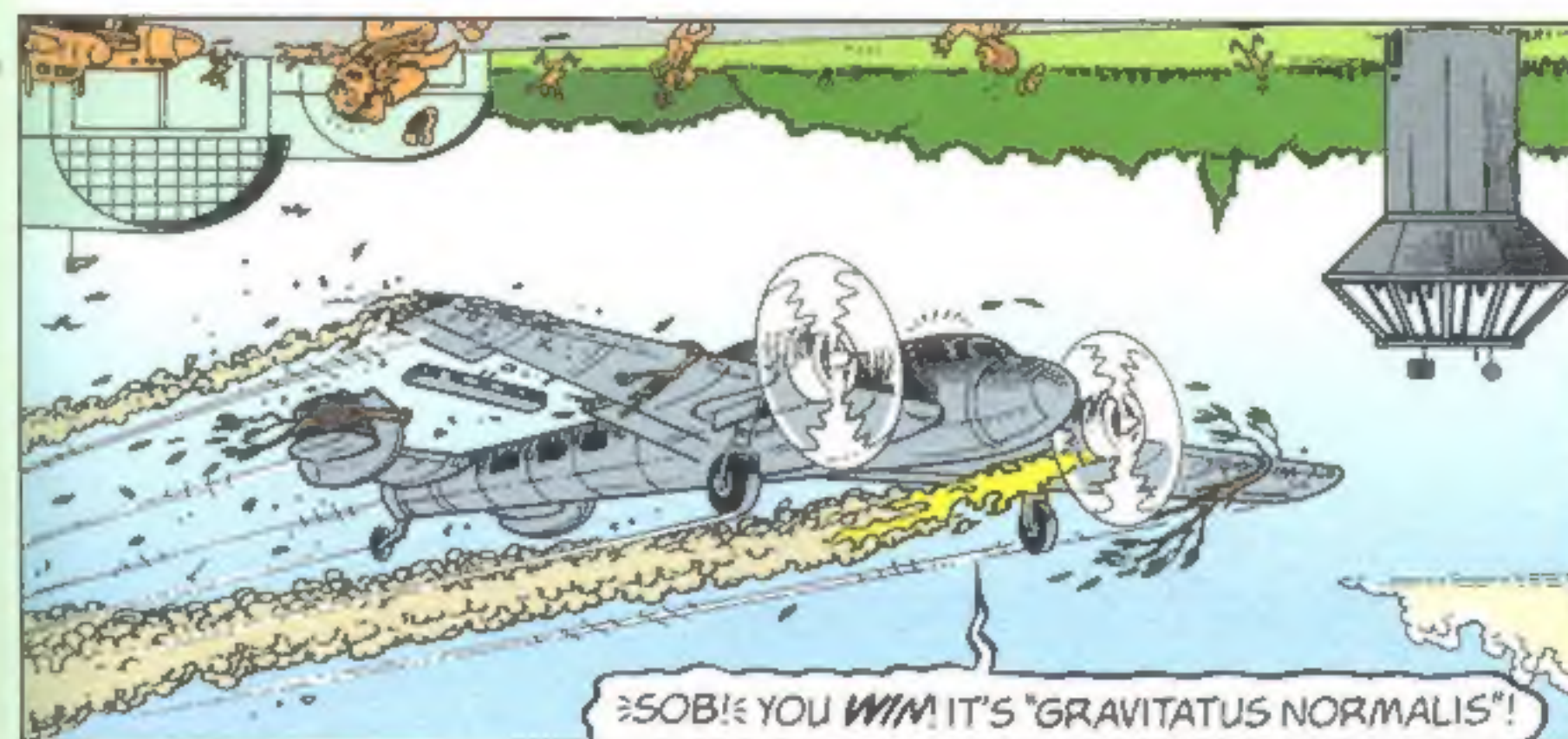
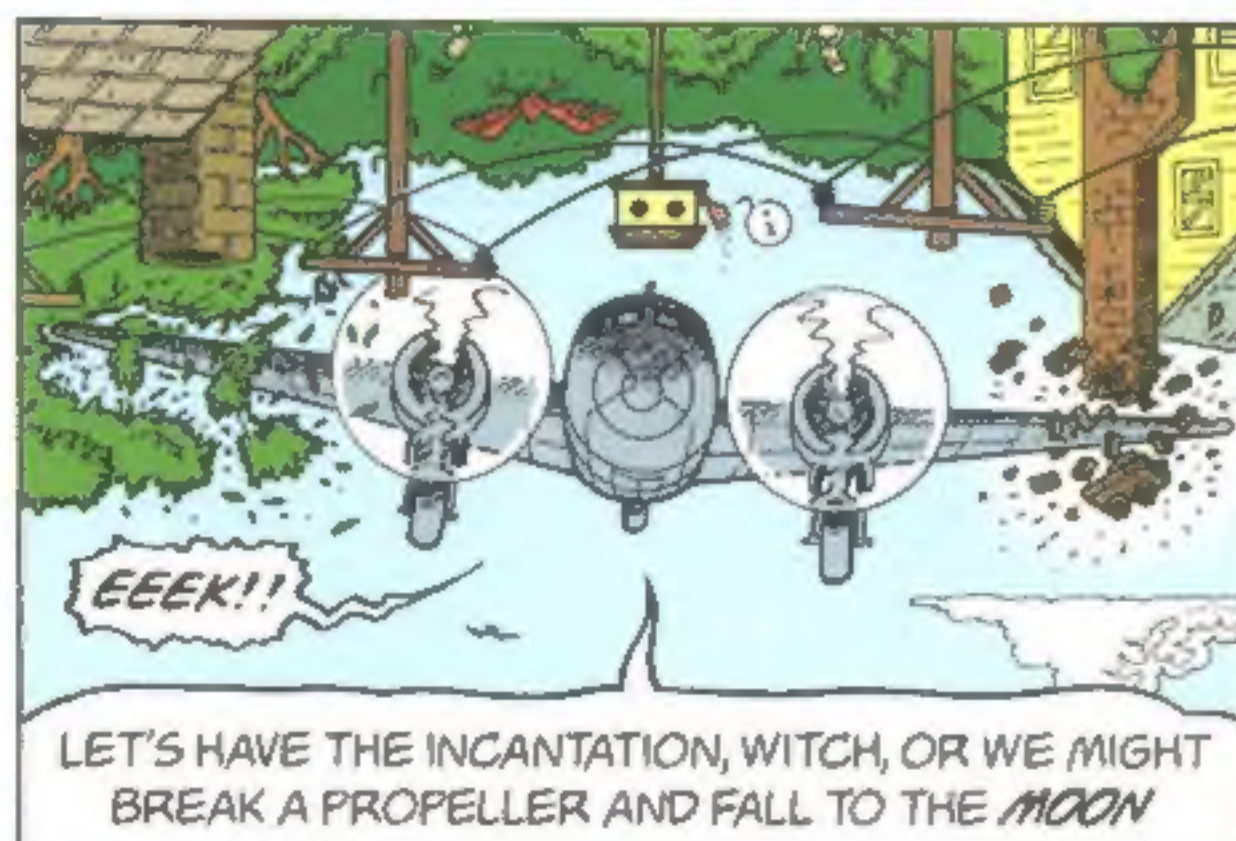
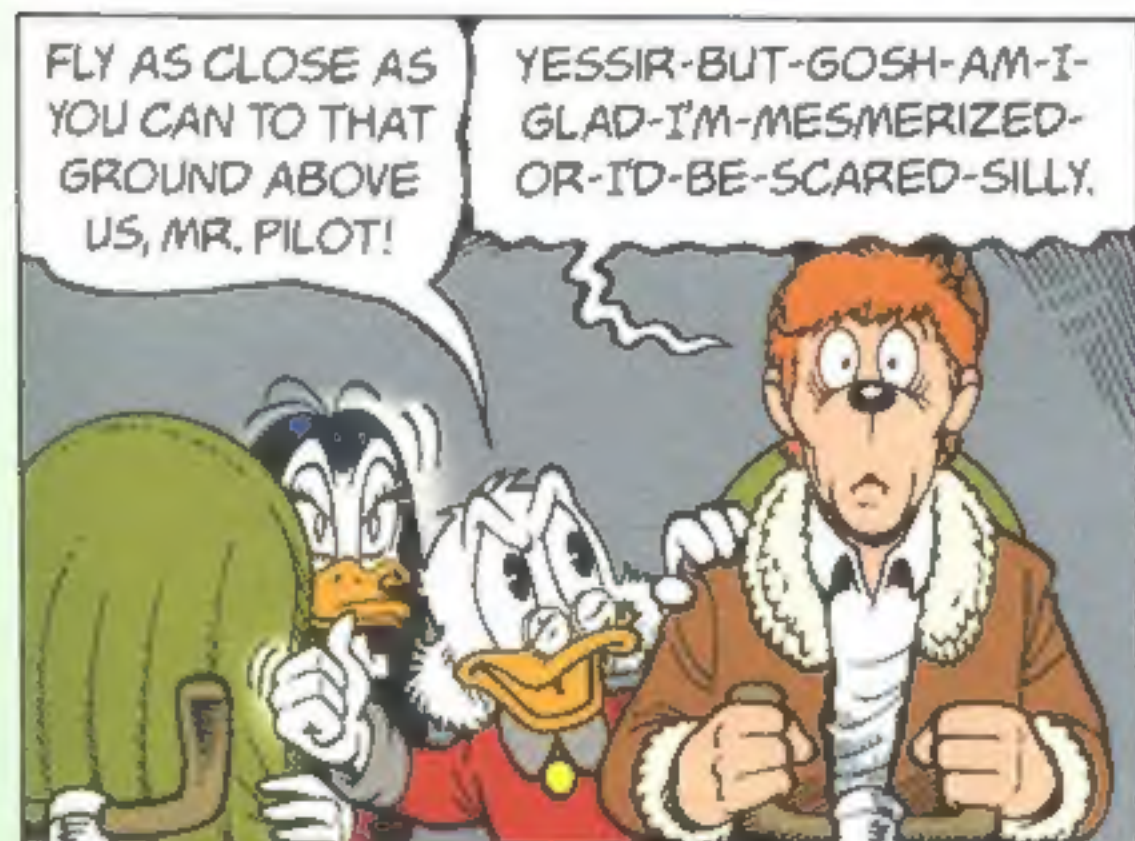
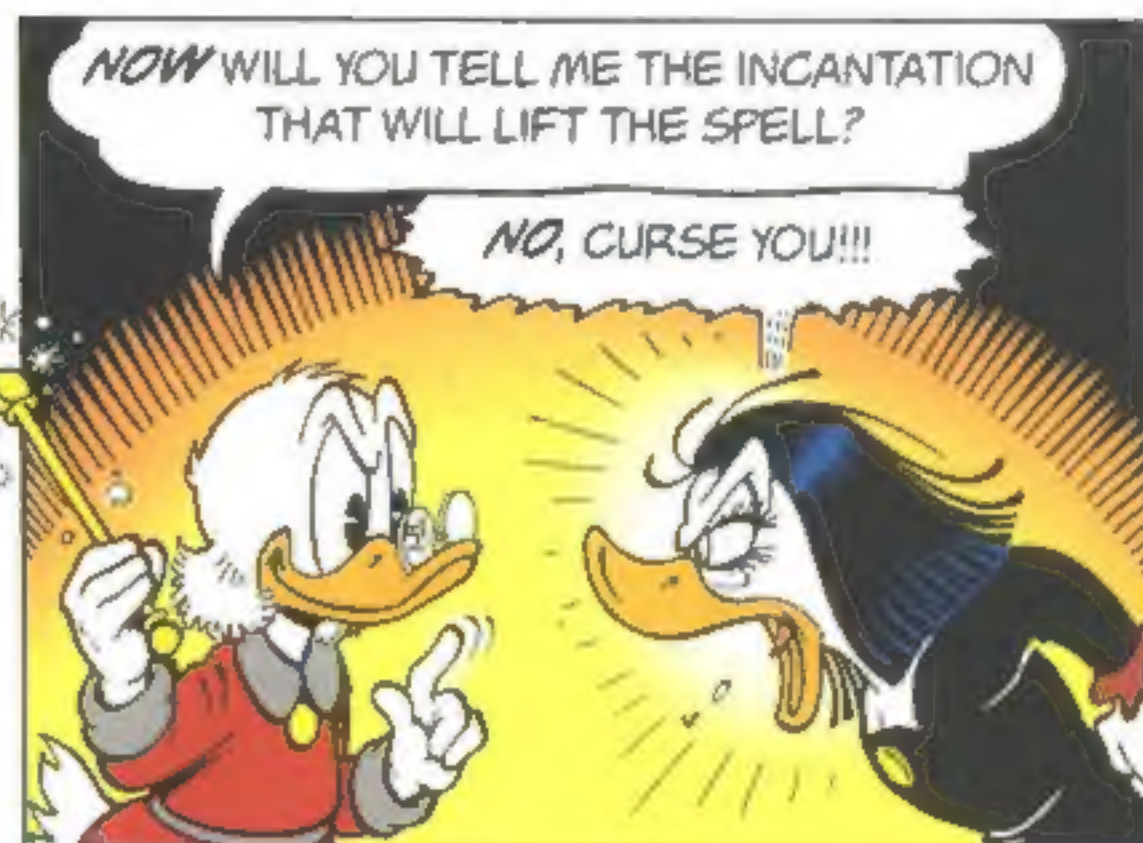
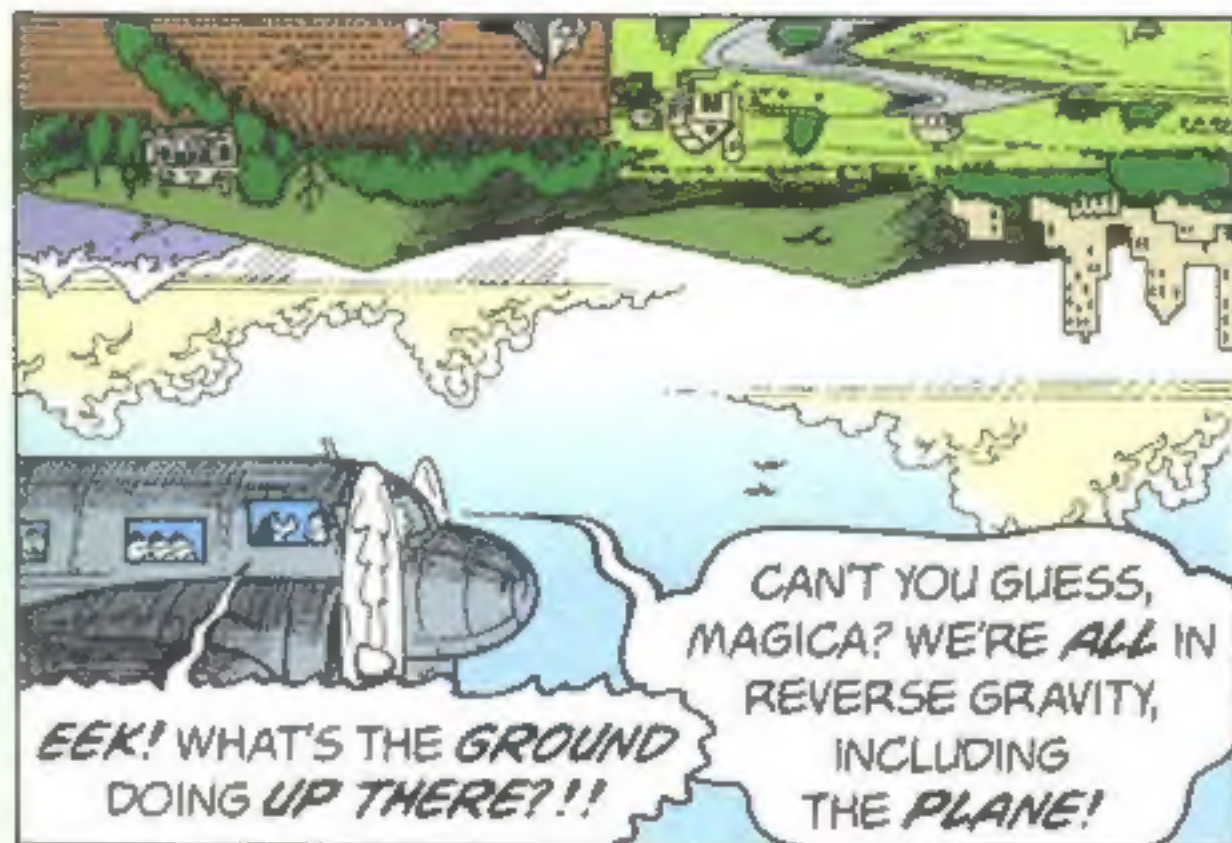
ED. WAS THAT A **UFO**?

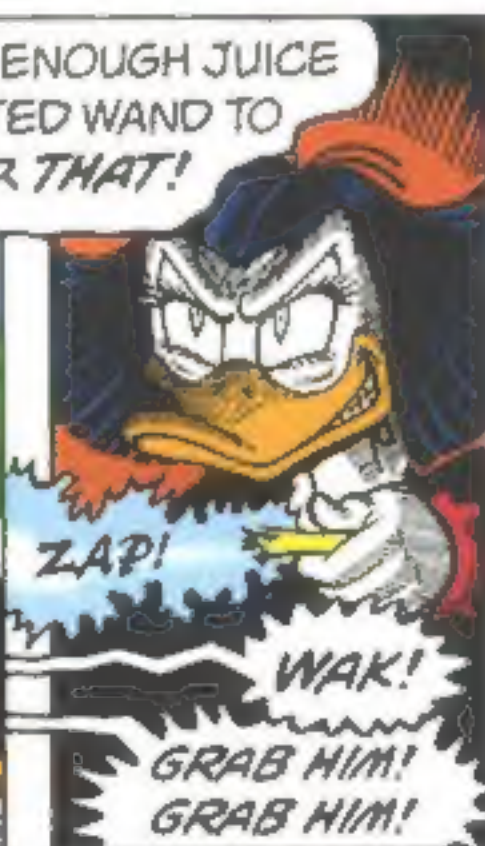
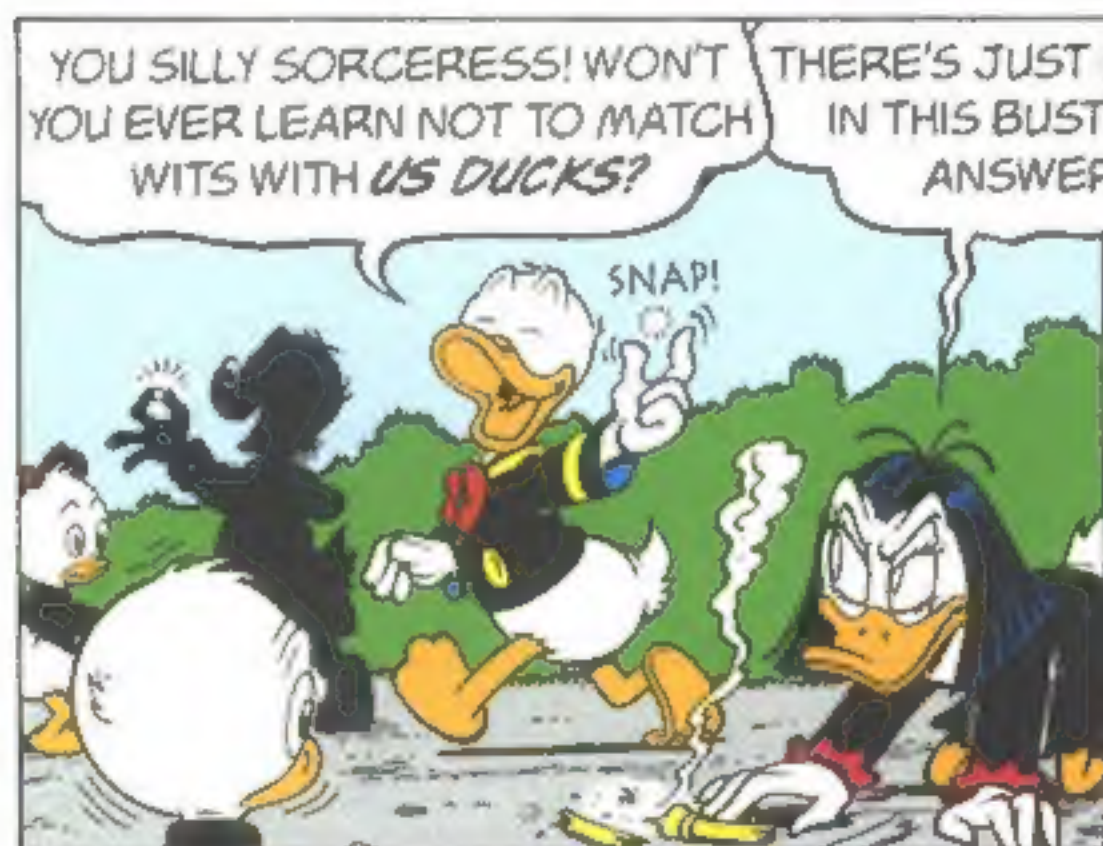
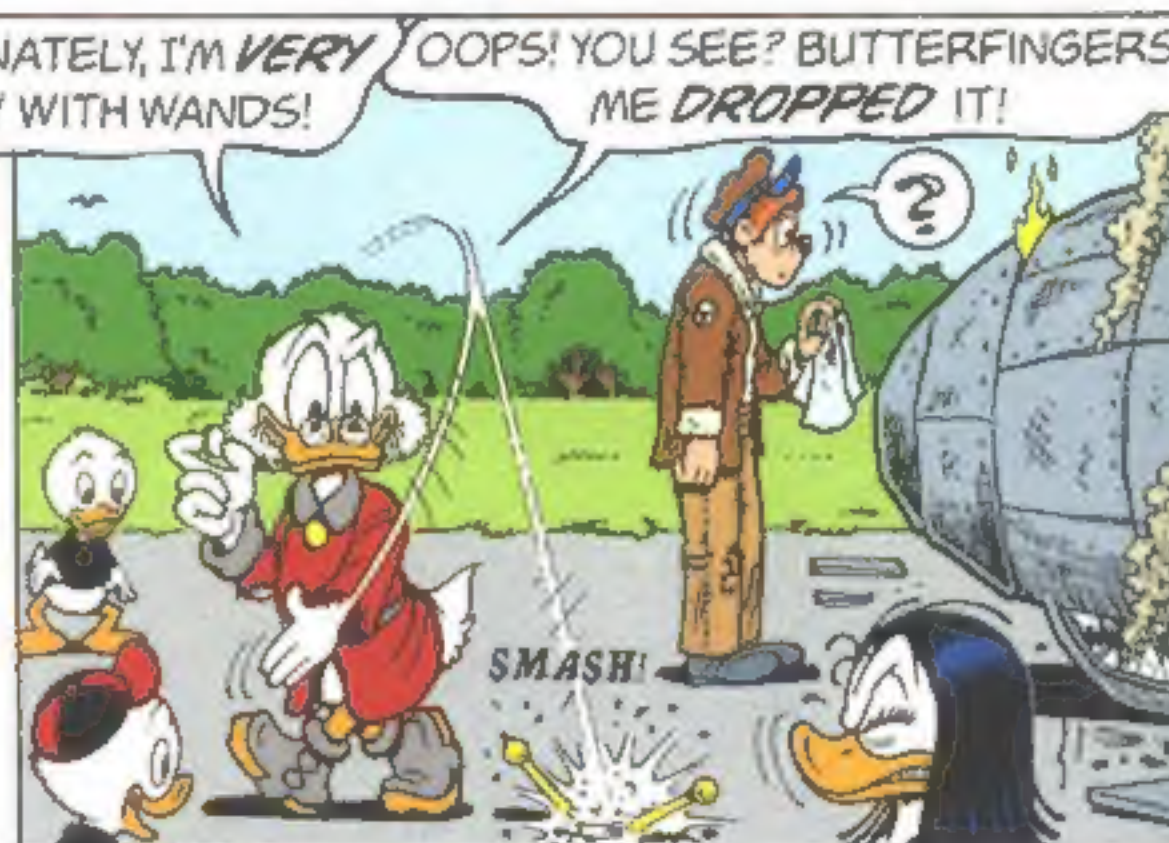
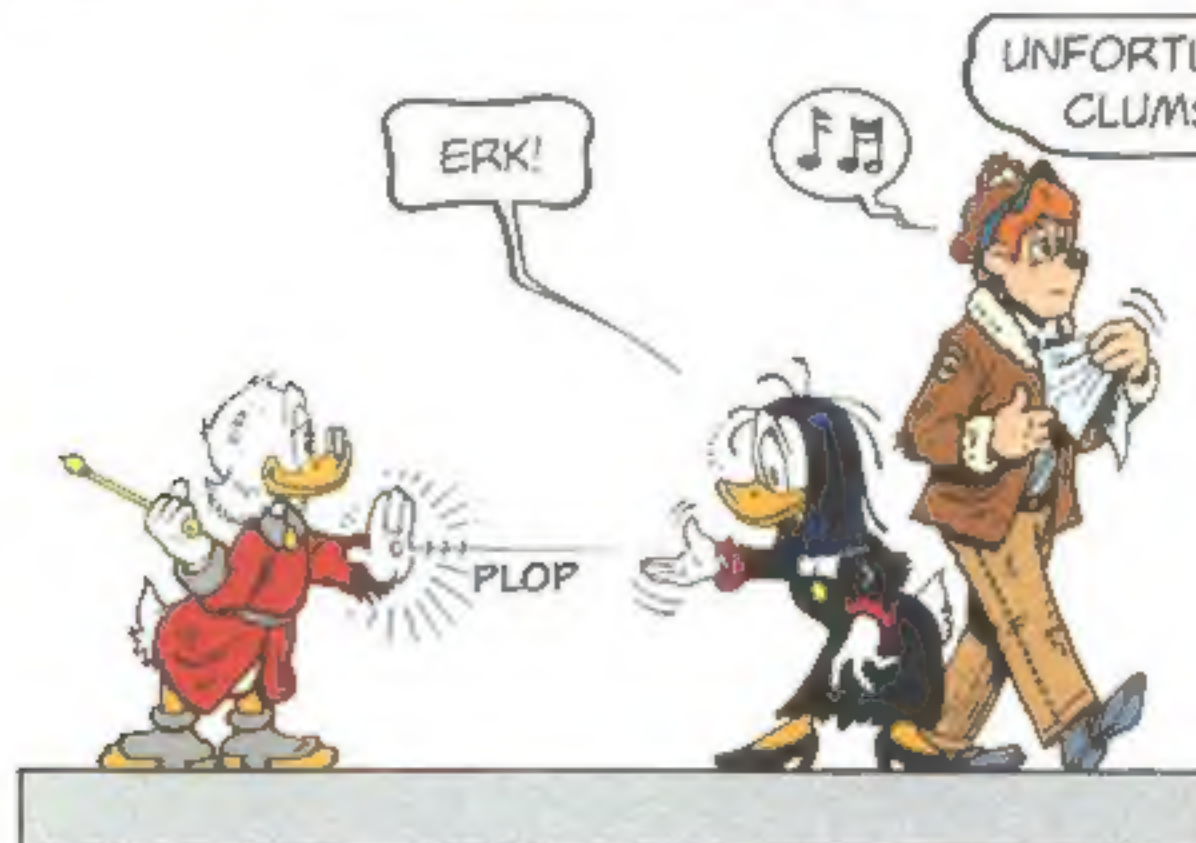
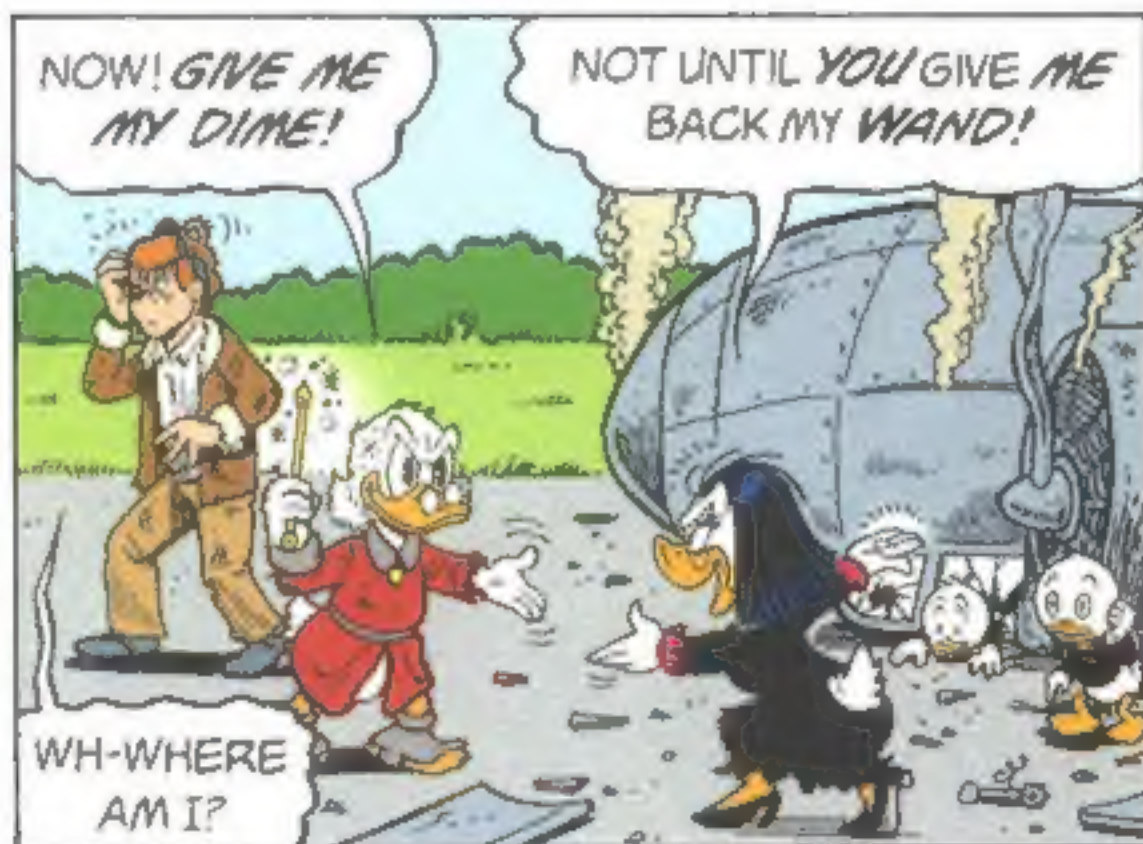
LOOKED MORE LIKE A **J P D C**

J P D C?

"**JET-PROPELLED DUCK CLUSTER**"! PRETTY RARE IN THESE PARTS!







raise the price for mailing the comic books. Now I never get "Donald Duck" in mint condition.

Alexandra Wimmer
Osterreich, Germany

Your suggestions for comic book contents are good ones. Unfortunately, there just isn't enough Van Horn, Rosa, and Block material to go around. They're working as hard as they can right now.

To package overseas subscriptions in a heavier mailer would be prohibitively expensive — double the cost of a subscription for comic books and \$4.00 per book for albums. We feel most of our subscribers don't want to pay that kind of tariff, so we send the books as inexpensively as we can. If anyone would prefer to spend the extra money, perhaps by buying several issues at a time, let us hear from you.

I read in **WDC&S** 603 the interesting Gladstone profile about my favorite artist, William Van Horn. The article was very informative, but a little short. I would be very pleased if you would list all of the early works he did during Gladstone's first period.

I hope the monthly appearance of **WDC&S** will give you the opportunity to repeat William's first tales.

Peter Kowalewski
Germany

We've received a number of requests to reprint Van Horn's and Rosa's early stories now that we can apply better color to them and we've always been rather on the fence about doing it.

What does everyone really think? Let's get some pro and con mail in about the subject. If we get in enough discussion, we'll devote a letter column to it.

A William Van Horn index appears in this very issue!

My feelings about **Walt Disney's Comics and Stories** 606 are well mixed, to say the least. I loved the stories by William Van Horn and Don Rosa, as I always do (Rosa especially — it was a very interesting conclusion to "The Universal Solvent," with cameos by Gus Goose and the Terryfermians being icing on the cake). The reprints by Rosa and and Floyd Gottfredson were very good too, although not completely new to me, since I already have copies of **WDC&S** 526 and **Mickey Mouse In Color**, but I'm happy to see the color improvement on the former. This was, however, made up for by the fact that the Carl Barks ten pager in this issue, "Traveling Truants," was a story I heard about and wanted to read but was never able to find. (Usually it's the other way around — I've already read the Barks' ten pager but not the other reprints.) And the filler pages were (I've said it before and I'll say it again) the icing on the cake.

So where do the "mixed feelings" come from? Well, what I mostly didn't like about this issue was the filler pages and "The Year That Was" articles or, rather the lack of them. This was the first issue of **WDC&S** since the new format was introduced in which there wasn't a single "The Year That Was" article. There were five duck stories in this issue, including Gyro Gearloose. There should only be three duck stories in each issue — a Donald Duck 10 pager by William Van Horn, part of a three-part Uncle Scrooge serial by Don Rosa, and a four-page Gyro Gearloose story (that doesn't star Donald) by Barks. Some Barks one pagers would also be nice; it's been three and a half years since you started your second run and, to my knowledge, you haven't

printed any yet aside from your albums. Printing two Mickey stories would be a good idea too. One could be part of a Gottfredson serial and the other by Murry, Moores or even Erickson and Ferioli or Jamie Diaz (I really like some of that material; now that **Donald Duck and Mickey Mouse** has been canceled, where else can you print them?). If you have about 20 pages of ducks and 20 pages of mice, that should leave about 20 pages for Li'l Bad Wolf, Bucky Bug, etc., and "The Year That Was" articles.

There are three other things I'm scratching my head about:

1. In the letters page of 605 you said you were planning a wraparound Barks painted cover, but it wasn't there.

2. In the letters page of 603 you said you would be doing "themed" issues. When is this starting?

3. A few months ago you sent a letter to us subscribers saying you were canceling **DD & MM** and **Walt Disney Giant** but in return you were making **WDC&S** and **Uncle Scrooge Adventures** monthly instead of bimonthly. When is the latter happening?

Tony Goldmark
San Francisco, CA

For various reasons, we have not been able to devote sufficient time to producing "Year That Was" articles lately. Look for their frequency to pick up soon! Check out issues 607 and 608; each contains two Mickey stories!

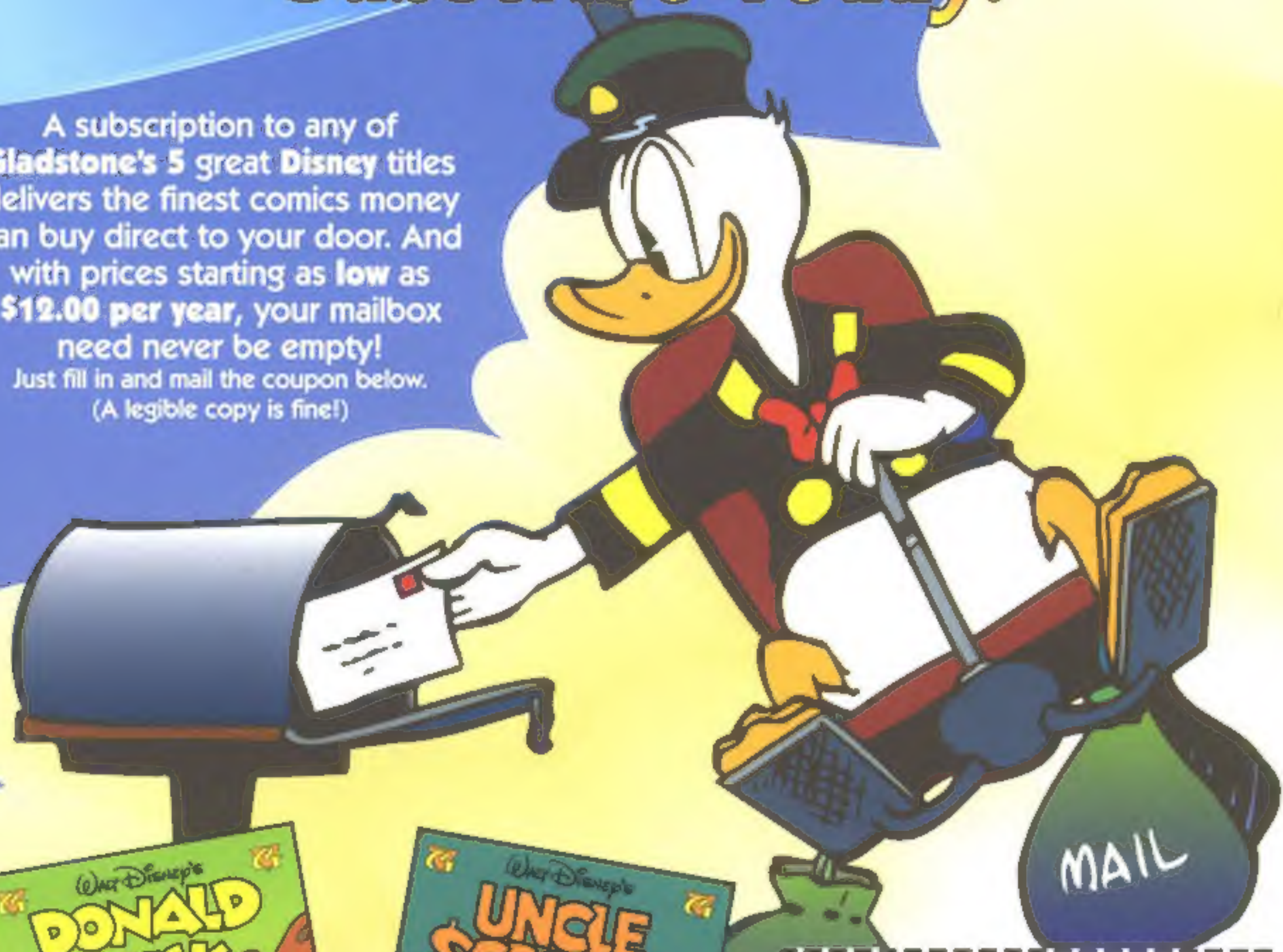
To answer your other questions: 1. It appeared on 607 — sorry about the mix up. 2. We've published a Christmas-themed issue. Look for a post-Valentine's Day theme next month. 3. Both titles are monthly right now!

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